

Task-Optimized Models of the Brain

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McGovern Institute, MIT

Carnegie Mellon University

Machine Learning Department,

School of Computer Science

2024.04.16



From Neurons to Behavior

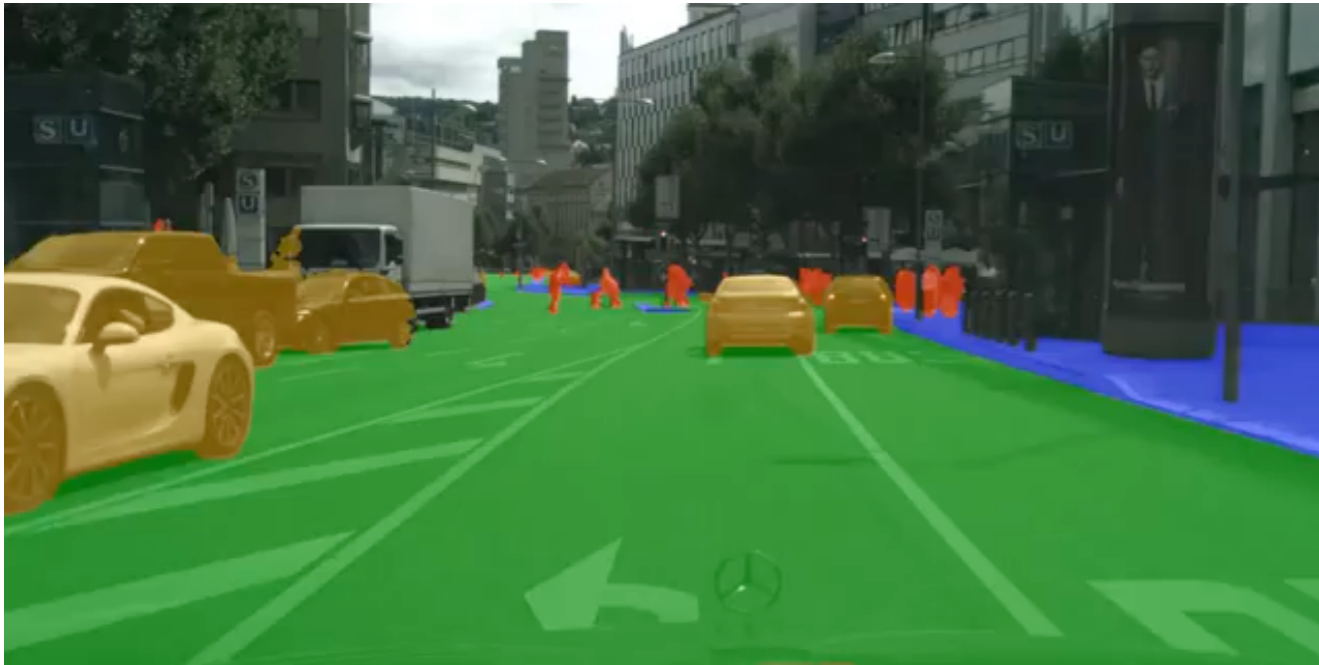
From Neurons to Behavior

Scene Understanding



From Neurons to Behavior

Scene Understanding

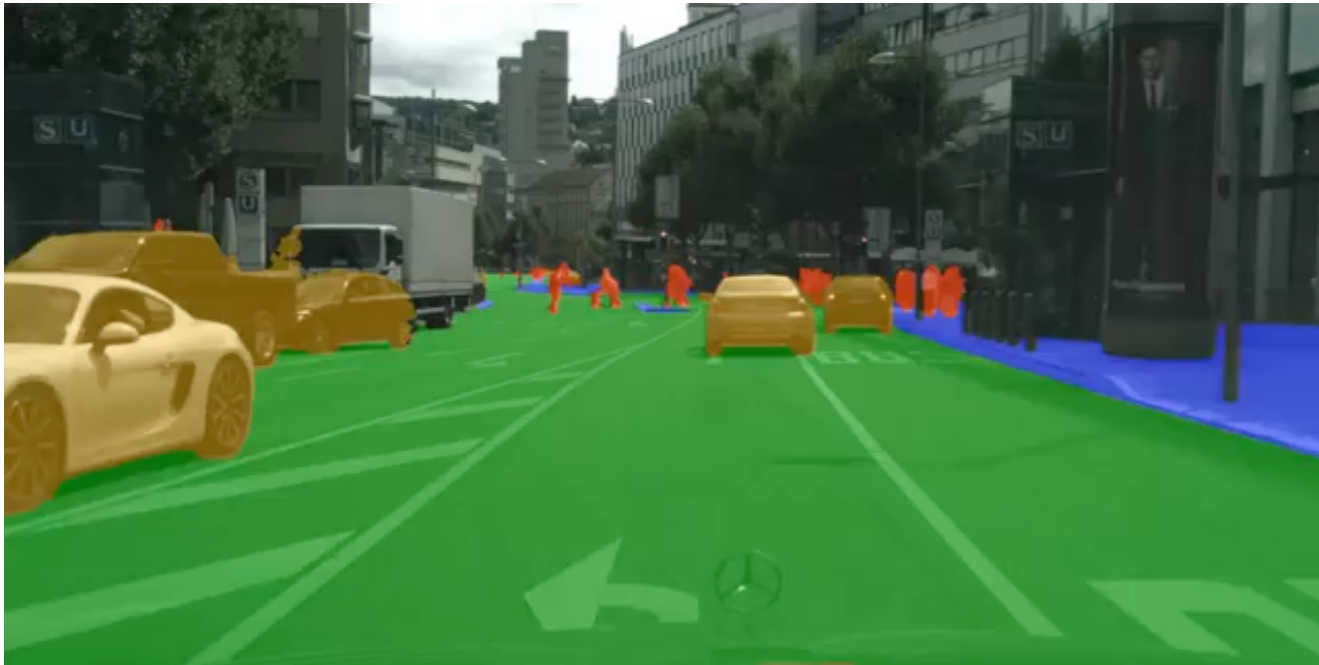


Multi-Step Planning



From Neurons to Behavior

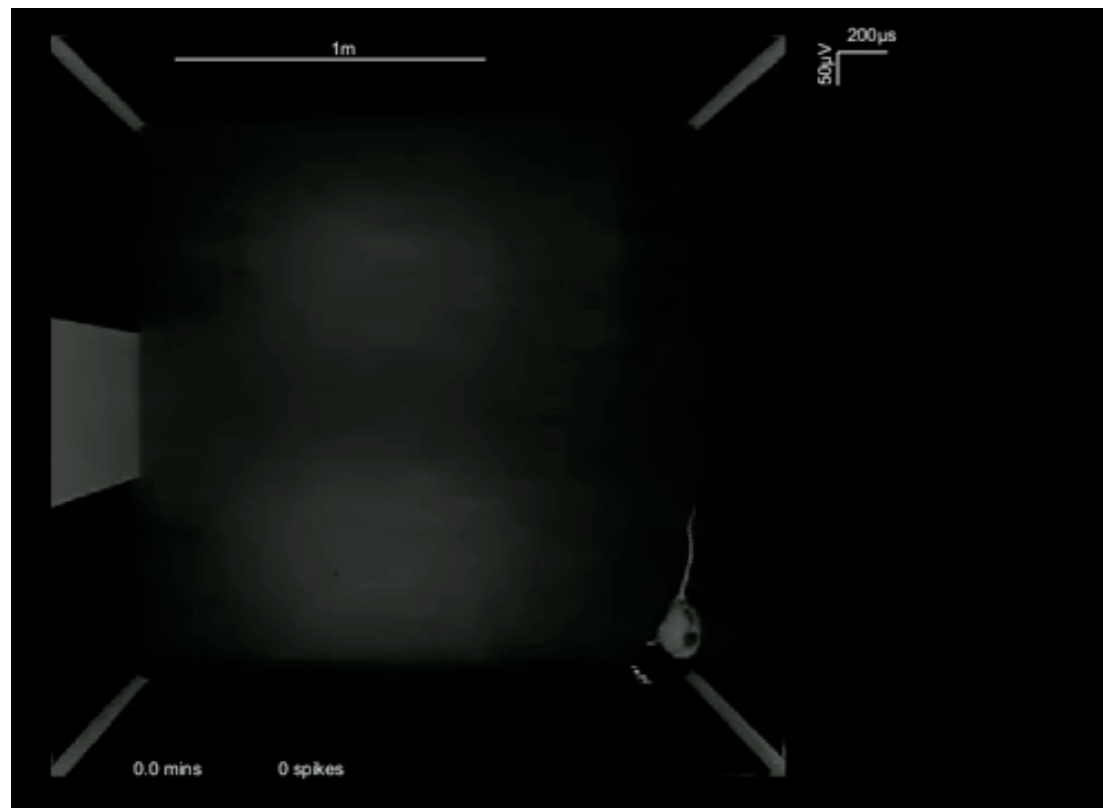
Scene Understanding



Multi-Step Planning

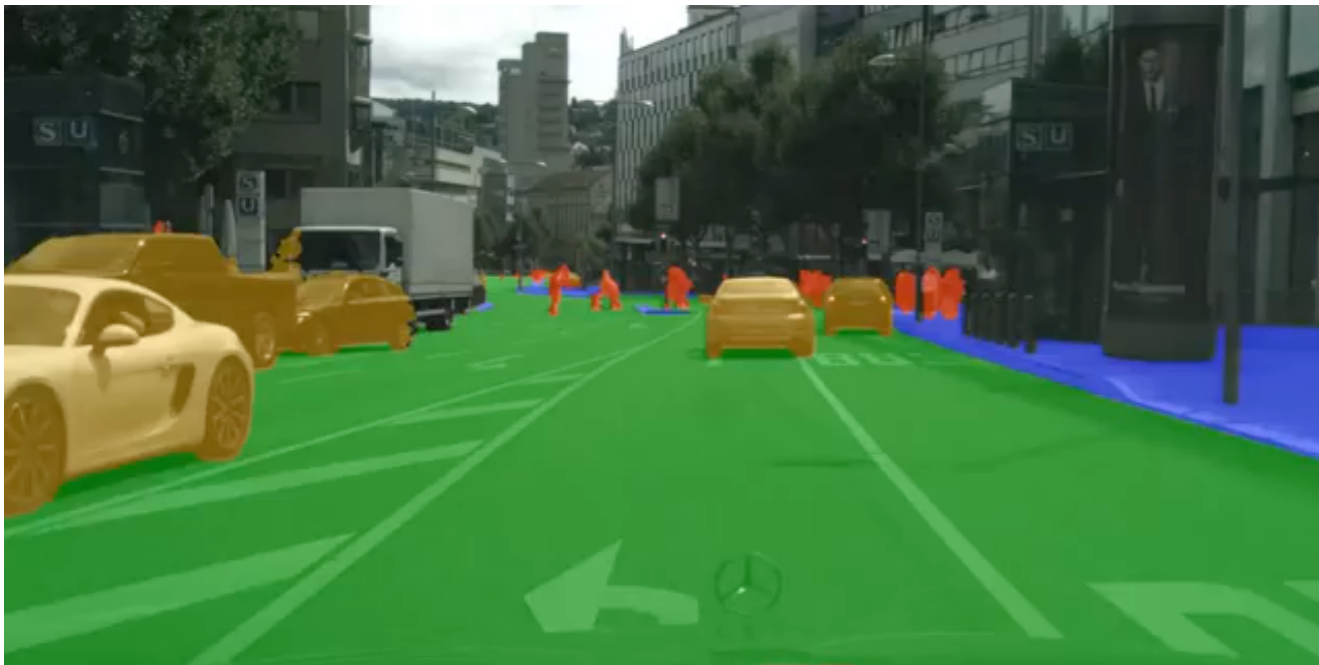


Navigation



From Neurons to Behavior

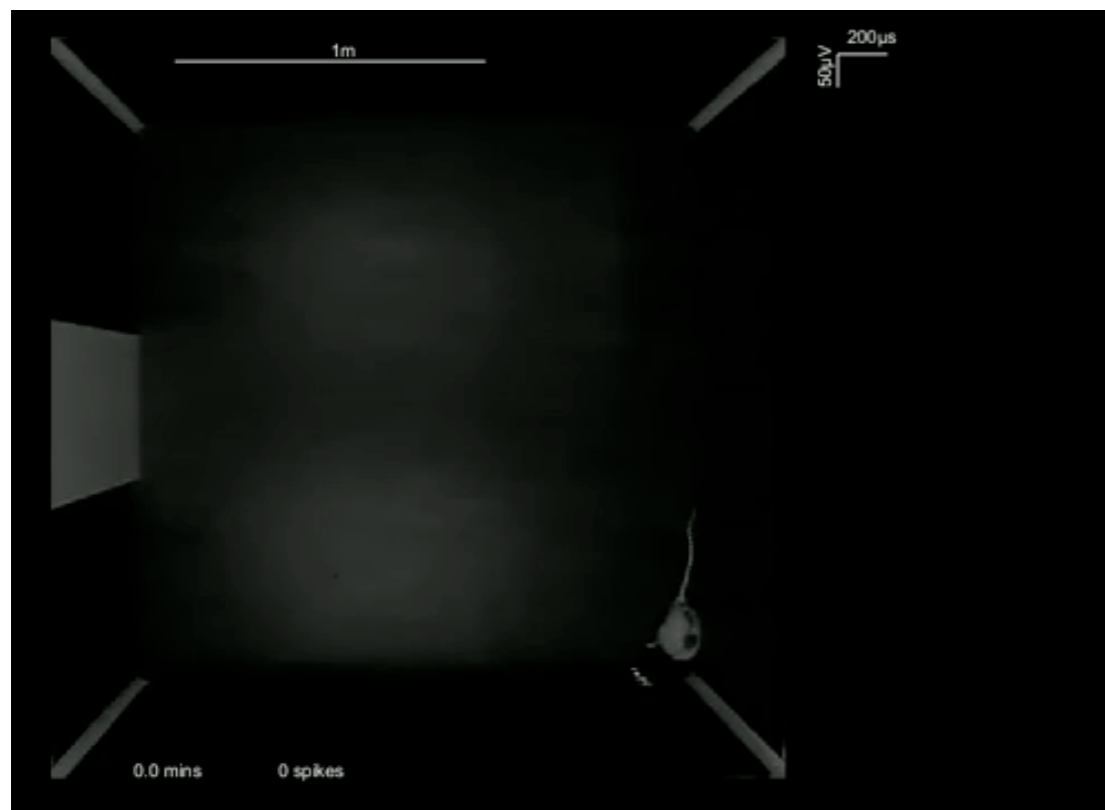
Scene Understanding



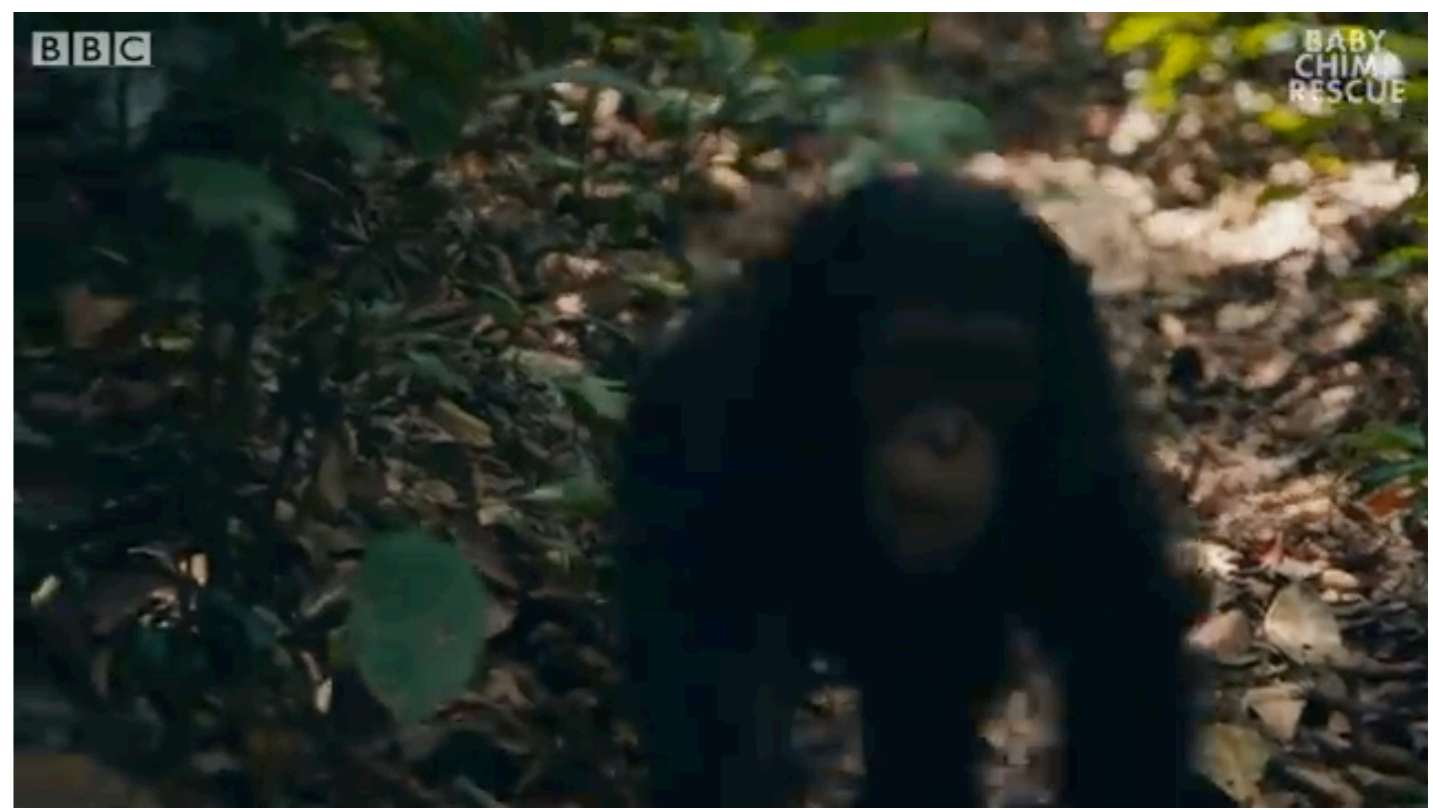
Multi-Step Planning



Navigation

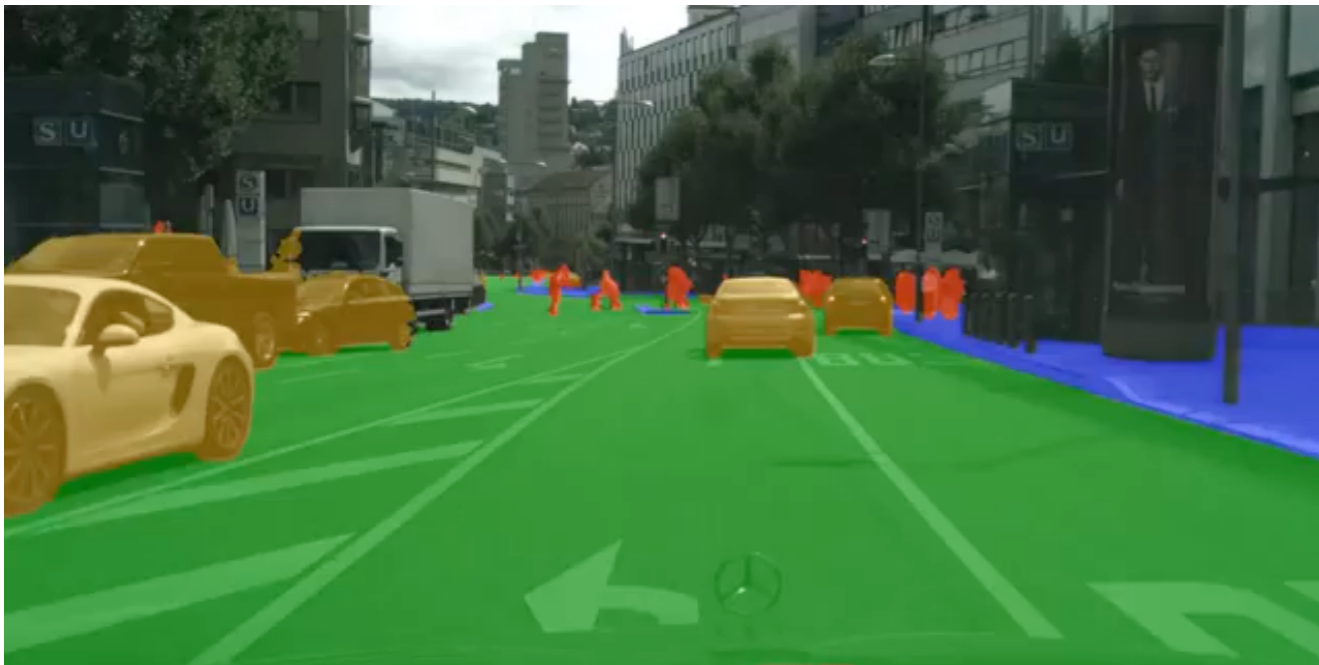


Flexible Embodiment



From Neurons to Behavior

Scene Understanding

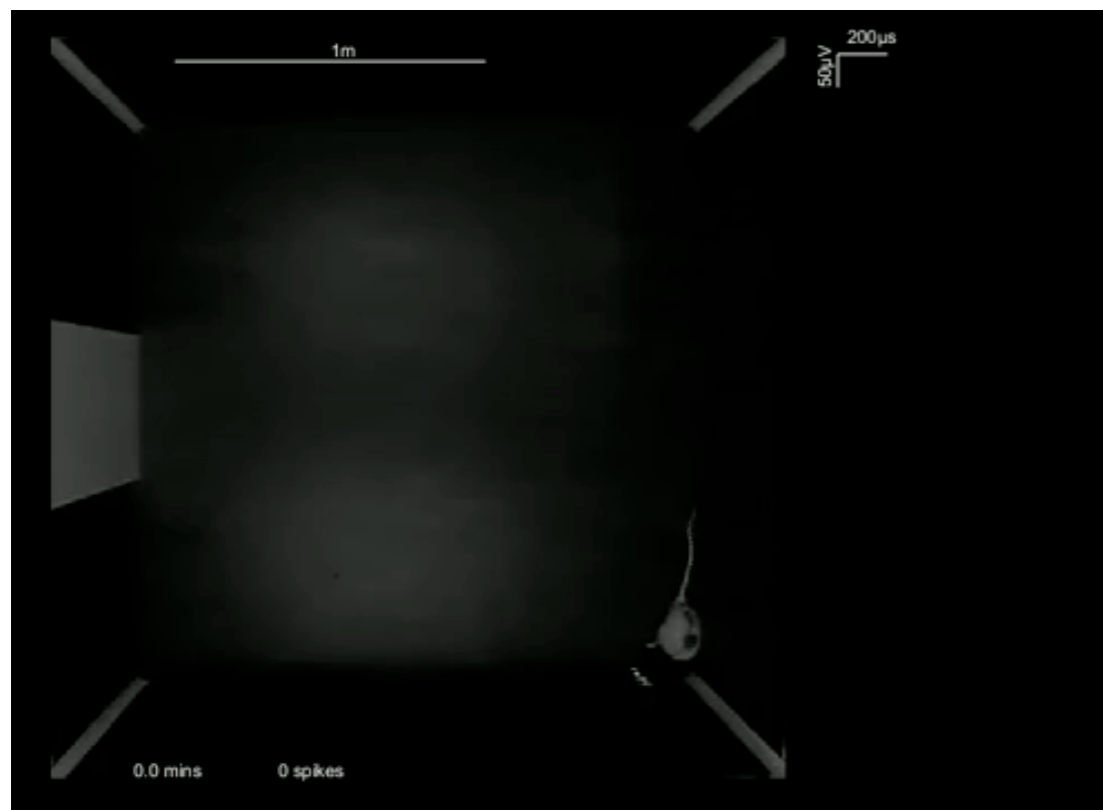


Multi-Step Planning



What are the core design principles that give rise to these abilities?

Navigation



Flexible Embodiment



From Neurons to Behavior

Scene Understanding



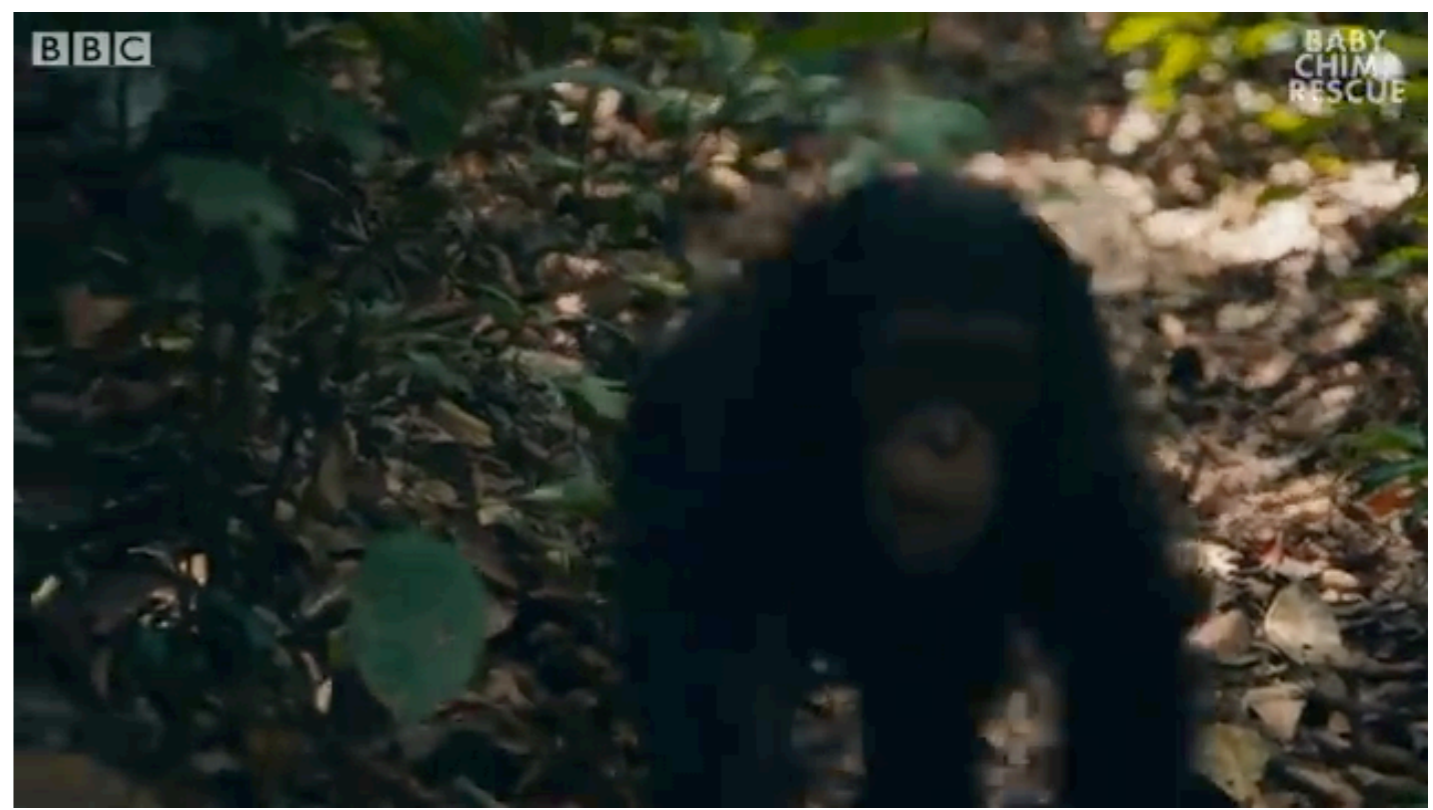
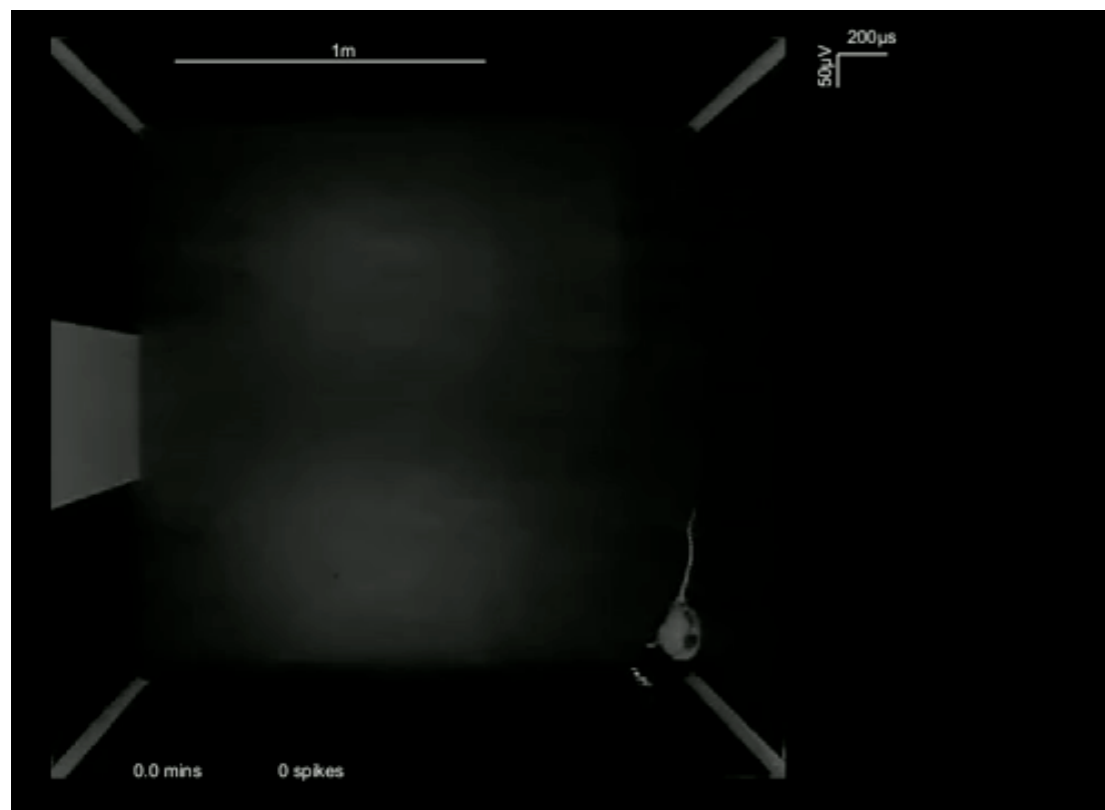
Multi-Step Planning



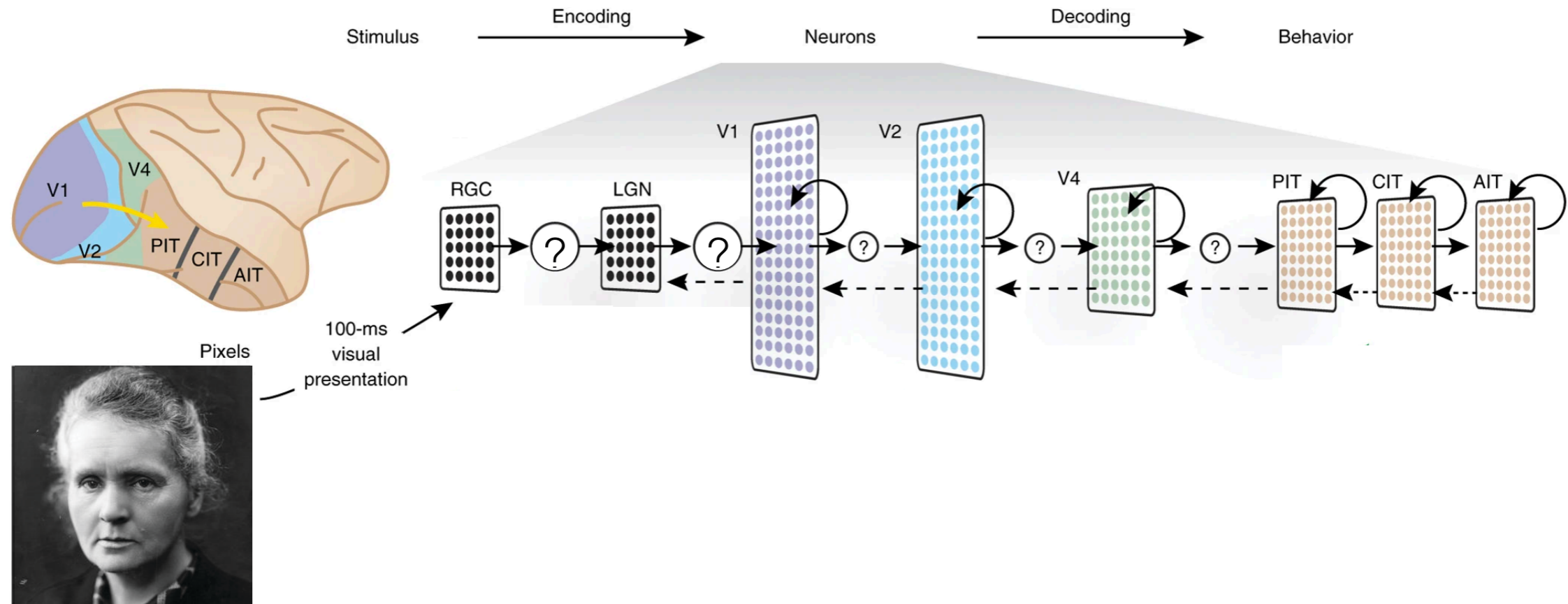
How do we bridge the gap from neurons to behavior?

Navigation

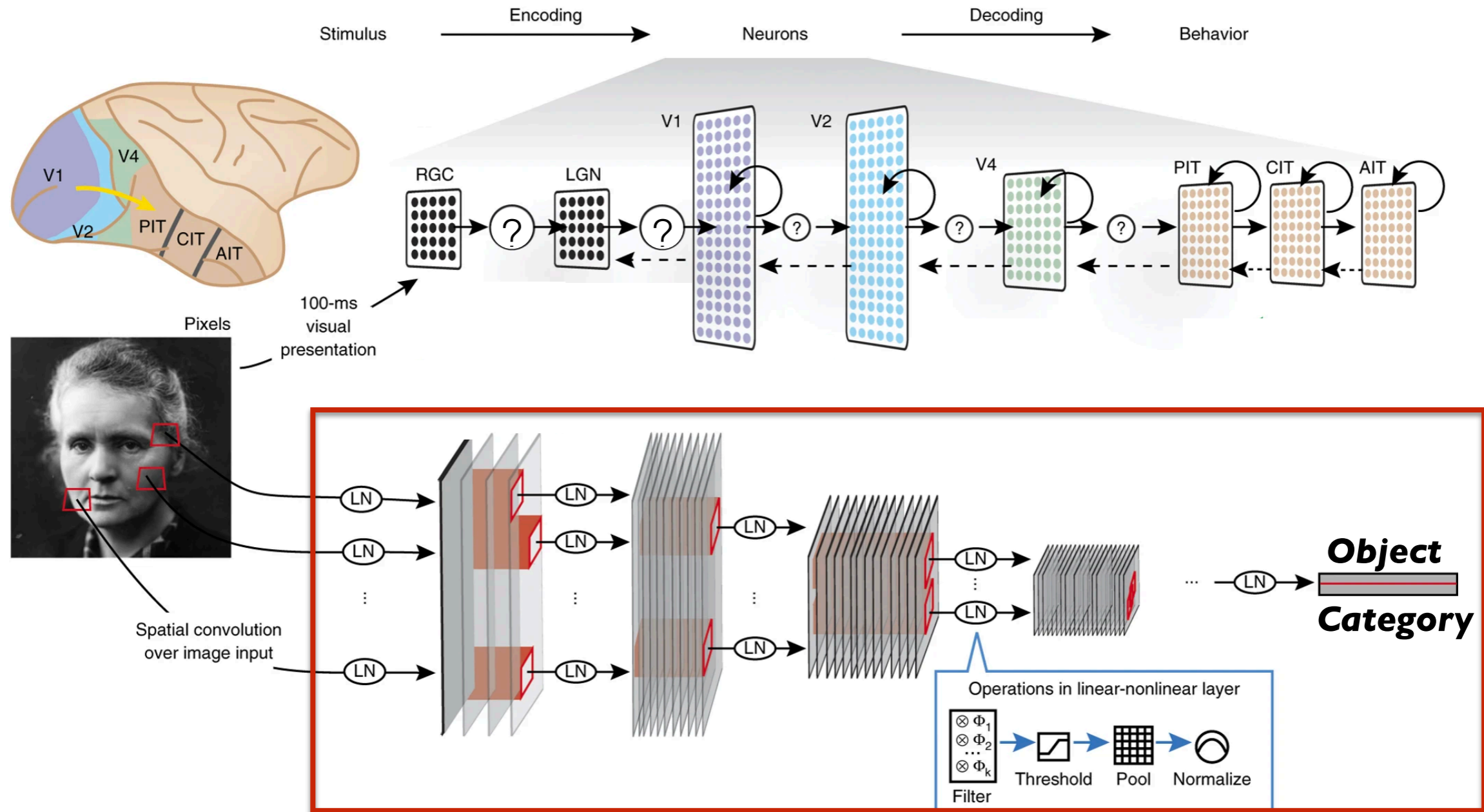
Flexible Embodiment



Primate Ventral Stream Implements Object Recognition



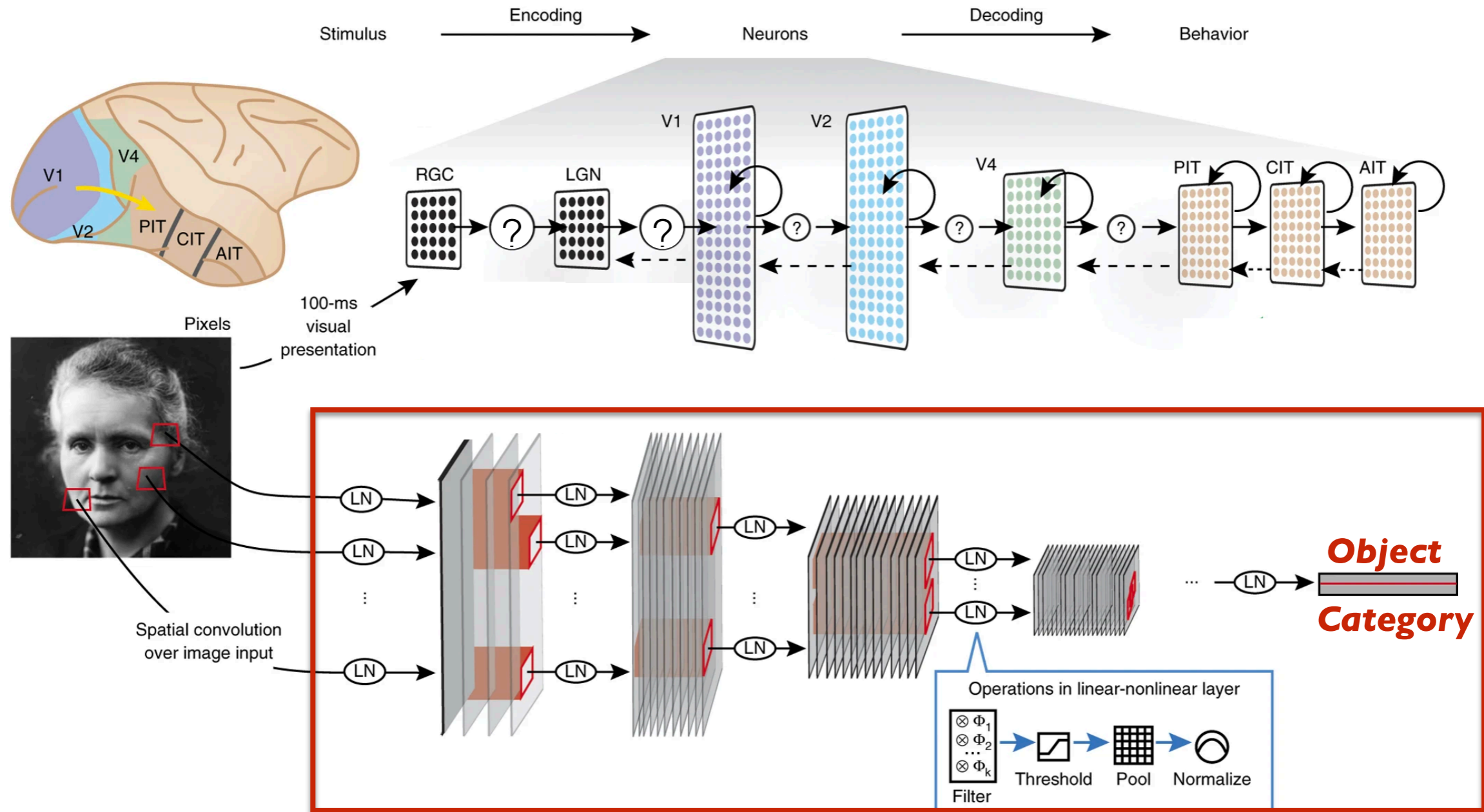
CNNs as Models of Primate Object Recognition



CNNs are inspired by visual neuroscience:

- 1) **hierarchy**
- 2) **retinotopy** (spatially tiled)

CNNs as Models of Primate Object Recognition

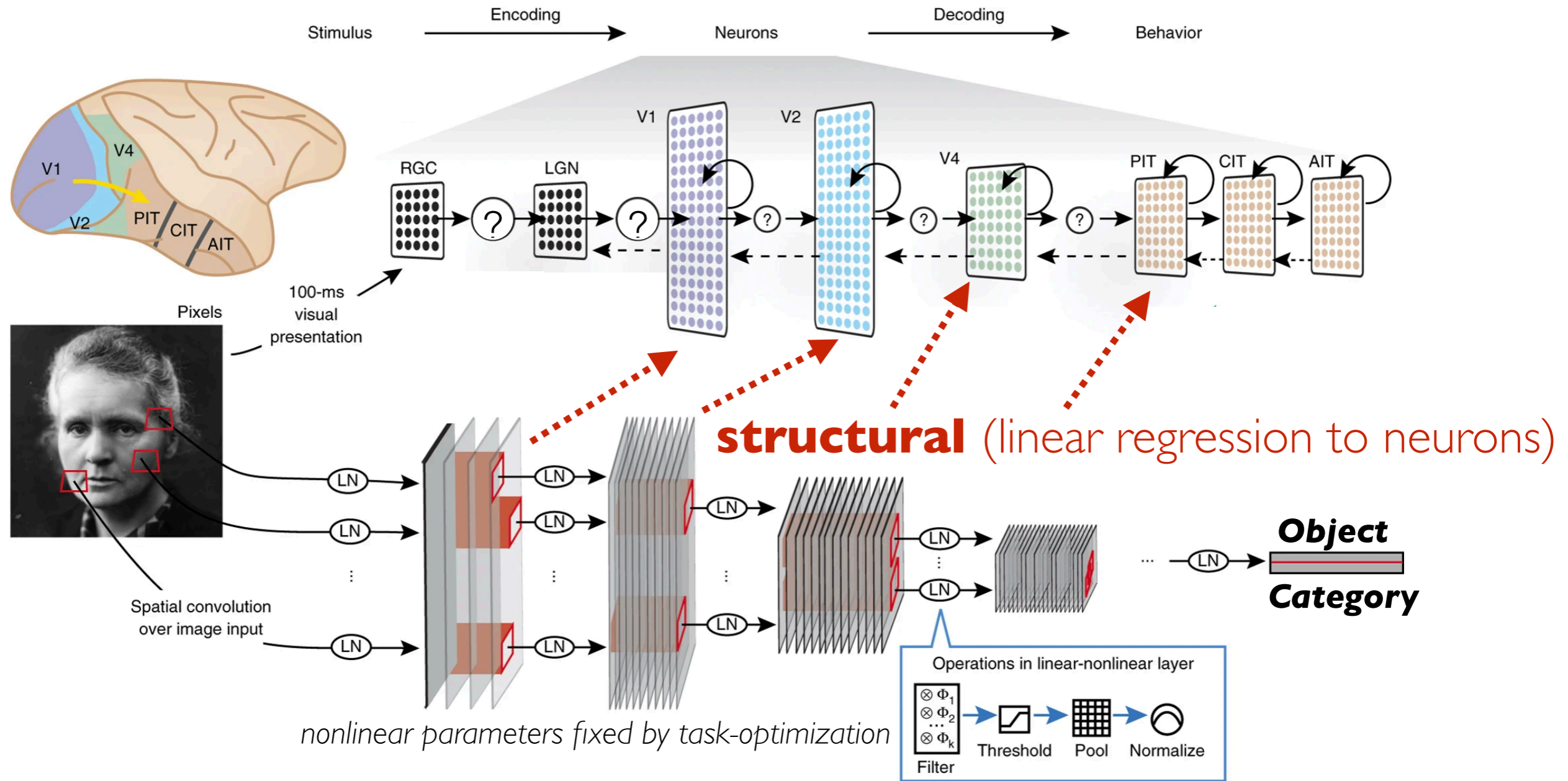


CNNs are inspired by visual neuroscience:

- 1) **hierarchy**
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functional (performs behavior)

CNNs as Models of Primate Object Recognition

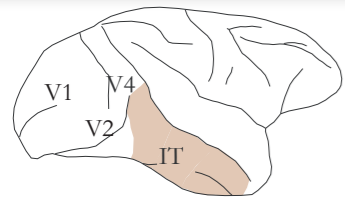


CNNs are inspired by visual neuroscience:

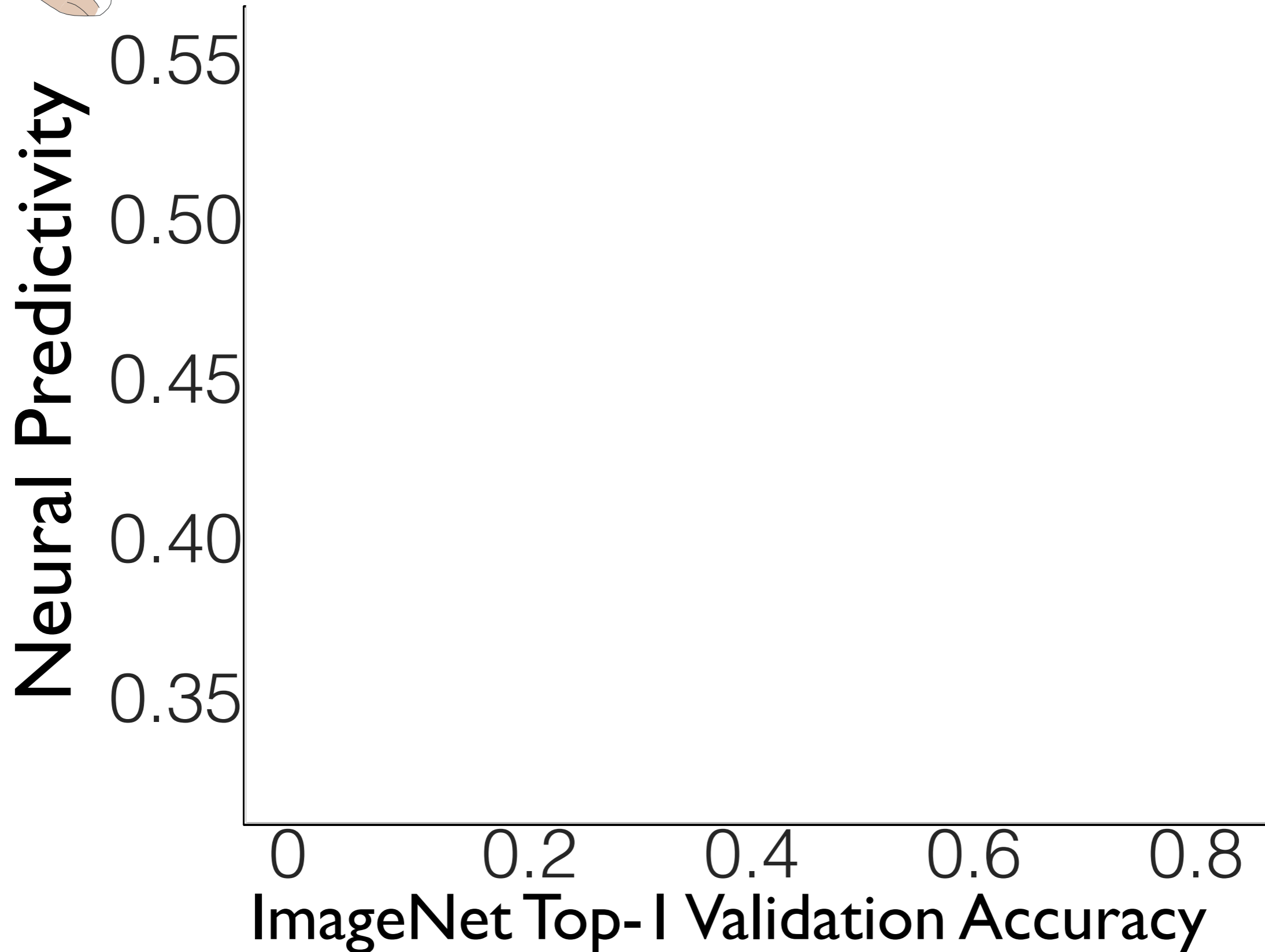
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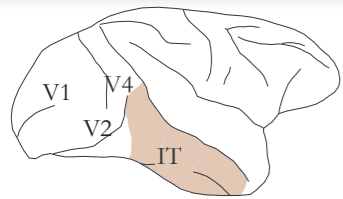
Task Performance Correlated with Neural Predictivity



Schrimpf, Kubilius* et al. 2018*

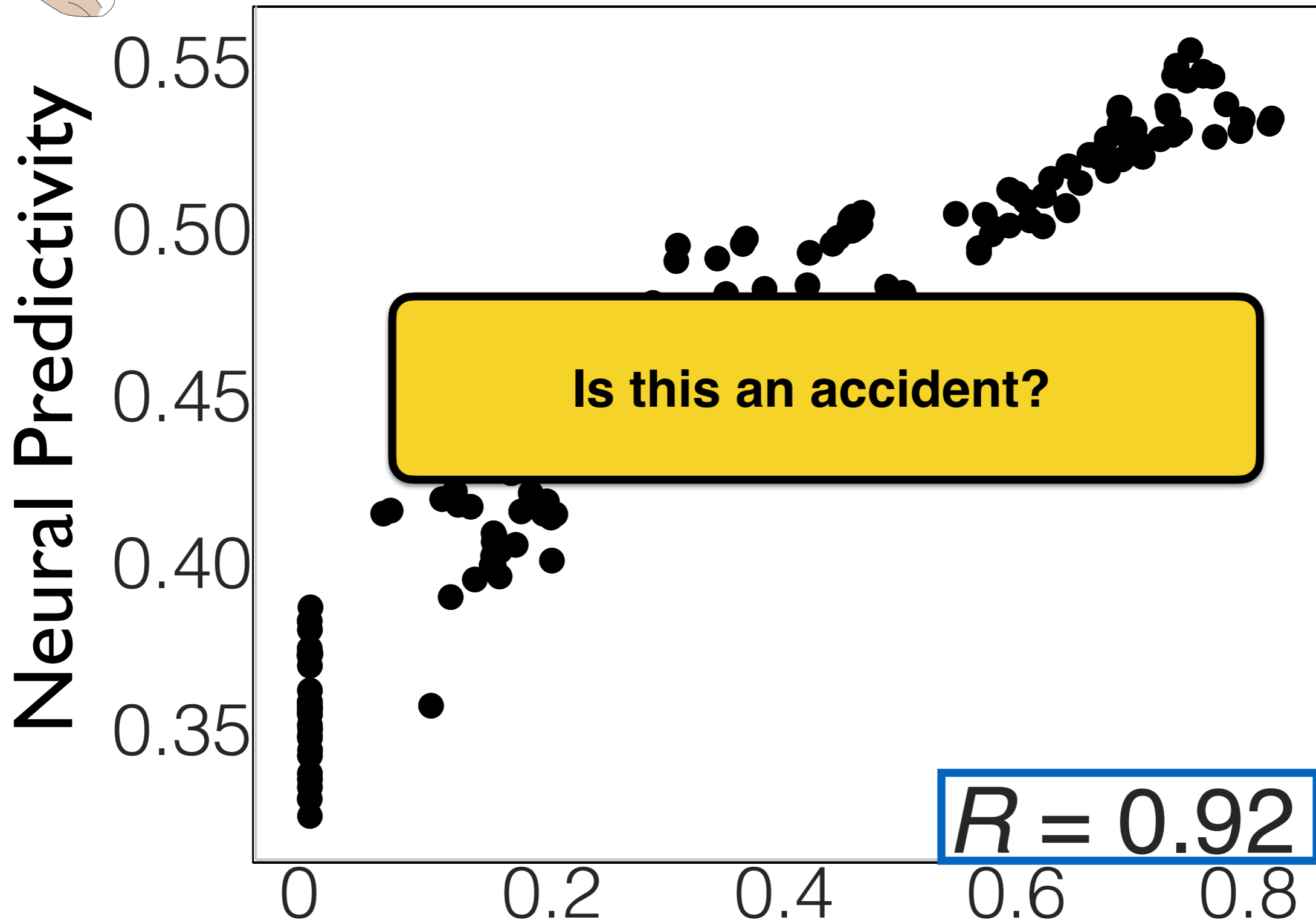


Task Performance Correlated with Neural Predictivity



A Neuroscience Goal

Schrimpf*, Kubilius* et al. 2018



ImageNet Top-1 Validation Accuracy An AI Goal

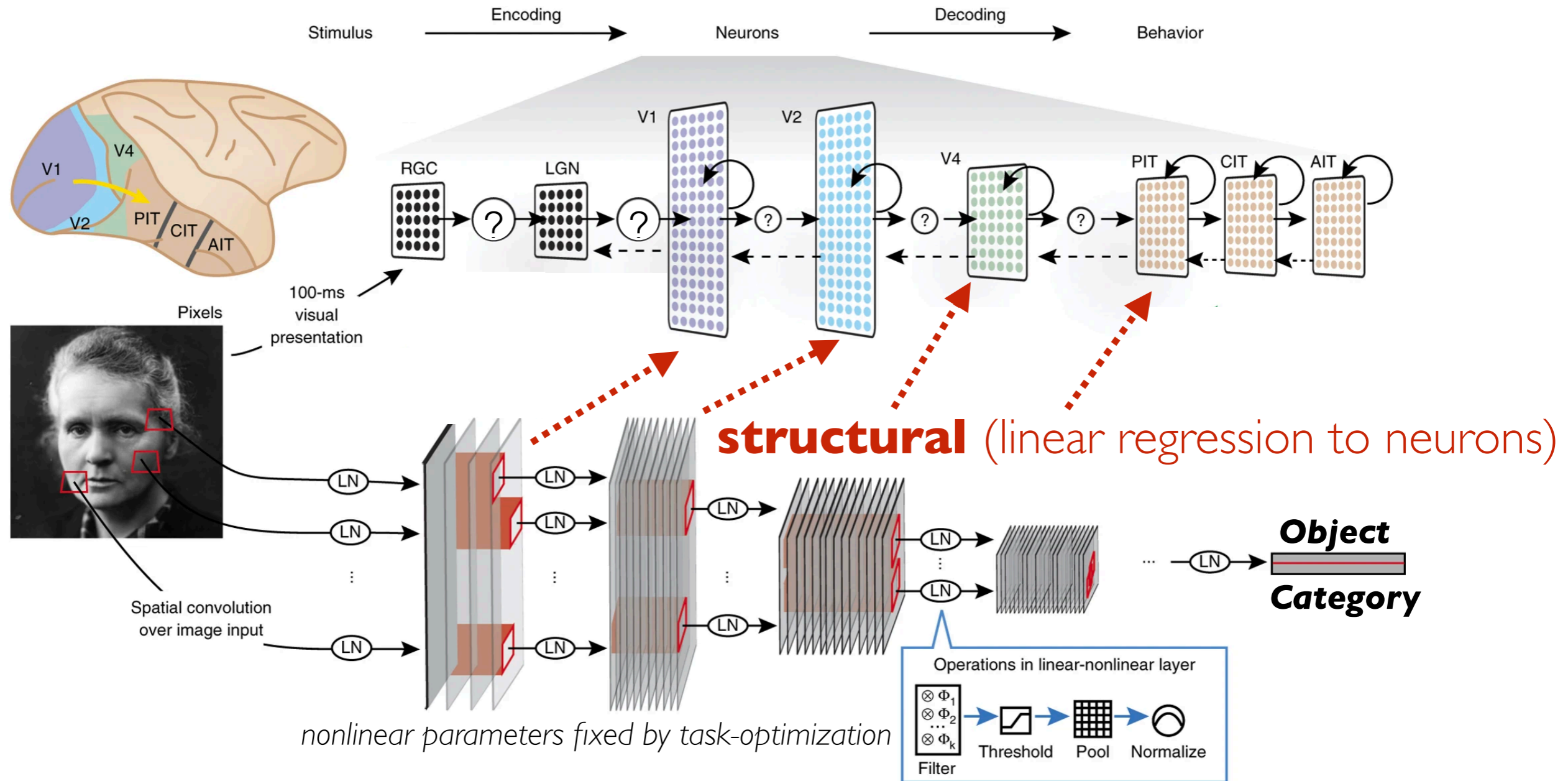
CNNs as Models of Primate Object Recognition

$L = \text{learning rule}$

$T = \text{task loss}$

Backpropagation

Categorization



ImageNet

CNNs

functional (performs behavior)

$D = \text{data stream}$

$A = \text{architecture class}$

Task-Optimized Modeling: Four Components

Task-Optimization (ML)

1.

A = *architecture class*

2.

T = *task loss*

3.

D = *dataset*

4.

L = *learning rule*

Task-Optimized Modeling: Four Components

Task-Optimization (ML)

Neurobiology

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Task-Optimized Modeling: Four Components

Task-Optimization (ML)

1.

A = *architecture class* = **circuit neuroanatomy**

2.

T = *task loss*

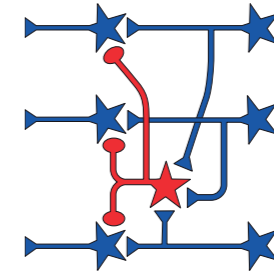
3.

D = *dataset*

4.

L = *learning rule*

Neurobiology



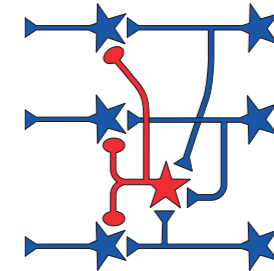
Task-Optimized Modeling: Four Components

Task-Optimization (ML)

1.

A = *architecture class* = **circuit neuroanatomy**

Neurobiology



2.

T = *task loss* = **ecological niche/behavior**



3.

D = *dataset*

4.

L = *learning rule*

Task-Optimized Modeling: Four Components

Task-Optimization (ML)

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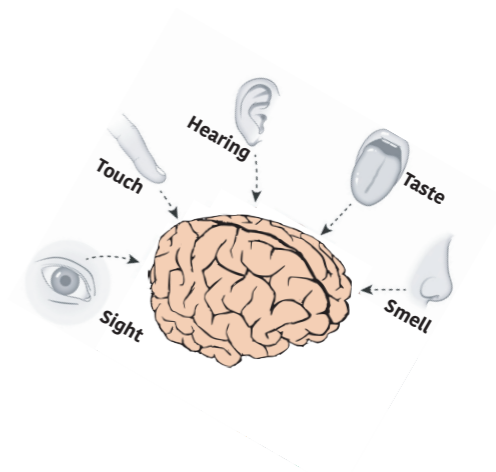
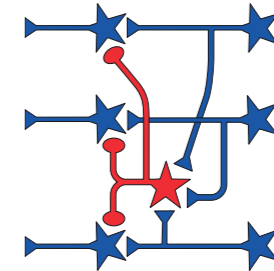
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D = dataset = **environment**

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L = learning rule

Neurobiology



Task-Optimized Modeling: Four Components

Task-Optimization (ML)

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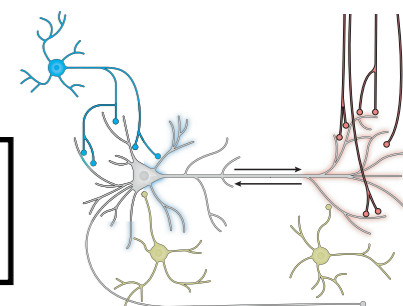
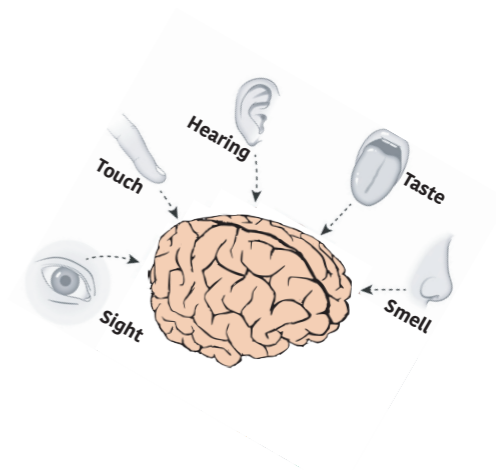
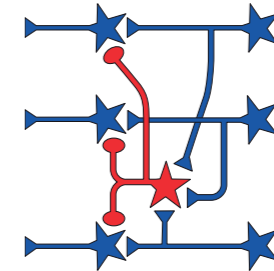
3.

D = dataset = **environment**

4.

L = learning rule = **natural selection + synaptic plasticity**

Neurobiology



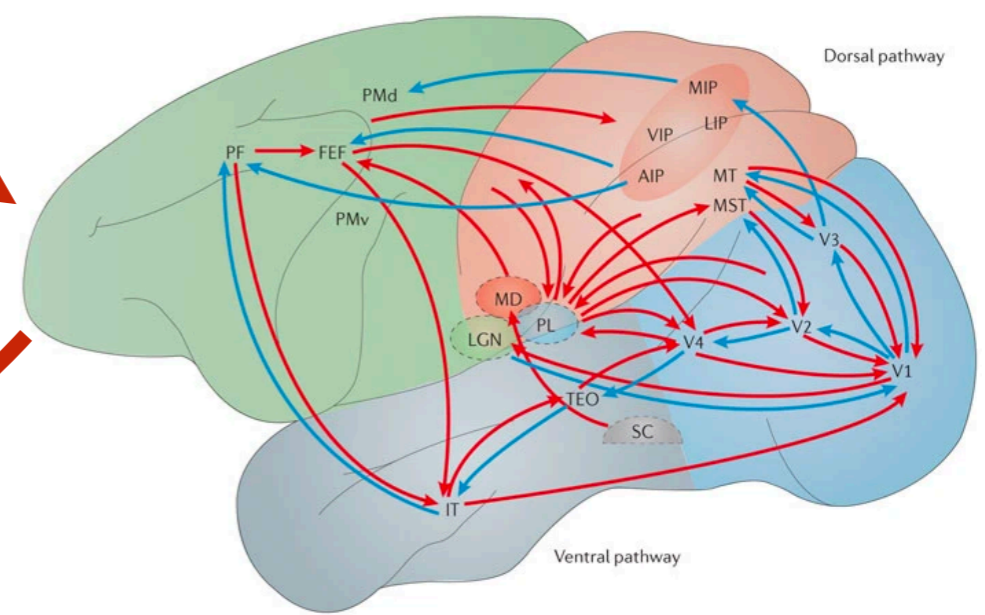
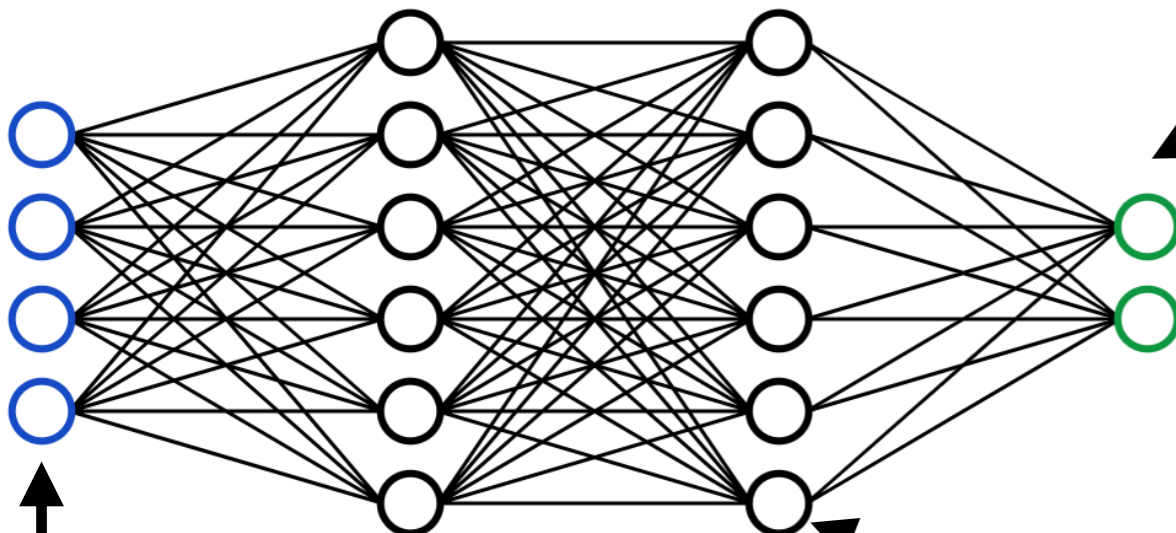
Task-Optimized Modeling: Four Components

L = learning rule

T = task loss

“Natural selection + plasticity”

“Ecological niche/behavior”



“Environment”

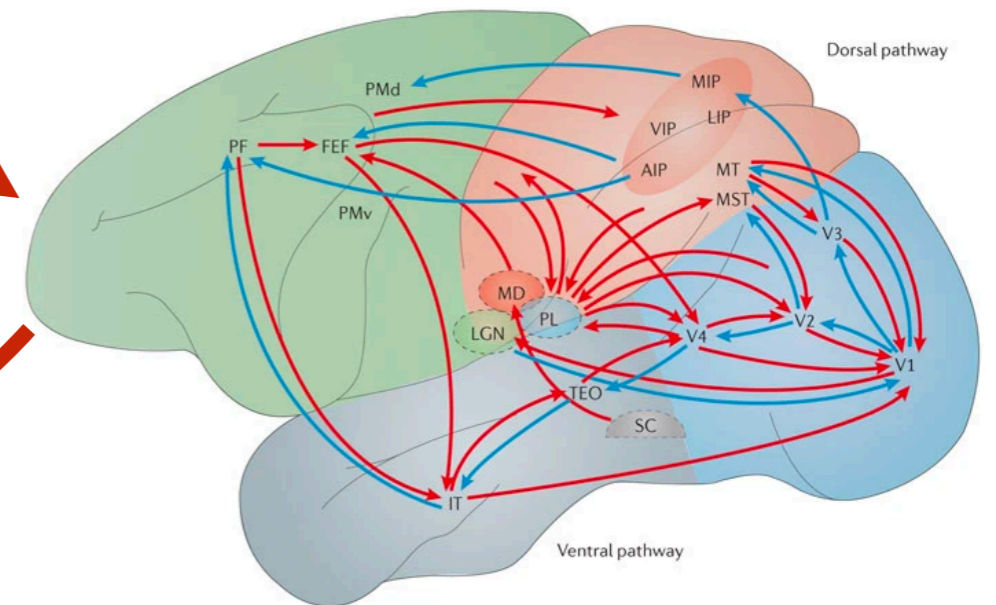
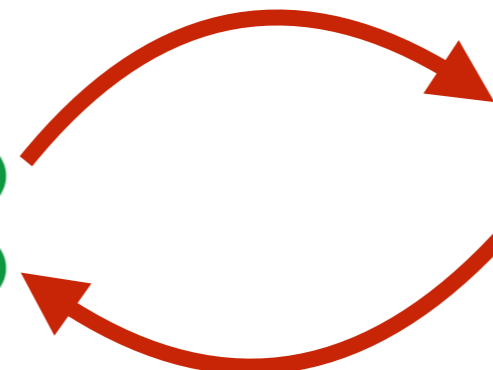
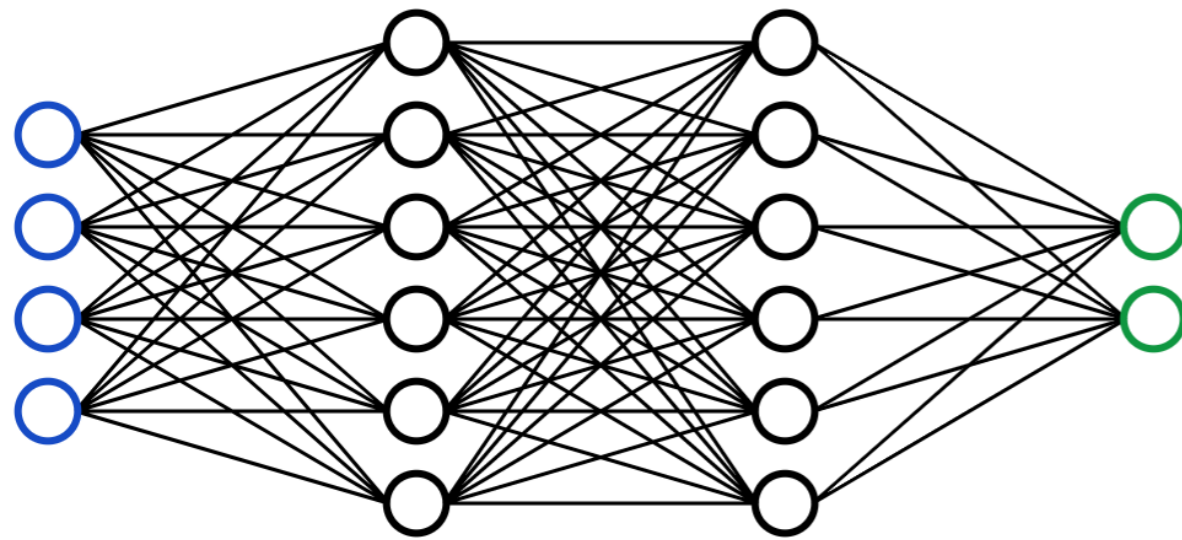
“Circuit”

D = data stream

A = architecture class

Task-Optimized Modeling

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



Yields:

Quantitatively Accurate & Practically Useful Brain Models

AND

Principles of *Why* Neural Responses Are As They Are

Outline

- ▶ Role of Recurrent Processing During Object Recognition

- ▶ Visually-Grounded Mental Simulation

- ▶ Vision and Navigation in Rodents

- ▶ Future Directions

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- ▶ Future Directions

Role of Recurrent Processing During Object Recognition

$L = \text{learning rule}$

“Natural selection + plasticity”

Backpropagation

$T = \text{task loss}$

“Ecological niche/behavior”

Categorization

A. Nayebi*, D. Bear*, J. Kubilius*, *et al.*
Task-Driven Convolutional Recurrent Models of the Visual System. *NeurIPS 2018*

A. Nayebi, *et al.*

Recurrent Connections in the Primate Ventral Visual Stream Mediate a Tradeoff Between Task Performance and Network Size During Core Object Recognition. *Neural Computation 2022*

Daniel Yamins



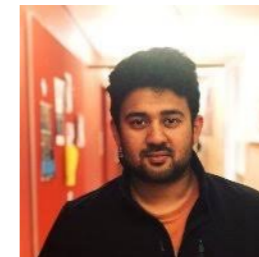
Daniel Bear



Jonas Kubilius



Kohitij Kar



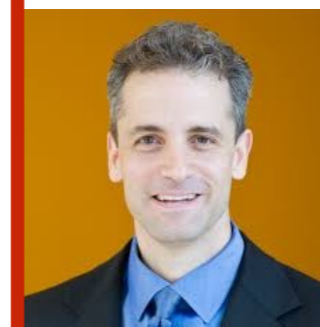
Surya Ganguli



Javier Sagastuy



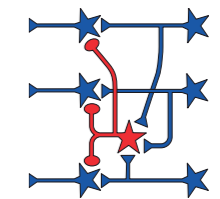
David Sussillo



Jim DiCarlo

ImageNet
“Environment”

$D = \text{data stream}$

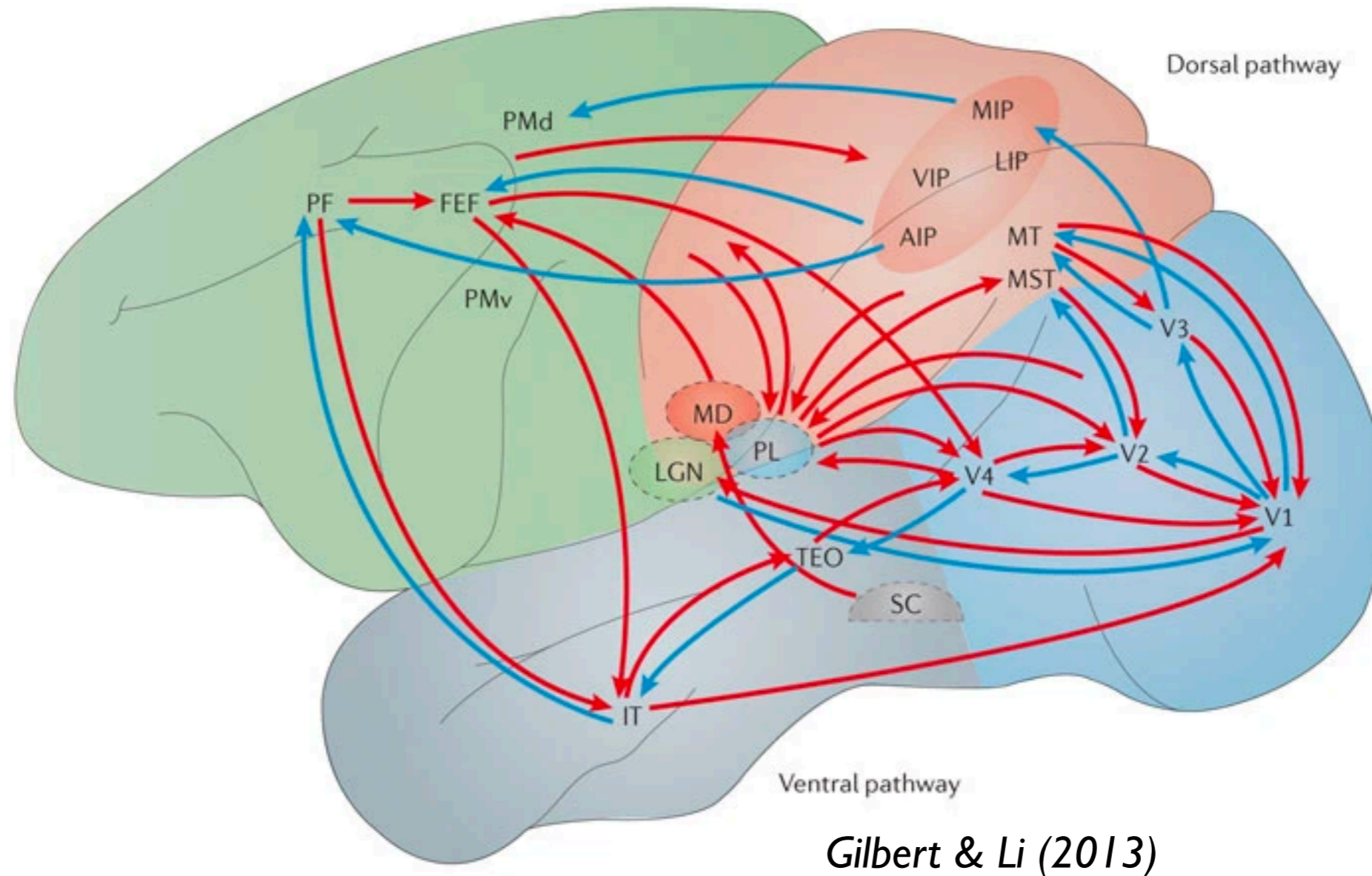


“Circuit”

$A = \text{architecture class}$

Recurrent Connections Are Ubiquitous

Recurrent connections are everywhere anatomically:



... but what role do they play in behavior (if any)?

CNNs as Models of Primate Object Recognition

$L = \text{learning rule}$

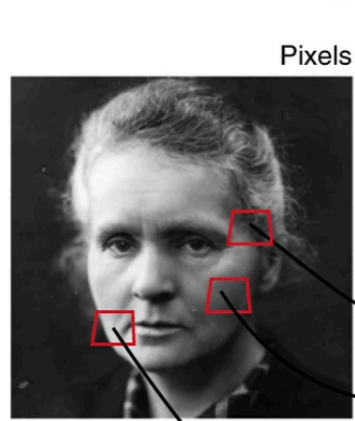
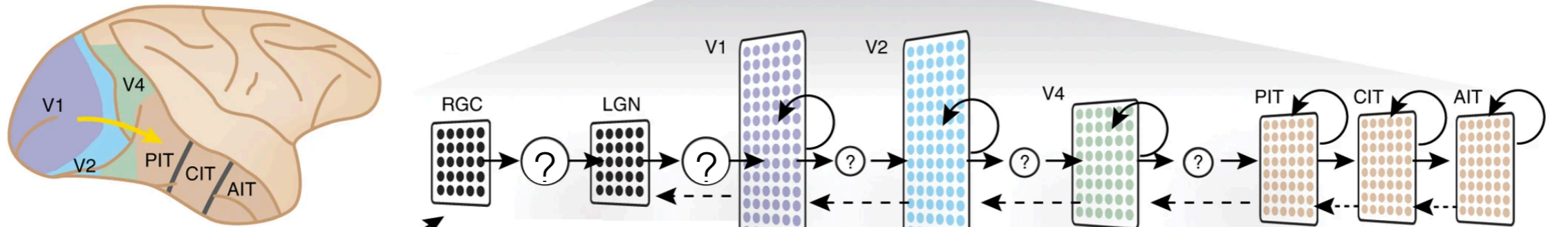
“Natural selection + plasticity”

$T = \text{task loss}$

“Ecological niche/behavior”

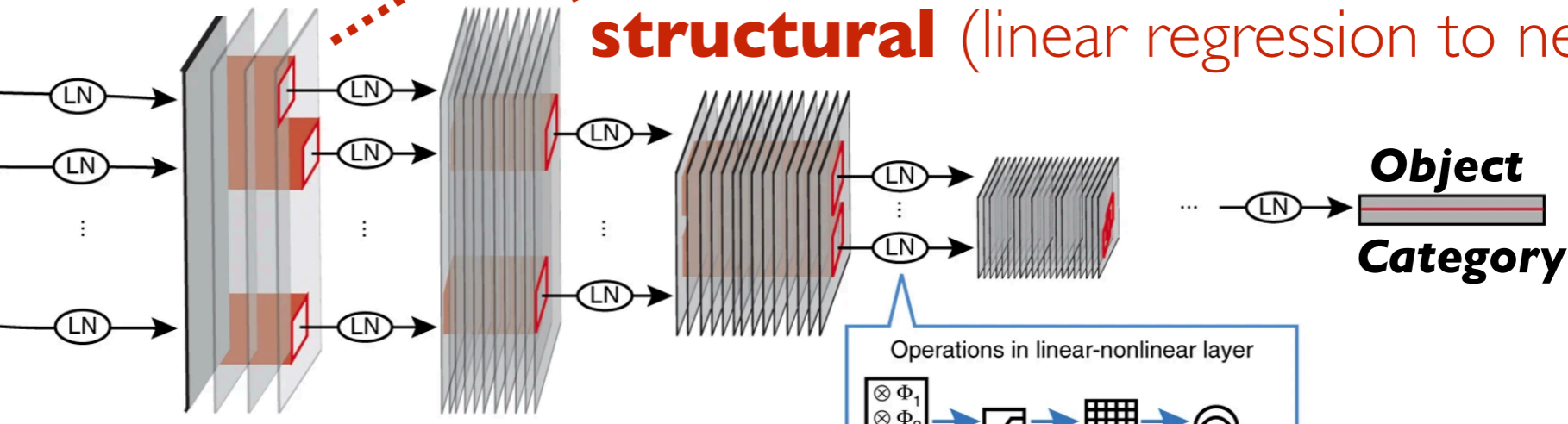
Backpropagation

Categorization



100-ms visual presentation

Spatial convolution over image input



structural (linear regression to neurons)

nonlinear parameters fixed by task-optimization

Object Category

ImageNet “Environment”

functional (performs behavior)

CNNs “Circuit”

$D = \text{data stream}$

$A = \text{architecture class}$

CNNs as Models of Primate Object Recognition

$L = \text{learning rule}$

“Natural selection + plasticity”

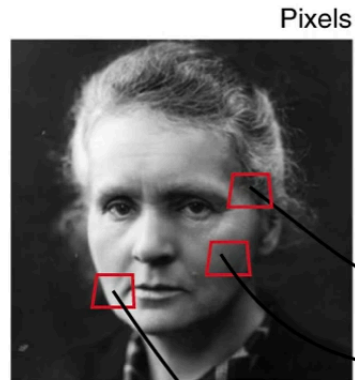
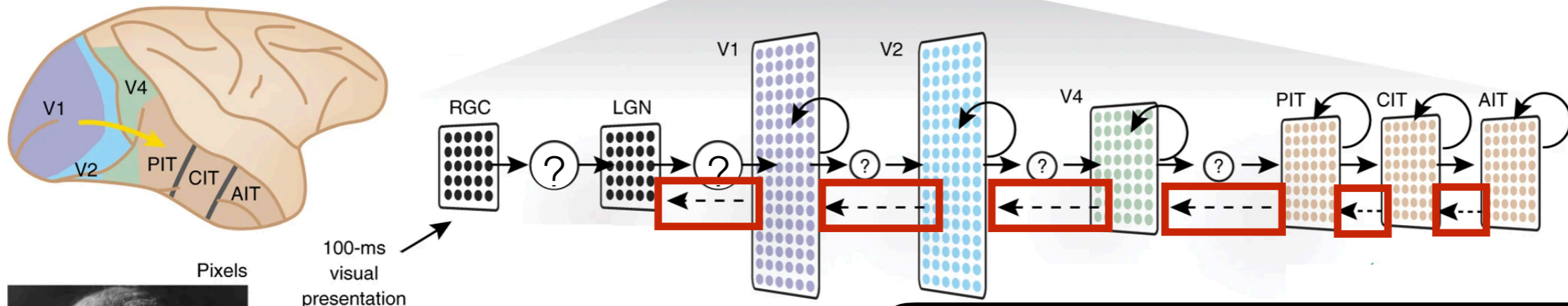
$T = \text{task loss}$

“Ecological niche/behavior”

Backpropagation

Stimulus $\xrightarrow{\text{Encoding}}$ Neurons $\xrightarrow{\text{Decoding}}$ Behavior

Behavior \rightarrow Categorization

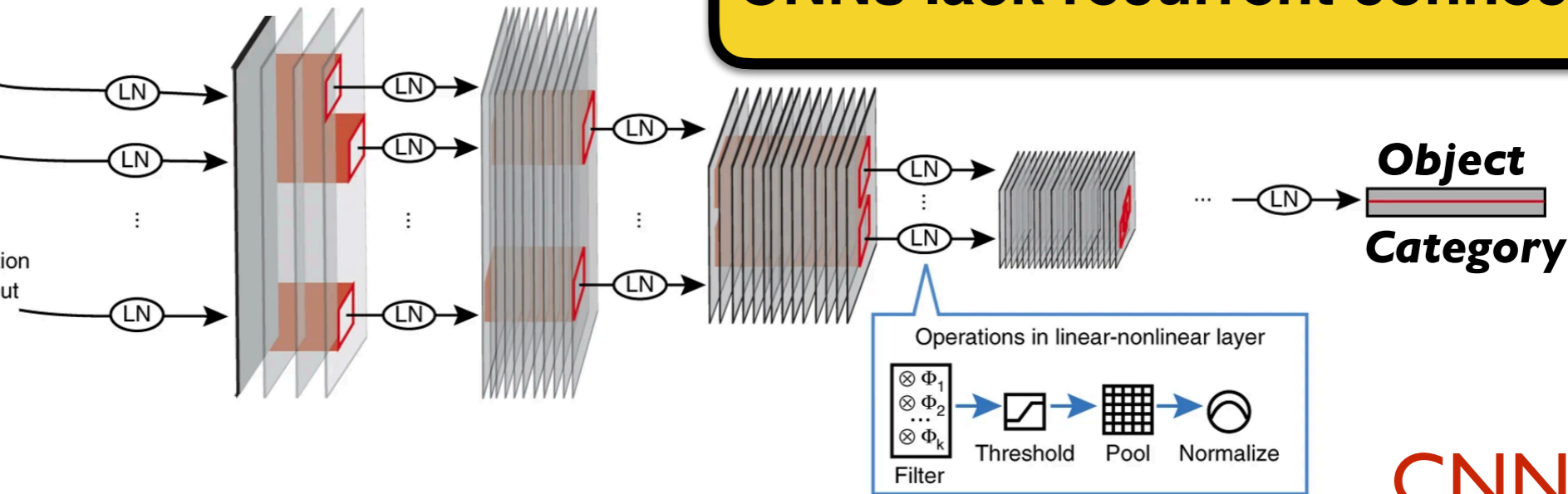


Pixels
100-ms visual presentation
Spatial convolution over image input

CNNs lack recurrent connections!

ImageNet
“Environment”

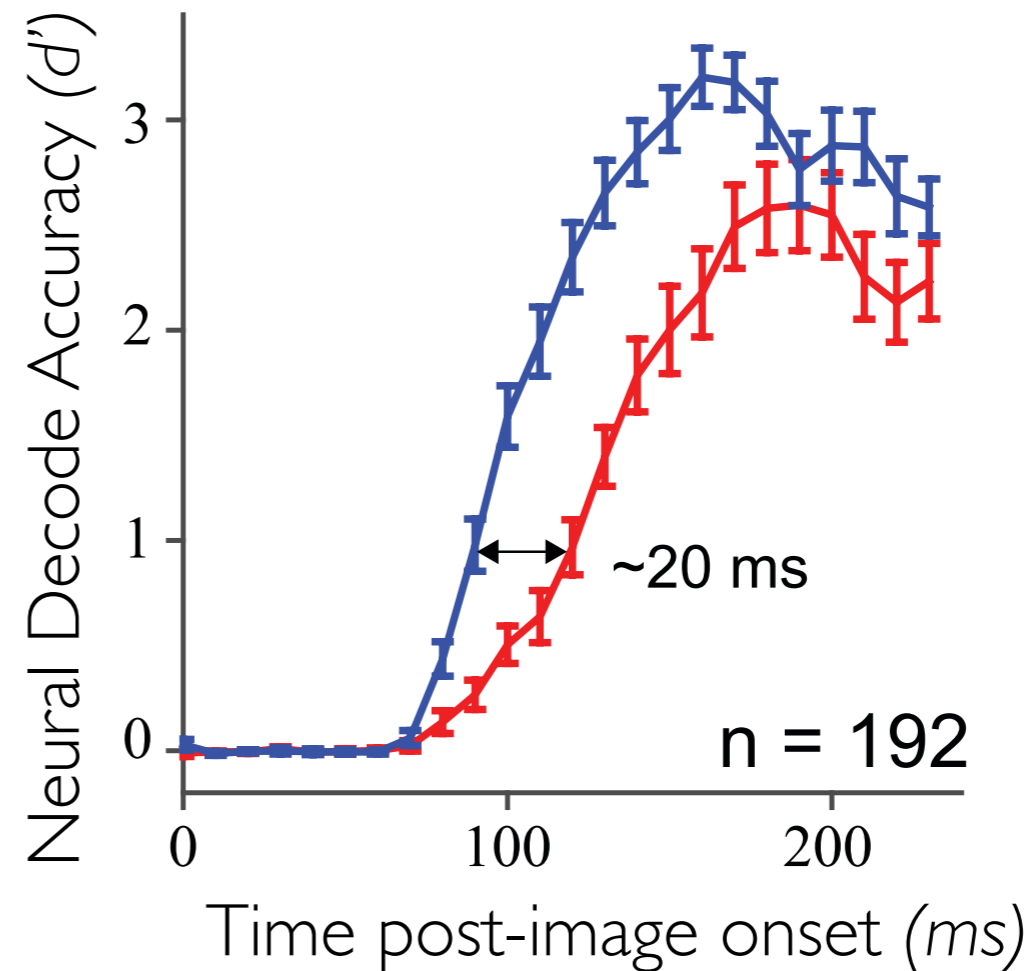
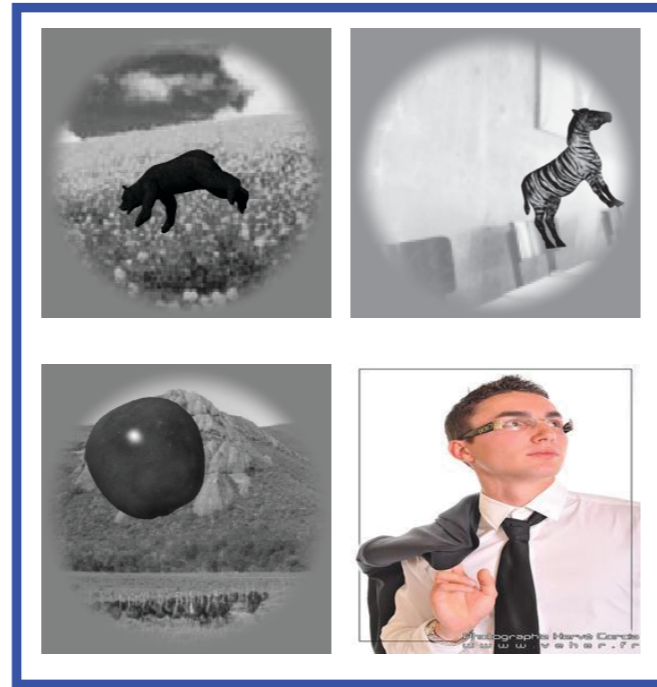
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CNNs
“Circuit”

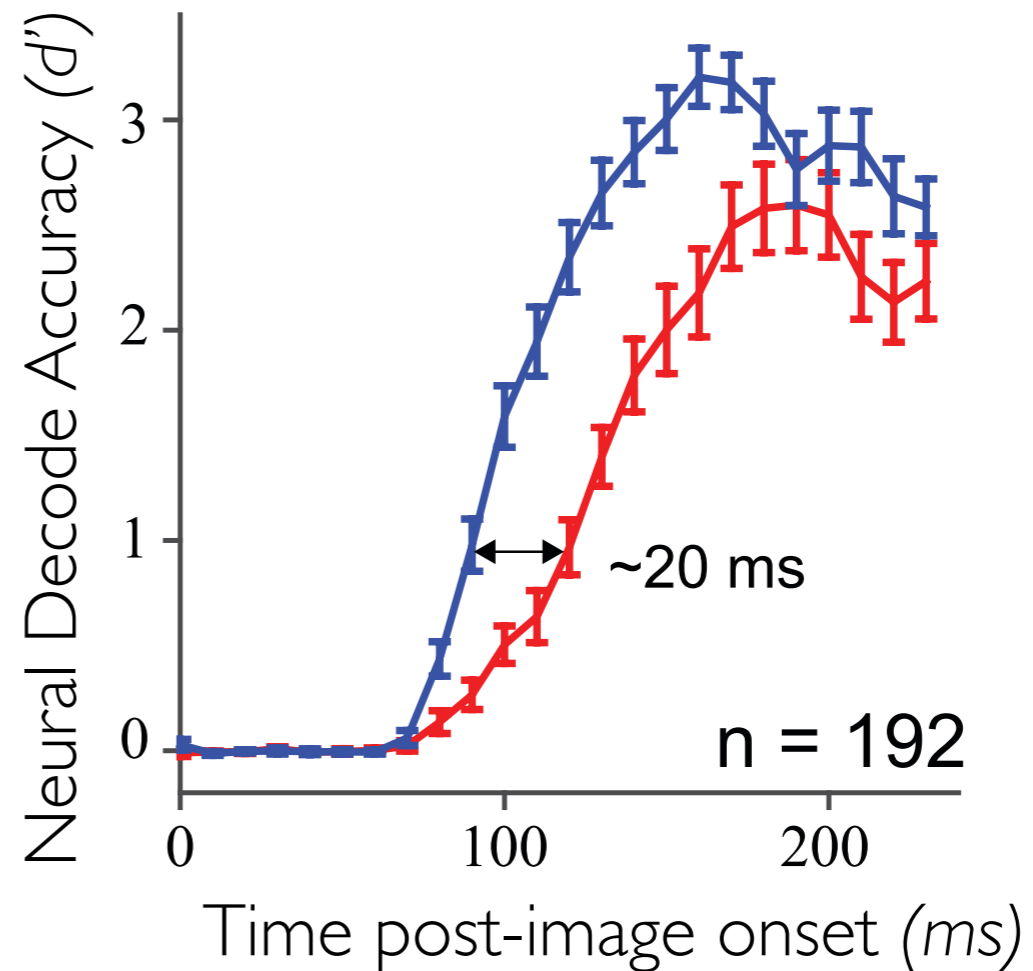
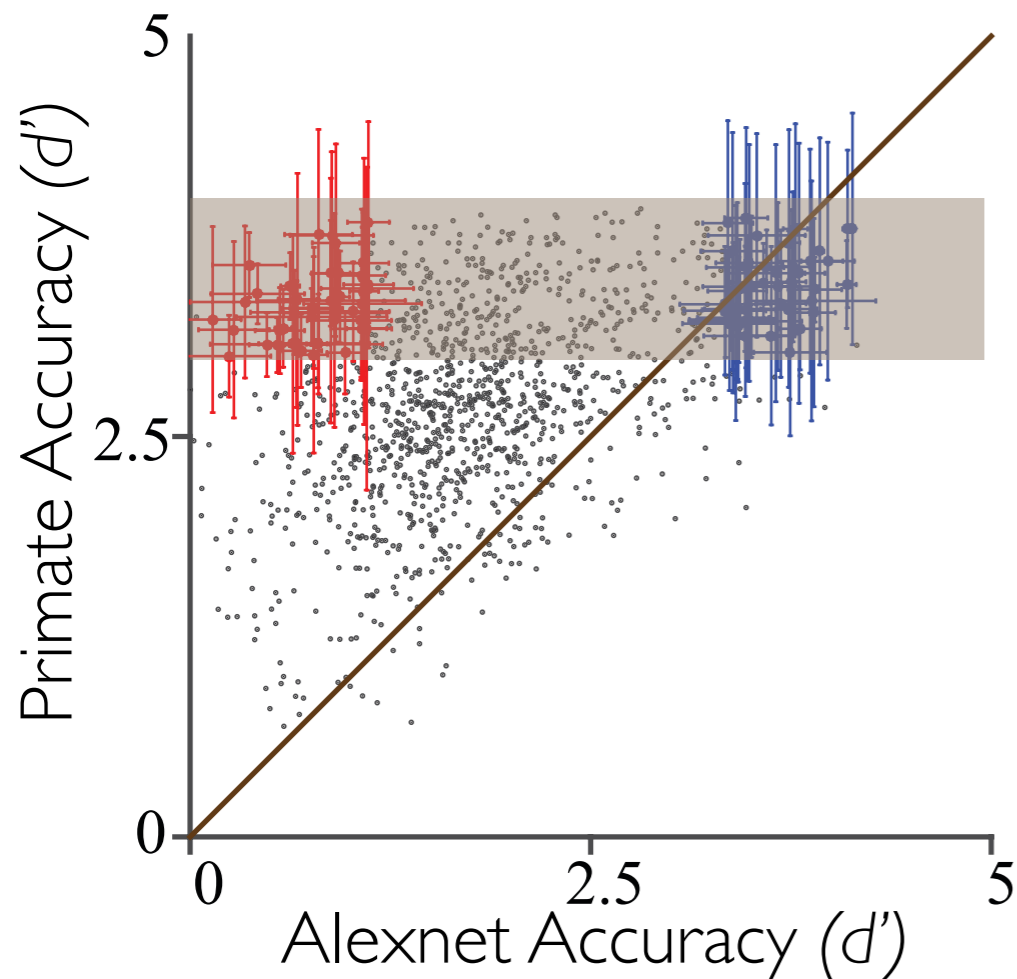
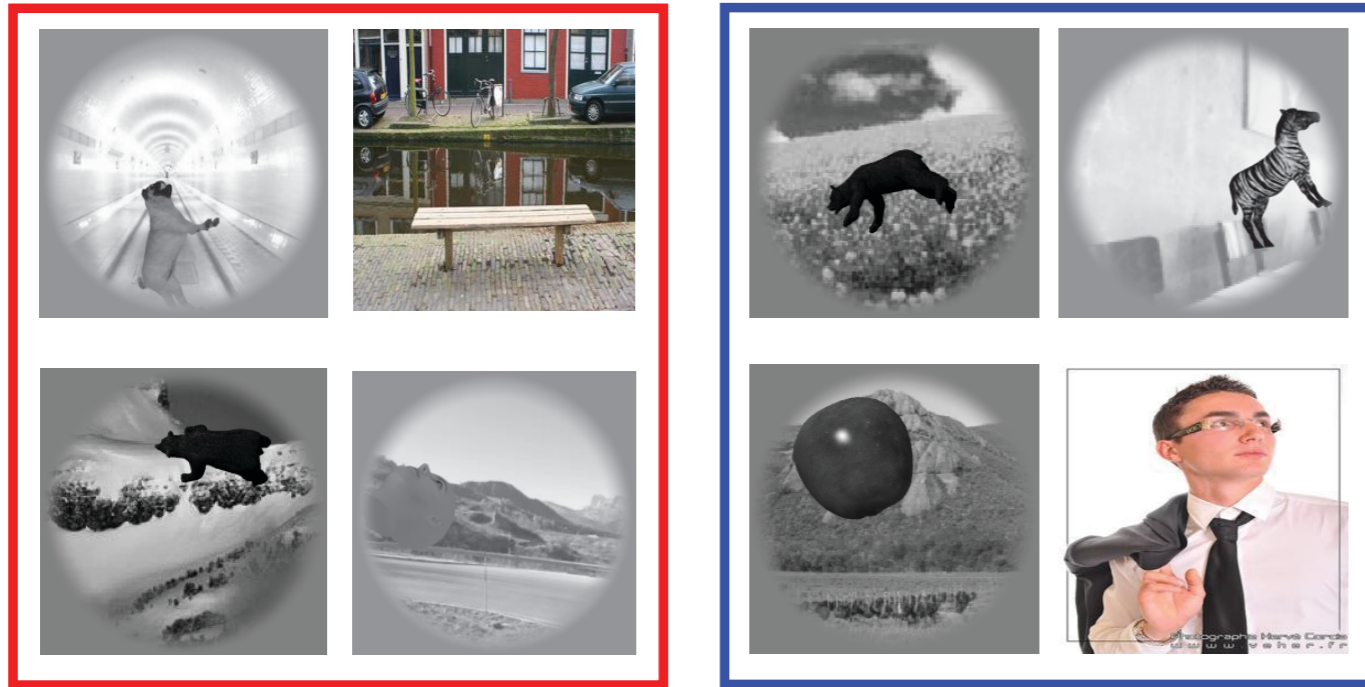
$A = \text{architecture class}$

Evidence of Functional Relevance During Object Recognition



Kar et al. (2019)

Evidence of Functional Relevance During Object Recognition



Kar et. al. (2019)

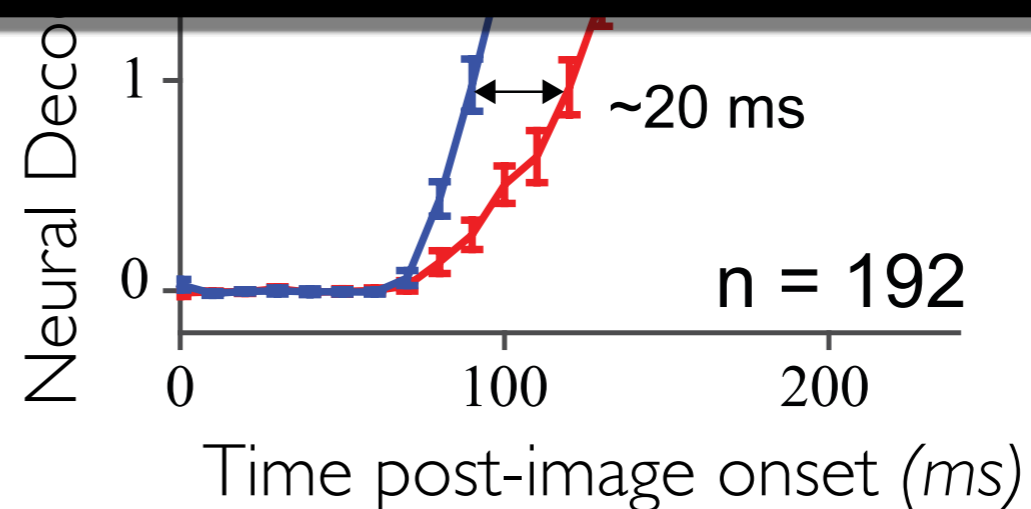
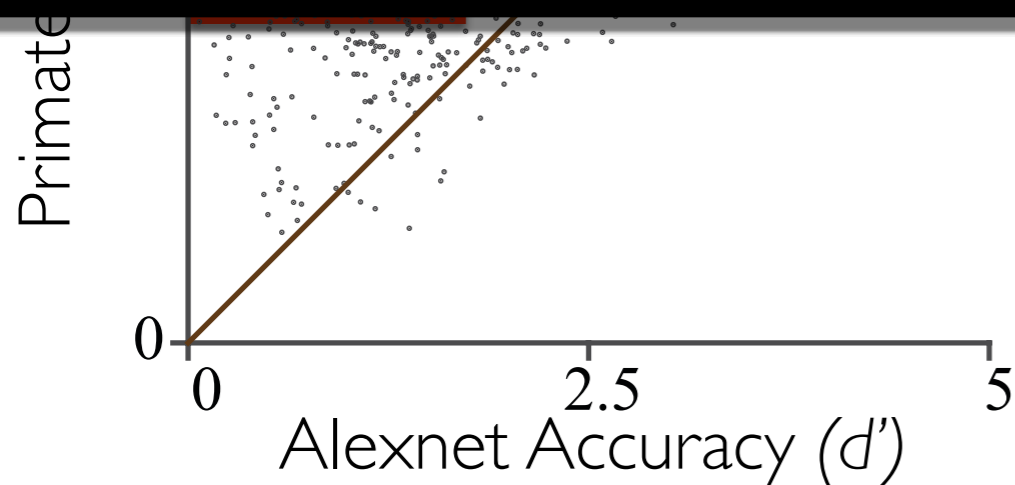
Evidence of Functional Relevance During Object Recognition



CNN-not-solved images are solved by the primate ventral stream later in time!

Neurobiological Puzzle:

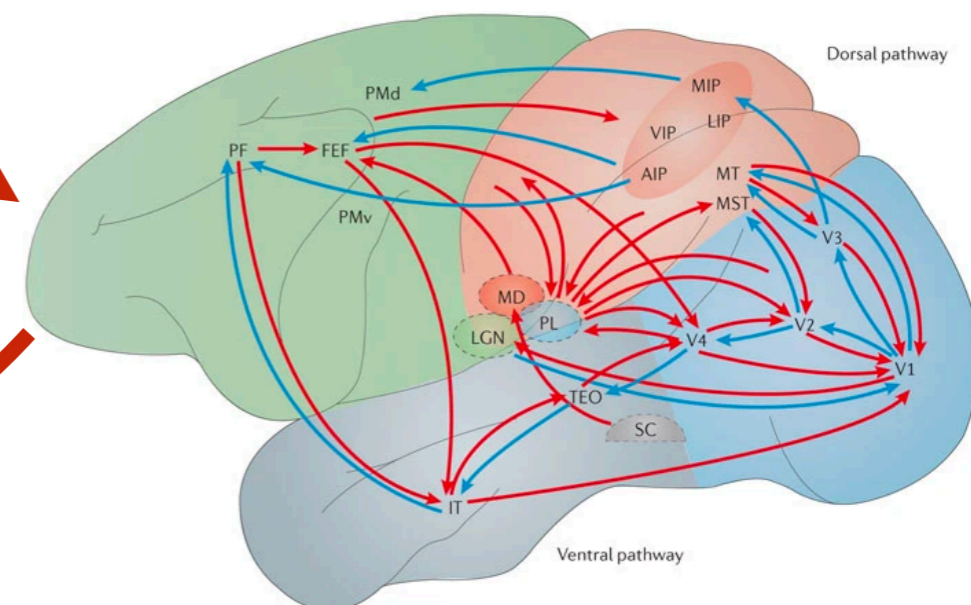
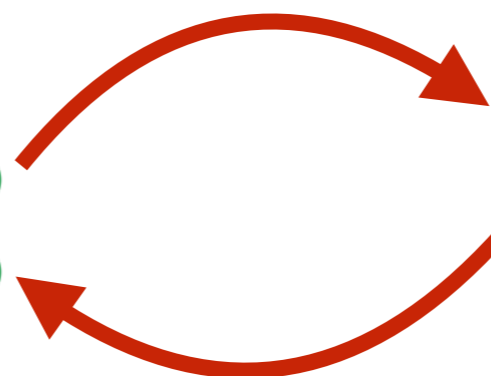
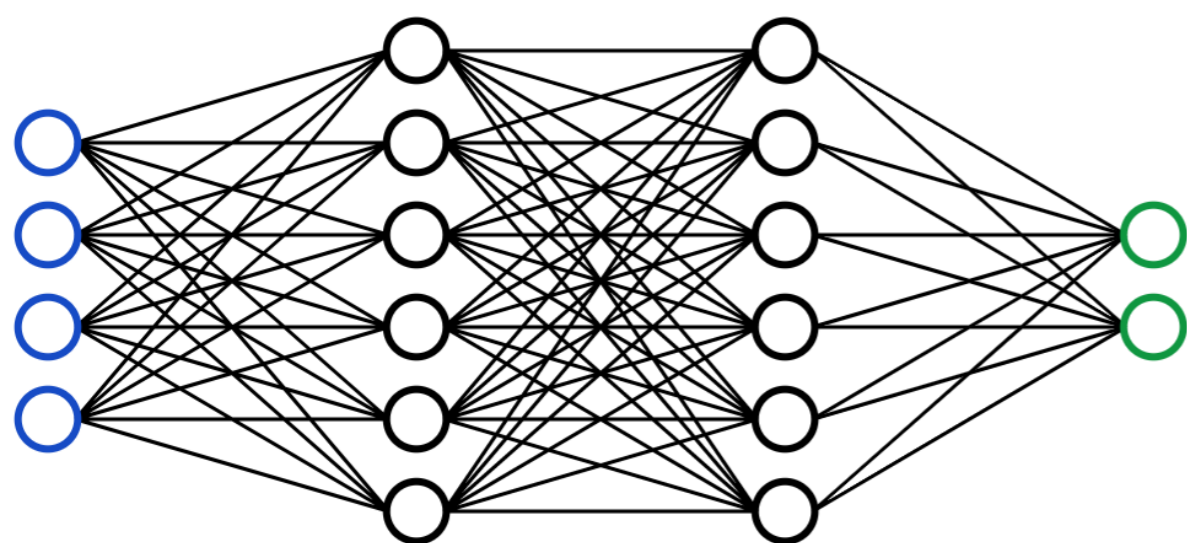
What is the role of recurrent processing in the primate ventral stream during object recognition?



Kar et. al. (2019)

Task-Optimized Modeling

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



Yields:

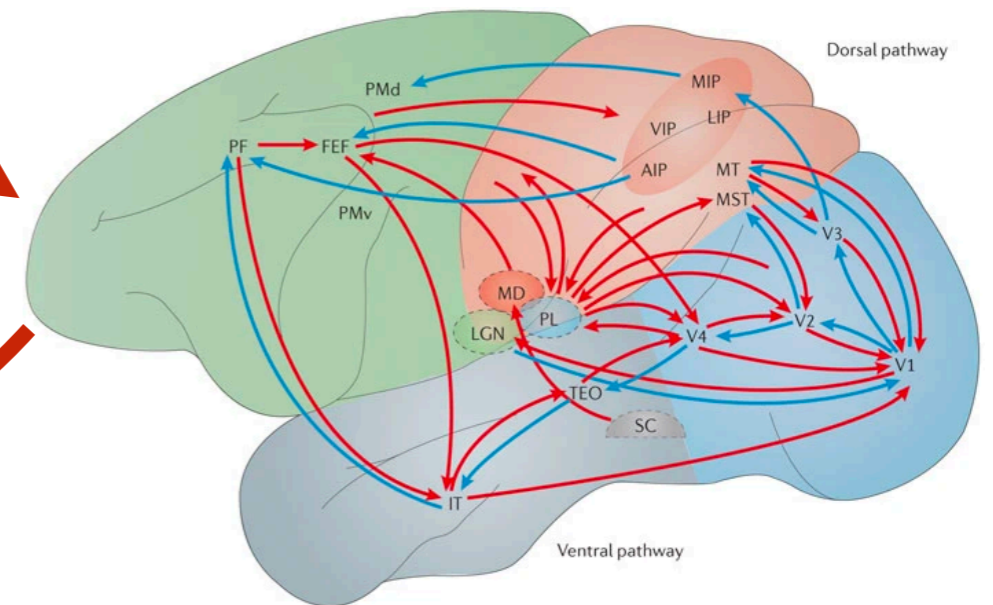
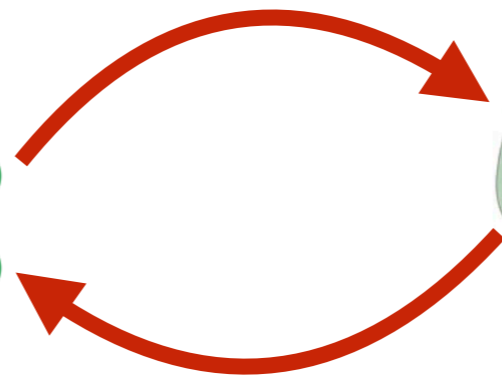
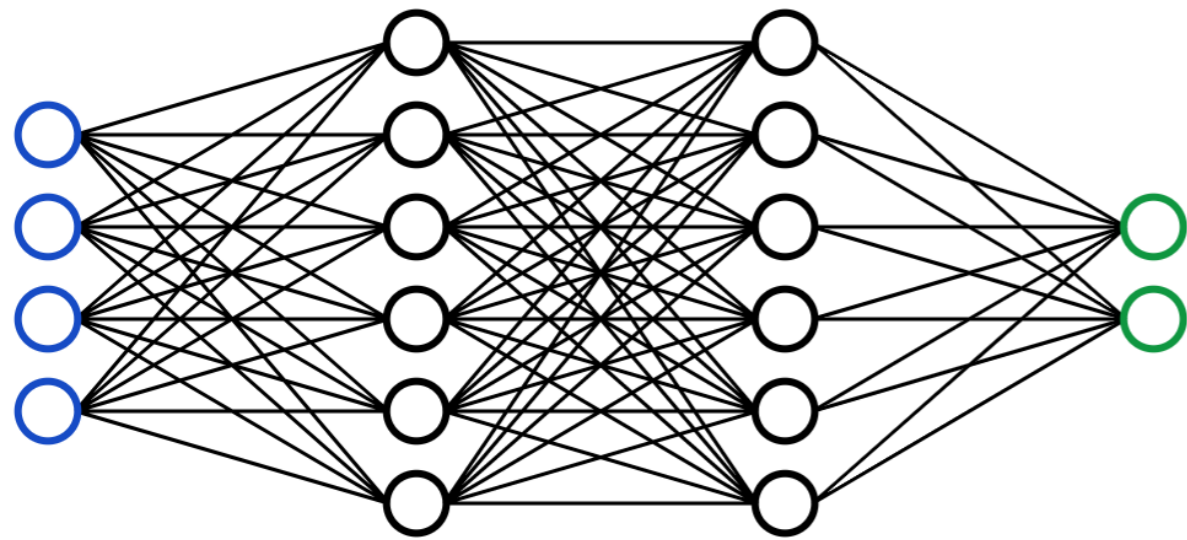
Quantitatively Accurate & Practically Useful Brain Models

AND

Principles of *Why* Neural Responses Are As They Are

Task-Optimized Modeling

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



Yields:

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CNNs as Models of Primate Object Recognition

$L = \text{learning rule}$

“Natural selection + plasticity”

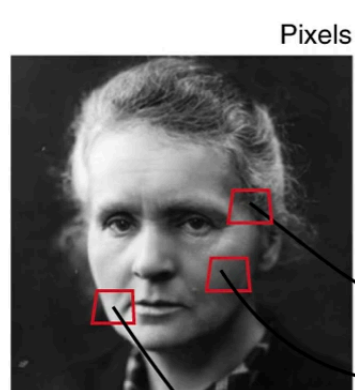
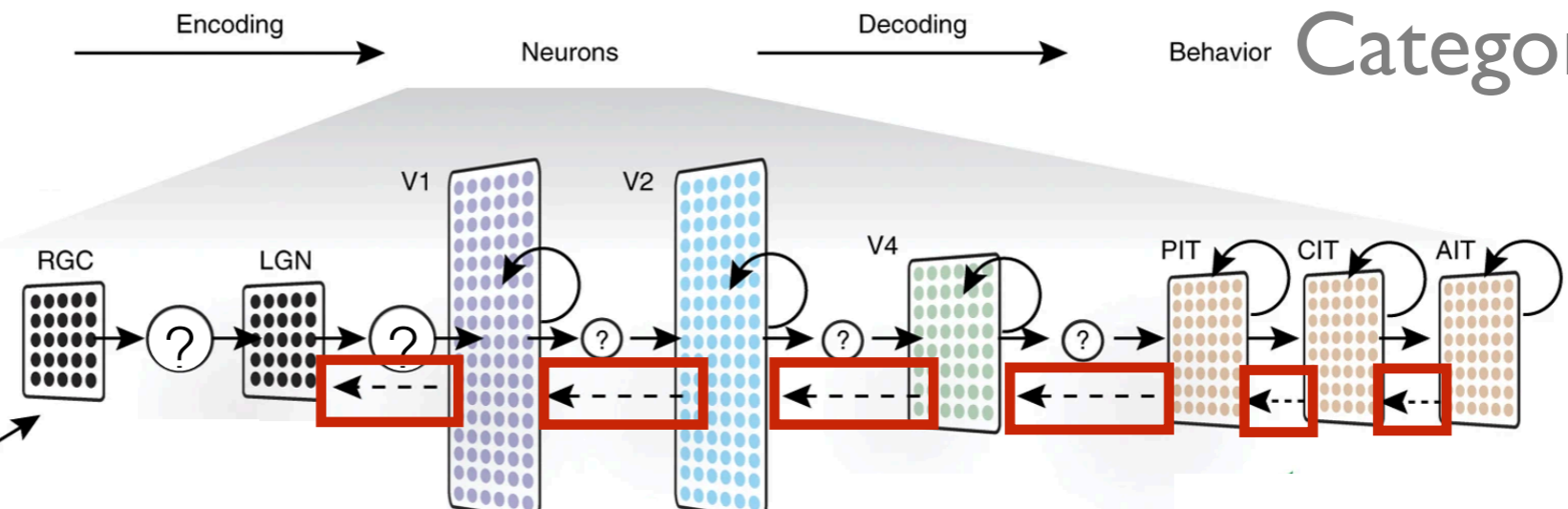
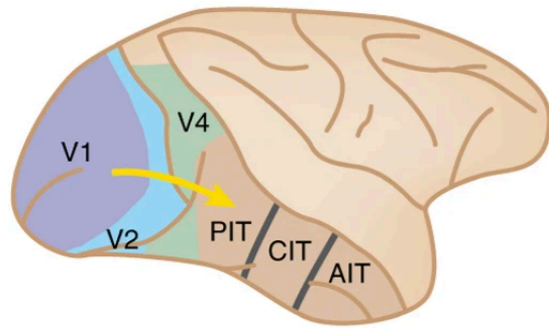
$T = \text{task loss}$

“Ecological niche/behavior”

Backpropagation

Stimulus $\xrightarrow{\text{Encoding}}$ Neurons $\xrightarrow{\text{Decoding}}$ Behavior

Behavior Categorization



100-ms visual presentation

Pixels

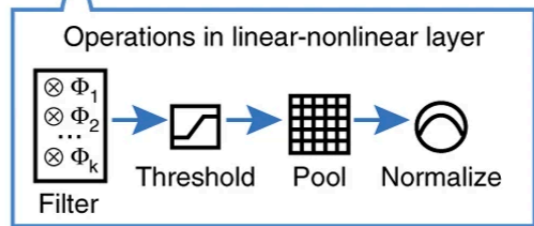
Spatial convolution over image input

LN

CNNs lack recurrent connections!

(As do Transformers...)

Object Category



ImageNet “Environment”

CNNs “Circuit”

$D = \text{data stream}$

$A = \text{architecture class}$

Convolutional Recurrent Networks (ConvRNNs)

$L = \text{learning rule}$

“Natural selection + plasticity”

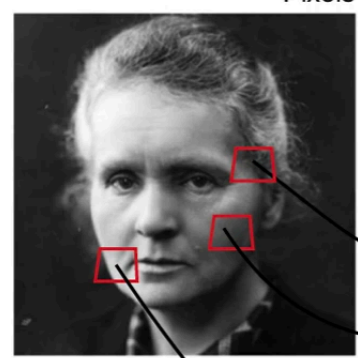
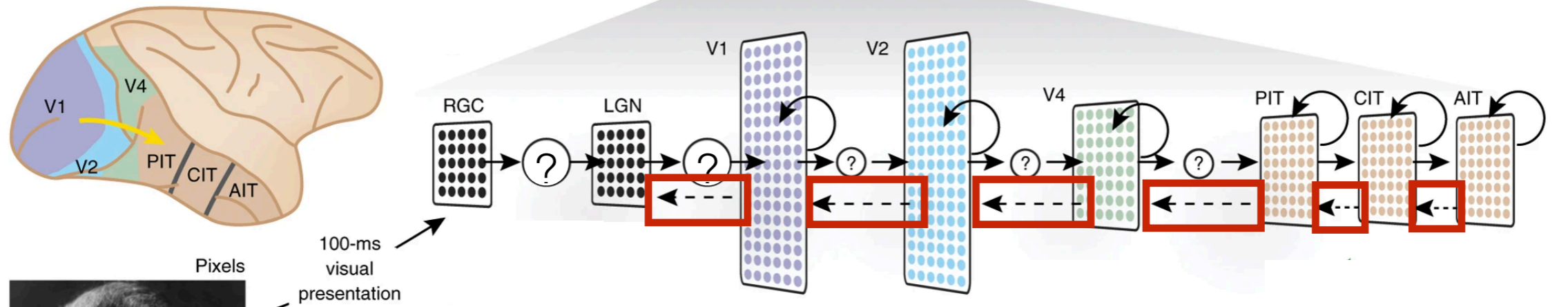
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“Ecological niche/behavior”

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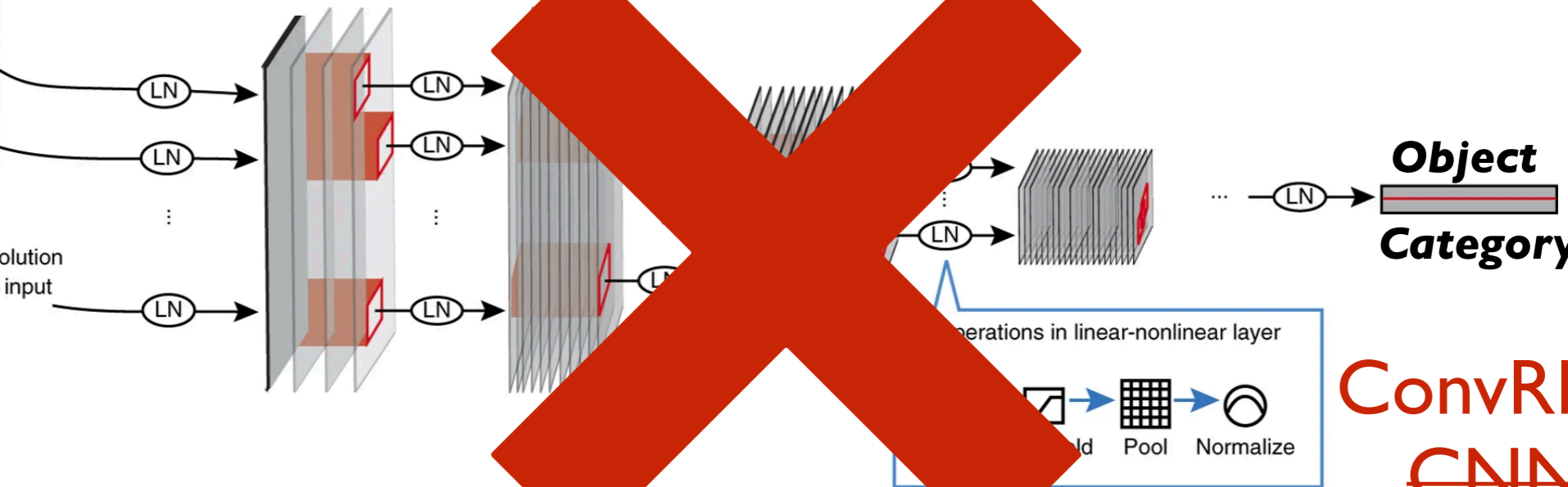
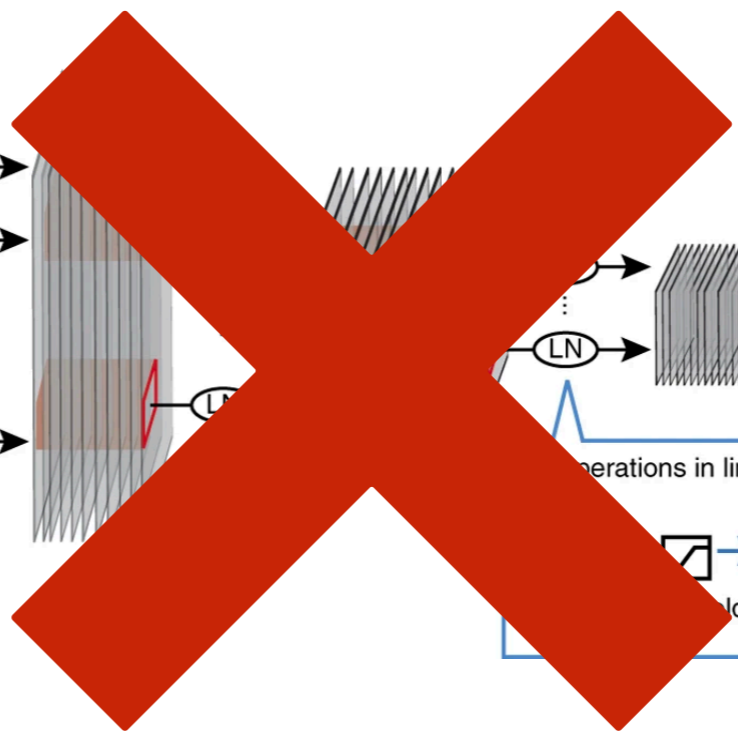
Behavior **Categorization**



Spatial convolution over image input

ImageNet “Environment”

$D = \text{data stream}$



ConvRNNs
~~CNNs~~
“Circuit”

$A = \text{architecture class}$

Convolutional Recurrent Networks (ConvRNNs)

$L = \text{learning rule}$

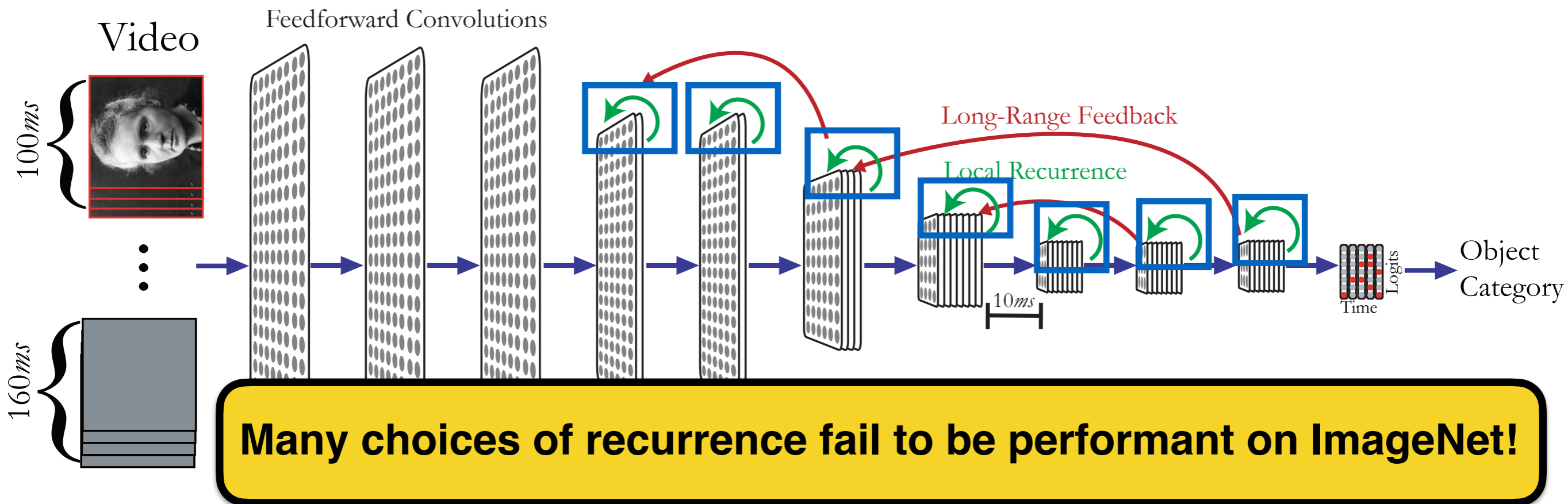
“Natural selection + plasticity”

Backpropagation

$T = \text{task loss}$

“Ecological niche/behavior”

Categorization



Many choices of recurrence fail to be performant on ImageNet!

ImageNet
“Environment”

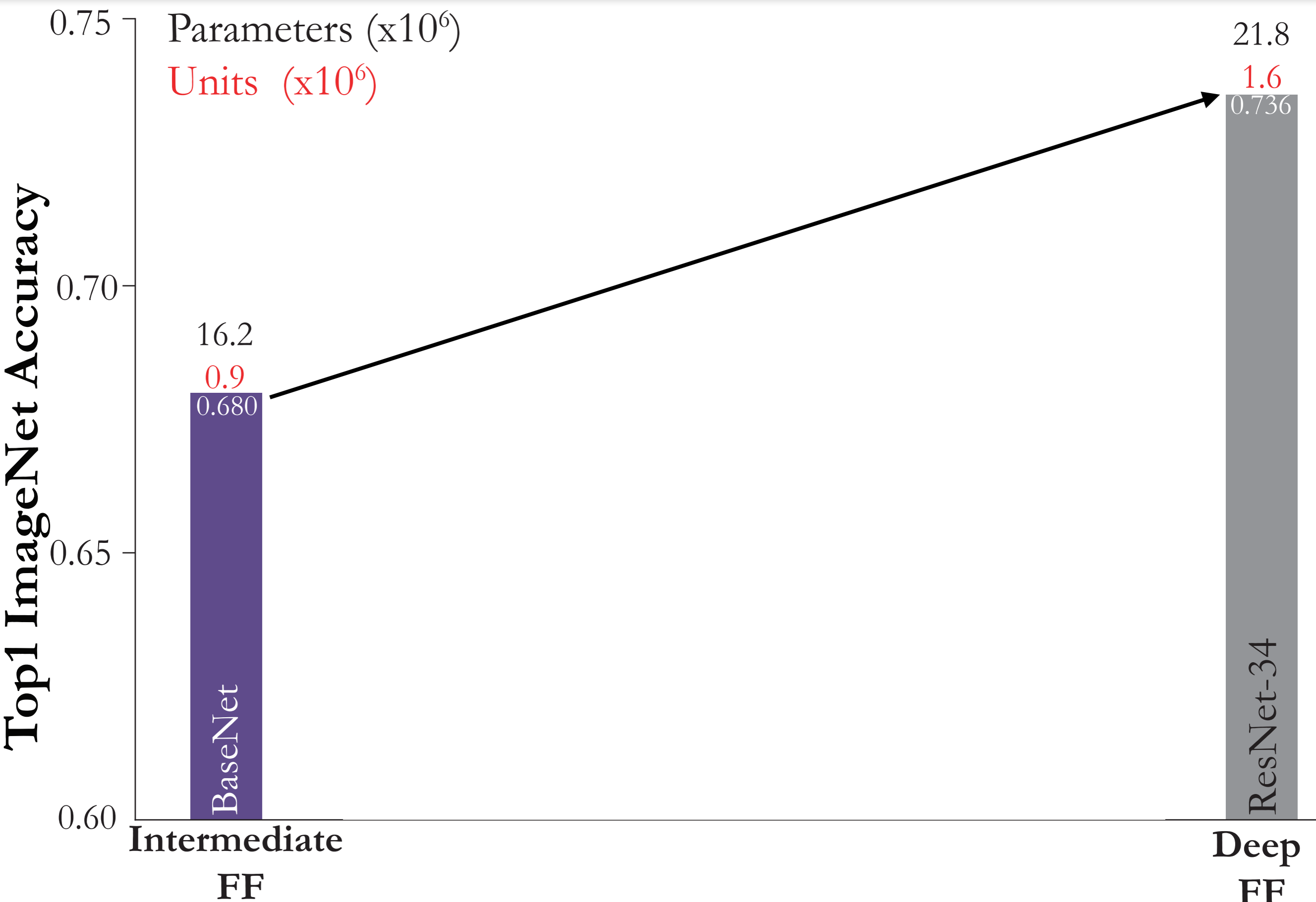
Each time-step (10 ms) is treated equally — including feedforward steps

ConvRNNs
~~CNNs~~
“Circuit”

$D = \text{data stream}$

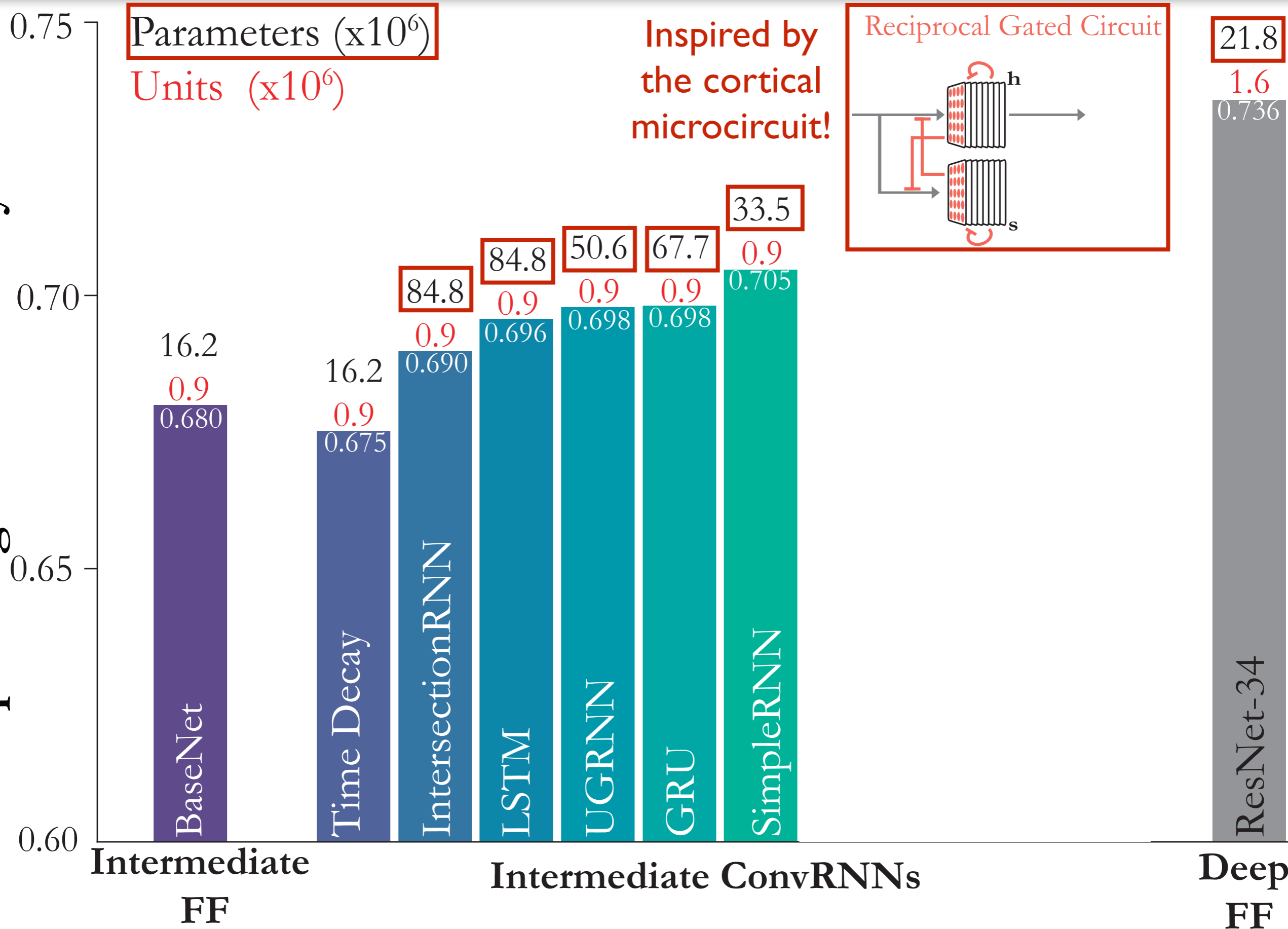
$A = \text{architecture class}$

Implanting Local Recurrence into Feedforward CNNs

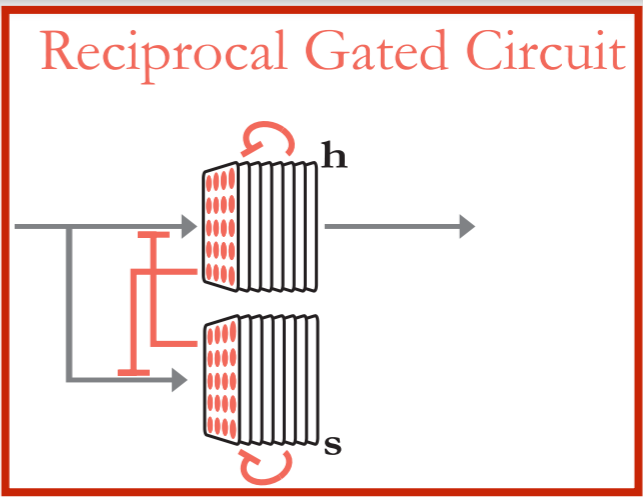


Adding Standard RNNs Helps Incrementally, but Add **Lots** of Parameters!

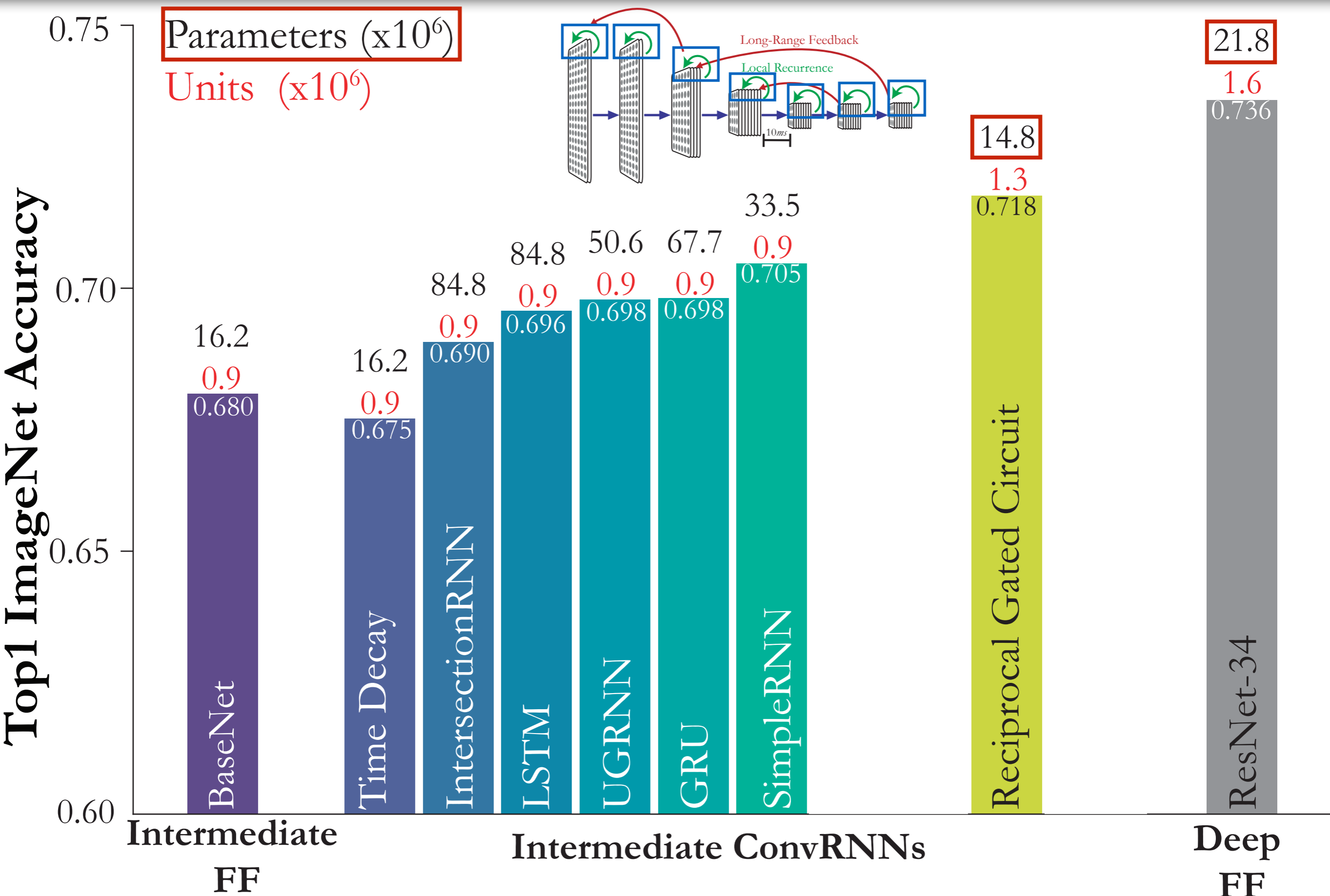
Top1 ImageNet Accuracy



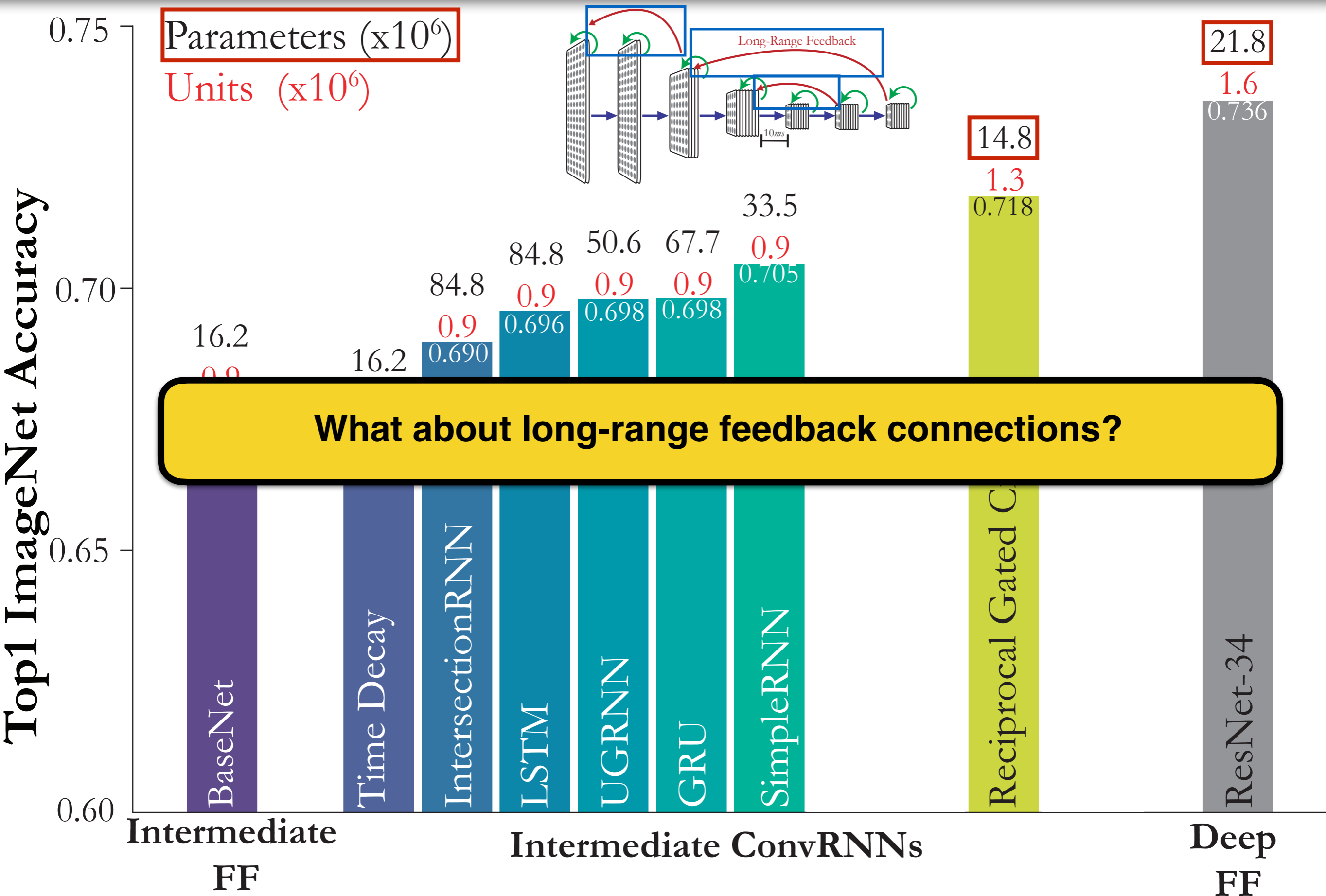
Inspired by the cortical microcircuit!



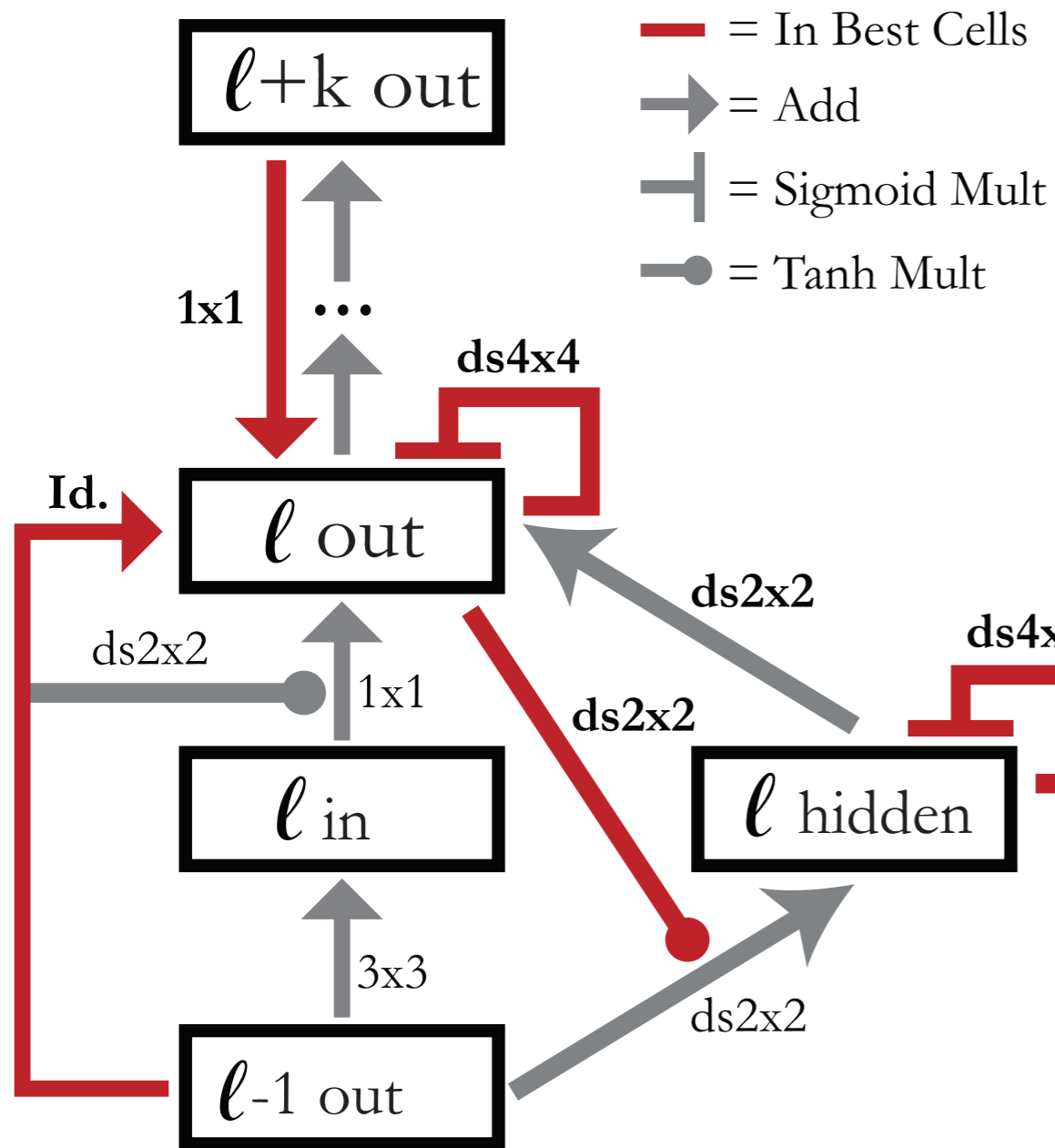
Novel Recurrent Cells Yield Improved ImageNet Performance



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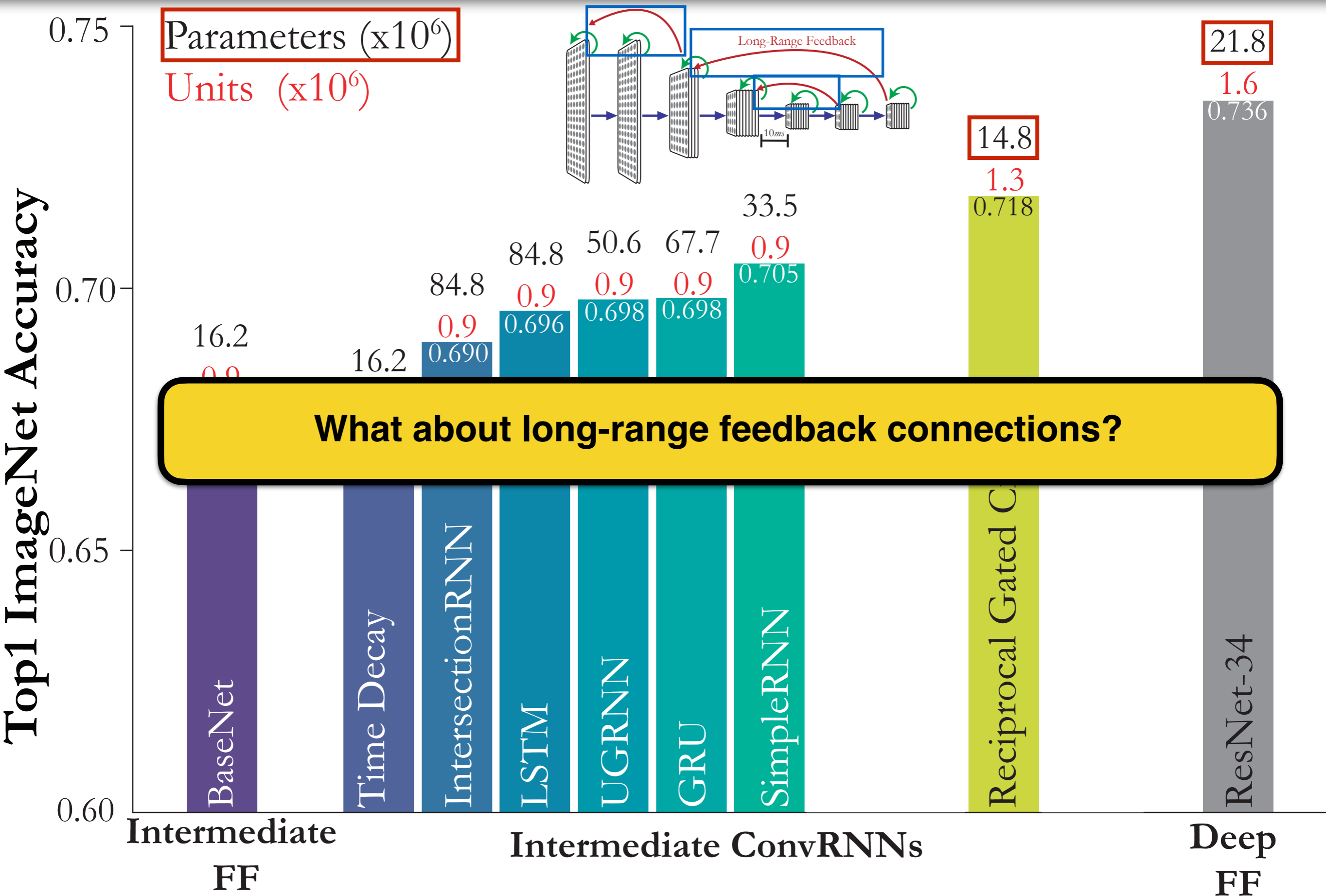


Emergent Global Connectivity Patterns

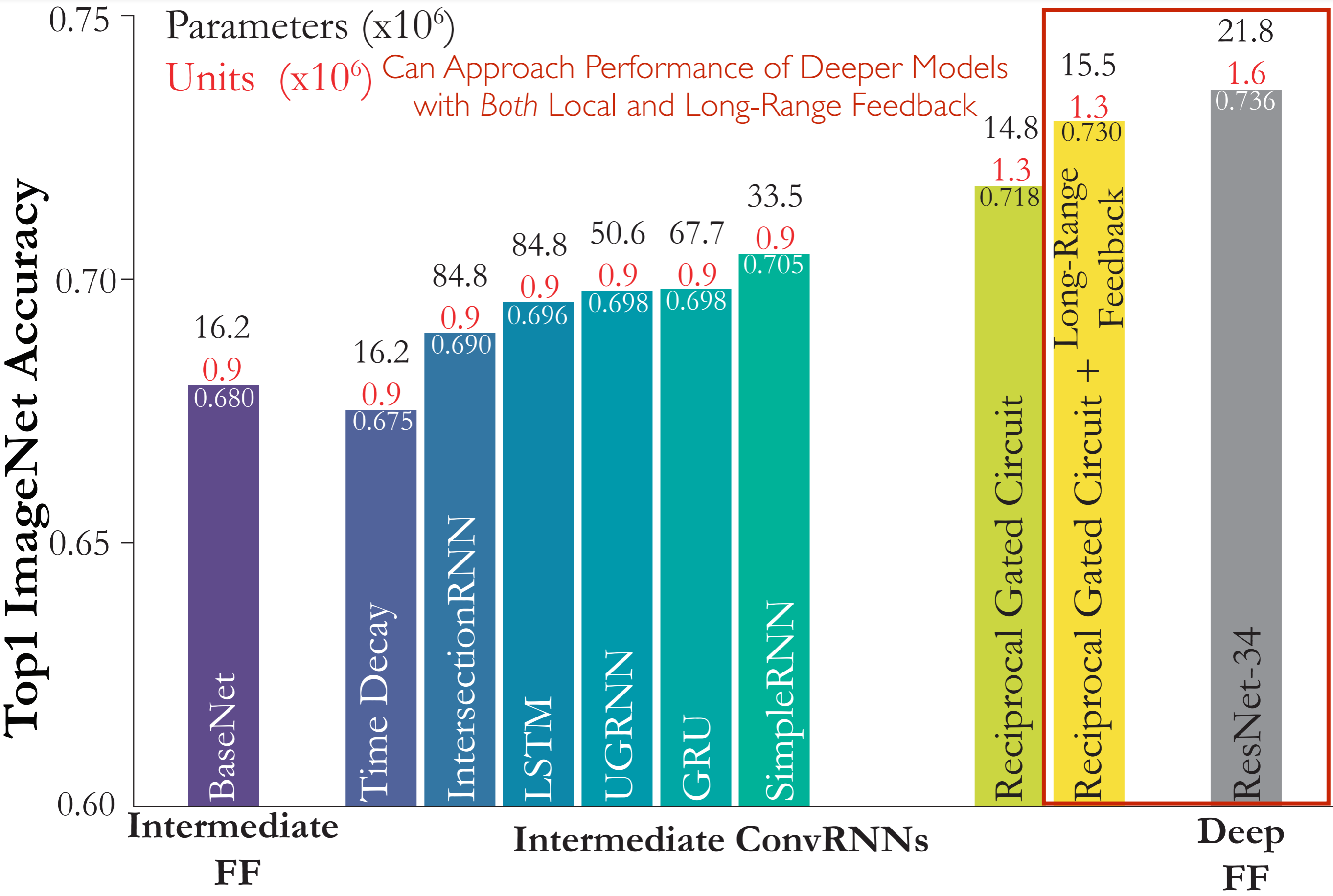


Conservation on parameter count as a byproduct of evolutionary optimization

Novel Recurrent Cells Yield Improved ImageNet Performance

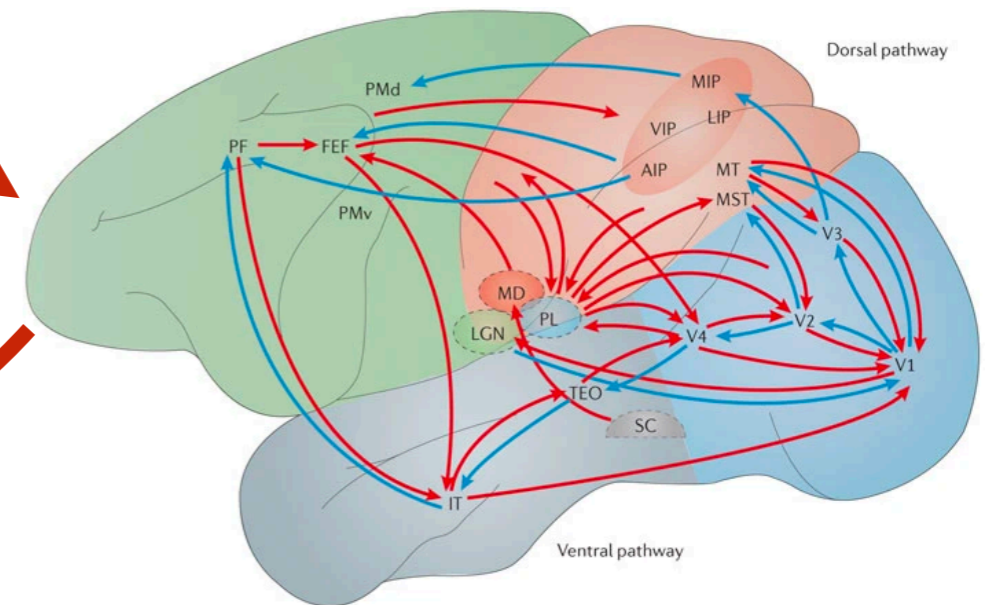
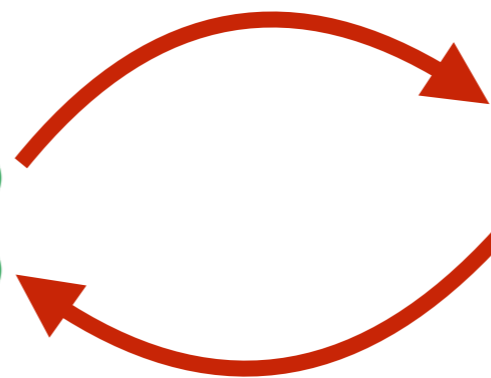
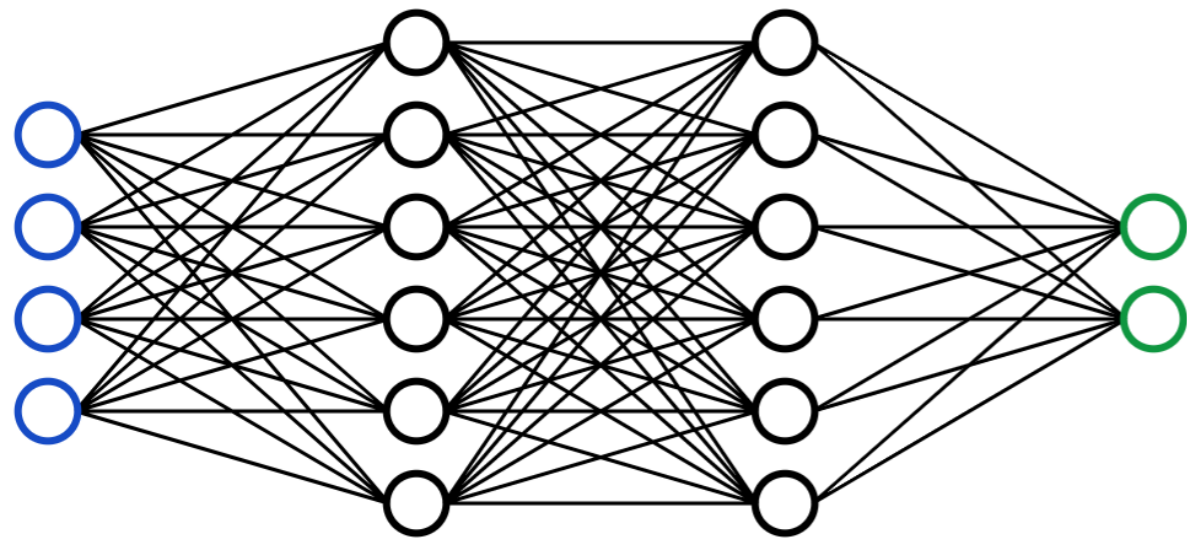


Long-Range Feedback Connections Matter



Task-Optimized Modeling

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



Yields:

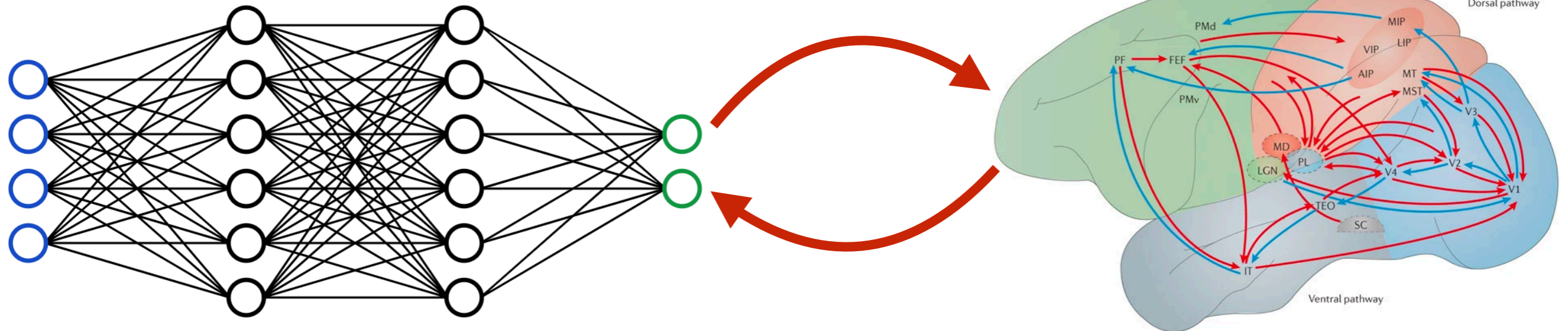
Quantitatively Accurate & Practically Useful Brain Models

AND

Principles of *Why* Neural Responses Are As They Are

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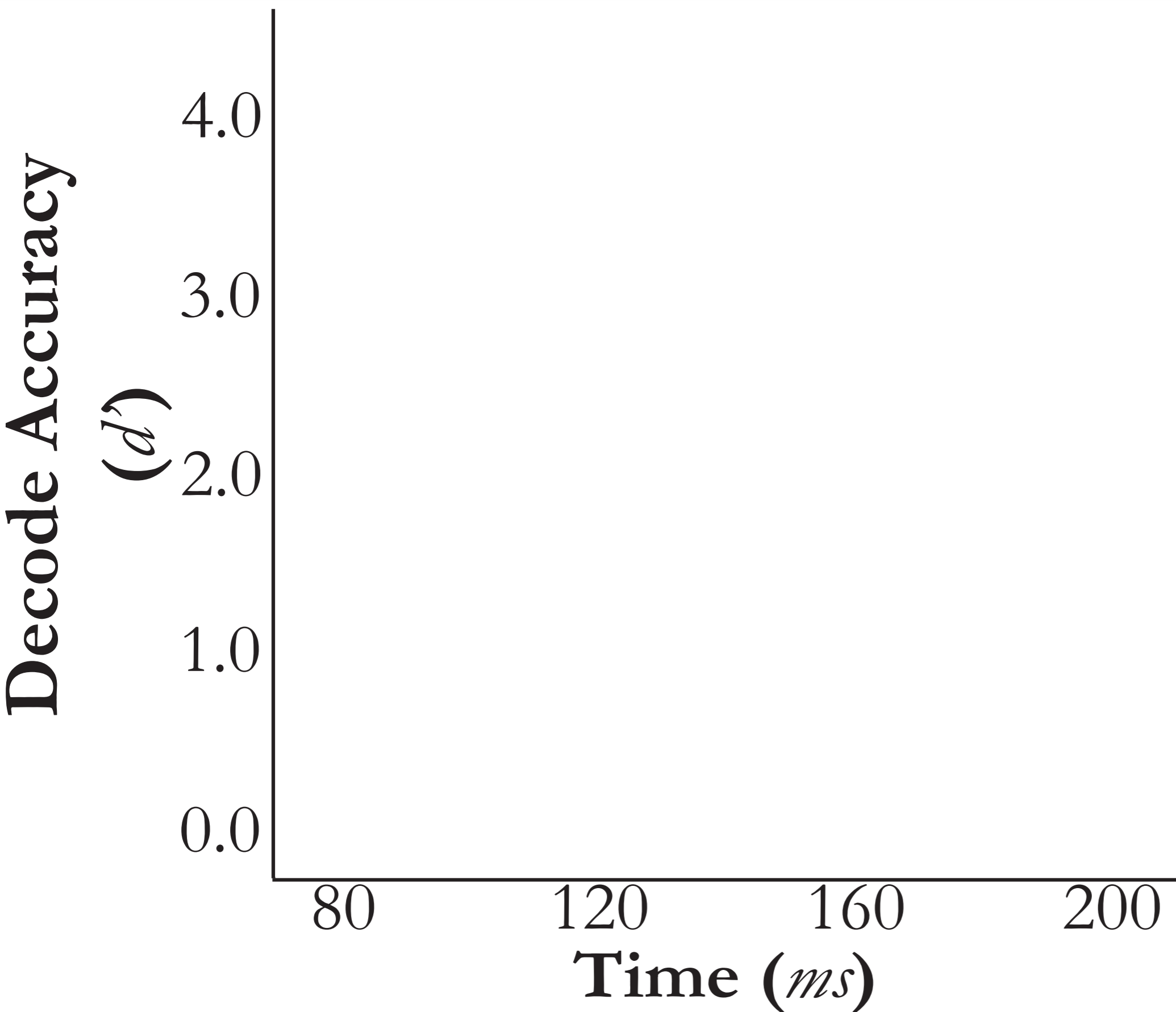
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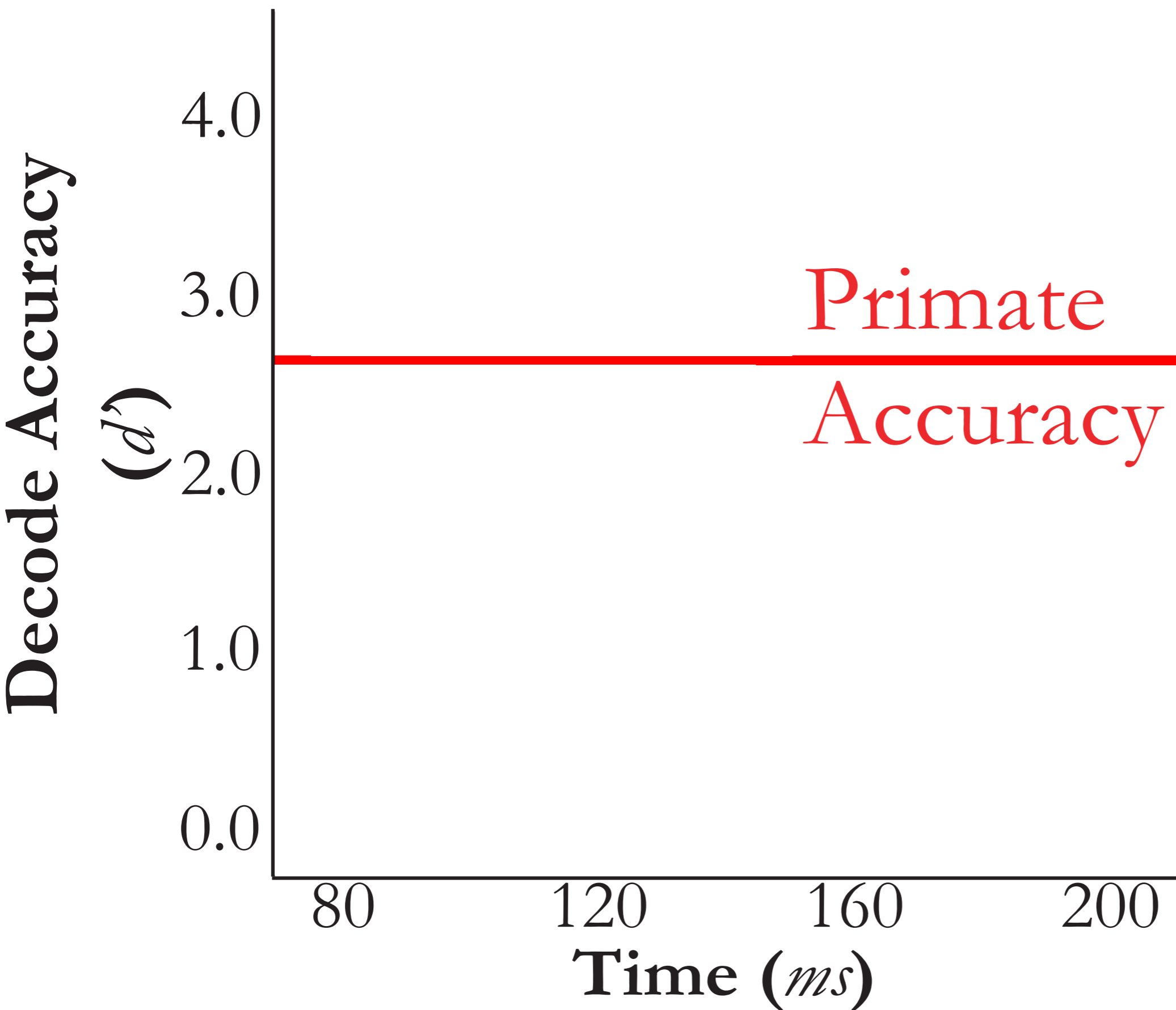
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Principles of *Why* Neural Responses Are As They Are

Comparing to Primate Object Solution Times (OSTs)

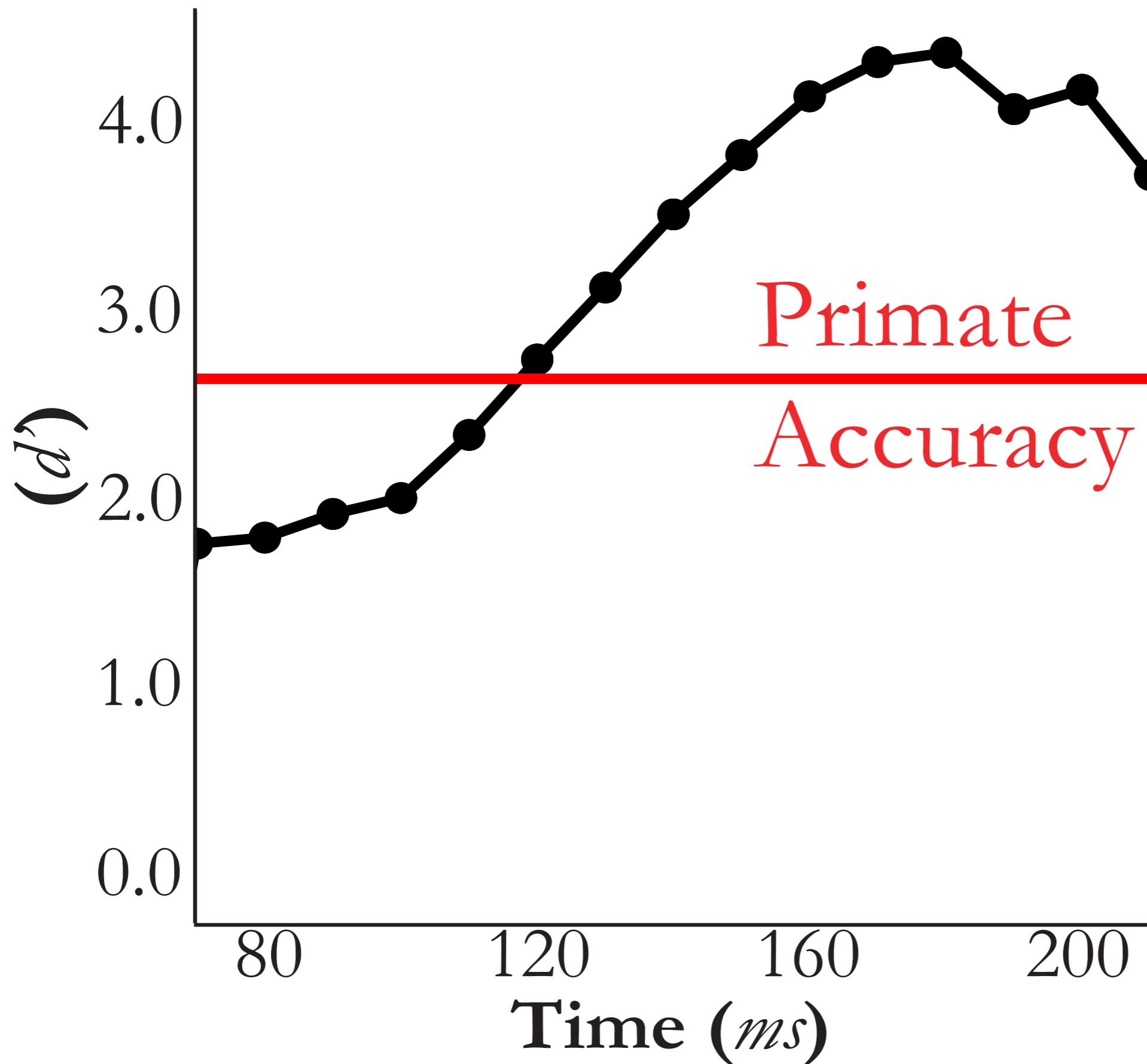


Comparing to Primate Object Solution Times (OSTs)



Comparing to Primate Object Solution Times (OSTs)

Decode Accuracy

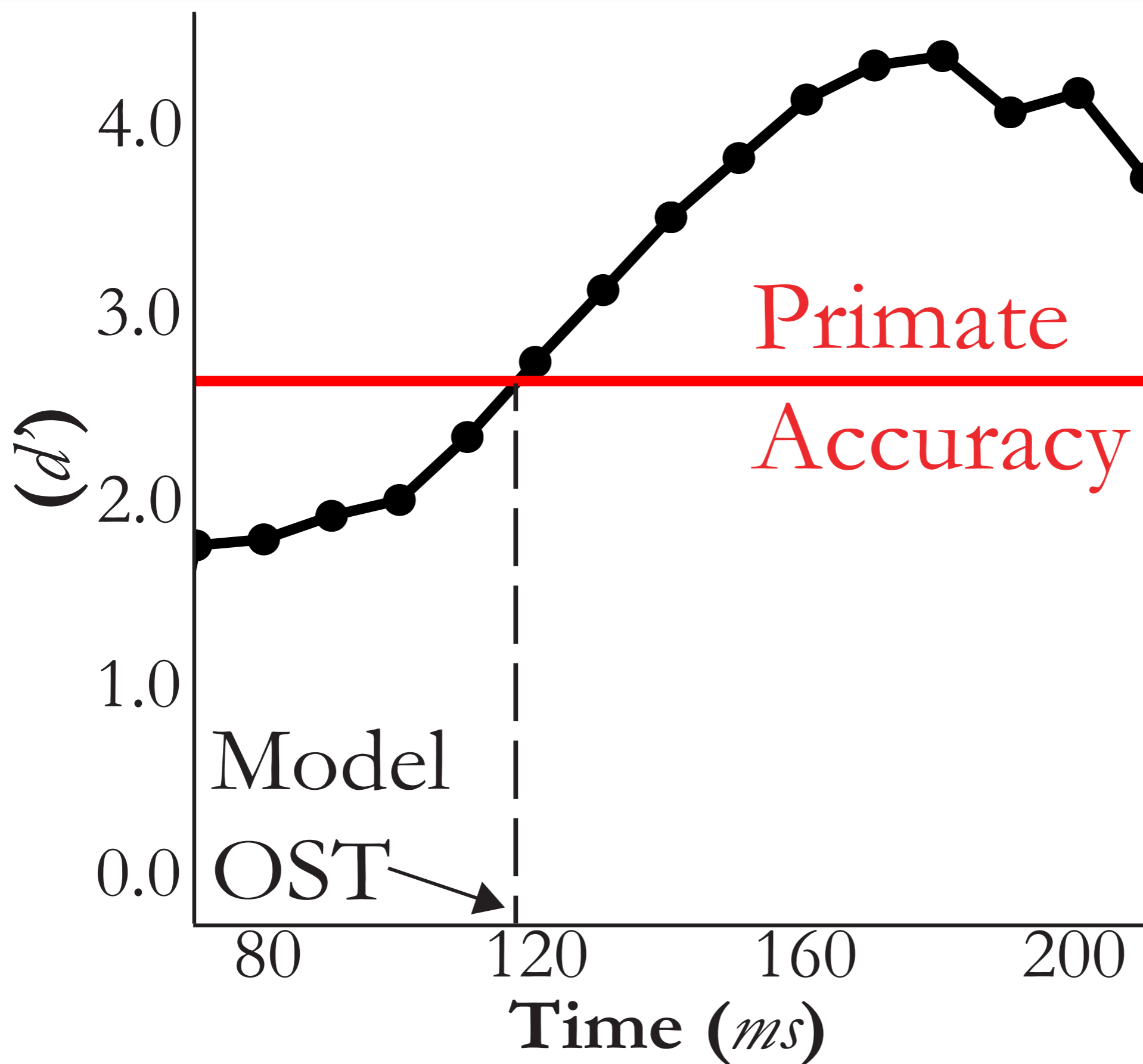


Primate
Accuracy

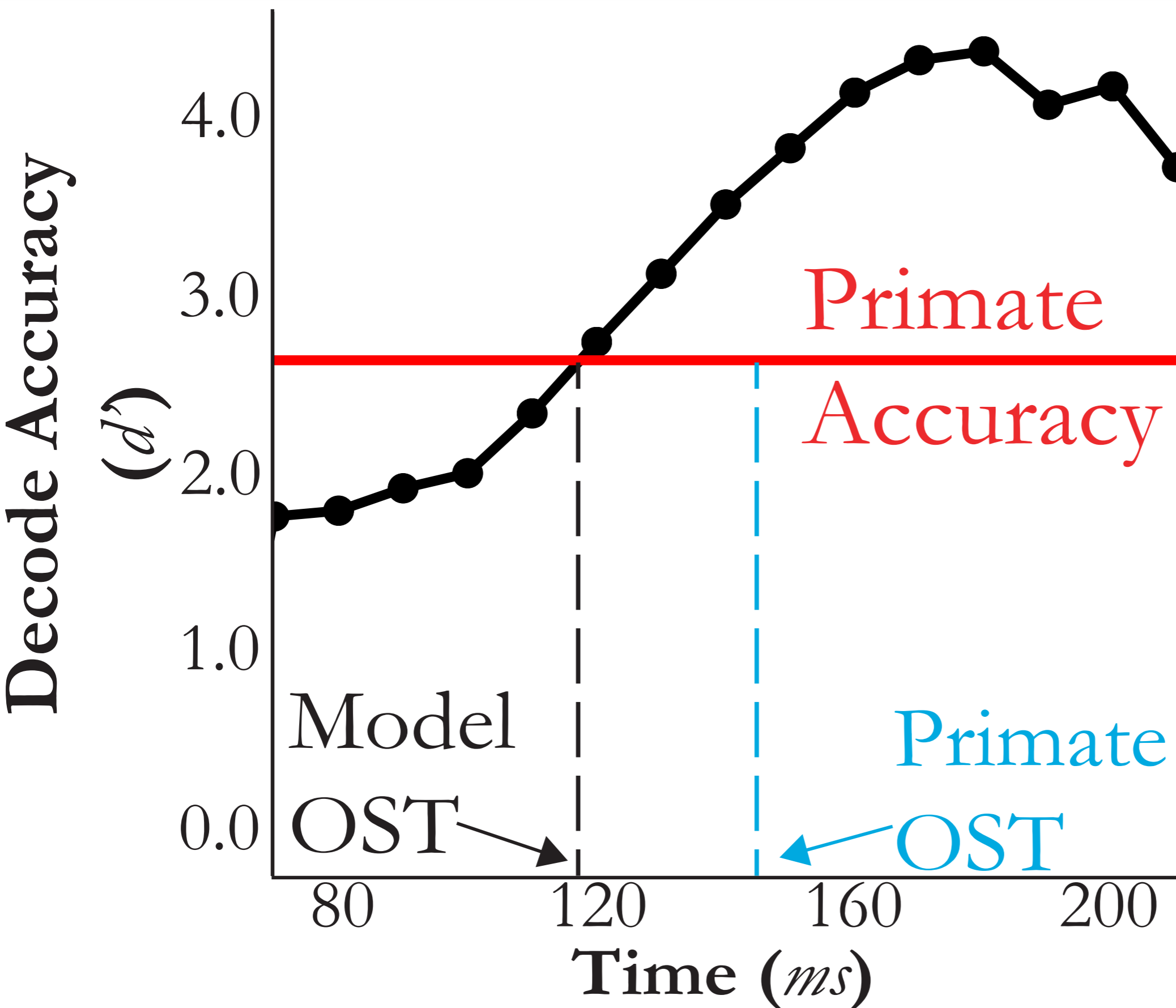


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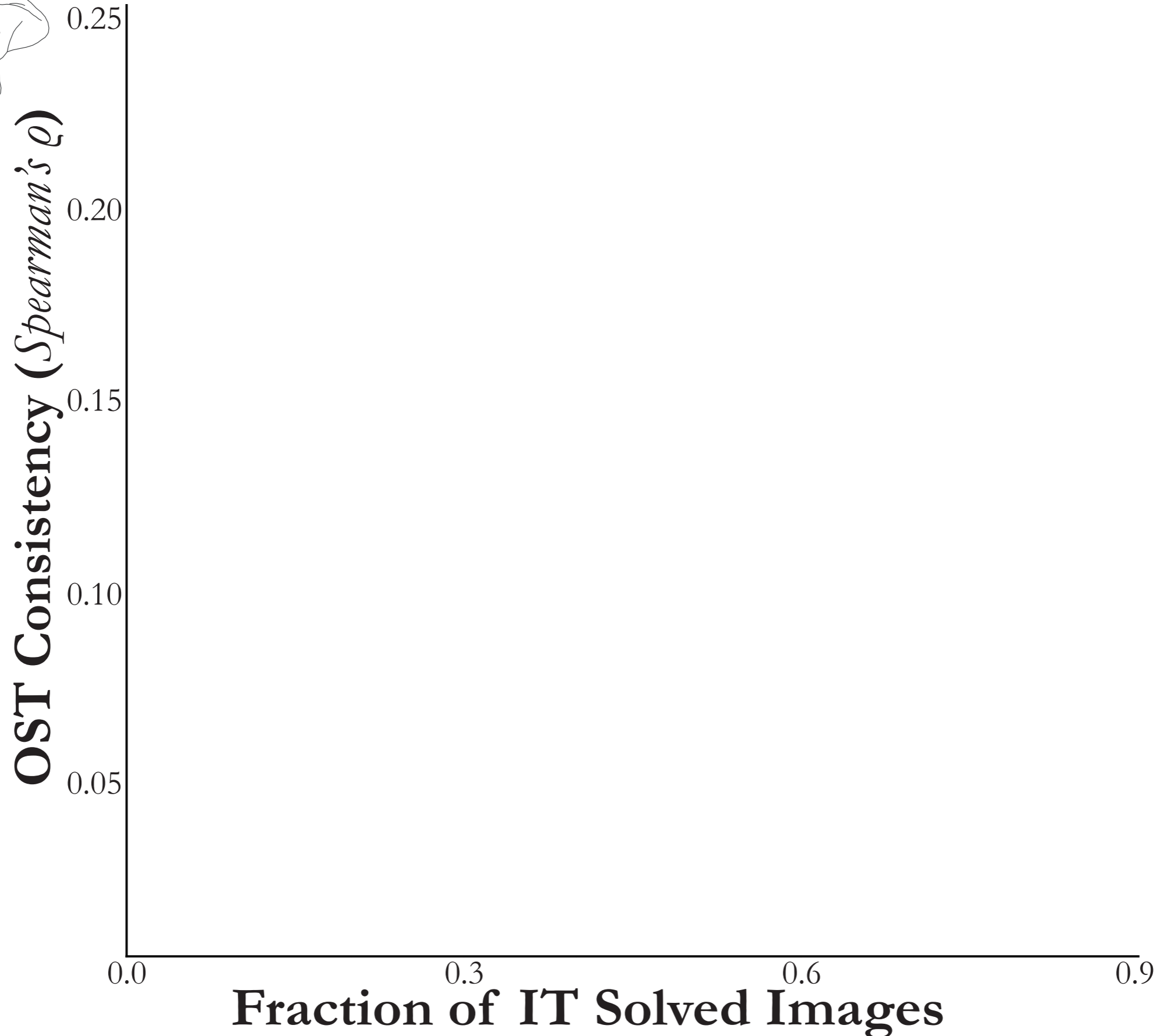
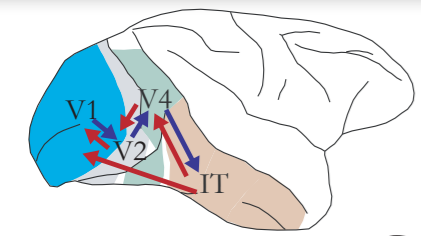
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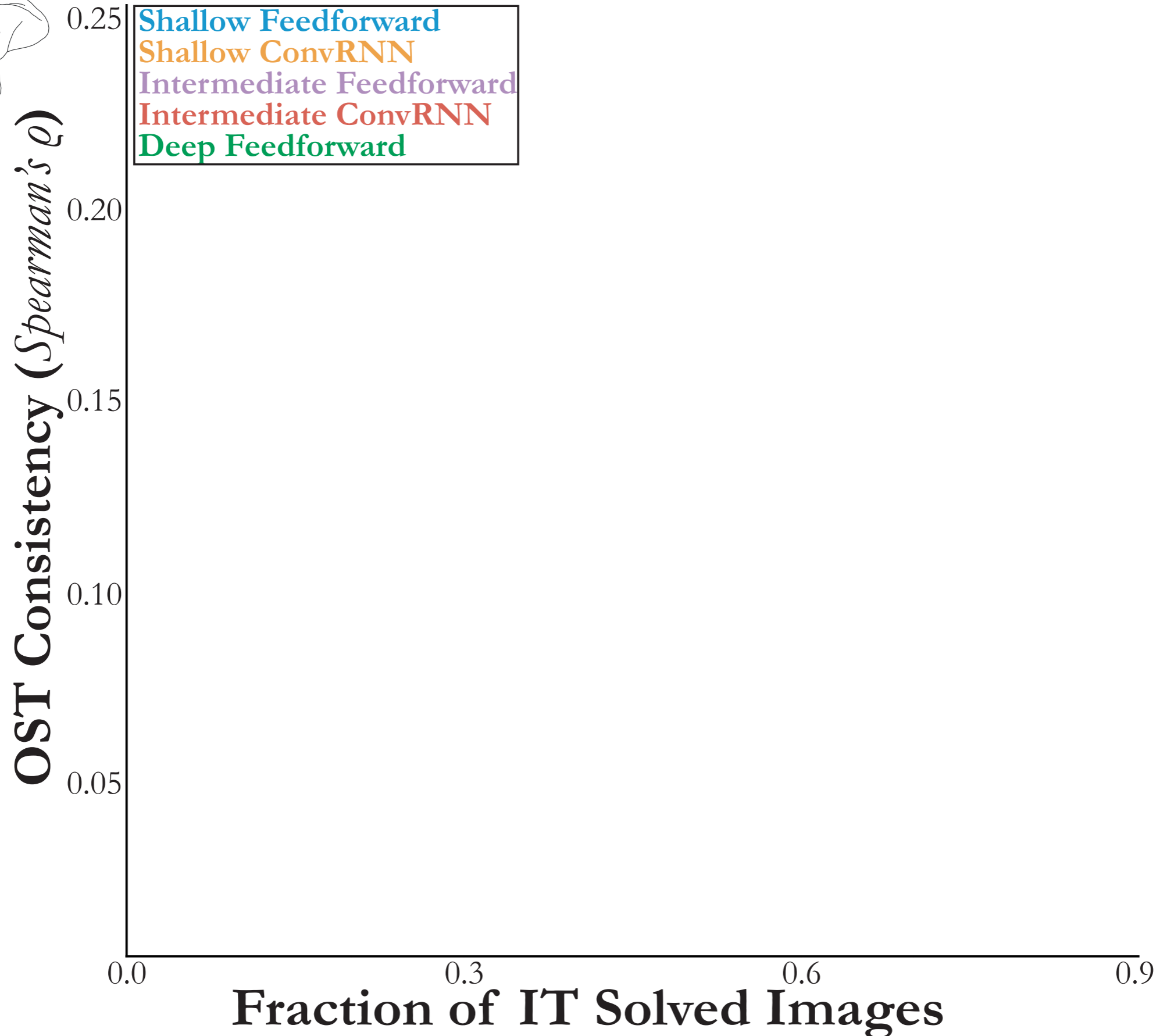
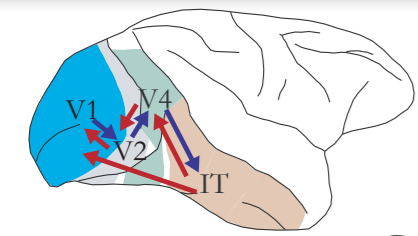
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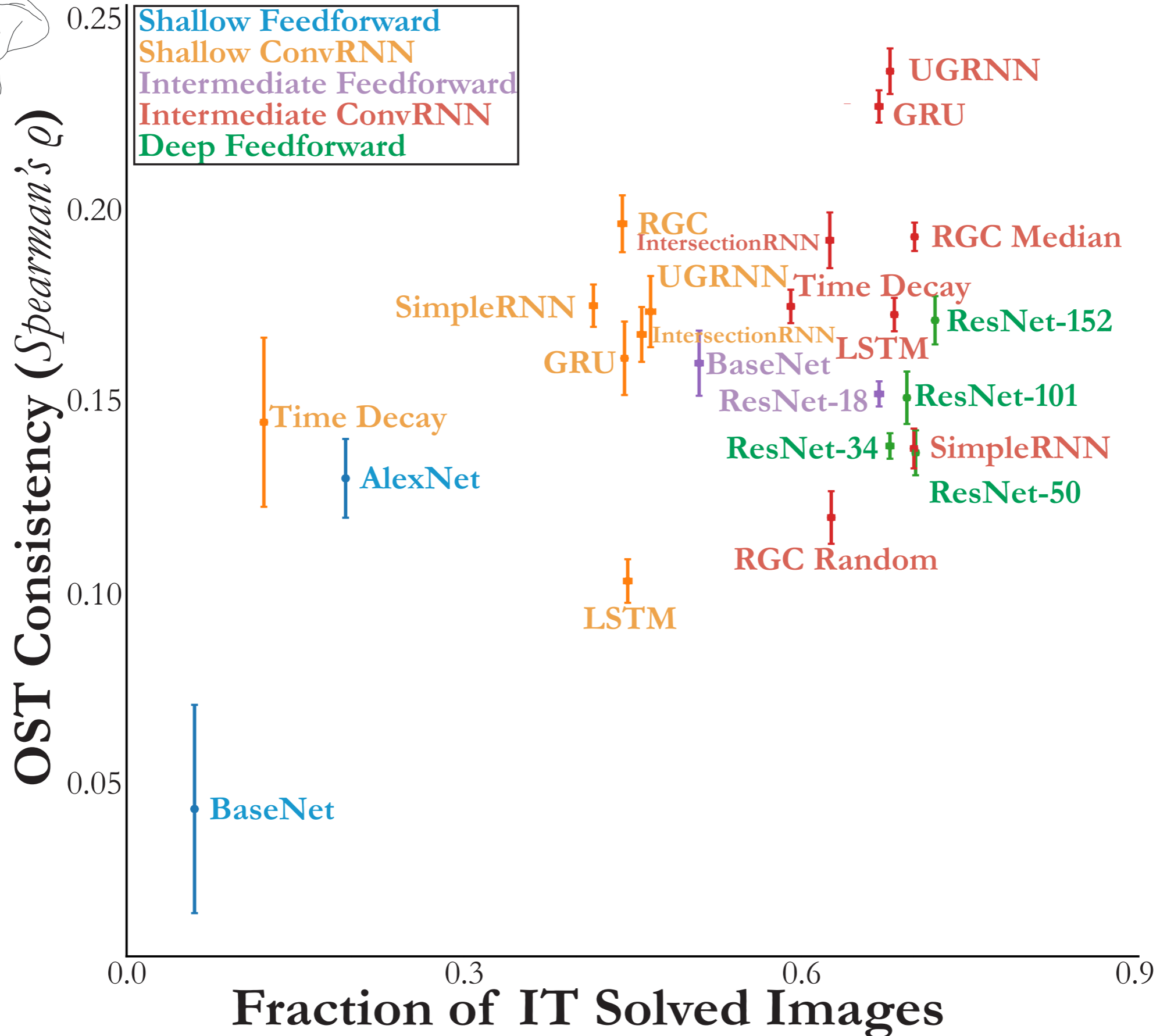
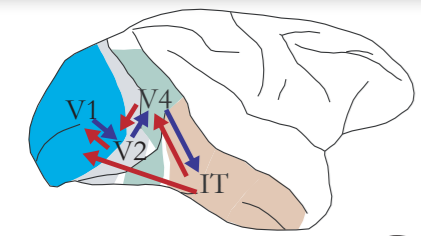
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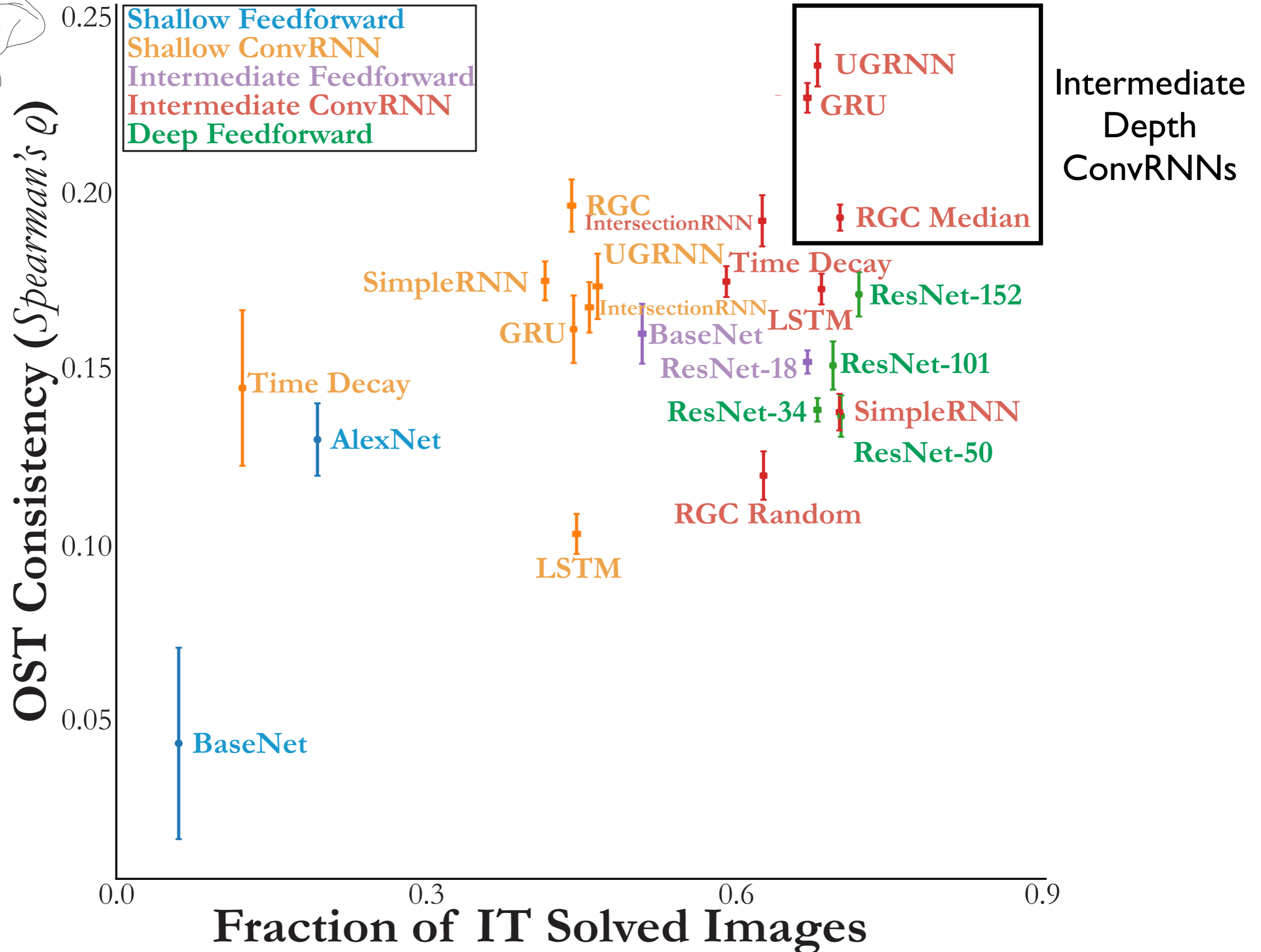
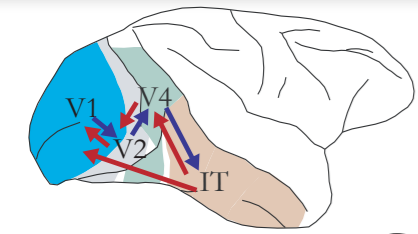
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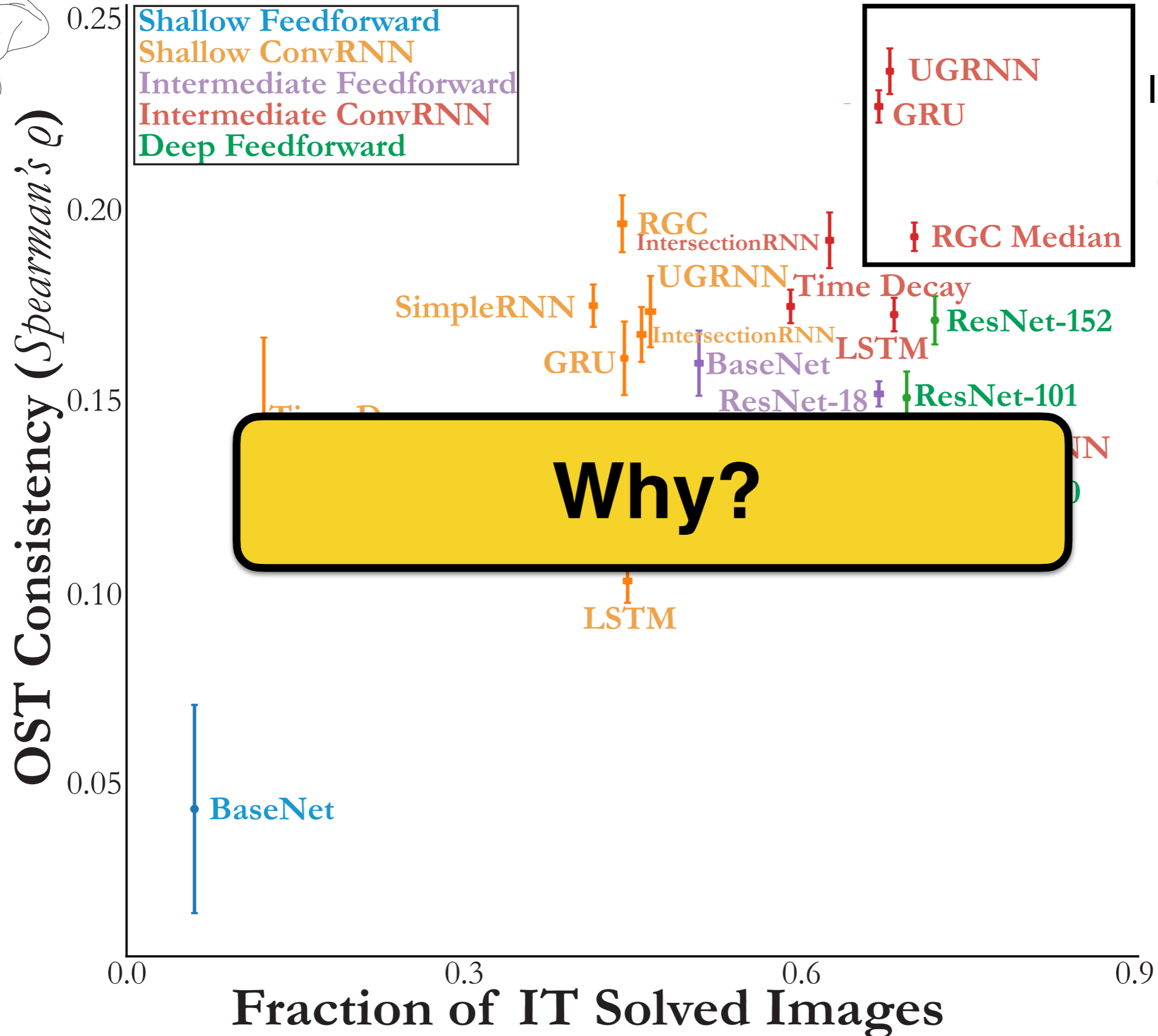
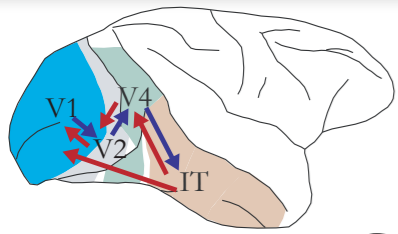
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Intermediate Depth ConvRNNs best match OSTs

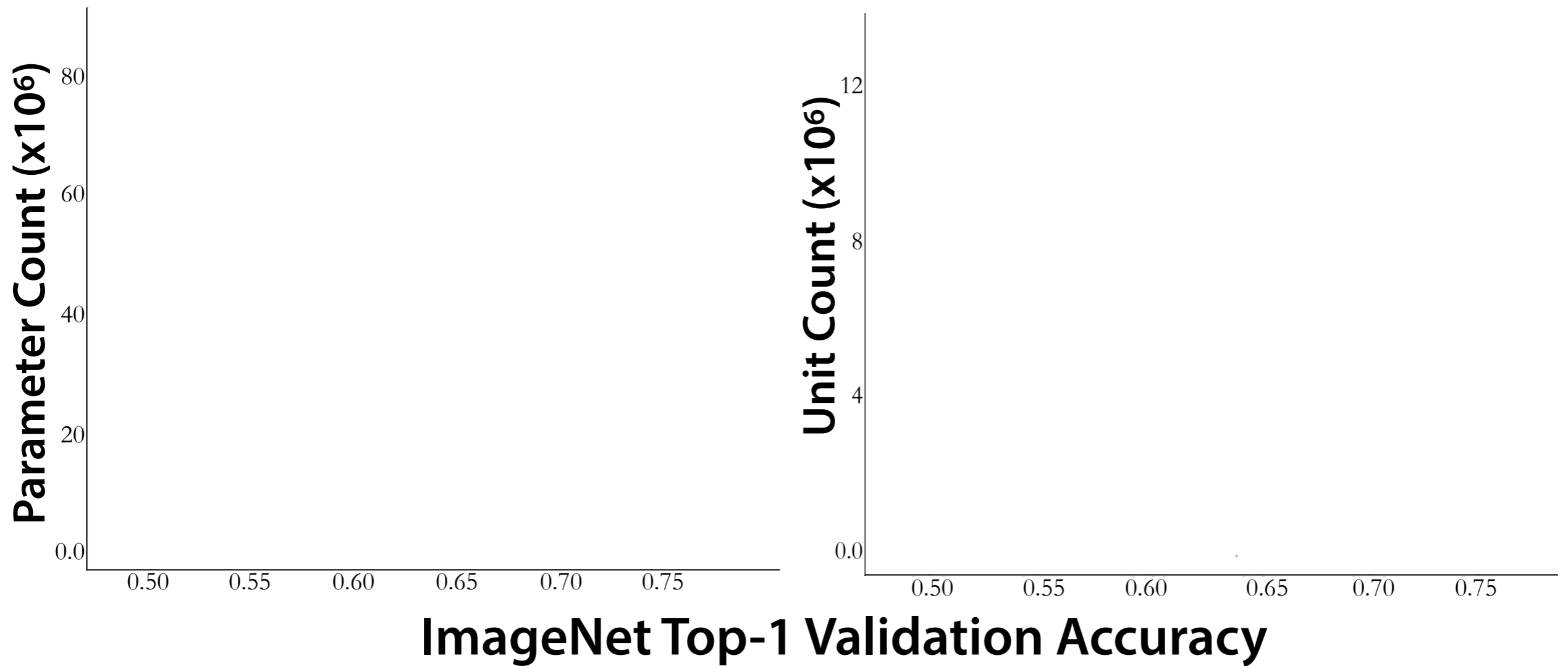


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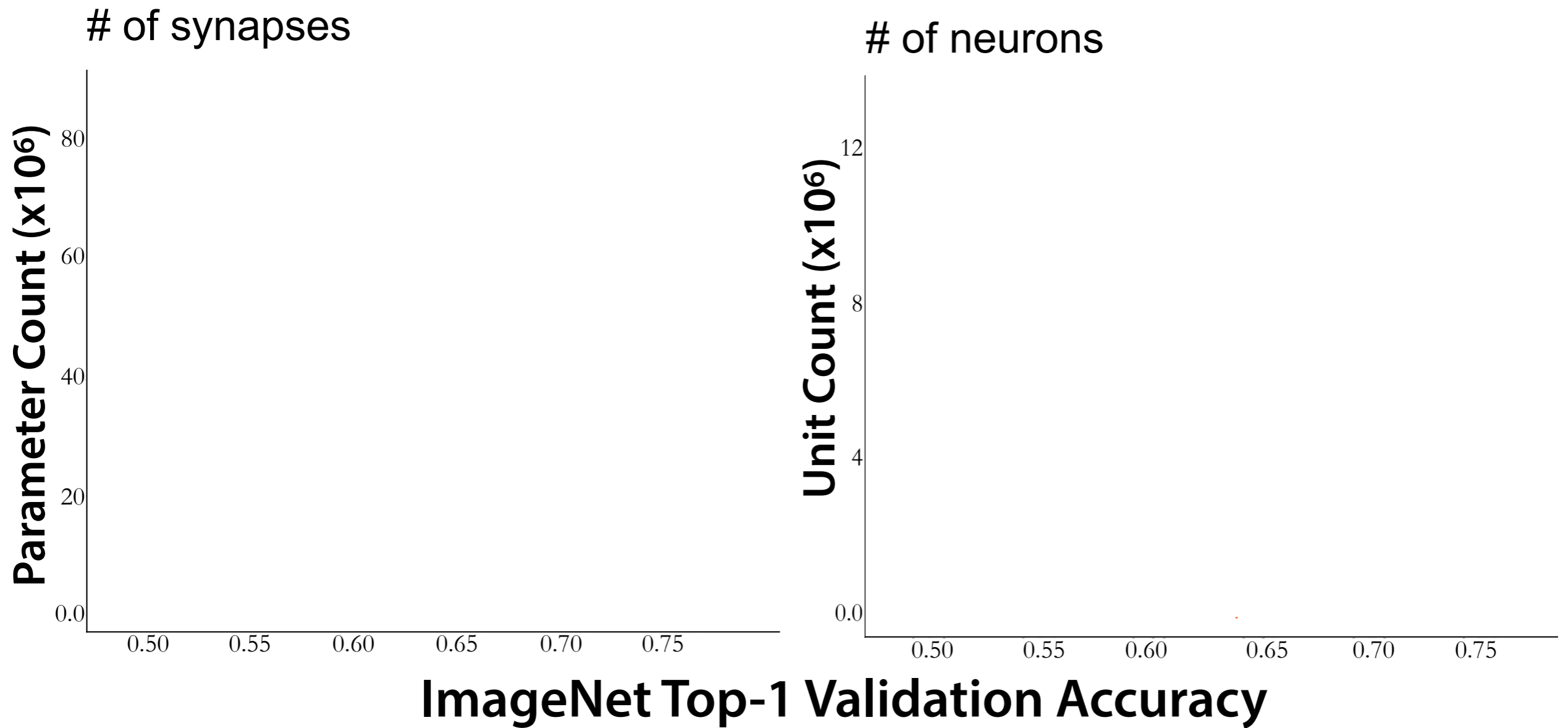


Intermediate
Depth
ConvRNNs

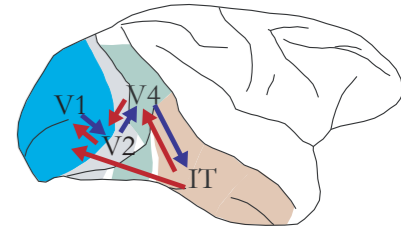
Why Are ConvRNNs the Most Brain-Like?



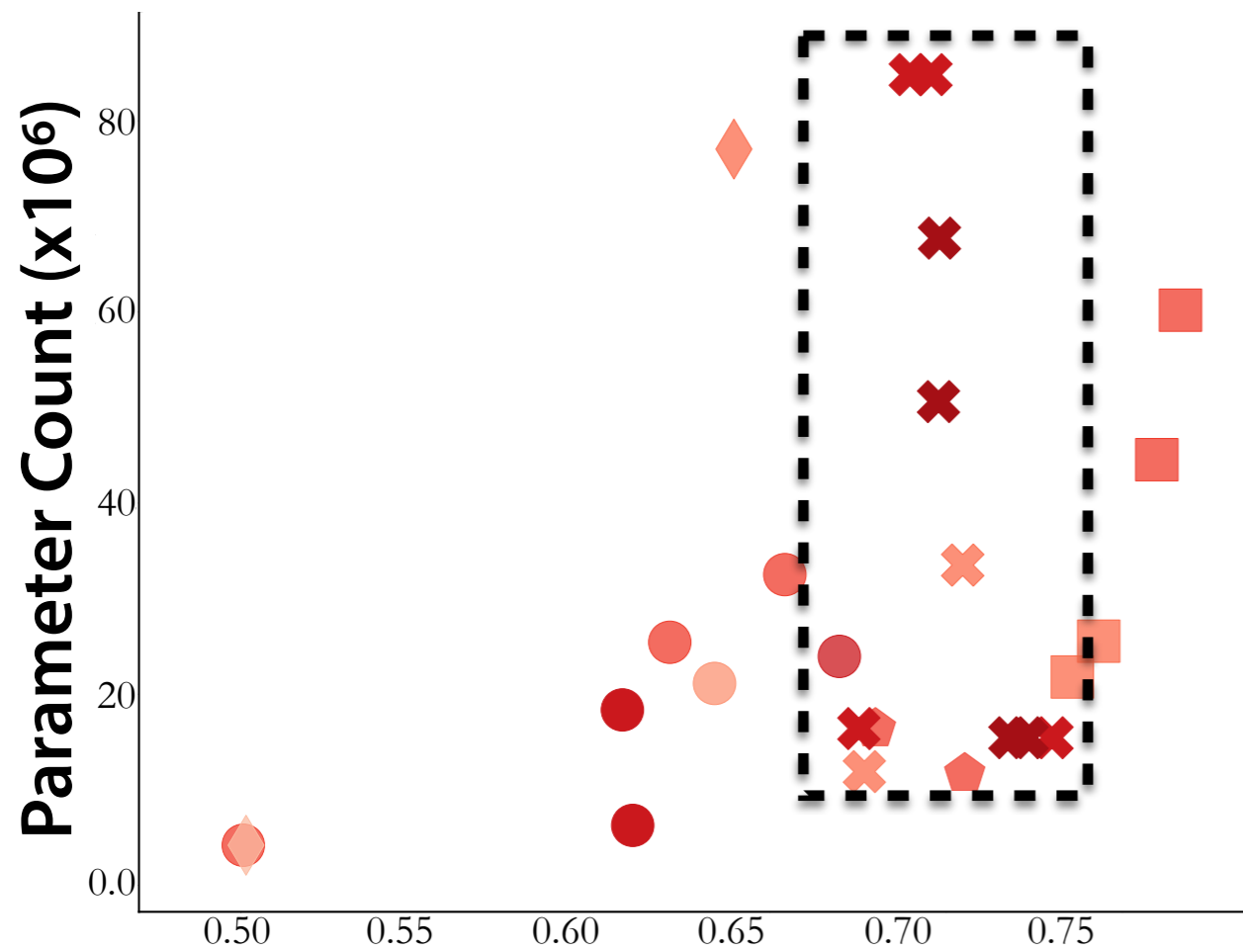
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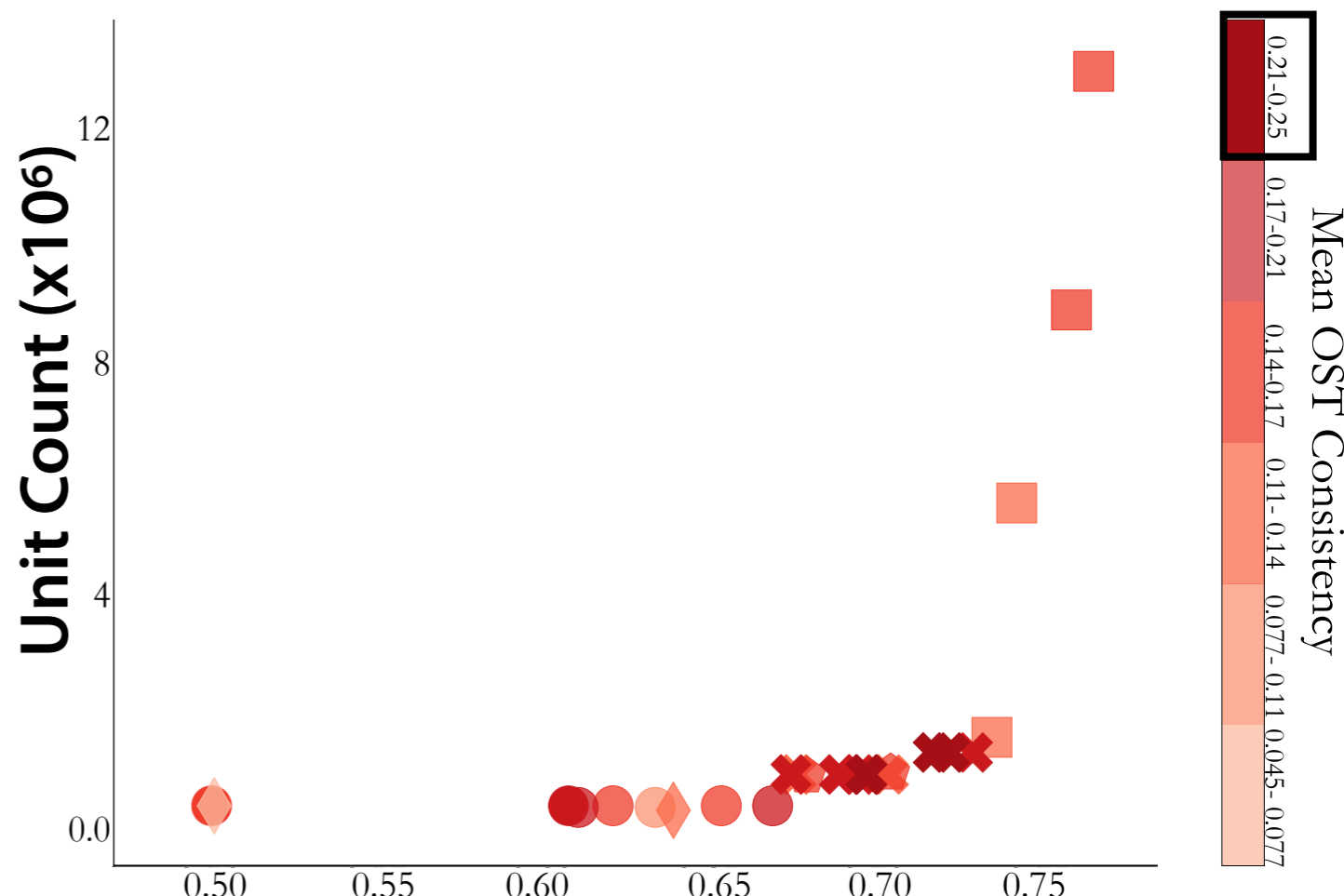
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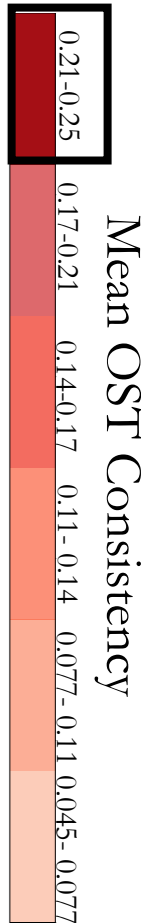
of synapses



of neurons



ImageNet Top-1 Validation Accuracy



Takeaways

$L = \text{learning rule}$

**“Natural selection
+ plasticity”**

Backpropagation

$T = \text{task loss}$

**“Ecological niche/
behavior”**

Categorization

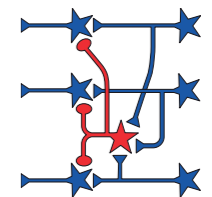
Neurobiological Puzzle:

What is the role of recurrent processing in the primate ventral stream during object recognition?

ImageNet

“Environment”

$D = \text{data stream}$



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~~CNNs~~

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Takeaways

Neurobiological Puzzle:

What is the role of recurrent processing in the primate ventral stream during object recognition?

Findings:

Enables the primate ventral stream to attain high object recognition ability under a physical size constraint,

through temporal rather than spatial complexity,

specifically by conserving on number of neurons rather than synapses.

Outline

- ▶ Role of Recurrent Processing During Object Recognition

- ▶ Visually-Grounded Mental Simulation

- ▶ Vision and Navigation in Rodents

- ▶ Future Directions

Visually-Grounded Mental Simulation

$L = \text{learning rule}$

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A. Nayebi, R. Rajalingham, M. Jazayeri, G.R. Yang

Neural foundations of mental simulation: future prediction of latent representations on dynamic scenes.

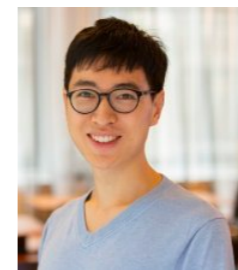
NeurIPS 2023 (spotlight)



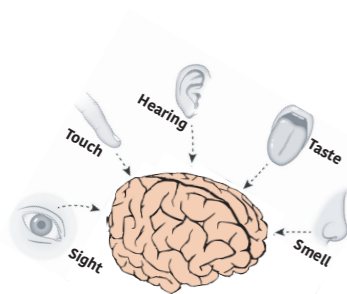
Rishi Rajalingham



Mehrdad Jazayeri

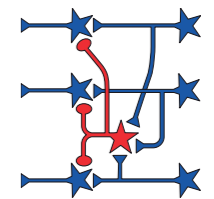


Guangyu Robert Yang



“Environment”

$D = \text{data stream}$



“Circuit”

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Motivation



Infer:

Has this ice block been out longer?

Motivation



Infer:

Has this ice block been out longer?

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Motivation

Infer:
Has this ice block been out longer?



Predict:
Will this box support me?



Motivation

Infer:

Has this ice block been out longer?



Plan:

How would I take these hats off the rack?



Predict:

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Motivation

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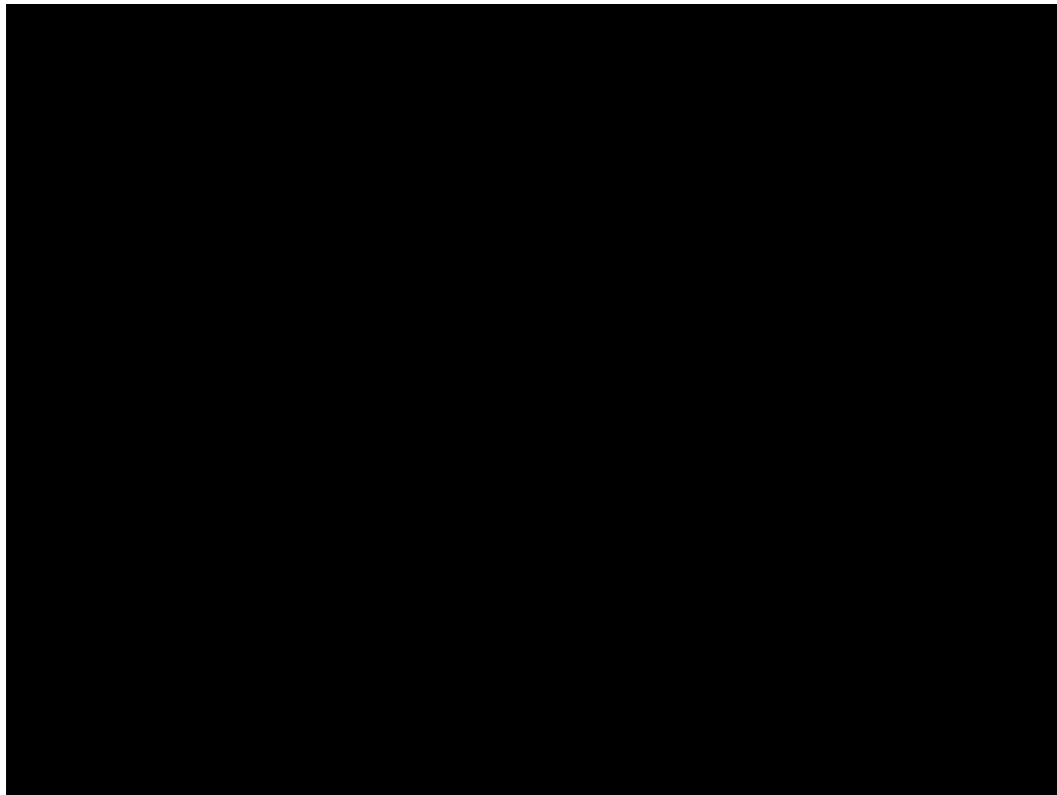
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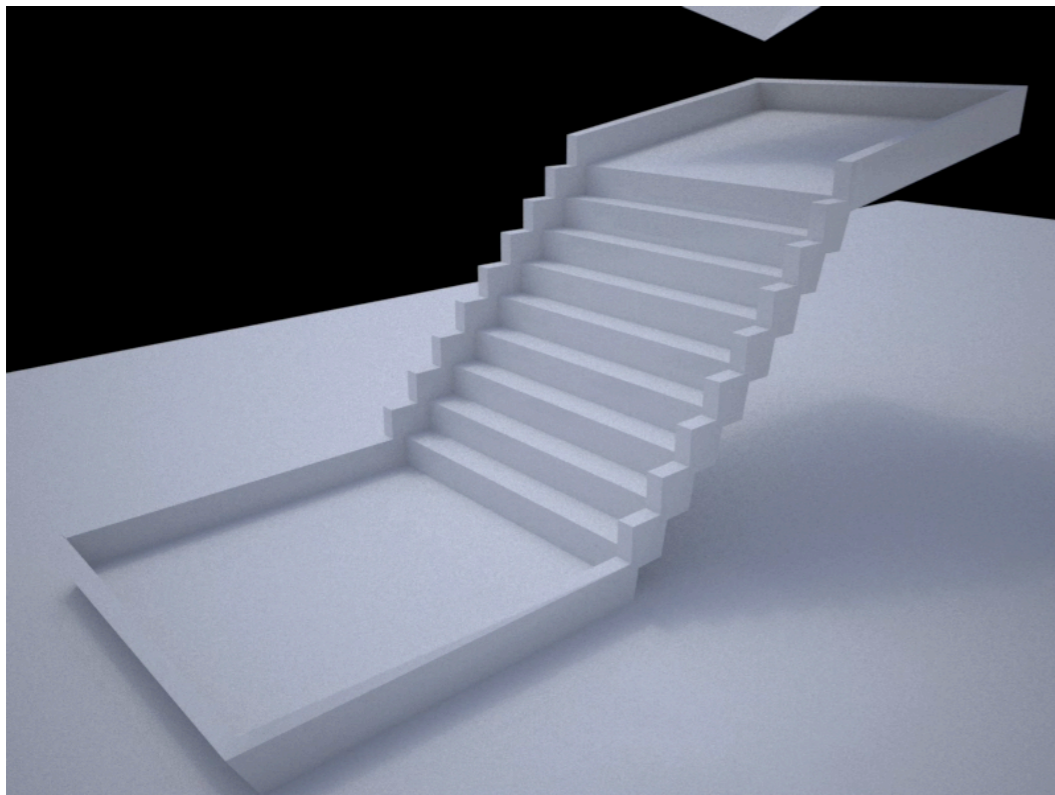


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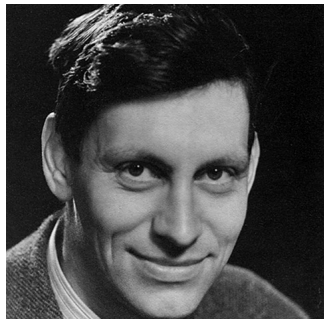
The Mental Simulation Hypothesis

The Nature of Explanation

My hypothesis then is that thought models, or parallels, reality – that its essential feature is not ‘the mind’, ‘the self’, ‘sense-data’, nor propositions but symbolism, and that this symbolism is largely of the same kind as that which is familiar to us in mechanical devices which aid thought and calculation. . .

If the organism carries a ‘small-scale model’ of external reality and of its own possible actions within its head, it is able to try out various alternatives, conclude which is the best of them, react to future situations before they arise, utilize the knowledge of past events in dealing with the present and future, and in every way to react in a much fuller, safer, and more competent manner to the emergencies which face it.

Craik (1943): The brain builds **mental models** of the external physical world, that support physical inferences via **mental simulations**.



Kenneth Craik

The Mental Simulation Hypothesis

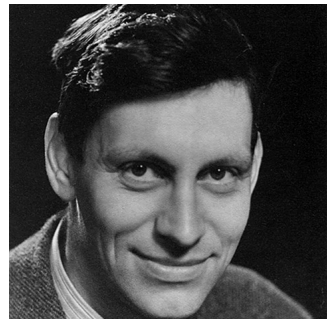
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Pre-dates the modern computer!

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Focus on *physical* simulation

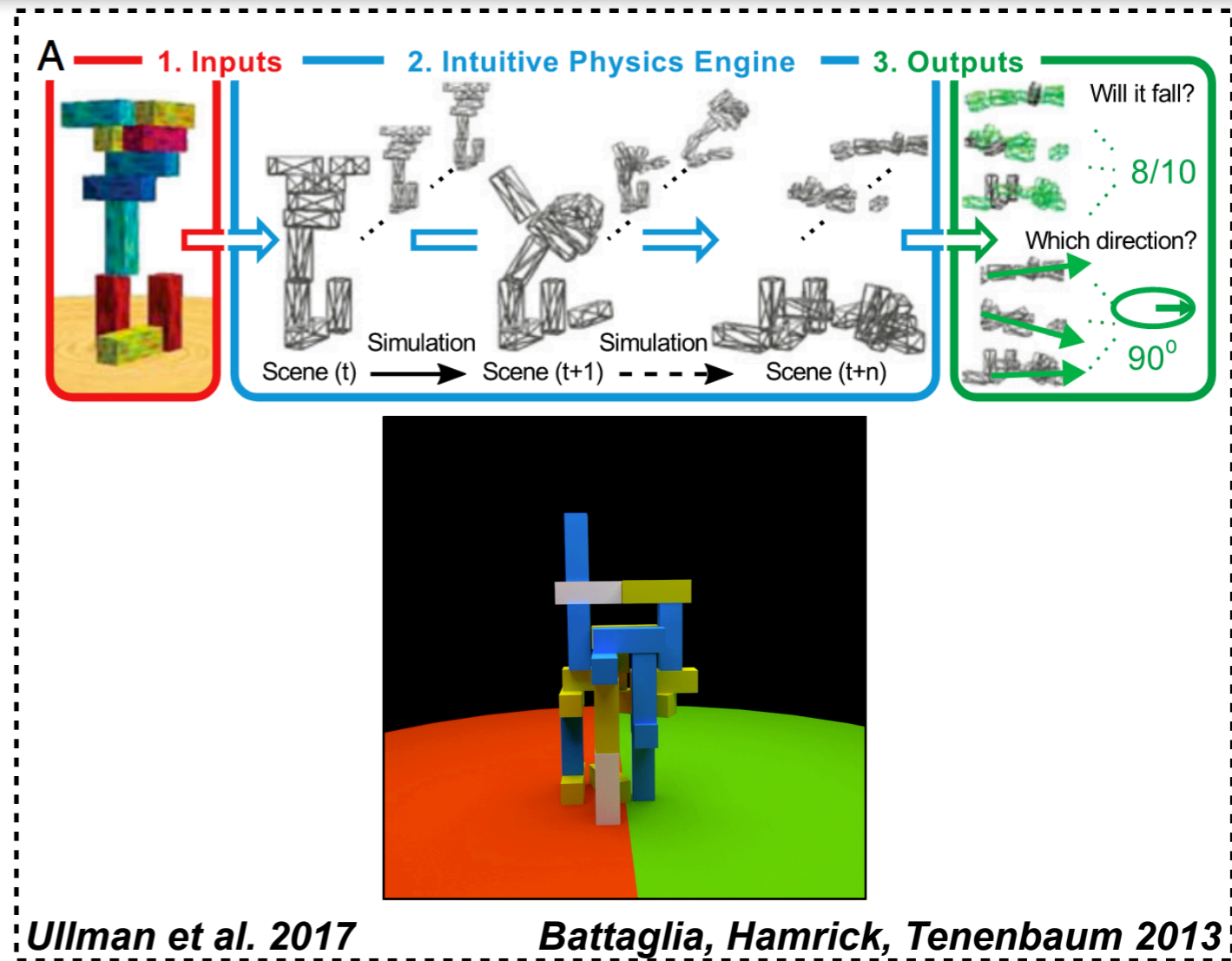
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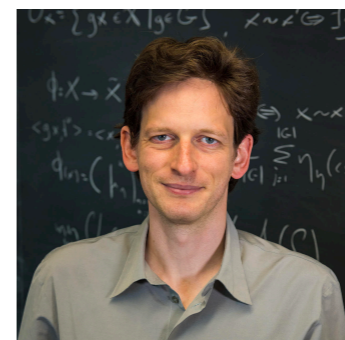
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Intuitive Physics Engine (IPE) can match human physical judgements



Peter Battaglia



Tomer Ullman



Jessica Hamrick



Joshua Tenenbaum

The Mental Simulation Hypothesis: Human Neuroimaging Evidence

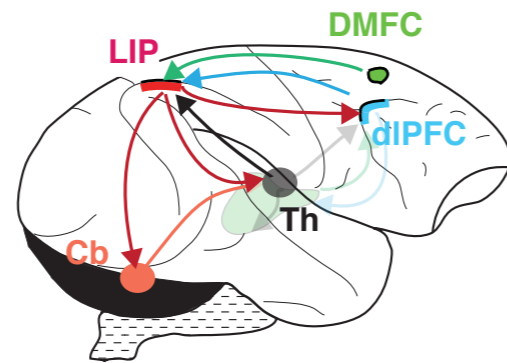
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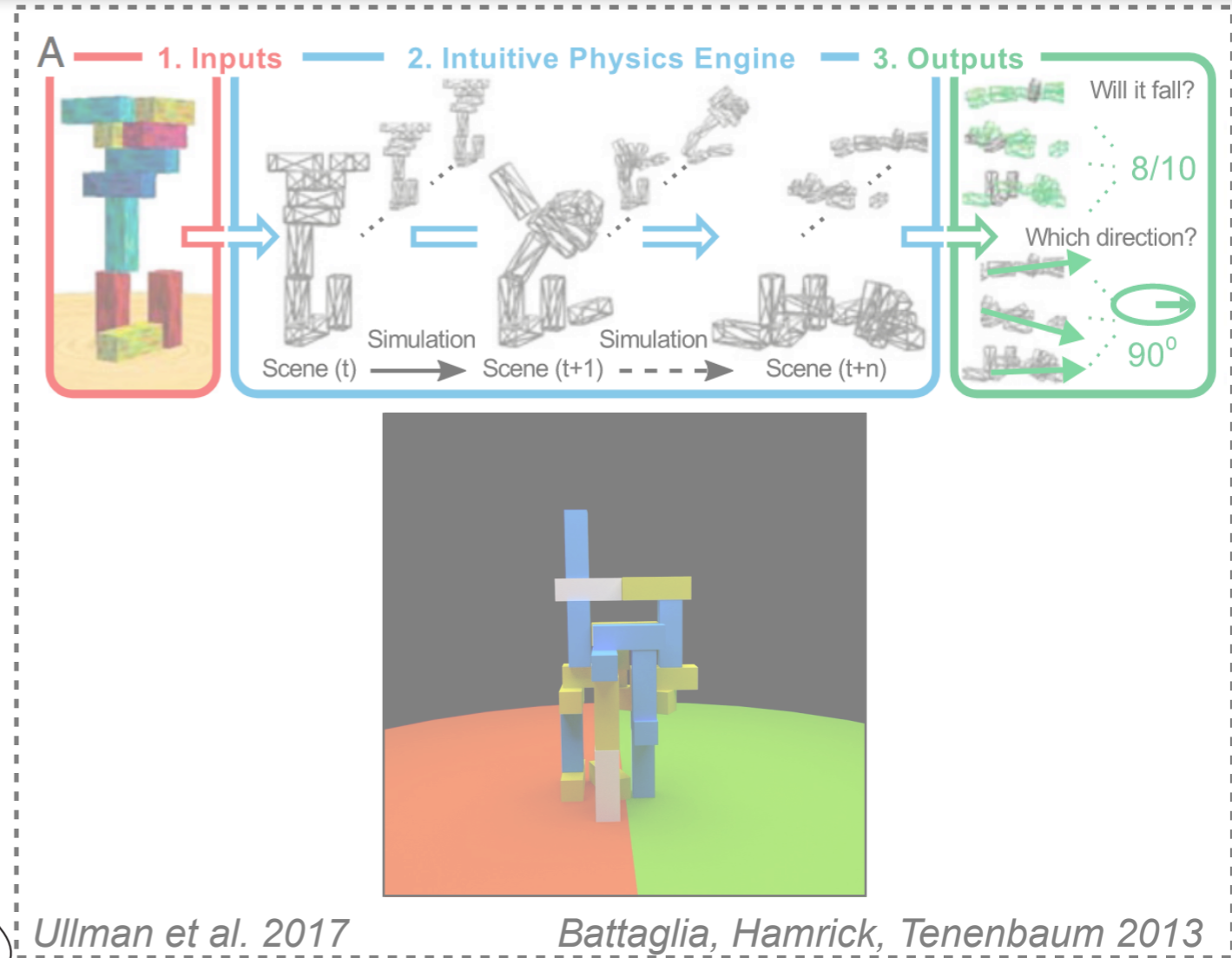
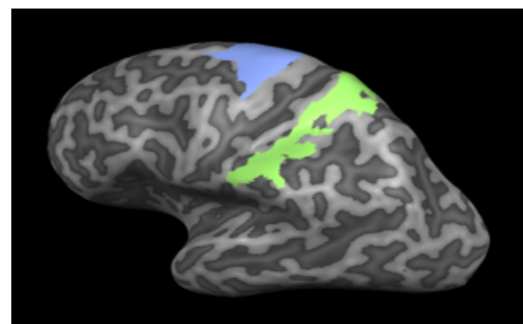
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The Brain’s “Physics Engine”



Fronto-Parietal Network



Nancy Kanwisher

The Mental Simulation Hypothesis: Human Neuroimaging Evidence

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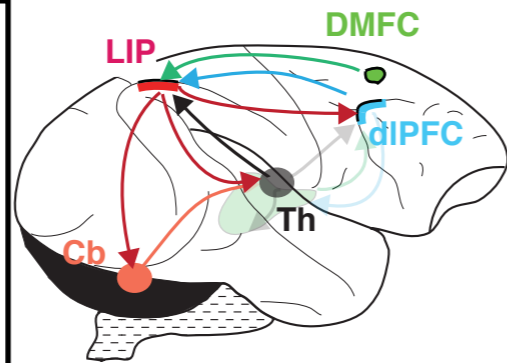
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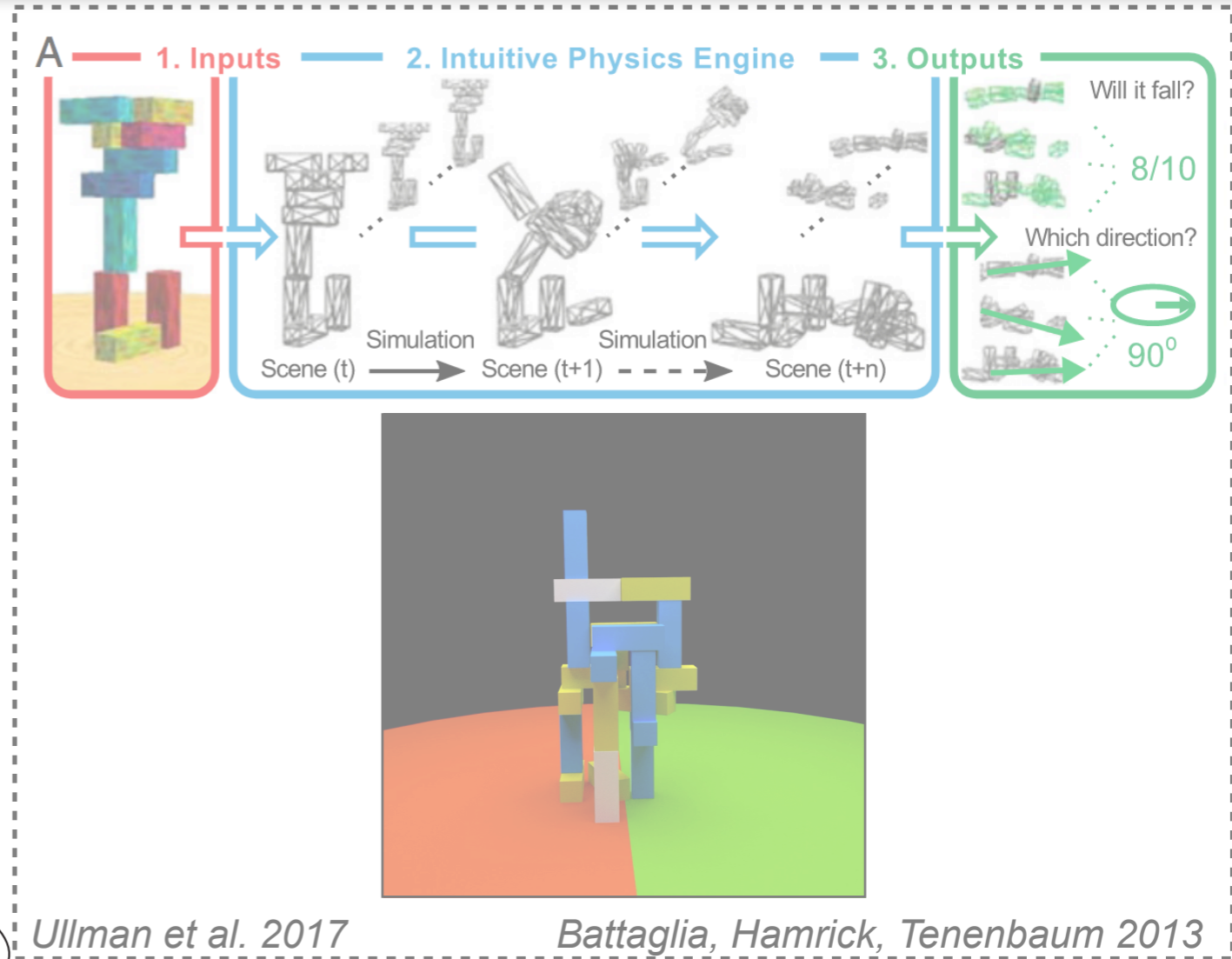
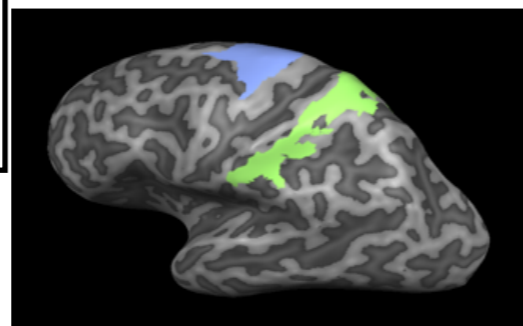
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The Brain’s “Physics Engine”

- A network of brain regions recruited by physical inferences (Fischer et al. 2016)



Fronto-Parietal Network



Fischer et al. 2016



Jason Fischer



Nancy Kanwisher

The Mental Simulation Hypothesis: Human Neuroimaging Evidence

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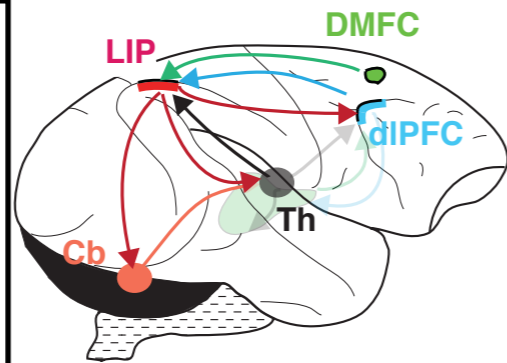
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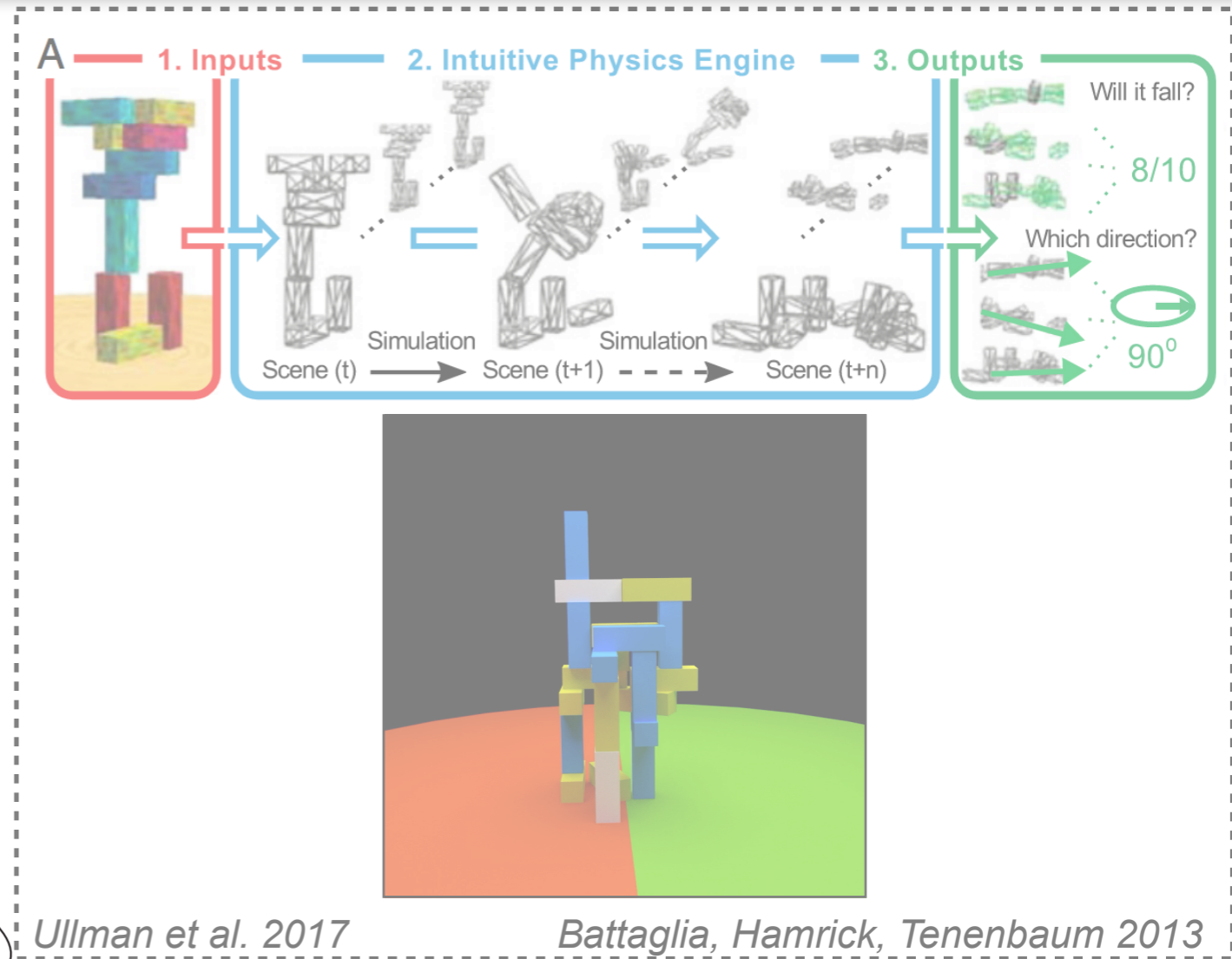
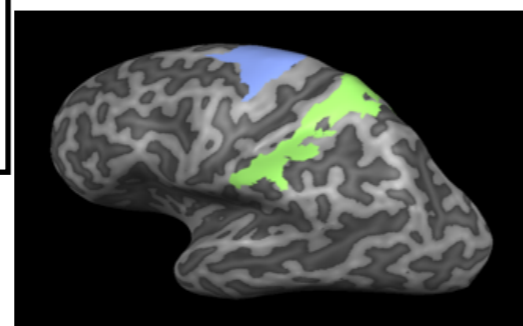
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Fronto-Parietal Network

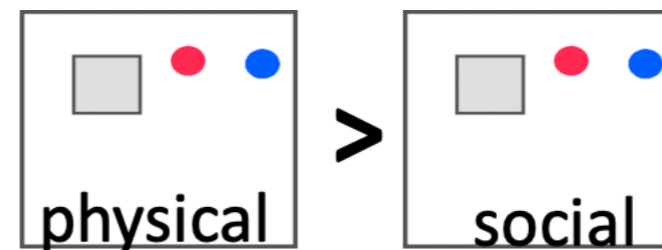


Ullman et al. 2017

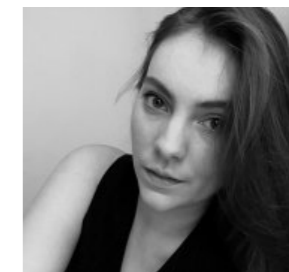
Battaglia, Hamrick, Tenenbaum 2013



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Schwettmann et al. 2019



Sarah Schwettmann



Nancy Kanwisher

The Mental Simulation Hypothesis: Human Neuroimaging Evidence

The Nature of Explanation

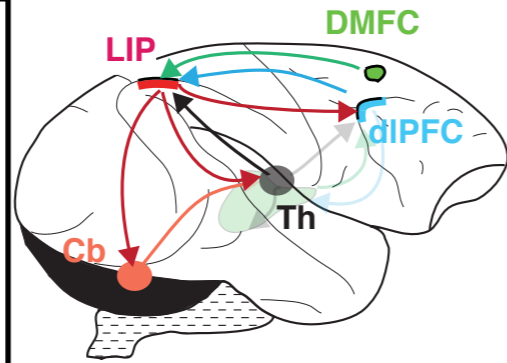
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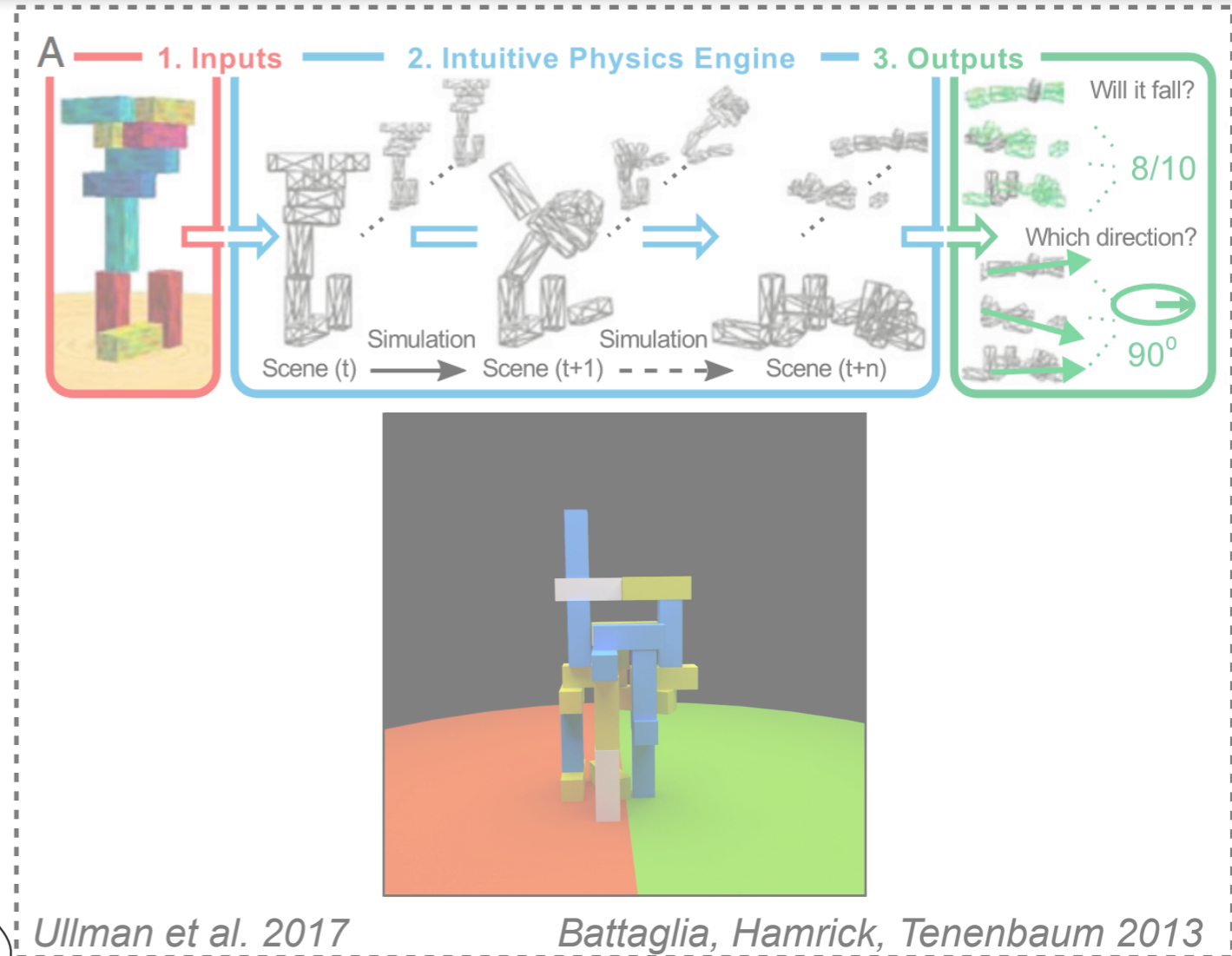
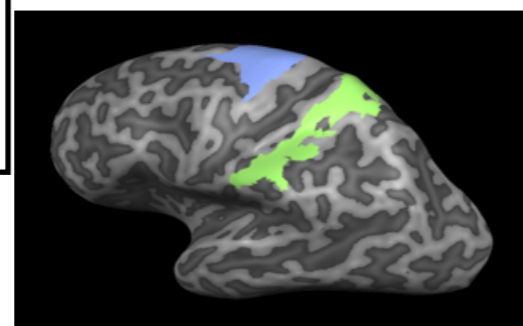
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- Contains information about physical stability (Pramod et al. 2022)



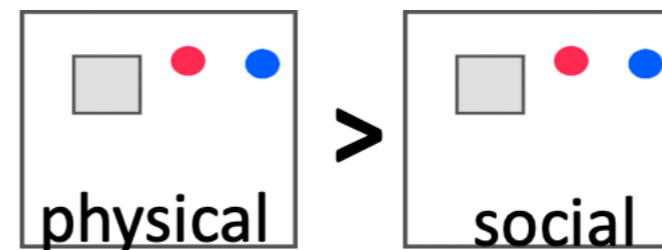
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Fischer et al. 2016



Pramod et al. 2022



Schwettmann et al. 2019



RT Pramod



Nancy Kanwisher

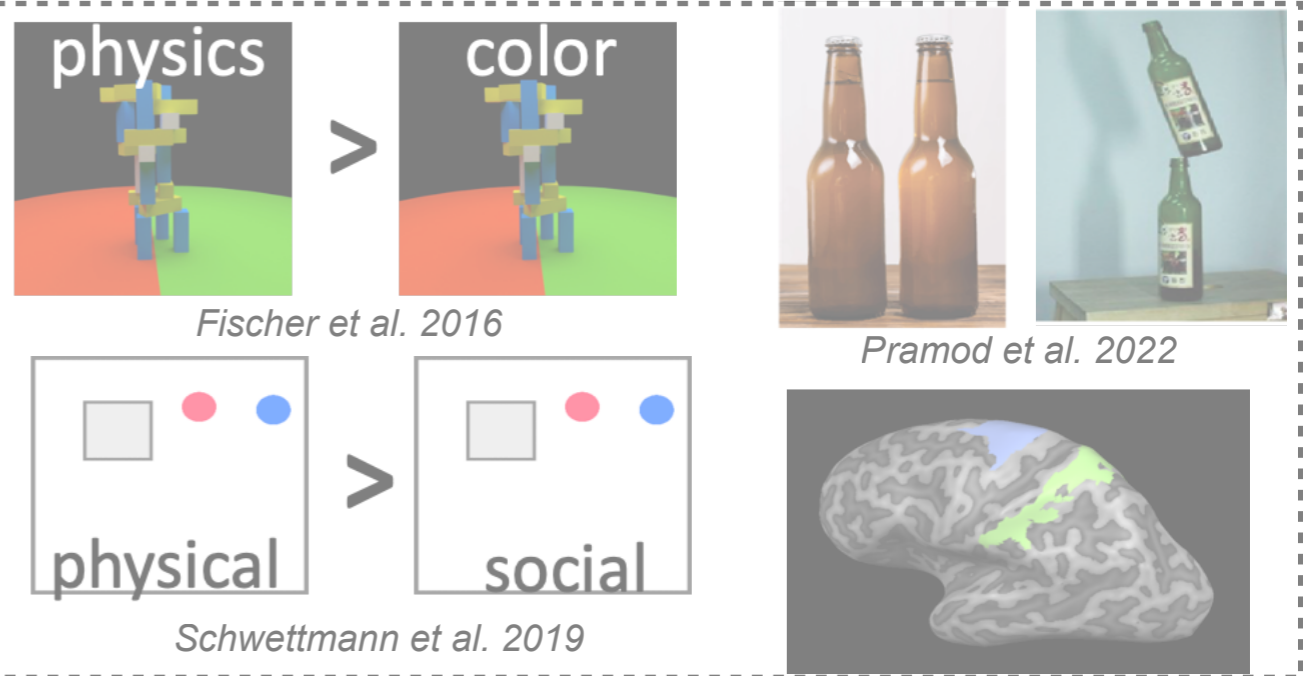
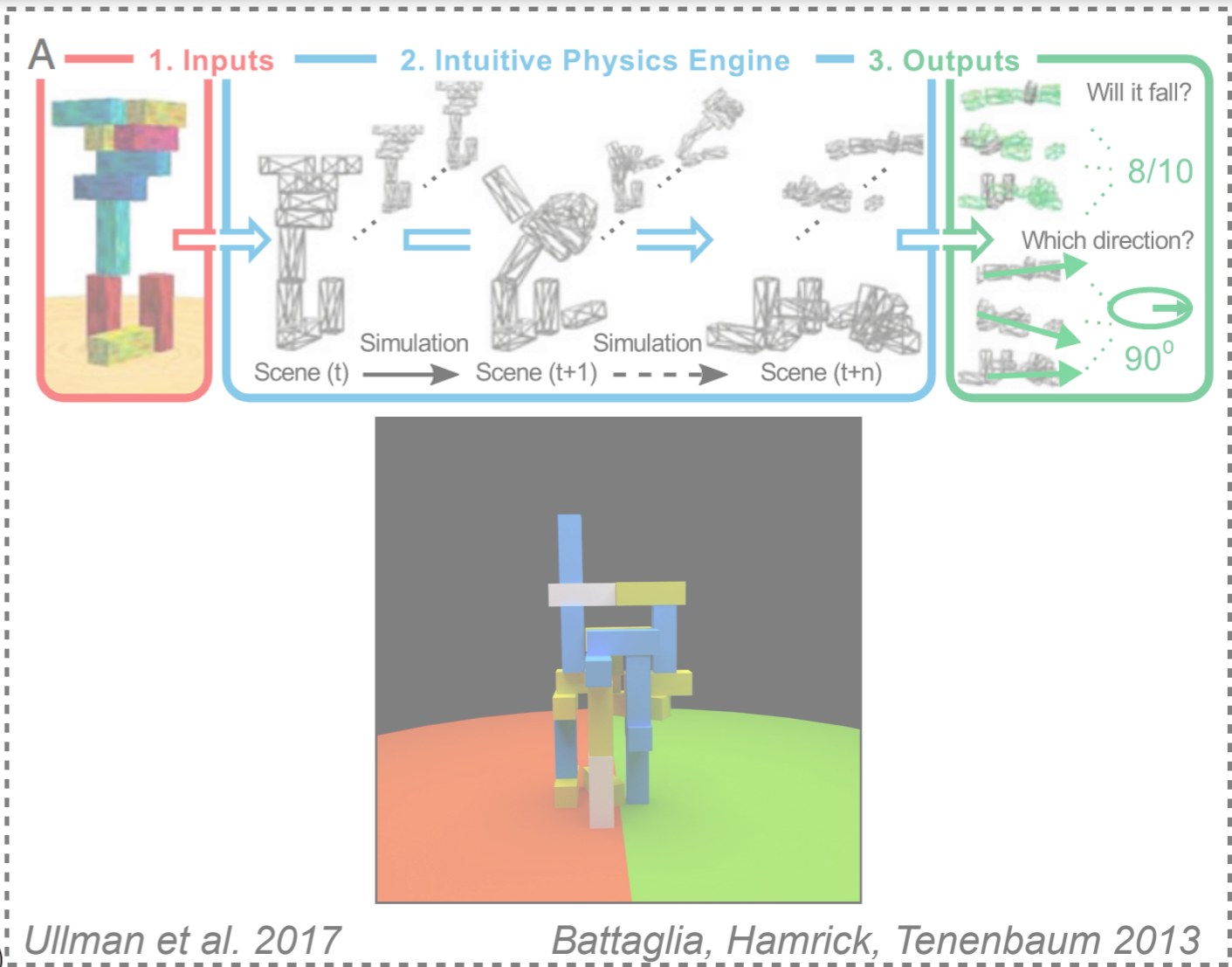
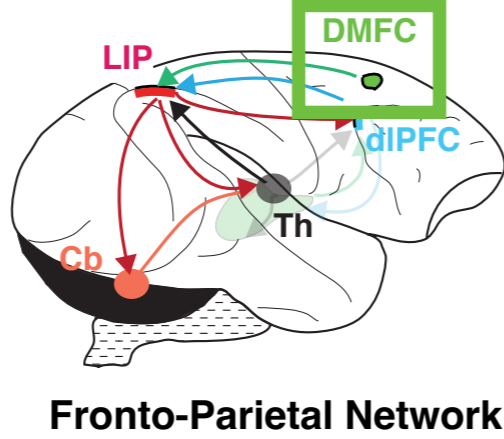
The Mental Simulation Hypothesis: Primate Electrophysiological Evidence

The Nature of Explanation

My hypothesis then is that thought models, or parallels, reality – that its essential feature is not ‘the mind’, ‘the self’, ‘sense-data’, nor propositions but symbolism, and that this symbolism is largely of the same kind as that which is familiar to us in mechanical devices which aid thought and calculation. . .

If the organism carries a ‘small-scale model’ of external reality and of its own possible actions within its head, it is able to try out various alternatives, conclude which is the best of them, react to future situations before they arise, utilize the knowledge of past events in dealing with the present and future, and in every way to react in a much fuller, safer, and more competent manner to the emergencies which face it.

Craik (1943): The brain builds **mental models** of the external physical world, that support physical inferences via **mental simulations**.

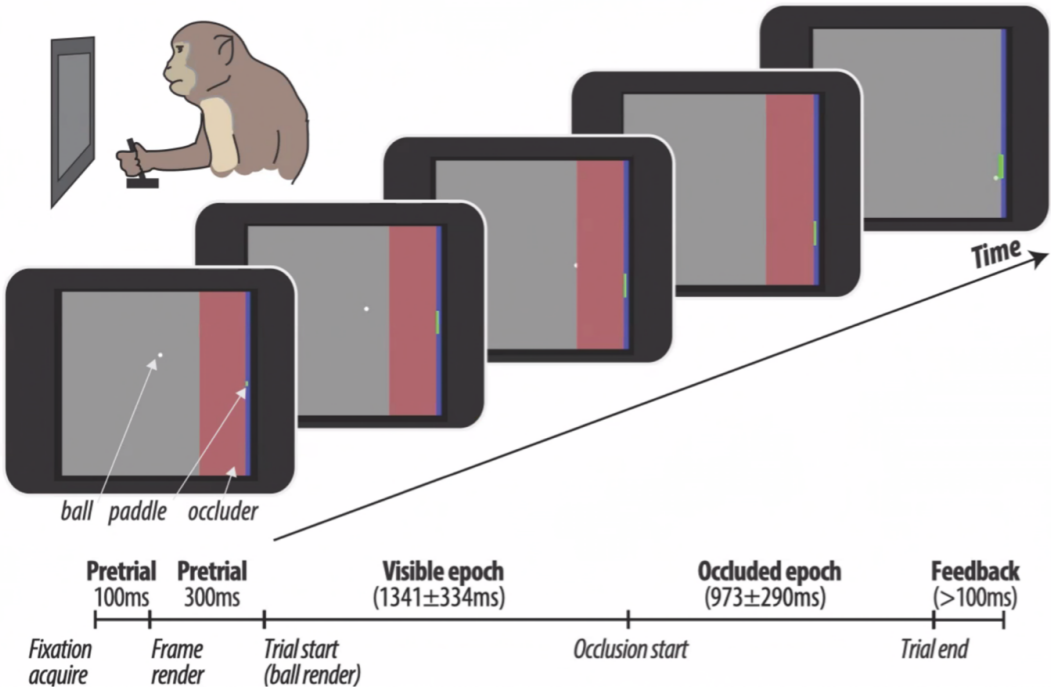


Rishi Rajalingham



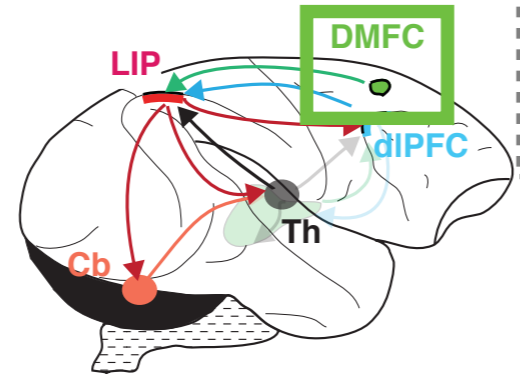
Mehrdad Jazayeri

The Mental Simulation Hypothesis: Primate Electrophysiological Evidence



The role of mental simulation in primate physical inference abilities

Rishi Rajalingham, Aida Piccato, Mehrdad Jazayeri
 doi: <https://doi.org/10.1101/2021.01.14.426741>



Fronto-Parietal Network

Dynamic tracking of objects in the macaque dorsomedial frontal cortex

Rishi Rajalingham, Hansem Sohn, Mehrdad Jazayeri
 doi: <https://doi.org/10.1101/2022.06.24.497529>



Rishi Rajalingham



Mehrdad Jazayeri

A — 1. Inputs — 2. Intuitive Physics Engine — 3. Outputs

Ullman et al. 2017

Battaglia, Hamrick, Tenenbaum 2013

physics

Fischer et al. 2016

color

Pramod et al. 2022

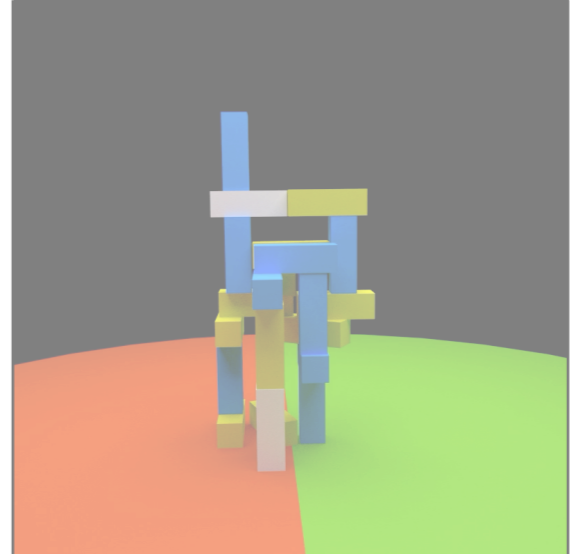
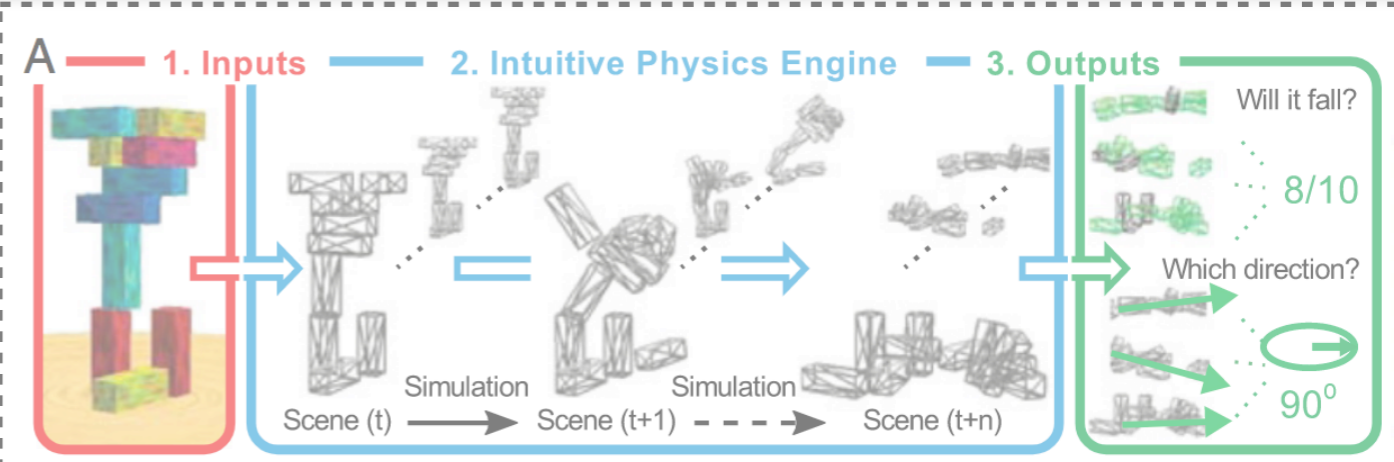
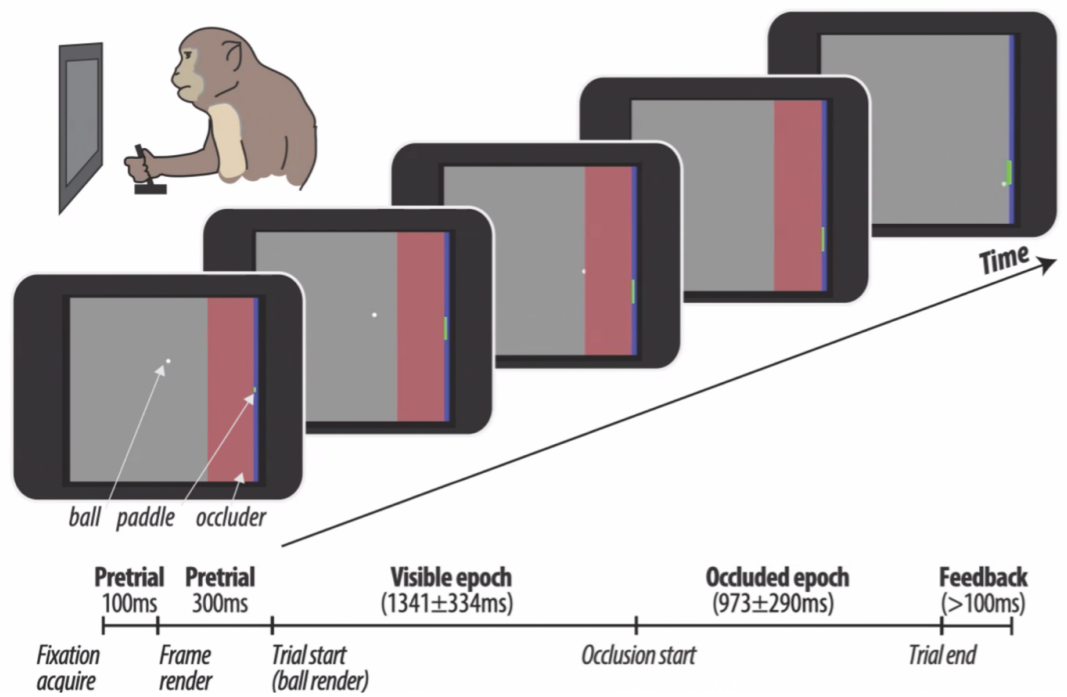
physical

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social

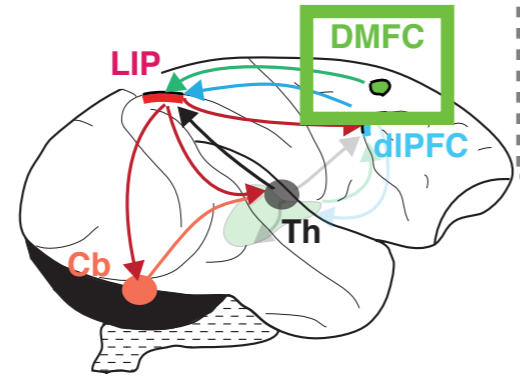
Schwettmann et al. 2019

The Mental Simulation Hypothesis: Primate Electrophysiological Evidence

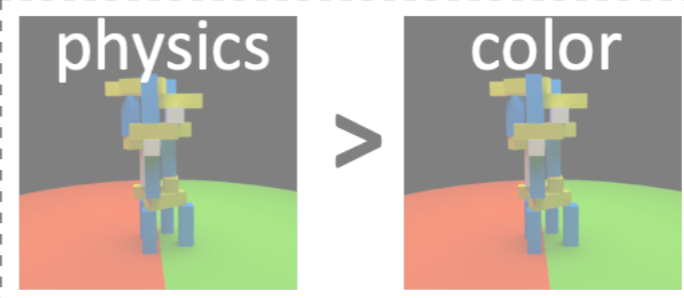


Ullman et al. 2017

Battaglia, Hamrick, Tenenbaum 2013



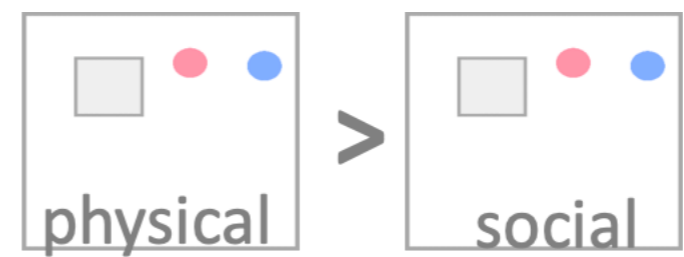
Fronto-Parietal Network



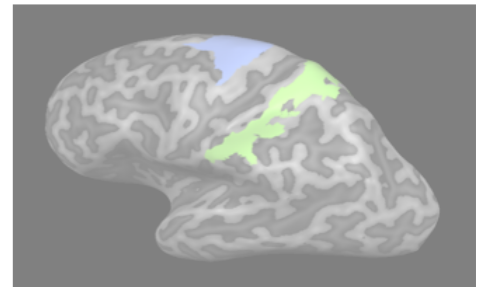
Fischer et al. 2016



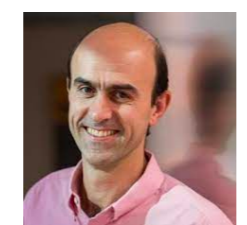
Pramod et al. 2022



Schwettmann et al. 2019

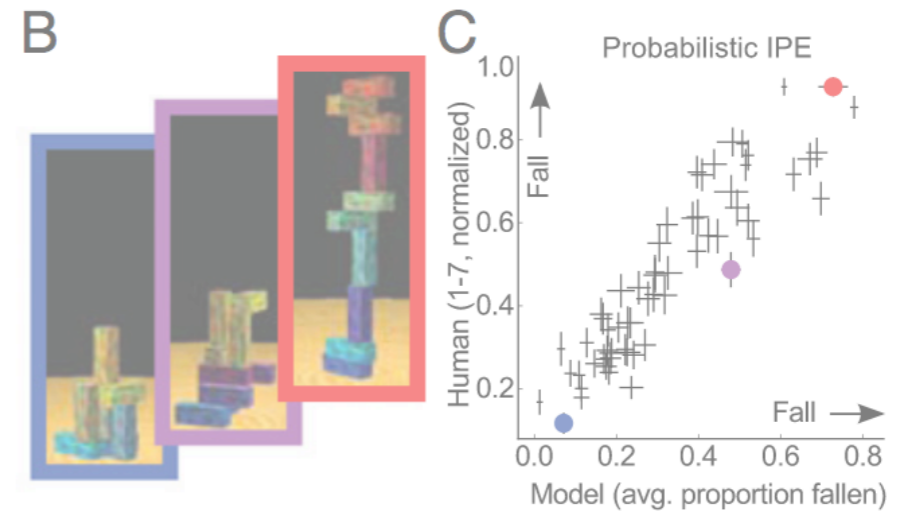
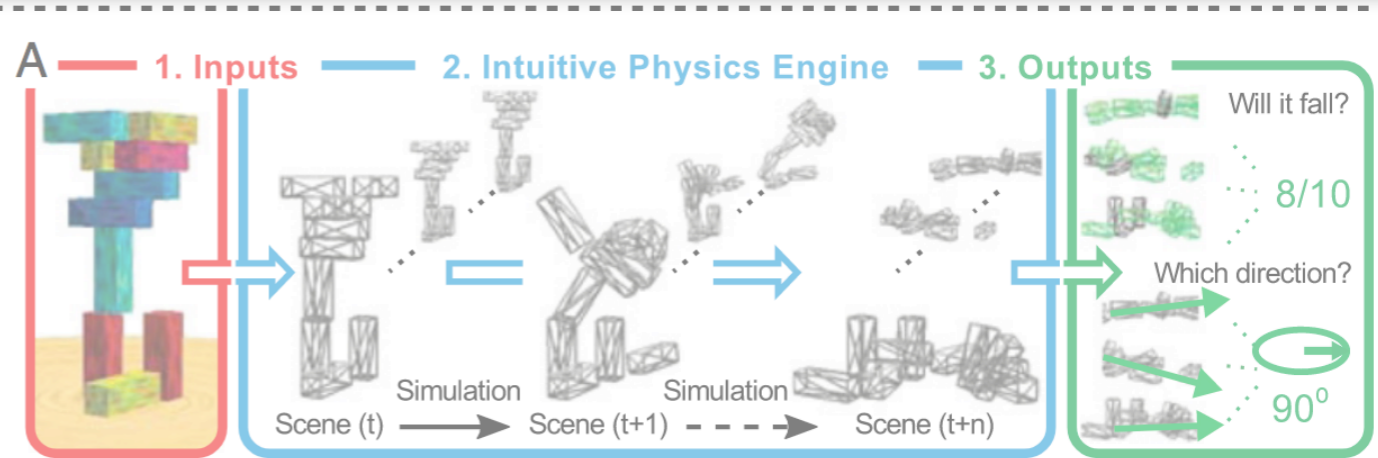
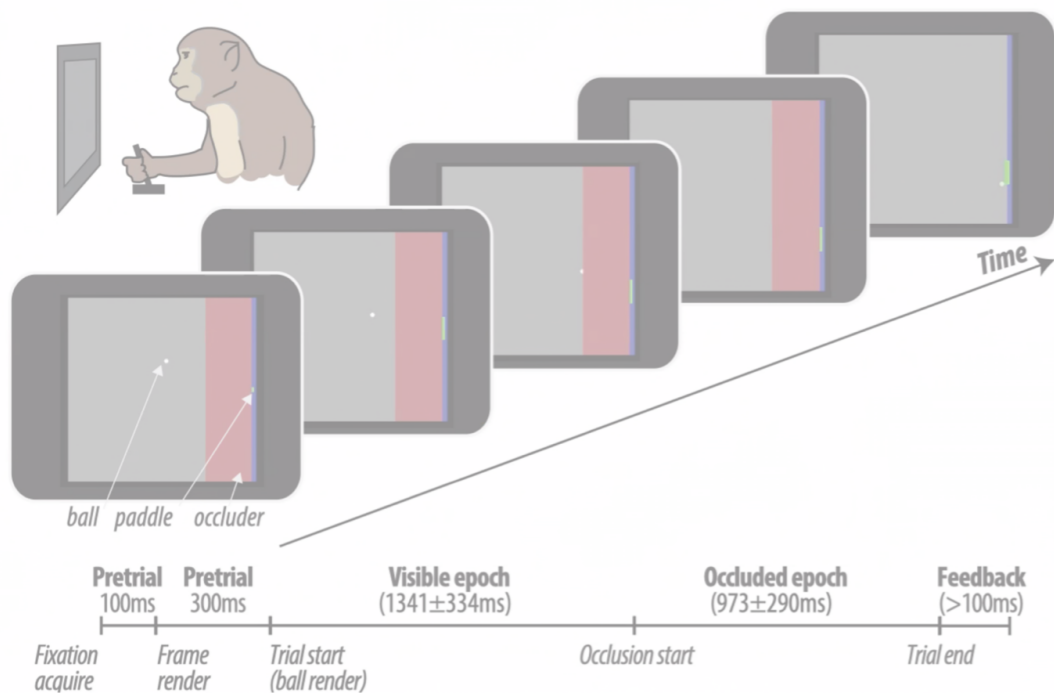


Rishi Rajalingham



Mehrdad Jazayeri

Functional Constraints of Mental Simulation Across Environments?



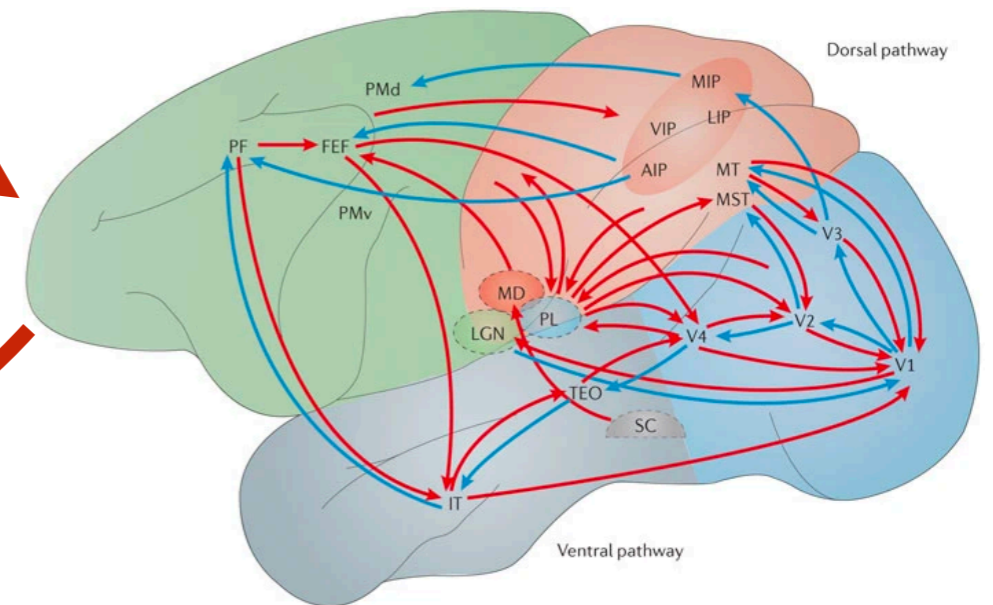
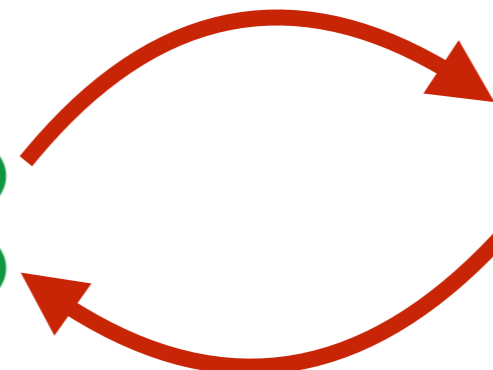
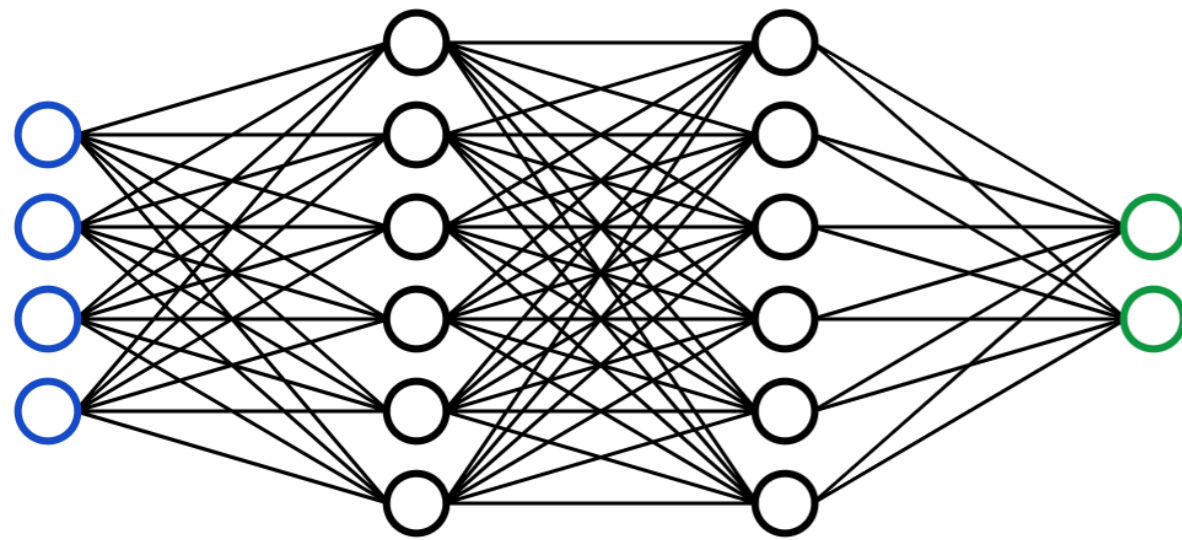
Neurobiological Puzzle: What are the functional constraints that enable us to predict the future state of our environment *across* diverse settings?

Task-Optimized Approach

Neurobiological Puzzle: What are the **functional constraints** that enable us to predict the future state of our environment *across* diverse settings?

Task-Optimized Approach

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



Yields:

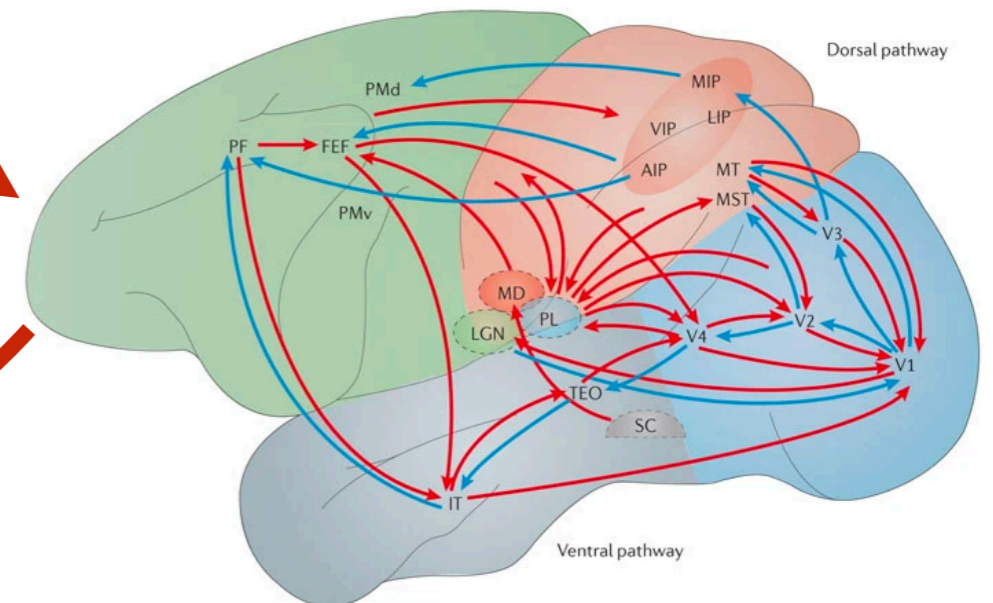
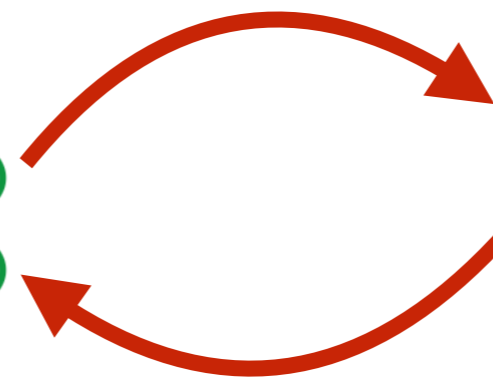
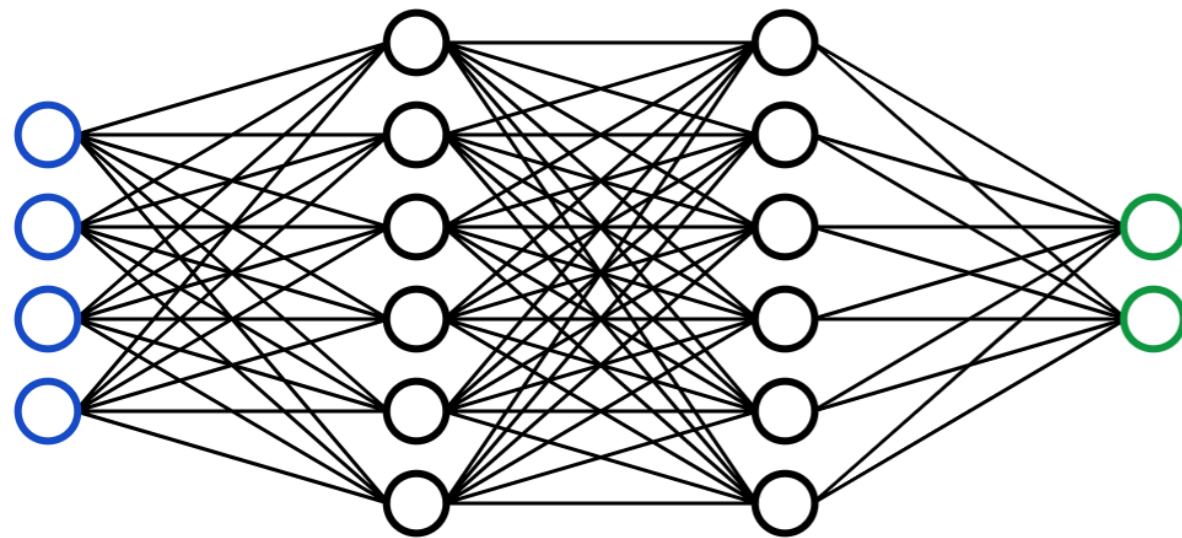
Quantitatively Accurate & Practically Useful Brain Models

AND

Principles of *Why* Neural Responses Are As They Are

Task-Optimized Approach

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



Yields:

Quantitatively Accurate & Practically Useful Brain Models

AND

Principles of *Why* Neural Responses Are As They Are

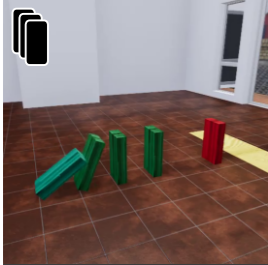
Task-Optimized Approach

Inputs

Sensory-Cognitive Hypothesis Classes

Physion

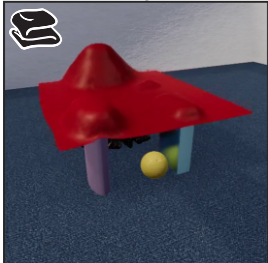
Dominoes



Support



Drape

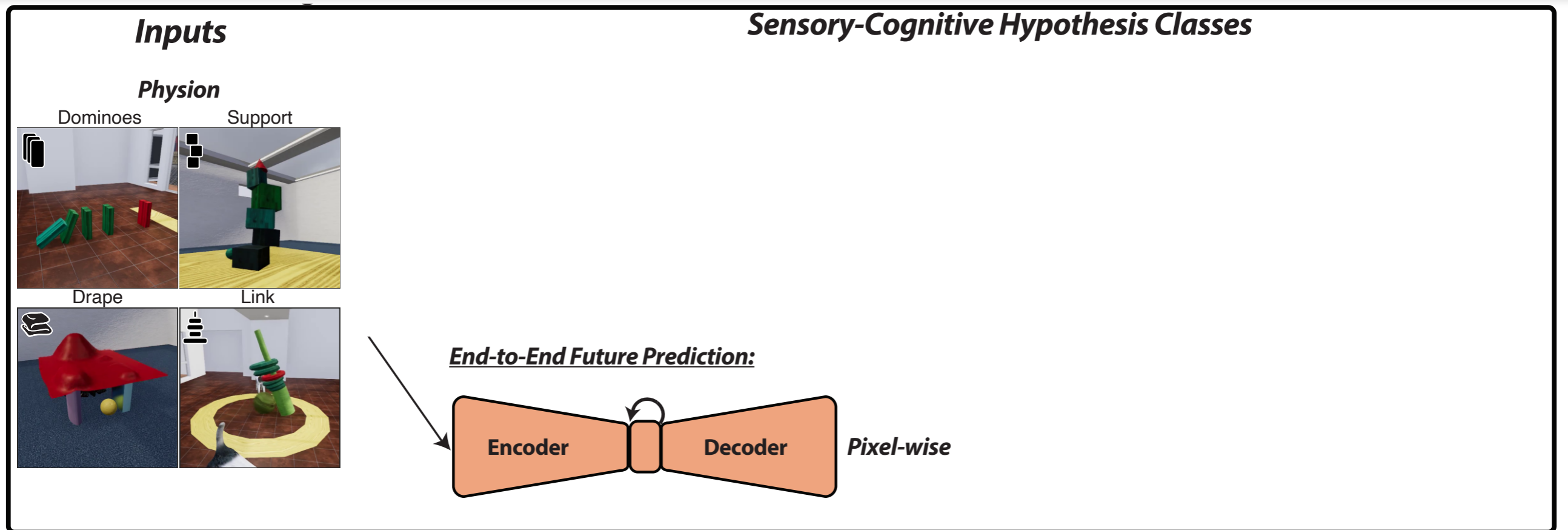


Link



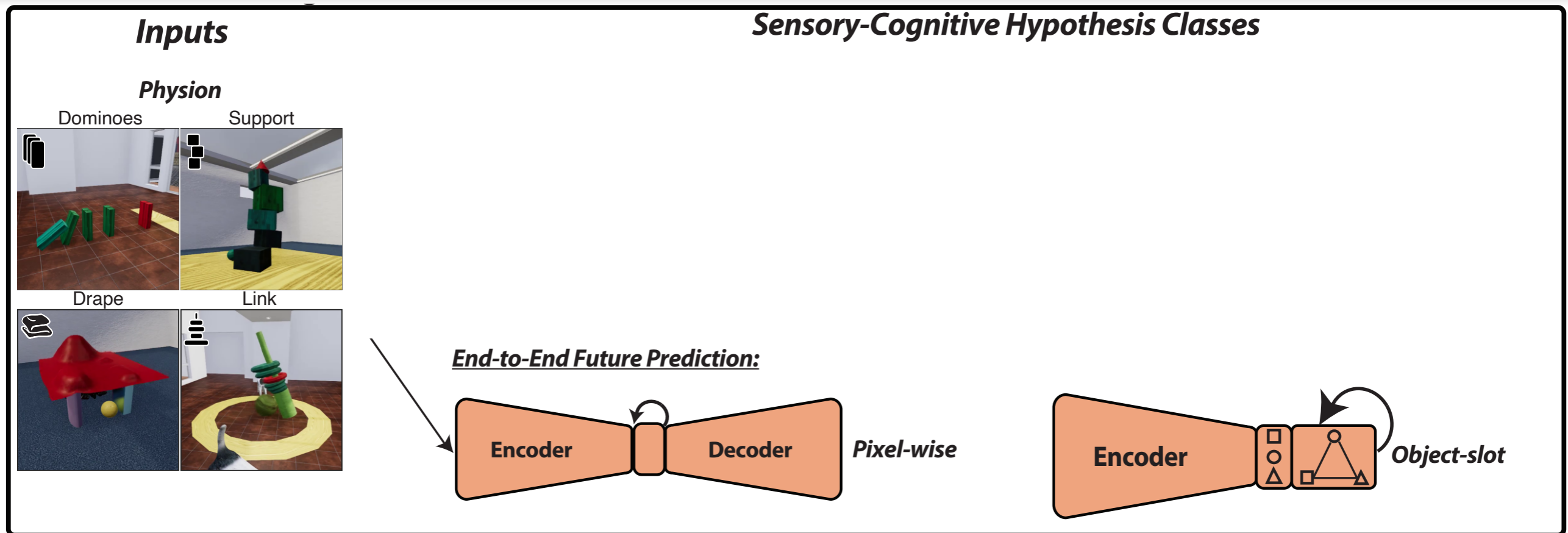
Neurobiological Puzzle: What are the **functional constraints** that enable us to predict the future state of our environment *across* diverse settings?

Task-Optimized Approach



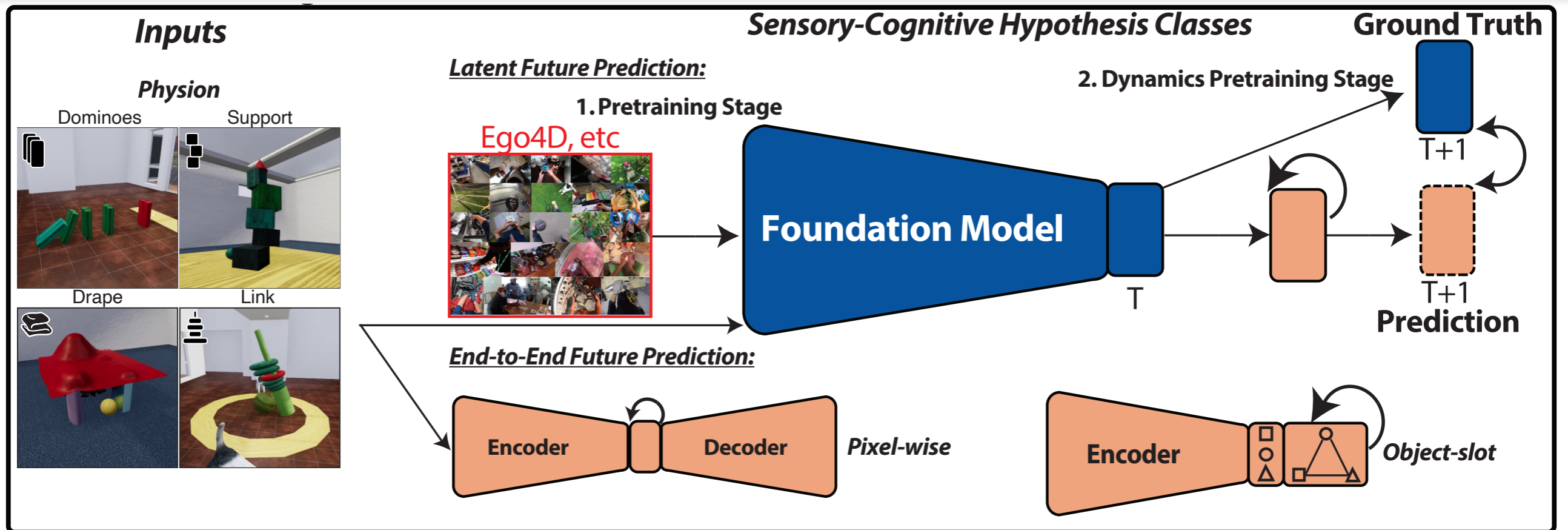
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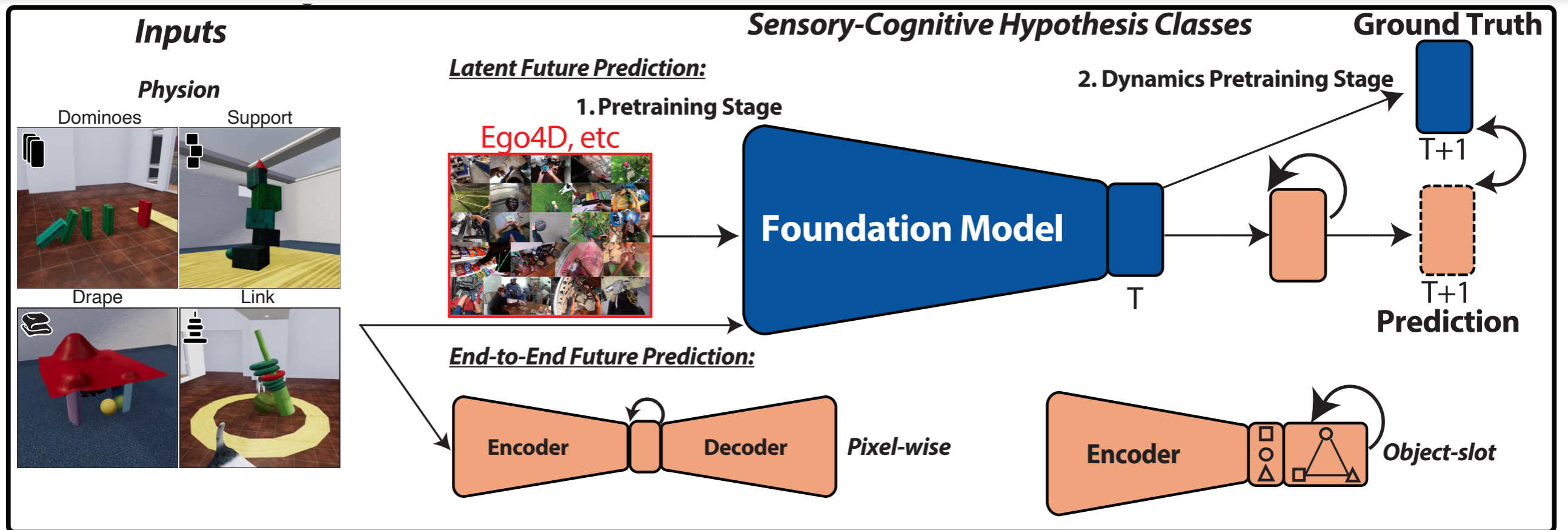
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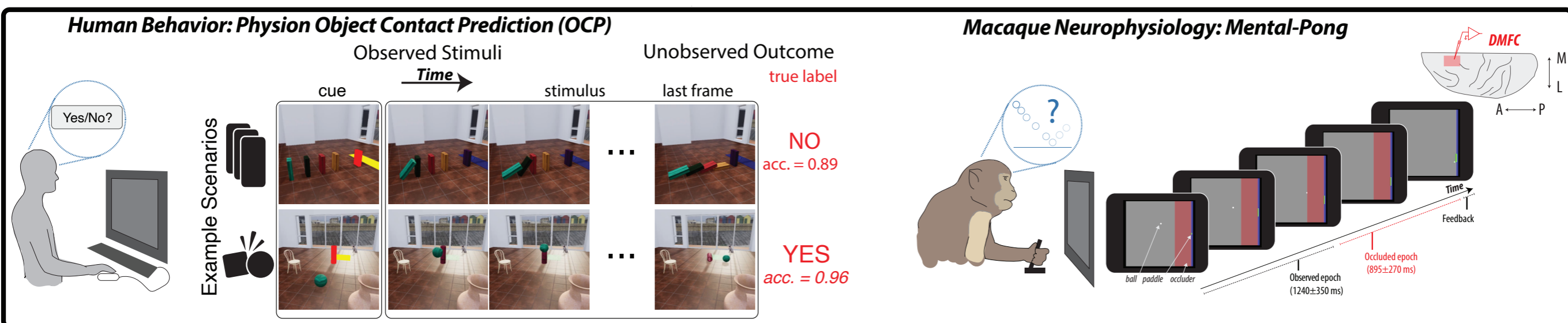
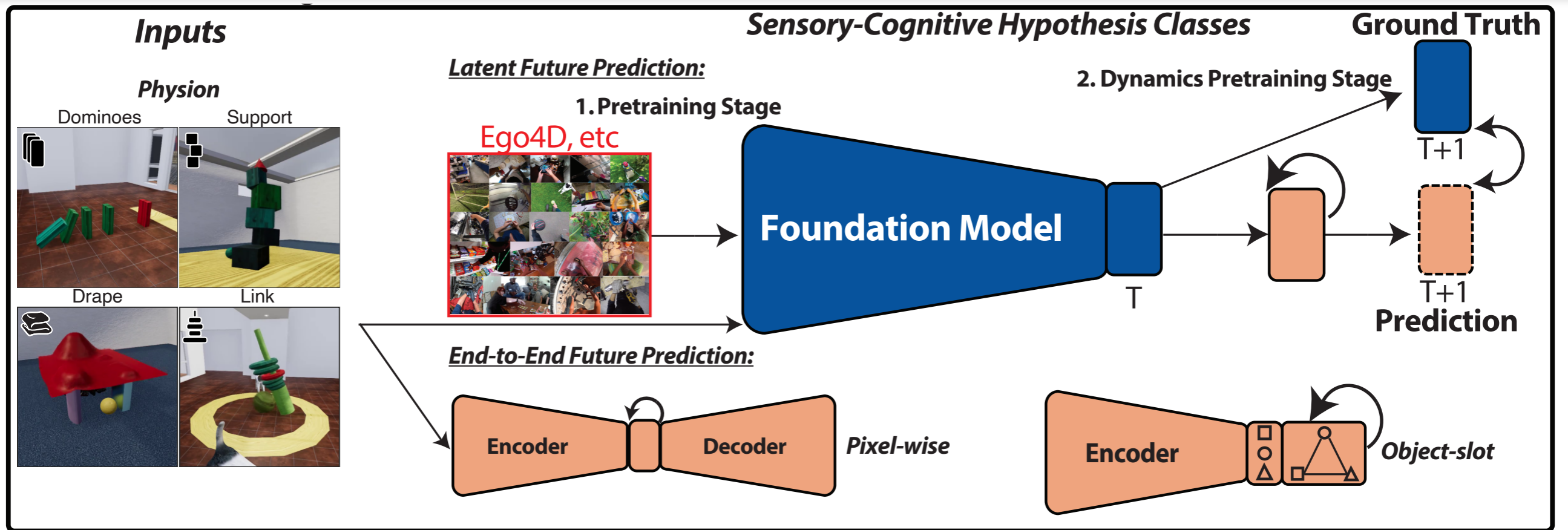
Neurobiological Puzzle: What are the **functional constraints** that enable us to predict the future state of our environment *across* diverse settings?

Task-Optimized Approach

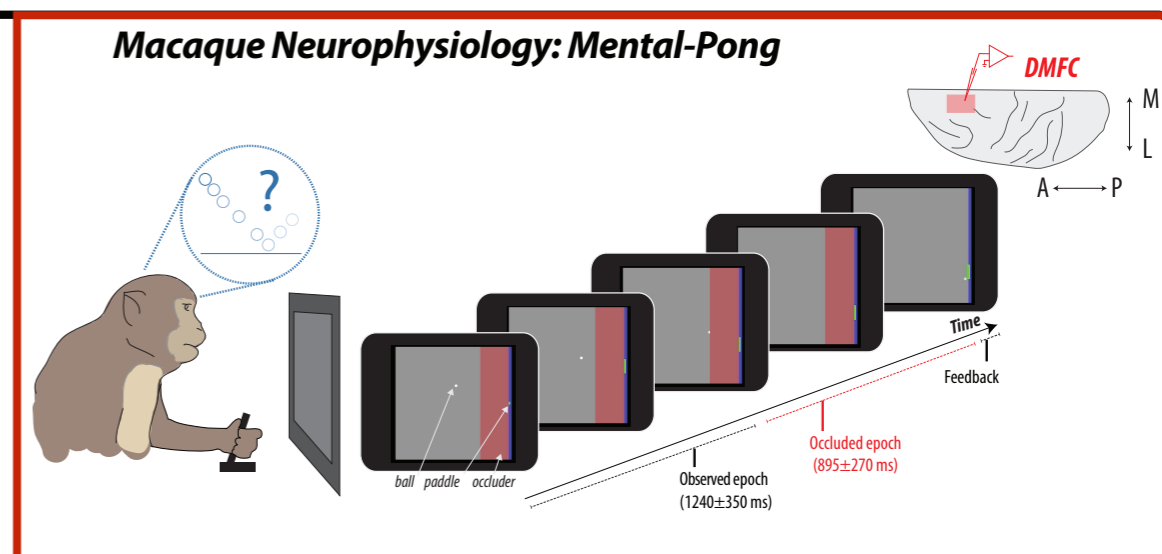
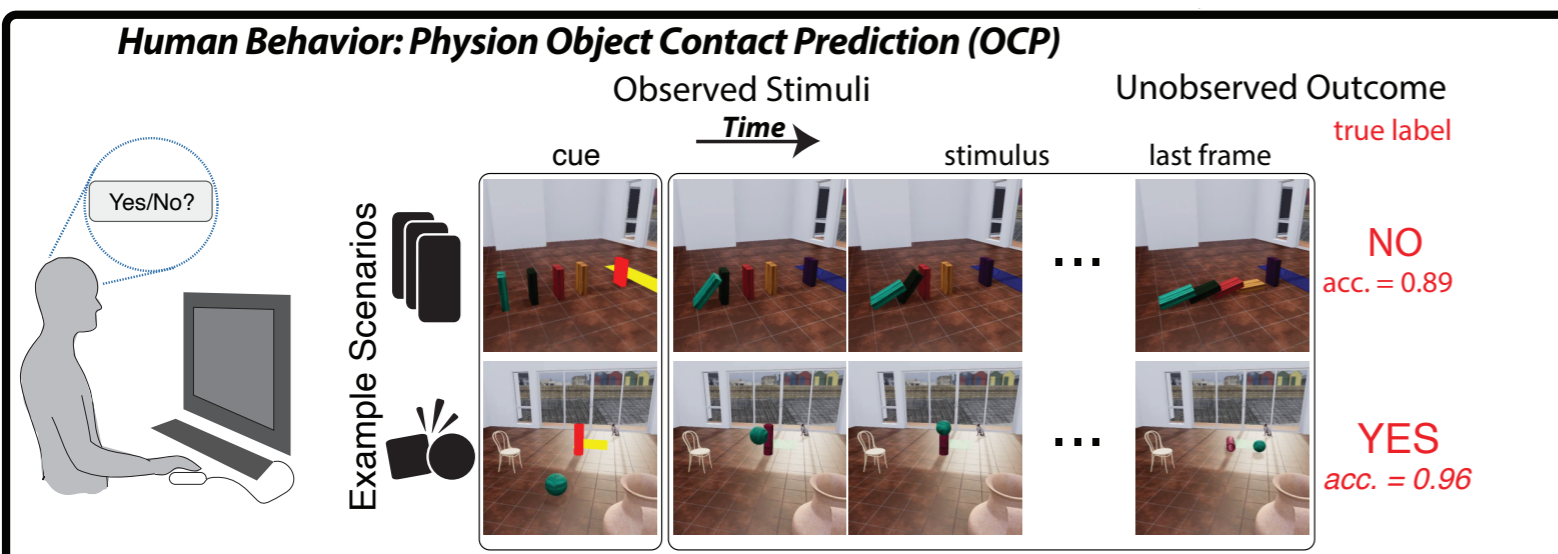
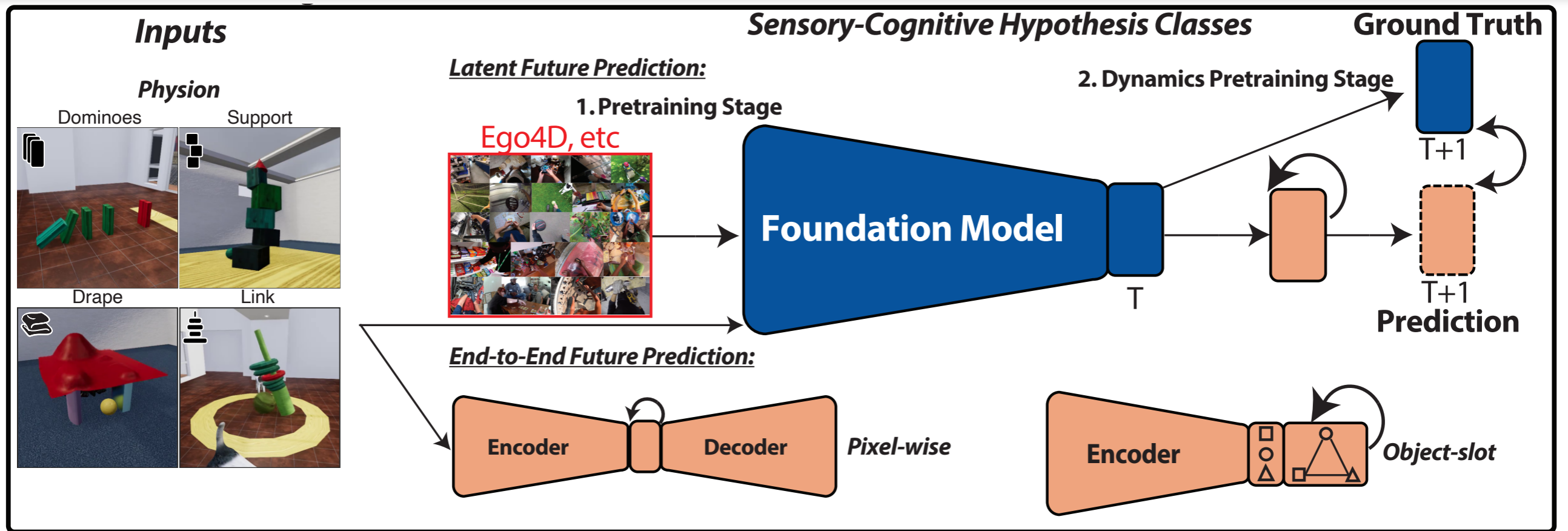


Neurobiological Puzzle: What are the **functional constraints** that enable us to predict the future state of our environment **across diverse settings**?

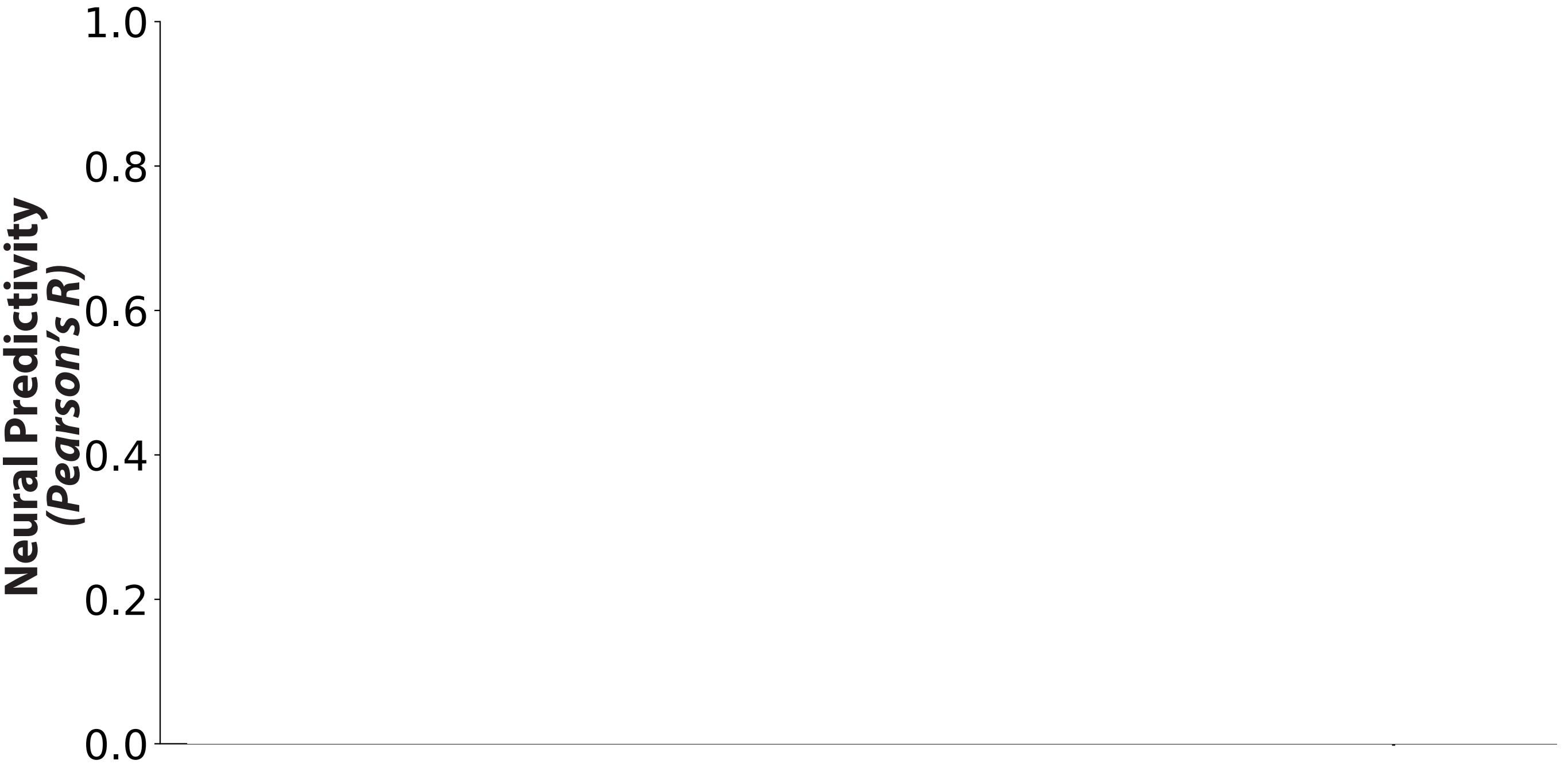
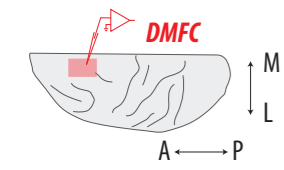
Task-Optimized Approach



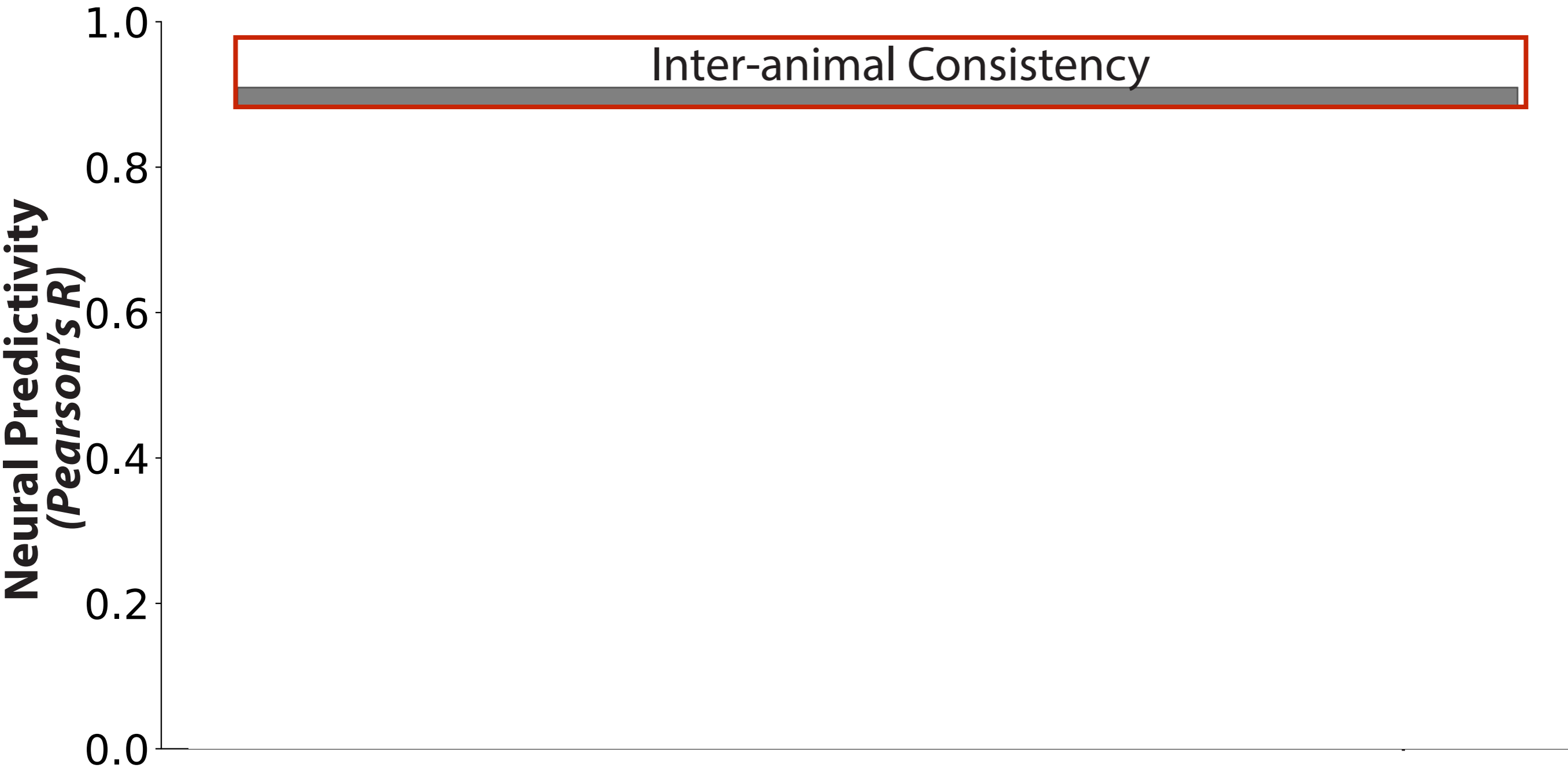
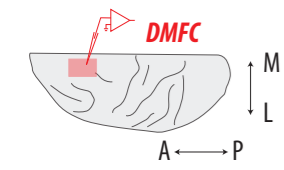
Macaque Neurophysiology: Mental Pong



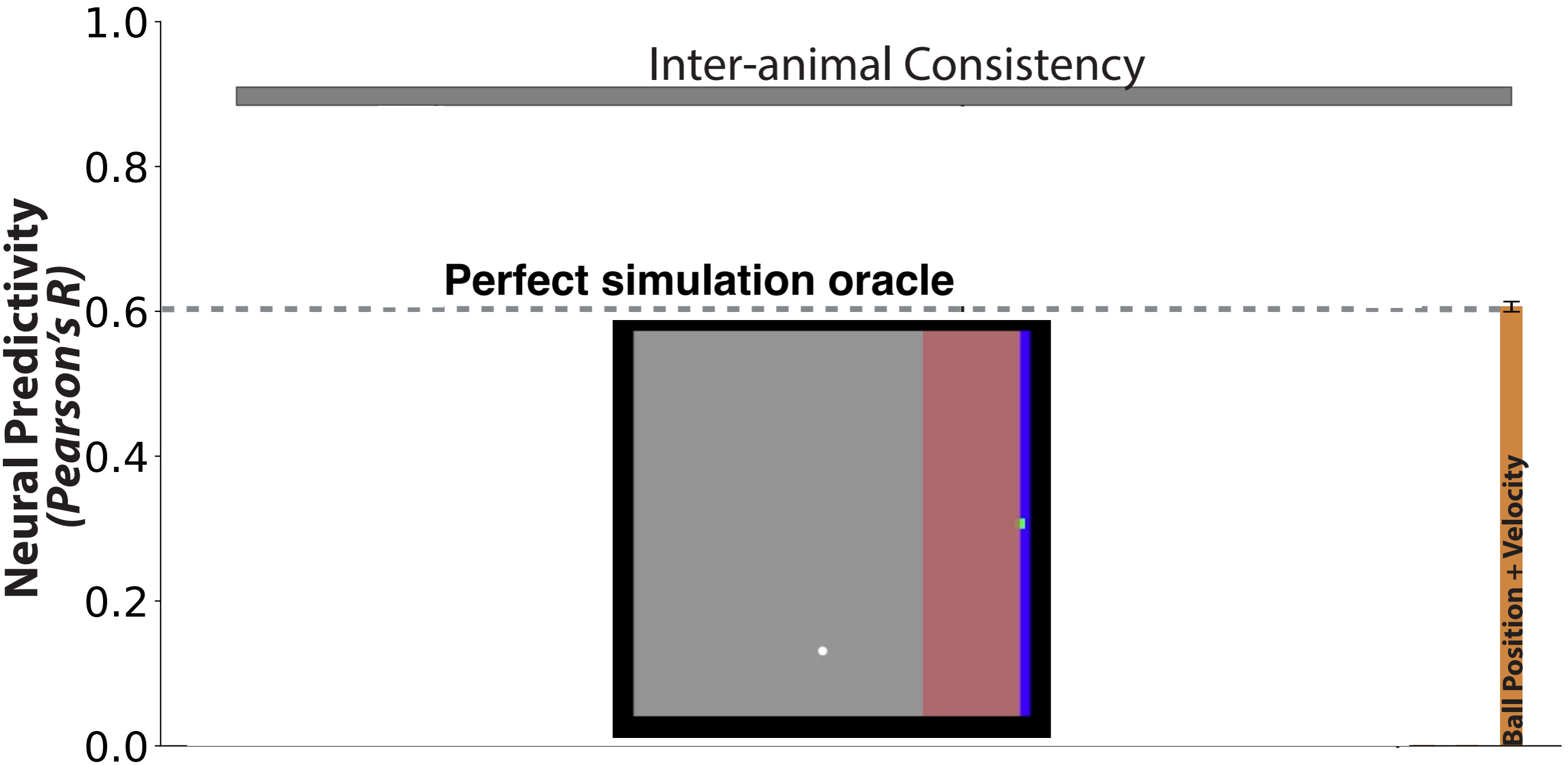
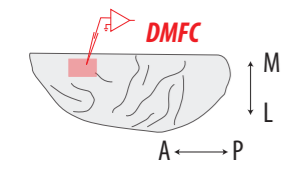
Macaque Neurophysiology: Mental Pong



Macaque Neurophysiology: Mental Pong



Perfect Simulation Oracle Predicts Neural Data Well

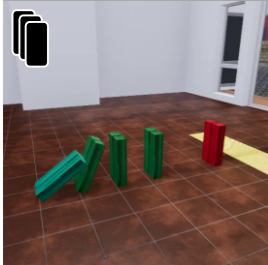


Functional Constraint Hypotheses

Inputs

Physion

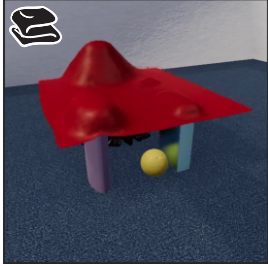
Dominoes



Support



Drape



Link



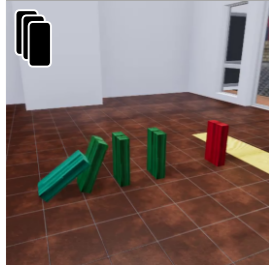
Sensory-Cognitive Hypothesis Classes

Hypothesis Class I: Pixel-wise Future Prediction

Inputs

Physion

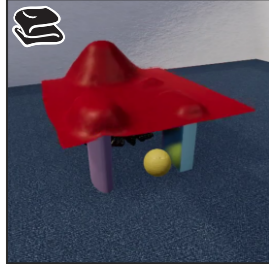
Dominoes



Support



Drape

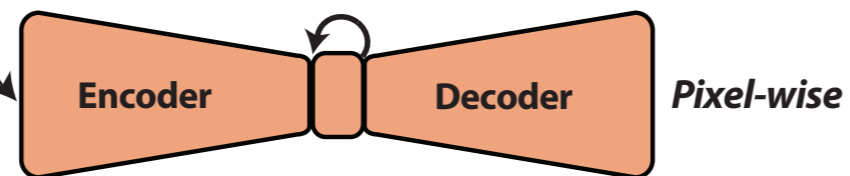


Link

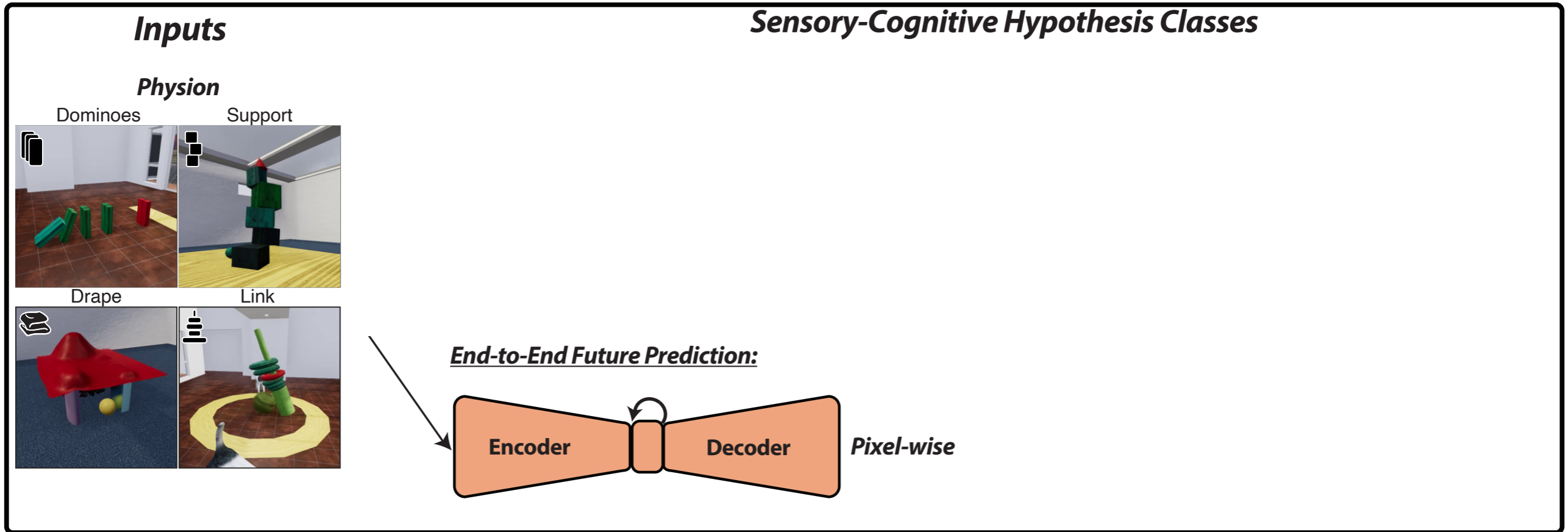


Sensory-Cognitive Hypothesis Classes

End-to-End Future Prediction:

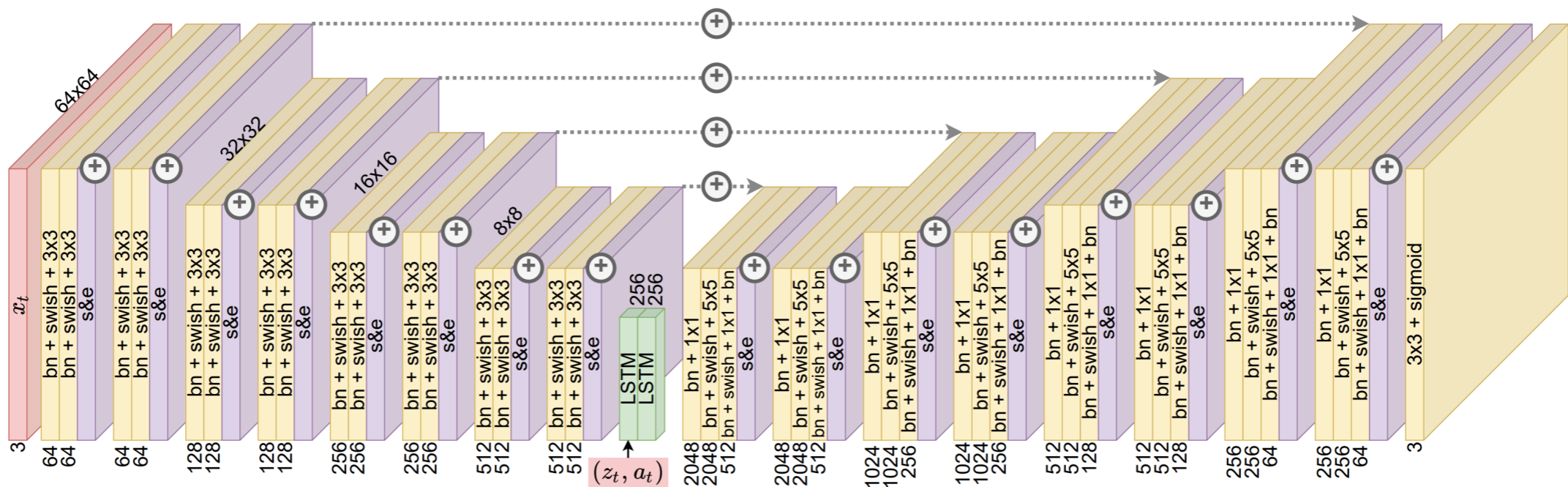


Hypothesis Class I: Pixel-wise Future Prediction



Babaeizadeh et al. 2021

■ Input
 ■ Conv
 ■ Squeeze and Excite
 ■ LSTM
 - - - - - Skip Connection
 + Residual



Hypothesis Class I: Pixel-wise Future Prediction

Inputs

Physion

Dominoes Support

Drape Link

Sensory-Cognitive Hypothesis Classes

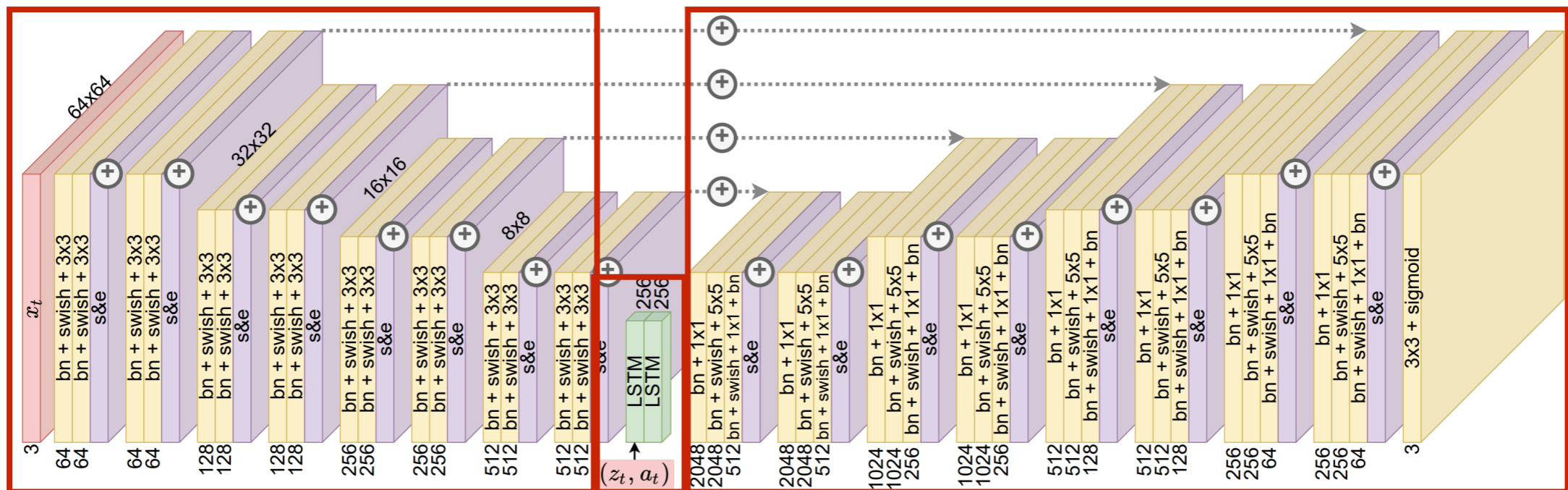
Predicts the future at the *pixel* resolution of the sensory input
(very detailed)

$$\mathcal{L} = \|\mathbf{x}_{t+1} - \hat{\mathbf{x}}_{t+1}\|_2^2 + \beta D_{KL}(\mathcal{N}(\mu, \sigma) \parallel \mathcal{N}(0, \mathbf{I}))$$

End-to-End Future Prediction:

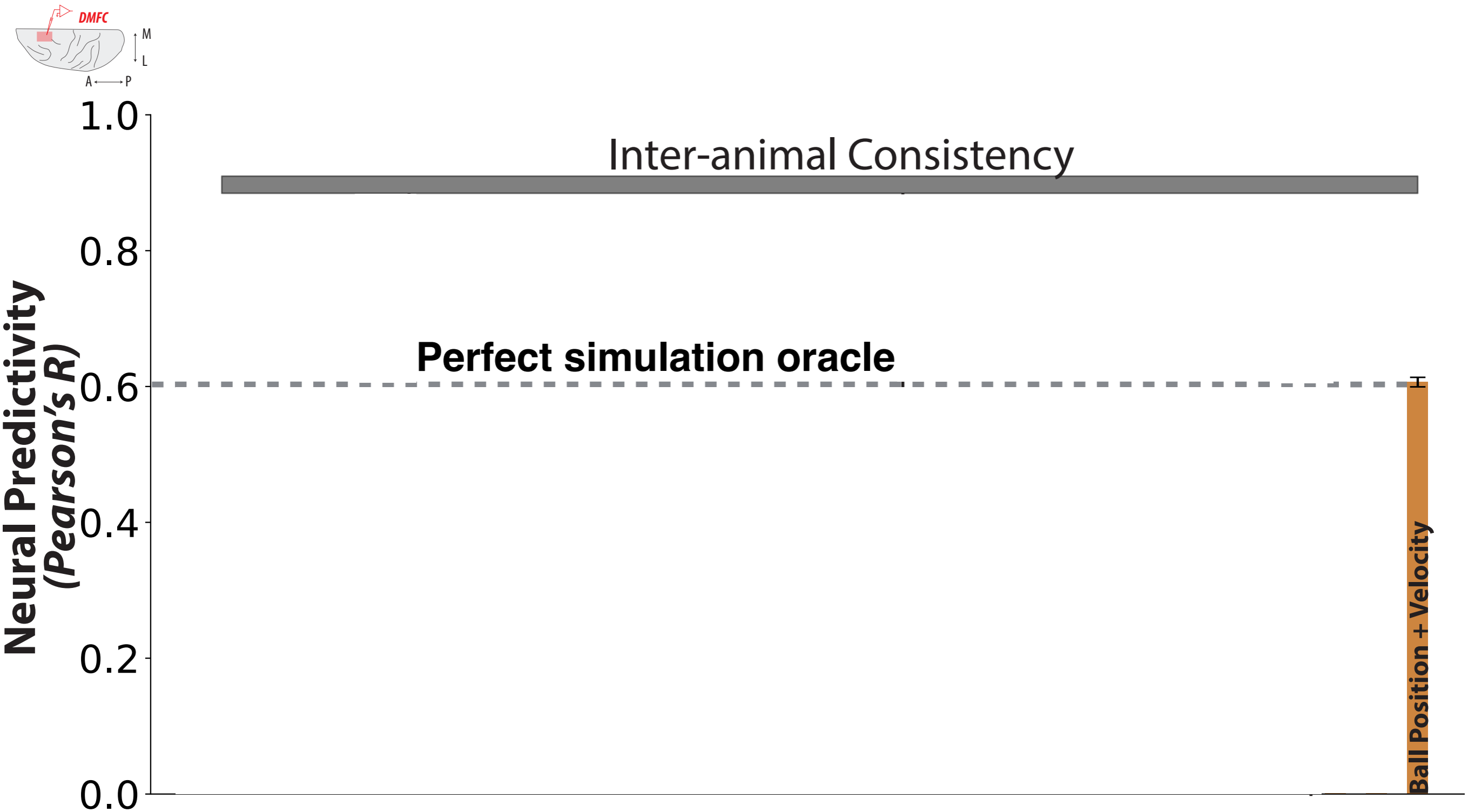
Babaeizadeh et al. 2021

Input Conv Squeeze and Excite LSTM Skip Connection Residual

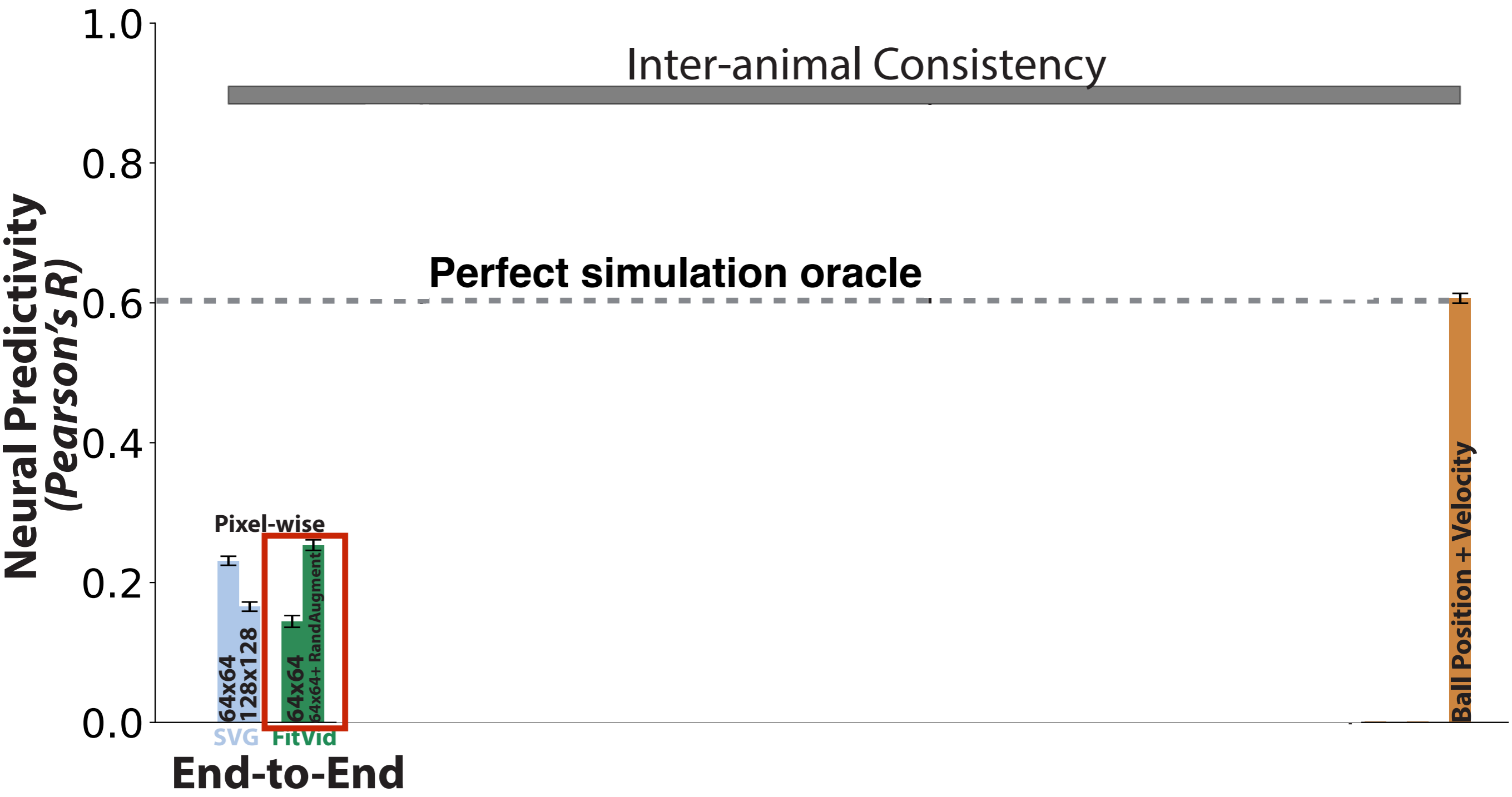
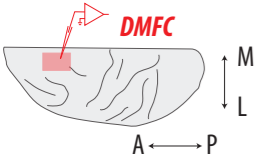


Visual Encoder ("Sensory") Dynamics Predictor ("Cognitive") Frame Decoder ("Objective/Behavior")

Physical Simulation Oracles Predict Neural Data Well

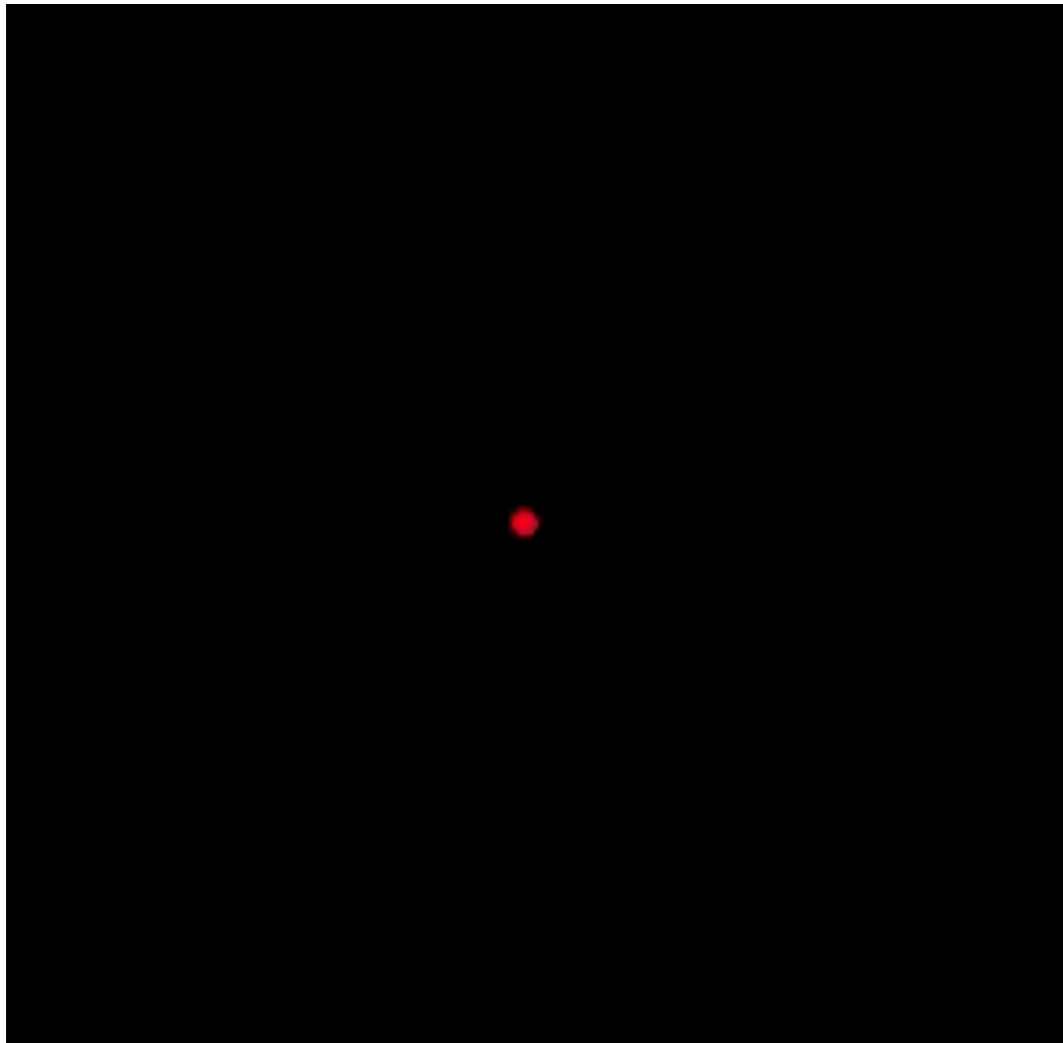


Pixel-wise Future Prediction Poorly Predicts Neurons

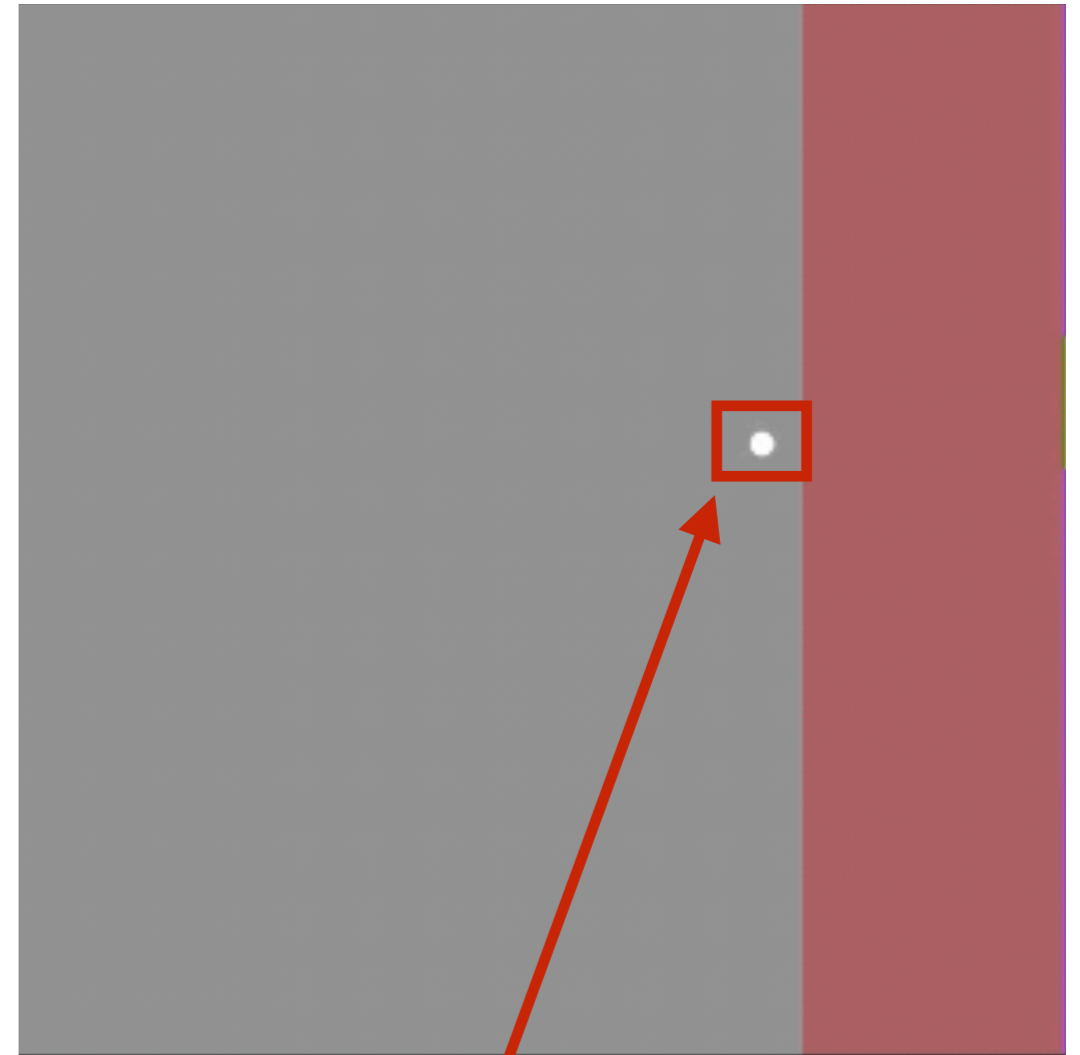


...and they struggle to generalize to Pong

Input Frames



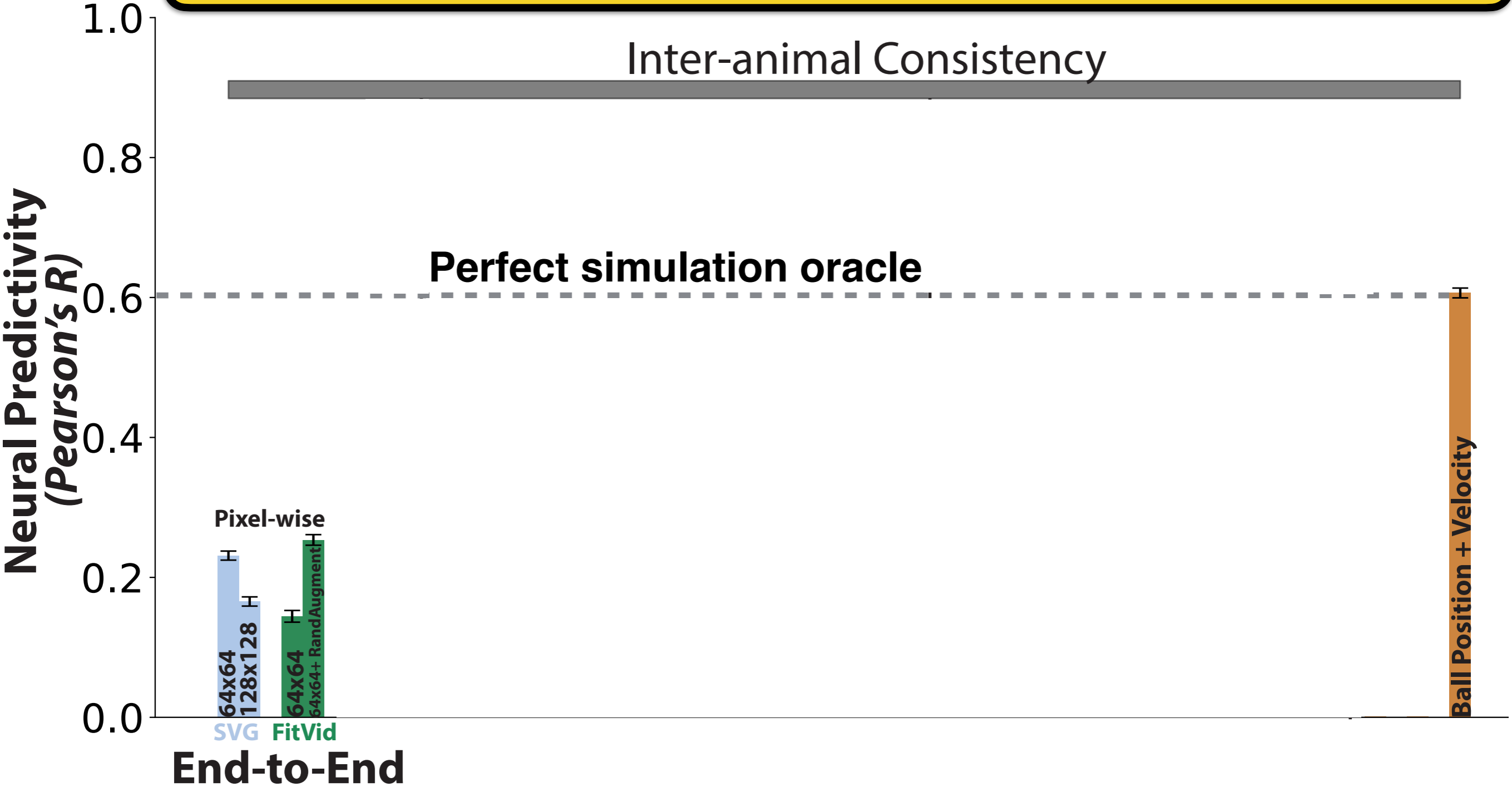
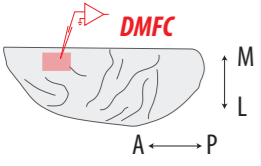
Predicted Frames



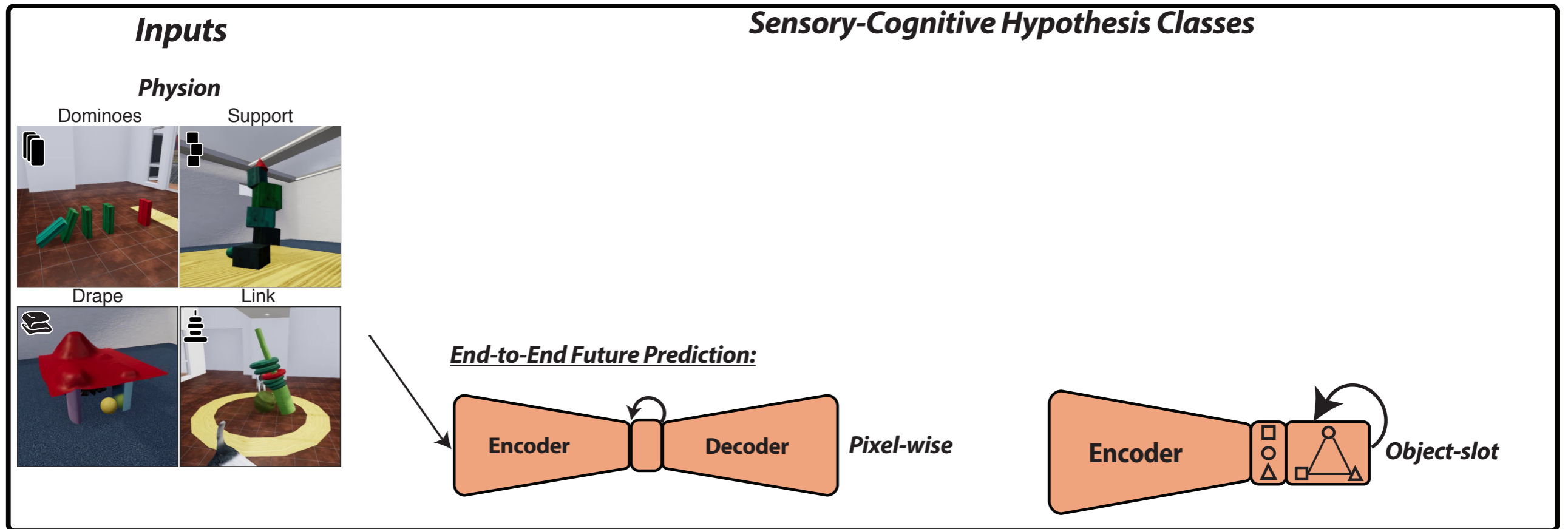
Ball stops at final input frame, in the model's "imagination"

Pixel-wise Future Prediction Poorly Predicts Neurons

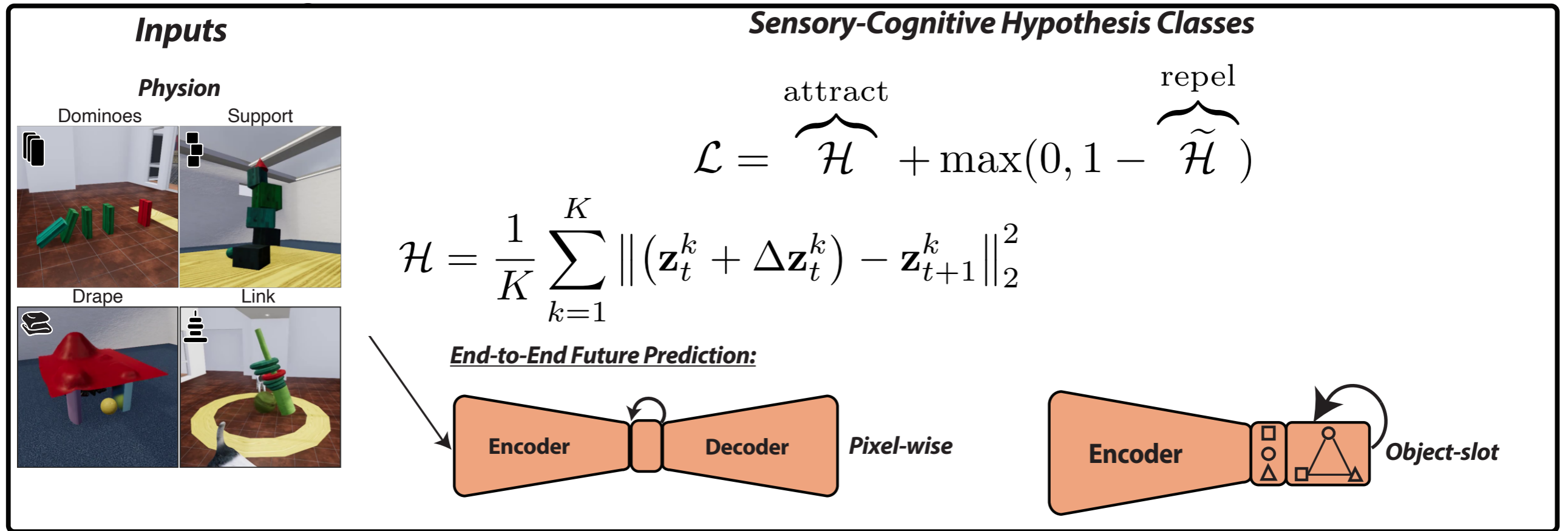
Perhaps DMFC predicts a “factorized” version of the scene?
How?



Hypothesis Class 2: Object Slots

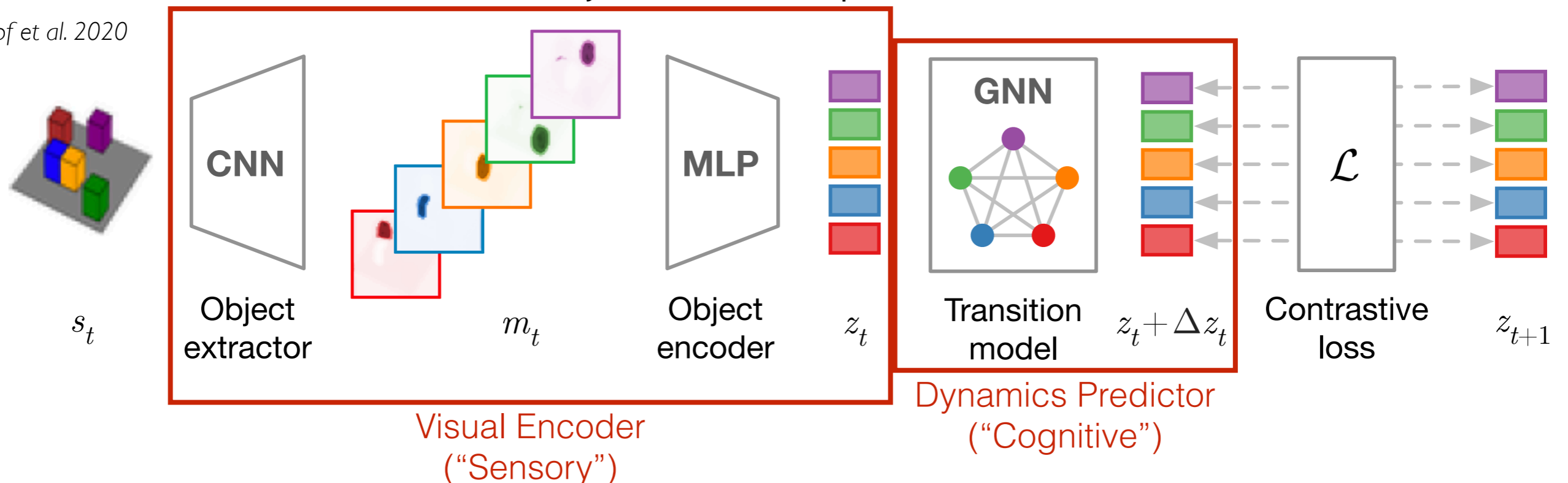


Hypothesis Class 2: Object Slots

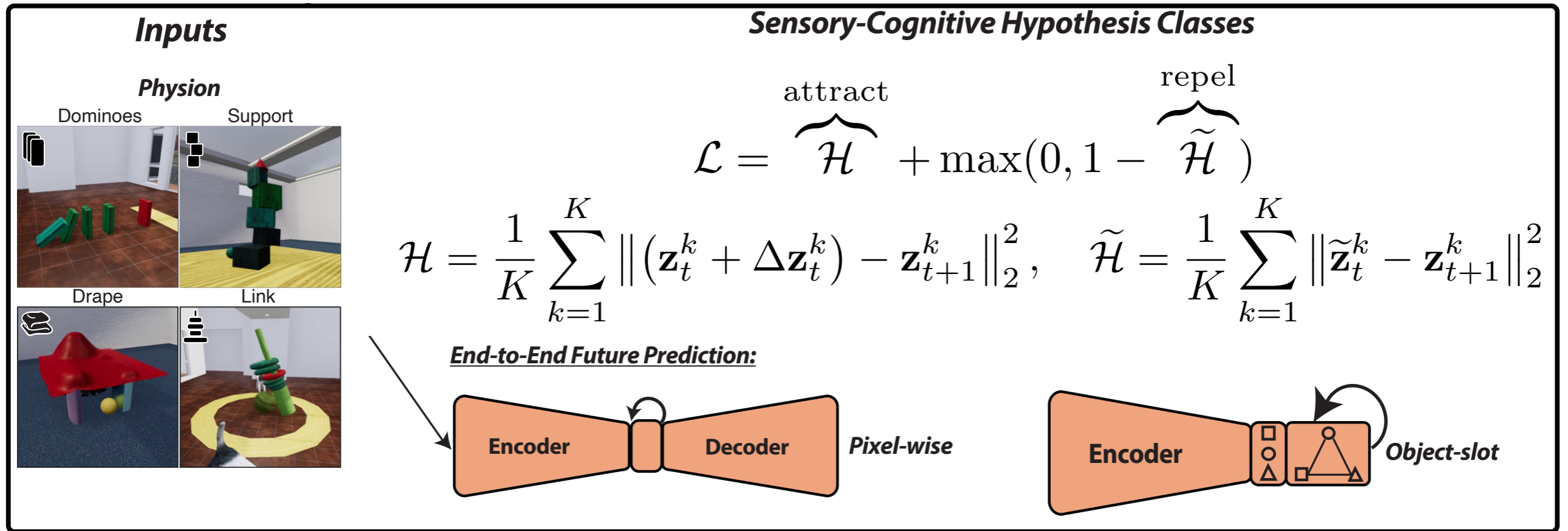


Predicts at the level of object slot representations and their relations

Kipf et al. 2020

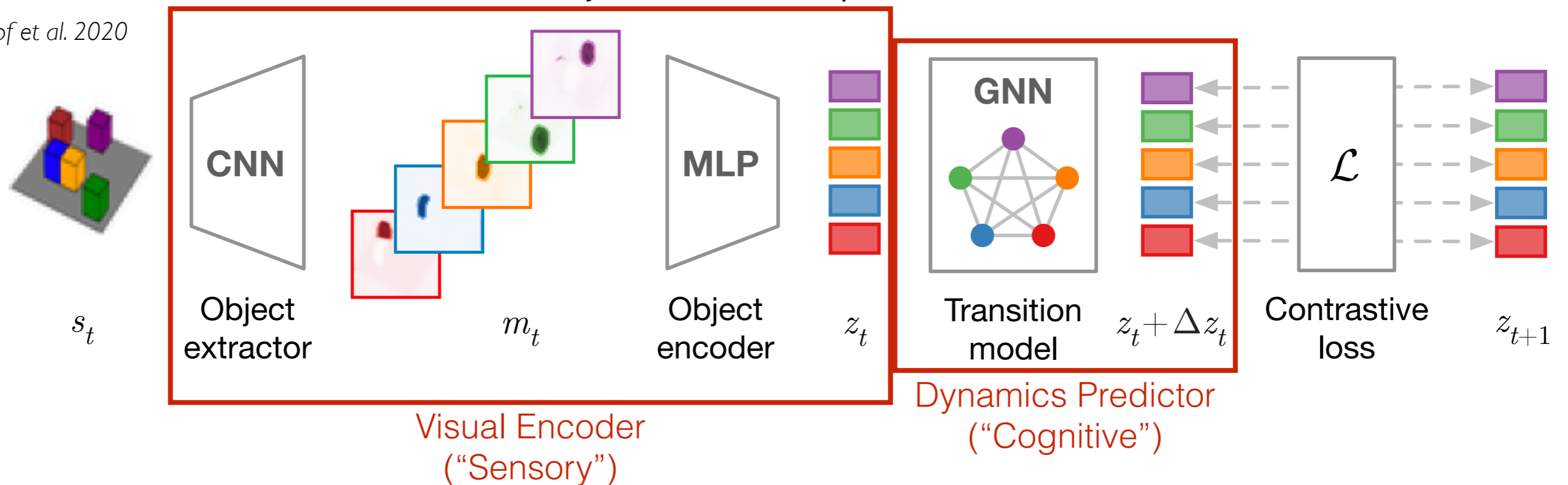


Hypothesis Class 2: Object Slots

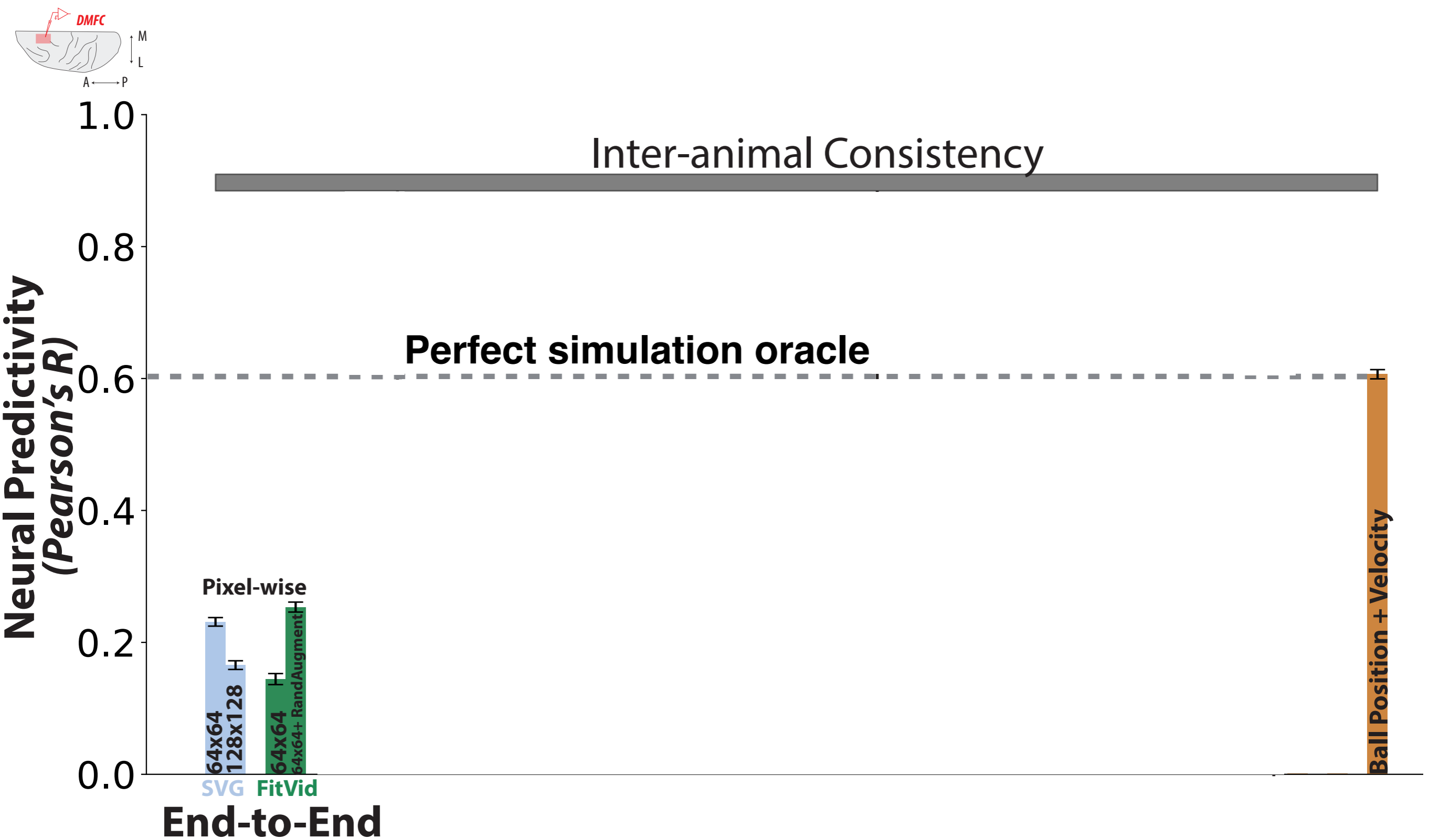


Predicts at the level of object slot representations and their relations

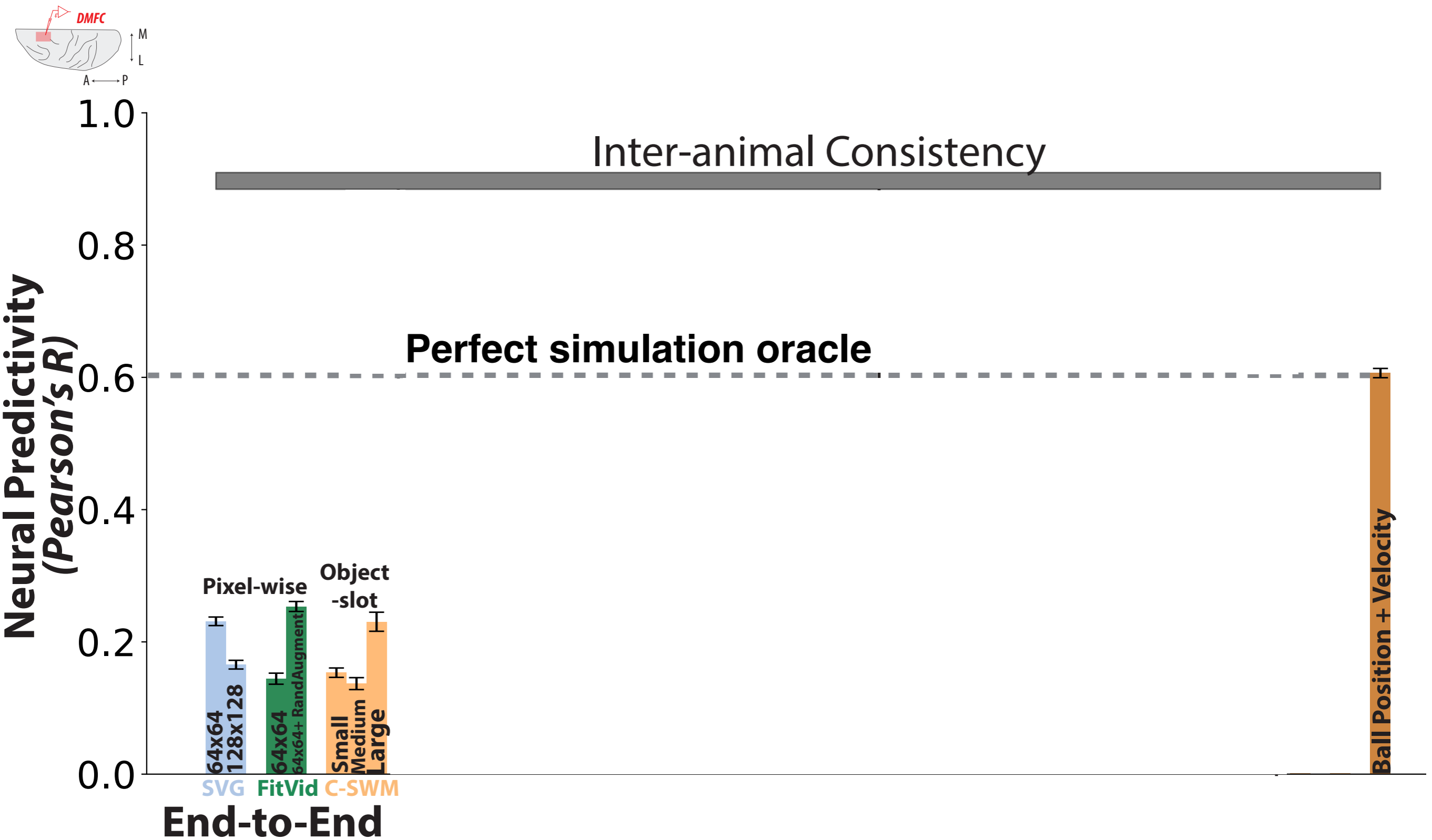
Kipf et al. 2020



Pixel-wise Future Prediction Poorly Predicts Neurons

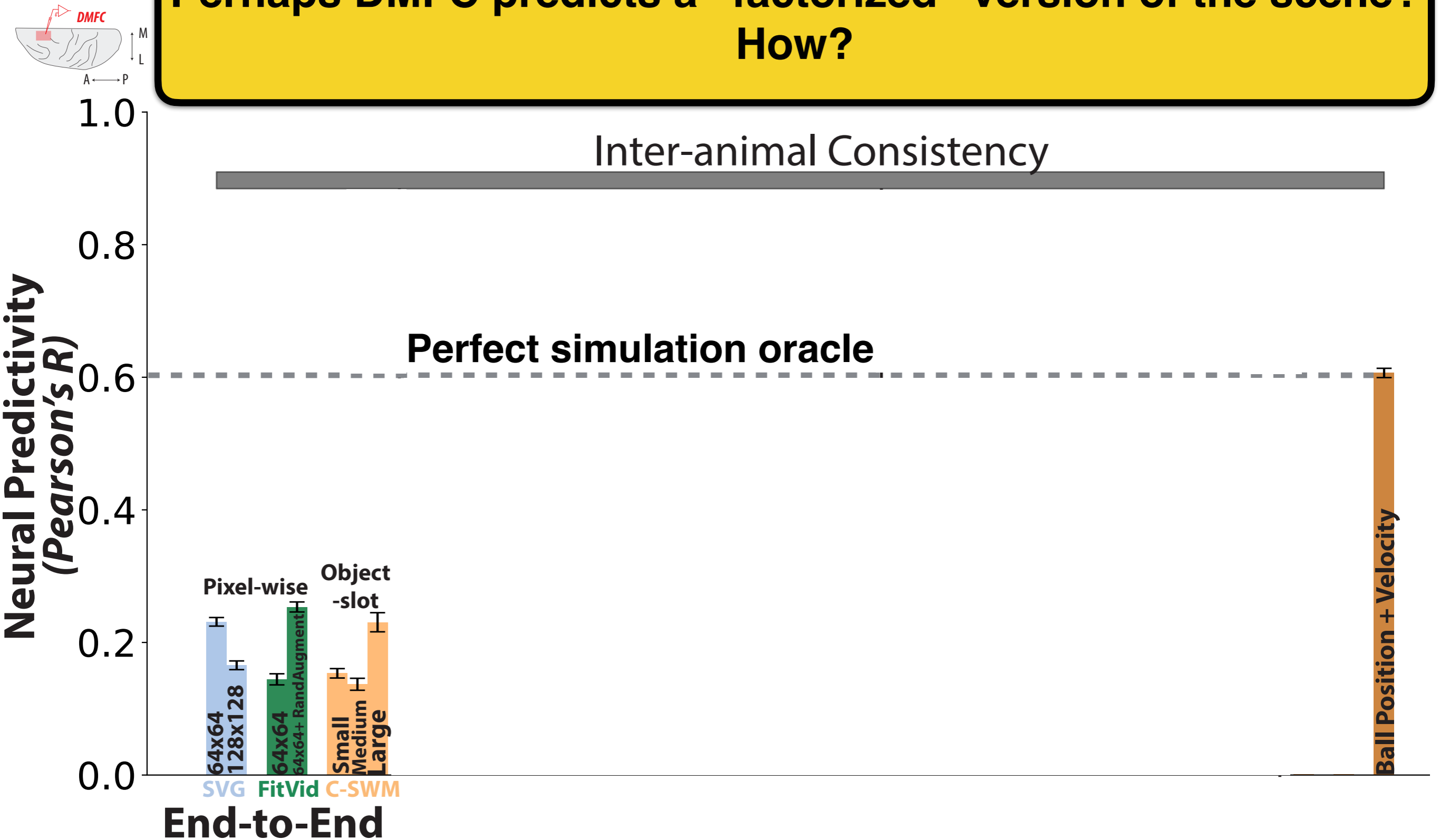


Object Slot Future Prediction Poorly Predicts Neurons



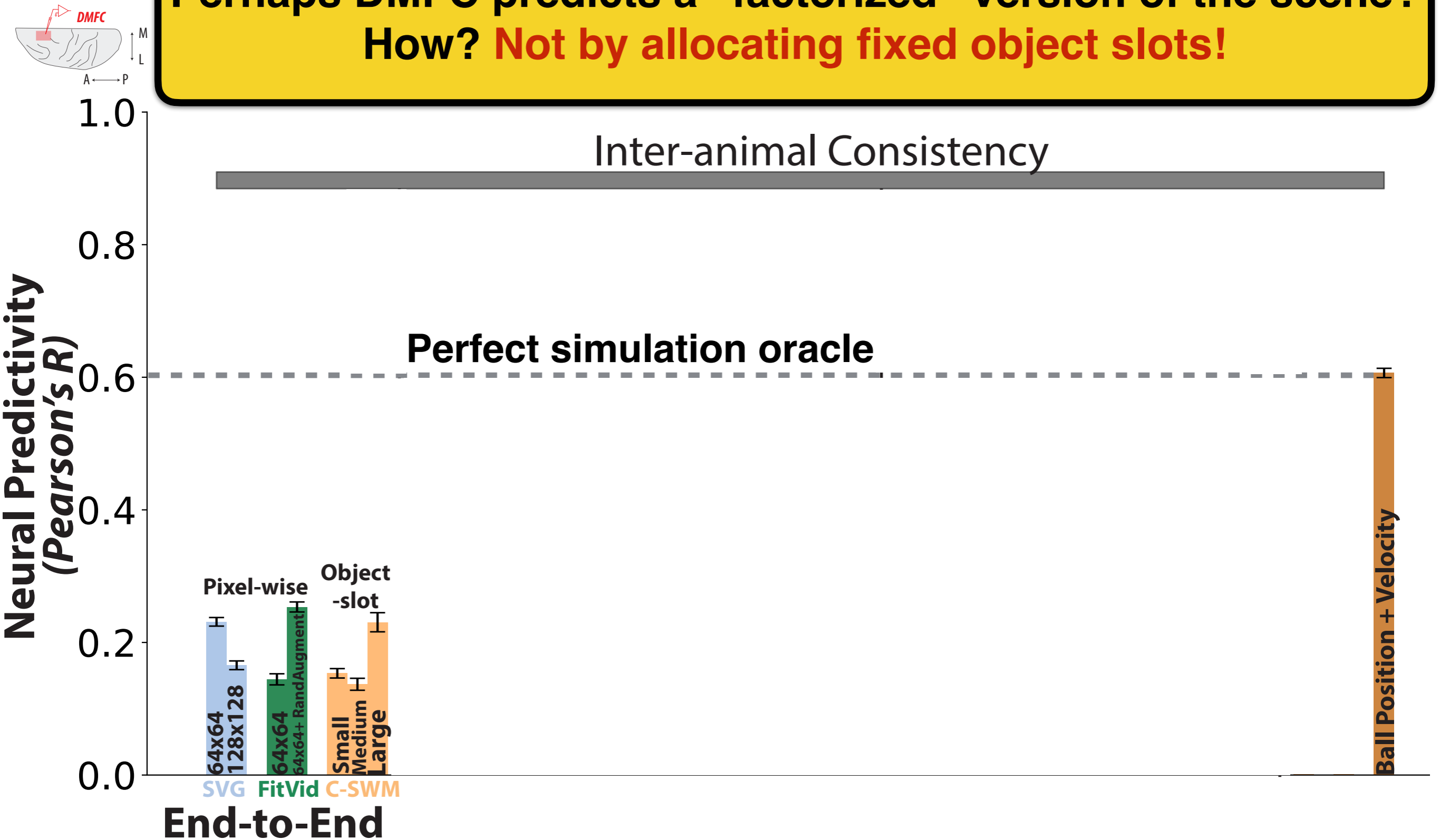
Object Slot Future Prediction Poorly Predicts Neurons

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How?

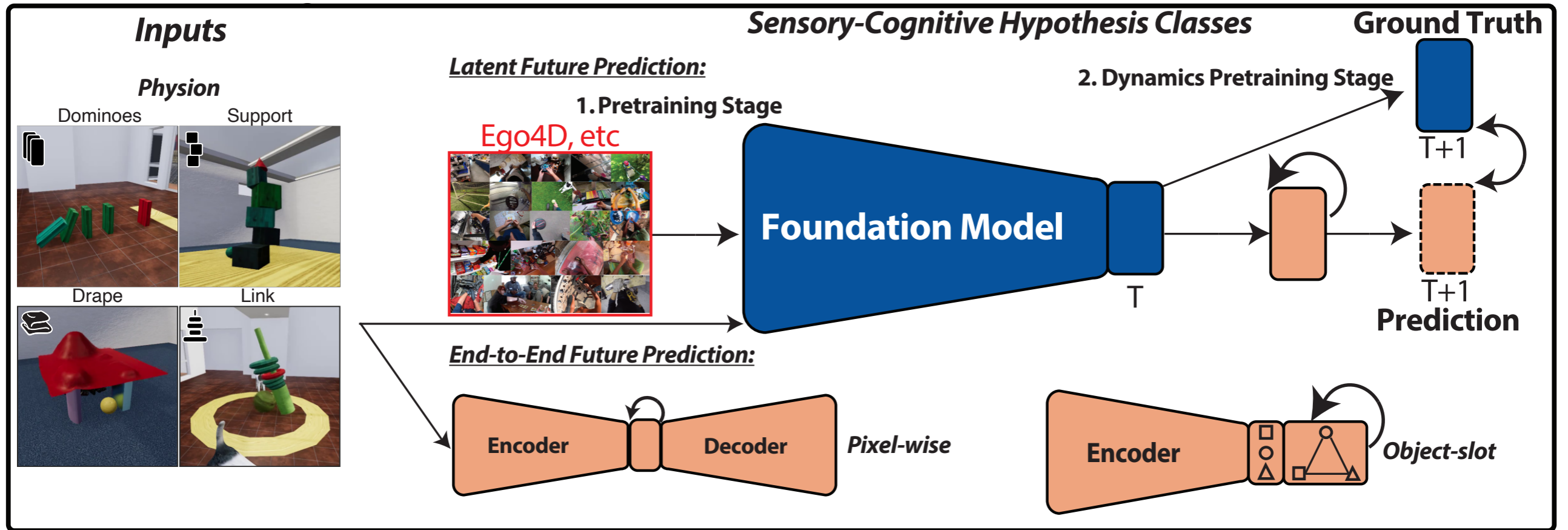


Object Slot Future Prediction Poorly Predicts Neurons

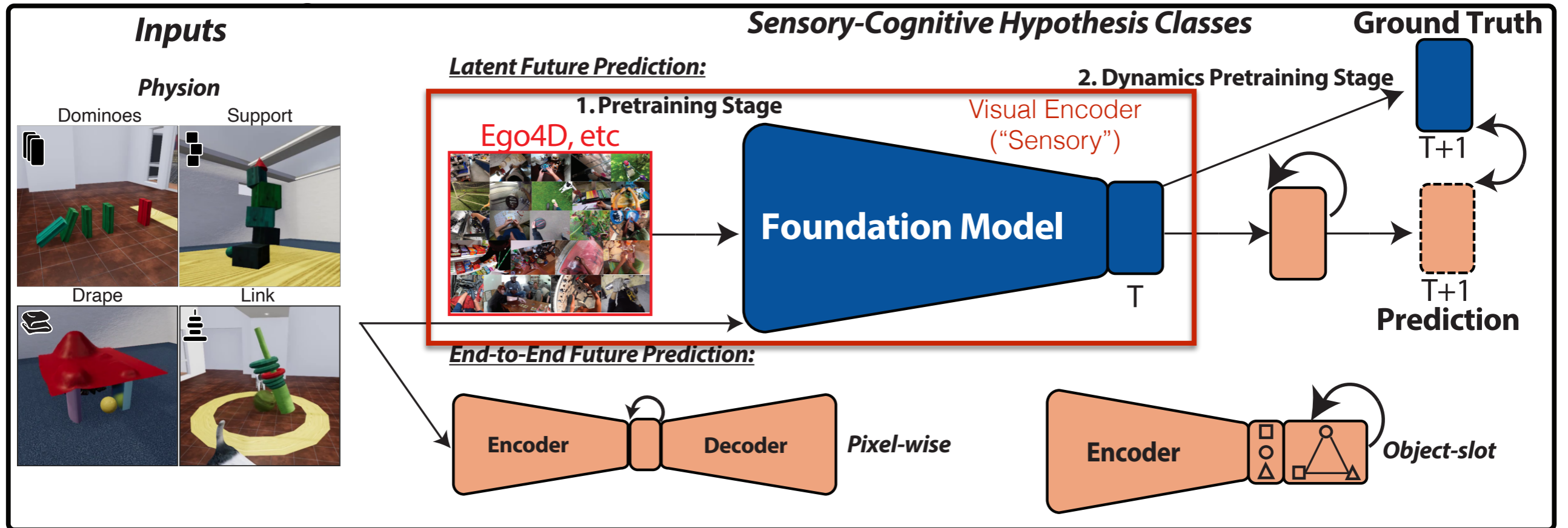
Perhaps DMFC predicts a “factorized” version of the scene?
How? **Not by allocating fixed object slots!**



Hypothesis Class 3: Latent Future Prediction

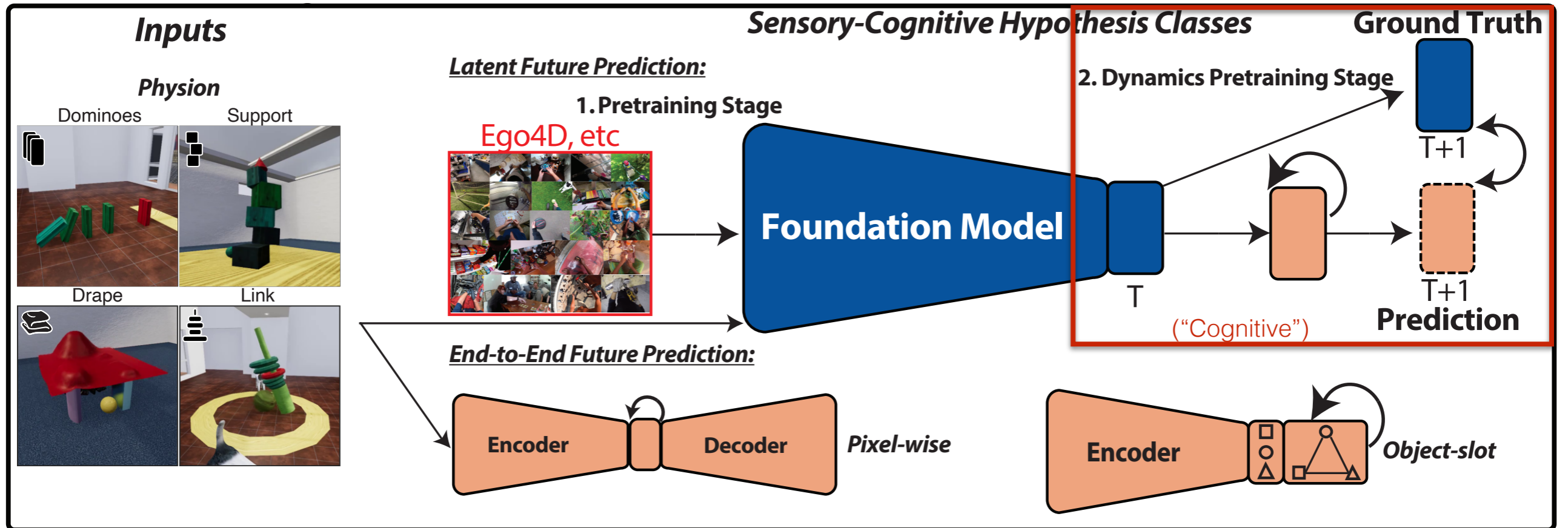


Hypothesis Class 3: Latent Future Prediction



Learn a partial, *implicit* representation of the physical world by performing a challenging vision task (“foundation model”)

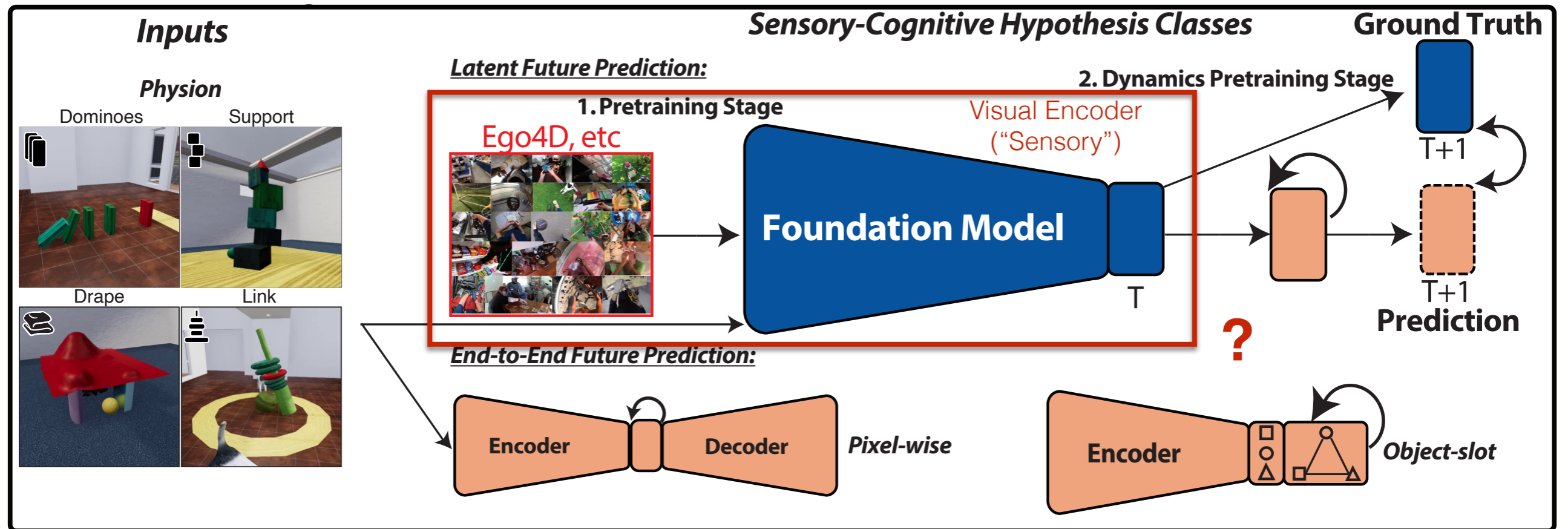
Hypothesis Class 3: Latent Future Prediction



Learn a partial, *implicit* representation of the physical world by performing a challenging vision task (“foundation model”)

Leverage these dynamics to do explicit future prediction

Hypothesis Class 3: Foundation Models

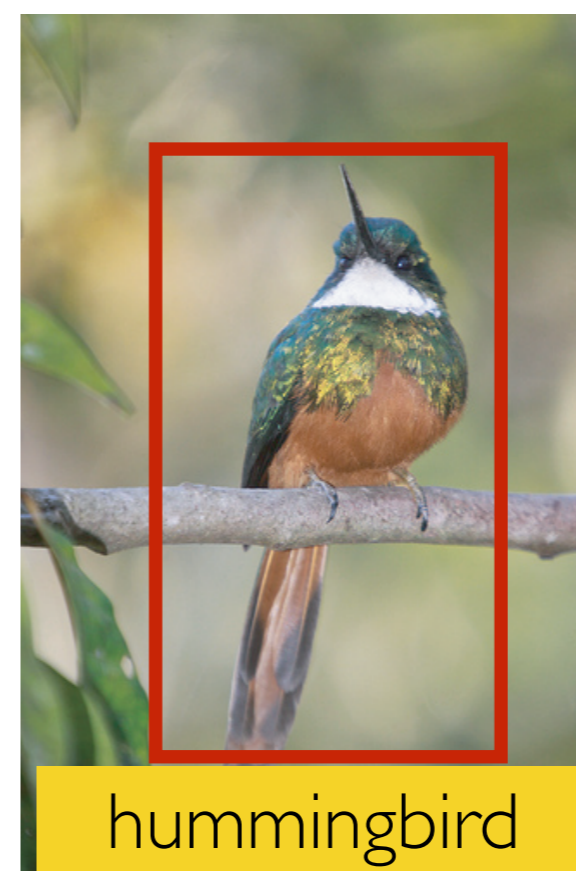
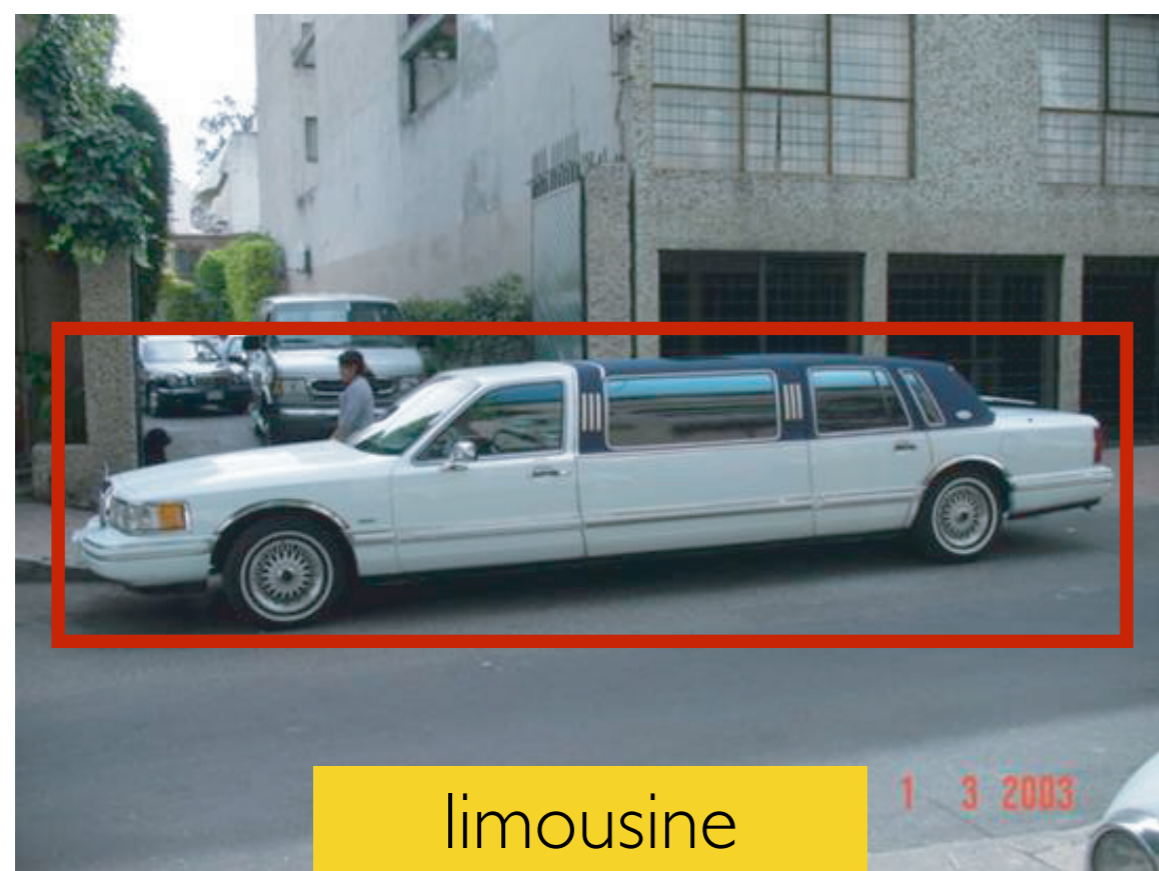
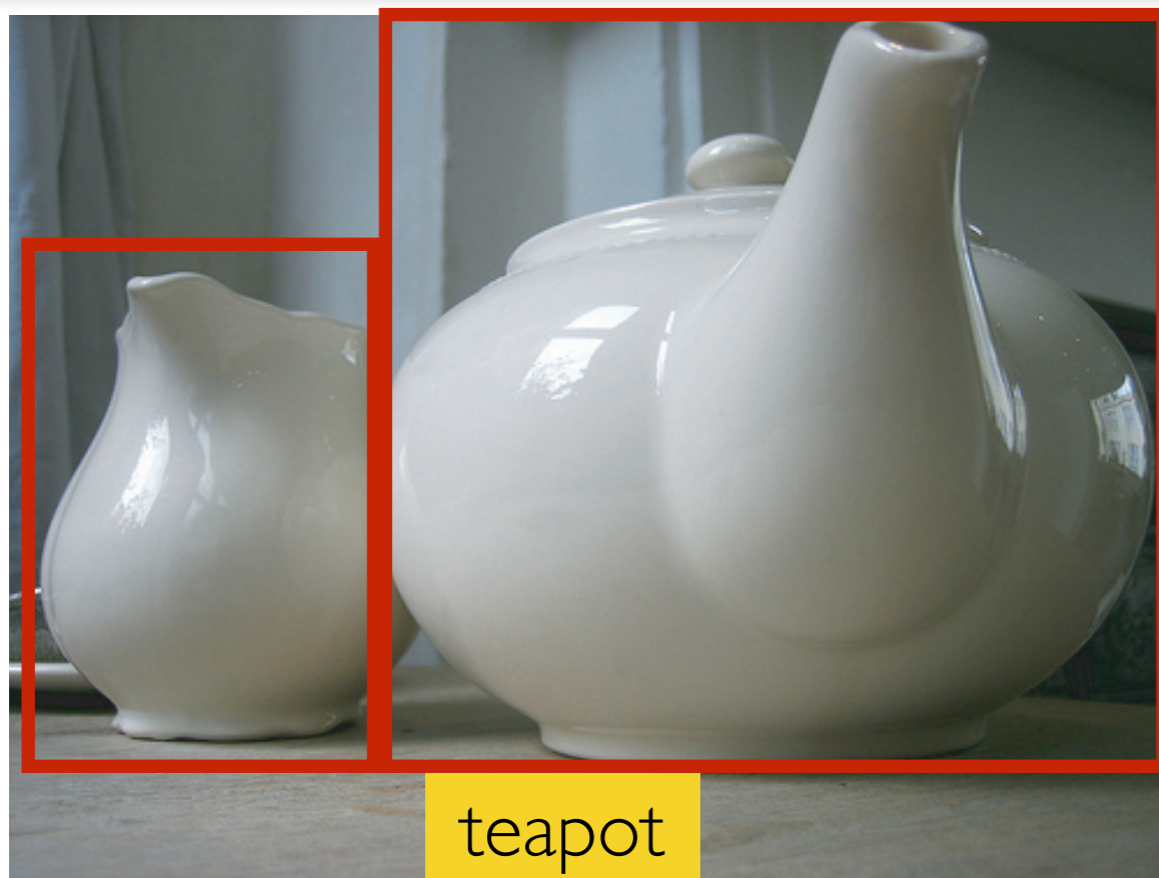


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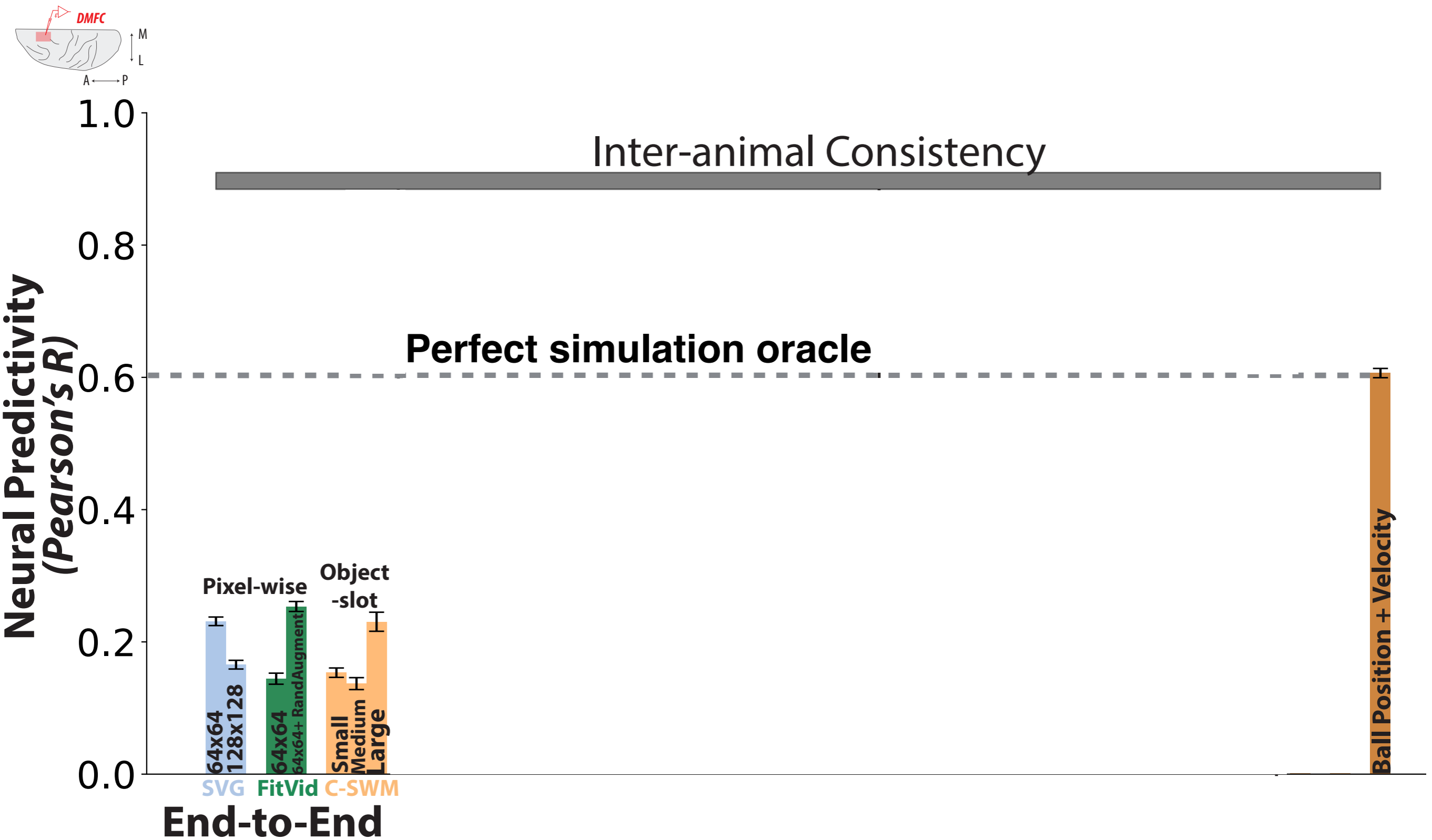
What vision task?

Leverage these dynamics to do explicit future prediction

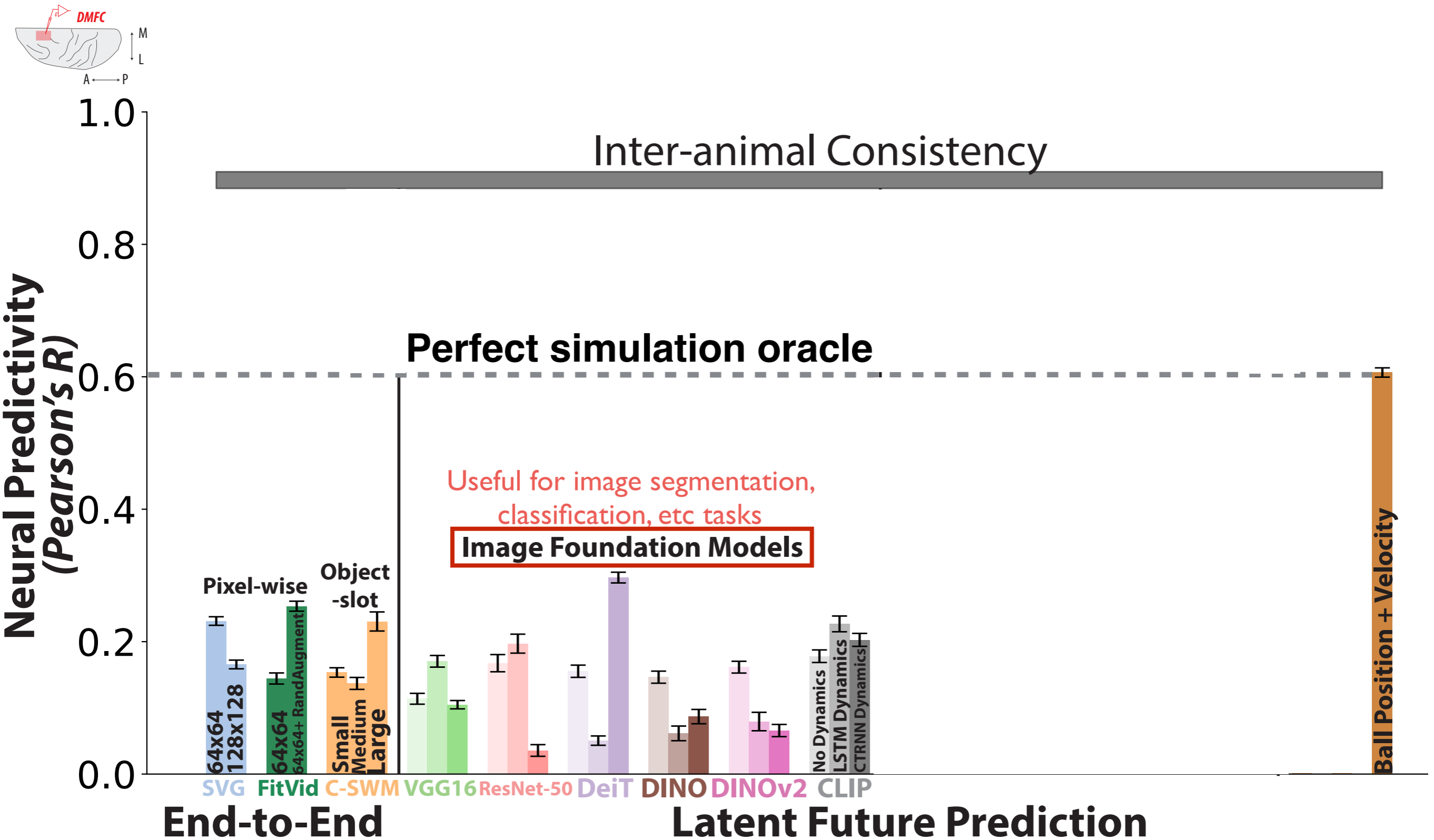
Hypothesis Class 3: Static Image Foundation Models



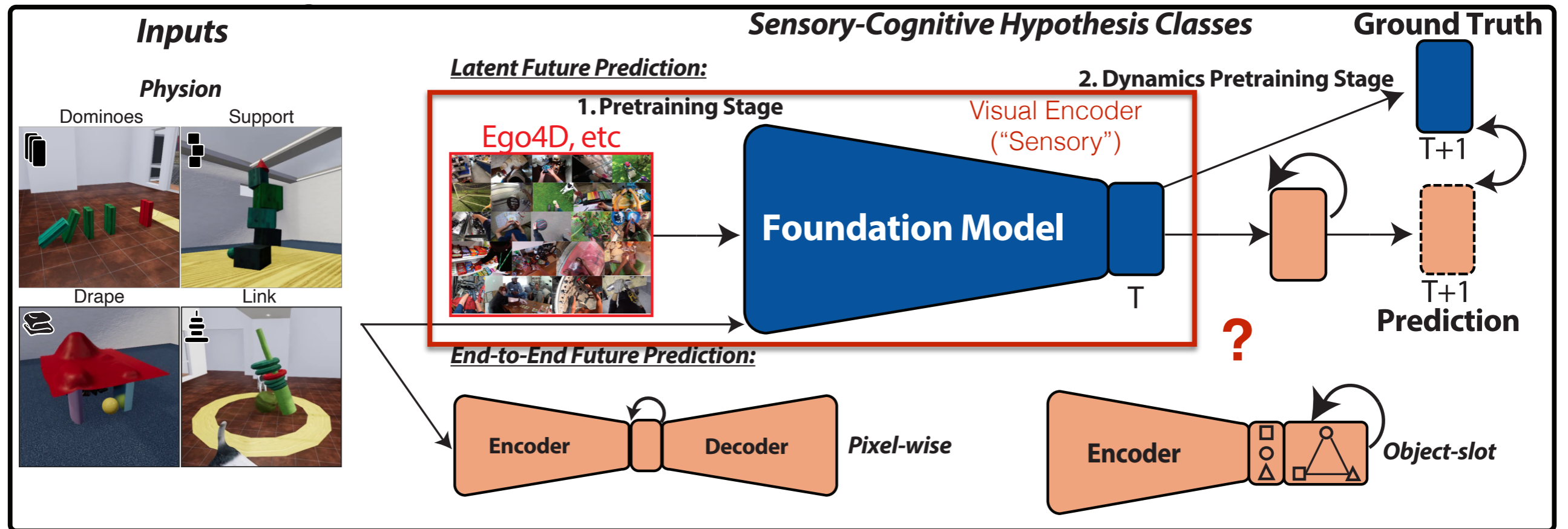
Object Slot Future Prediction Poorly Predicts Neurons



Static Image Foundation Future Prediction Poorly Predicts Neurons



Hypothesis Class 3: Foundation Models



Learn a partial, *implicit* representation of the physical world by performing a challenging vision task ("foundation model")

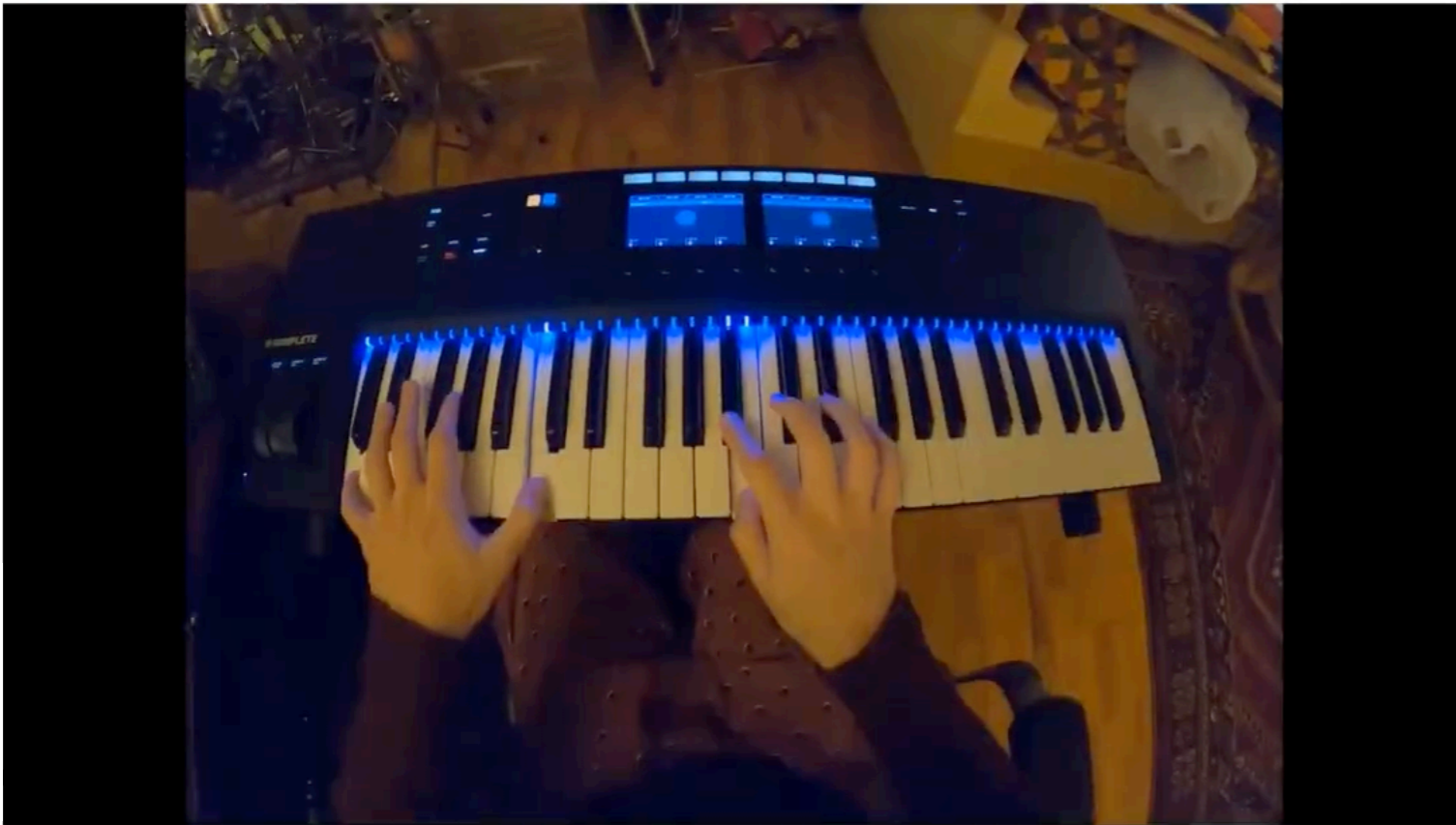
What vision task?

We do far more than engage with static images!

Leverage these dynamics to do explicit future prediction

Hypothesis Class 3: Video Foundation Models

Ego4D: everyday activity around the world



$$\mathcal{L}_{contrastive} = \sum_{b \in B} \log \frac{\overbrace{e^{\mathcal{S}(\mathbf{z}_i^b, \mathbf{z}_j^b)}}^{\text{attract}}}{e^{\mathcal{S}(\mathbf{z}_i^b, \mathbf{z}_j^b)} + \overbrace{e^{\mathcal{S}(\mathbf{z}_i^b, \mathbf{z}_k^b)}}^{\text{repel}} + \overbrace{e^{\mathcal{S}(\mathbf{z}_i^b, \tilde{\mathbf{z}}_i^b)}}^{\text{repel}}}$$
$$[I_i, I_{j>i}, I_{k>j}]^{1:B}$$

Ego4D: A massive-scale egocentric dataset

3,670 hours of in-the-wild daily life activity

931 participants from 74 worldwide locations

Multimodal: audio, 3D scans, IMU, stereo, multi-camera

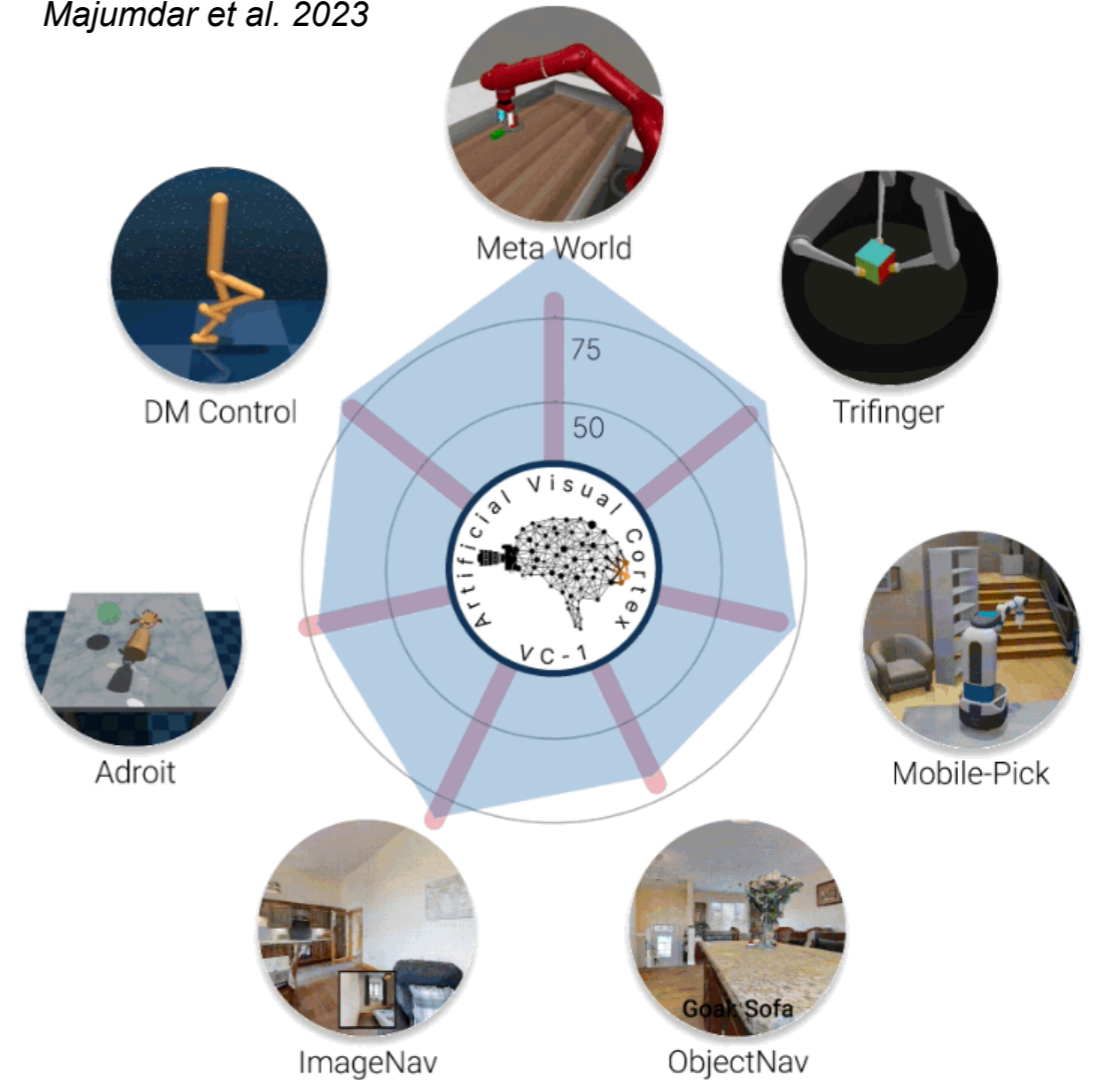


Hypothesis Class 3: Video Foundation Models

Ego4D: everyday activity around the world



Majumdar et al. 2023

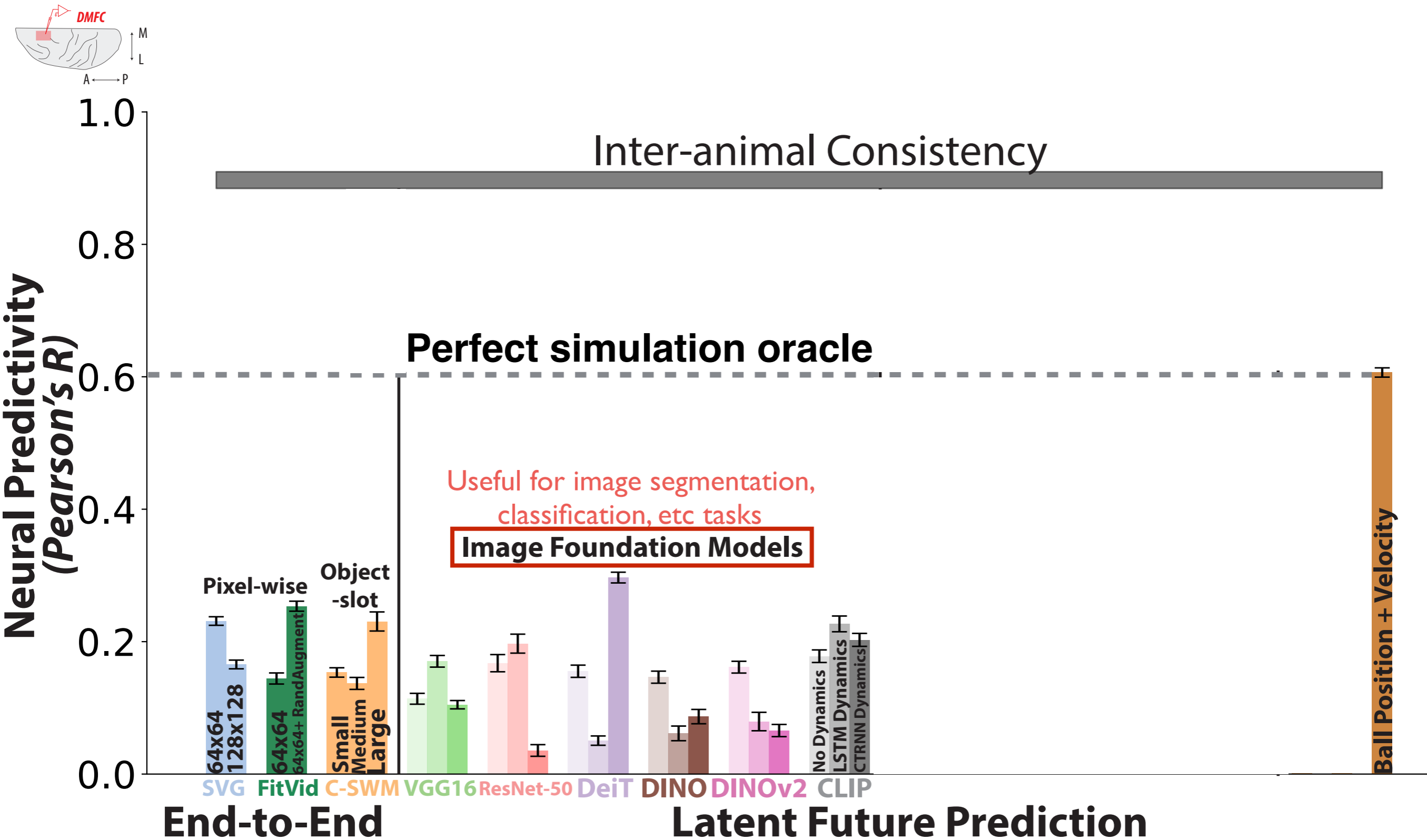


Ego4D: A massive-scale egocentric dataset

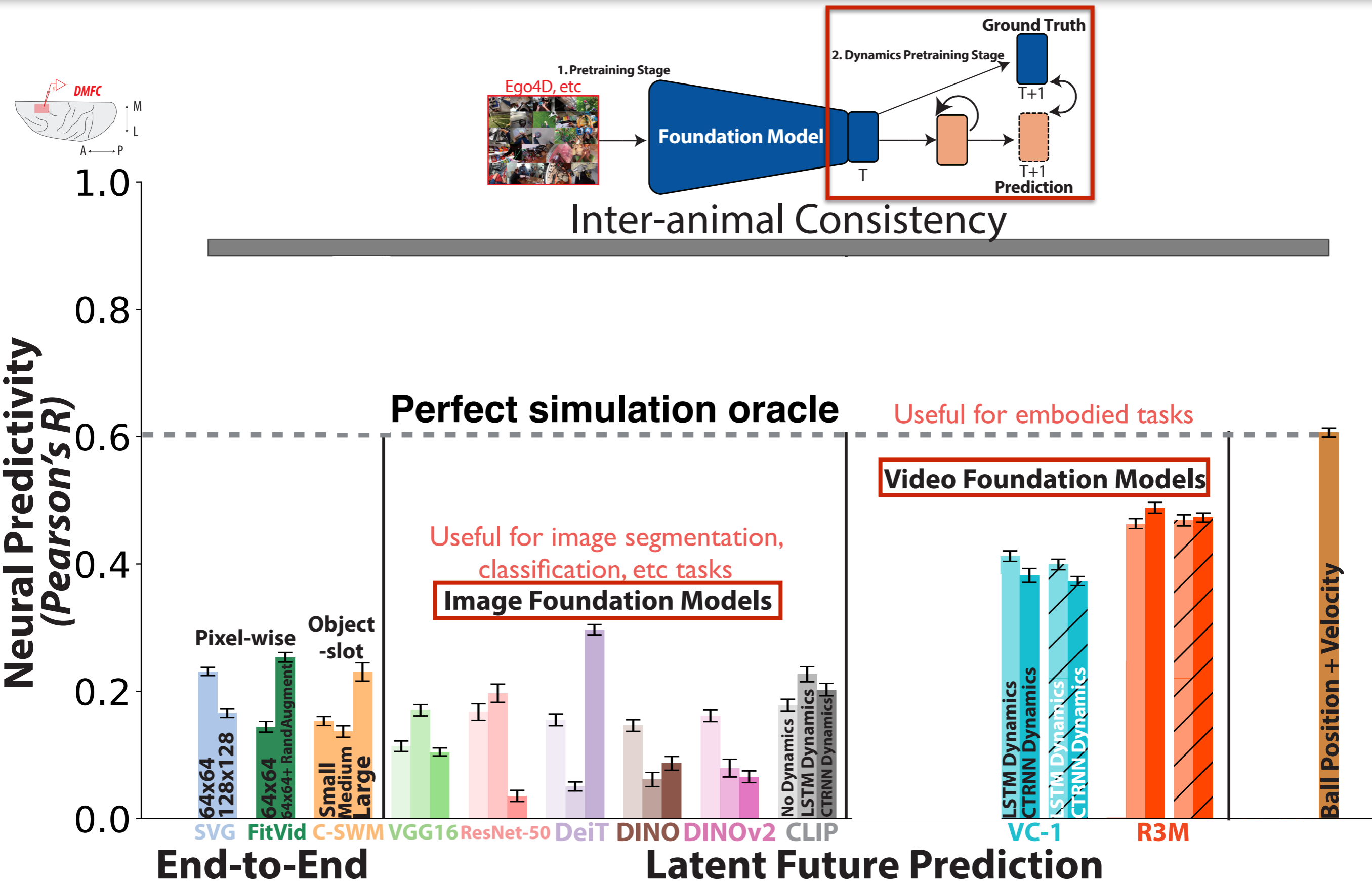
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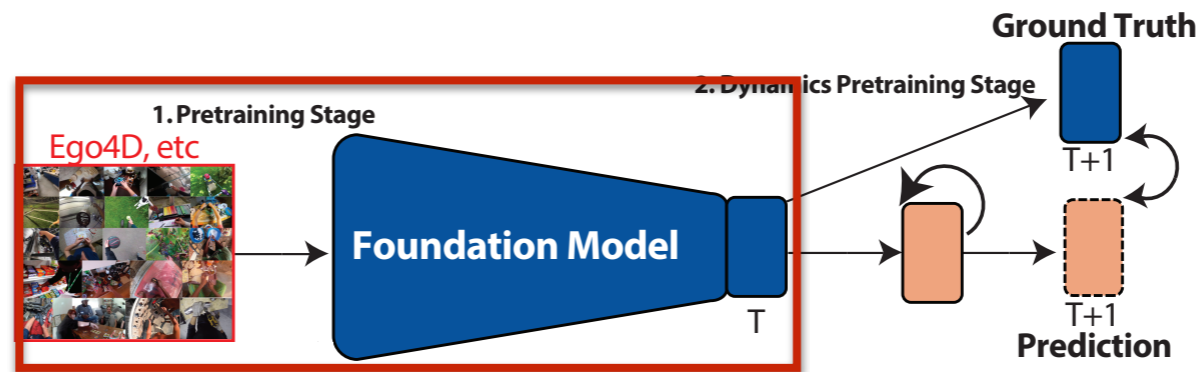
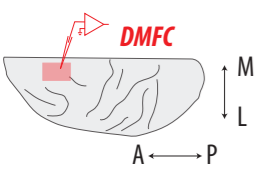
Static Image Foundation Future Prediction Poorly Predicts Neurons



Video Foundation Future Prediction Best Predict Neurons



Video Foundation Future Prediction Best Predict Neurons



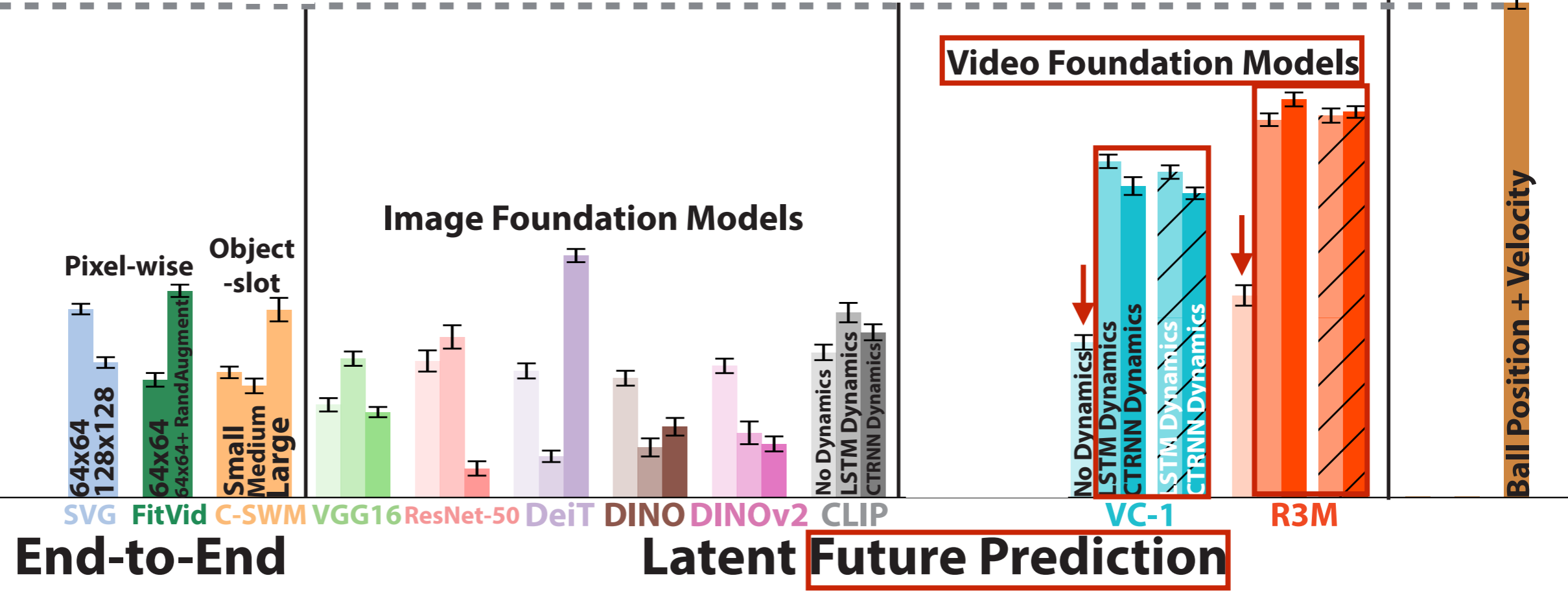
**Pretraining on Ego4D is not enough on its own:
Need explicit future prediction!**

Neural Predictivity
(Pearson's R)

1.0
0.8
0.6
0.4
0.2
0.0

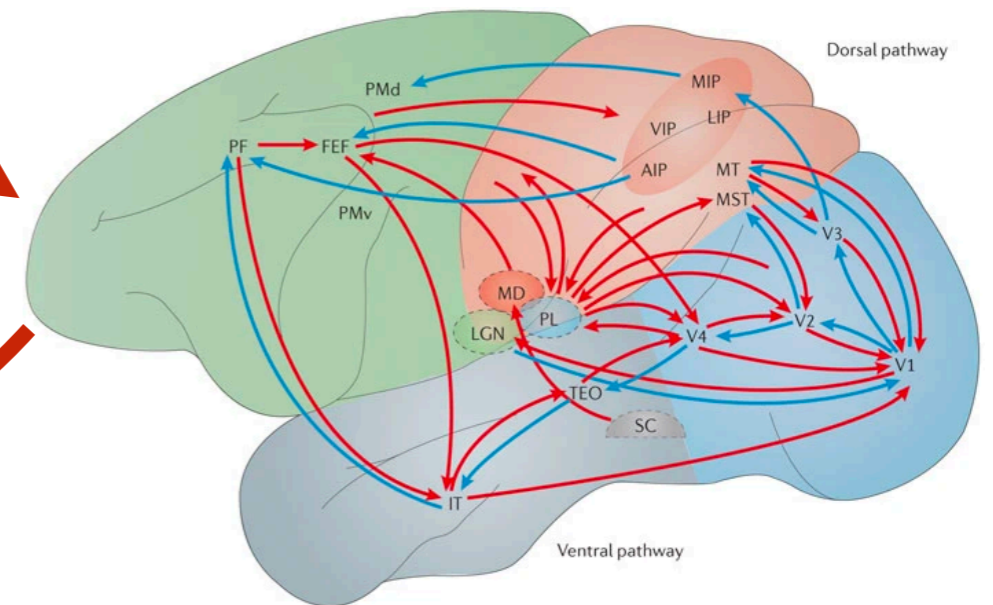
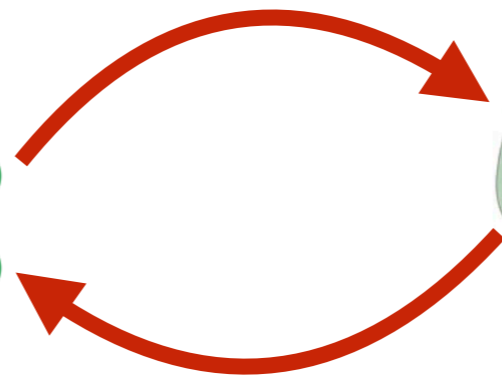
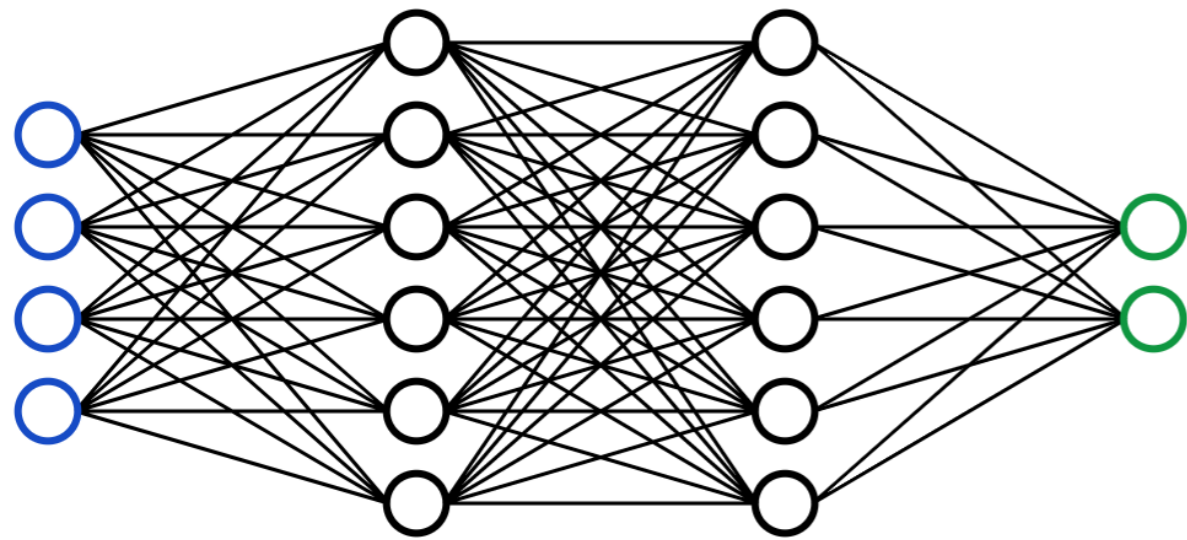
Perfect simulation oracle

Useful for embodied tasks



Task-Optimized Modeling

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



Yields:

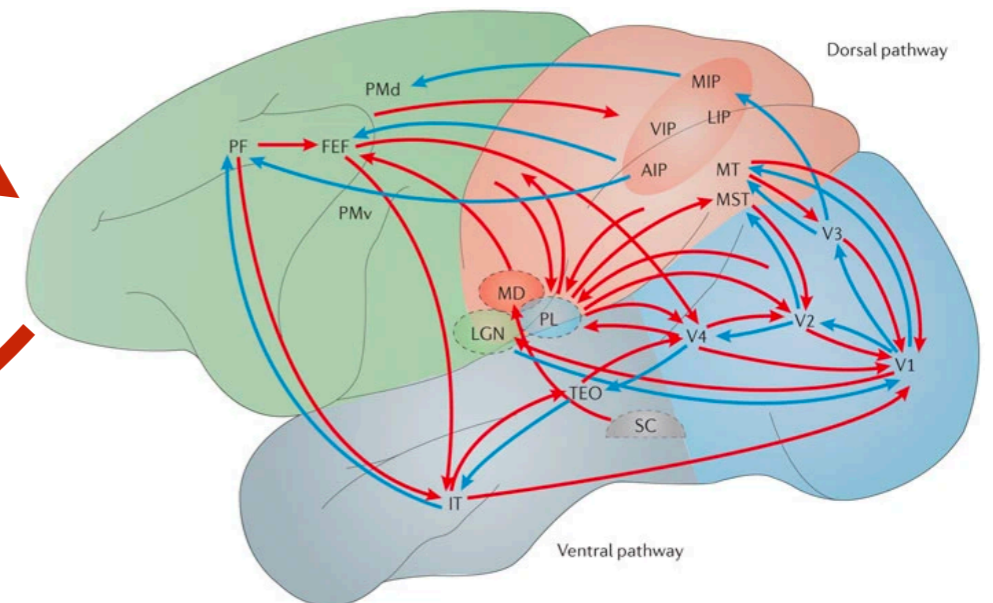
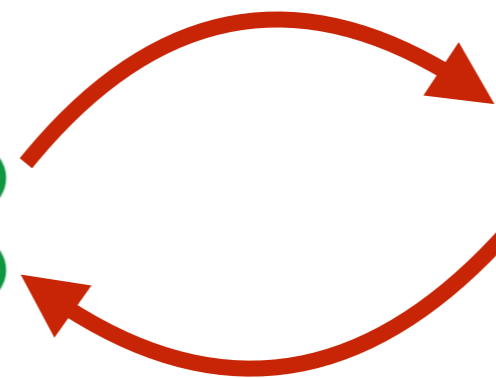
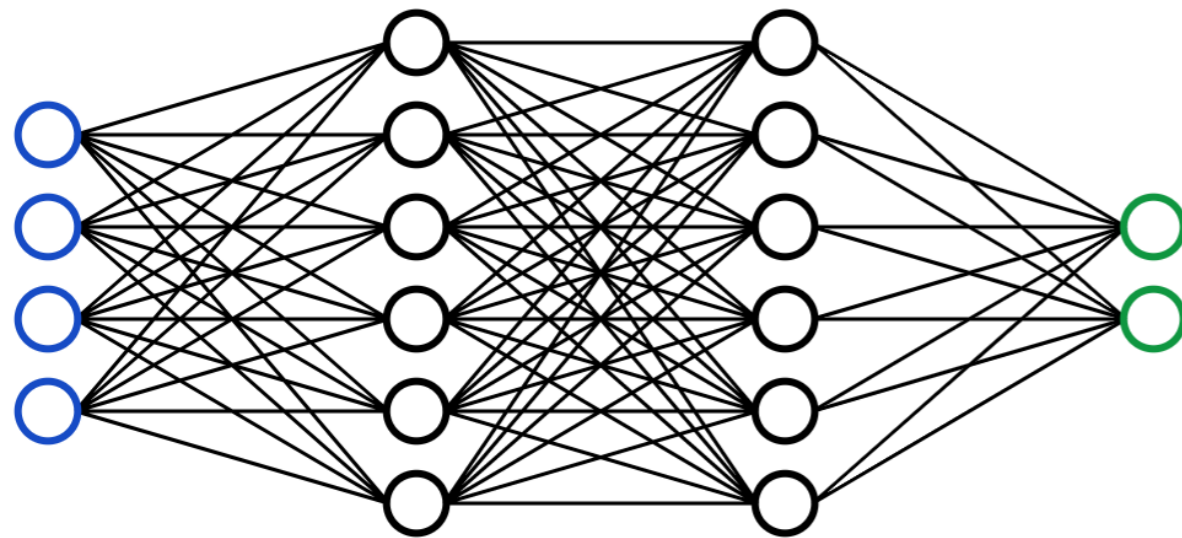
Quantitatively Accurate & Practically Useful Brain Models

AND

Principles of *Why* Neural Responses Are As They Are

Task-Optimized Modeling

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



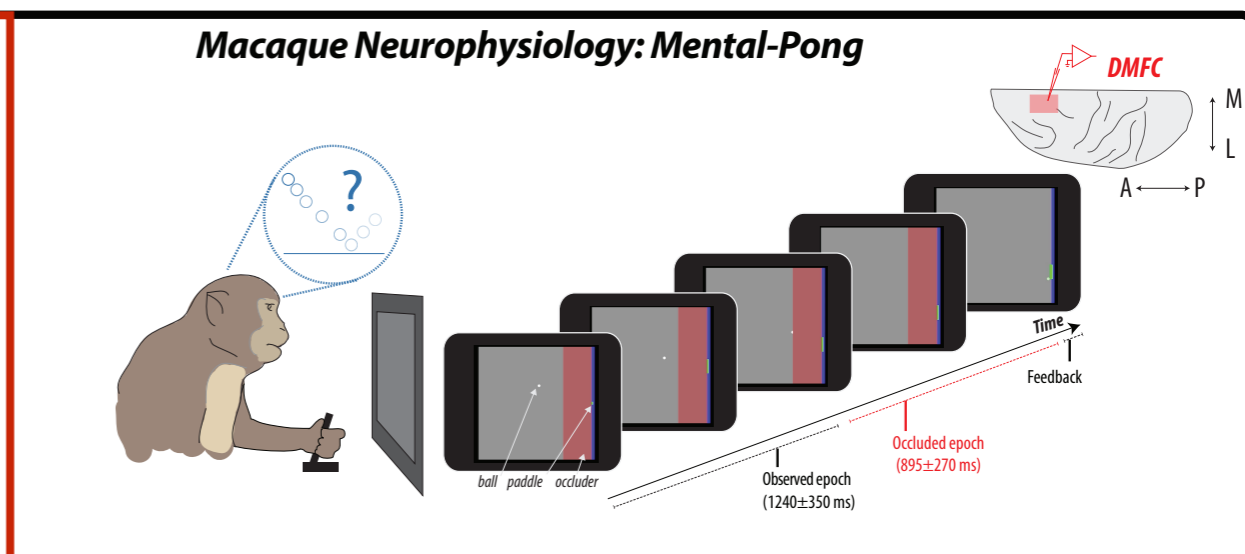
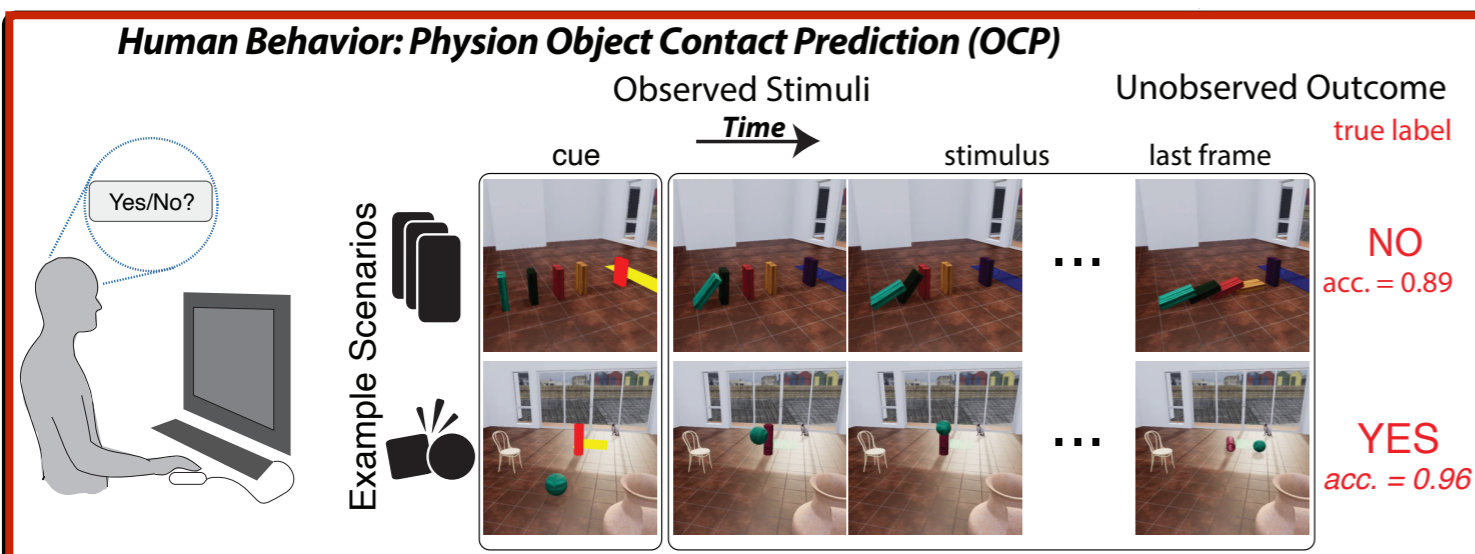
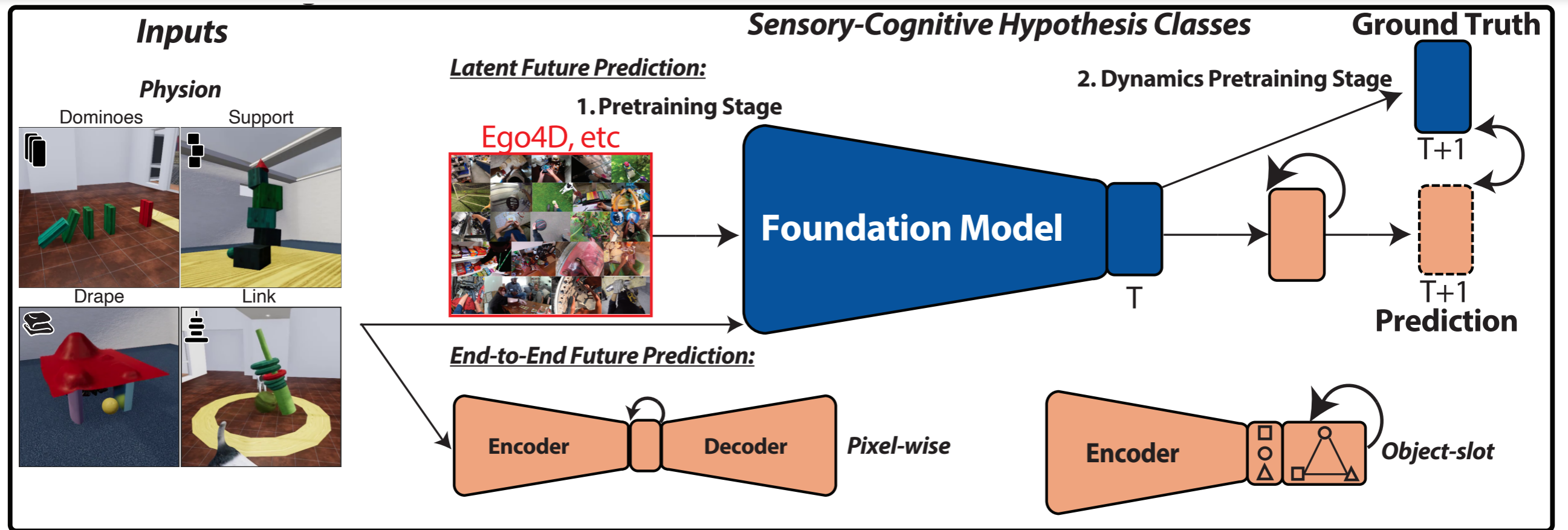
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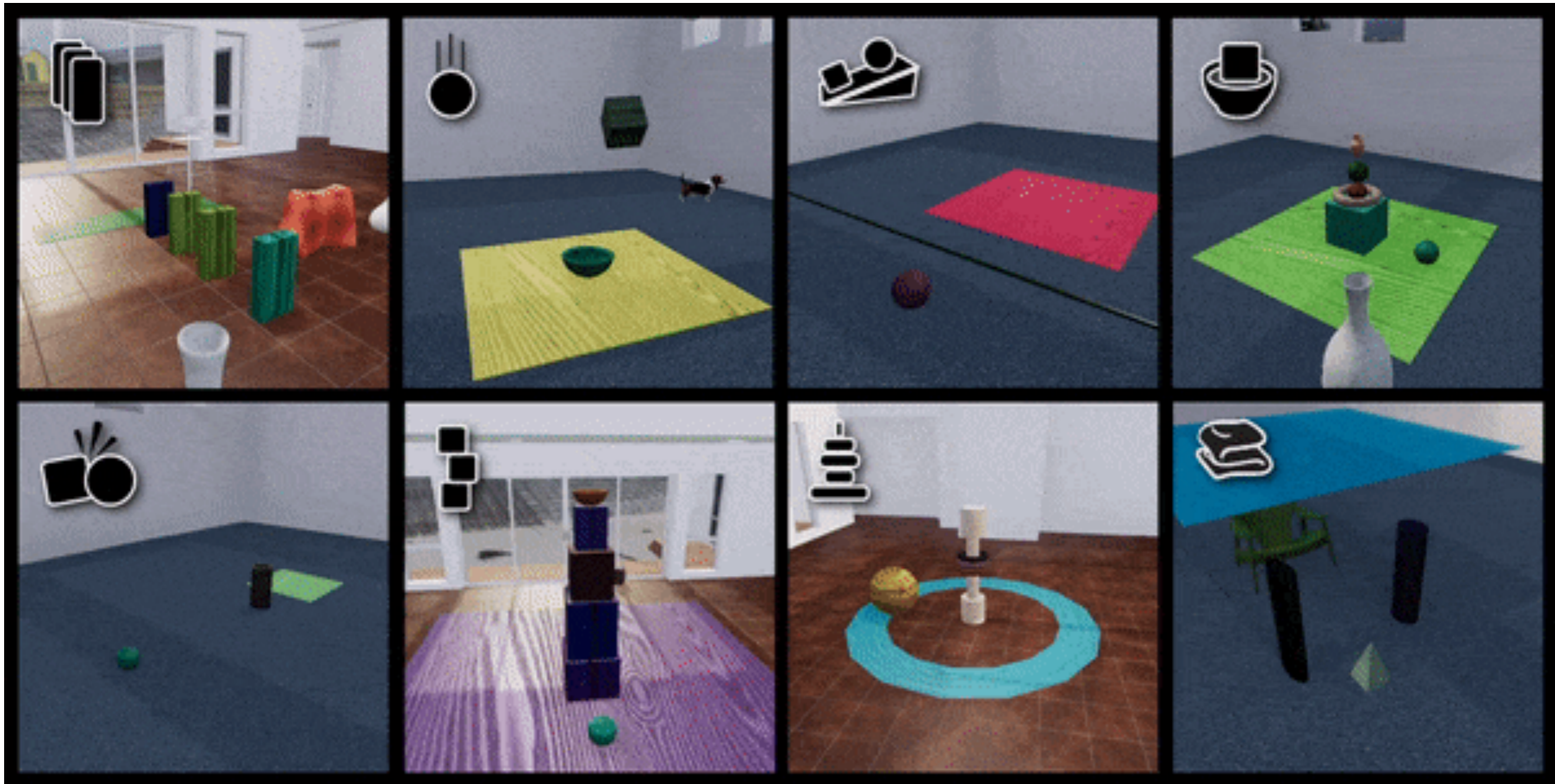
Human Behavior: Object Contact Prediction



Object Contact Prediction Environment

Physion/ThreeD World (TDW)

Bear et al. 2021



Focus on everyday physical understanding



Daniel Bear



Joshua Tenenbaum



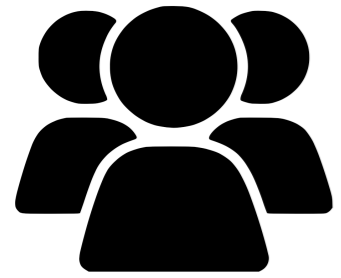
Daniel Yamins



Judith Fan

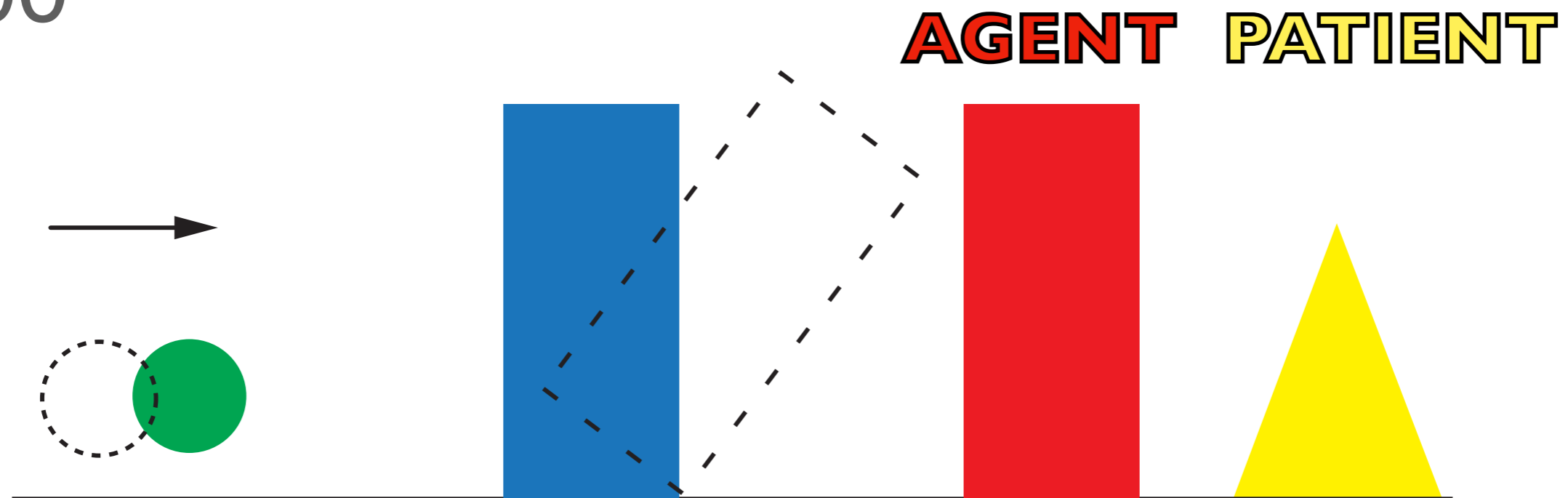
Human Behavior: Object Contact Prediction

Bear et al. 2021



“Will the *agent* object contact the *patient* object?”

n=100



Daniel Bear



Joshua Tenenbaum



Daniel Yamins



Judith Fan

Bear et al. 2021



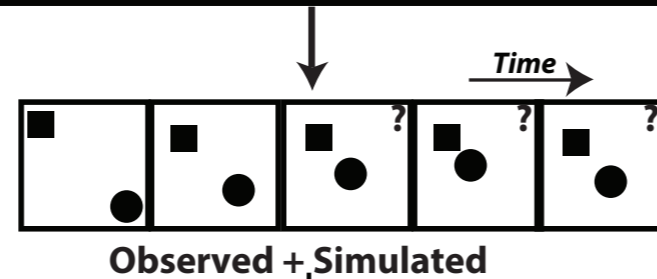
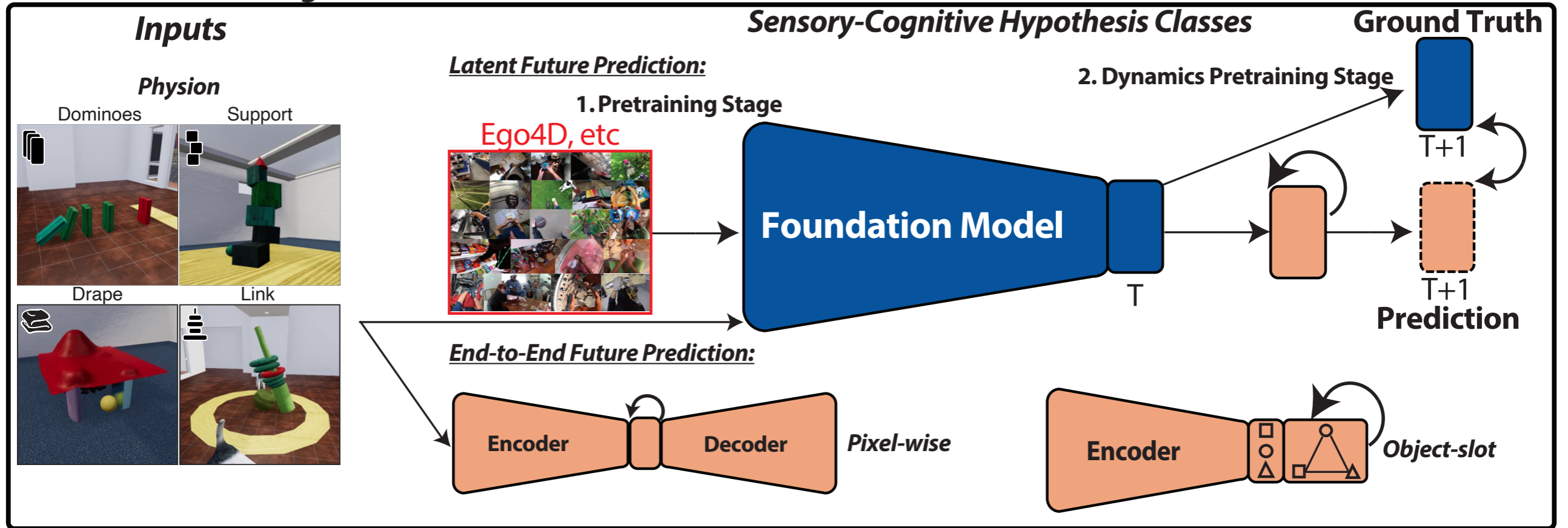
YES

NO

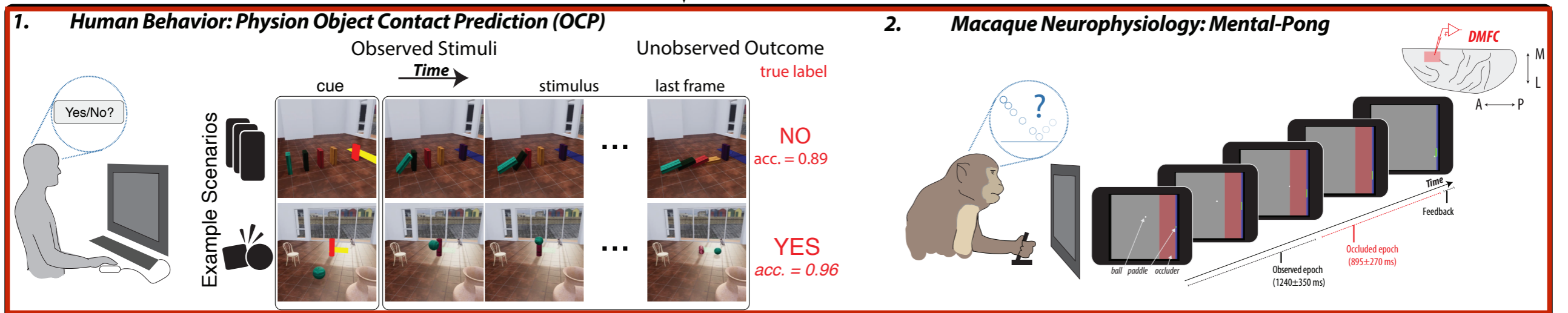
Is the red object going to hit the yellow area?

Model Evaluations: What About Both Metrics?

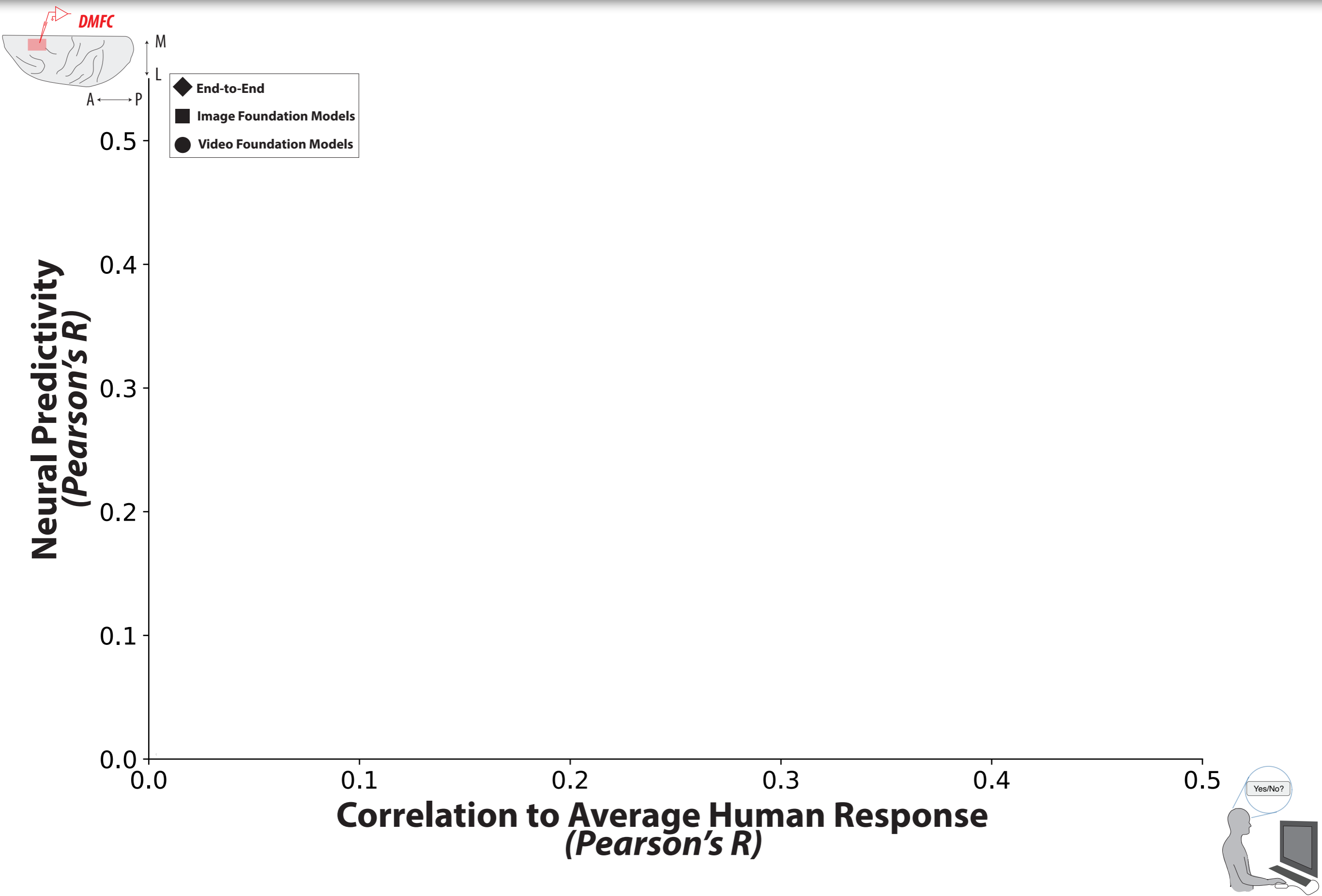
(A) Model Pretraining



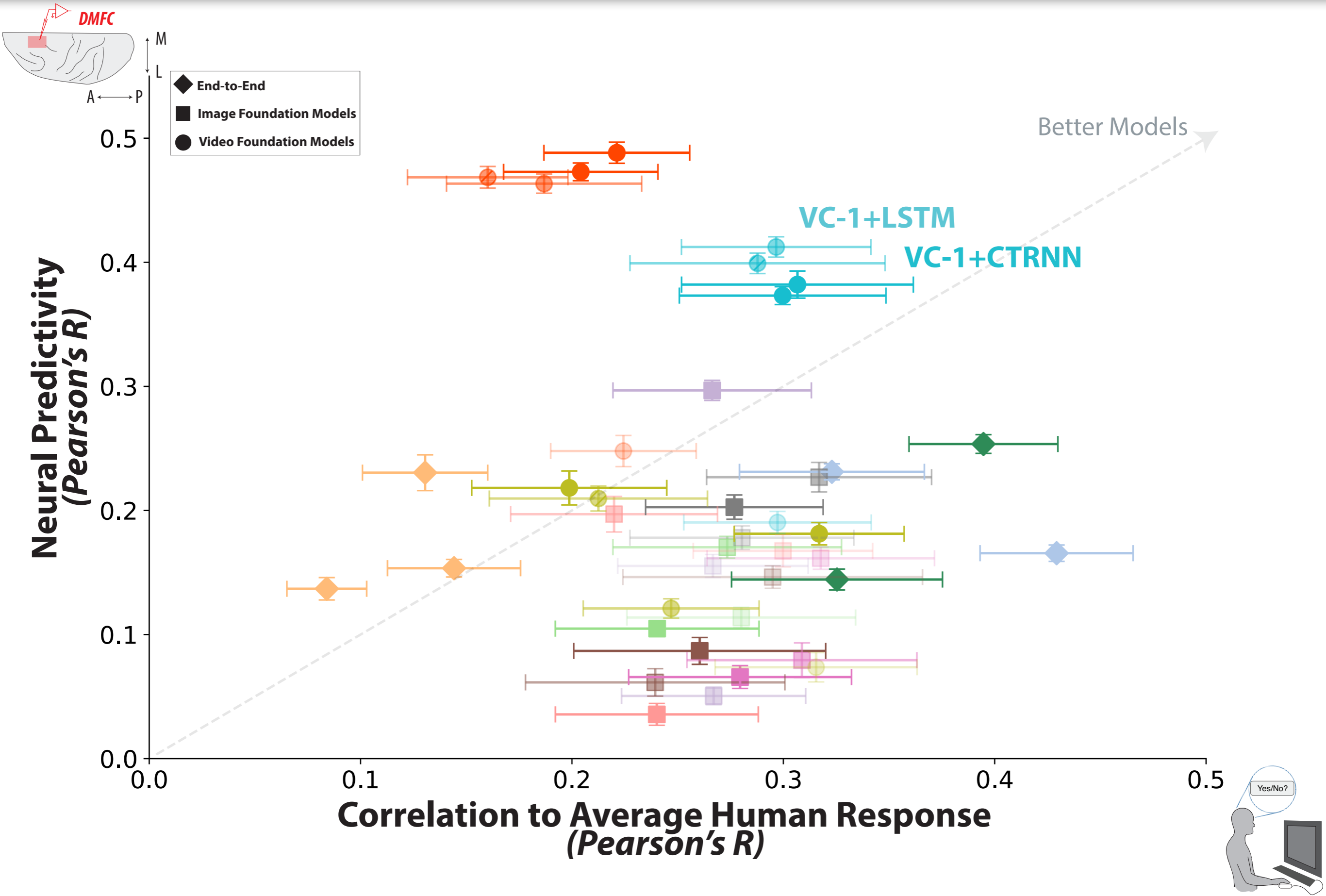
(B) Model Evaluations



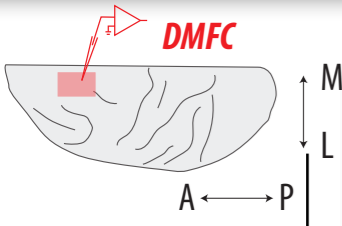
Comparing to *Both* Human Behavioral and Neural Response Patterns



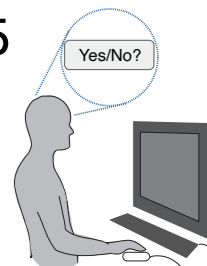
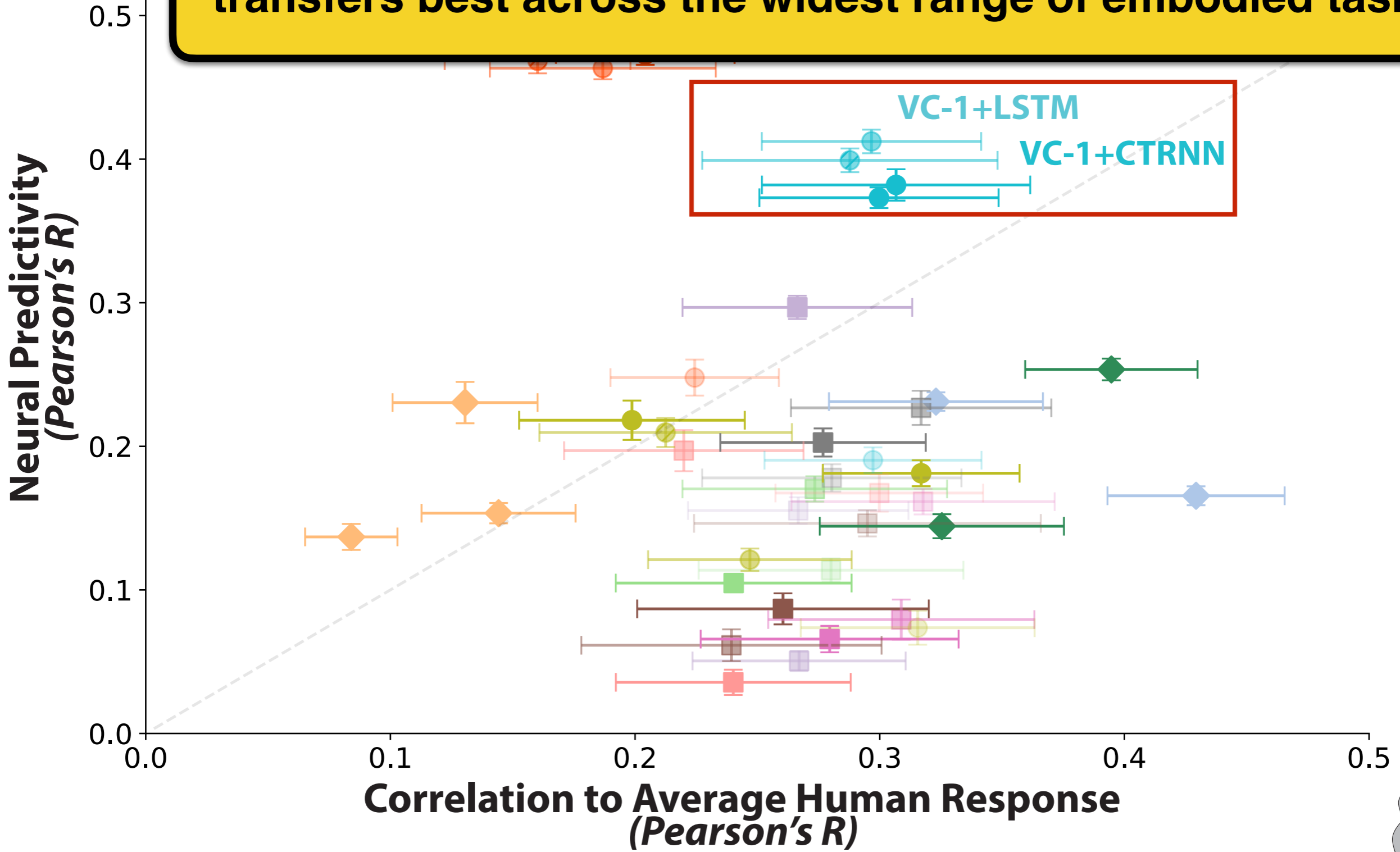
Dynamically-Equipped Video Foundation Models Can Match Both



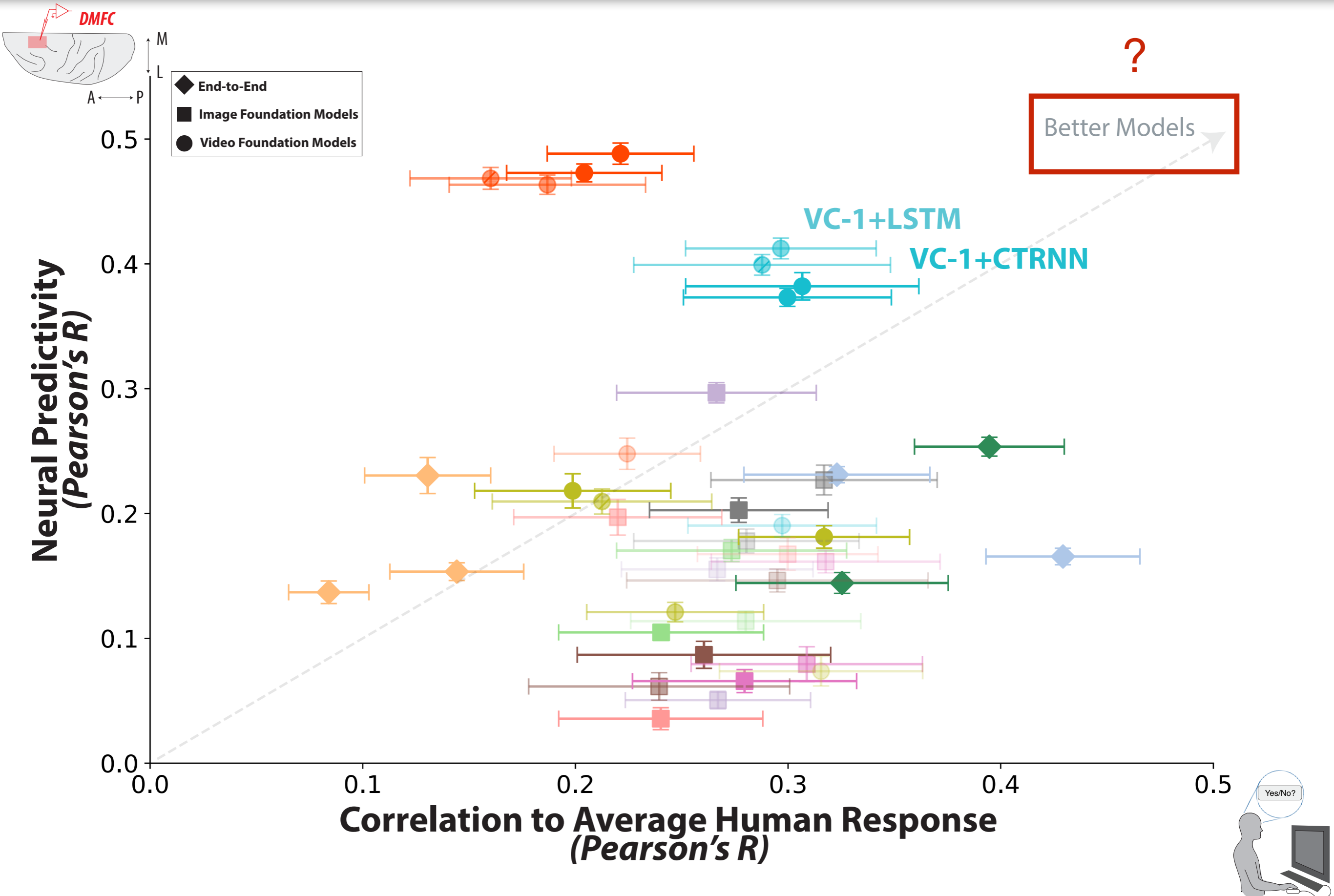
Dynamically-Equipped Video Foundation Models Can Match Both



Exposed to the largest variety of egocentric video sources & transfers best across the widest range of embodied tasks.



Towards More Robust Future Inference



Takeaways

L = learning rule

“Natural selection
+ plasticity”

Backpropagation

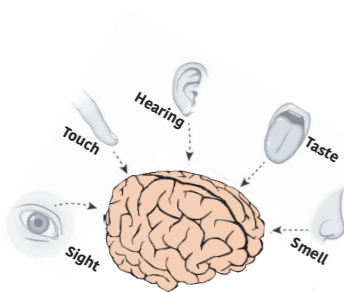
T = task loss

“Ecological niche/
behavior”



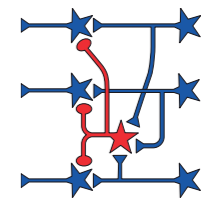
Neurobiological Puzzle:

What are the functional constraints that enable us to predict the future state of our environment *across* diverse settings?



“Environment”

D = data stream



“Circuit”

A = architecture class

Takeaways

L = learning rule

**“Natural selection
+ plasticity”**

Backpropagation

T = task loss

**“Ecological niche/
behavior”**

latent future prediction

Neurobiological Puzzle:

What are the functional constraints that enable us to predict the future state of our environment *across* diverse settings?

egocentric videos

“Environment”

D = data stream

video foundation encoder +
recurrent neural network

“Circuit”

A = architecture class

Takeaways

Neurobiological Puzzle:

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Findings:

The brain's mental simulations crucially involve explicit future prediction of a visual scene description.

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The scene description used by the brain is *not* fine-grained at the level of pixels, but must be “factorized” by the brain somehow.

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Findings:

The brain's mental simulations crucially involve explicit future prediction of a visual scene description.

The scene description used by the brain is *not* fine-grained at the level of pixels, but must be “factorized” by the brain somehow.

This factorization is strongly constrained. It does *not* appear to represent fixed object slots, but rather a critical component is for it to enable a wide range of embodied abilities.

Outline

- ▶ Role of Recurrent Processing During Object Recognition

- ▶ Visually-Grounded Mental Simulation

- ▶ Vision and Navigation in Rodents

- ▶ Future Directions

Mouse Visual Cortex as a Domain-General, Limited Resource System

$L = \text{learning rule}$

“Natural selection
+ plasticity”

Backpropagation

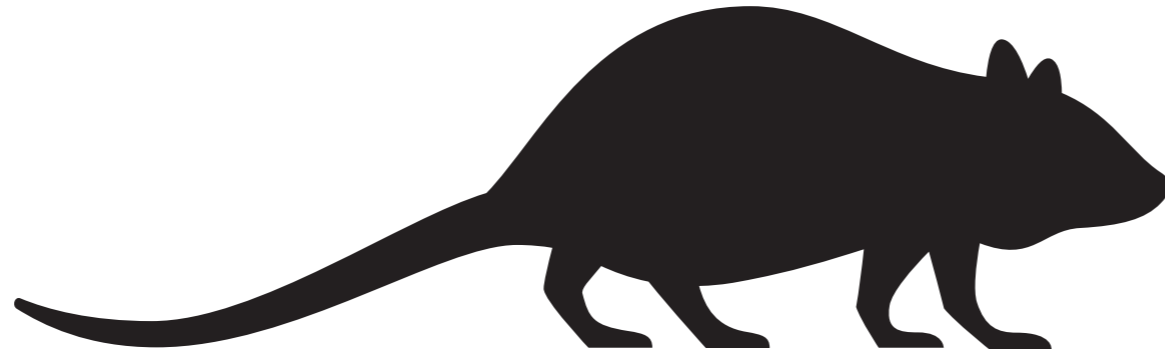
A. Nayebi*, N.C.L. Kong*, C. Zhuang, J.L. Gardner, A.M. Norcia, D.L.K. Yamins

Mouse visual cortex as a limited resource system that self-learns an ecologically-general representation

PLOS Computational Biology 2023

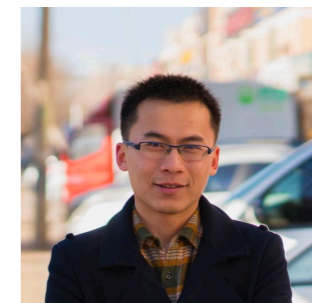


Nathan C.L. Kong*

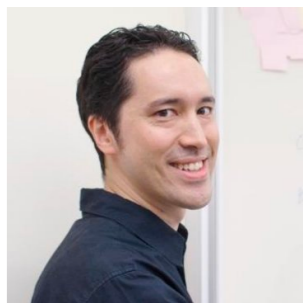


$T = \text{task loss}$

“Ecological niche/
behavior”



Chengxu Zhuang



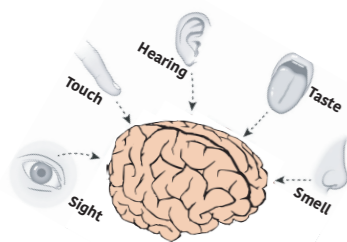
Justin L. Gardner



Anthony M. Norcia

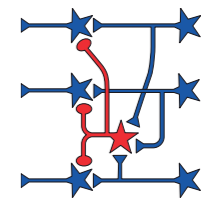


Daniel Yamins



“Environment”

$D = \text{data stream}$



“Circuit”

$A = \text{architecture class}$

Heterogeneity in Rodent Medial Entorhinal Cortex

$L = \text{learning rule}$

“Natural selection + plasticity”

Backpropagation

$T = \text{task loss}$

“Ecological niche/behavior”



A. Nayebi, et al.

Explaining Heterogeneity in Medial Entorhinal Cortex with Task-Driven Neural Networks
NeurIPS 2021 (spotlight)



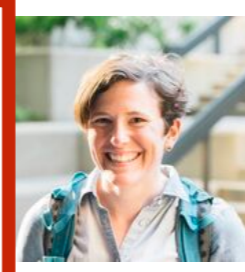
Alex Attinger



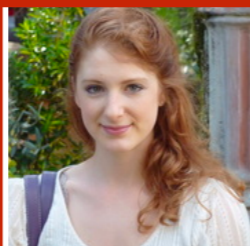
Malcolm Campbell



Kiah Hardcastle



Isabel Low



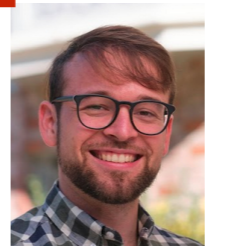
Caitlin Mallory



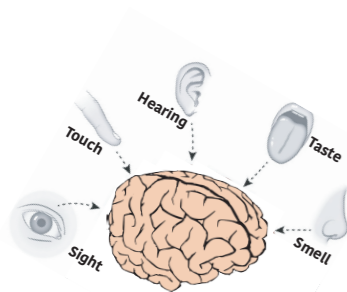
Gabriel Mel



Ben Sorscher



Alex Williams



“Environment”



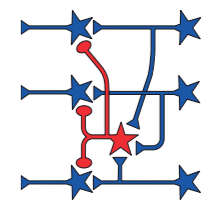
Surya Ganguli



Lisa Giocomo



Daniel Yamins



“Circuit”

$D = \text{data stream}$

$A = \text{architecture class}$

CNNs as Models of Primate Object Recognition

$L = \text{learning rule}$

“Natural selection + plasticity”

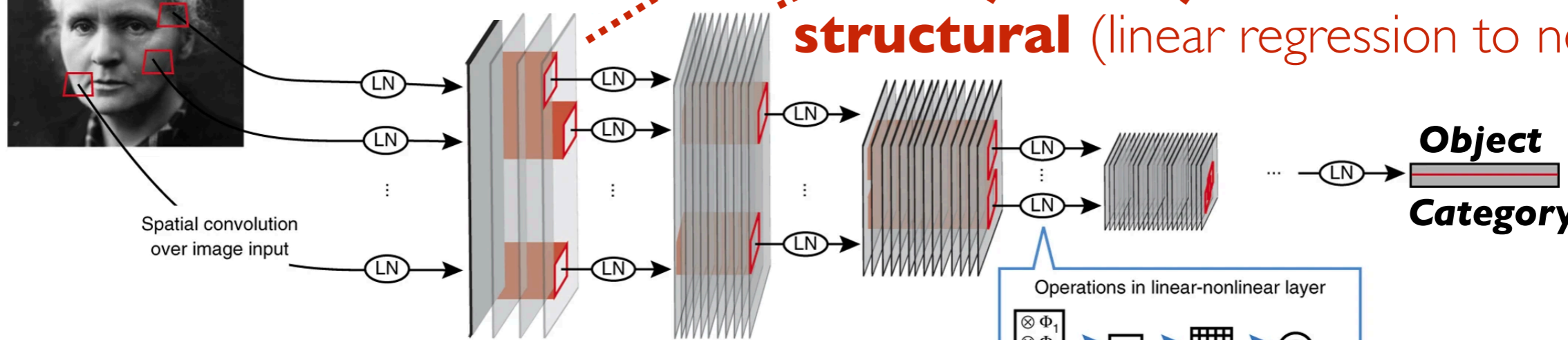
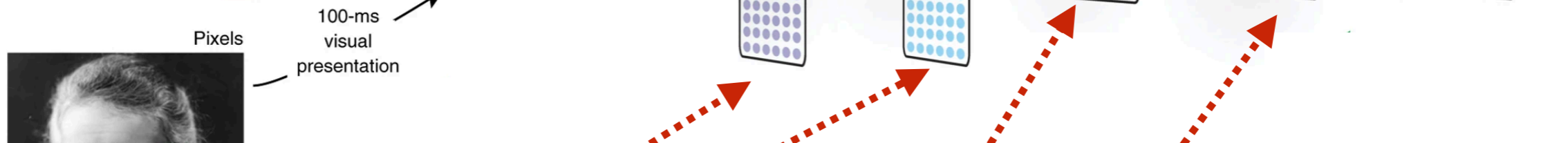
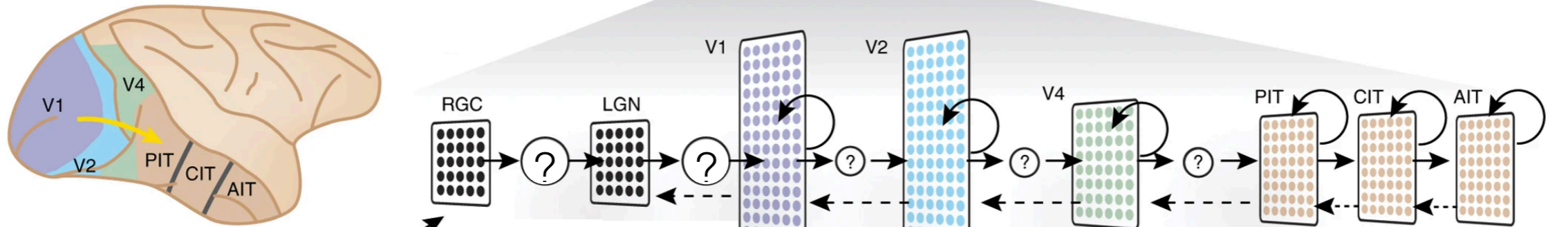
Backpropagation

$T = \text{task loss}$

“Ecological niche/behavior”

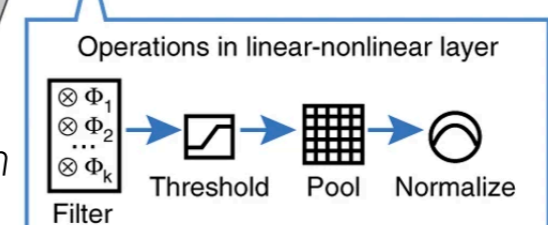
Categorization

Stimulus $\xrightarrow{\text{Encoding}}$ Neurons $\xrightarrow{\text{Decoding}}$ Behavior



structural (linear regression to neurons)

nonlinear parameters fixed by task-optimization



ImageNet
“Environment”

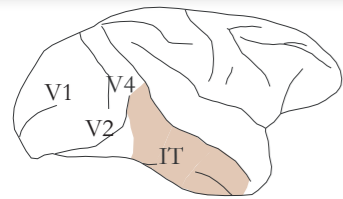
functional (performs behavior)

CNNs
“Circuit”

$D = \text{data stream}$

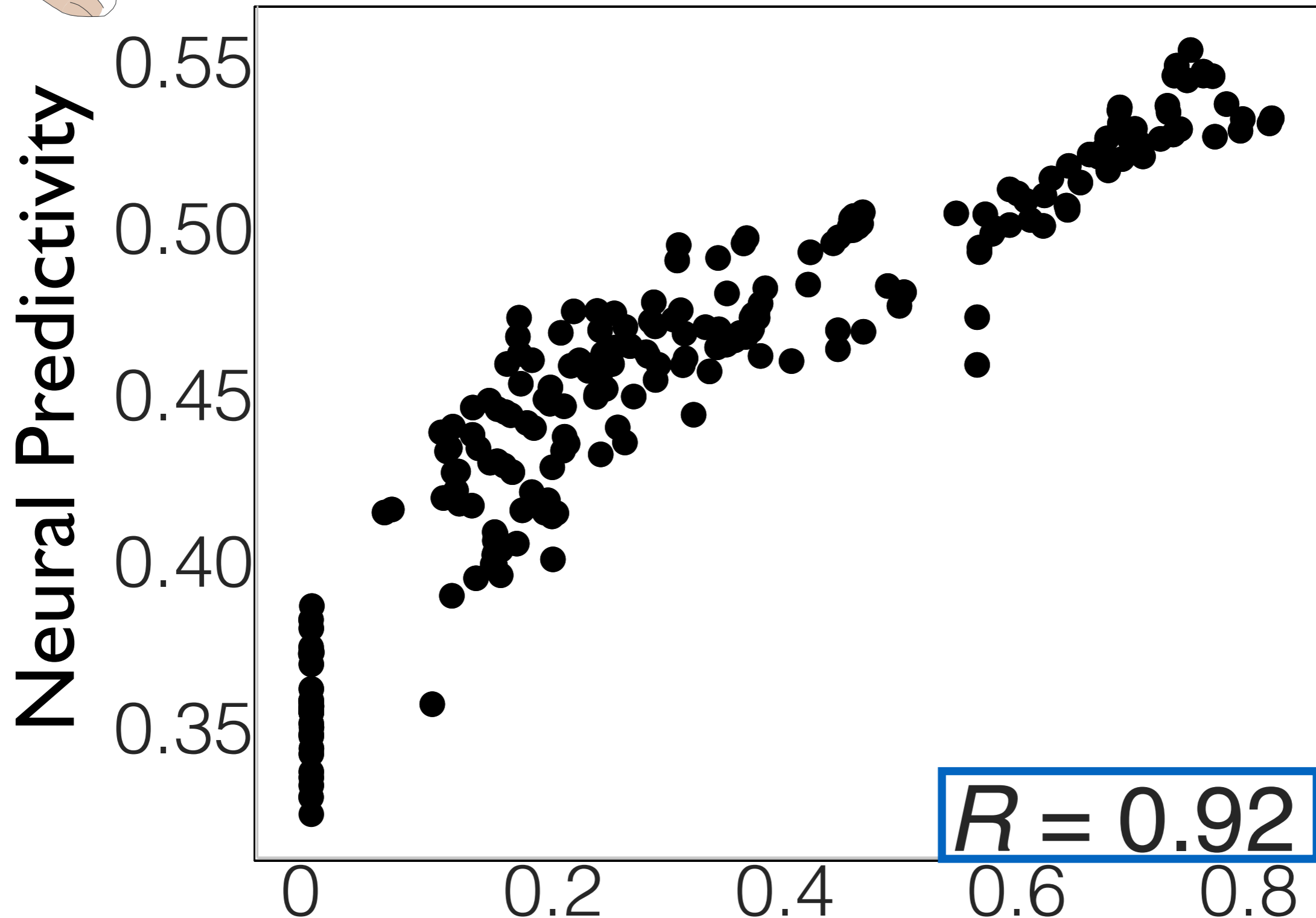
$A = \text{architecture class}$

Task Performance Correlated with Neural Predictivity



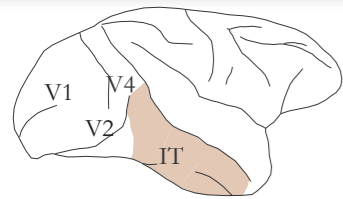
A Neuroscience Goal

Schrimpf*, Kubilius* et al. 2018

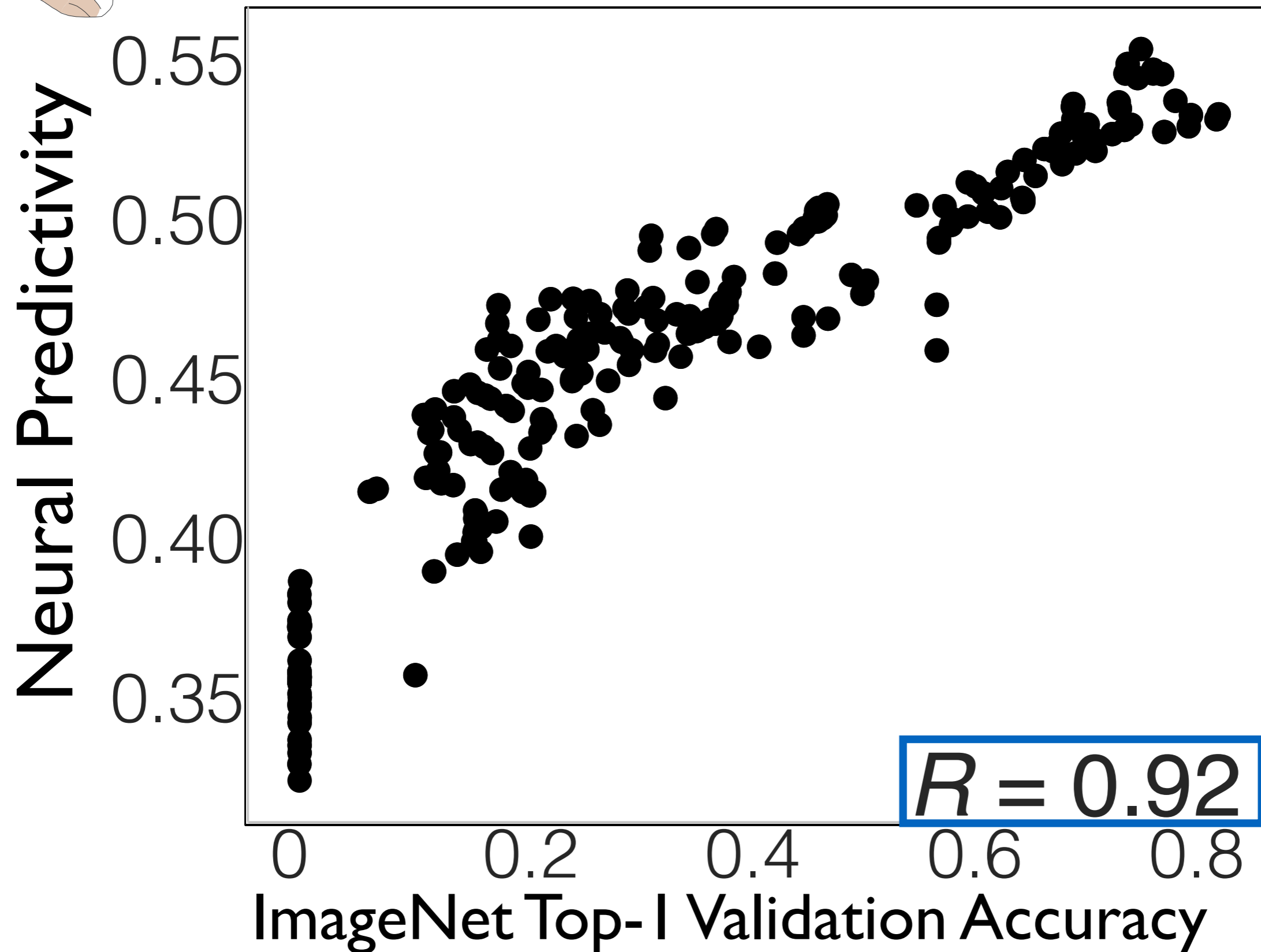


ImageNet Top-1 Validation Accuracy **An AI Goal**

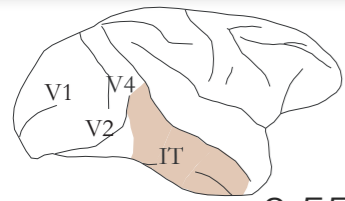
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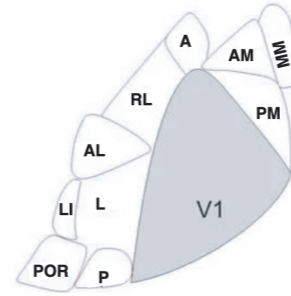
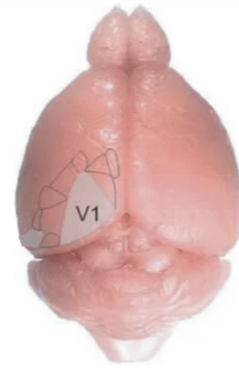
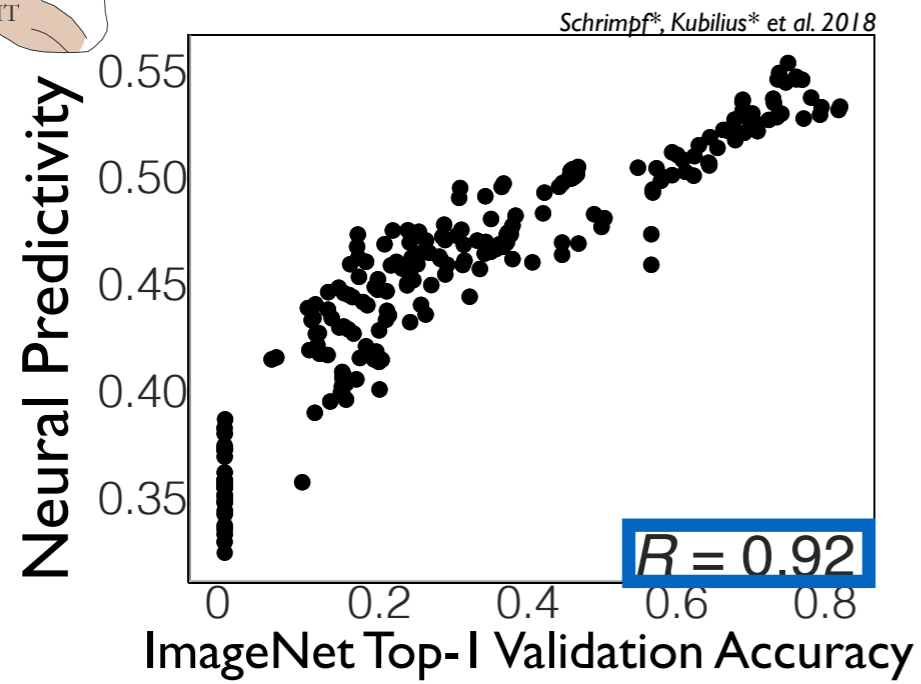
Schrimpf*, Kubilius* et al. 2018



Task Performance Correlated with Neural Predictivity

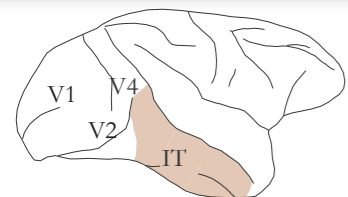


Primates

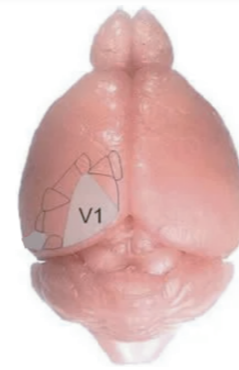
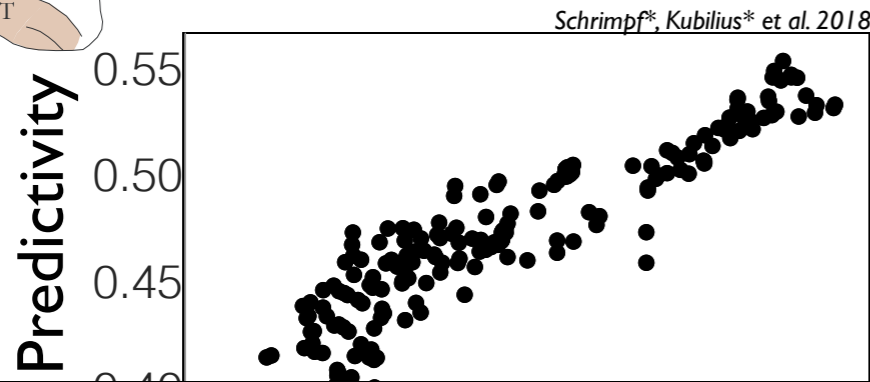


Mouse?

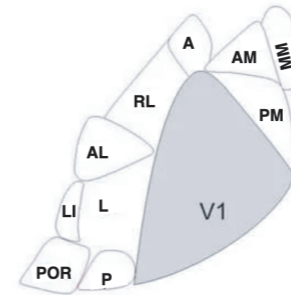
Object Categorization Ability **NOT** Correlated with Neural Predictivity



Primates



0.41

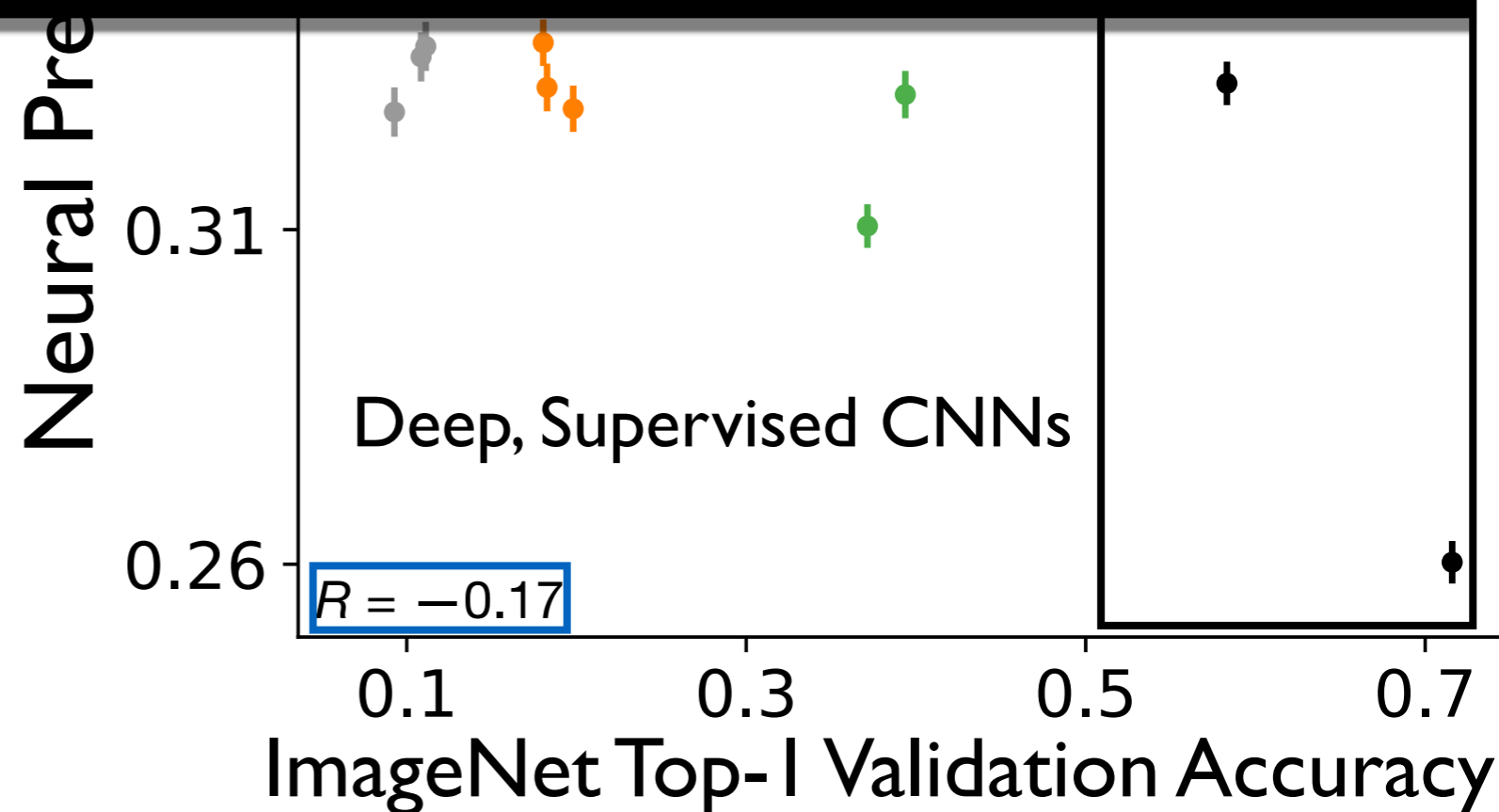


Mouse

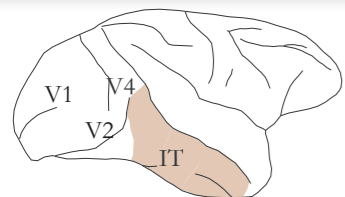


Neurobiological Puzzle:

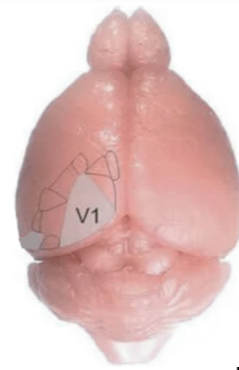
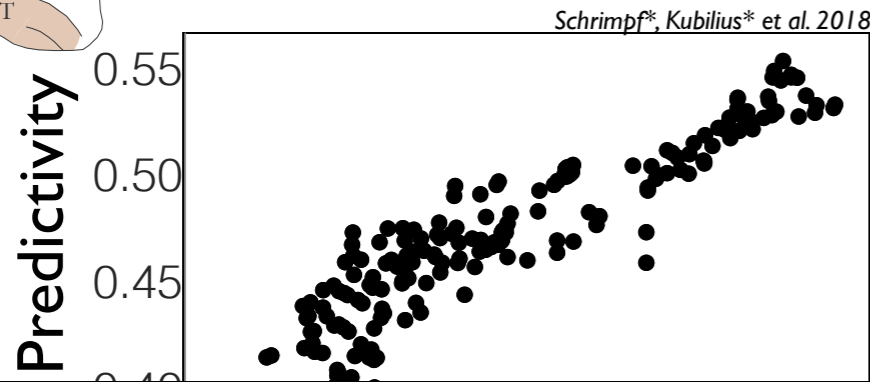
Does task-optimization apply to rodents?



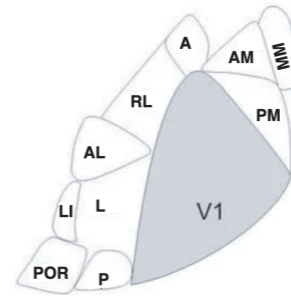
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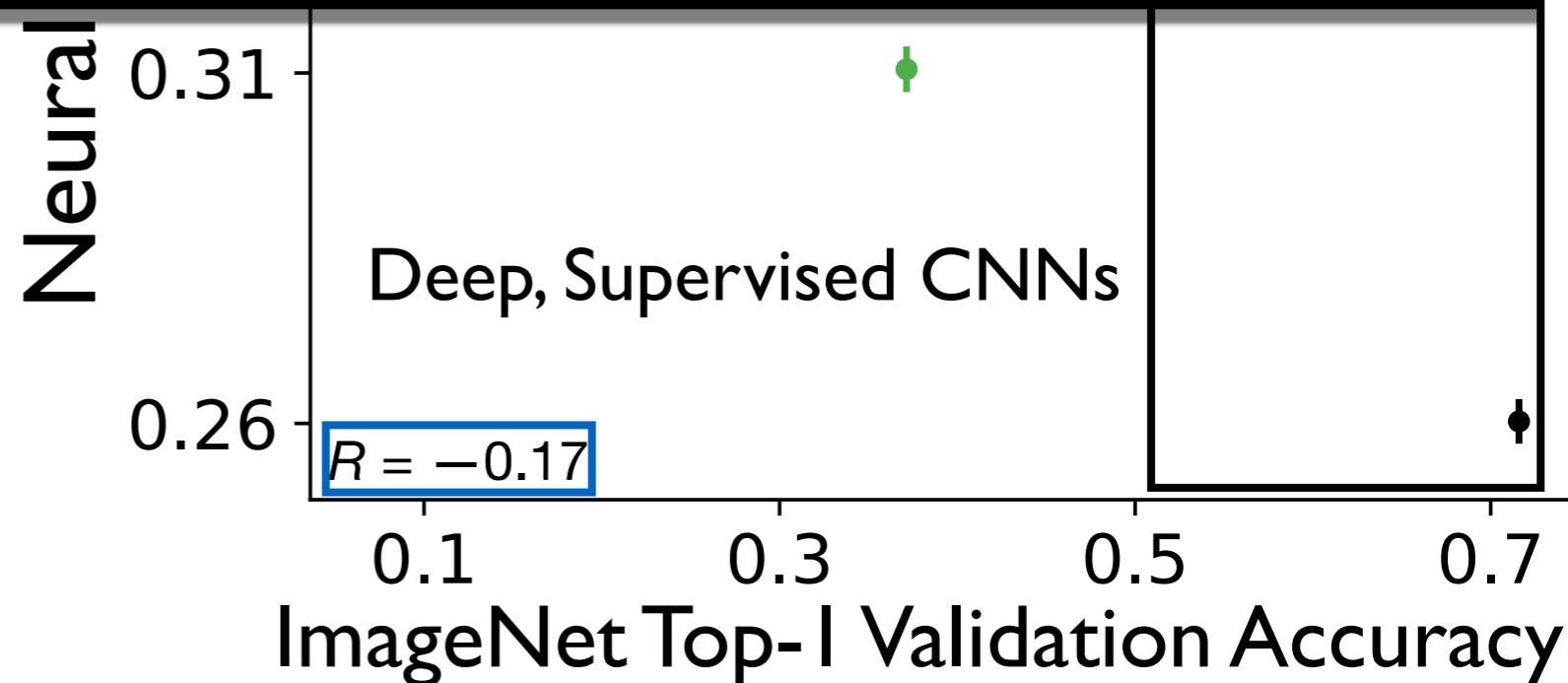
Mouse



Neurobiological Puzzle:

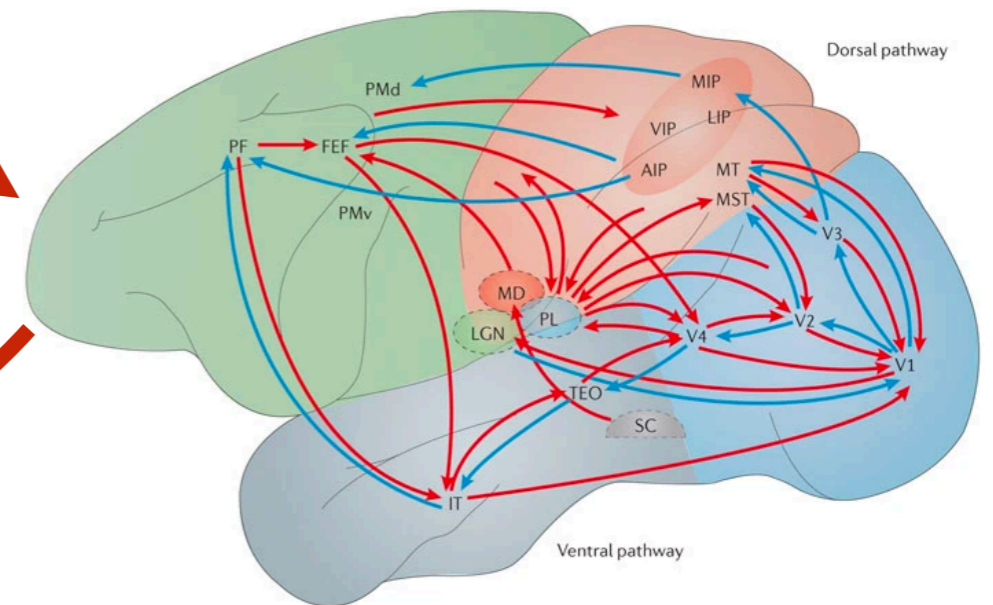
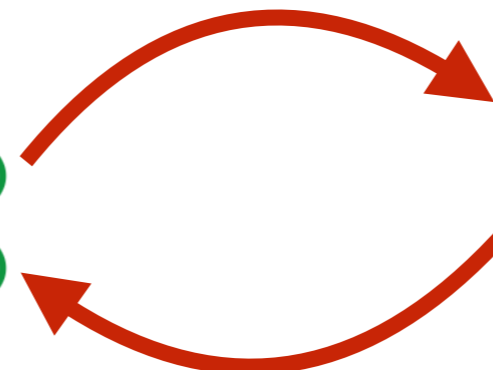
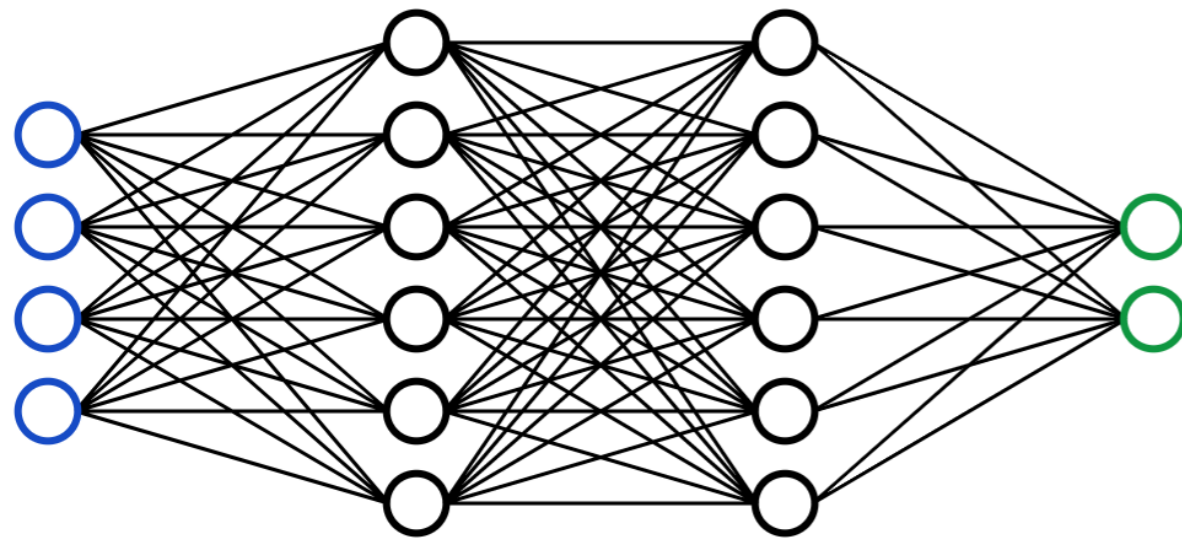
Does task-optimization apply to rodents?

Yes!



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Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



Yields:

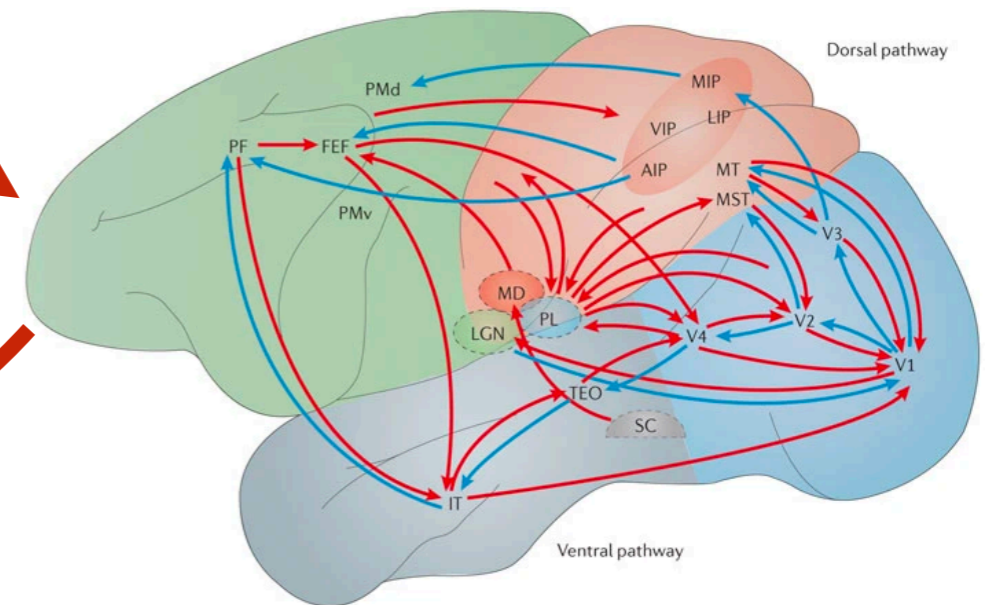
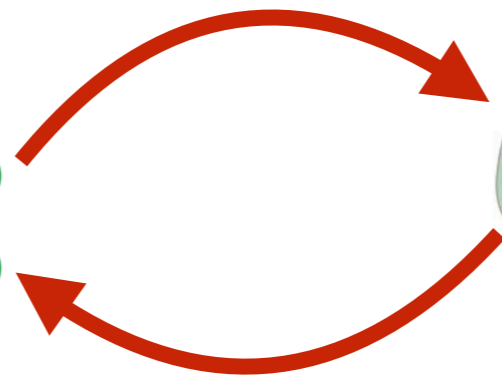
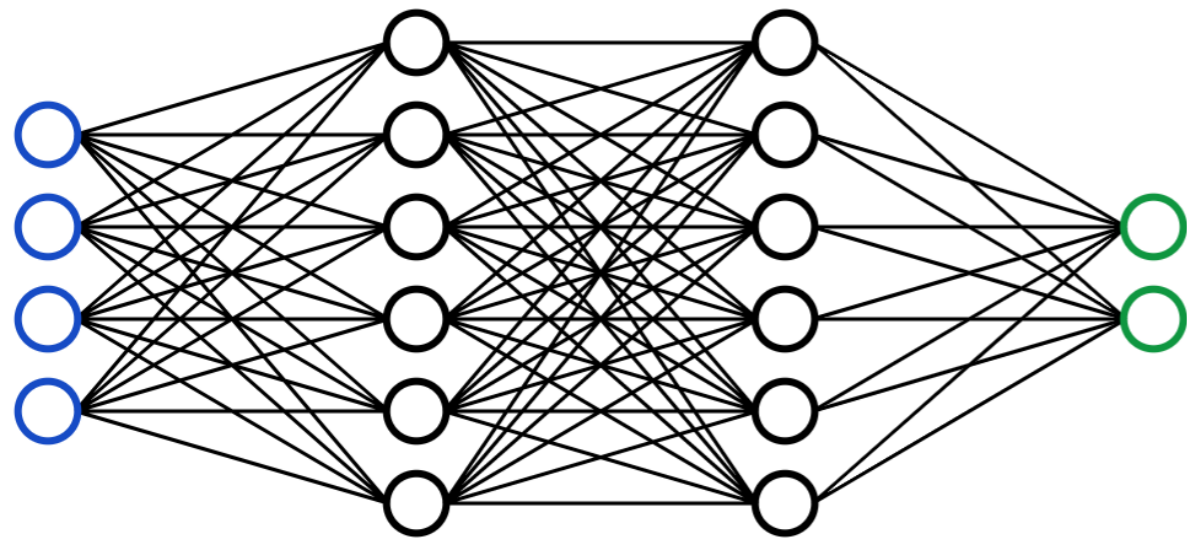
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Task-Optimized Modeling

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



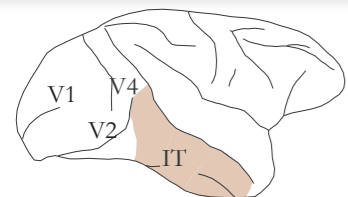
Yields:

Quantitatively Accurate & Practically Useful Brain Models

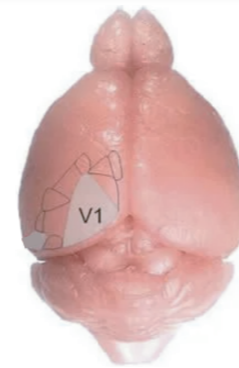
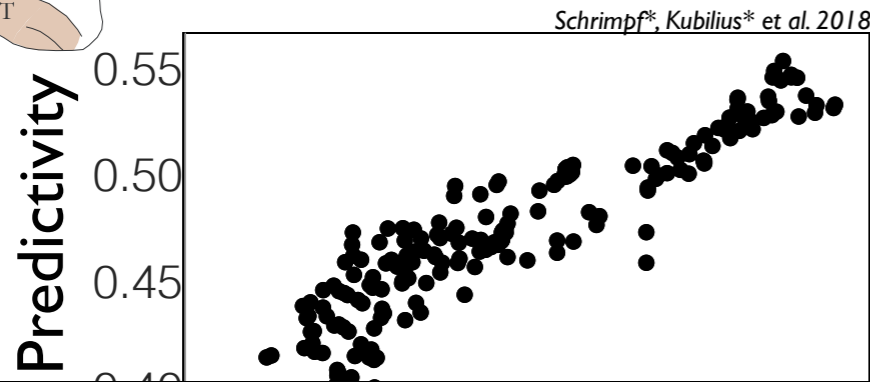
AND

Principles of *Why* Neural Responses Are As They Are

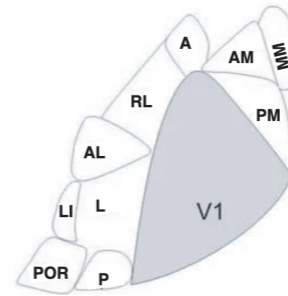
Object Categorization Ability **NOT** Correlated with Neural Predictivity



Primates



0.41



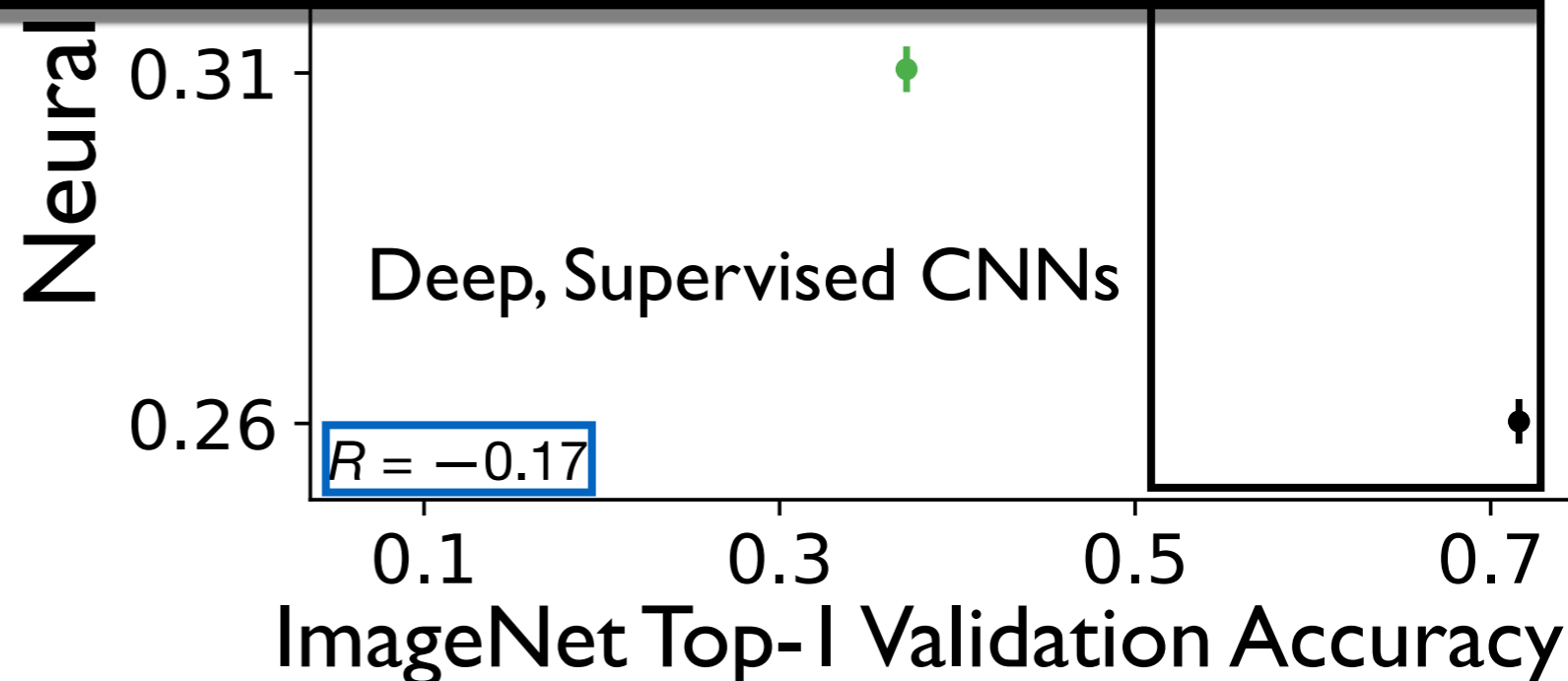
Mouse



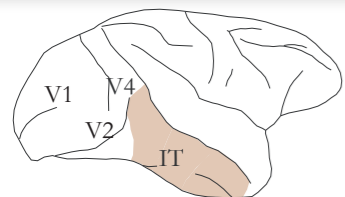
Neurobiological Puzzle:

Does task-optimization apply to rodents?

Yes!

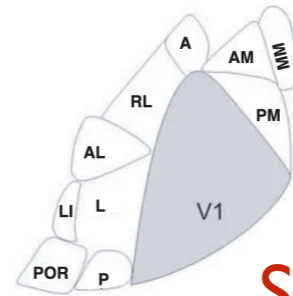
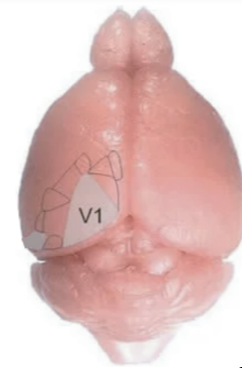
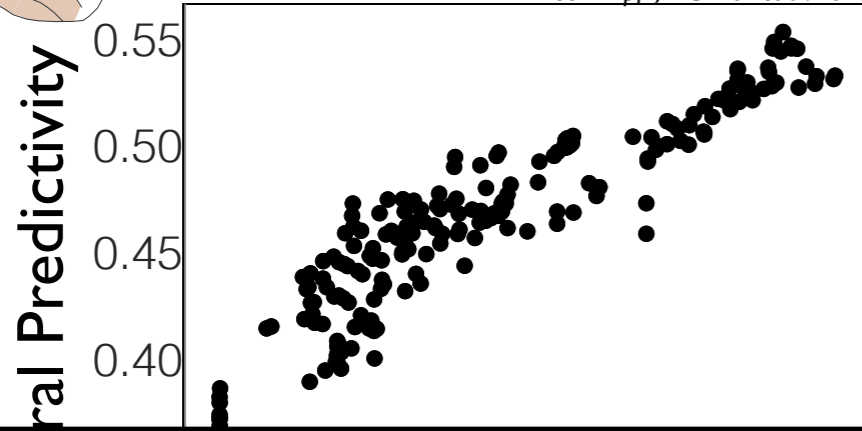


Object Categorization Ability **NOT** Correlated with Neural Predictivity



Primates

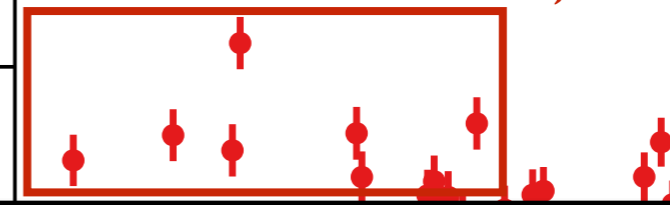
Schrimpf*, Kubilius* et al. 2018



Mouse

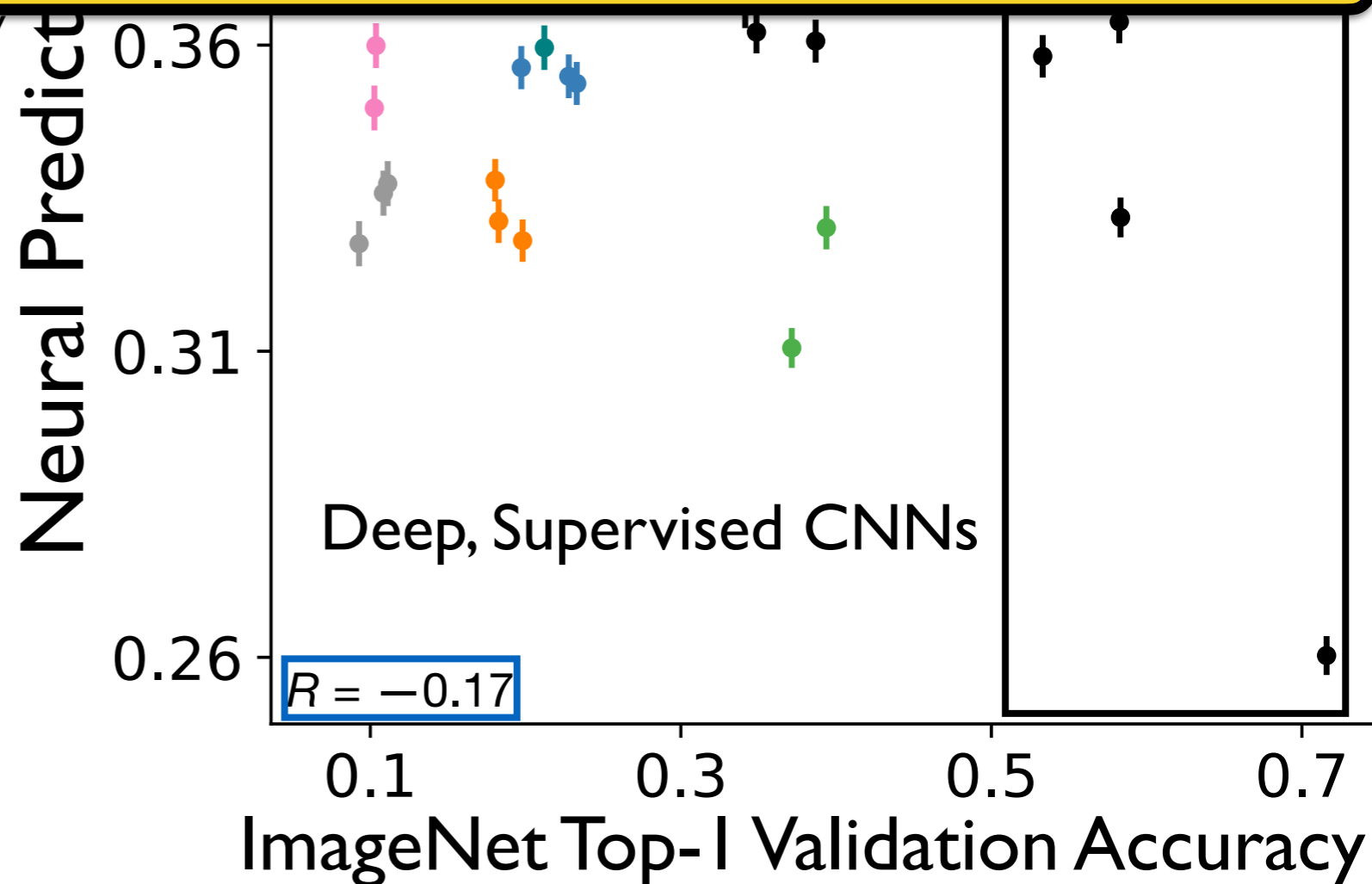
Shallow, Contrastive CNNs

0.41

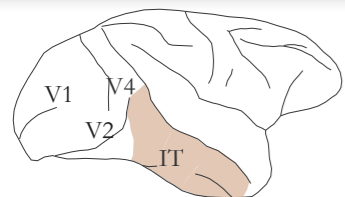


What is the ecological reason *why* the mouse visual system prefers self-supervision?

ImageNet Top-1 Validation Accuracy

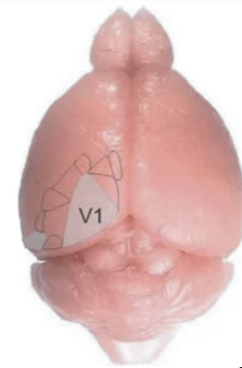
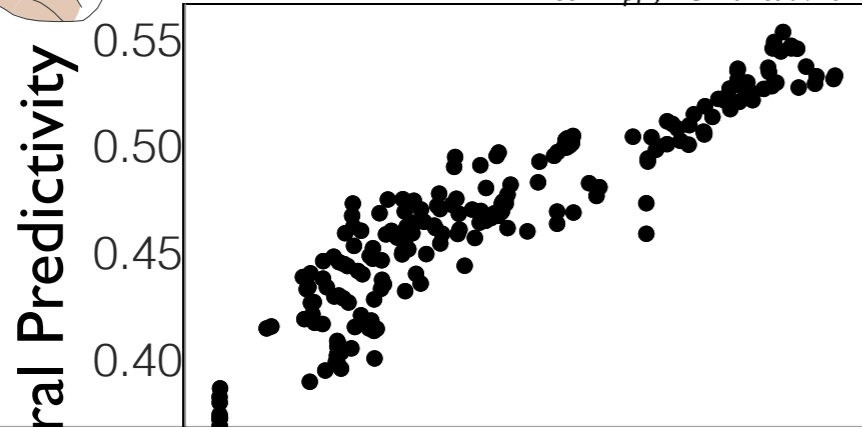


Object Categorization Ability **NOT** Correlated with Neural Predictivity

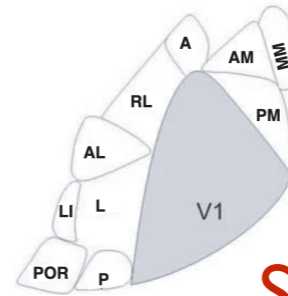


Primates

Schrimpf*, Kubilius* et al. 2018

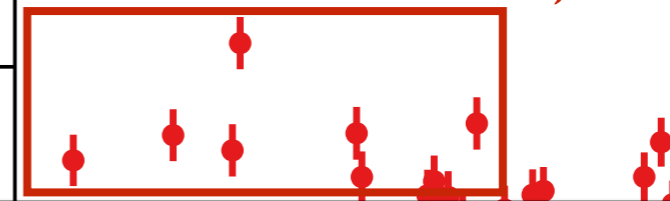


Mouse



Shallow, Contrastive CNNs

0.41



What is the ecological reason *why* the mouse visual system prefers self-supervision?
Hypothesis: *task-generality* rather than functional specialization.

Neural Predi

0.31

Deep, Supervised CNNs

0.26

$R = -0.17$

0.1

0.3

0.5

0.7

ImageNet Top-1 Validation Accuracy

Assessing Task-Generality

Assessing Task-Generality

Train

ImageNet



Assessing Task-Generality

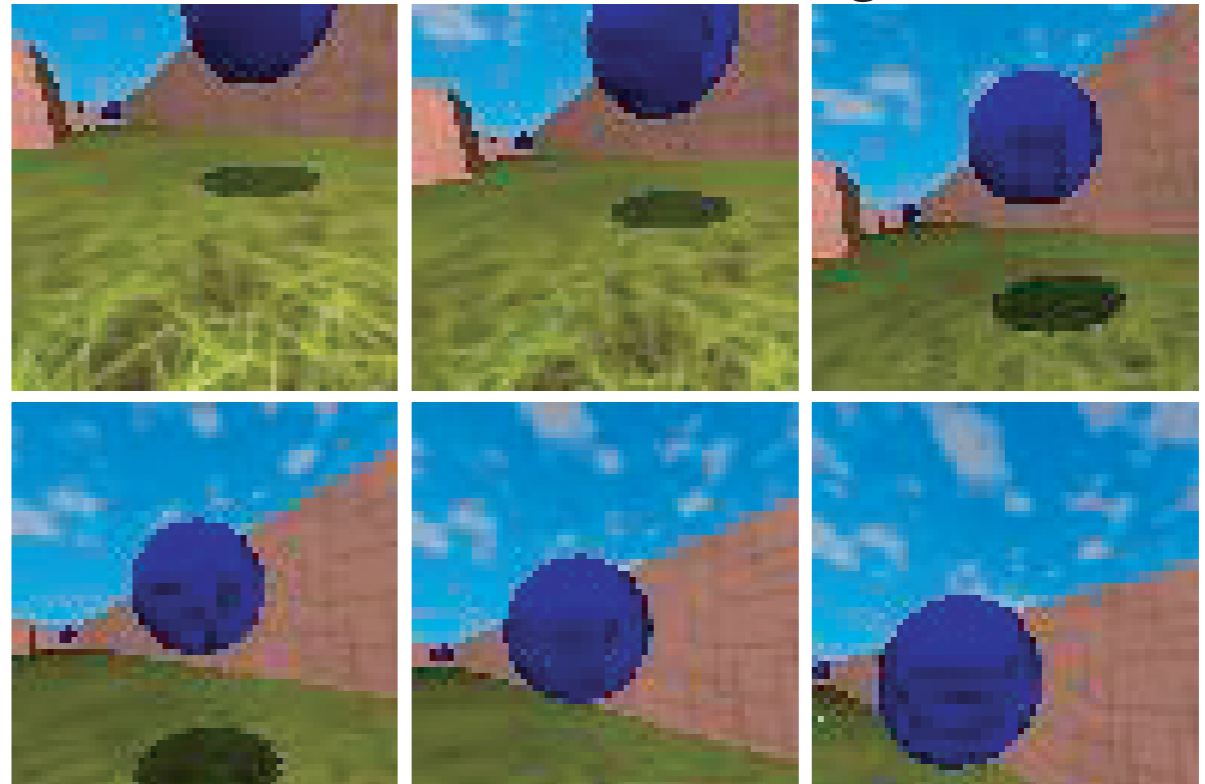
Train

ImageNet



Evaluate

Reward-Based Navigation



Assessing Task-Generality

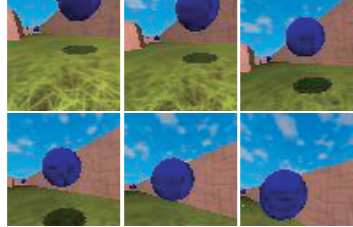
Train

ImageNet

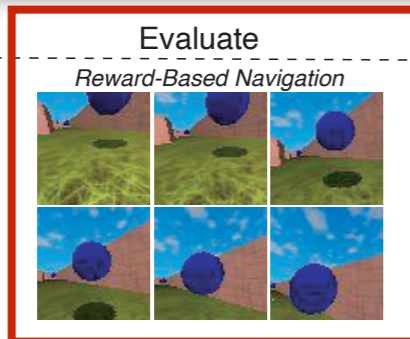
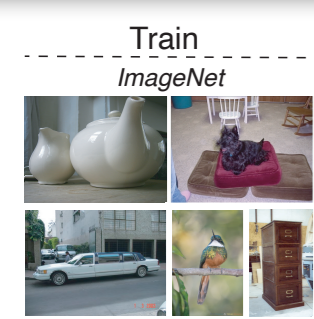


Evaluate

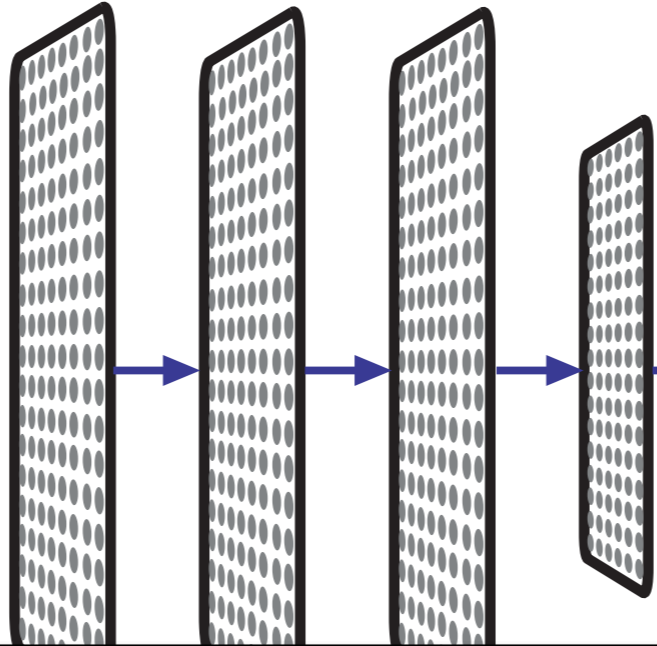
Reward-Based Navigation



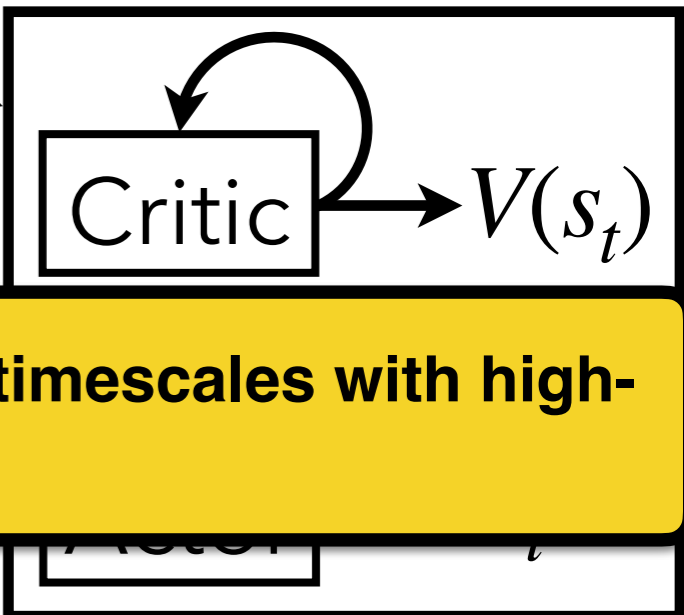
Embodied Virtual Rodent Navigation



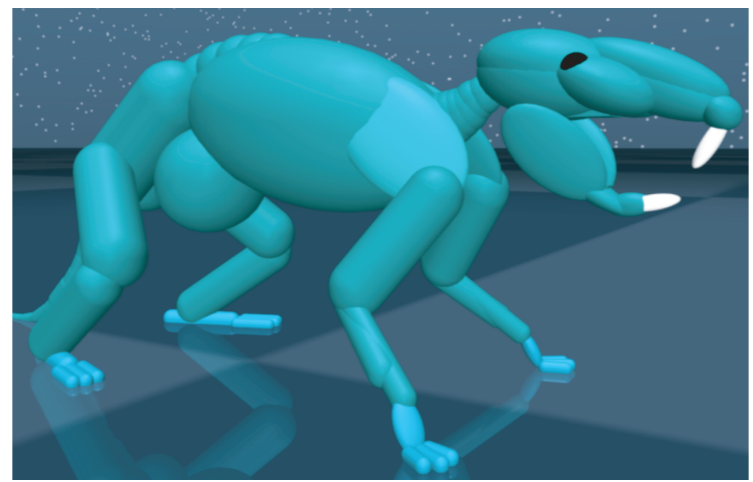
Vision Network



Decision Making



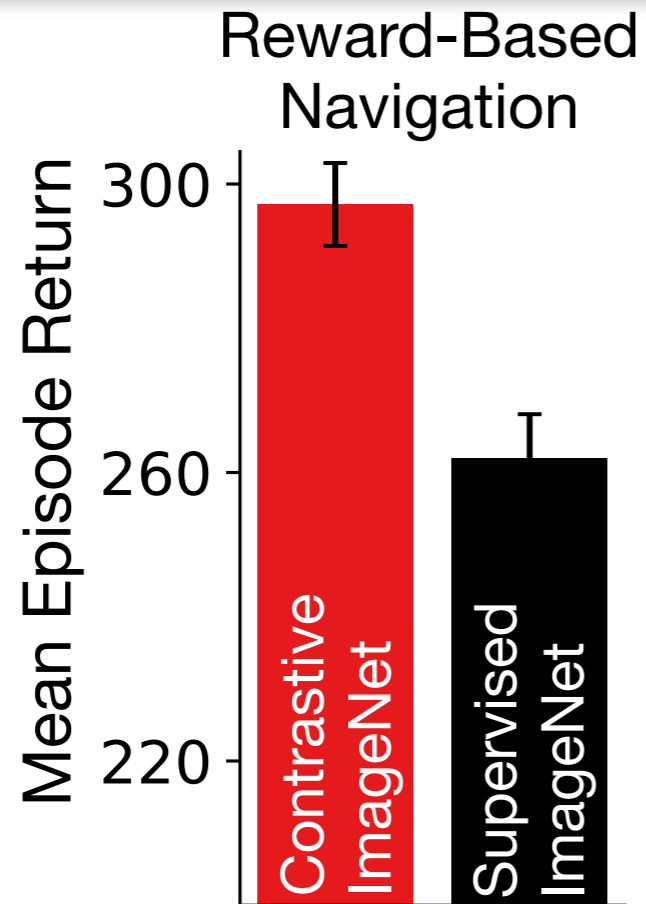
High degree-of-freedom body, keeping track of history over long timescales with high-dimensional, continuous inputs



Biomechanical Model
(Joint angles, accelerometer, etc.)

Contrastive Models Yield Better Transfer Performance

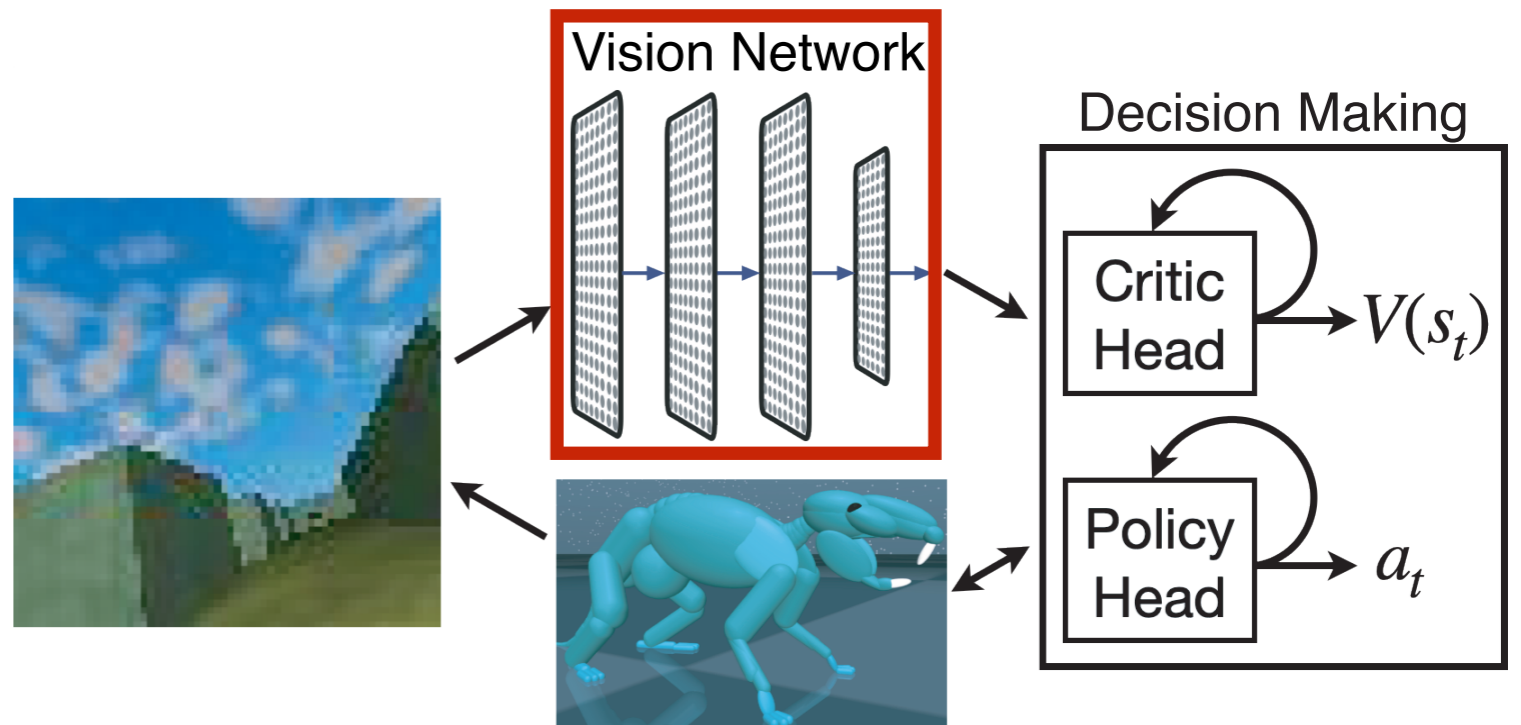
Contrastive Models Yield Better Transfer Performance



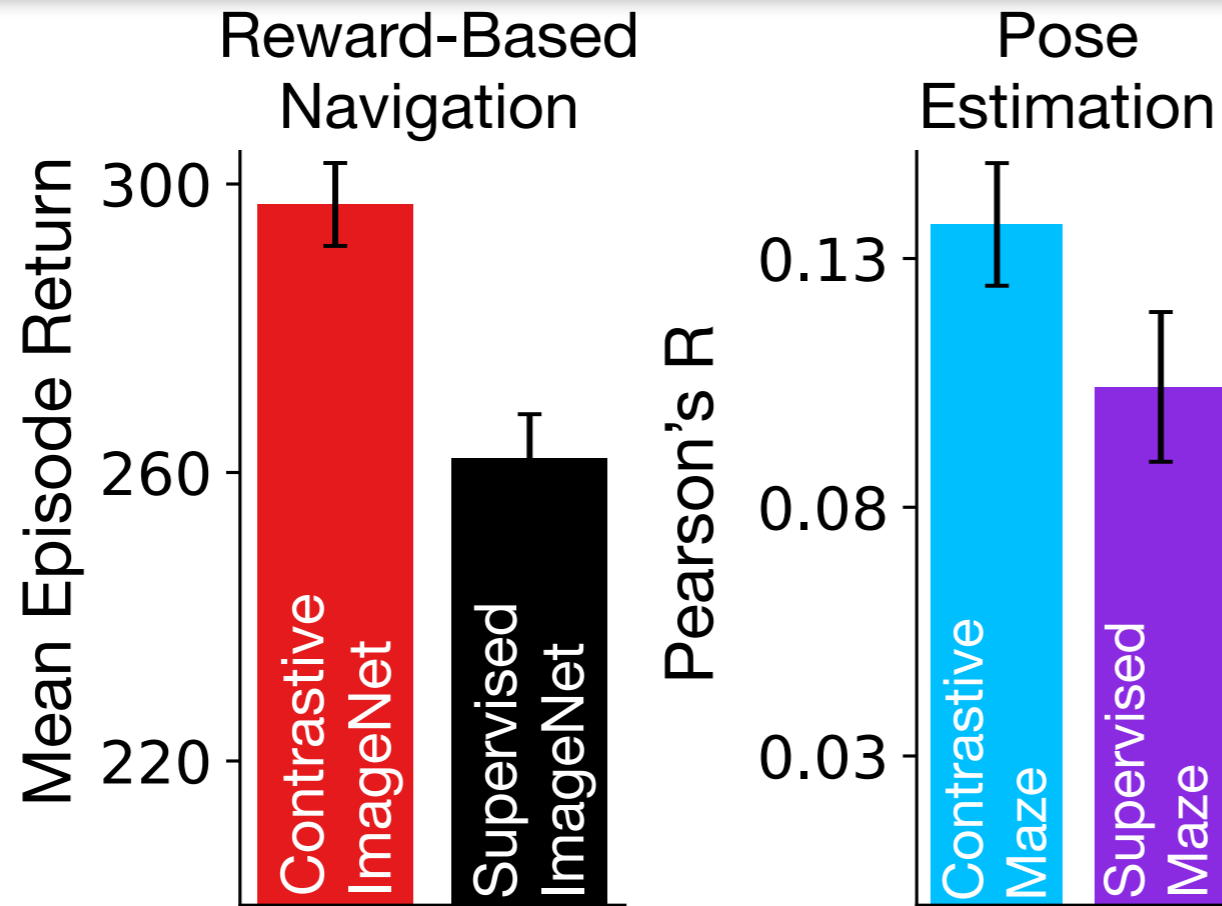
Train *ImageNet*



Evaluate

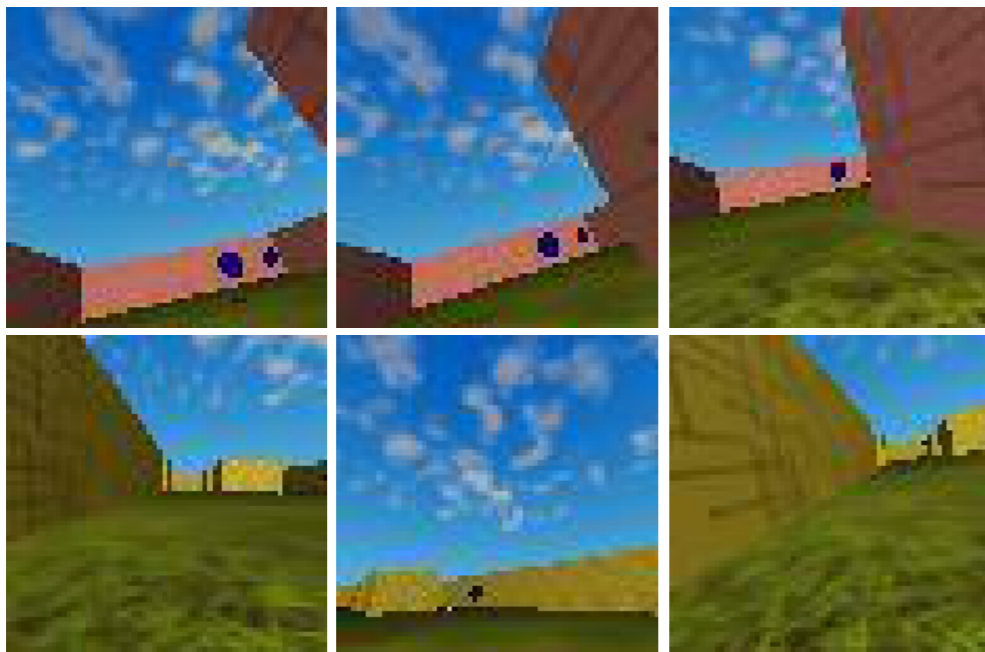


Contrastive Models Yield Better Transfer Performance



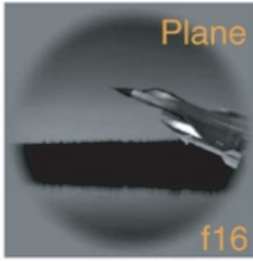
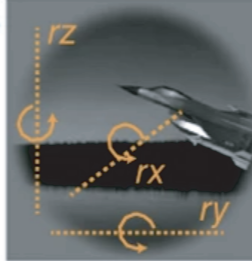

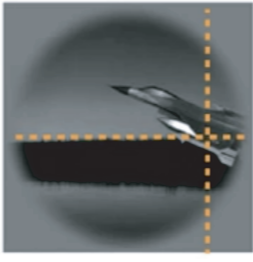
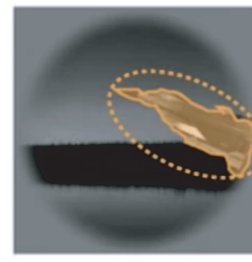
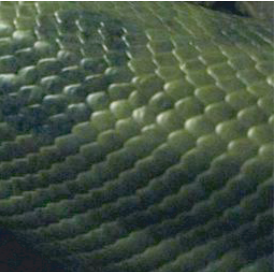
Train

Maze Environment

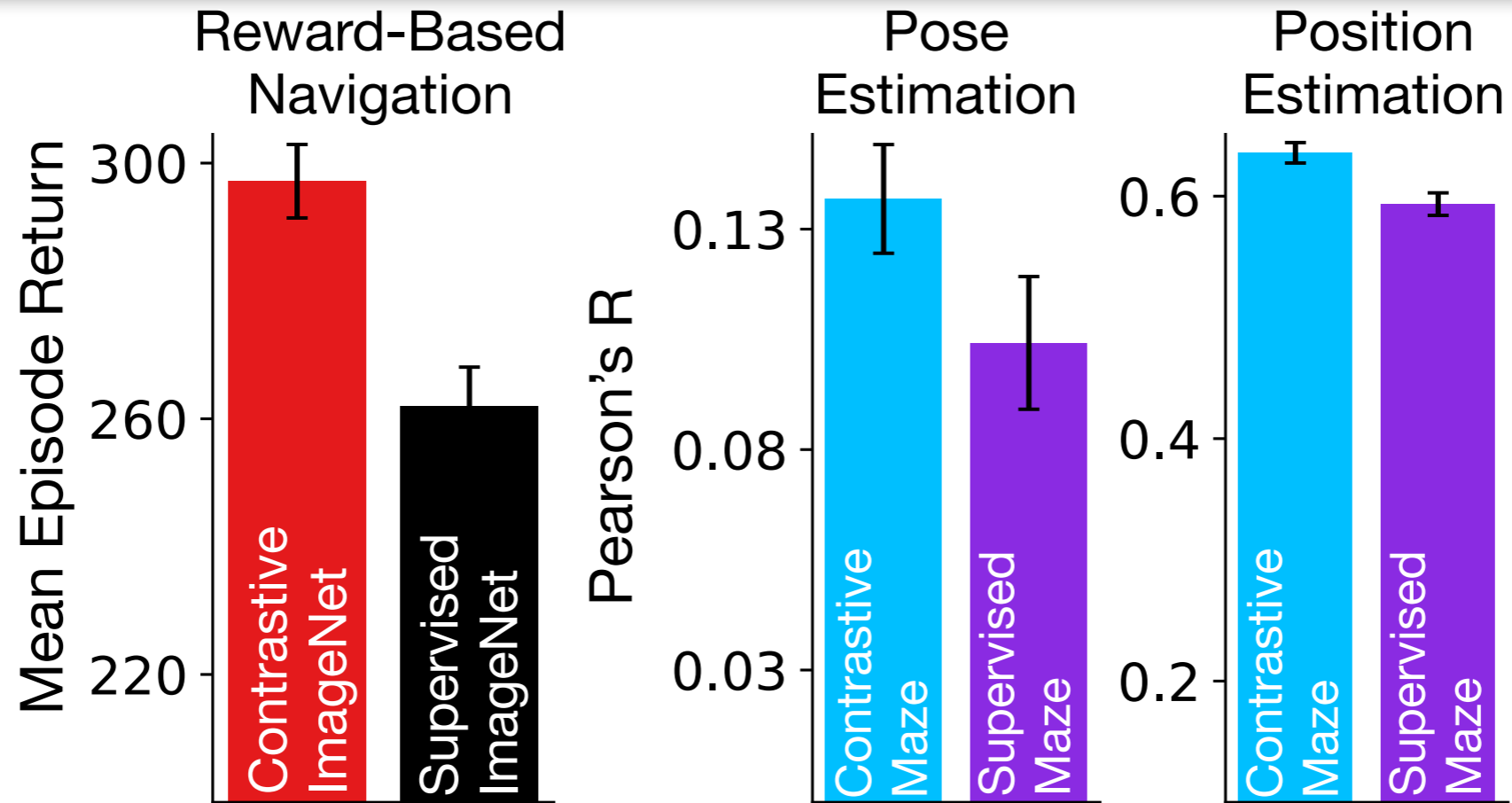


Evaluate

Visual Scene Understanding

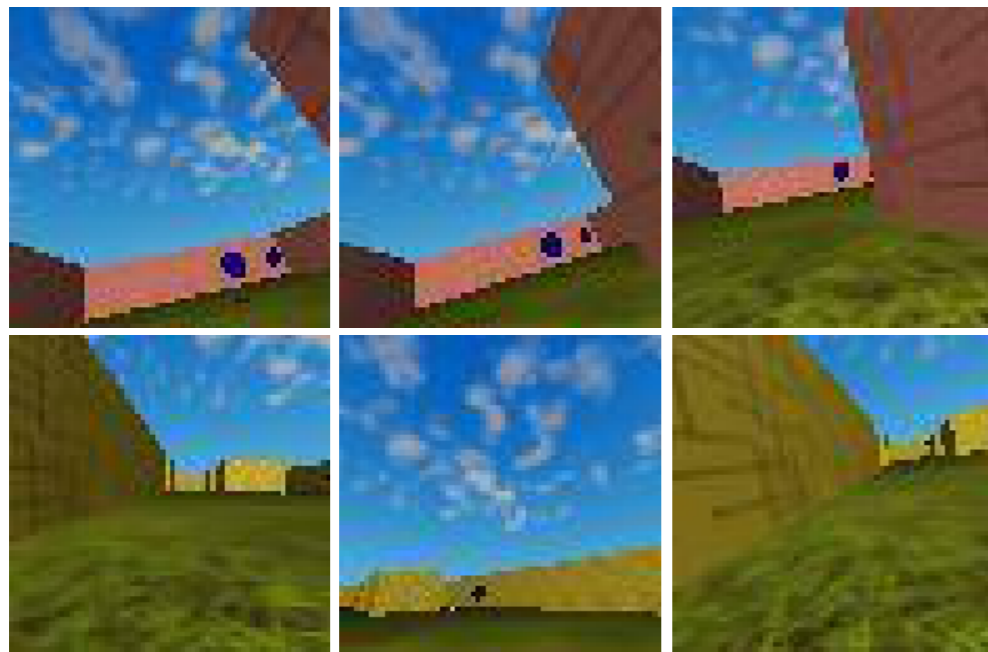
	Category f16		z axis rotation x axis rotation y axis rotation	
	Horizontal position: 80 pix Vertical position: -6 pix		Perimeter: 78 pix Two-dimensional retinal area: 146 pix Three-dimensional object scale: 1.2x	
			<i>Object properties</i>	<i>Texture</i>

Contrastive Models Yield Better Transfer Performance



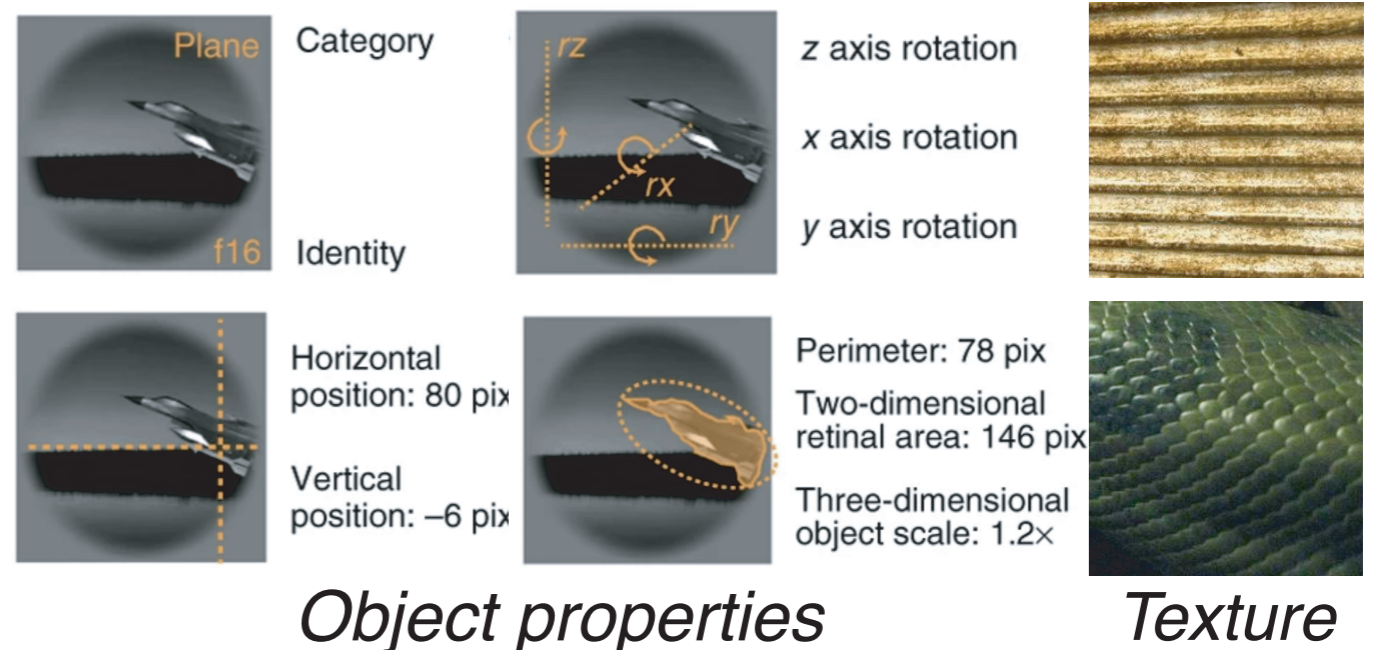
Train

Maze Environment

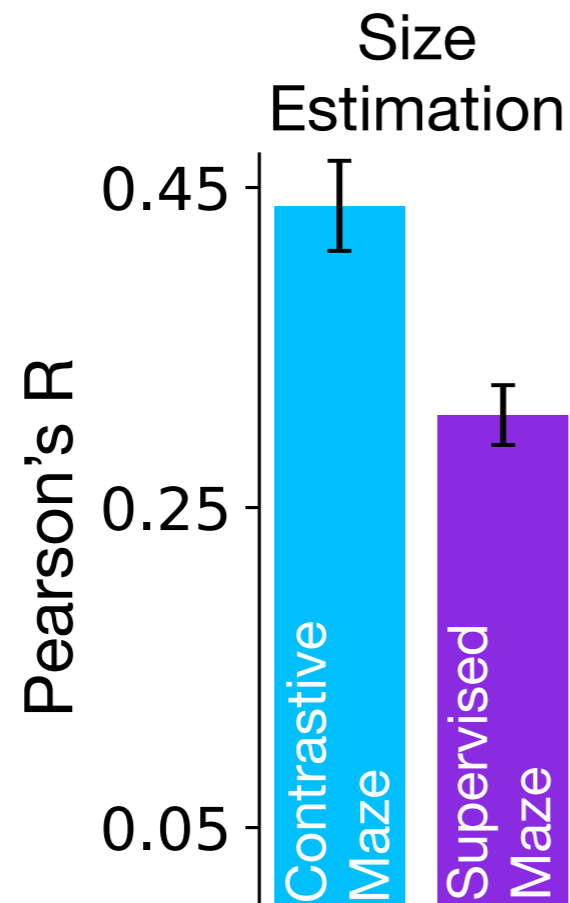
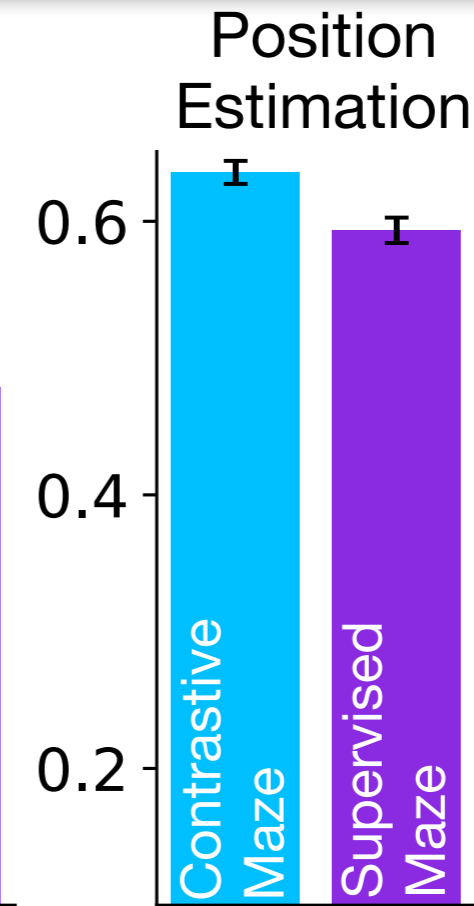
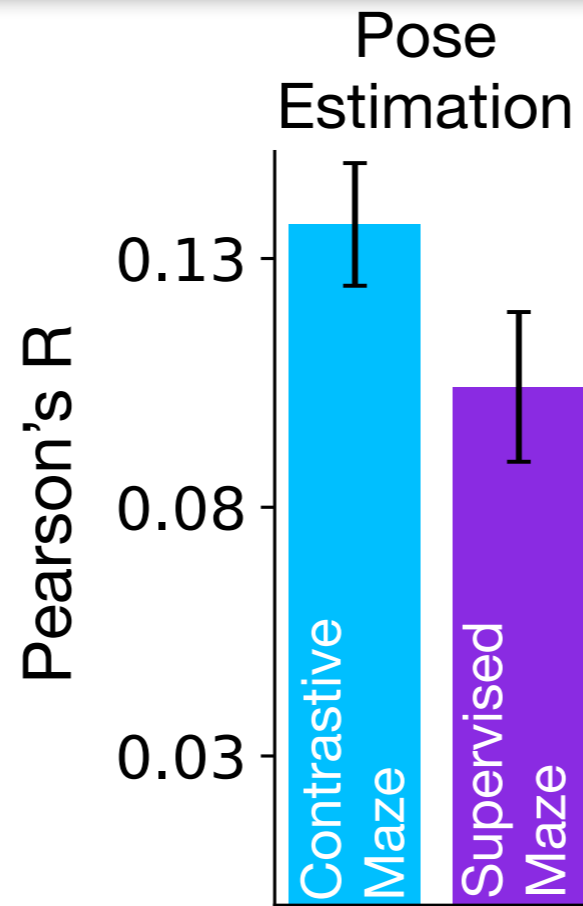
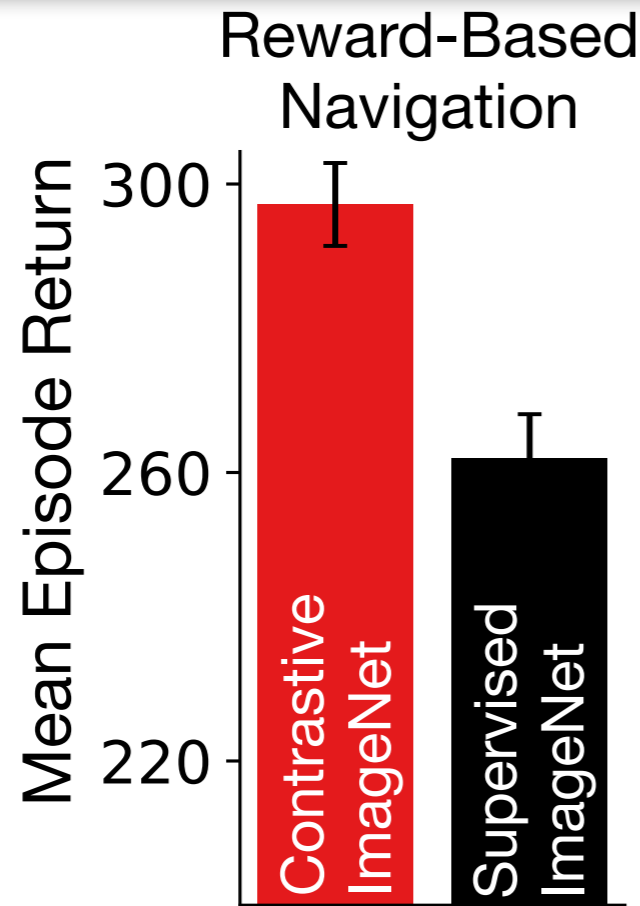


Evaluate

Visual Scene Understanding



Contrastive Models Yield Better Transfer Performance

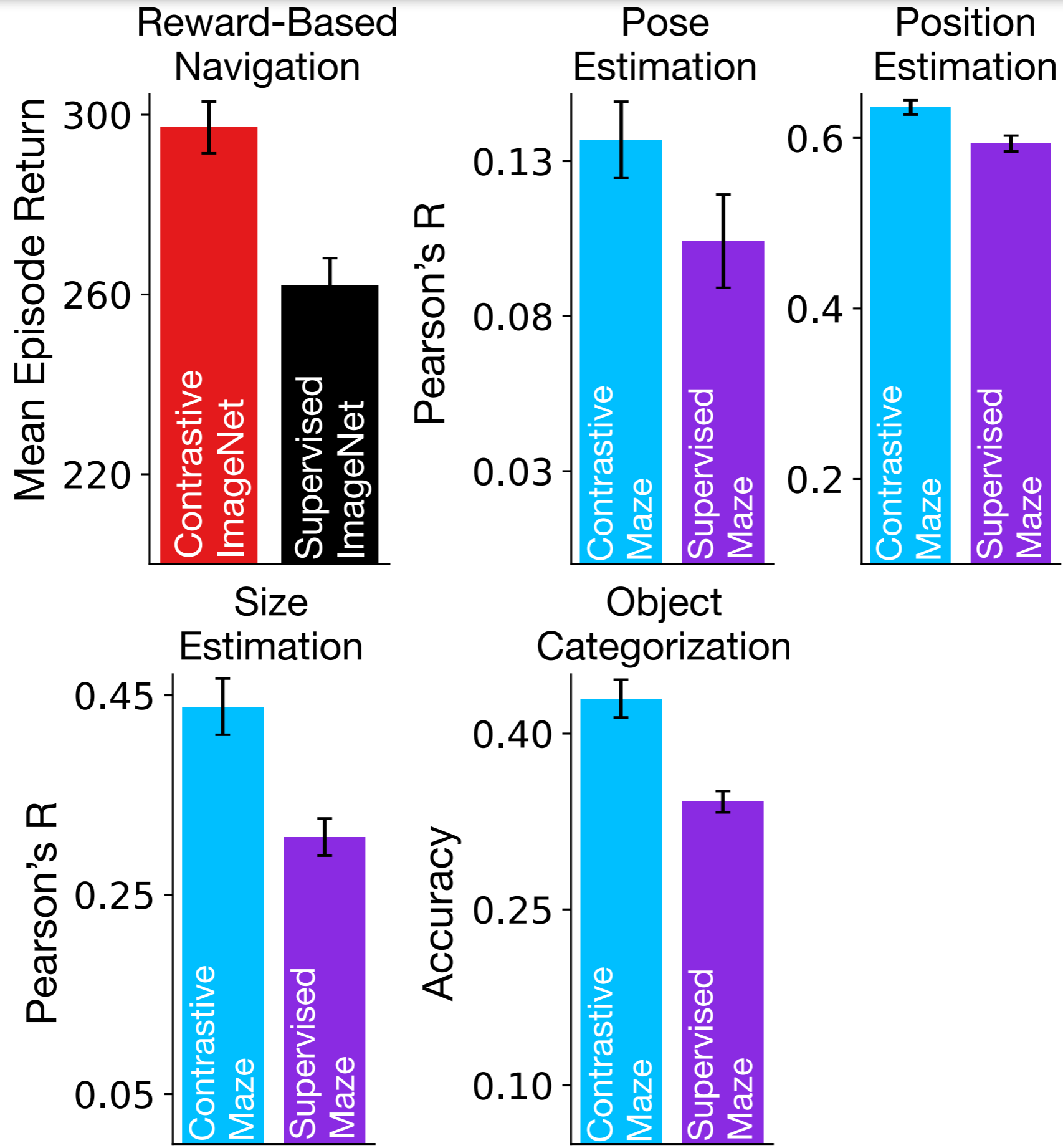


Evaluate

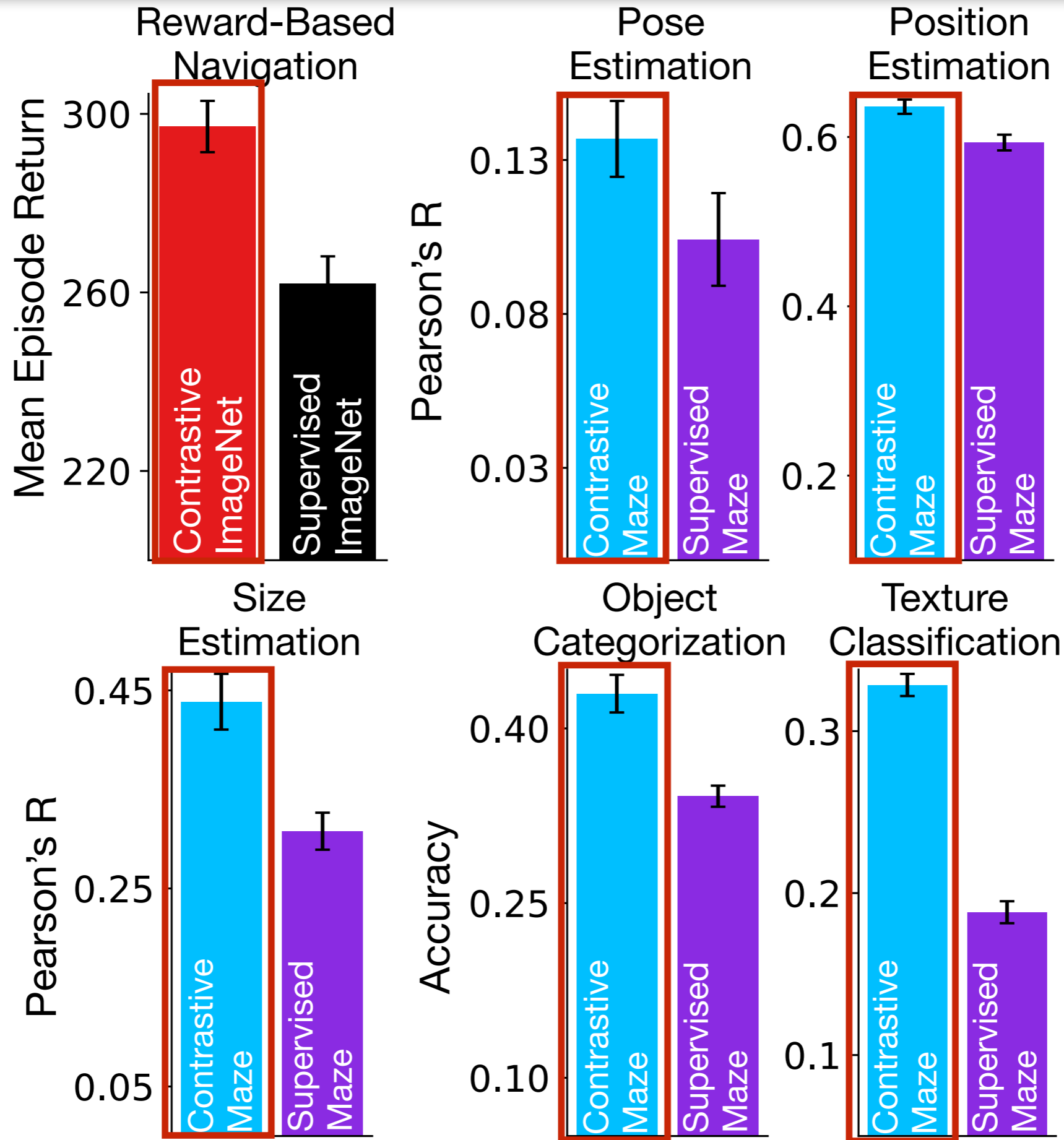
Visual Scene Understanding

<p>Category</p> <p>Identity</p>	<p>z axis rotation</p> <p>x axis rotation</p> <p>y axis rotation</p>	
<p>Horizontal position: 80 pix</p> <p>Vertical position: -6 pix</p>	<p>Perimeter: 78 pix</p> <p>Two-dimensional retinal area: 146 pix</p> <p>Three-dimensional object scale: 1.2x</p>	
<i>Object properties</i>		<i>Texture</i>

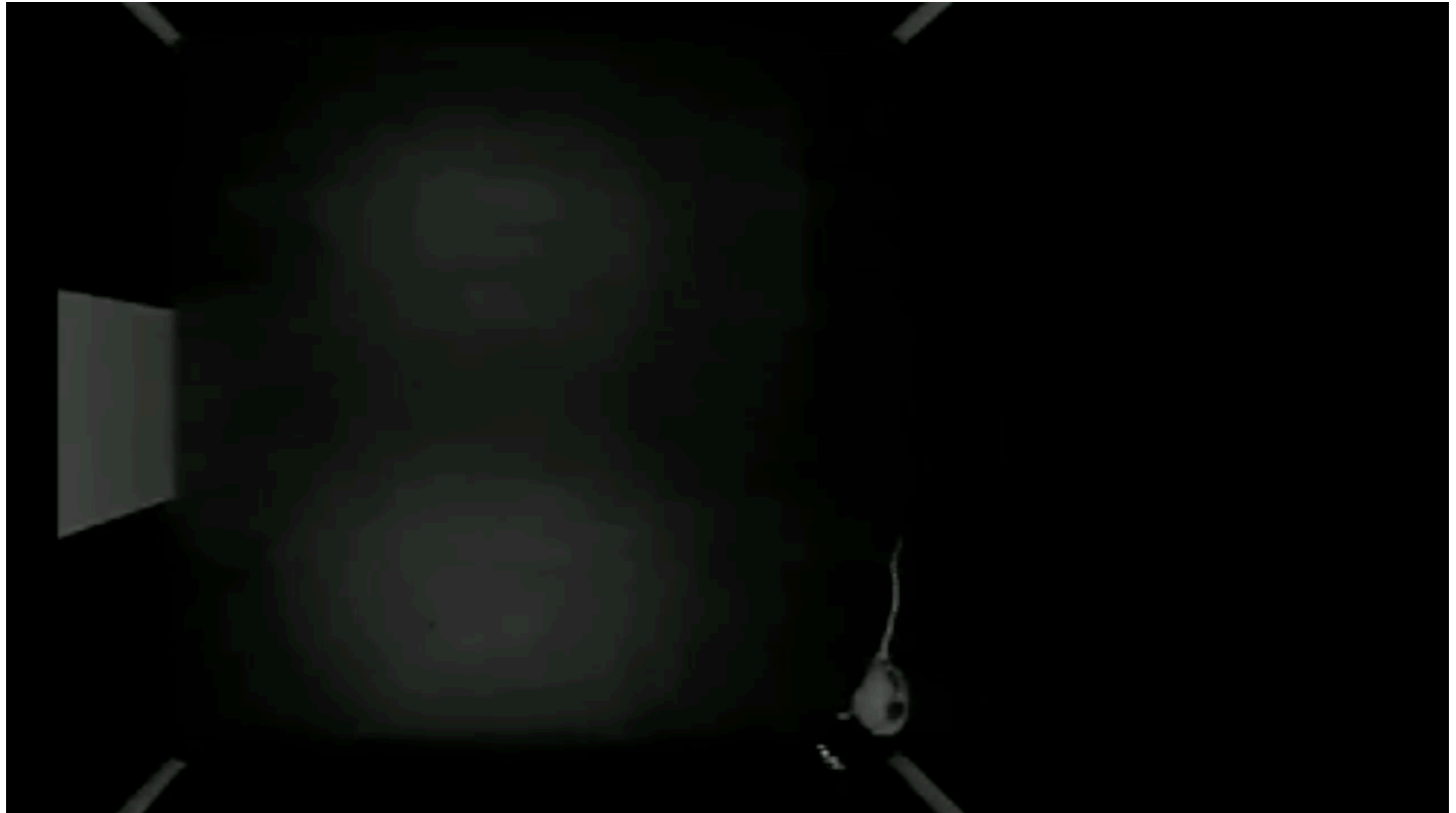
Contrastive Models Yield Better Transfer Performance



Contrastive Models Yield Better Transfer Performance

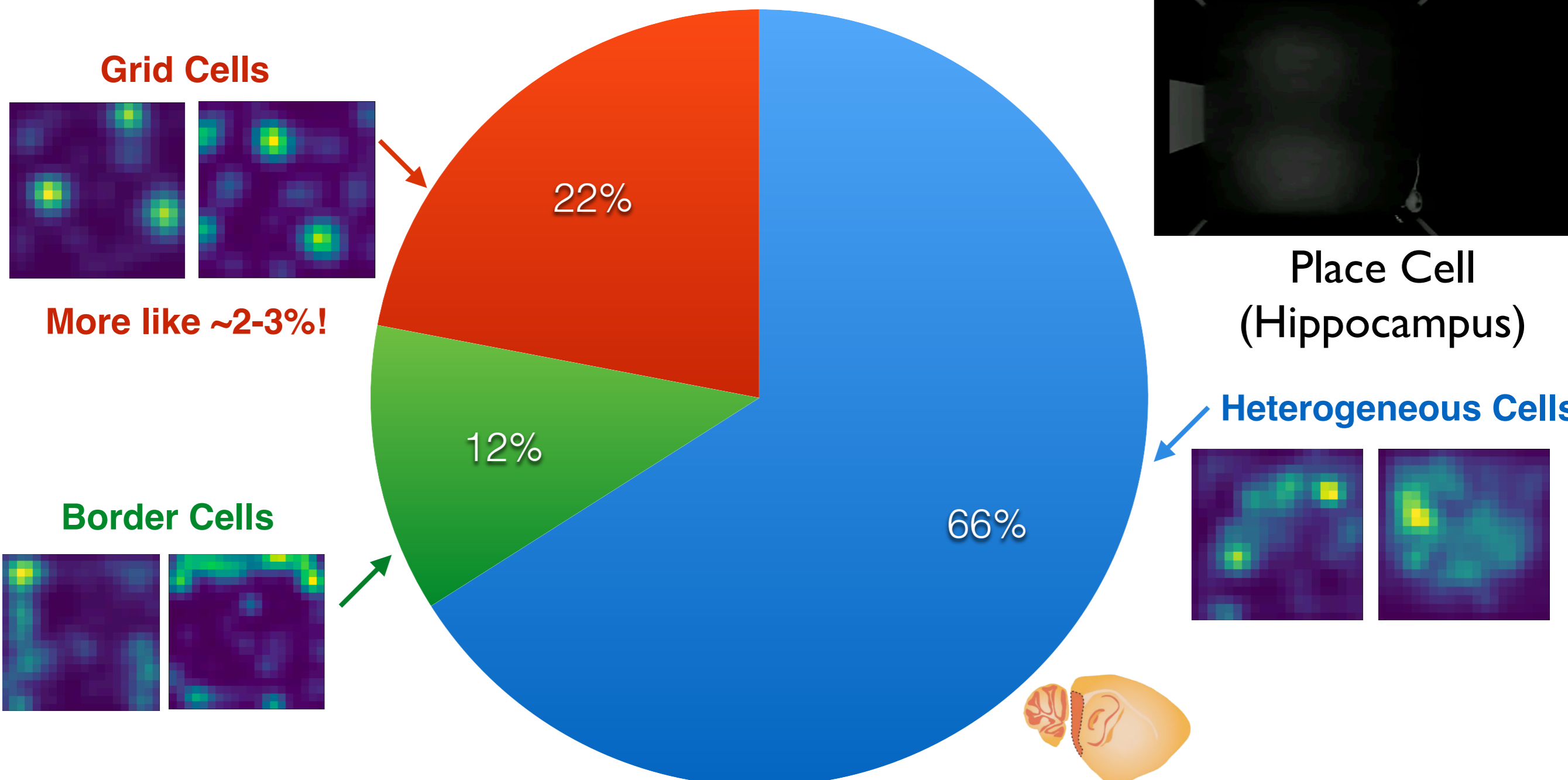


Hippocampal-Entorhinal Spatial Map



Place Cell
(Hippocampus)

Hippocampal-Entorhinal Spatial Map



Data from: Mallory et al. 2021

Medial Entorhinal Cortex



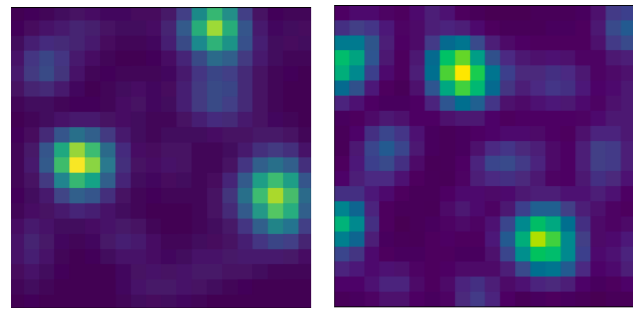
Caitlin Mallory



Lisa Giocomo

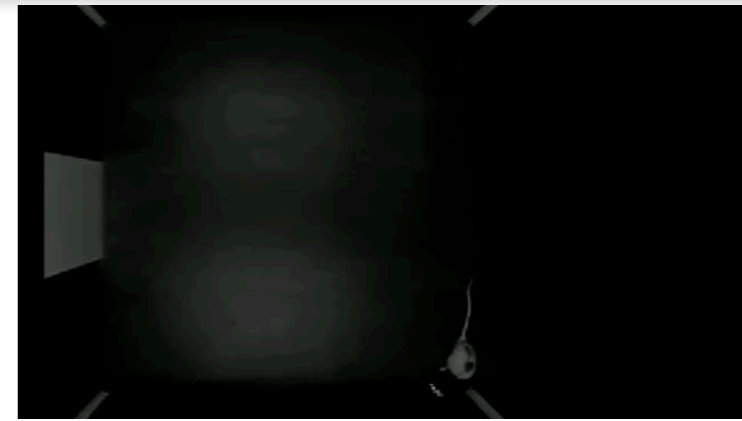
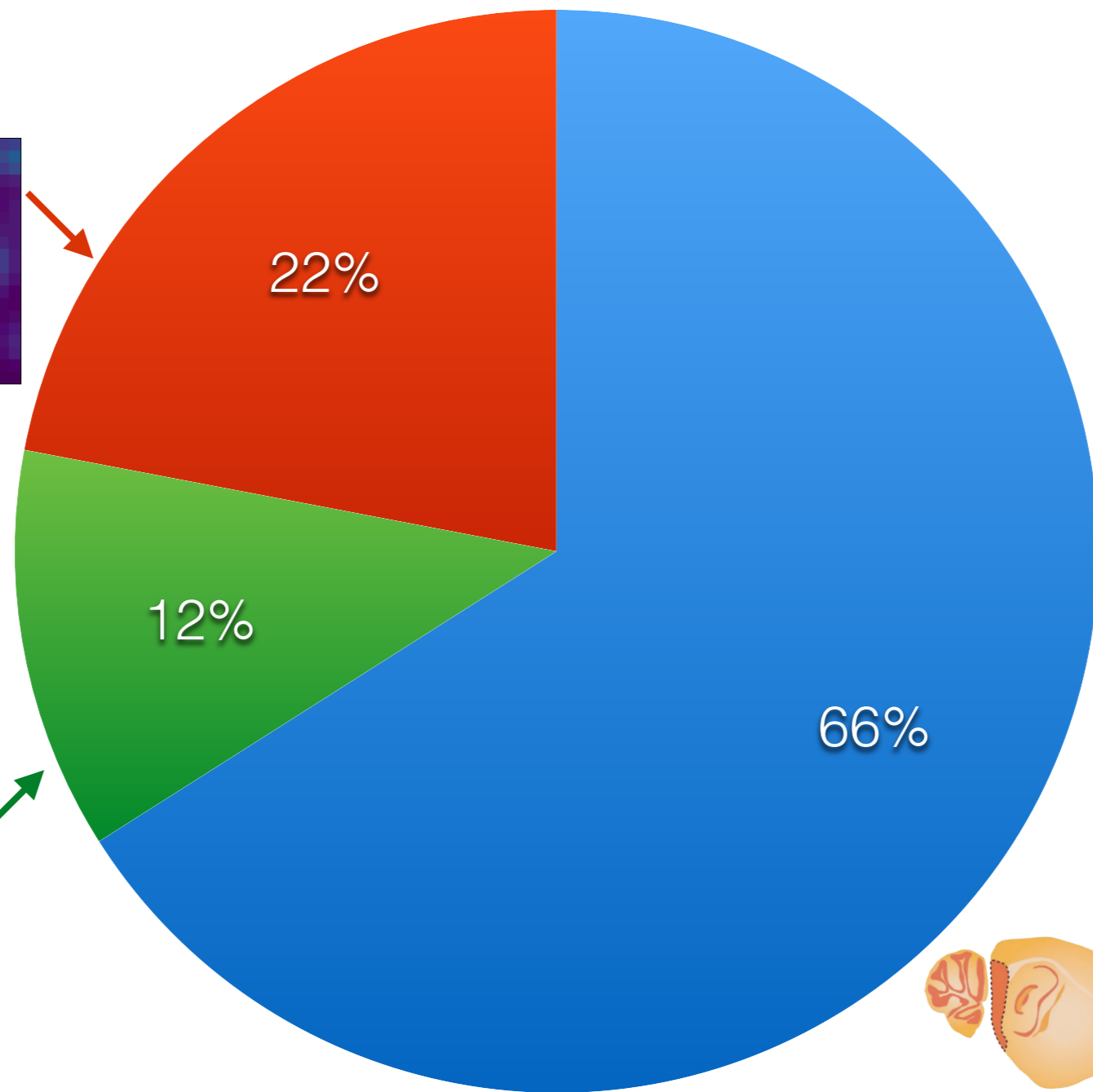
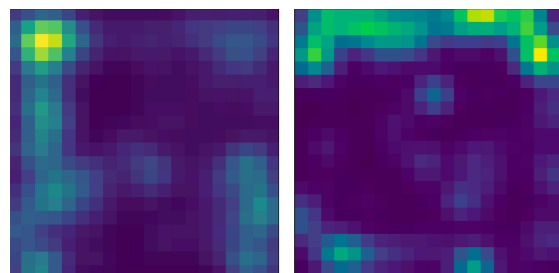
Accounting for Heterogeneous Code?

Grid Cells



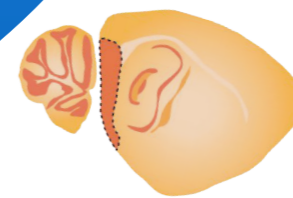
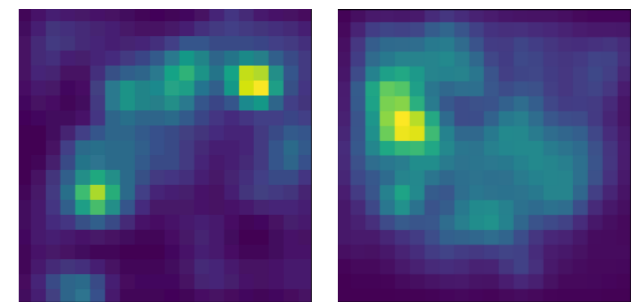
More like ~2-3%!

Border Cells

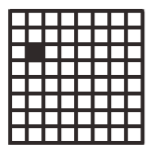


Place Cell (Hippocampus)

Heterogeneous Cells



Position (P)



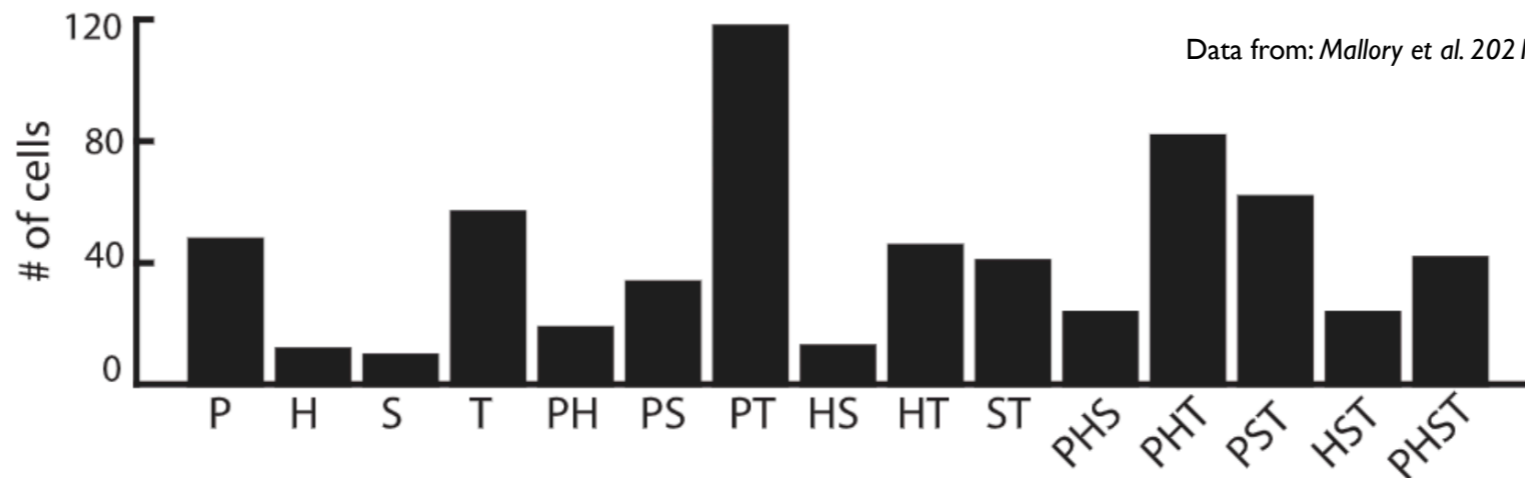
Theta phase (T)



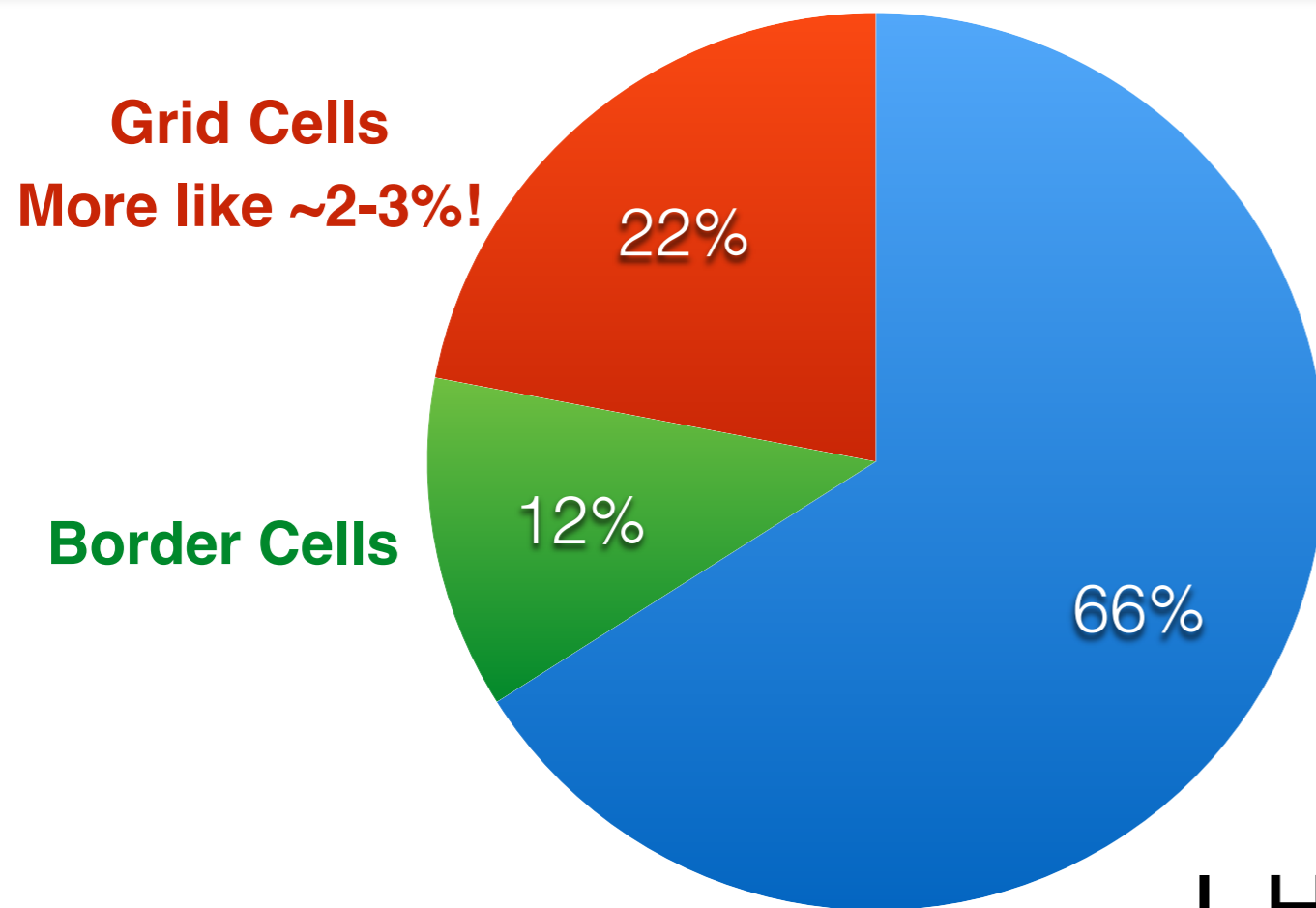
Head direction (H)



Speed (S)



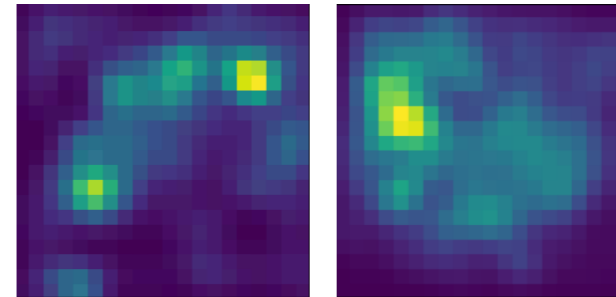
Accounting for Heterogeneous Code?



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Border Cells

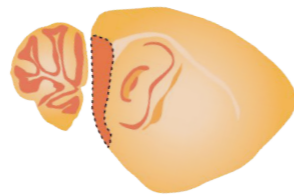
Heterogeneous Cells



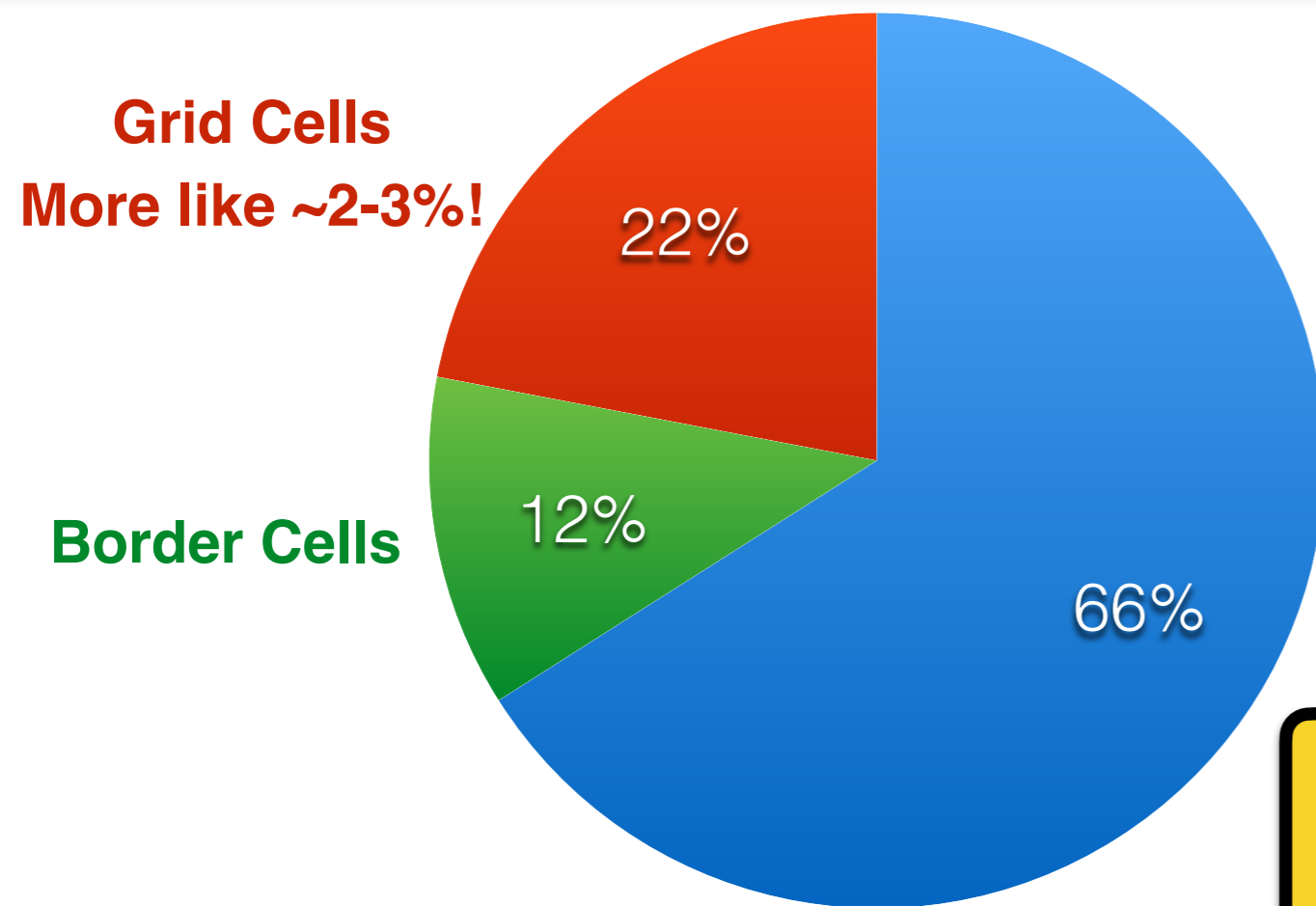
Neurobiological Puzzle(s):

1. How might we characterize what these heterogeneous cells do?
2. What functional role do these cells serve in the circuit, if any?

Data from: Mallory et al. 2021



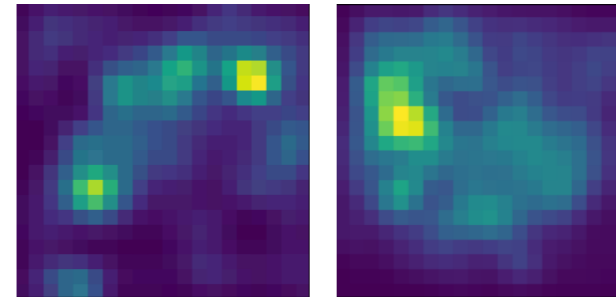
A Task-Optimized Account of Heterogeneity



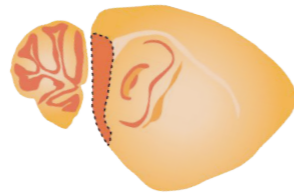
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Border Cells

Heterogeneous Cells

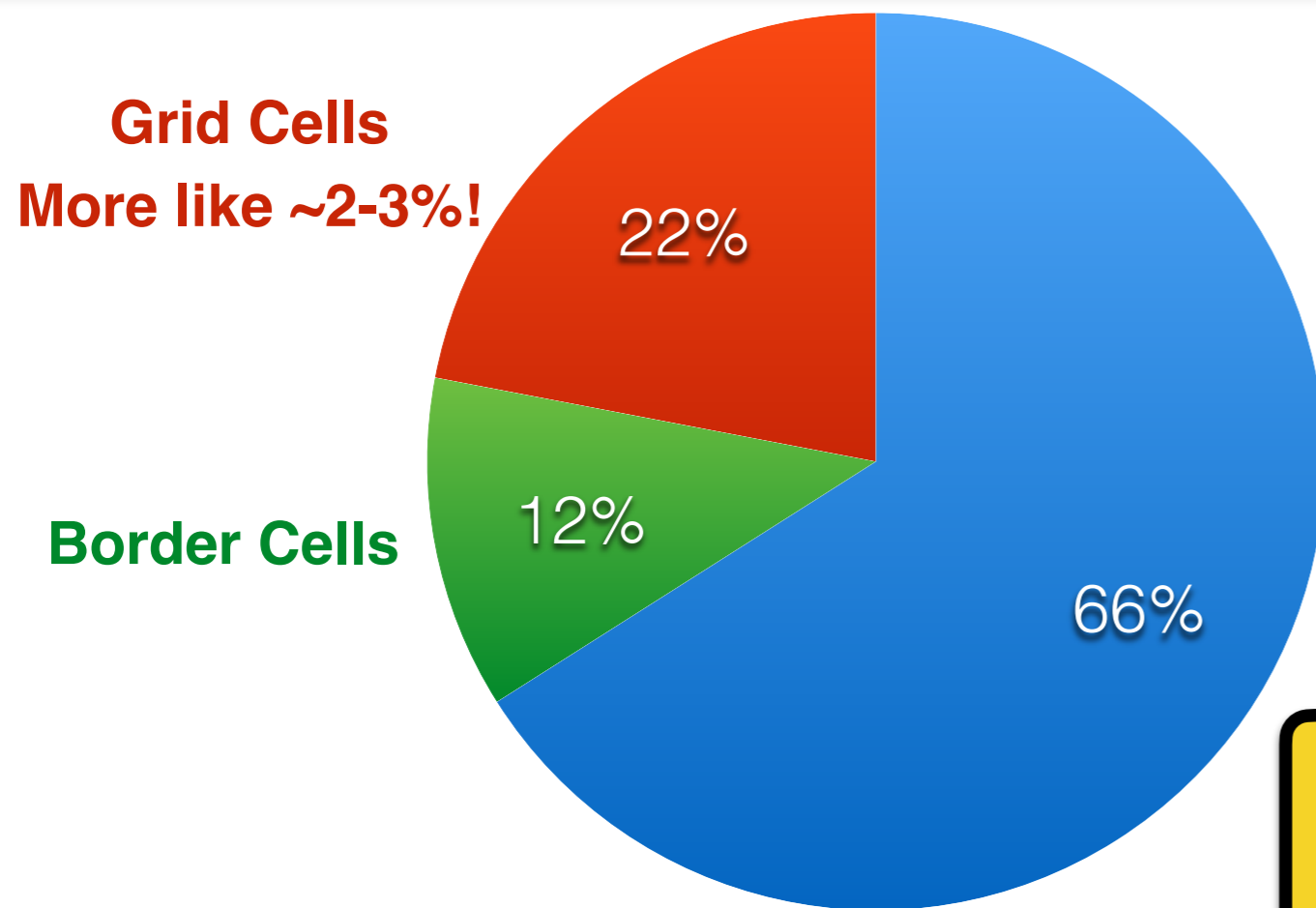


Data from: Mallory et al. 2021



Heterogeneous cell types emerge in networks optimized for path integration!

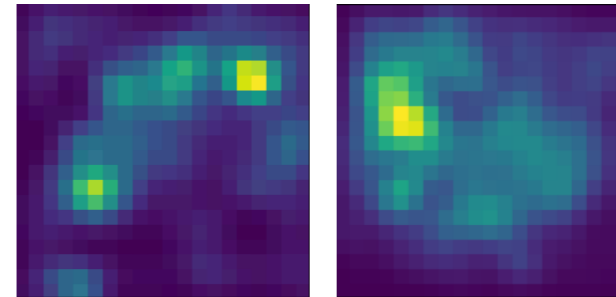
A Task-Optimized Account of Heterogeneity



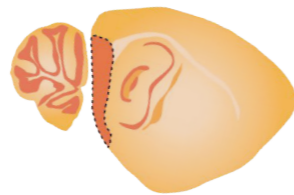
Grid Cells
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Border Cells

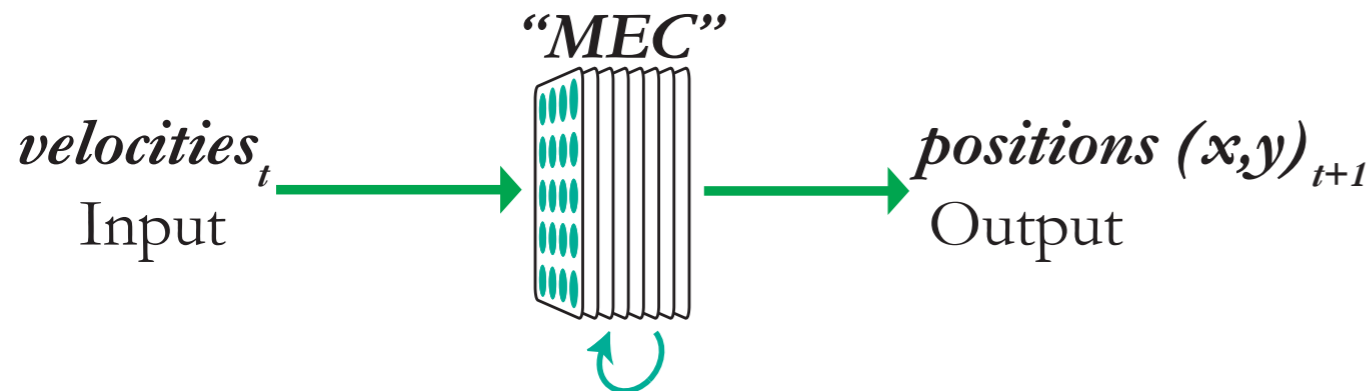
Heterogeneous Cells



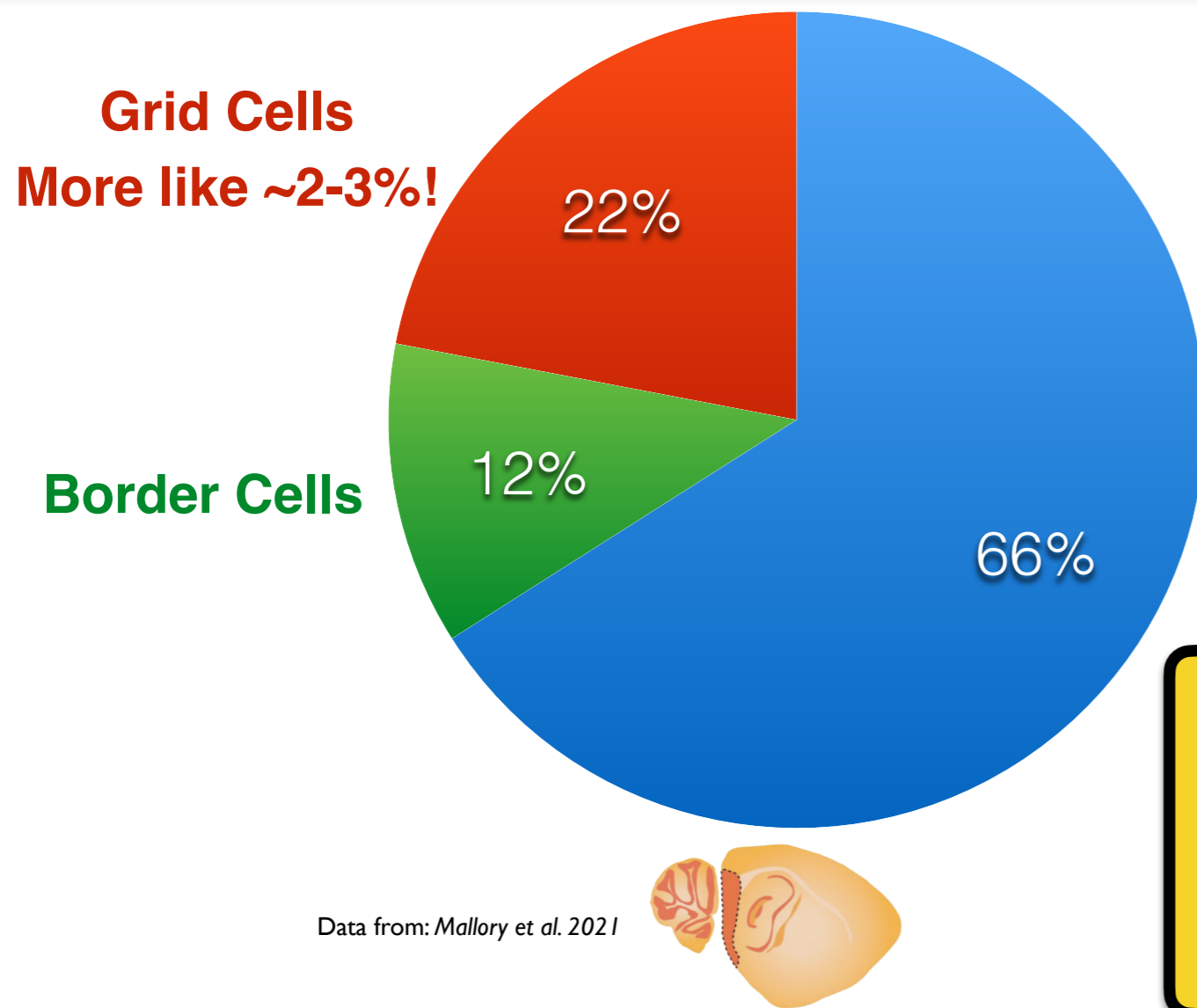
Data from: Mallory et al. 2021



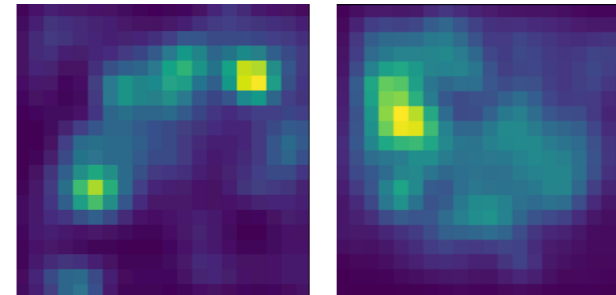
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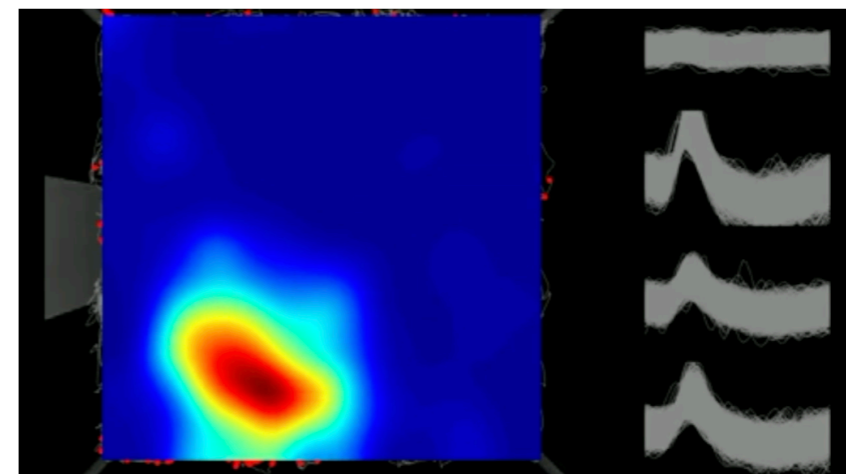
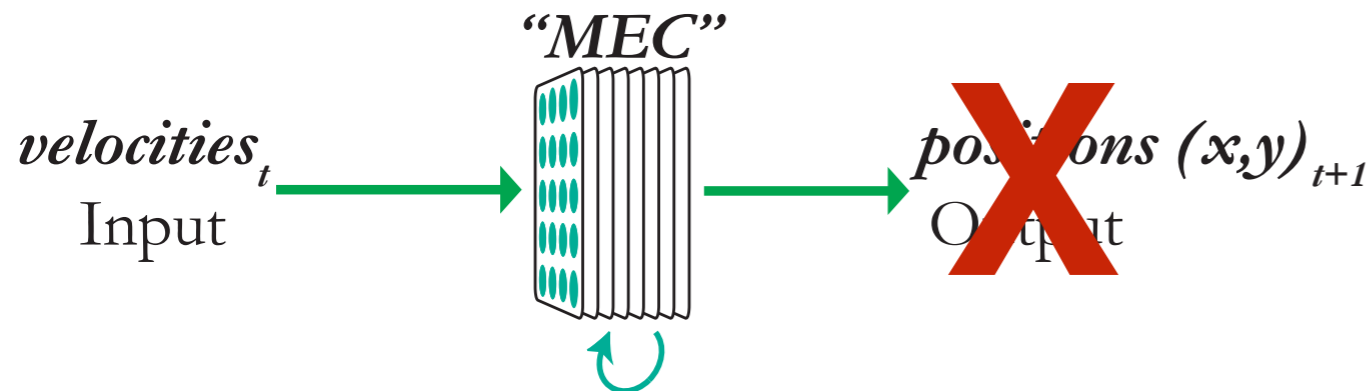
A Task-Optimized Account of Heterogeneity



Heterogeneous Cells

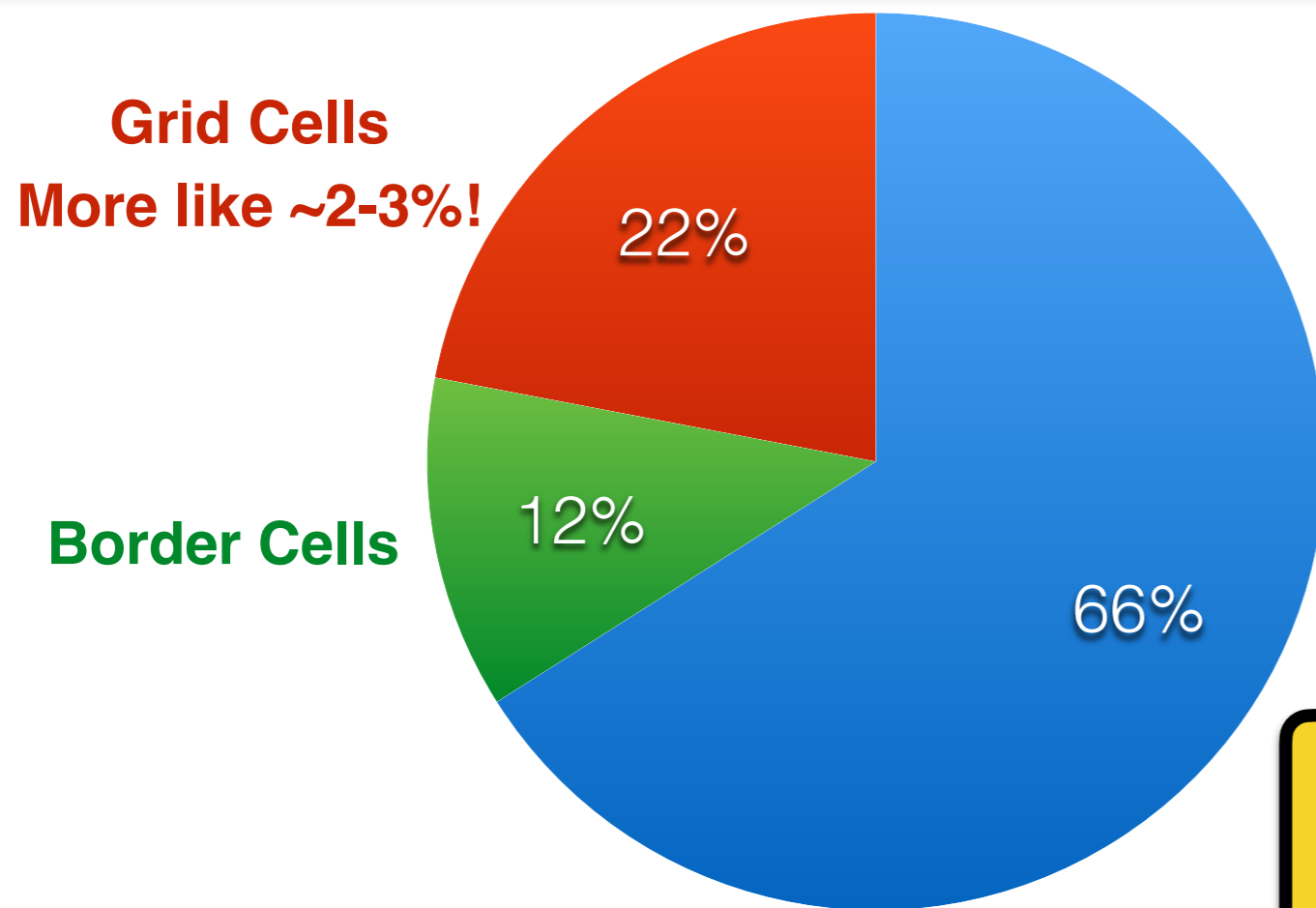


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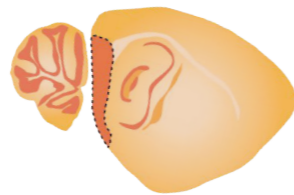


Place Cell (Hippocampus)

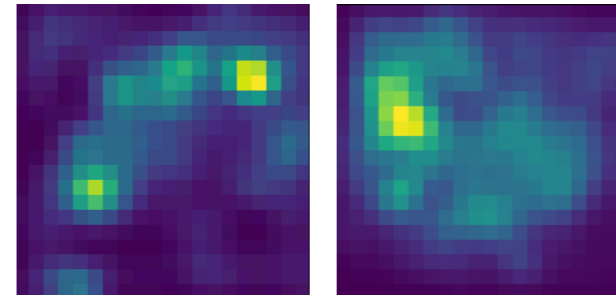
A Task-Optimized Account of Heterogeneity



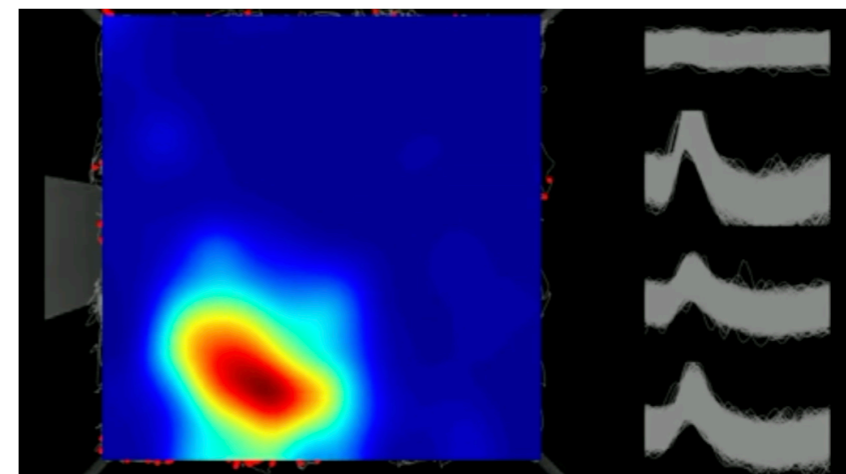
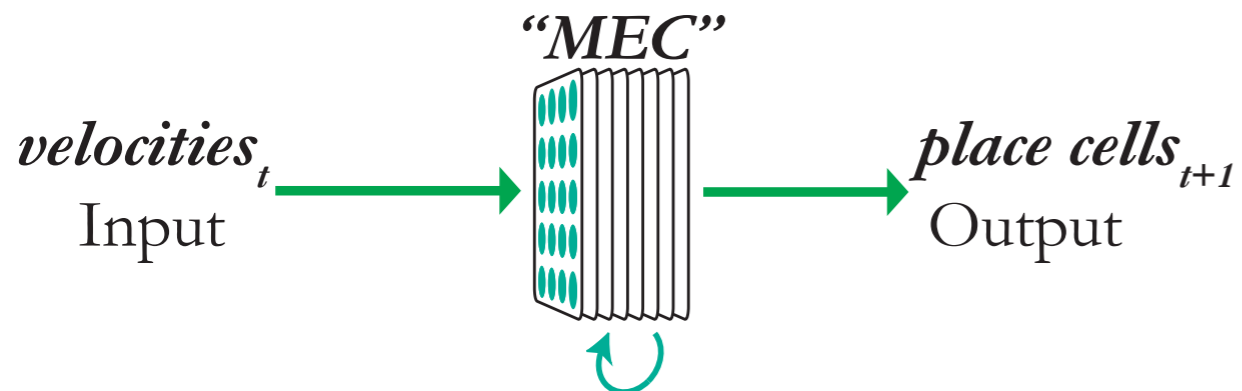
Data from: Mallory et al. 2021



Heterogeneous Cells



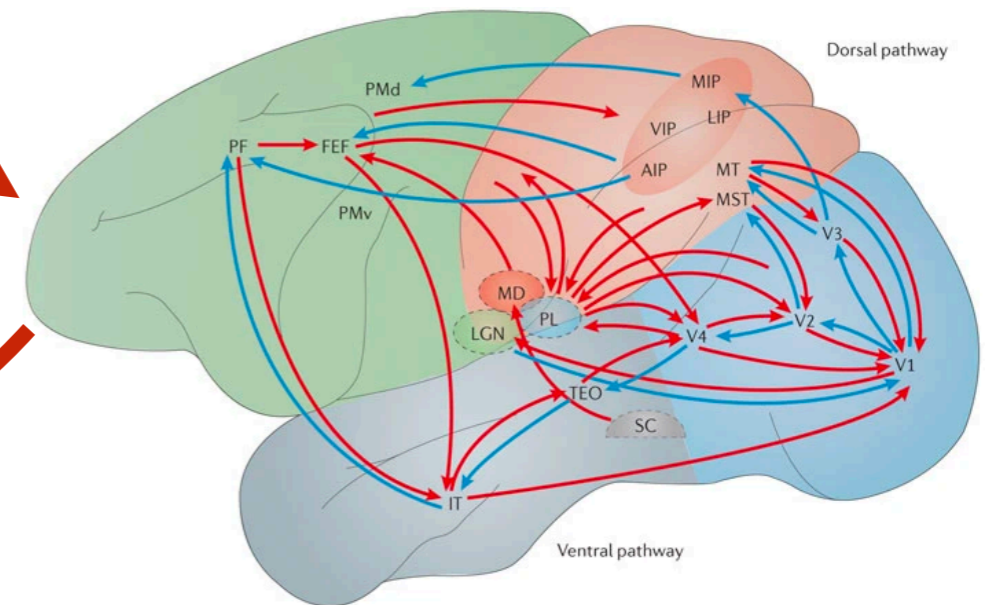
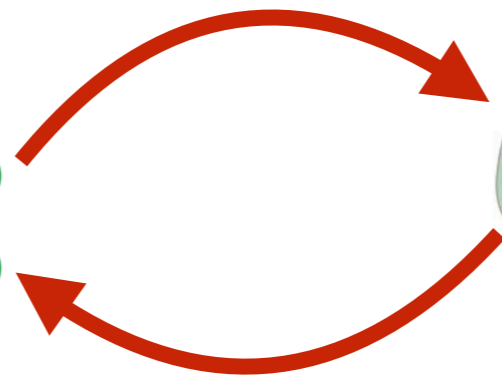
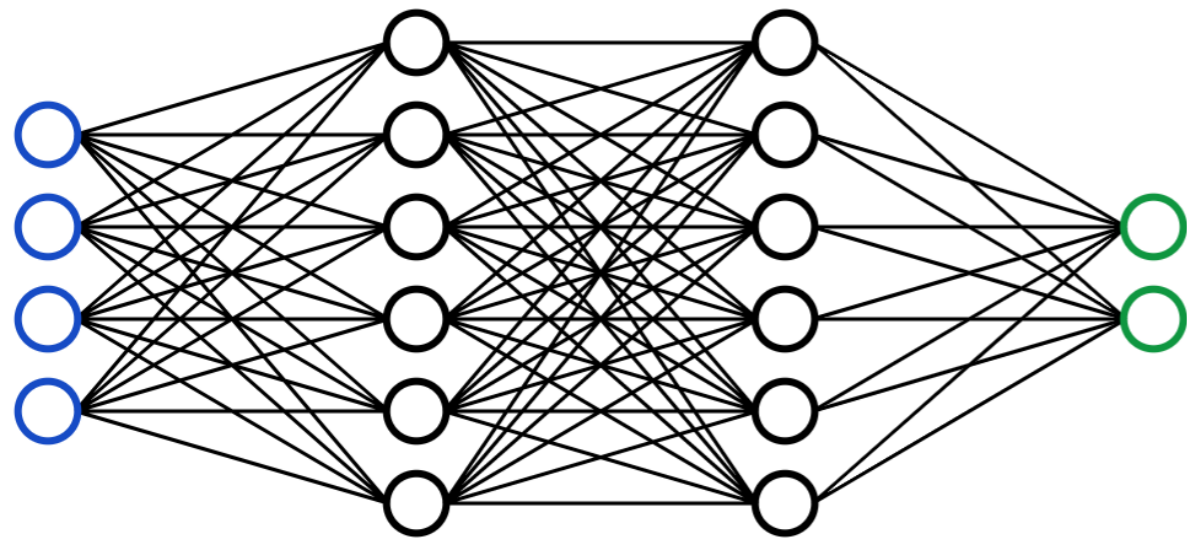
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Place Cell (Hippocampus)

Task-Optimized Modeling

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



Yields:

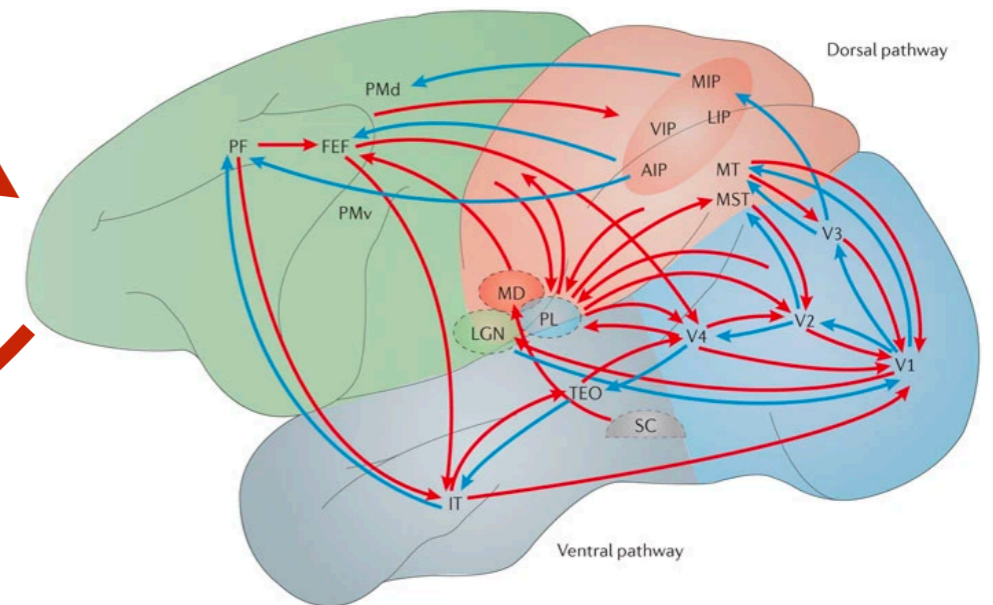
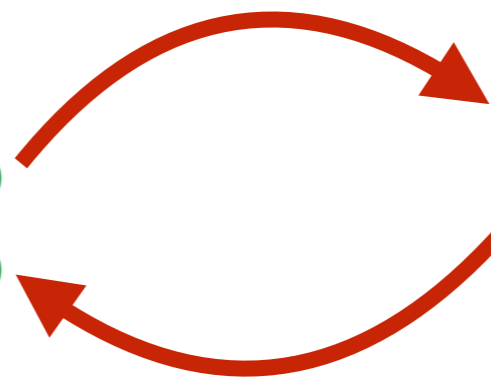
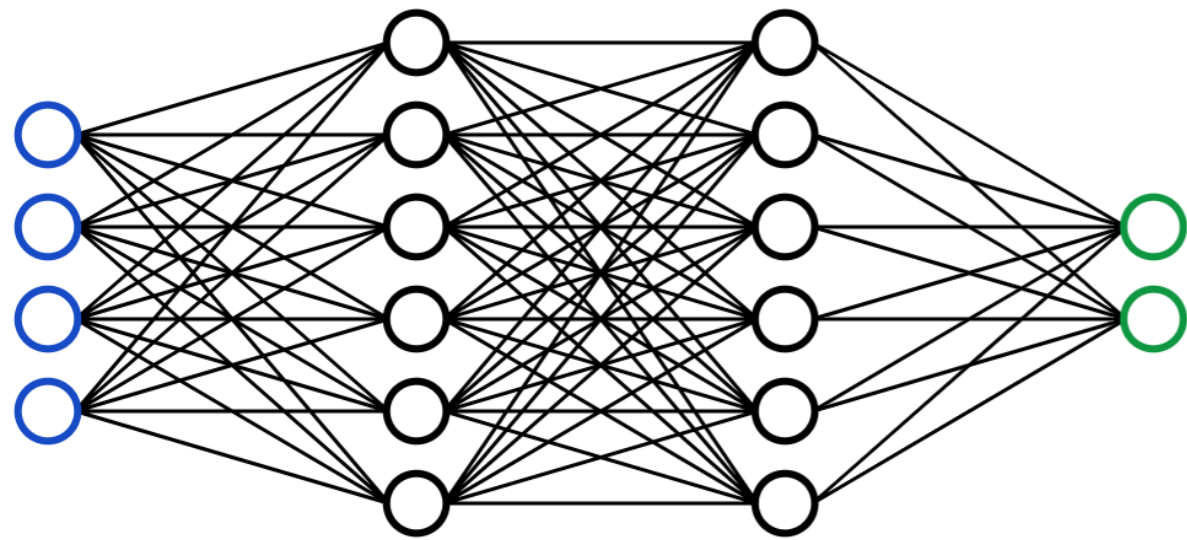
Quantitatively Accurate & Practically Useful Brain Models

AND

Principles of *Why* Neural Responses Are As They Are

Task-Optimized Modeling

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



Yields:

Quantitatively Accurate & Practically Useful Brain Models

AND

Principles of *Why* Neural Responses Are As They Are

Takeaways

$L = \text{learning rule}$

“Natural selection
+ plasticity”

Backpropagation

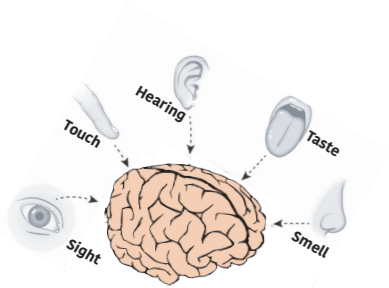
$T = \text{task loss}$

“Ecological niche/
behavior”



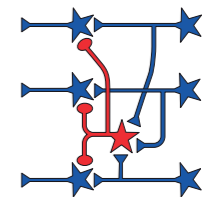
Neurobiological Puzzle:

Does task-optimization apply to rodents?



“Environment”

$D = \text{data stream}$



“Circuit”

$A = \text{architecture class}$

Distilling Constraints: Putting it all together

$L = \text{learning rule}$

“Natural selection
+ plasticity”

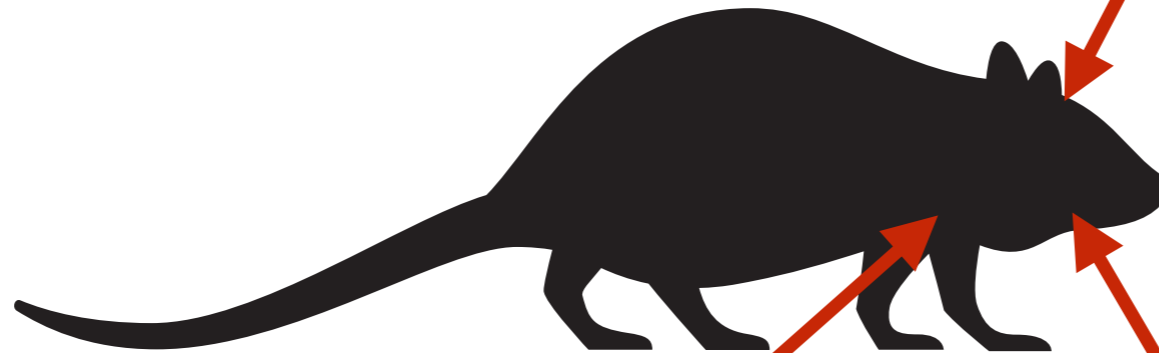
Backpropagation

$T = \text{task loss}$

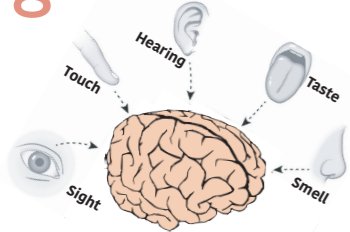
“Ecological niche/
behavior”



contrastive self-supervised
categorization supervised



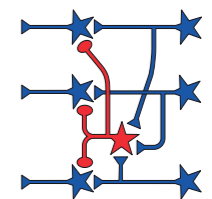
low resolution
~~high resolution~~



“Environment”

$D = \text{data stream}$

shallow
~~deep~~



“Circuit”

$A = \text{architecture class}$

Takeaways

Neurobiological Puzzle:

Does task-optimization apply to rodents?

Findings:

Yes!

Takeaways

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Yes!

- I. Mouse visual cortex: Makes best use of the mouse's limited resources to create a general-purpose visual system.

Takeaways

Neurobiological Puzzle:

Does task-optimization apply to rodents?

Findings:

Yes!

1. Mouse visual cortex: Makes best use of the mouse's limited resources to create a general-purpose visual system.
2. Rodent medial entorhinal cortex: Grid cells are not uniquely relevant to navigation. Both heterogeneous and grid cells arise jointly through task-optimization.

Broad Takeaways

▶ Role of Recurrent Processing During Object Recognition

Enables the primate ventral stream to attain high object recognition ability through temporal rather than spatial complexity, specifically conserving on the number of neurons.

▶ Visually-Grounded Mental Simulation

Mental simulation crucially relies on explicit future prediction of a “factorized description” of visual scenes, where this “factorized description” is strongly constrained and must enable a wide range of dynamic sensorimotor abilities.

▶ Vision and Navigation in Rodents

Both mouse visual cortex and rodent medial entorhinal cortex are best explained by a process of biological performance optimization on a suitable task objective.

Outline

- ▶ Role of Recurrent Processing During Object Recognition

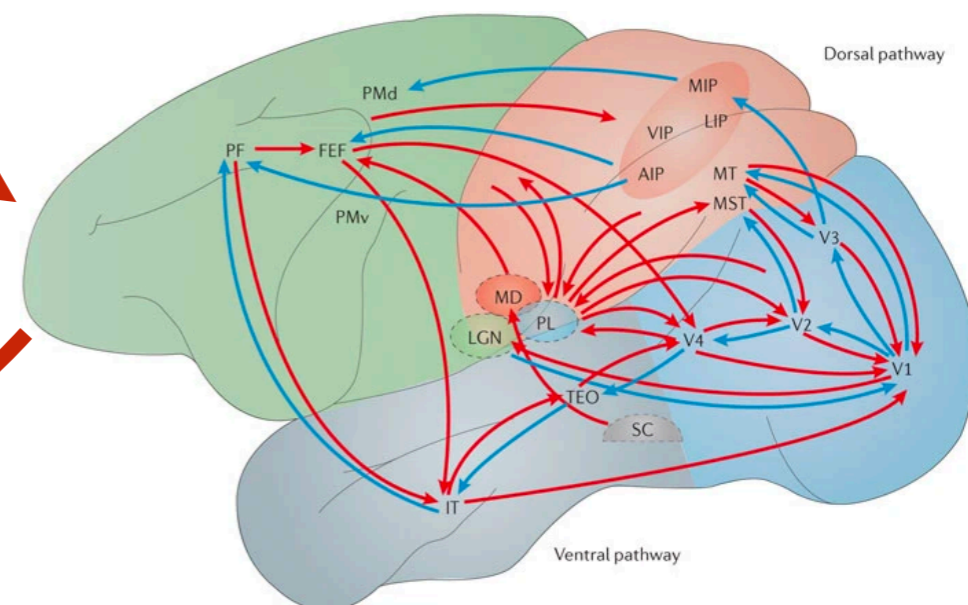
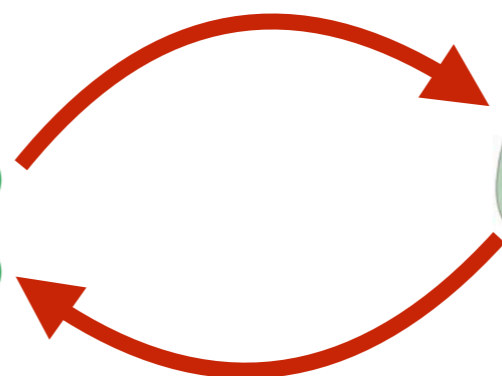
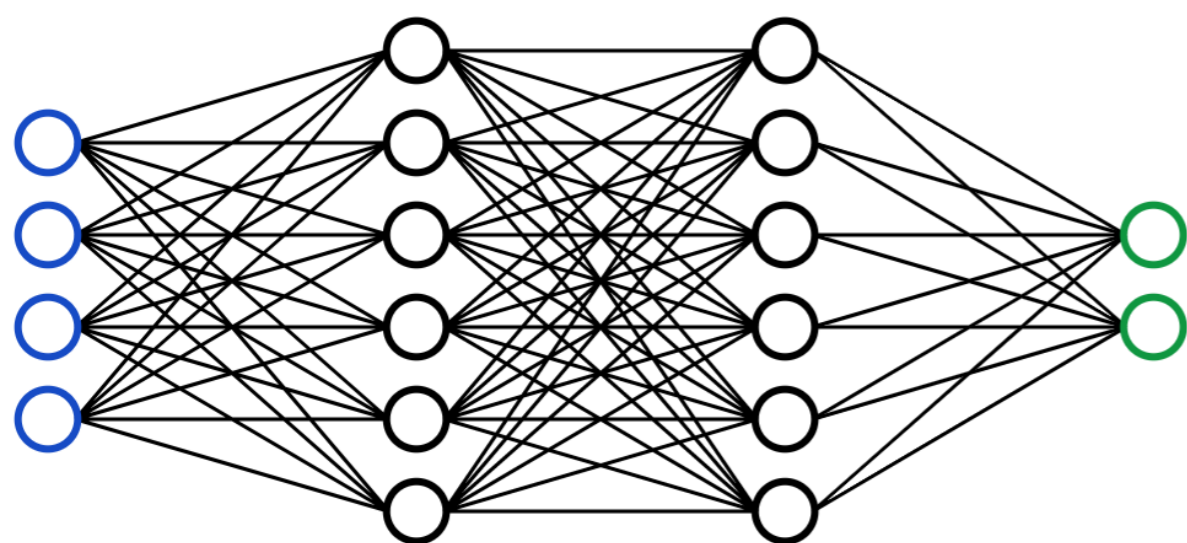
- ▶ Visually-Grounded Mental Simulation

- ▶ Vision and Navigation in Rodents

- ▶ Future Directions

Task-Optimized Modeling

Design ML Algorithms Optimized to Perform Organism's Behavior under Organism's Constraints



Yields:

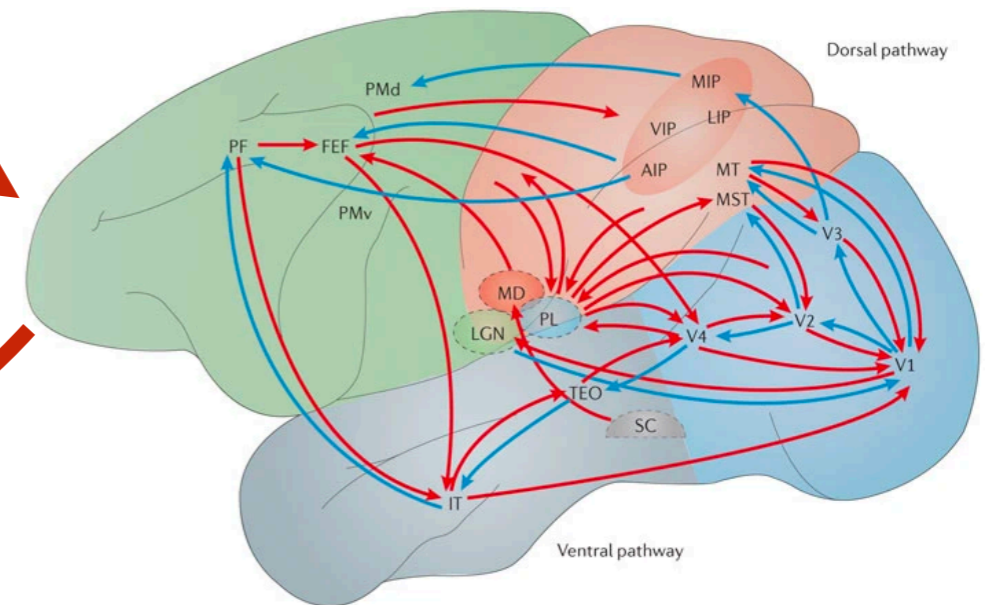
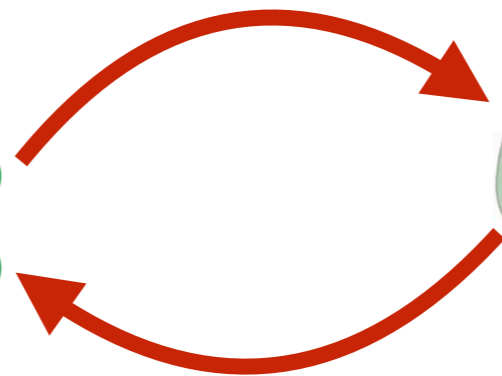
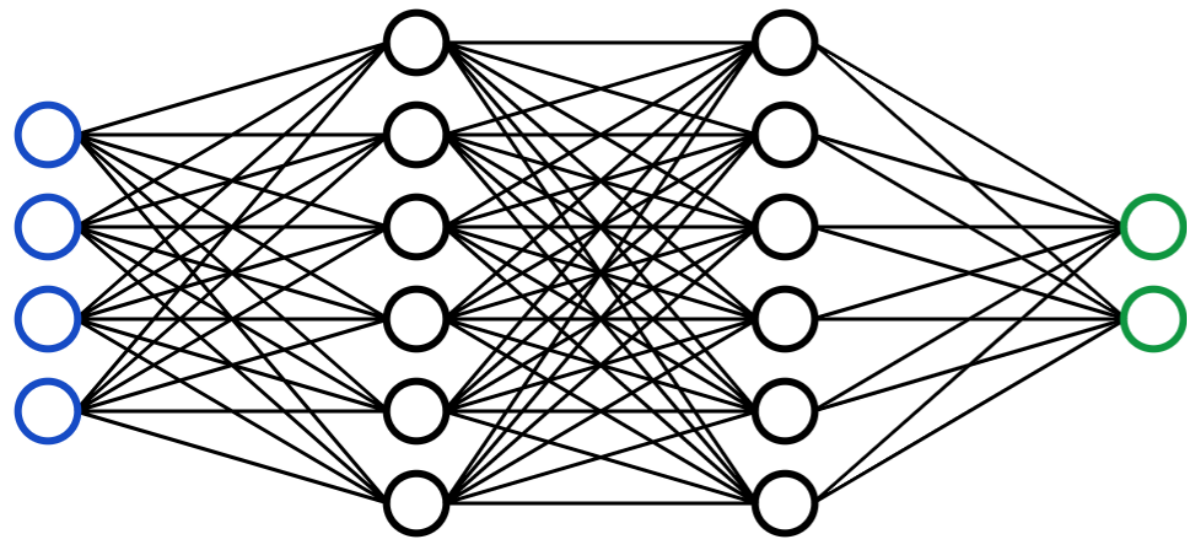
Quantitatively Accurate & Practically Useful Brain Models

AND

Principles of *Why* Neural Responses Are As They Are

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Yields:

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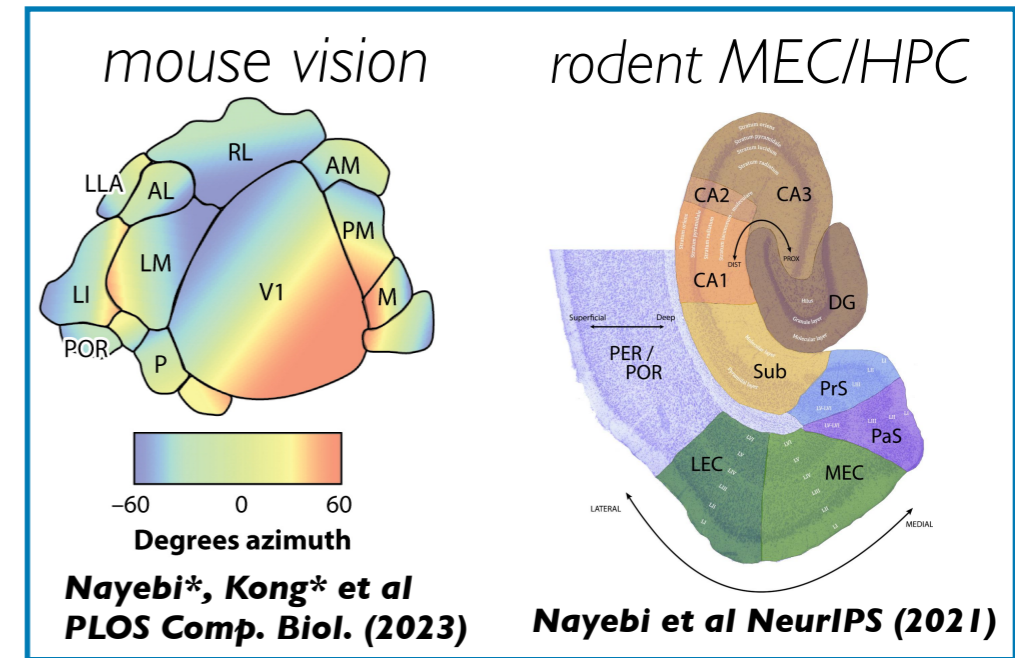
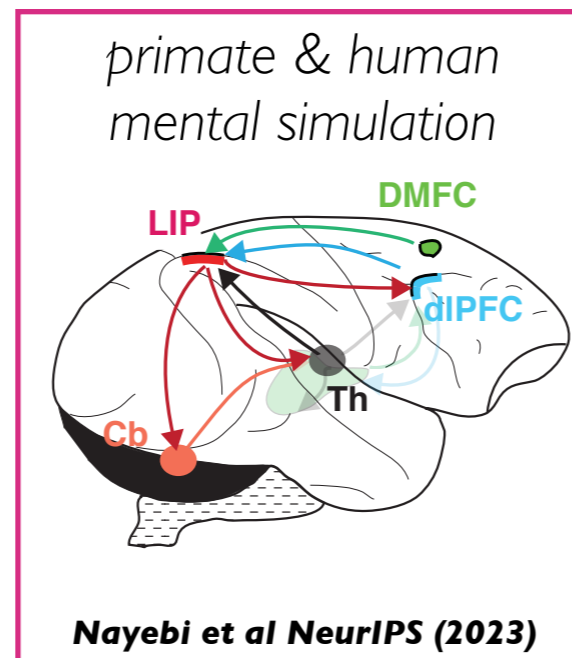
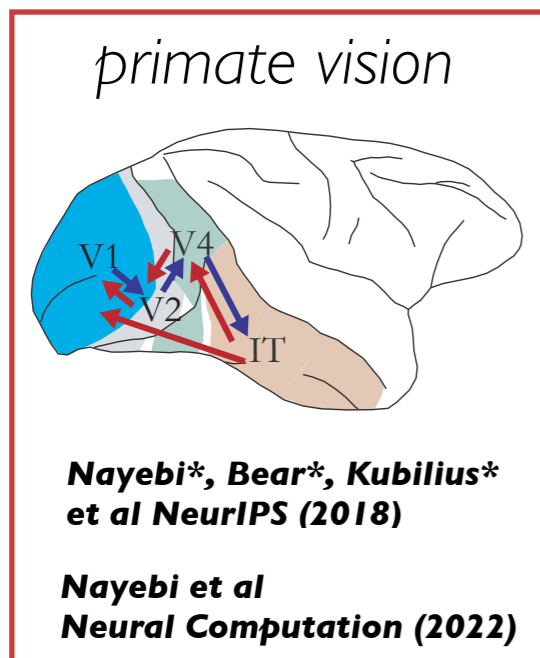
Task-Optimized Models of **Individual Areas**

L = learning rule

“Natural selection + plasticity”

T = task loss

“Ecological niche/behavior”



1. Recurrent Processing During Object Recognition

2. Visually-Grounded Mental Simulation

3. Vision and Navigation in Rodents

“Environment”

D = data stream

“Circuit”

A = architecture class

The Brave New World of Large-Scale Neuroscience

Whole brain...

Q: How are we going to make sense of all this data?

A: Reverse-engineer the animal brain.

... awake, behaving animals (rodents)

Next Steps: Build Artificial Organisms

Next Steps: Build Artificial **Rodents**

Integrated, Task-Optimized Model of the Rodent

Why?

The *de facto* organism of choice in neuroscience.



Next Steps: Build Artificial **Rodents**

Integrated, Task-Optimized Model of the Rodent

Why?

The *de facto* organism of choice in neuroscience.

Rodents perform interesting *embodied* behaviors:

- Navigation & planning
- Flexible motor control
- Autonomous (and trained) decision making



Next Steps: Build Artificial **Rodents**

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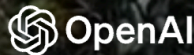
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Current AI Struggles to Understand the Physical World

*OpenAI Sora,
February 2024*



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Creating video from text

Sora is an AI model that can create realistic and imaginative scenes from text instructions.

[Read technical report](#)

All videos on this page were generated directly by Sora without modification.

Current AI Struggles to Understand the Physical World

*OpenAI Sora,
February 2024*



Q: What is missing?

A: Embodied interaction.

Next Steps: Build Artificial **Rodents**

Integrated, Task-Optimized Model of the Rodent

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The *de facto* organism of choice in neuroscience.

Rodents perform interesting *embodied* behaviors:

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Main Directions

Integrated, Task-Optimized Model of the Rodent



Direction 1:
Building the Embodied Agent

Direction 2:
**Applying the Embodied Agent
to Neuroscience Questions**

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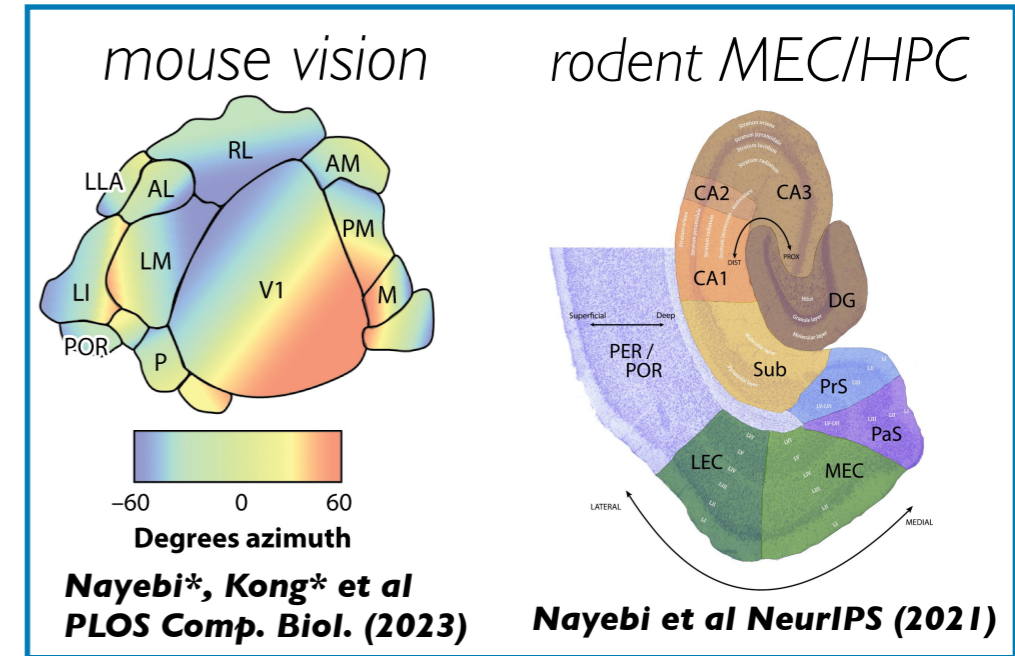
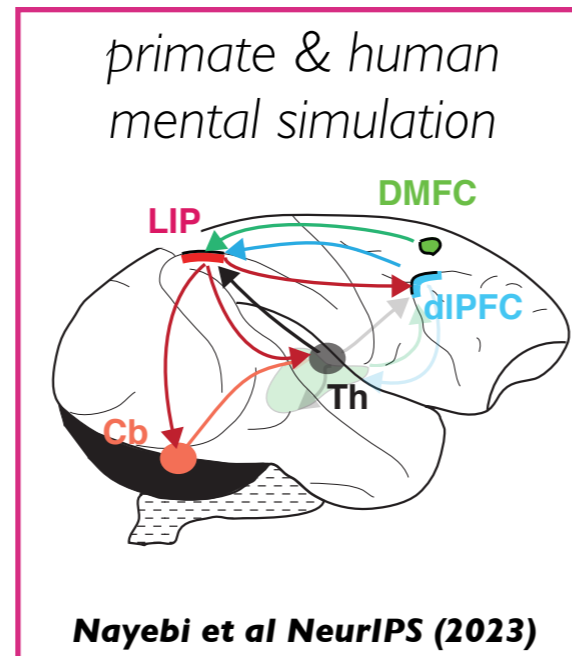
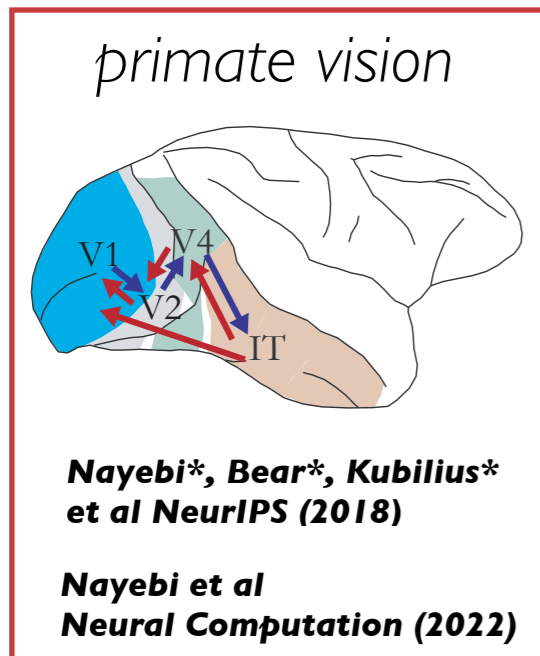
Next Steps: Building the Embodied Agent

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“Environment”

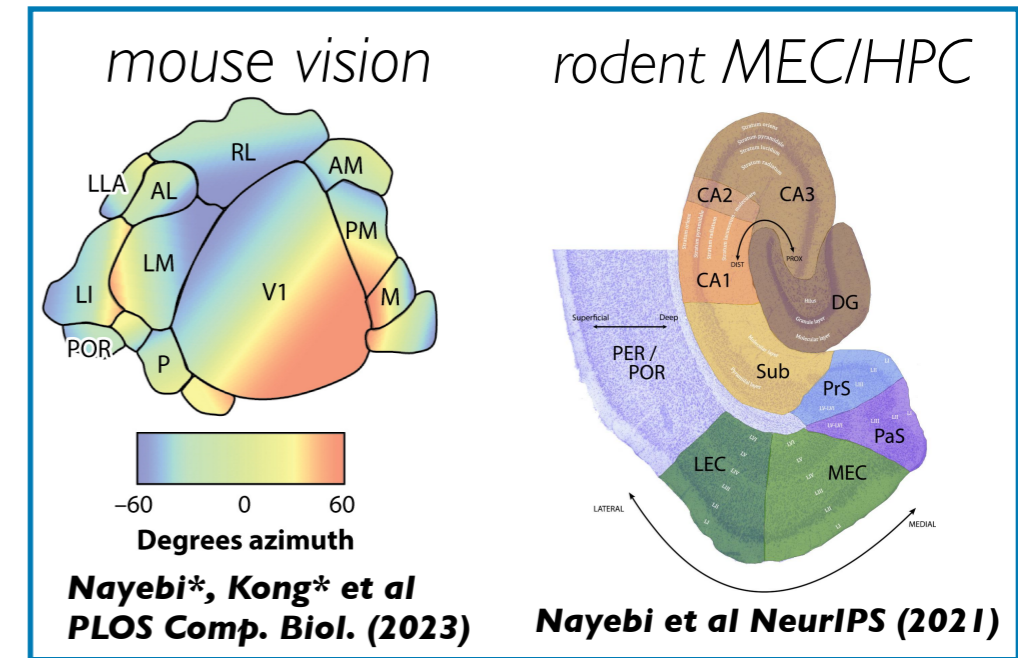
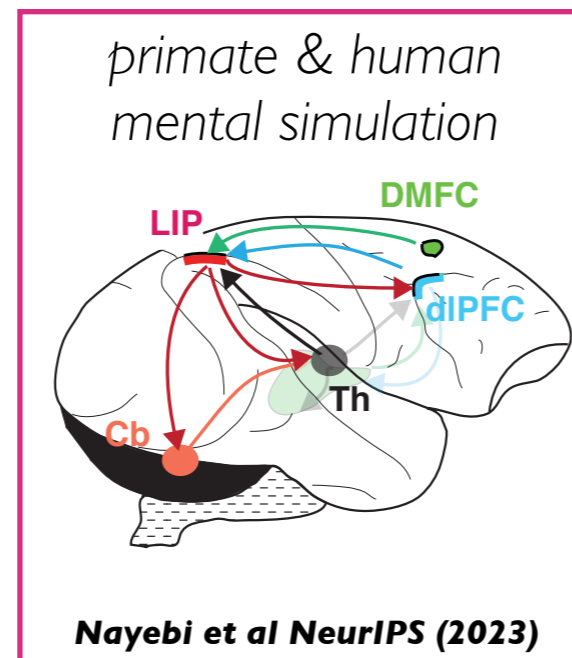
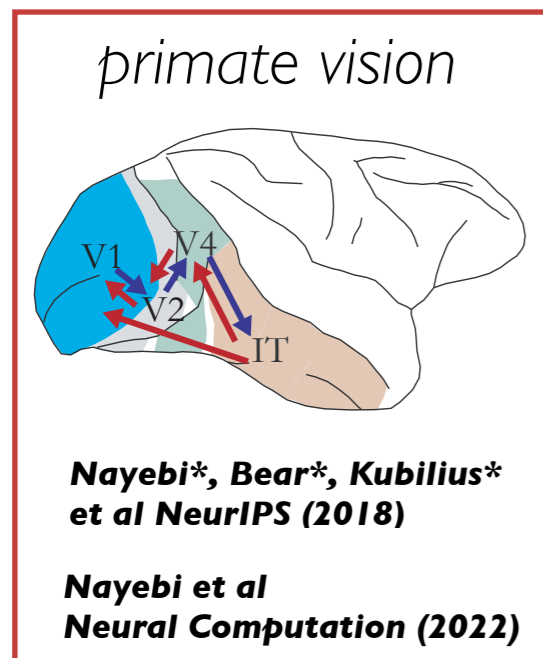
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Next Steps: Building the Embodied Agent

How does the brain build and use world models?



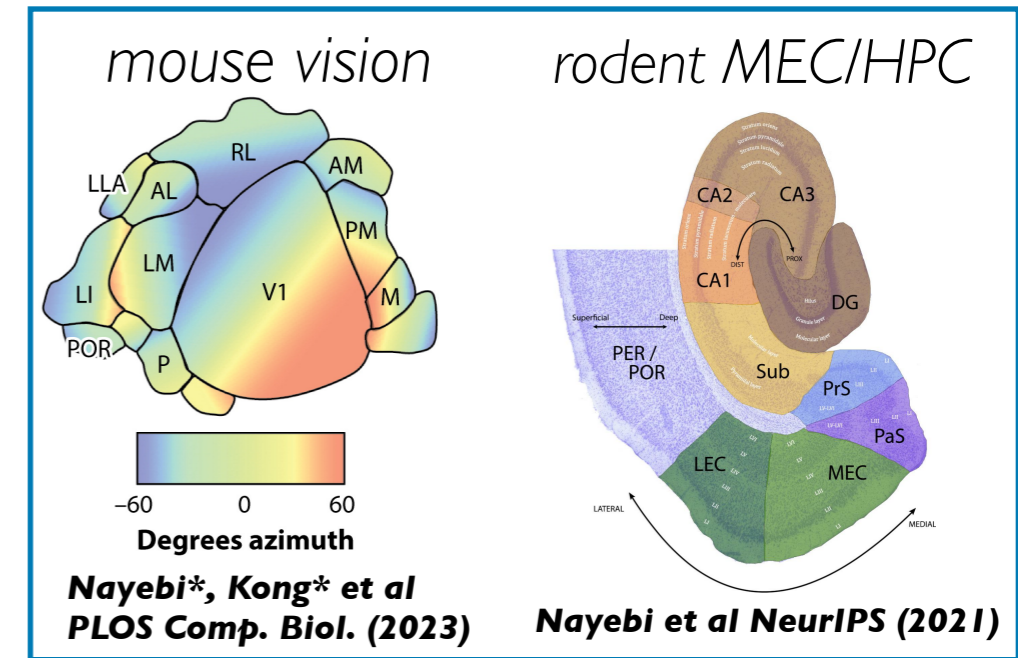
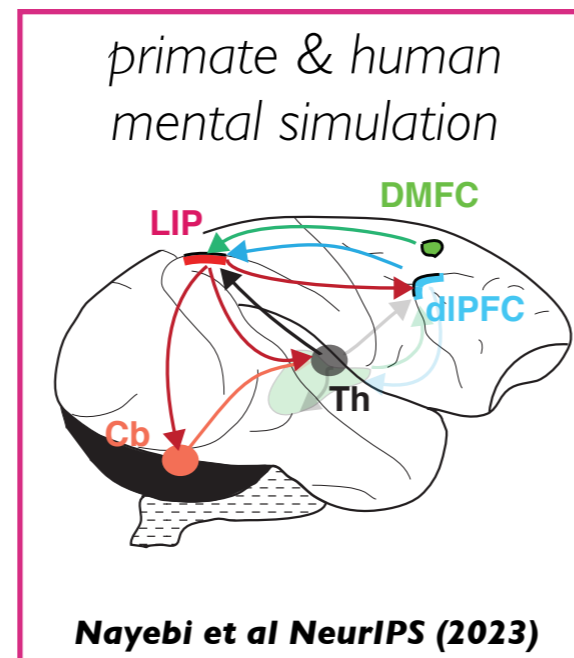
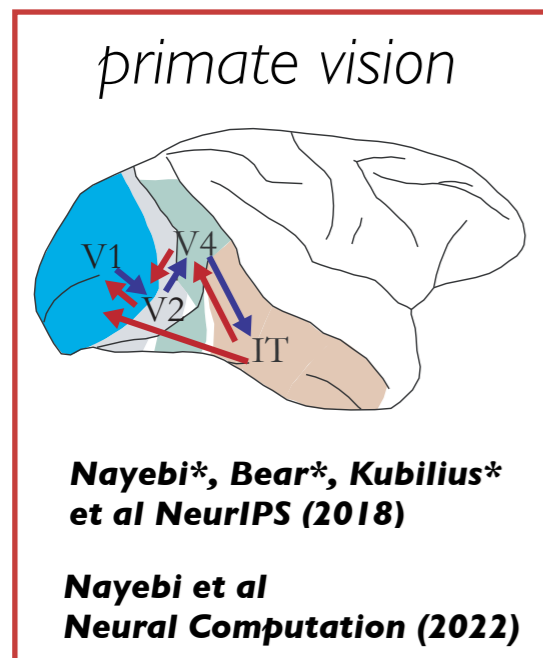
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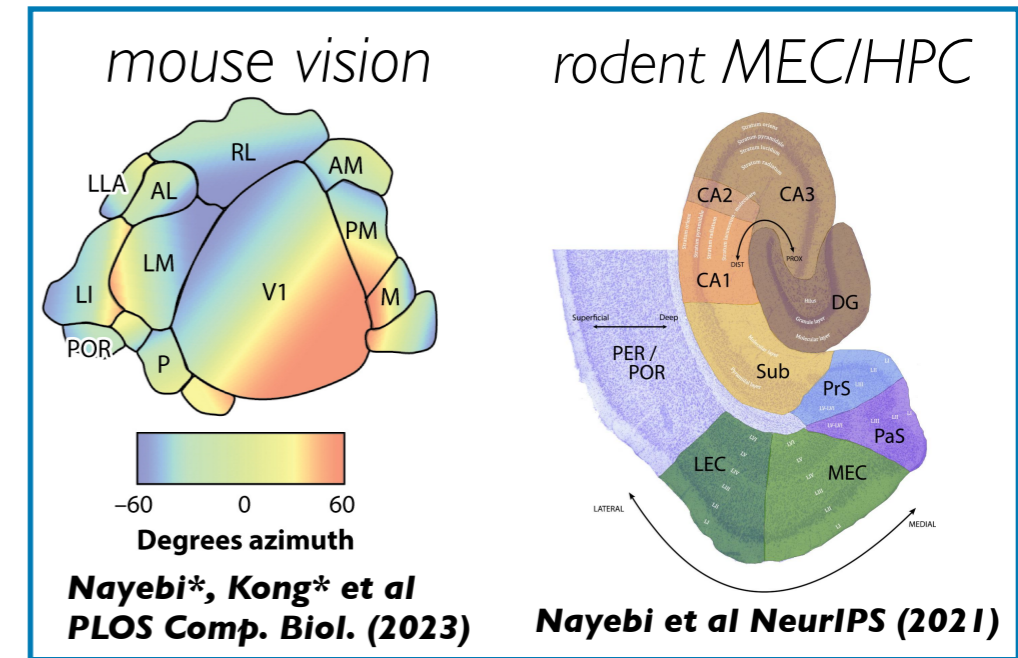
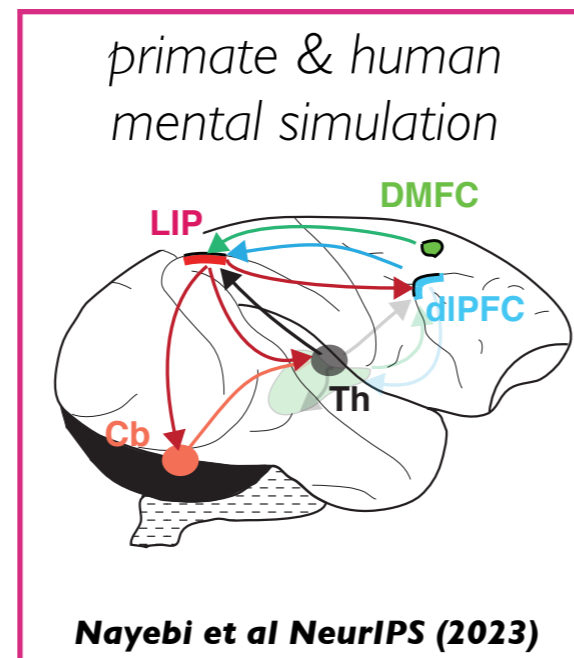
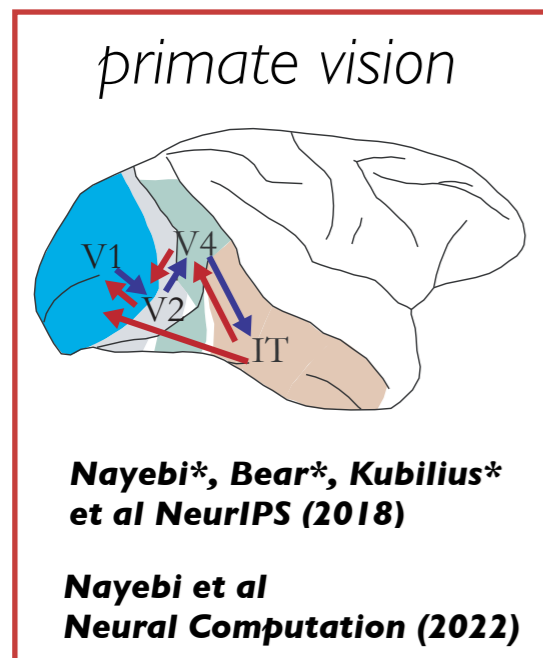
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How does the brain *represent*, *predict*, *plan*, and enable *action*?



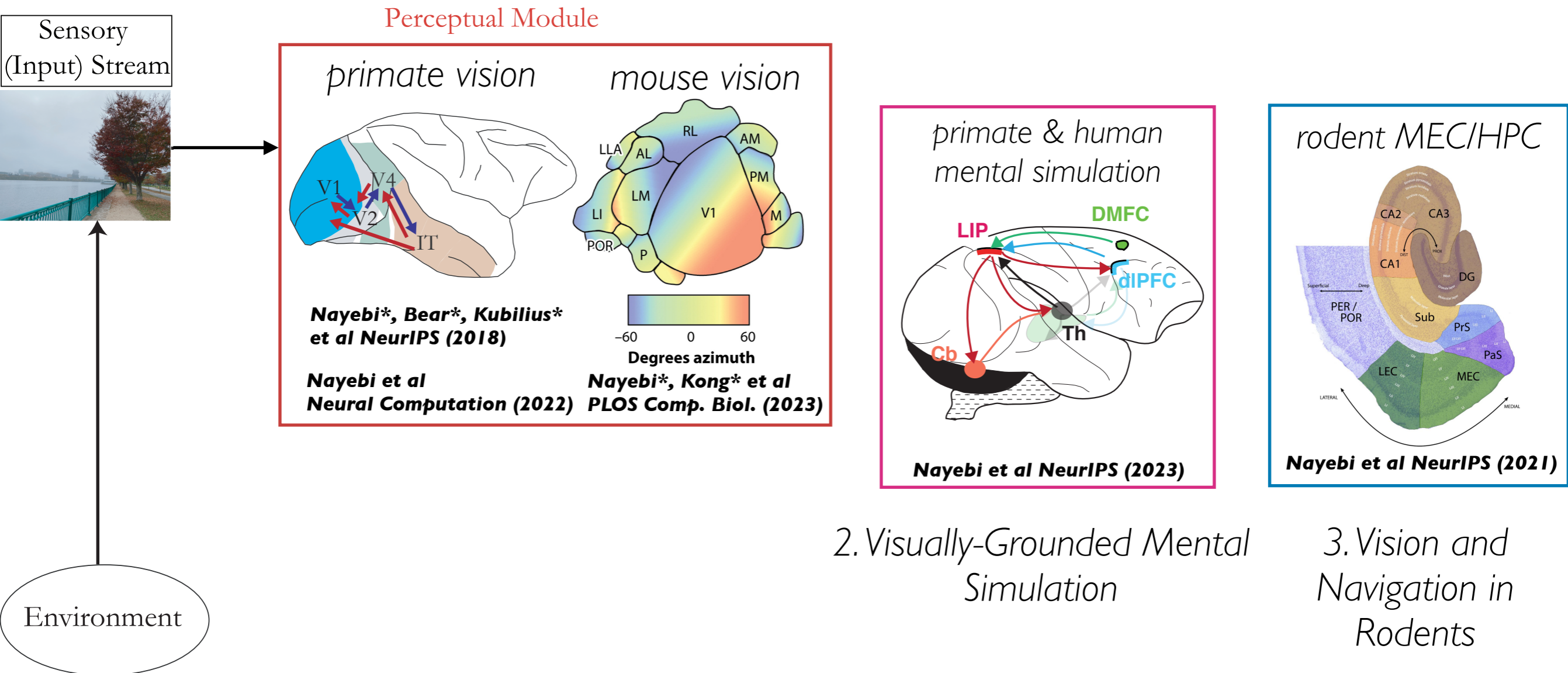
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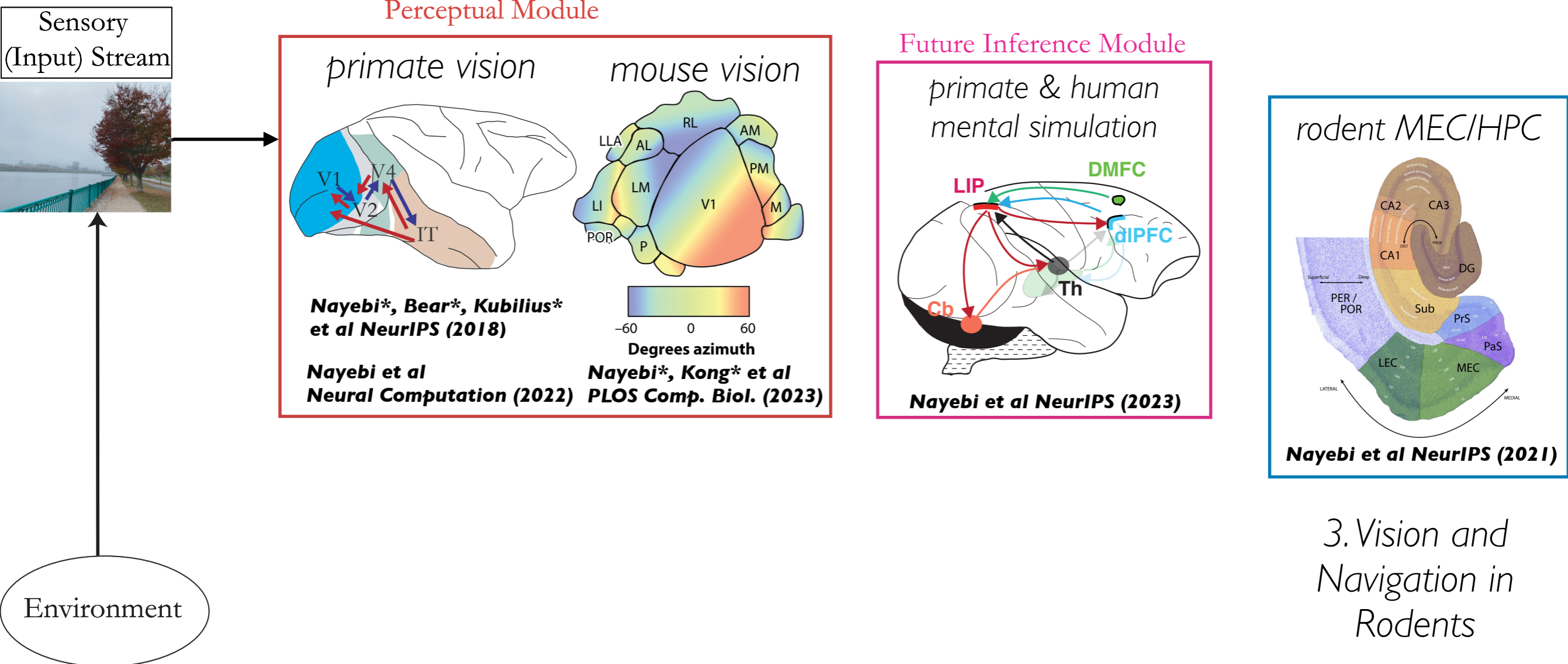


2. Visually-Grounded Mental Simulation

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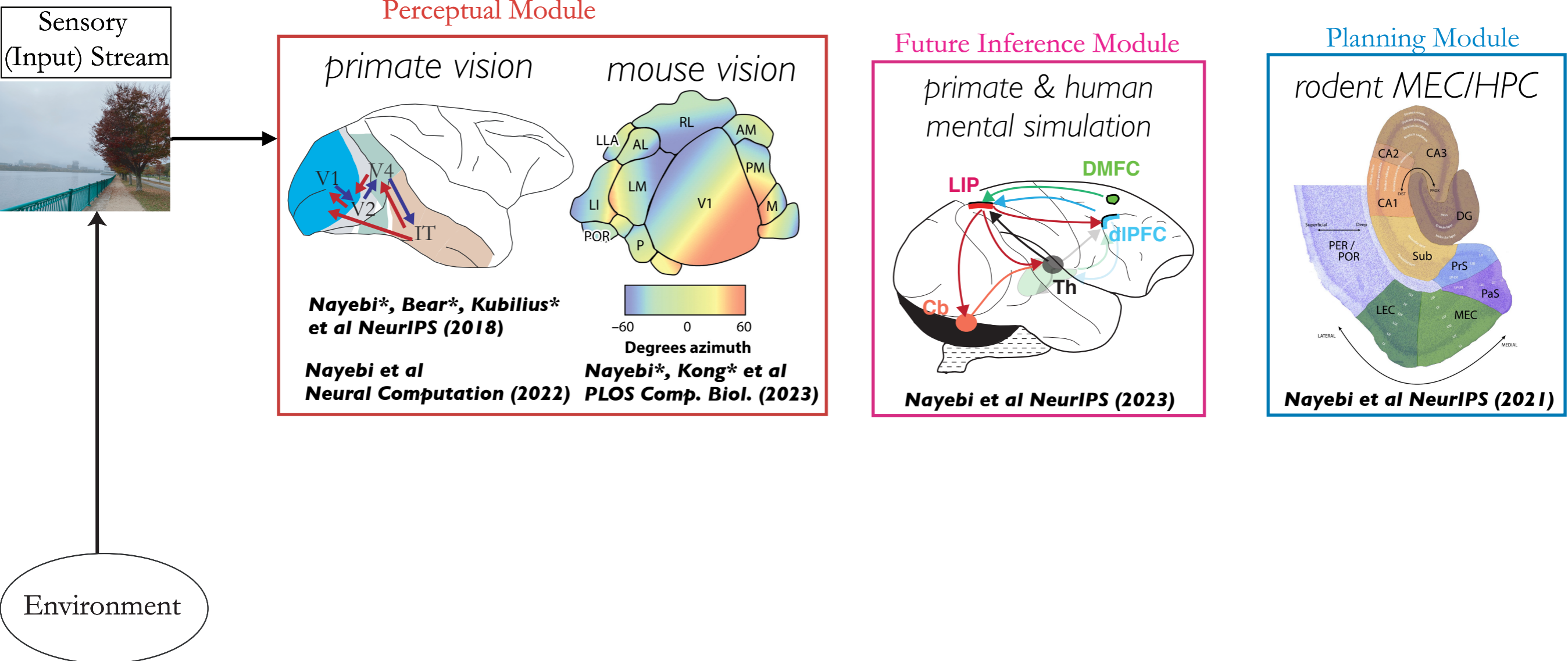
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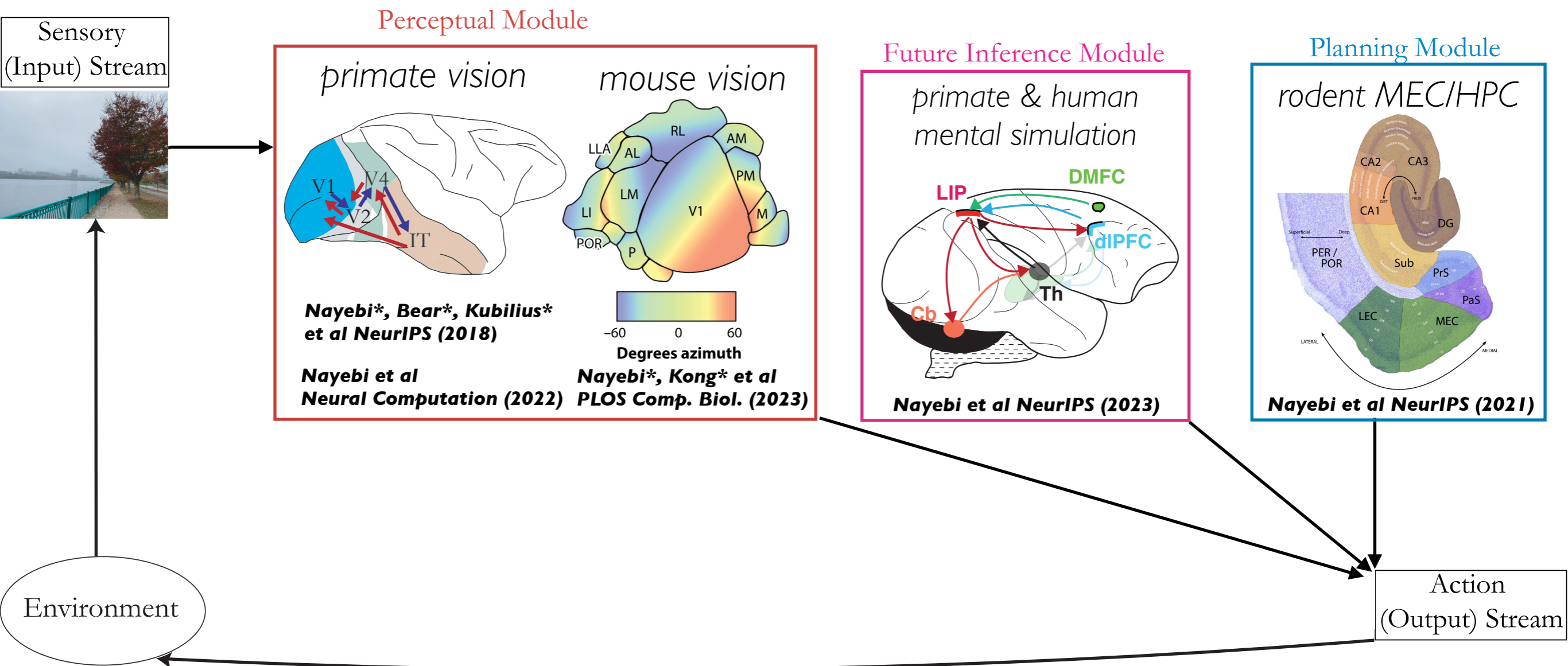
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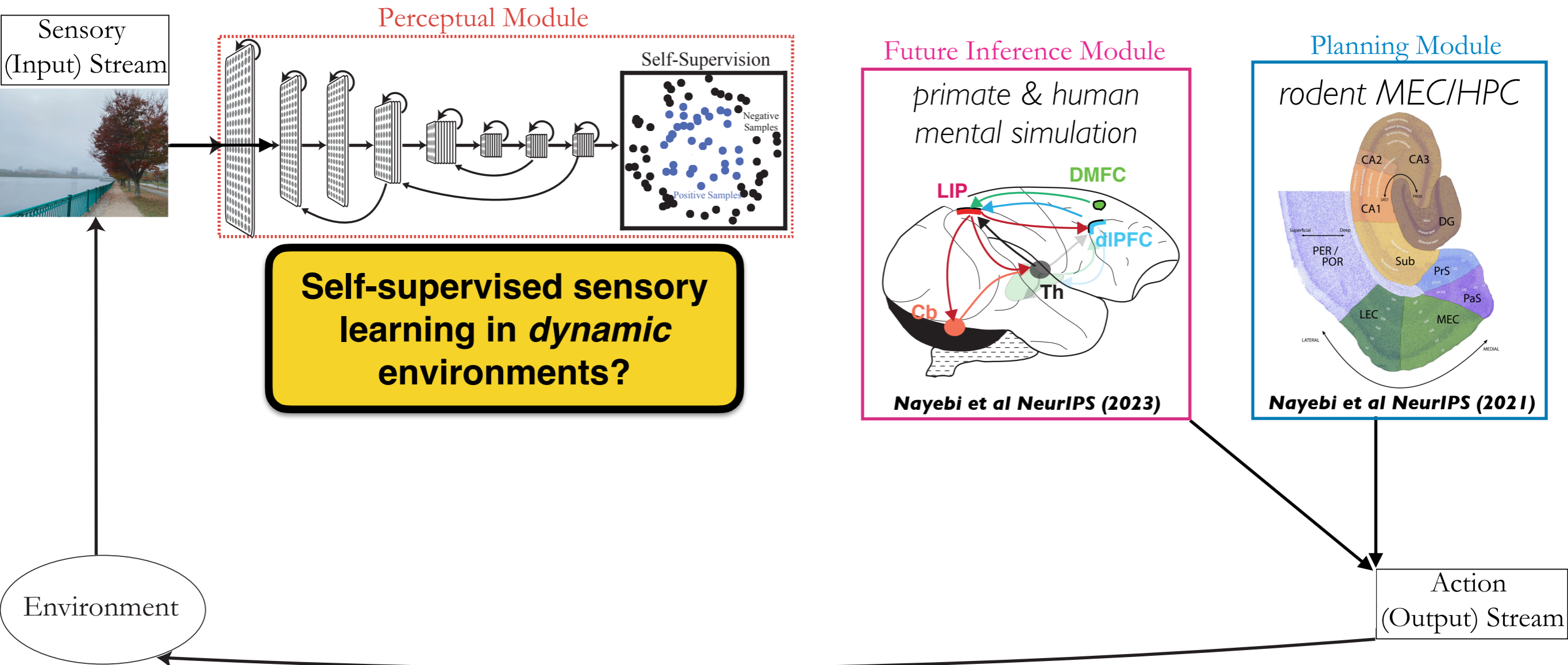
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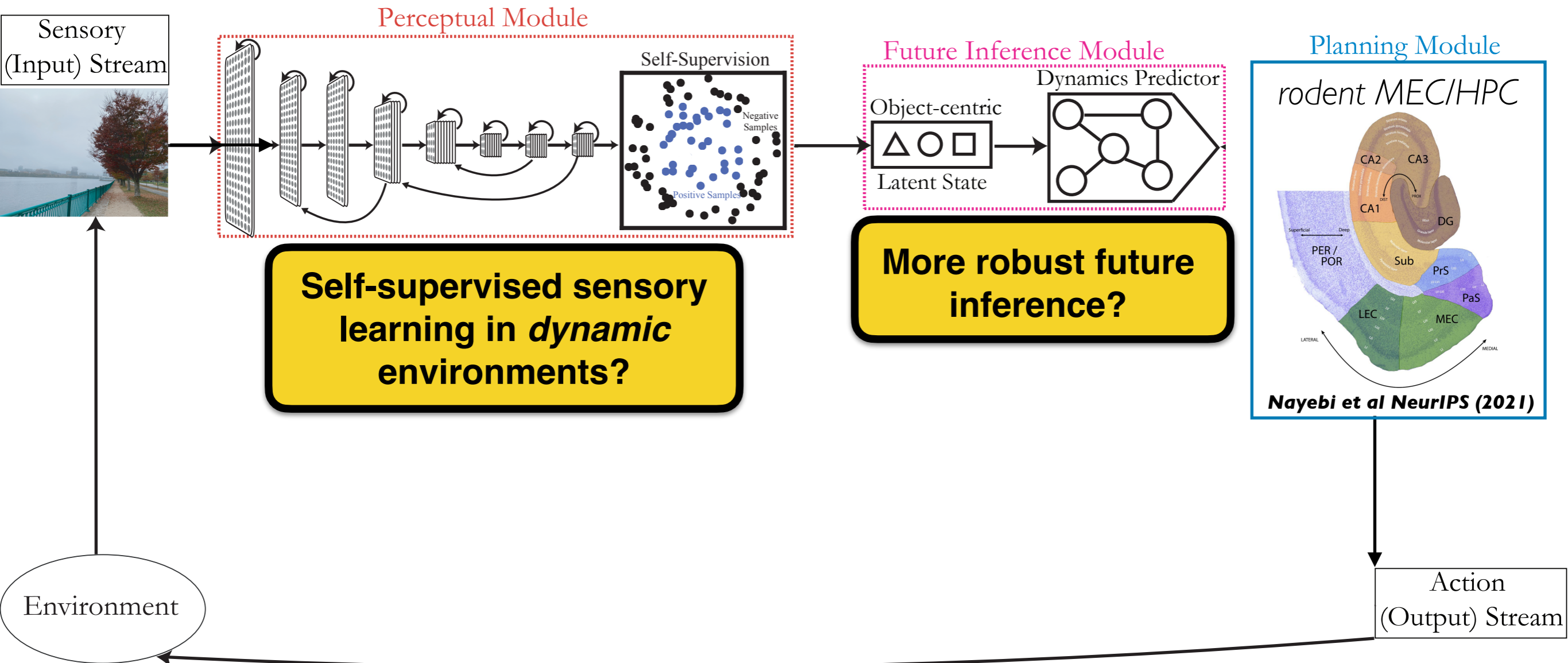
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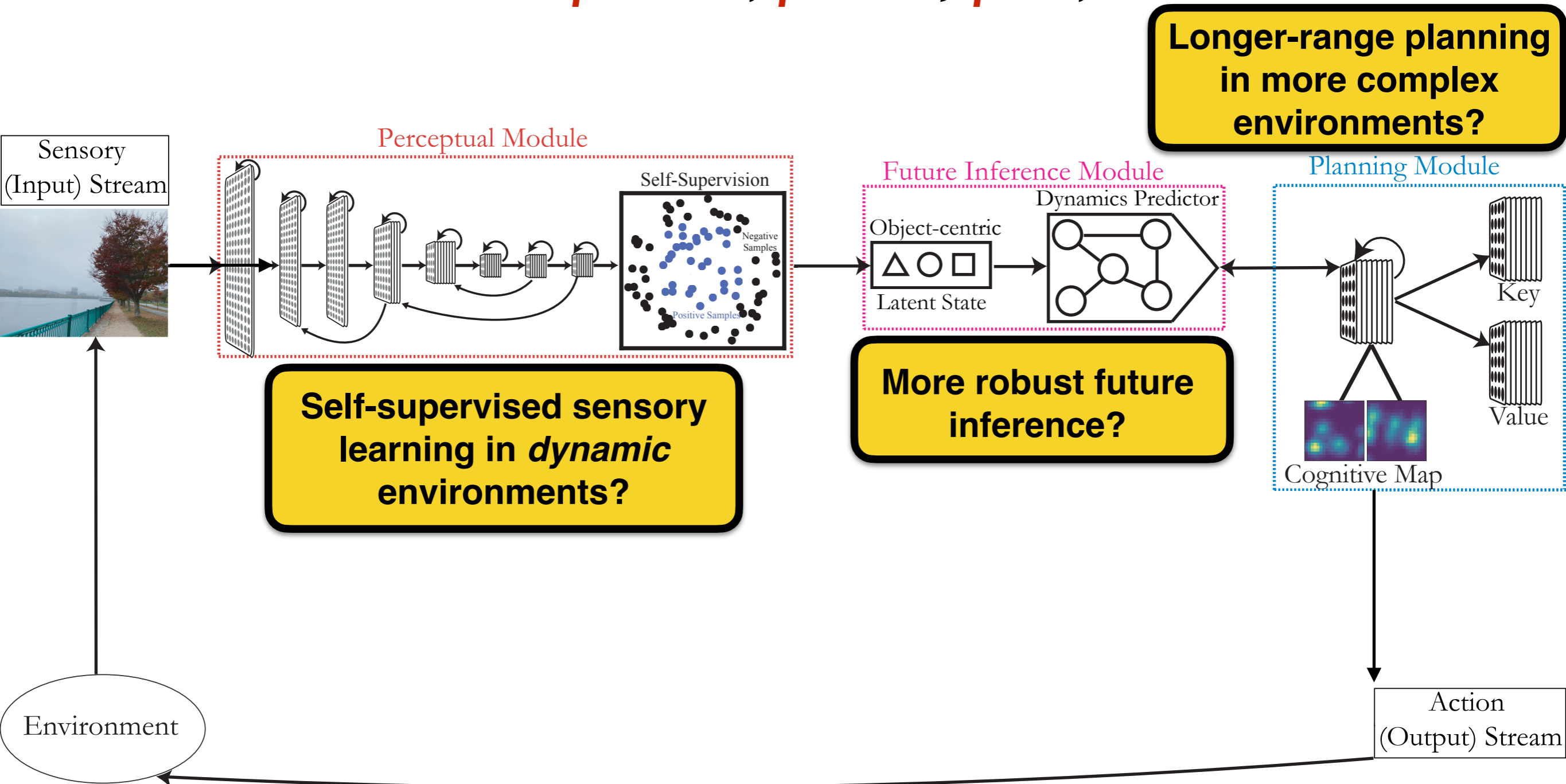
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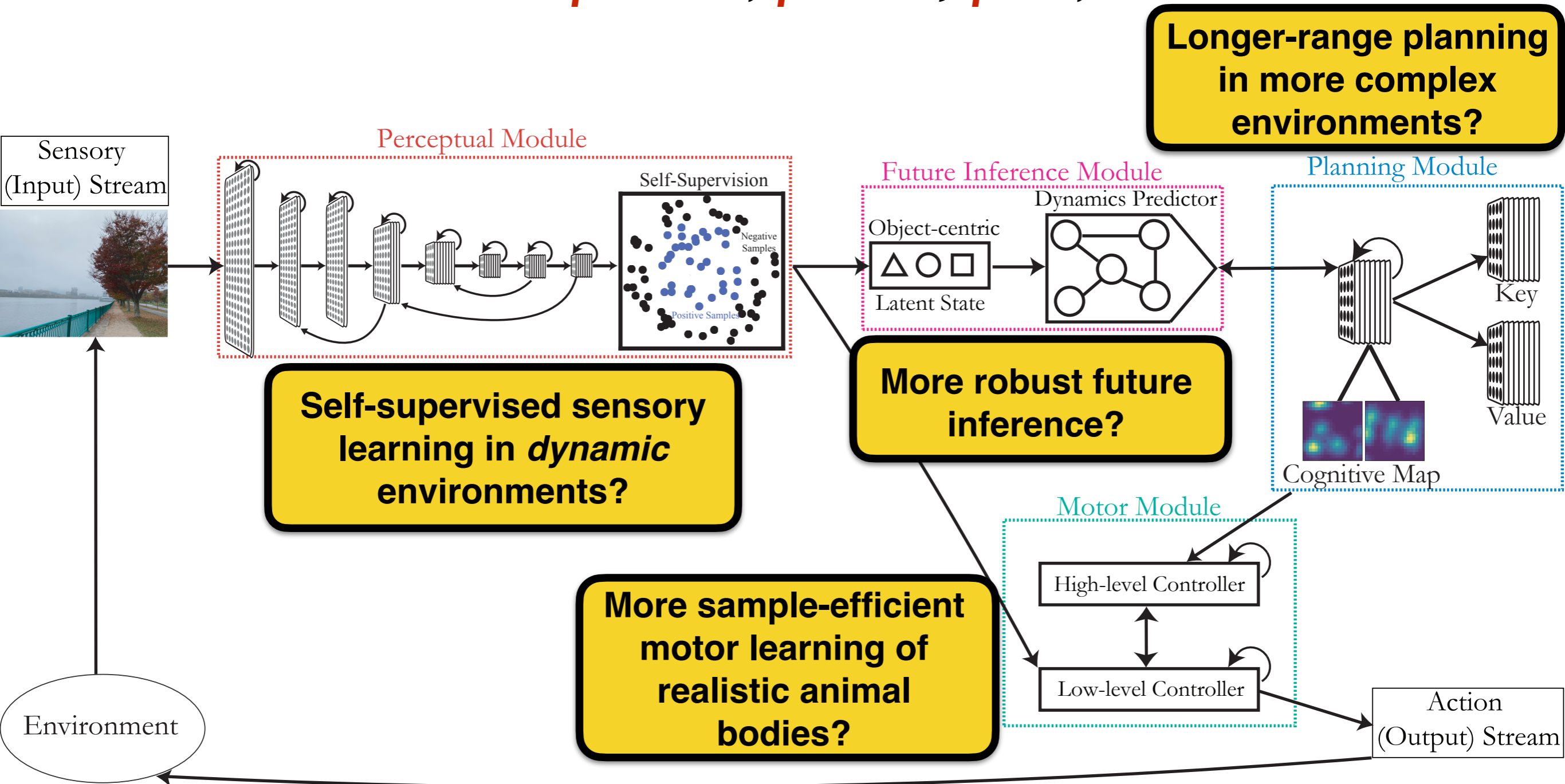
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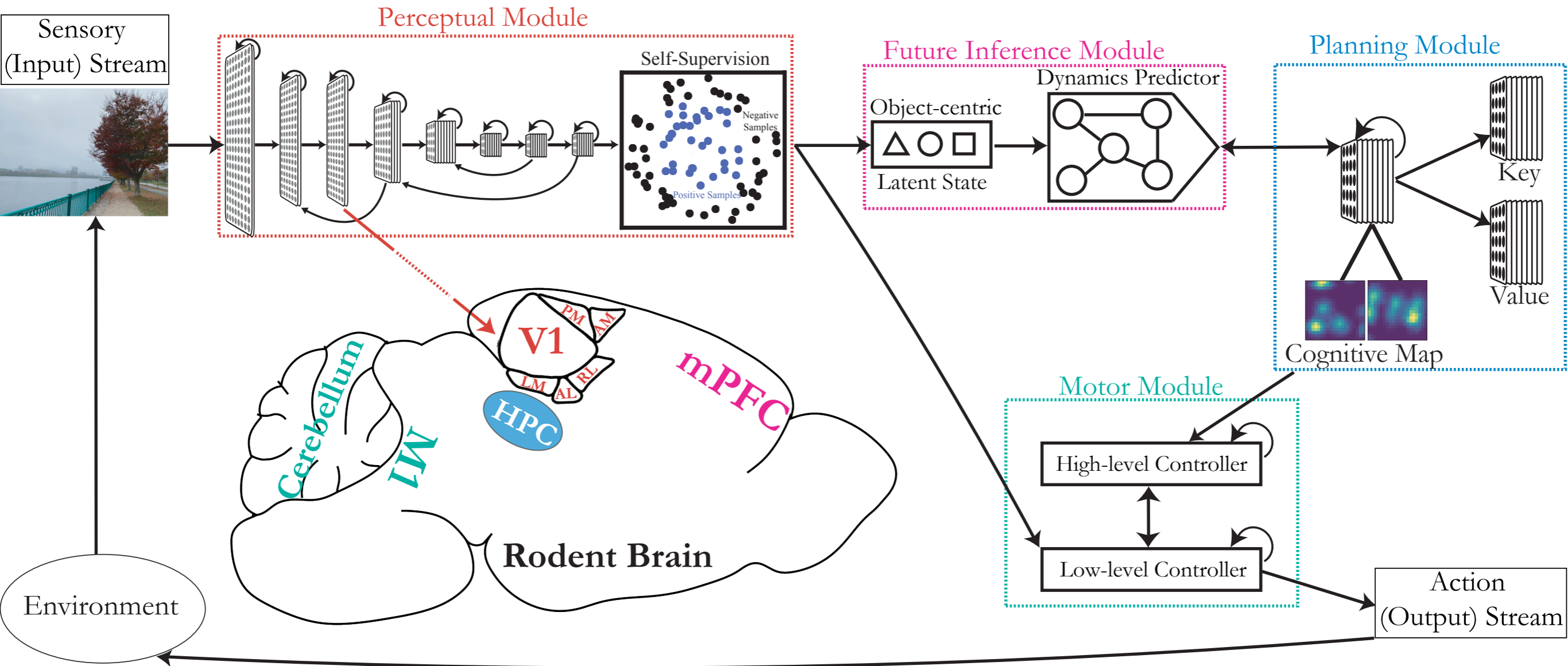
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Main Directions

Integrated, Task-Optimized Model of the Rodent



Direction 1:
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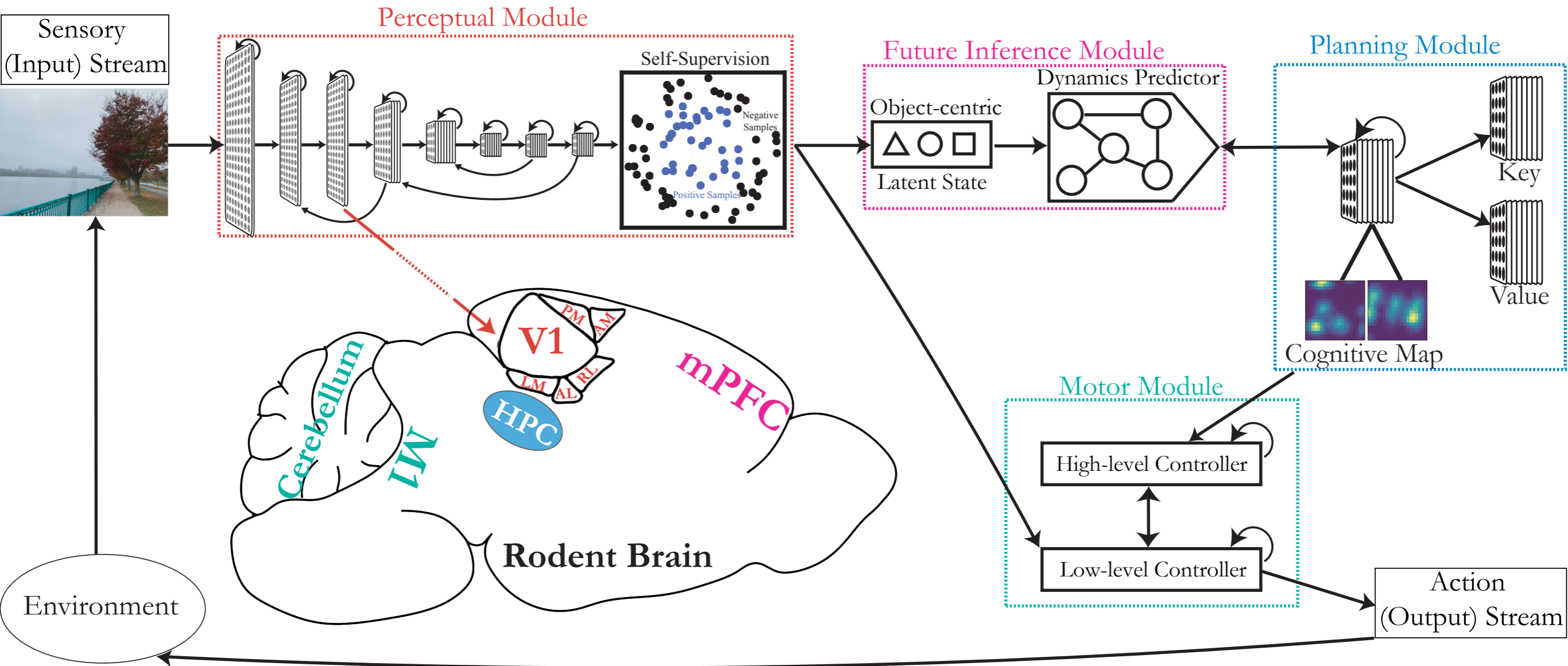


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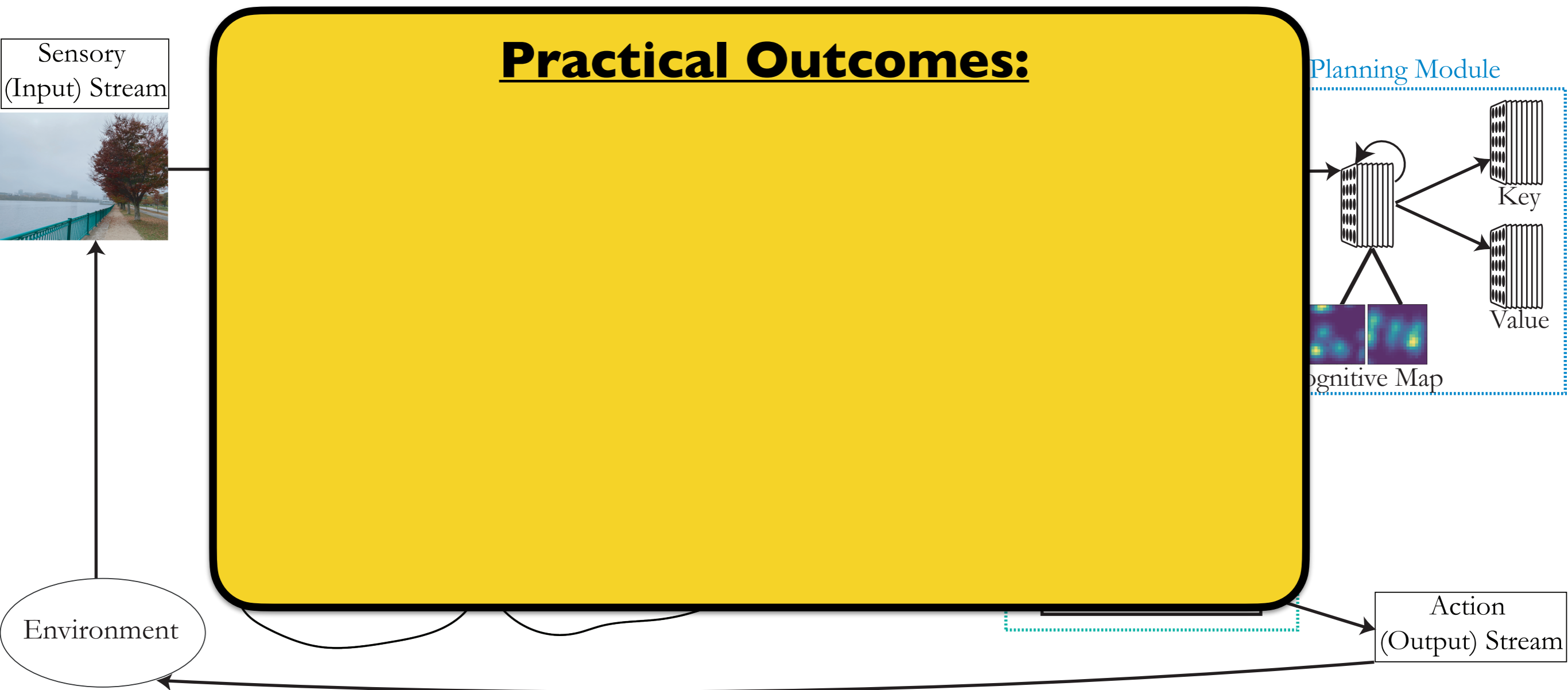
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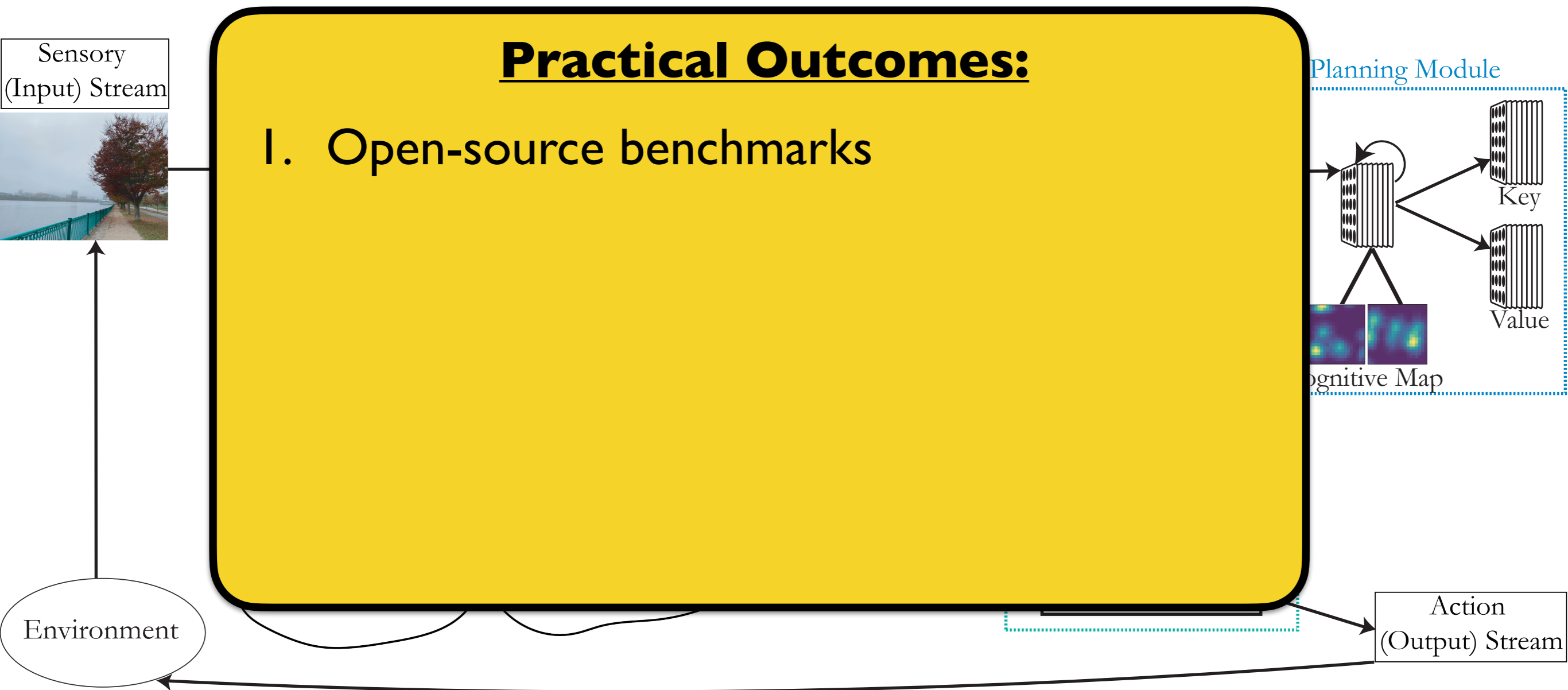
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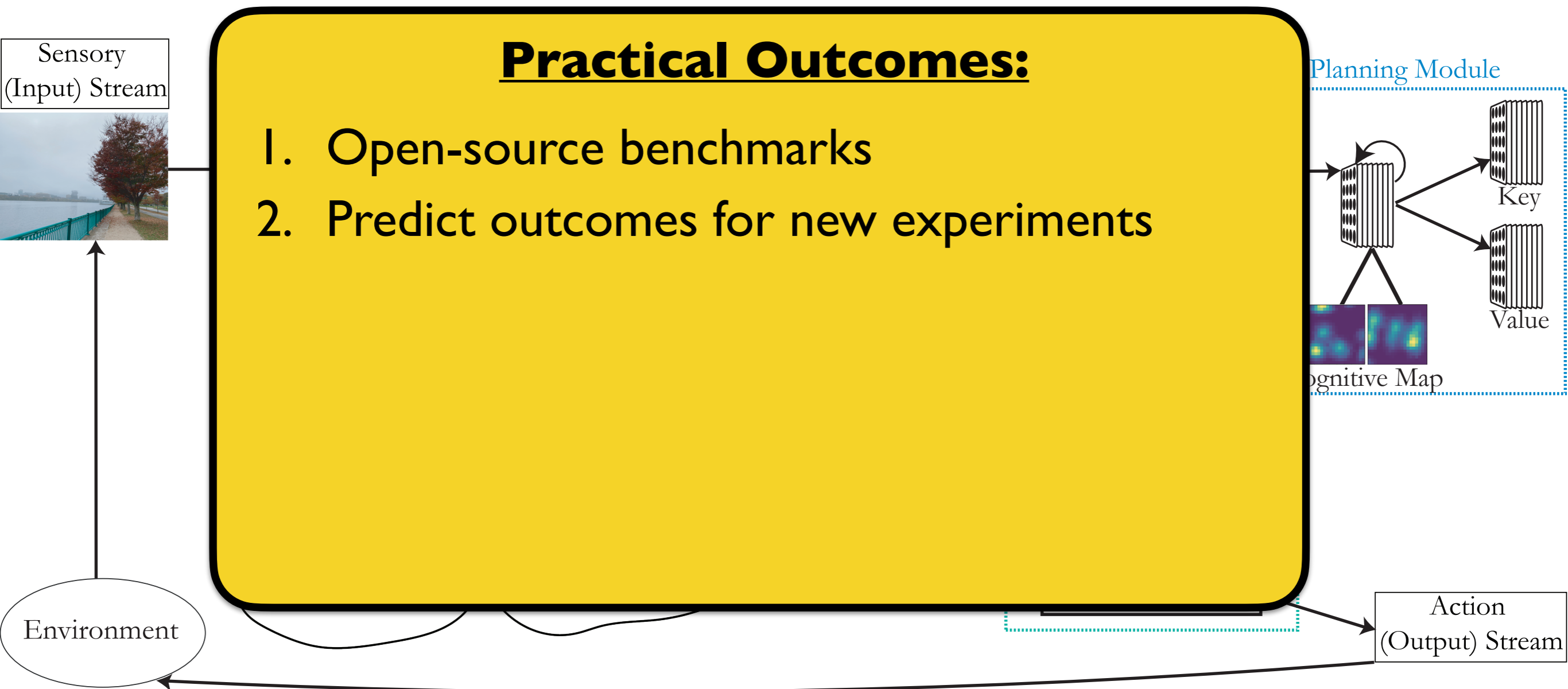
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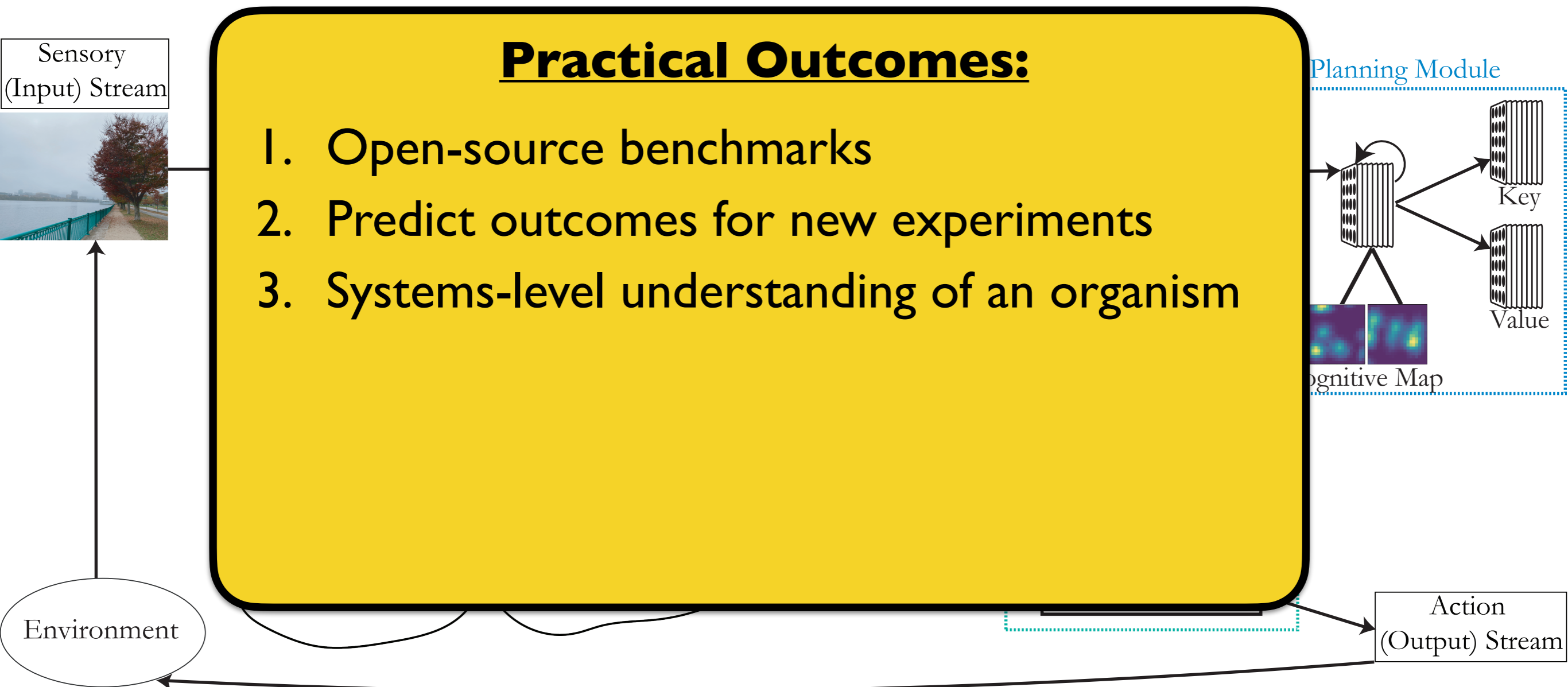
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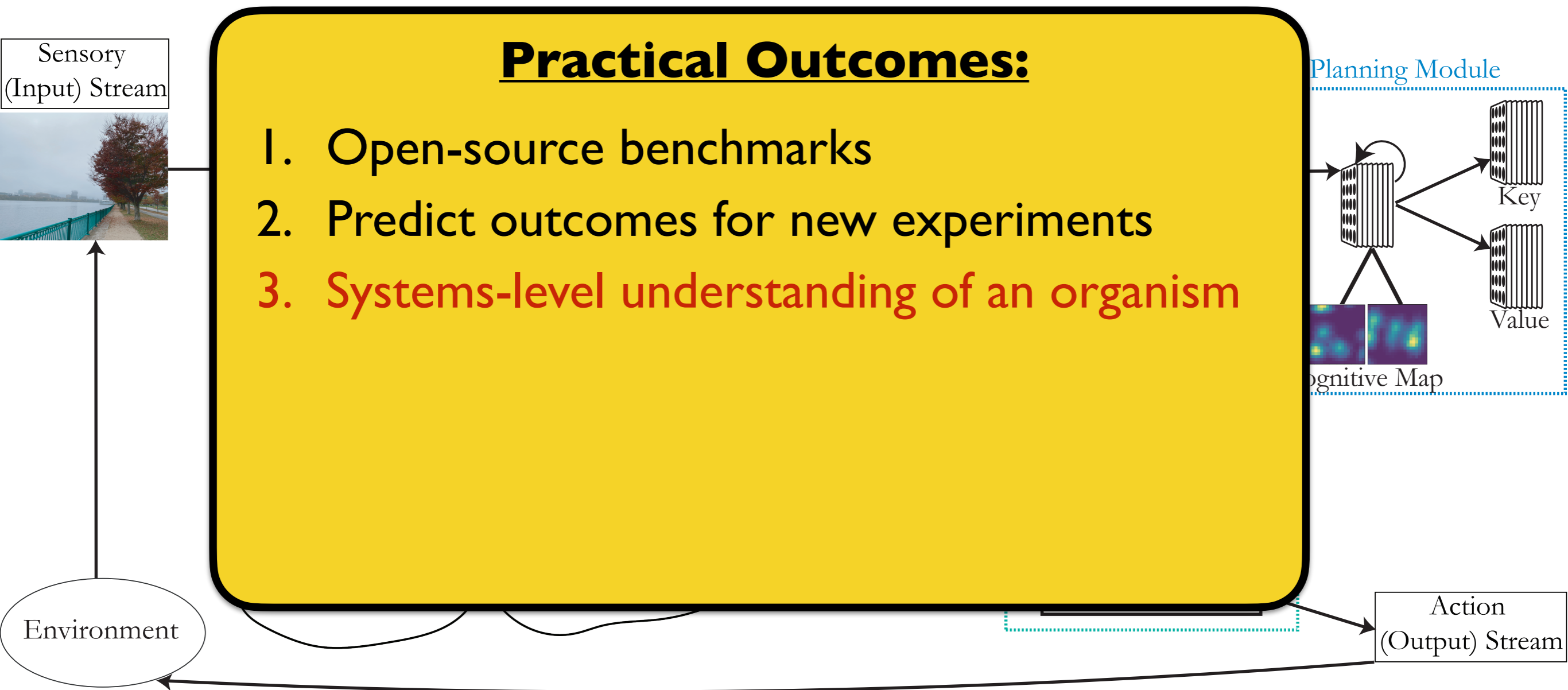
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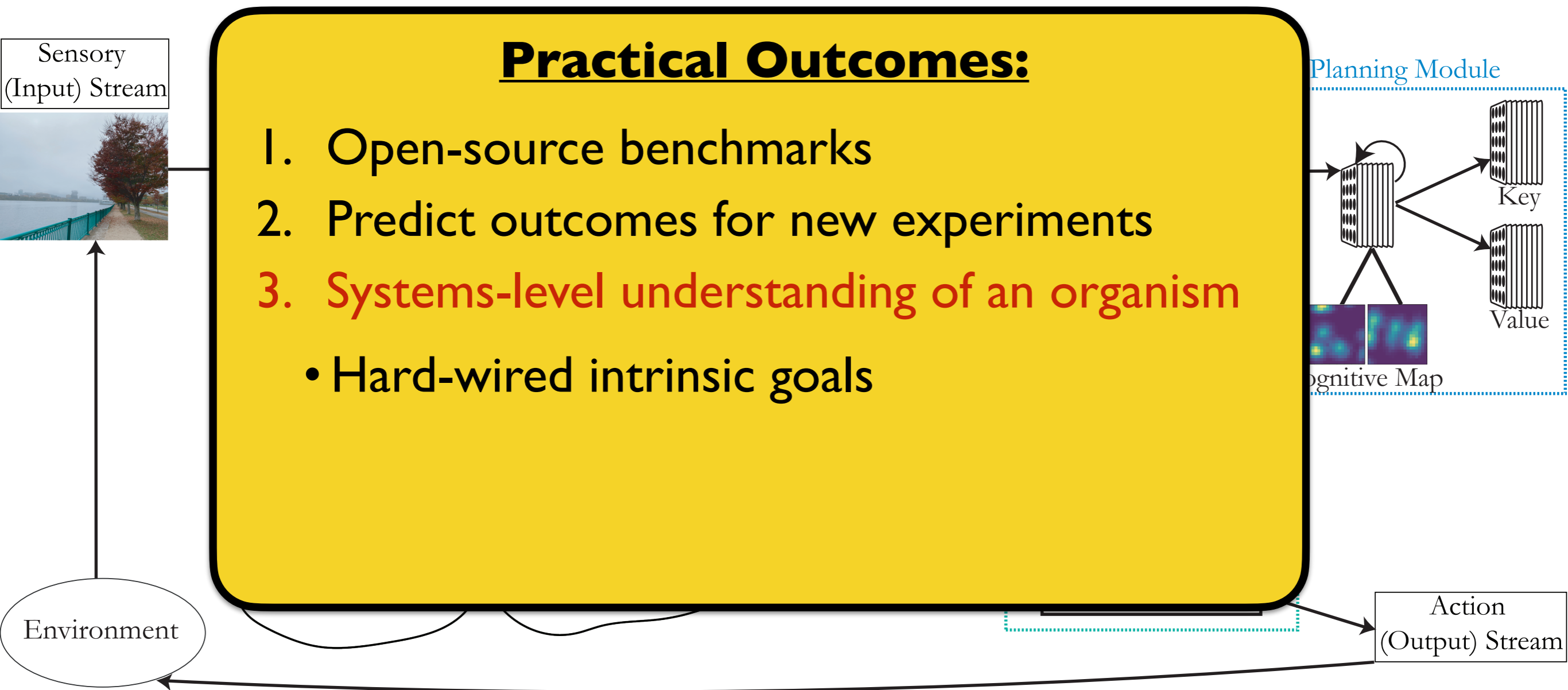
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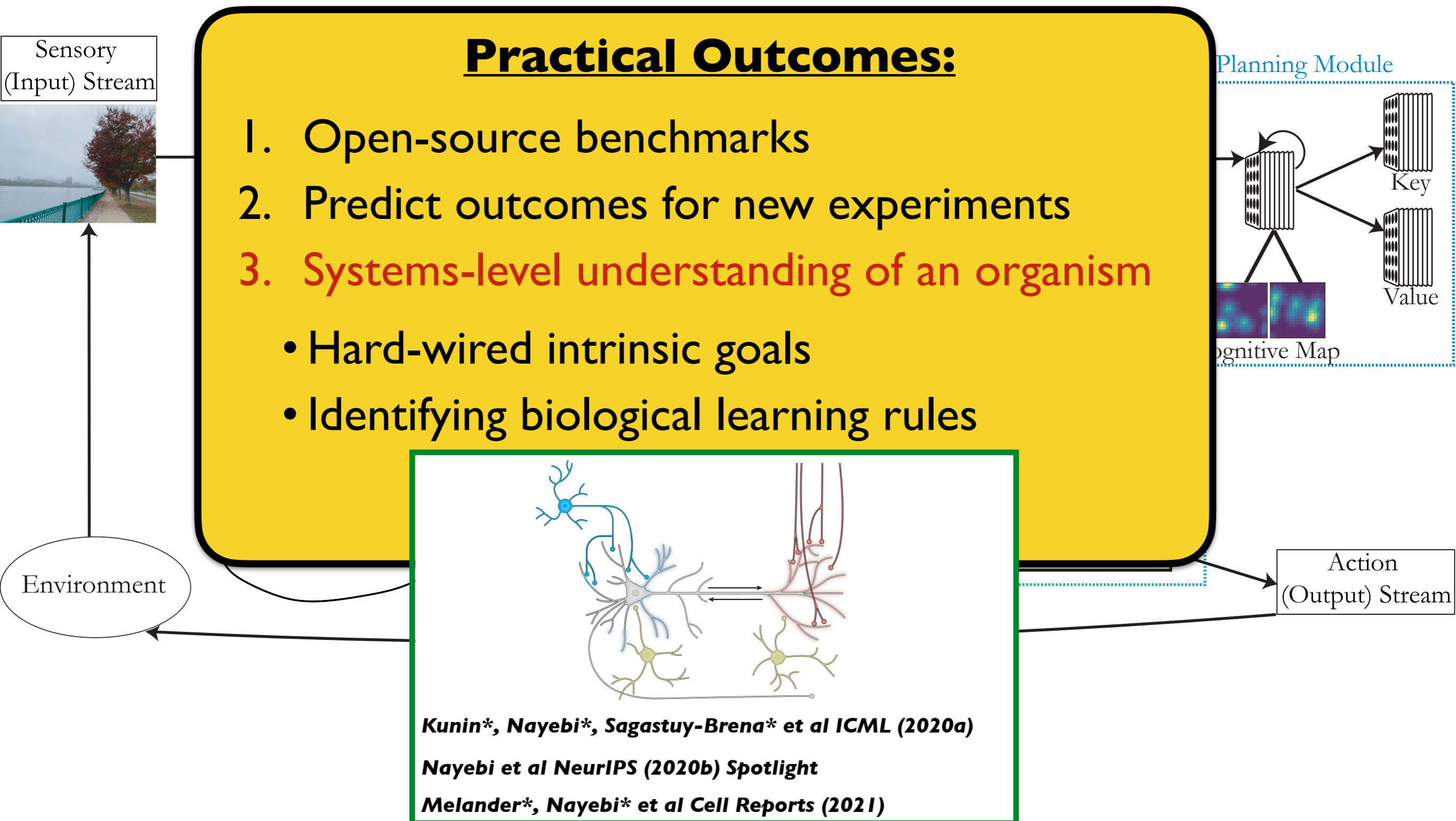
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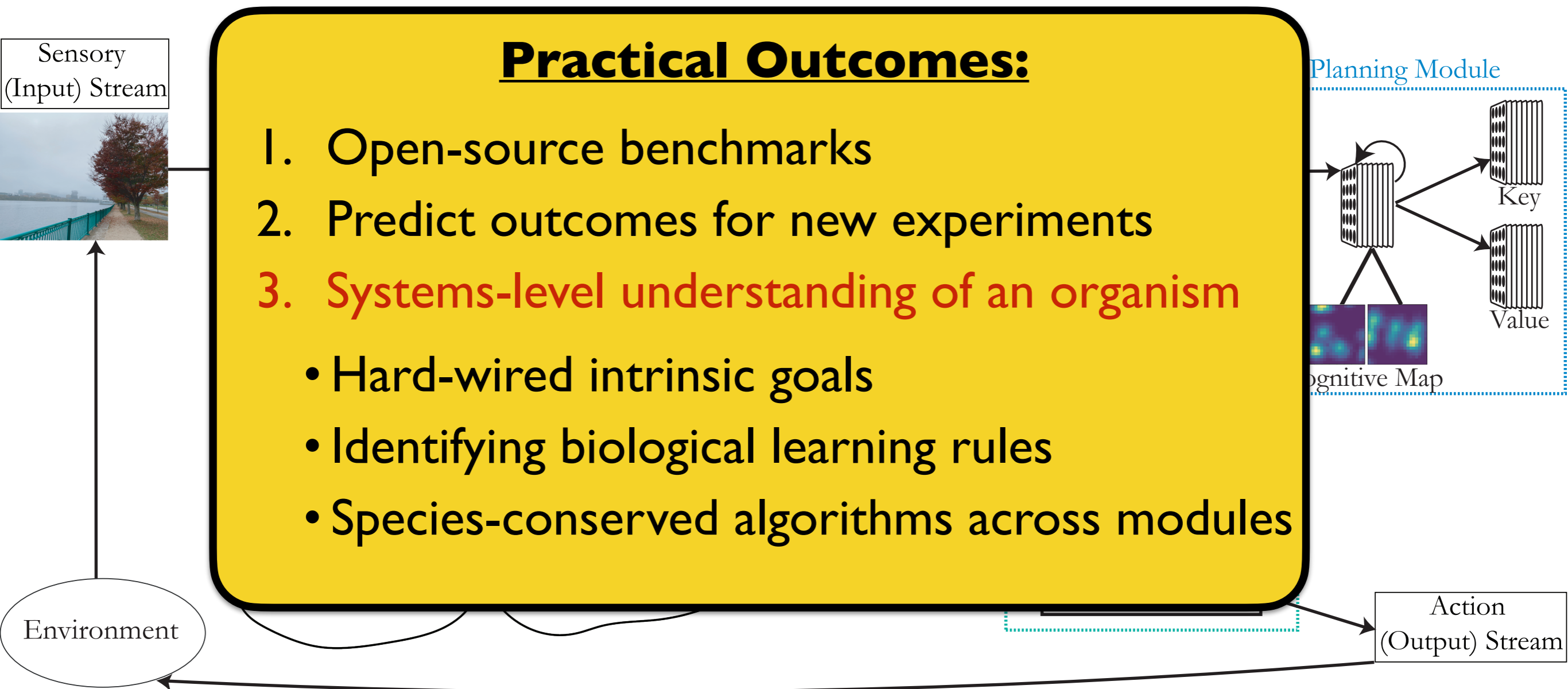
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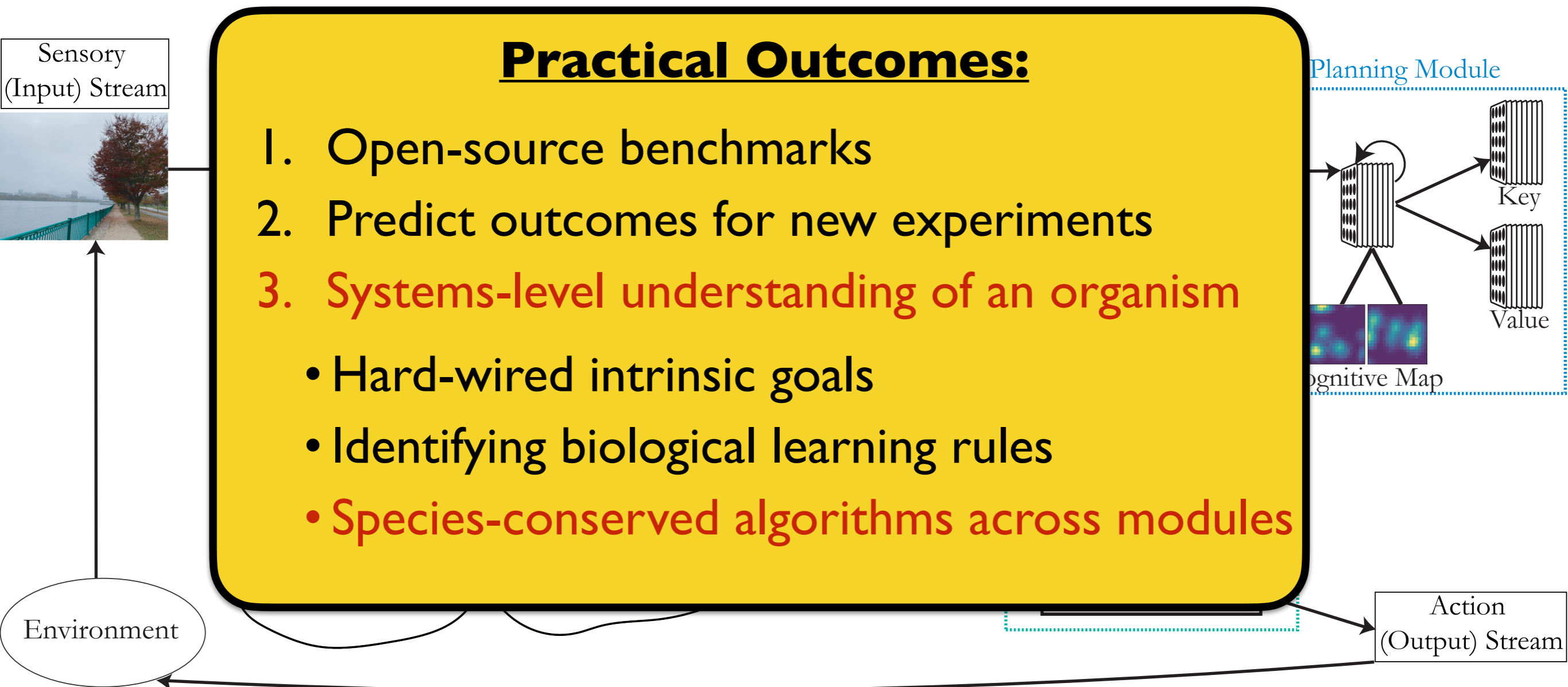
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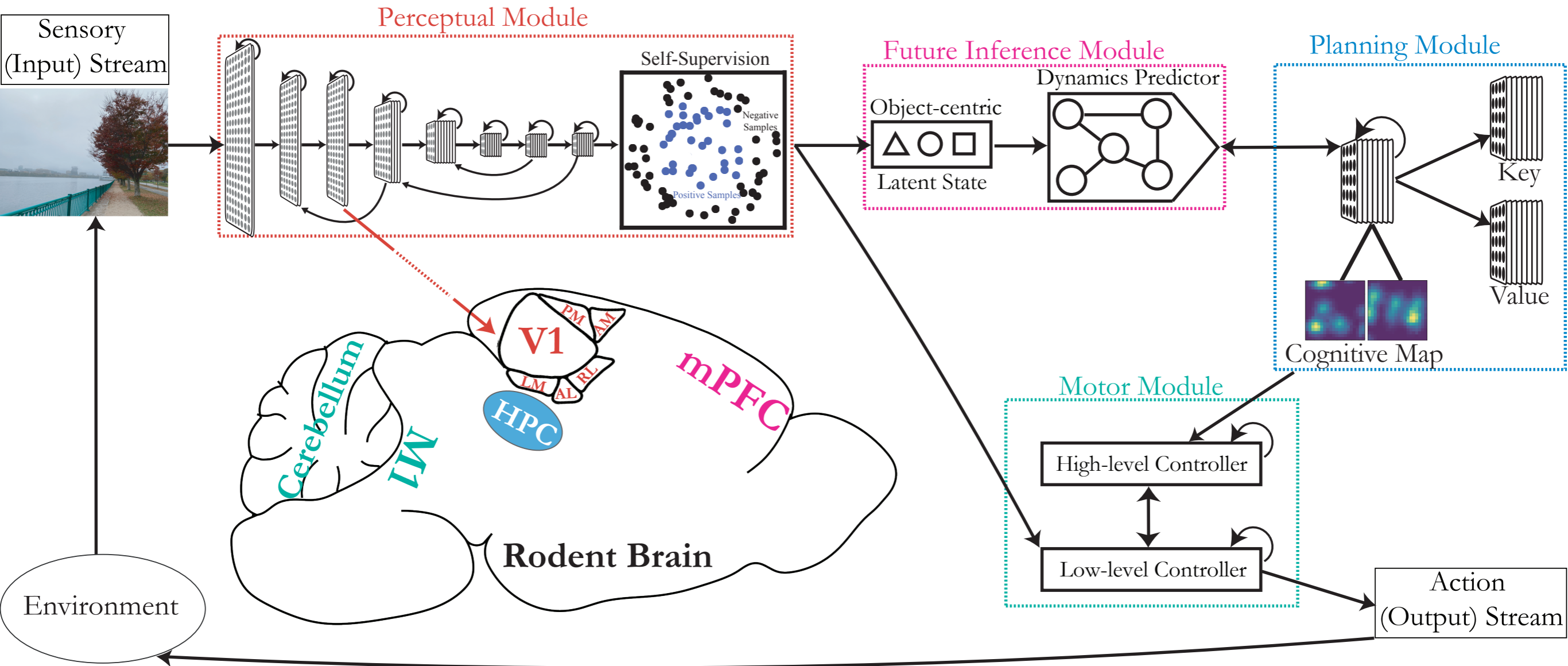
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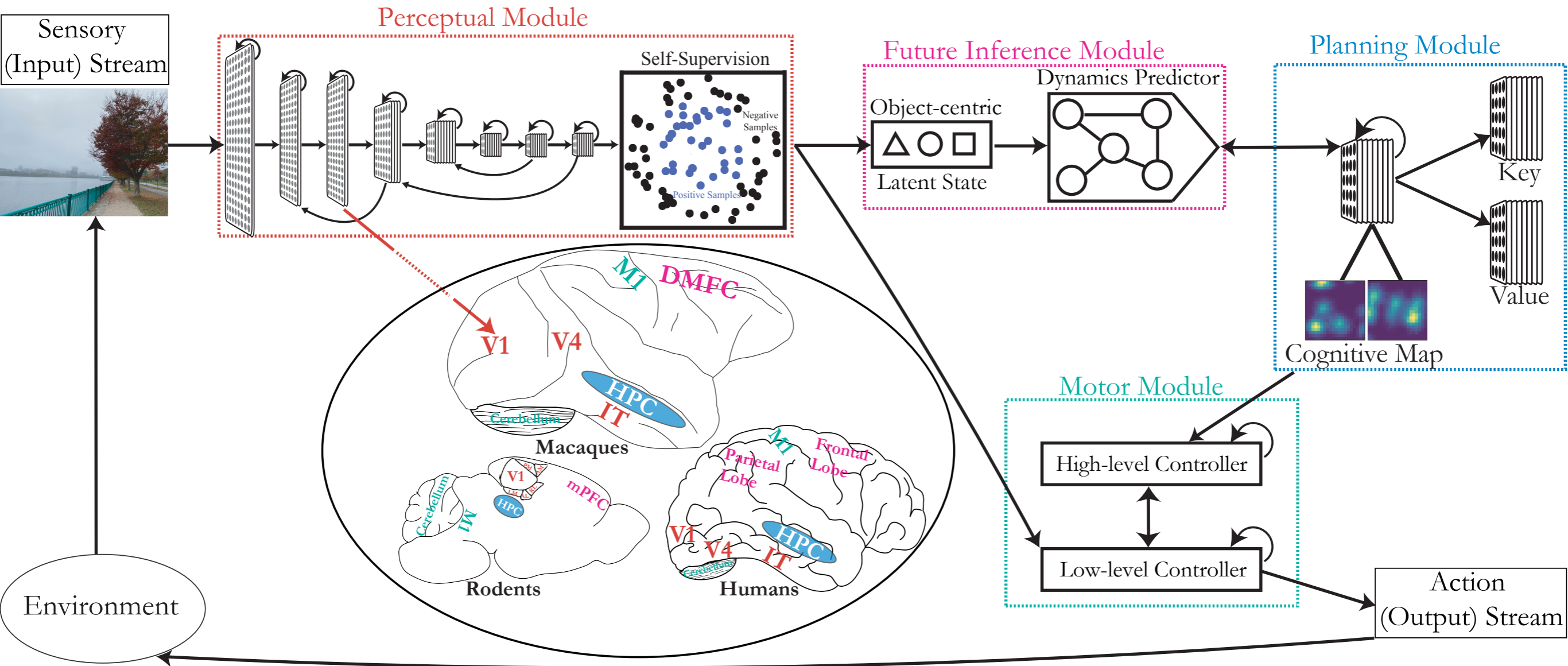
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Long-Term Outcome: Artificial **Organisms**

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Acknowledgements

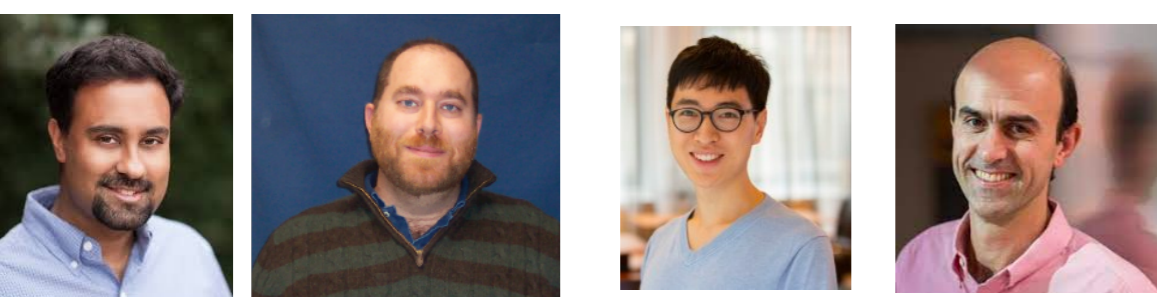
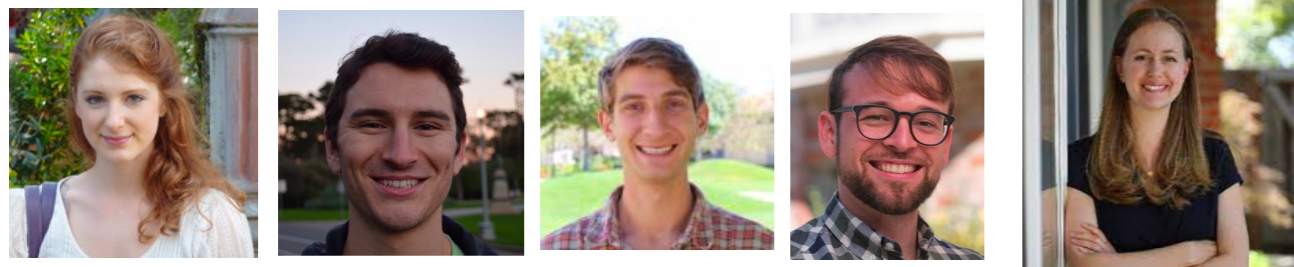
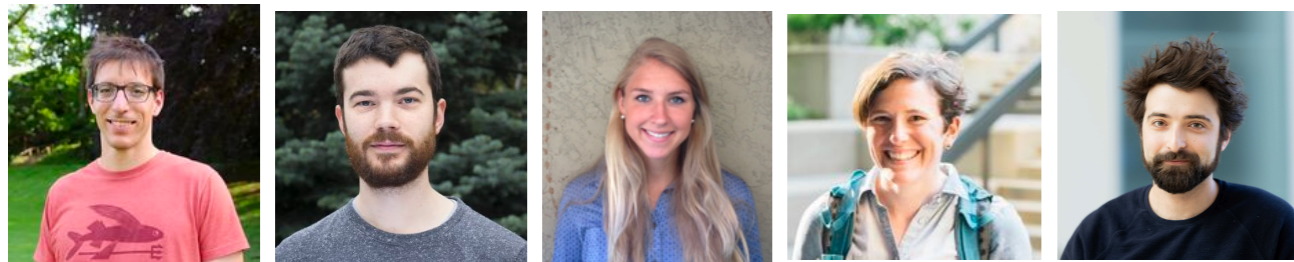
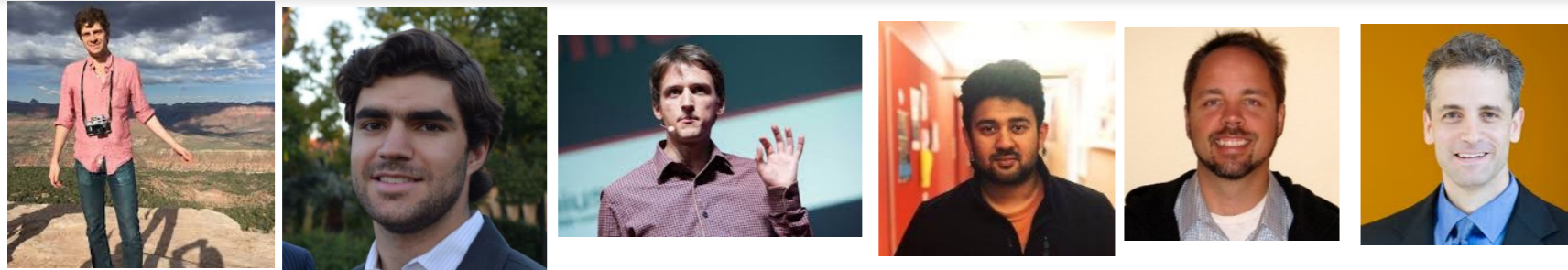
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Funding:

K. Lisa Yang ICoN Postdoctoral Fellowship,
McGovern Institute, MIT

Stanford Neurosciences PhD Program

Stanford Mind, Brain, Computation and
Technology Training Program,
Wu Tsai Neurosciences Institute