

Convolutional Recurrent Neural Network Models of Dynamics in Higher Visual Cortex

VSS 2018

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Stanford University

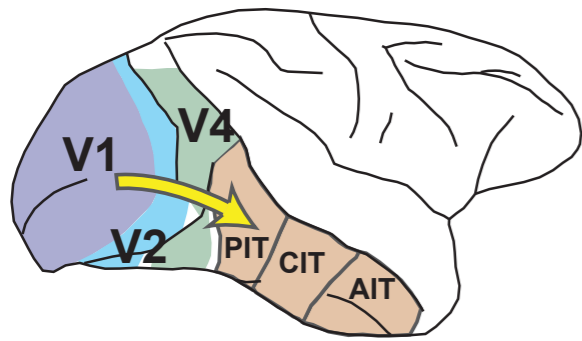


Object Recognition is Hard (But Easy for Us)

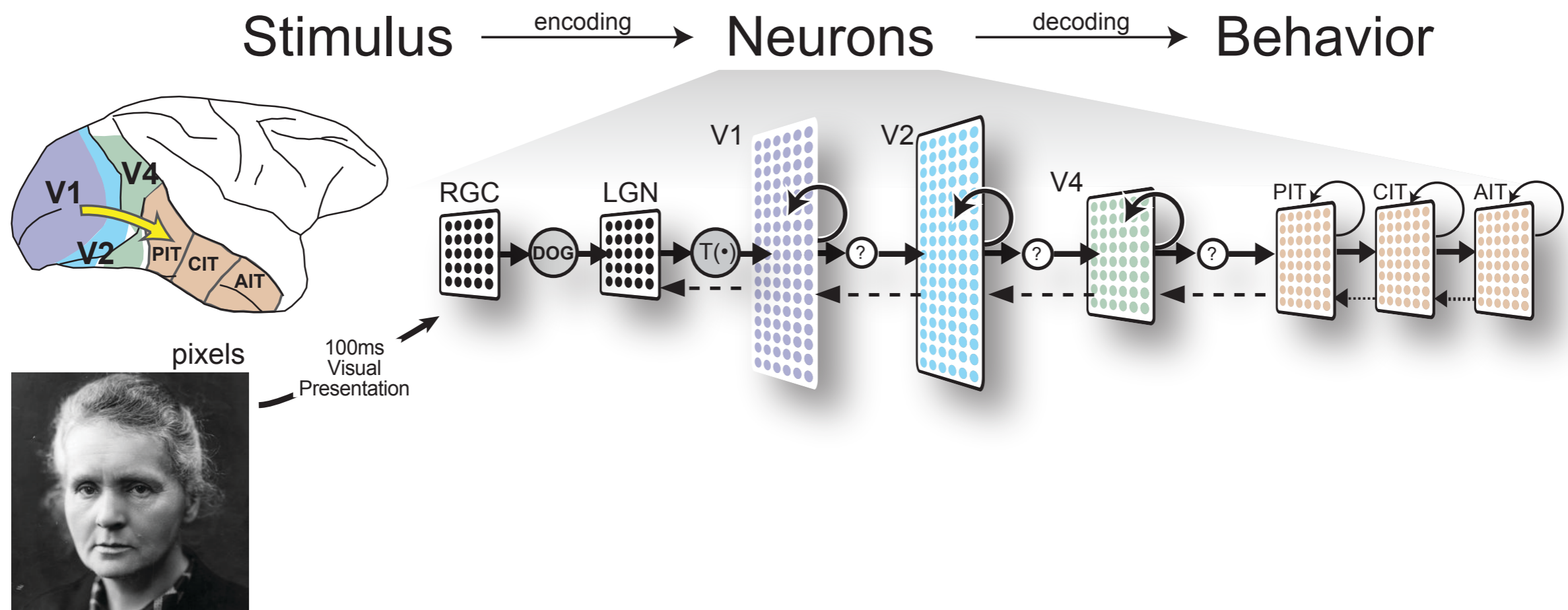


...thanks to the Ventral Stream

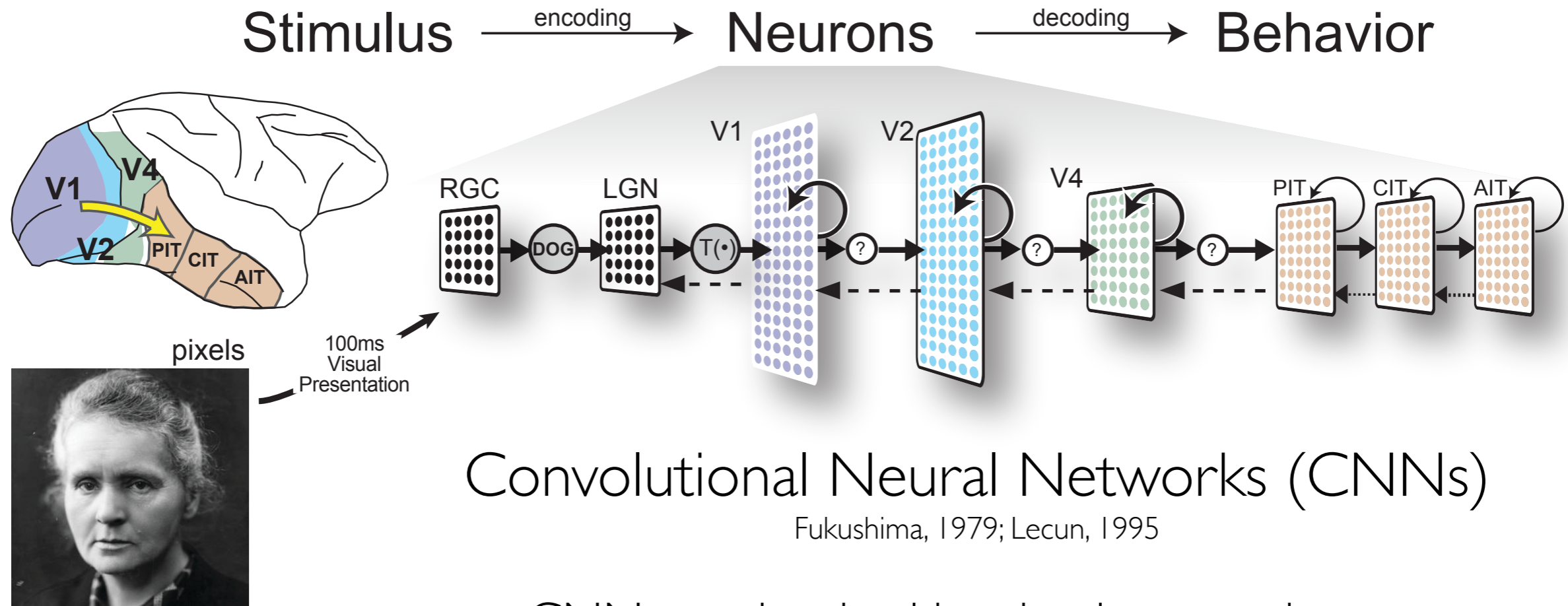
Stimulus $\xrightarrow{\text{encoding}}$ Neurons $\xrightarrow{\text{decoding}}$ Behavior



...thanks to the Ventral Stream



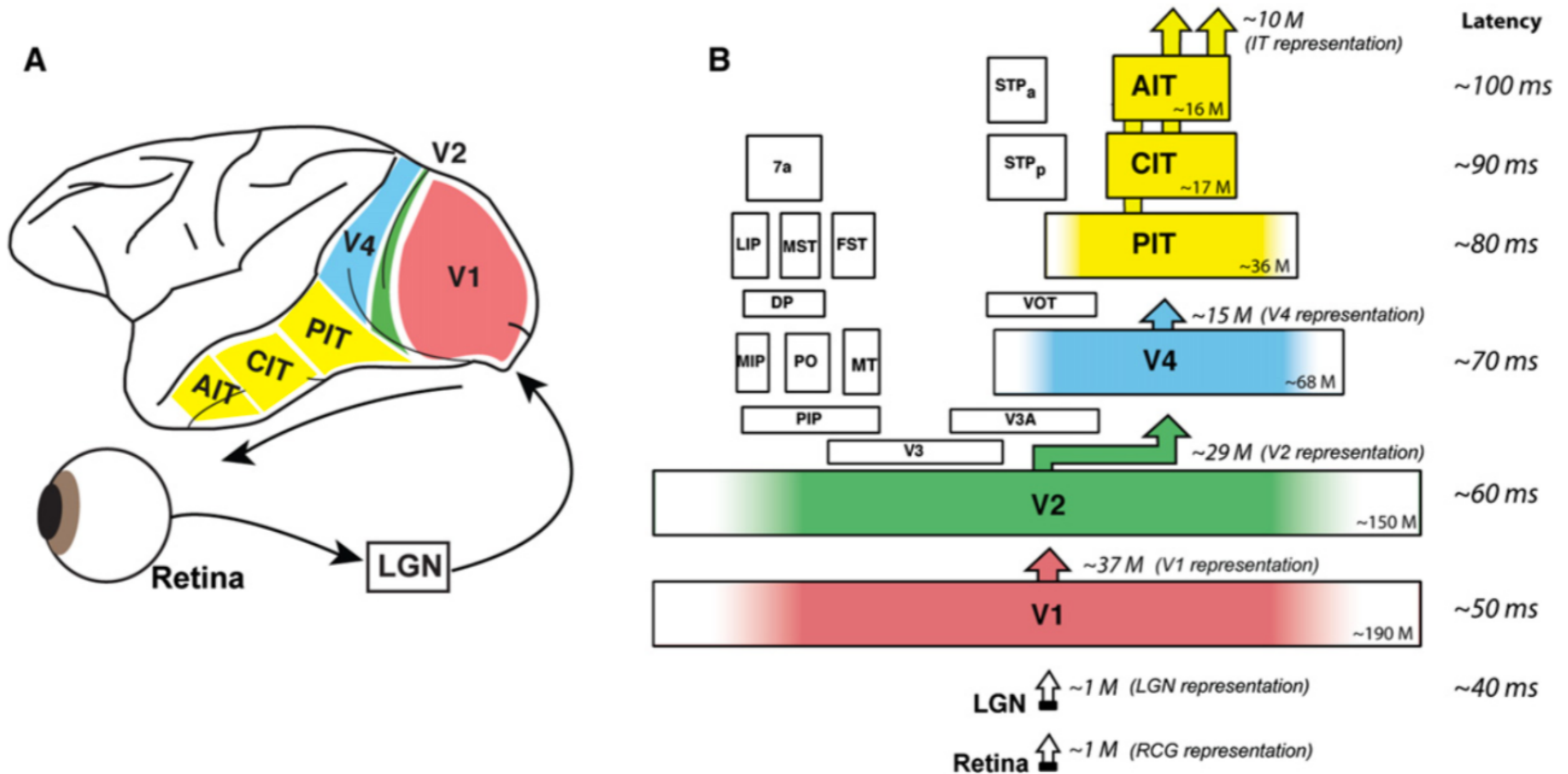
CNNs as Models of Object Recognition



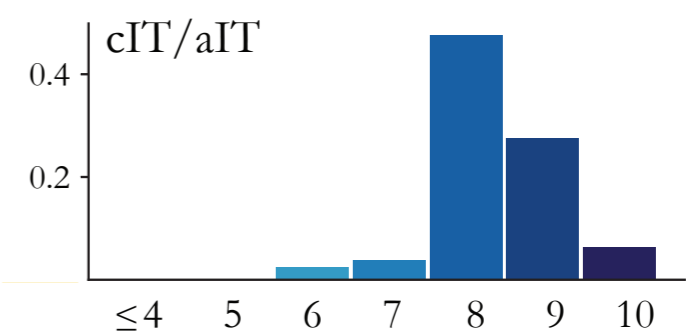
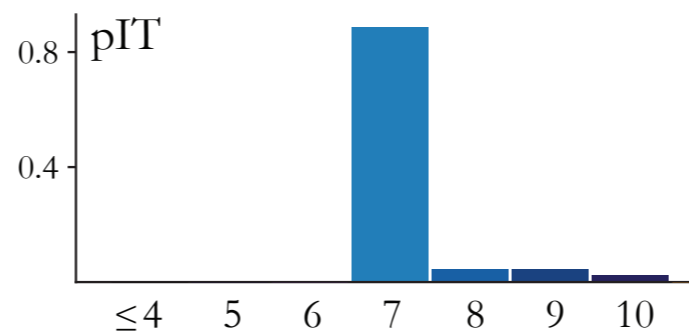
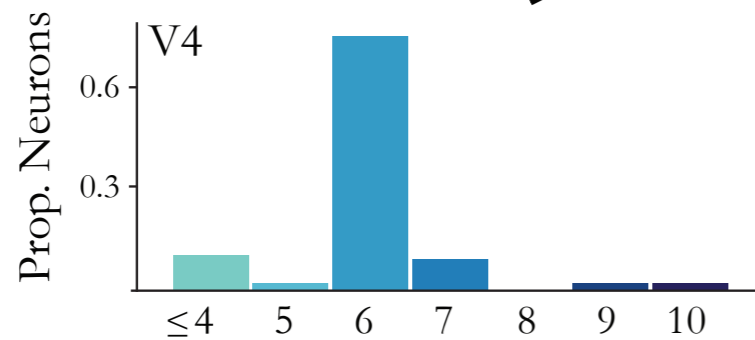
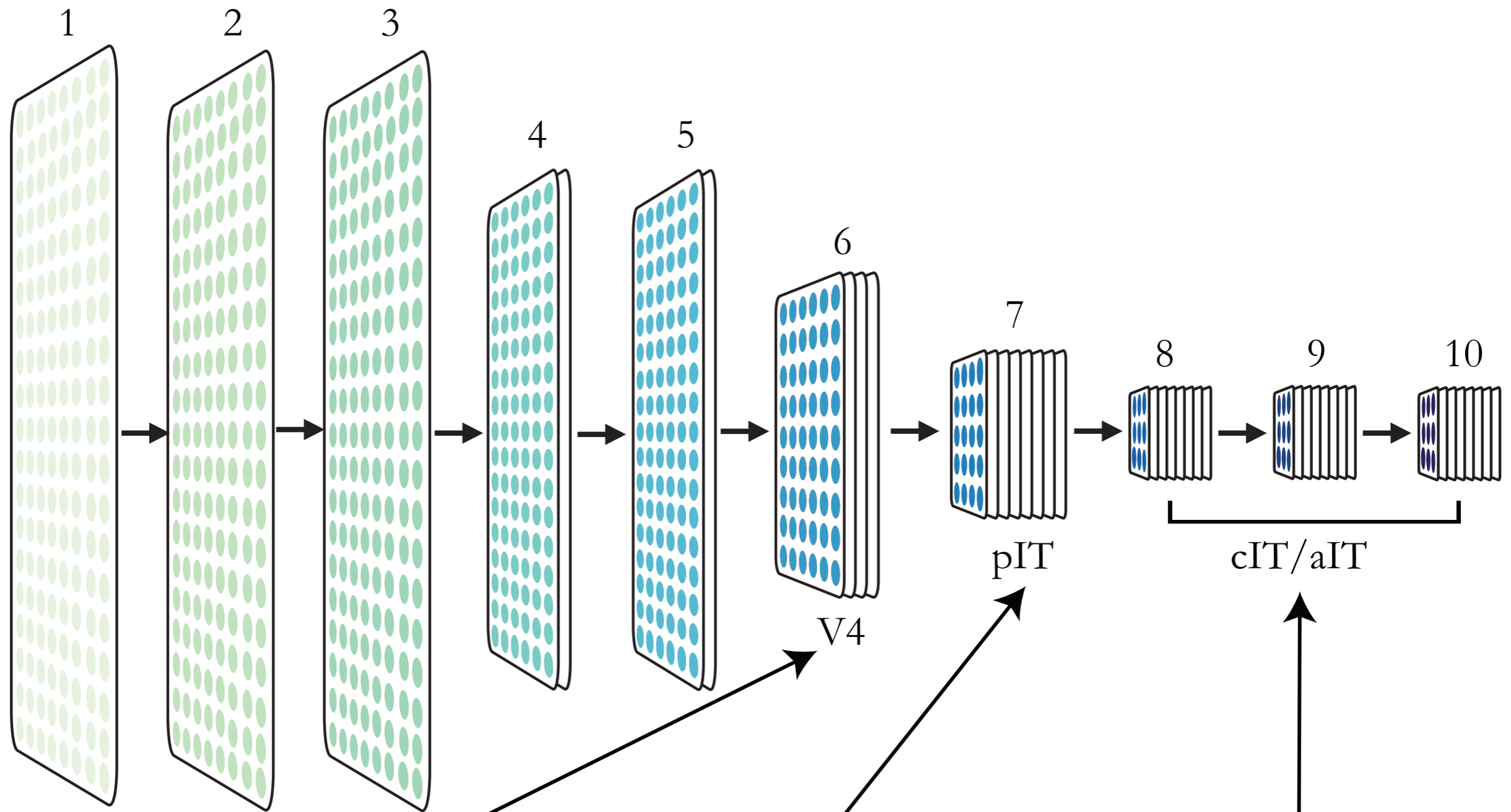
CNNs are inspired by visual neuroscience:

- 1) **hierarchy**
- 2) **retinotopy** (spatially tiled)

~10-12 “Layers” Plausible based on anatomy and timing

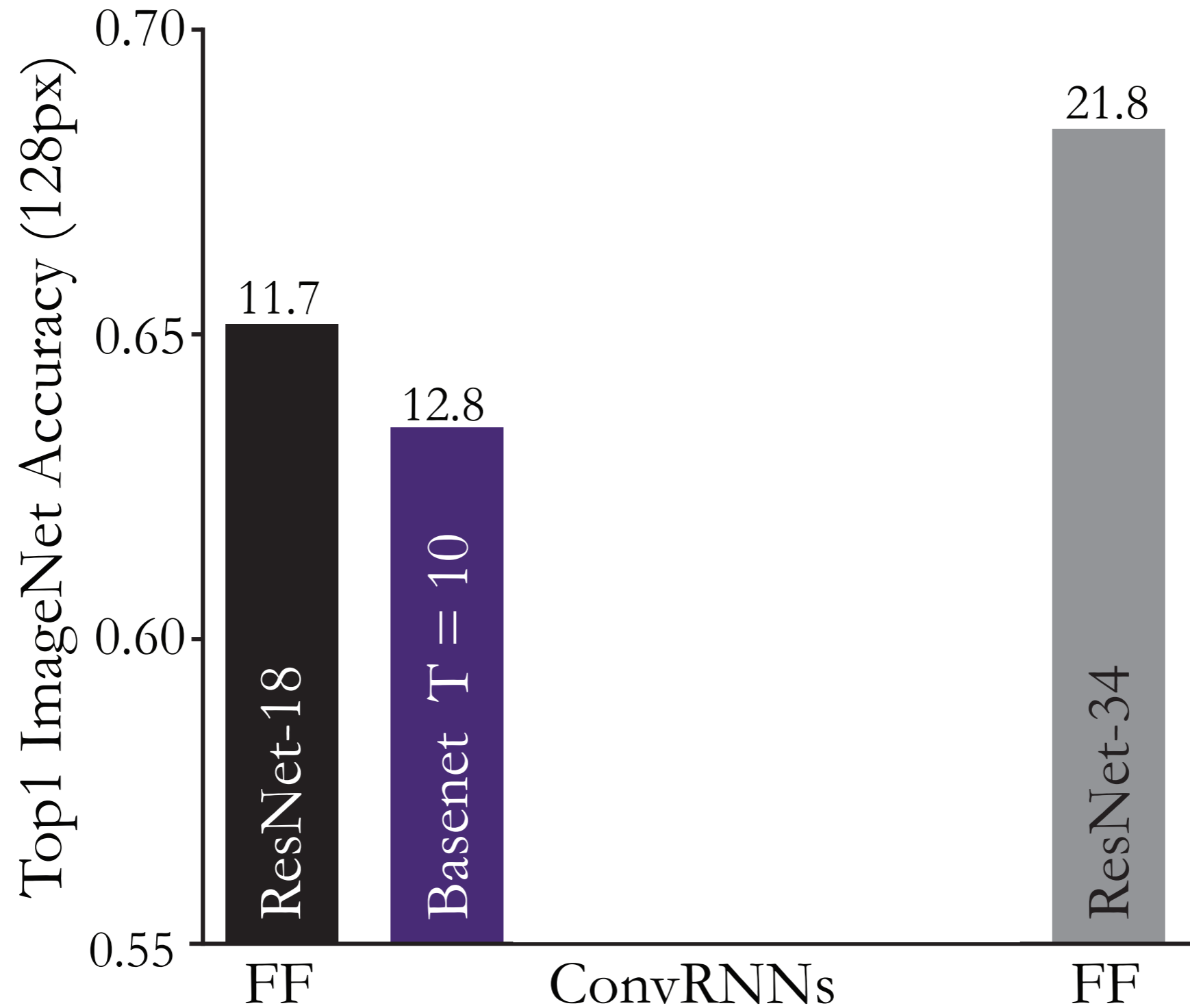


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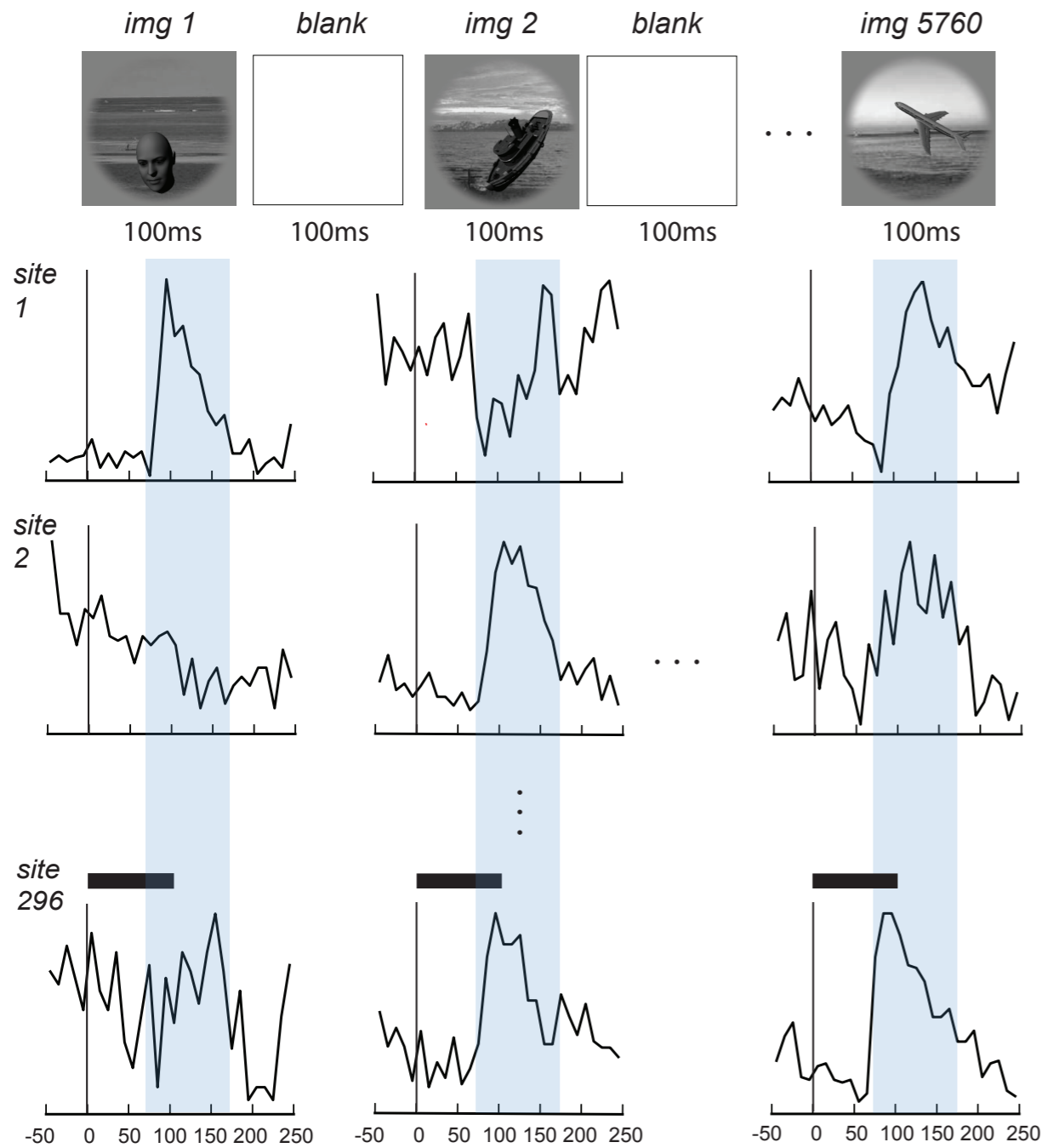


Preferred Model Layer

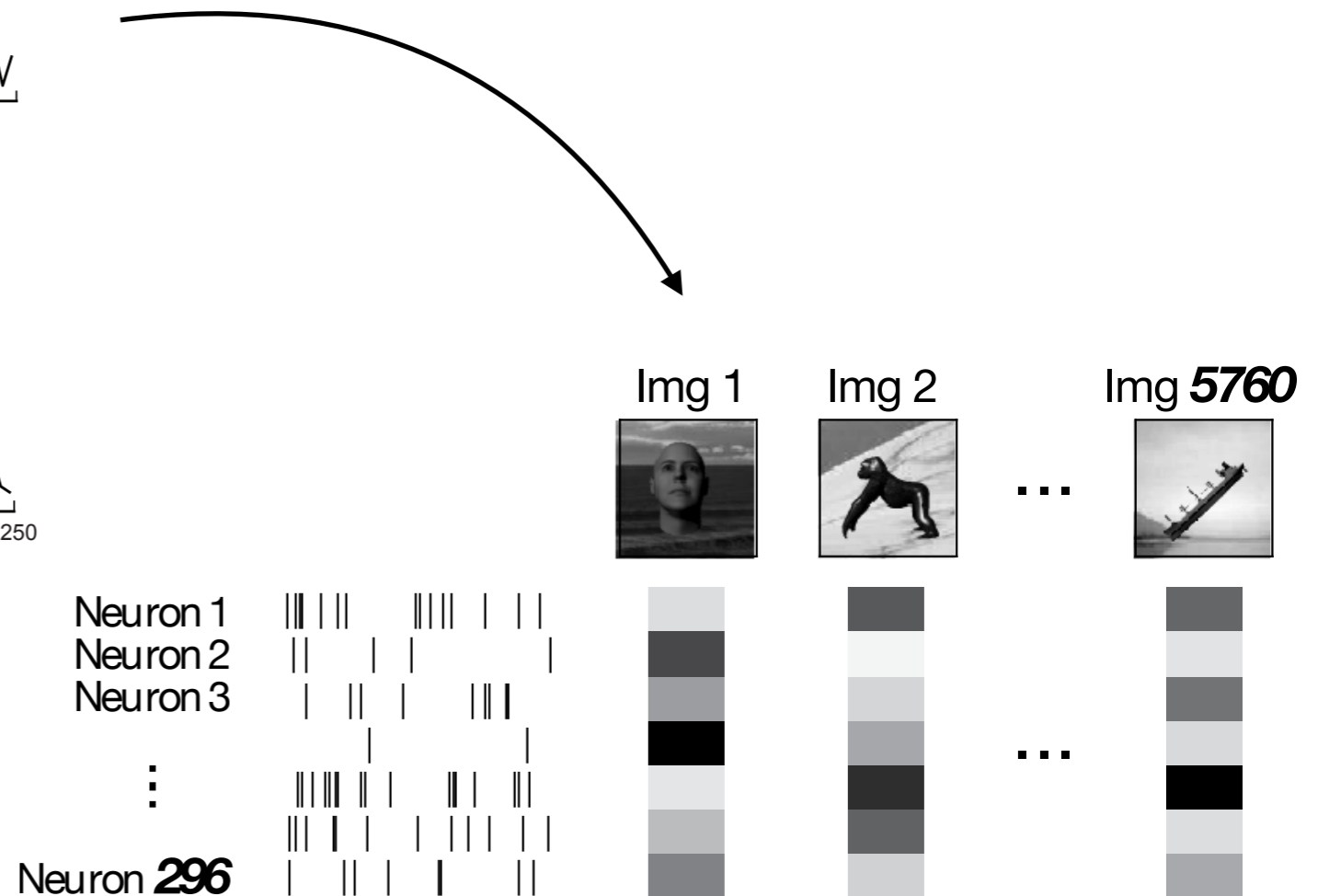
...But, such Networks Are Far From Human Performance



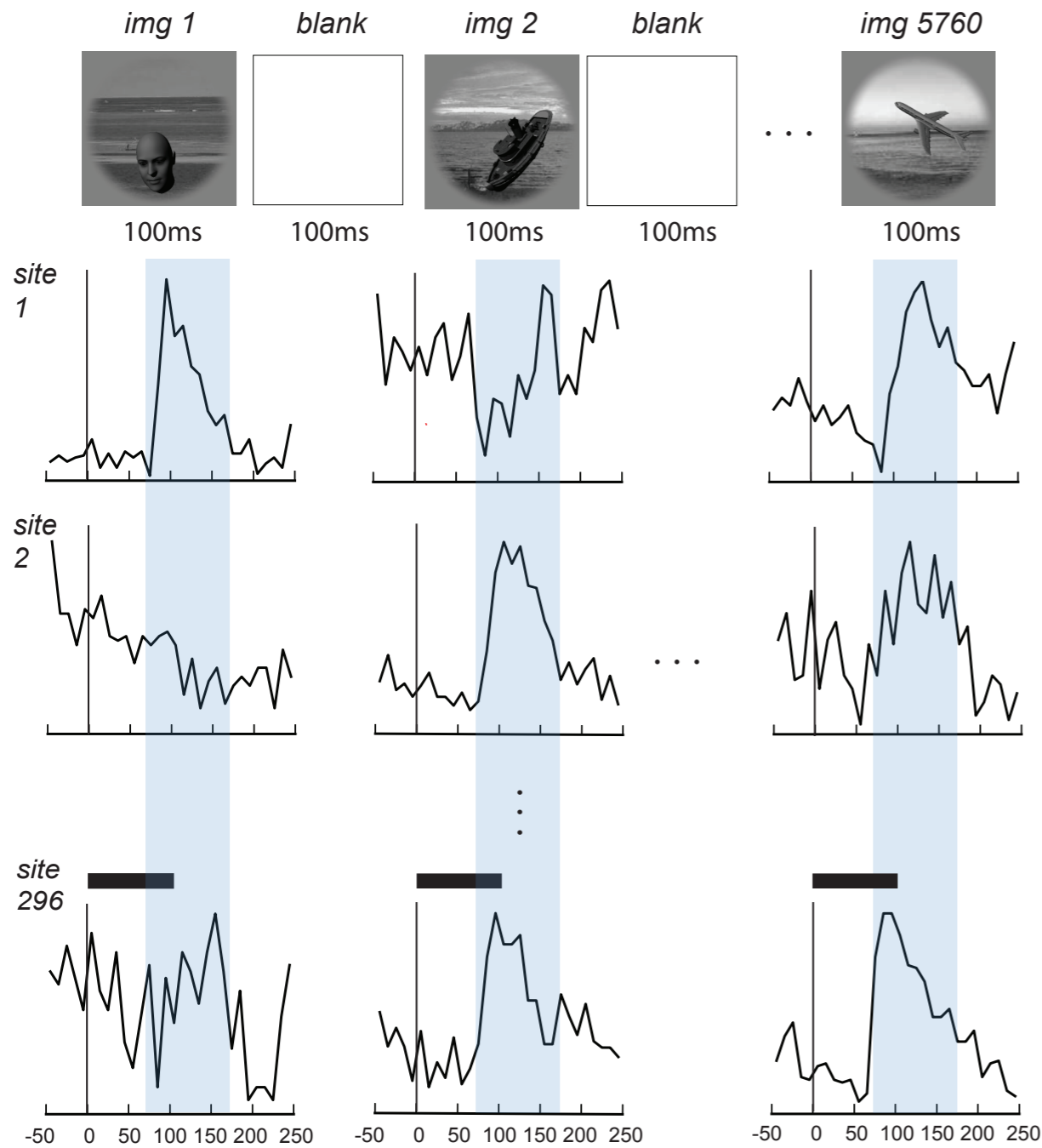
So far, only explaining temporal average of responses



e.g. Binned spike counts 70ms-170ms post stimulus presentation

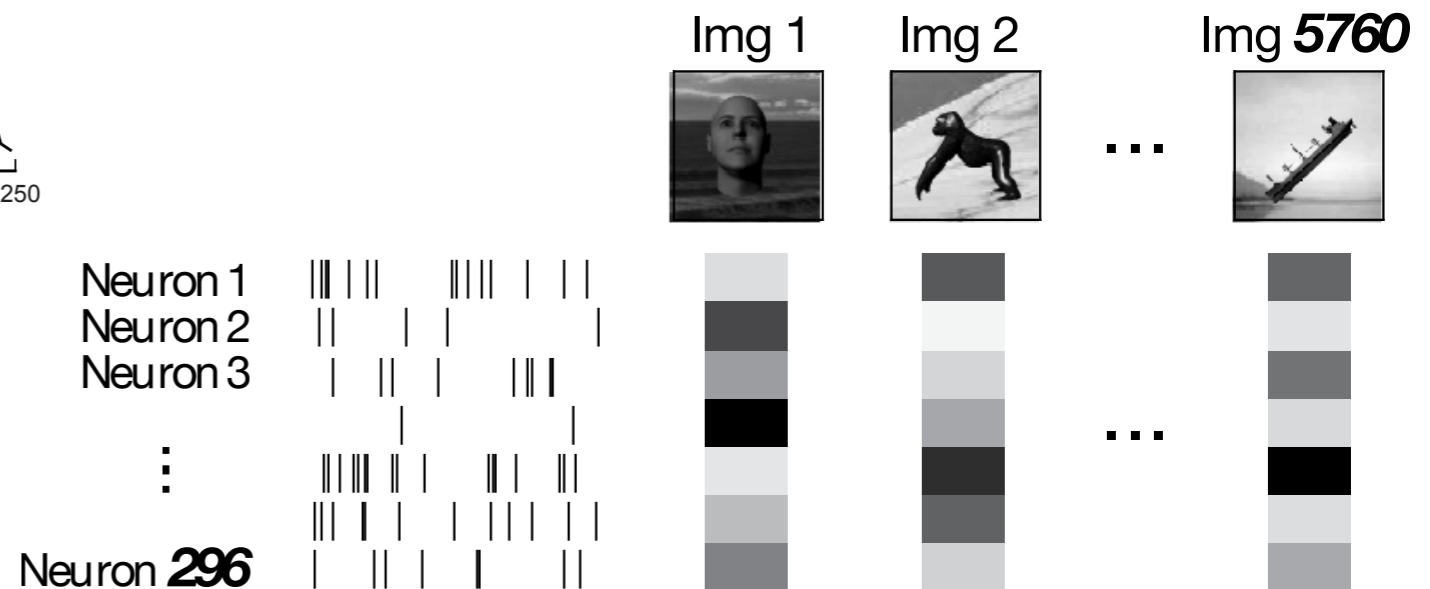
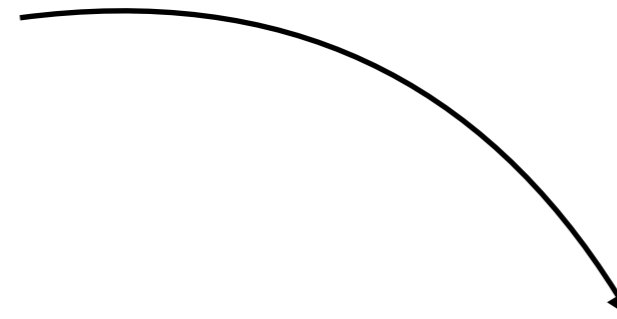


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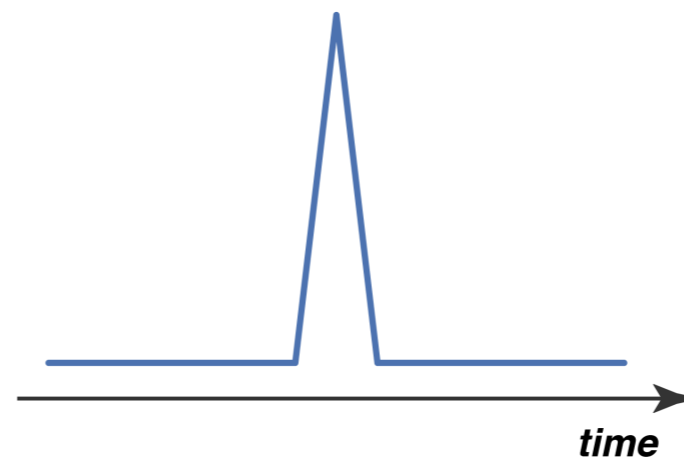
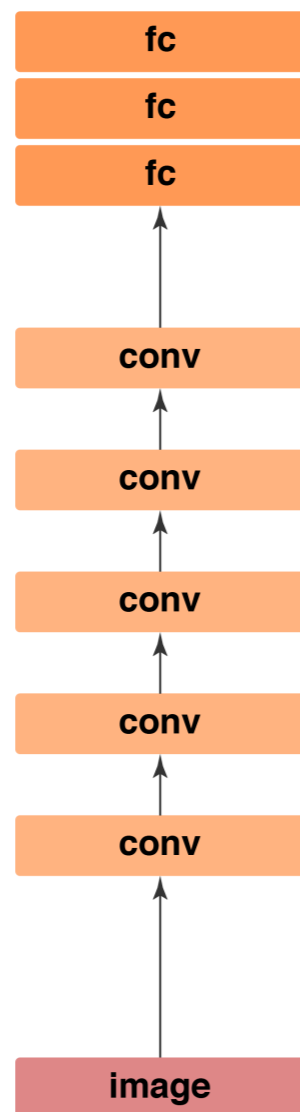
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but actually the data is highly reliable at much finer grain — 10ms bins



Trajectory Possibilities

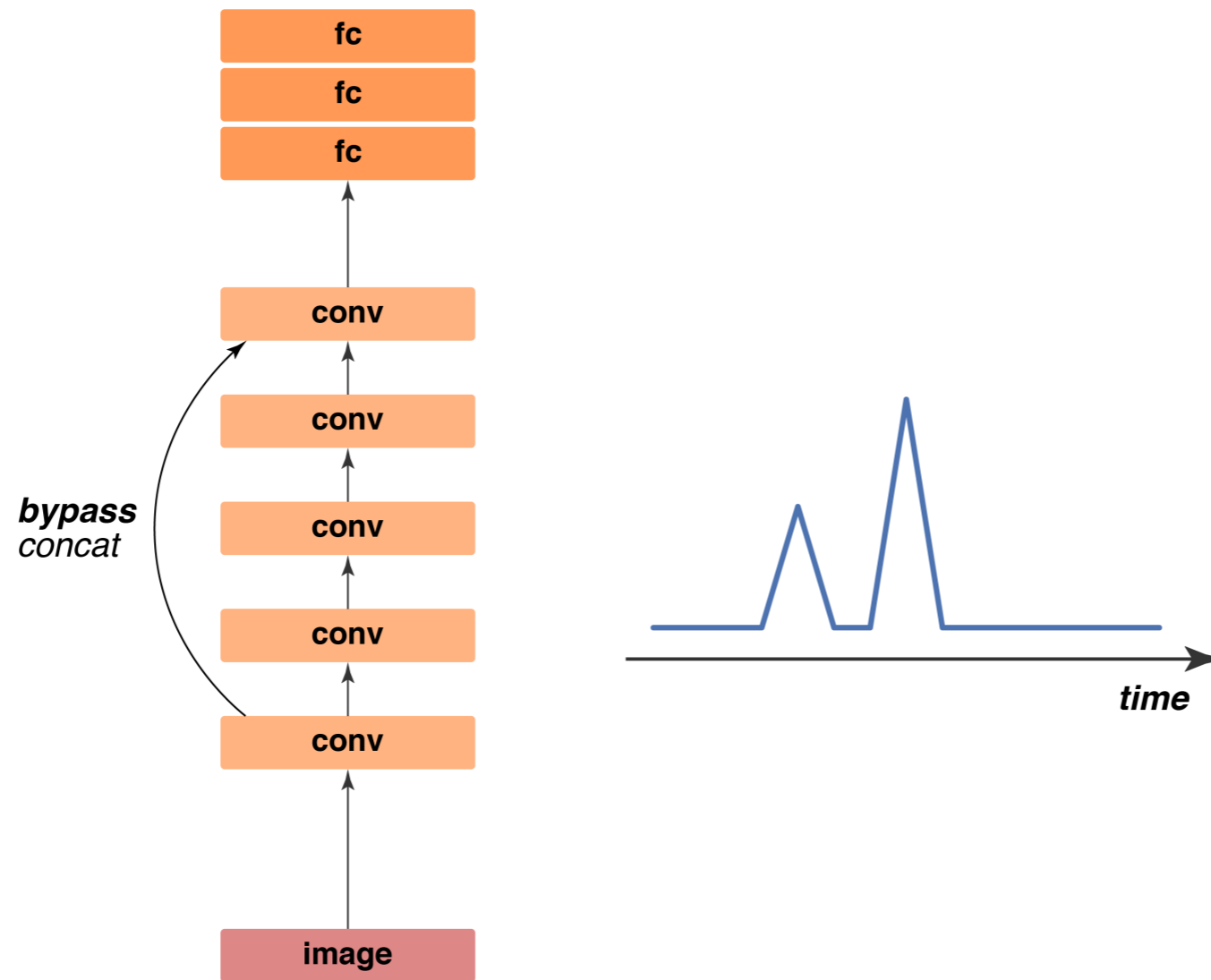
Simple feedforward networks simple dynamics:



courtesy Jonas Kubilius

Trajectory Possibilities

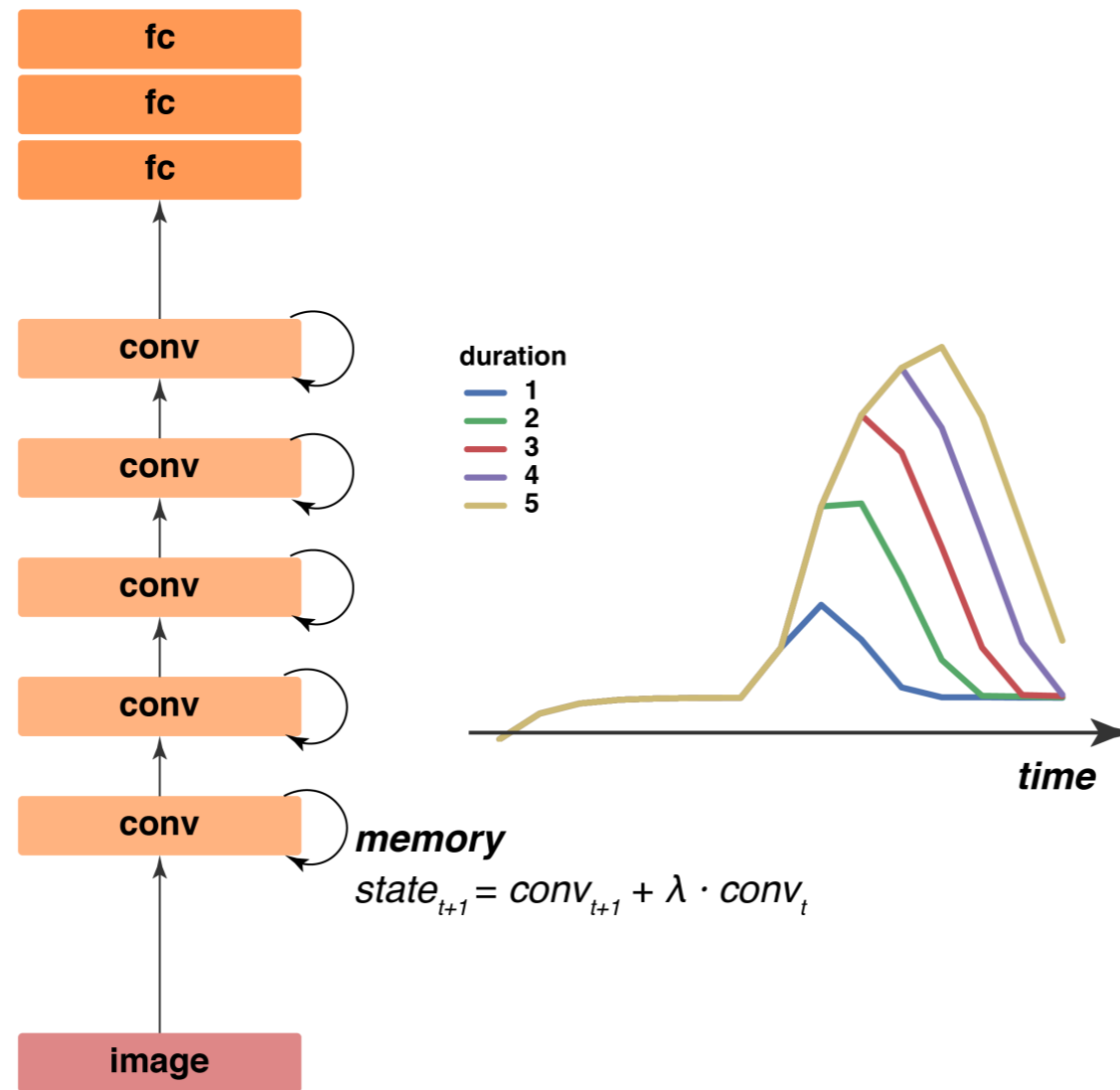
Dynamics more interesting with bypasses:



courtesy Jonas Kubilius

Trajectory Possibilities

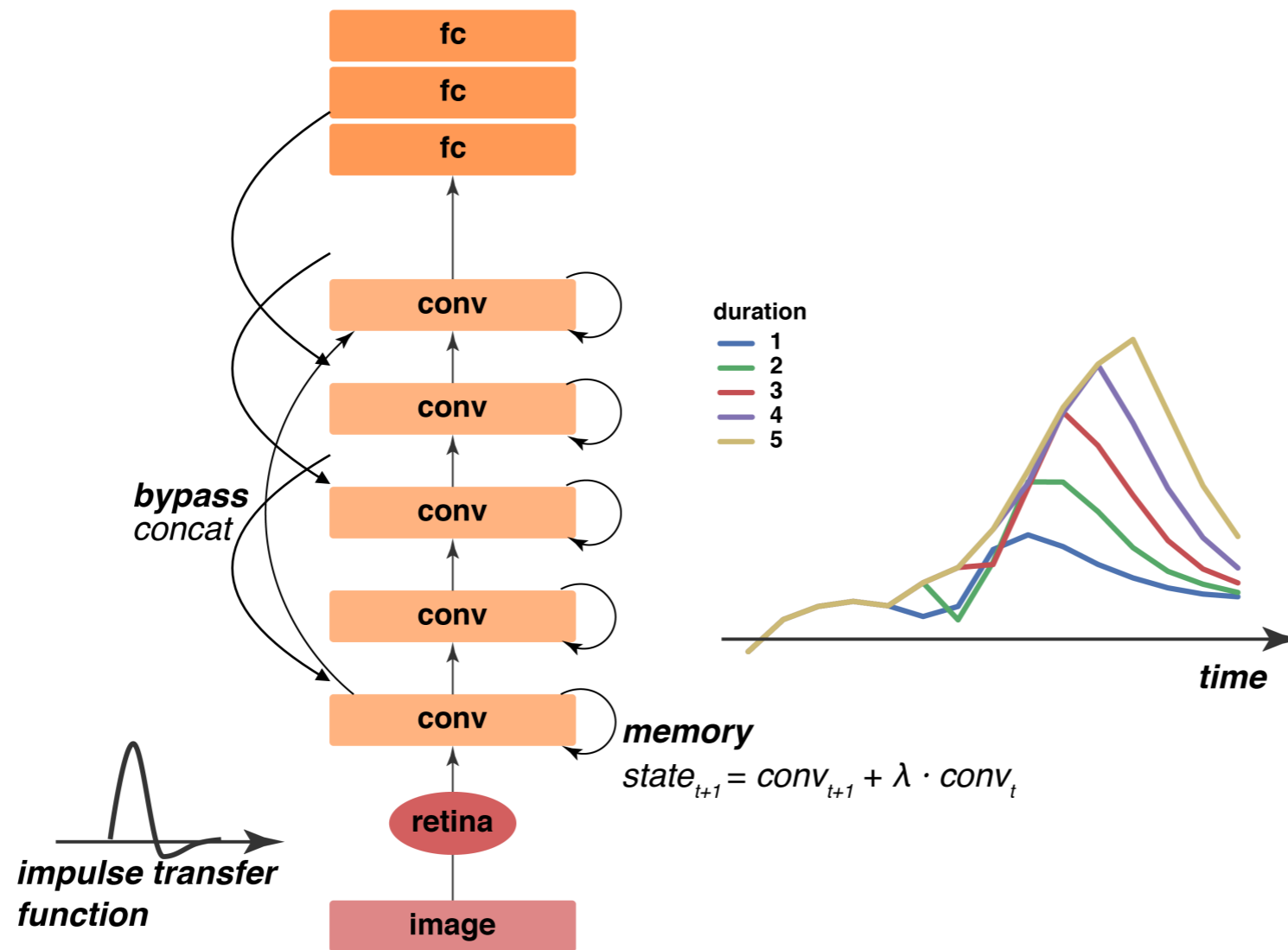
Dynamics more interesting with bypasses, local recurrence:



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Trajectory Possibilities

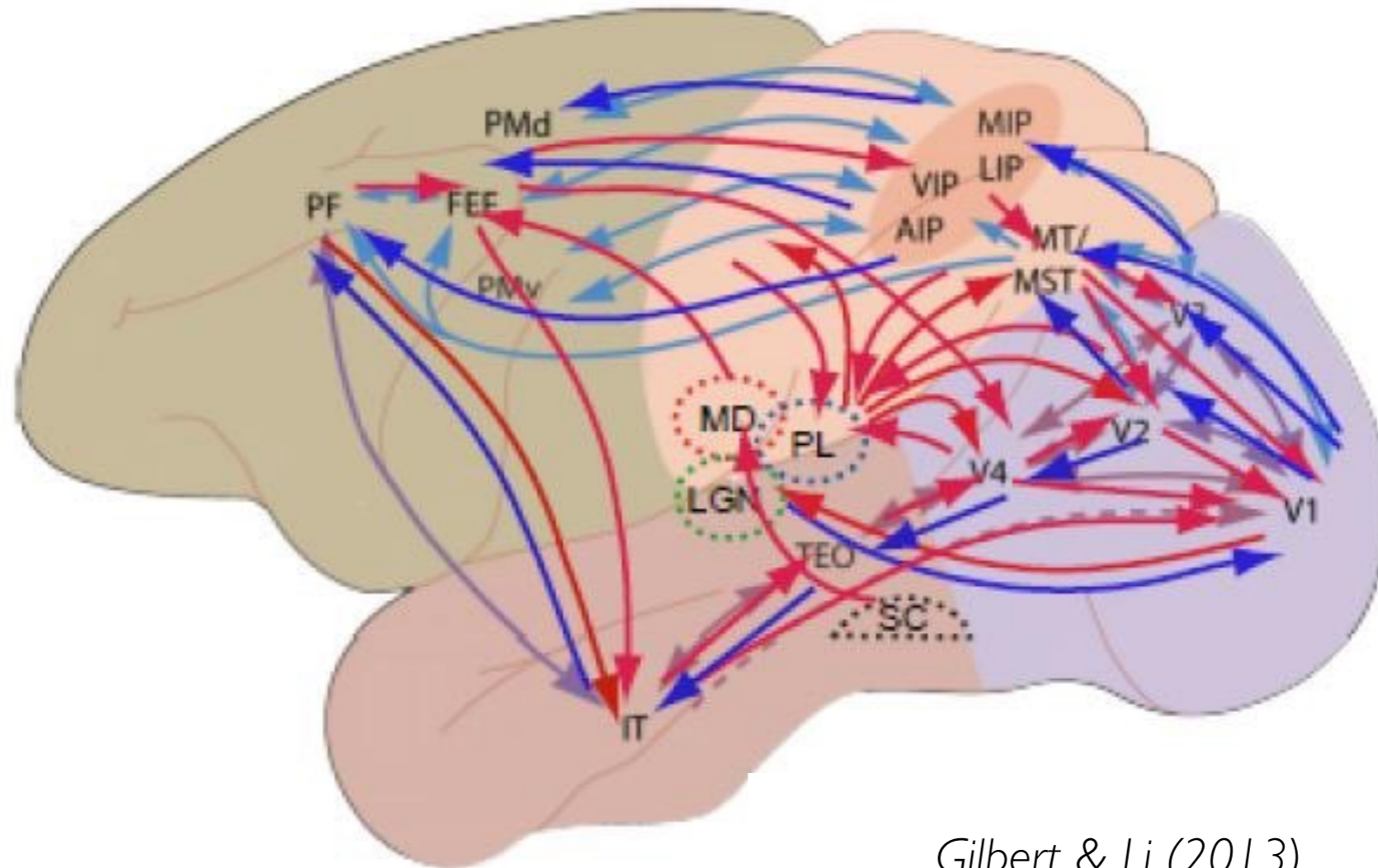
Dynamics more interesting with bypasses, local recurrence, long-range feedback:



courtesy Jonas Kubilius

Dynamics result from recurrence

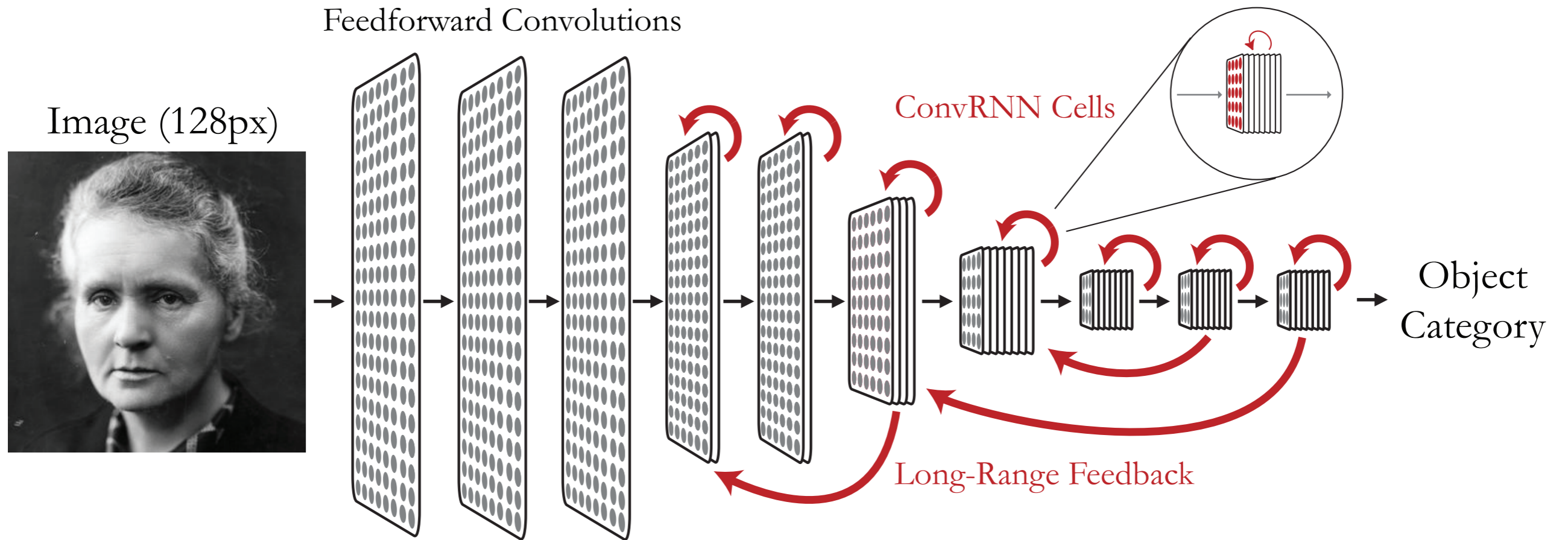
Feedbacks are everywhere anatomically:



Gilbert & Li (2013)

... but what are they for?

Convolutional Recurrent Neural Networks (ConvRNNs)



Hypotheses for ConvRNNs

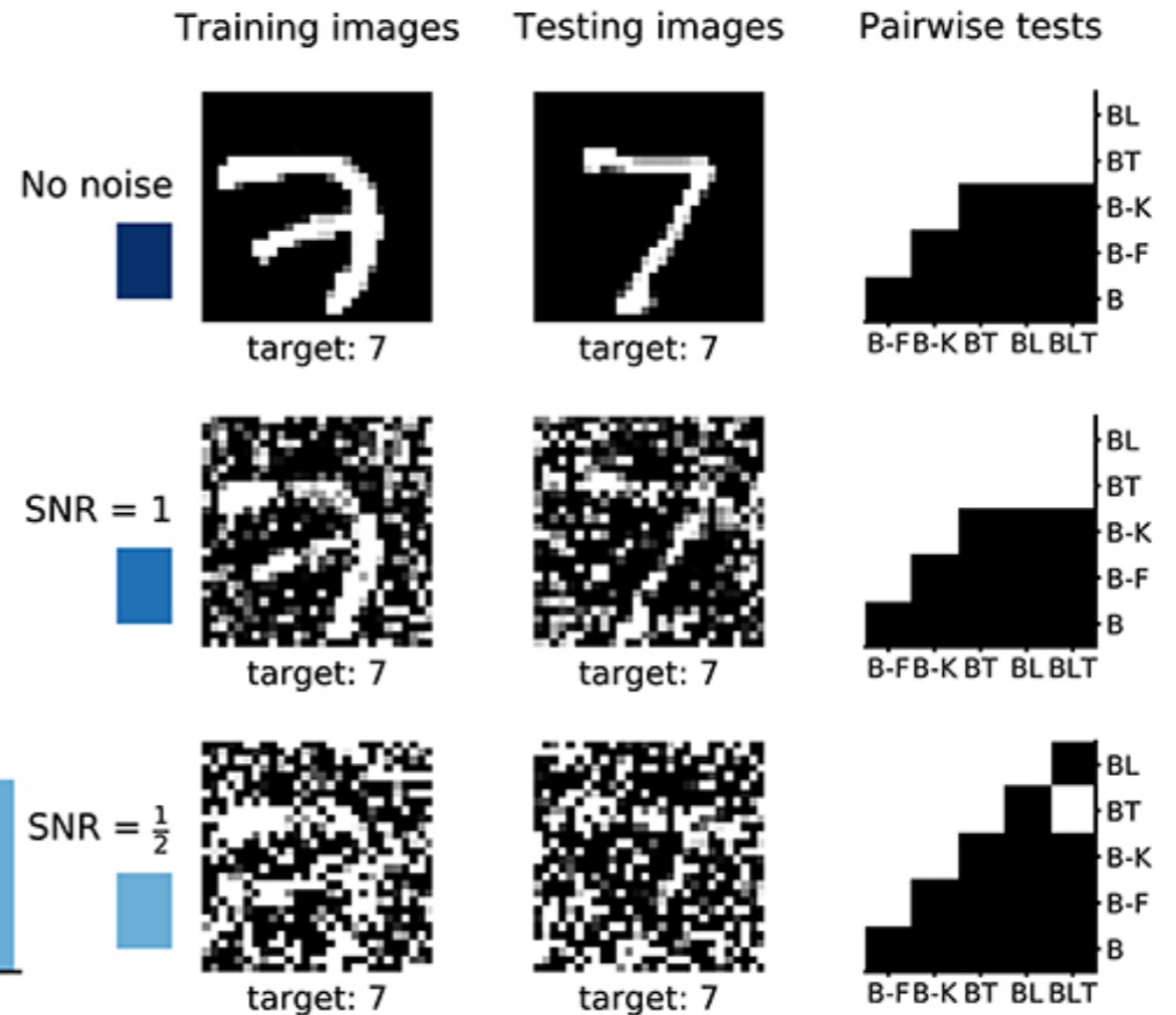
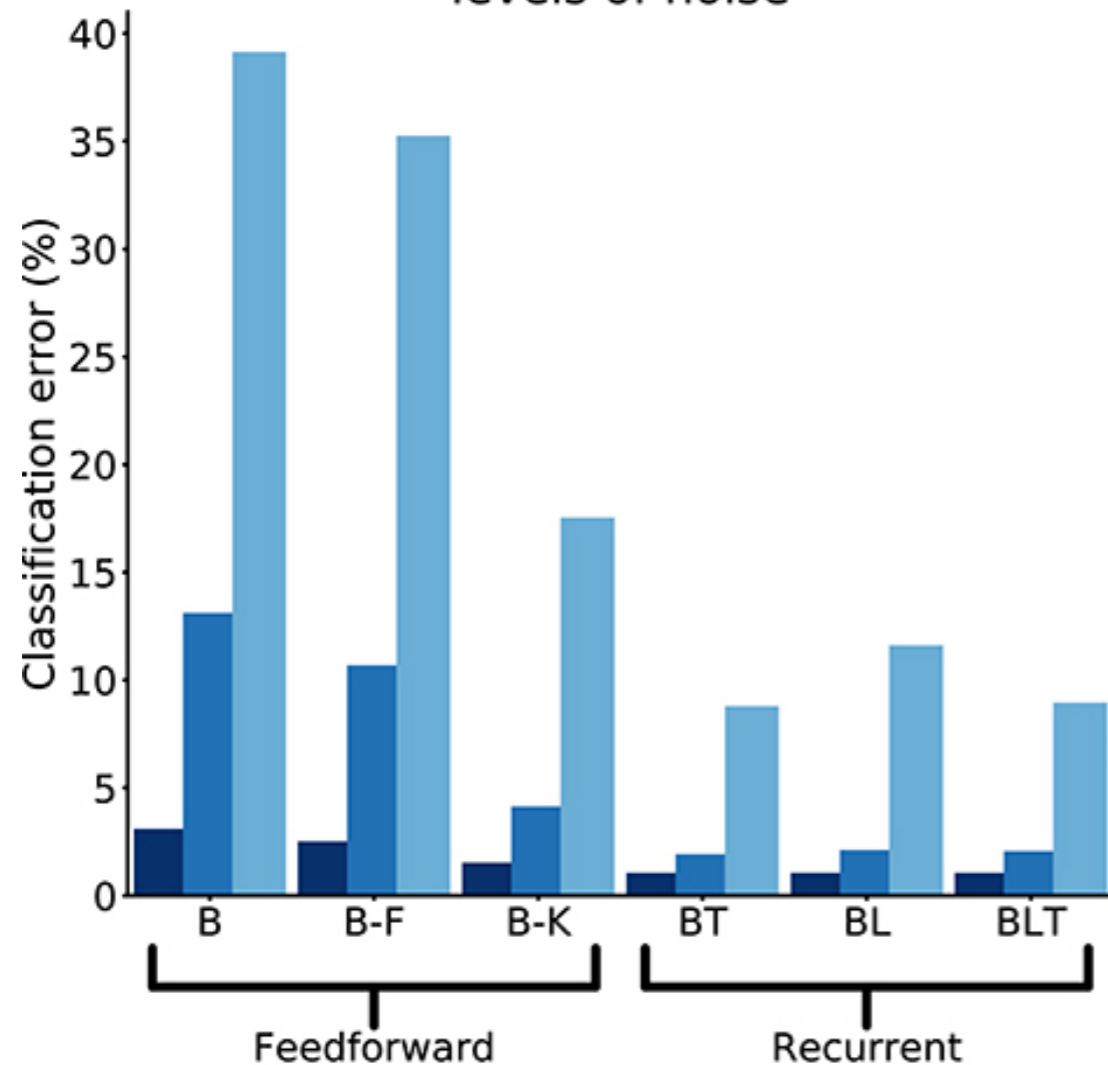
Hypotheses for ConvRNNs - Occlusions

Recurrent convolutional neural networks suppress occluders and enhance targets in occluded object recognition

Courtney J. Spoerer (courtney.spoerer@mrc-cbu.cam.ac.uk)
 Medical Research Council Cognition and Brain Sciences Unit,
 15 Chaucer Road, Cambridge, CB2 7EF, UK

Nikolaus Kriegeskorte (nikokriegeskorte@gmail.com)
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 15 Chaucer Road, Cambridge, CB2 7EF, UK

Error for MNIST under varying levels of noise



Significant difference (two-sided McNemar test, expected FDR = 0.05)

Hypotheses for ConvRNNs - Top Down Feature Attention

CBMM Memo No. 047

April 12, 2016

Bridging the Gaps Between Residual Learning, Recurrent Neural Networks and Visual Cortex

by

Qianli Liao and Tomaso Poggio

Center for Brains, Minds and Machines, McGovern Institute, MIT

Performance gains
only on quite small
datasets

Feedback Networks

Amir R. Zamir^{1,3*} Te-Lin Wu^{1*} Lin Sun^{1,2} William B. Shen¹ Bertram E. Shi²
Jitendra Malik³ Silvio Savarese¹

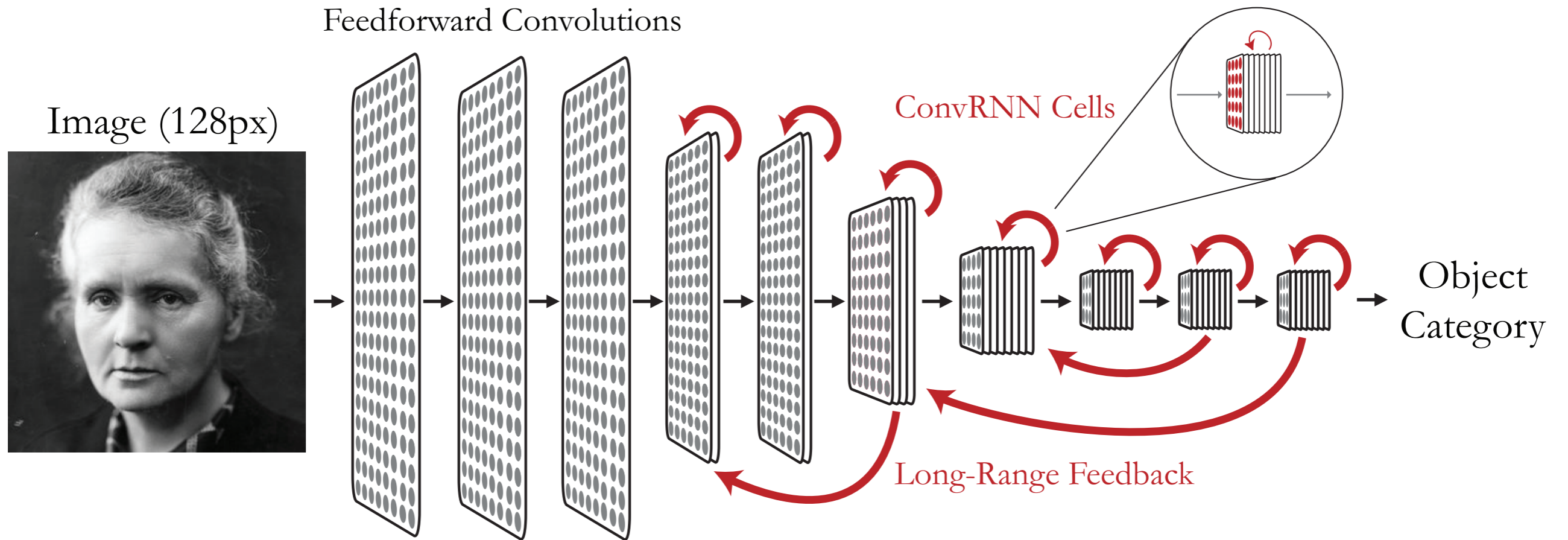
¹ Stanford University ² HKUST ³ University of California, Berkeley
<http://feedbacknet.stanford.edu/>

Accepted as a workshop contribution at ICLR 2015

ATTENTION FOR FINE-GRAINED CATEGORIZATION

Pierre Sermanet, Andrea Frome, Esteban Real
Google, Inc.
{sermanet, afrome, ereal, }@google.com

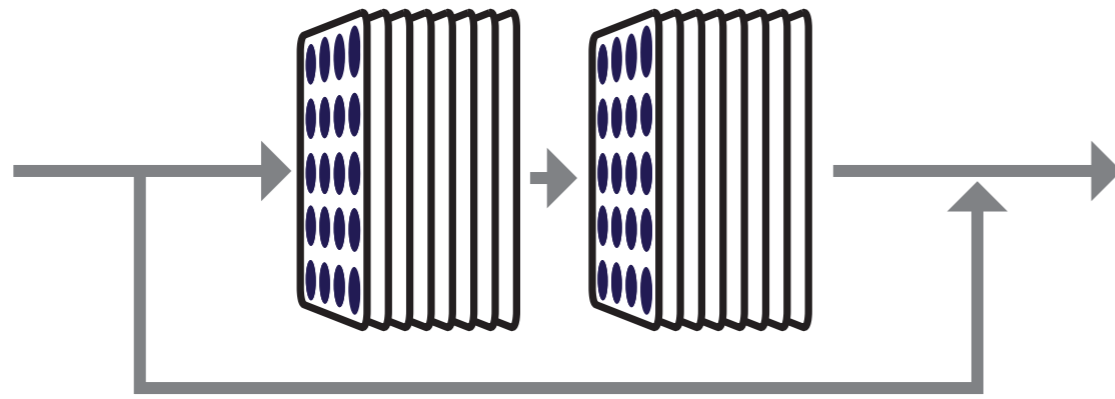
Improving ImageNet Performance with ConvRNNs



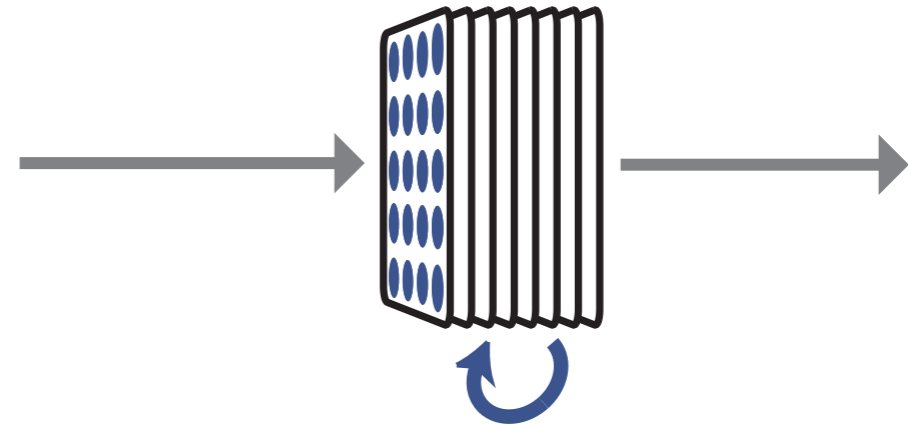
Each time-step (10 ms) is treated equally — including feedforward steps

Many Choices of Local Recurrence

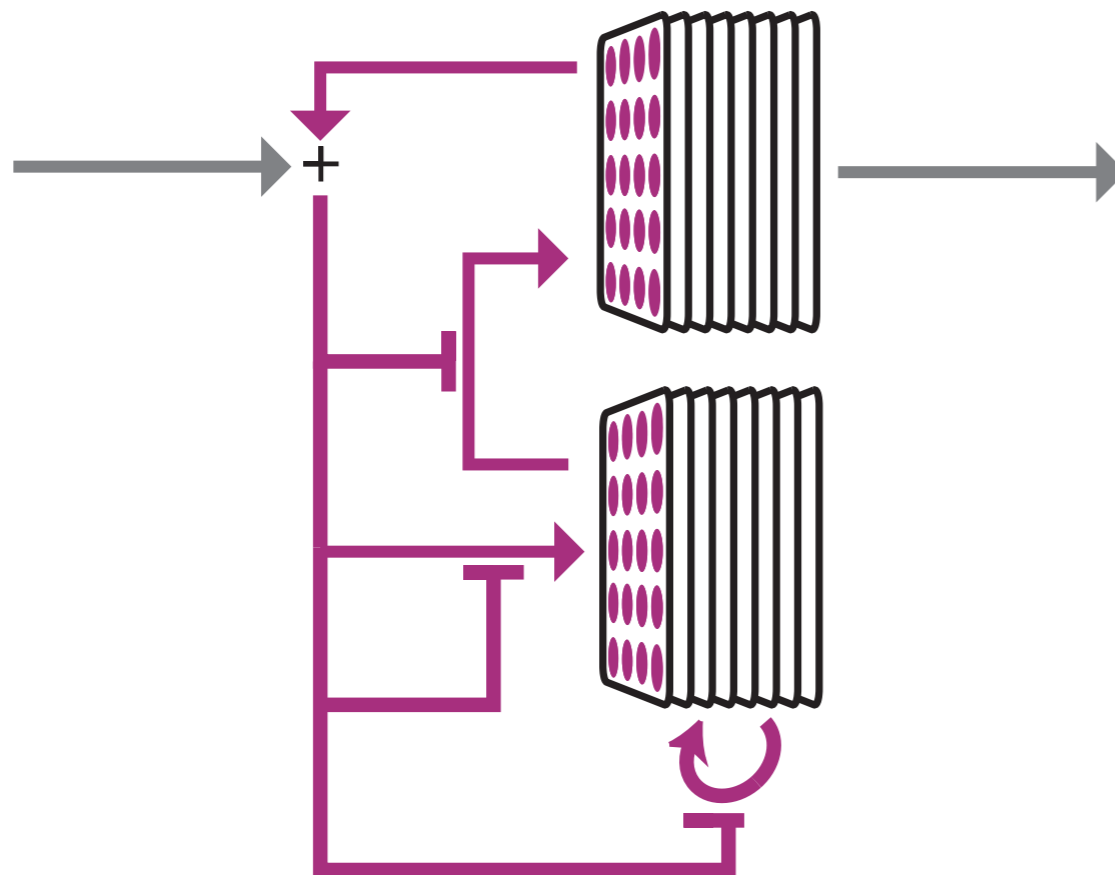
ResNet Block



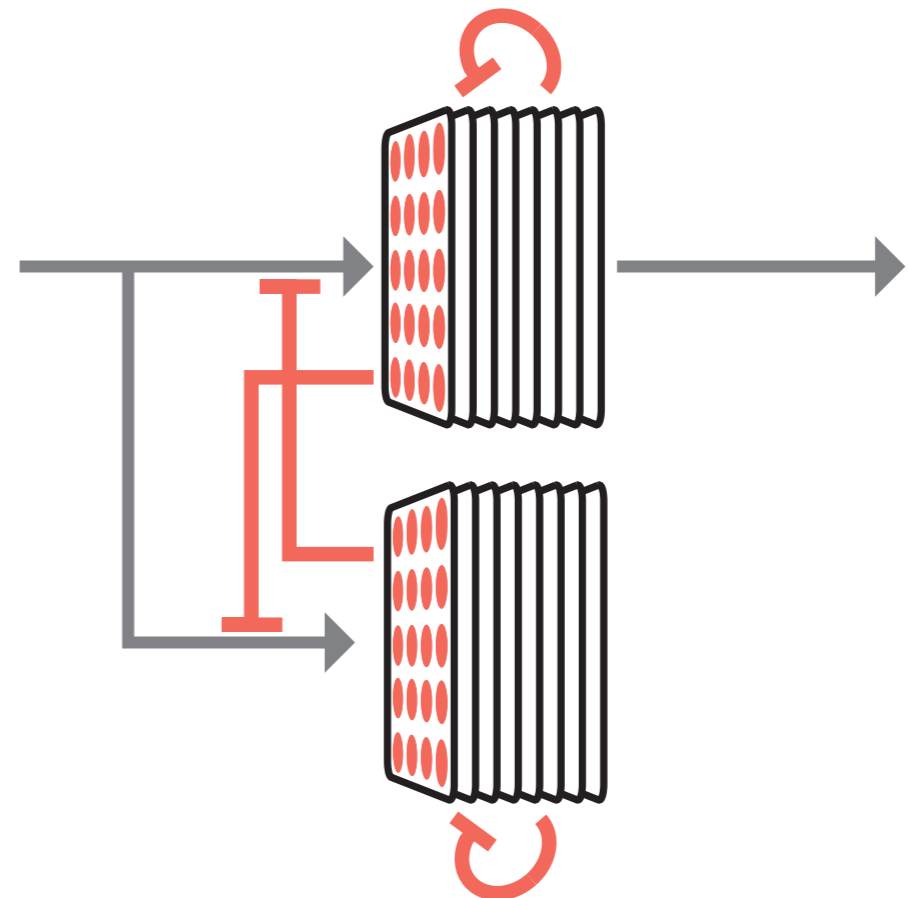
Vanilla RNN Cell



LSTM Cell



Reciprocal Gated Cell



Principles of Local Recurrence

Two complementary principles:

(1) gating = multiplication by input-dependent tensor w/ values in $[0, 1]$

(2) bypassing = when recurrent cell is in 0 state, input is unchanged
("performance preserving")

Principles of Local Recurrence

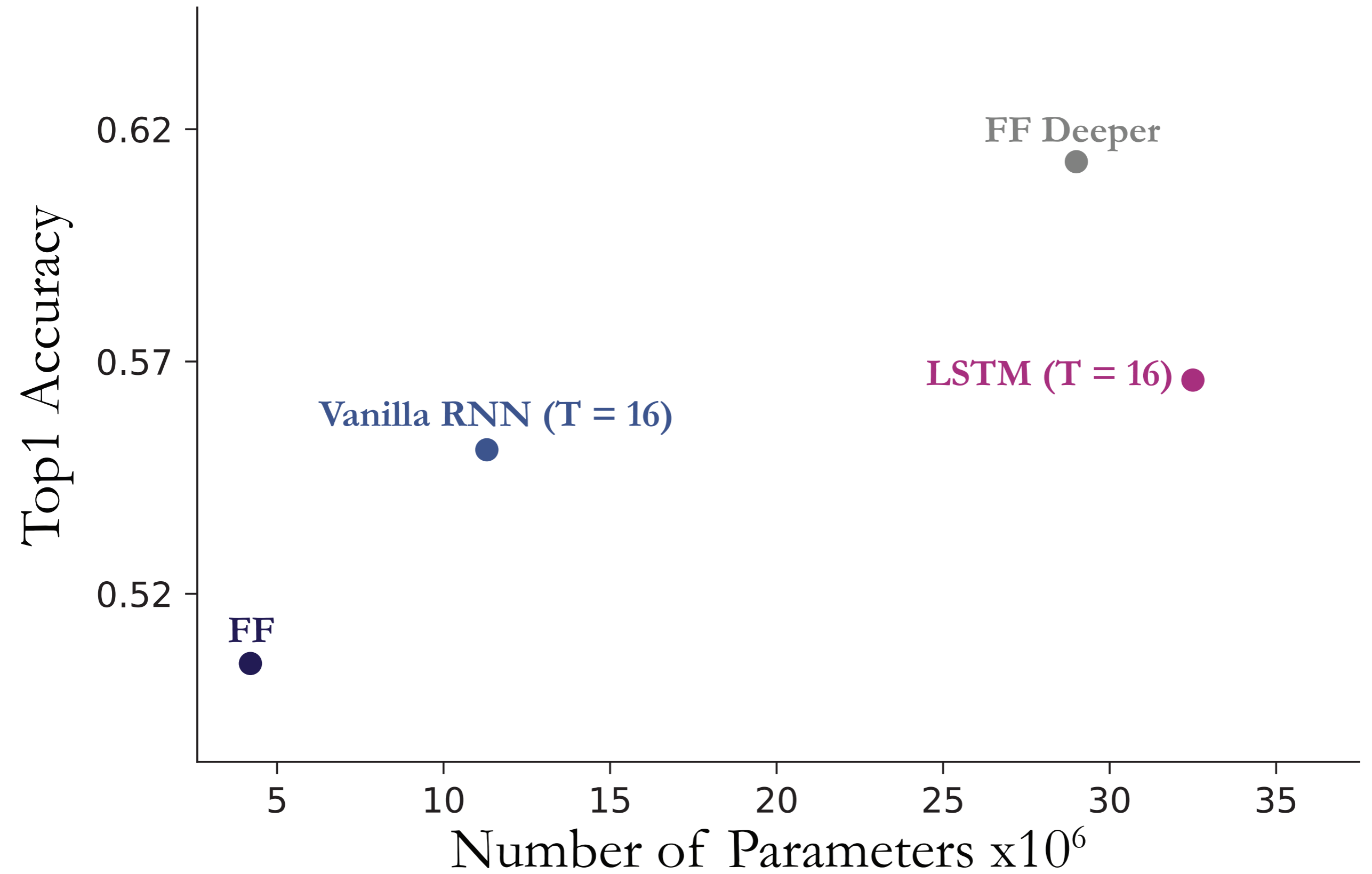
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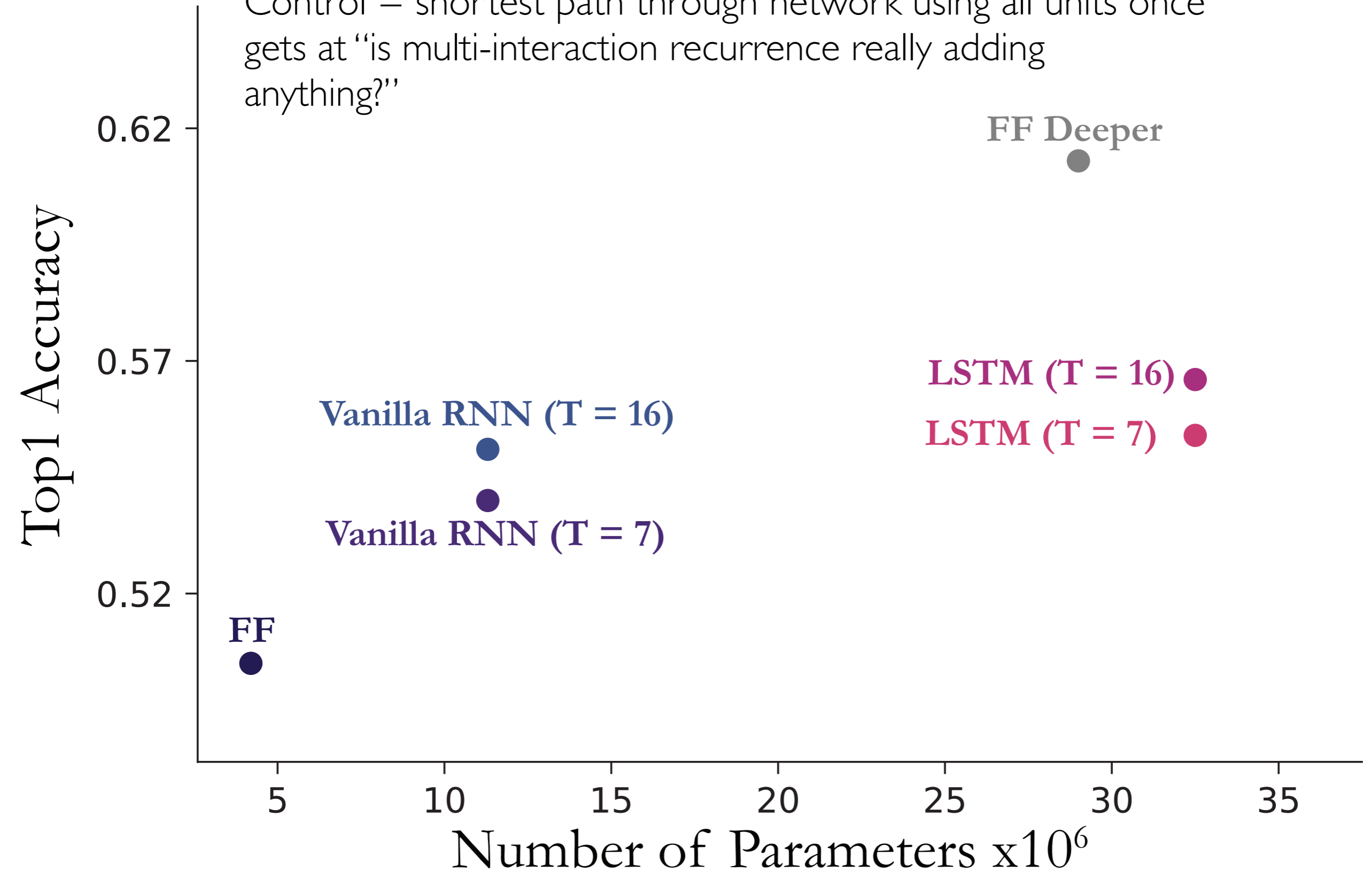
LSTM has **(1)** but not **(2)**; VanillaRNN has **(2)** but not **(1)**

Not All Local Recurrence is Equal

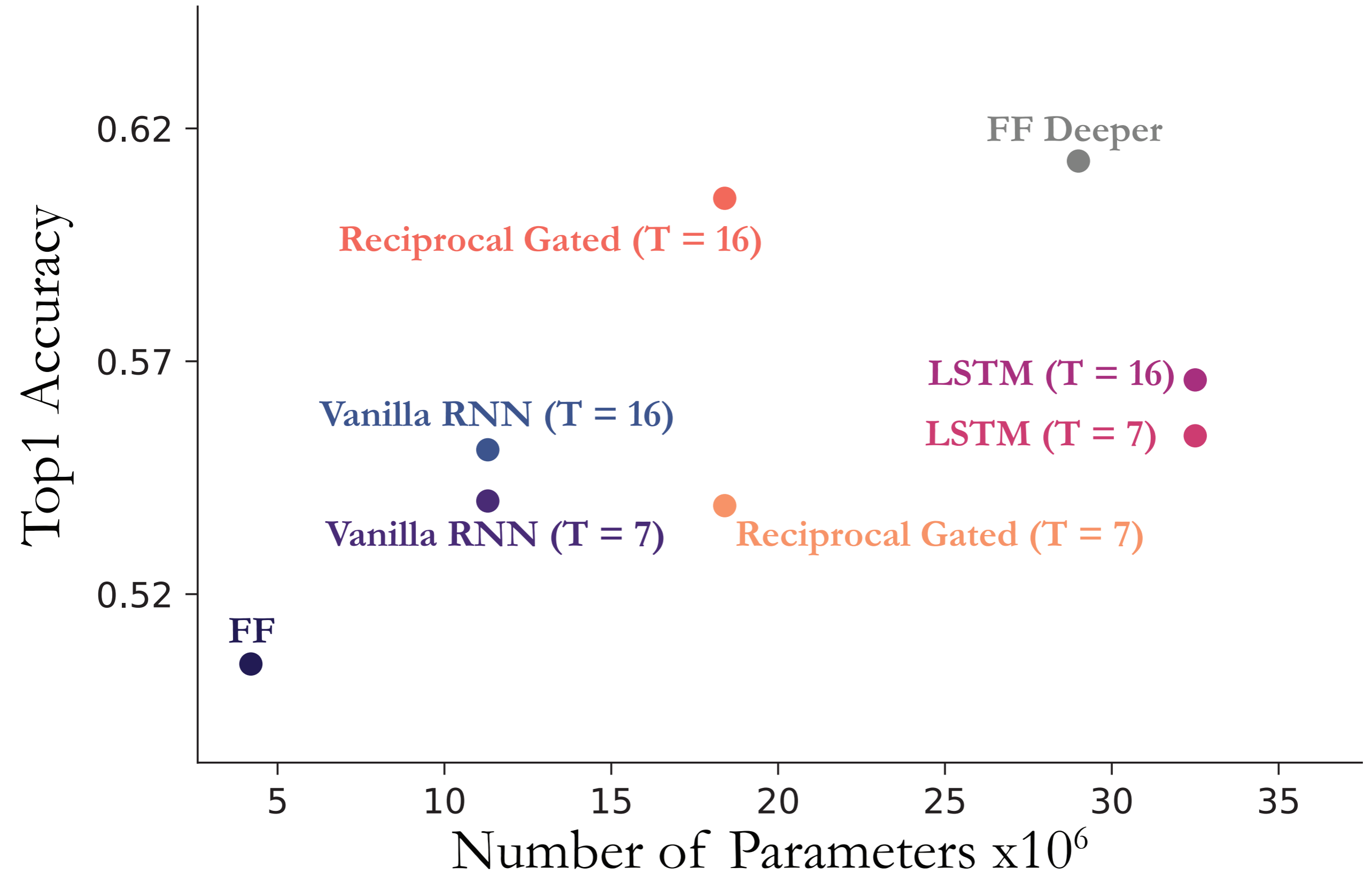


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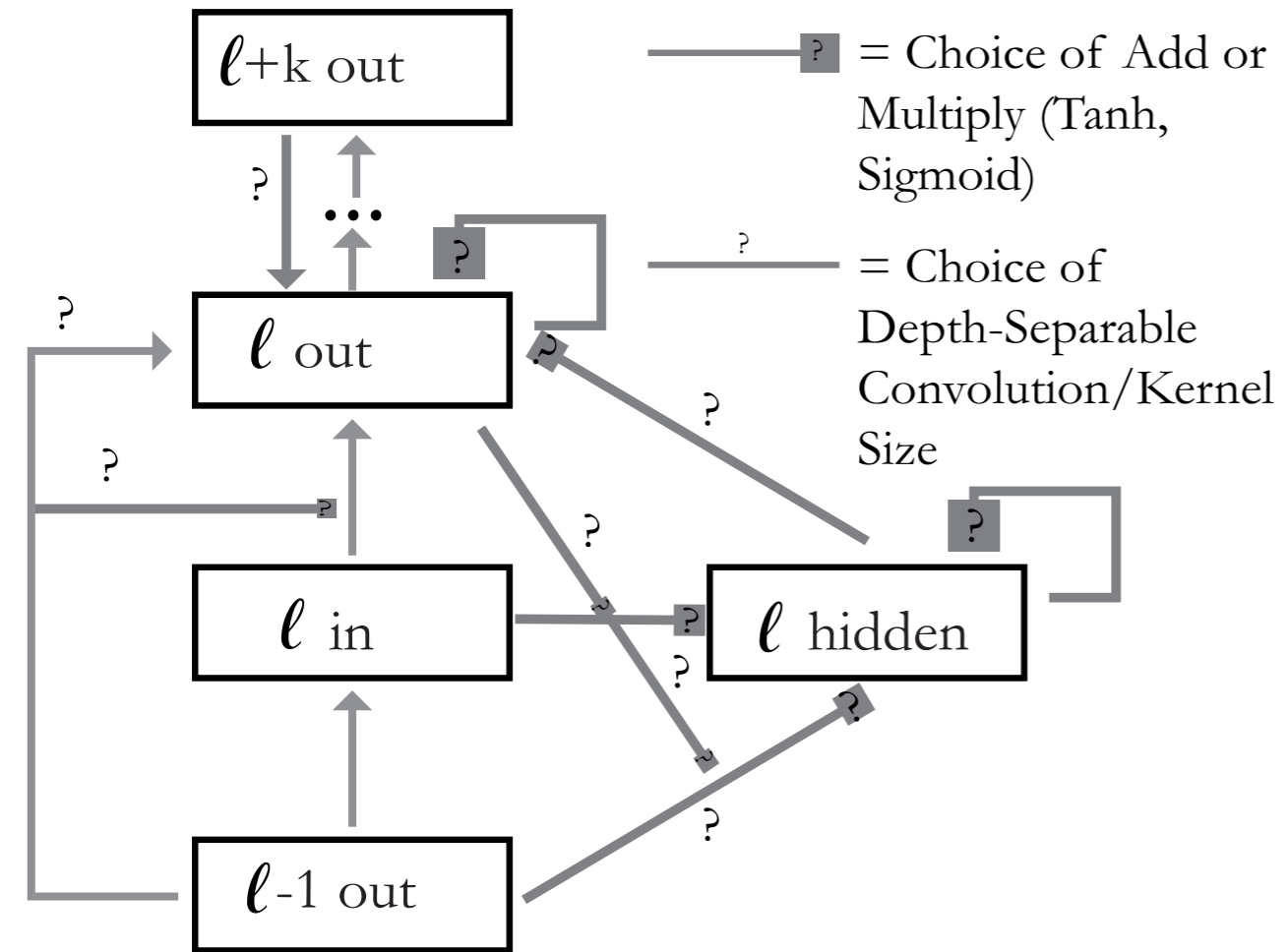
Control = shortest path through network using all units once gets at “is multi-interaction recurrence really adding anything?”



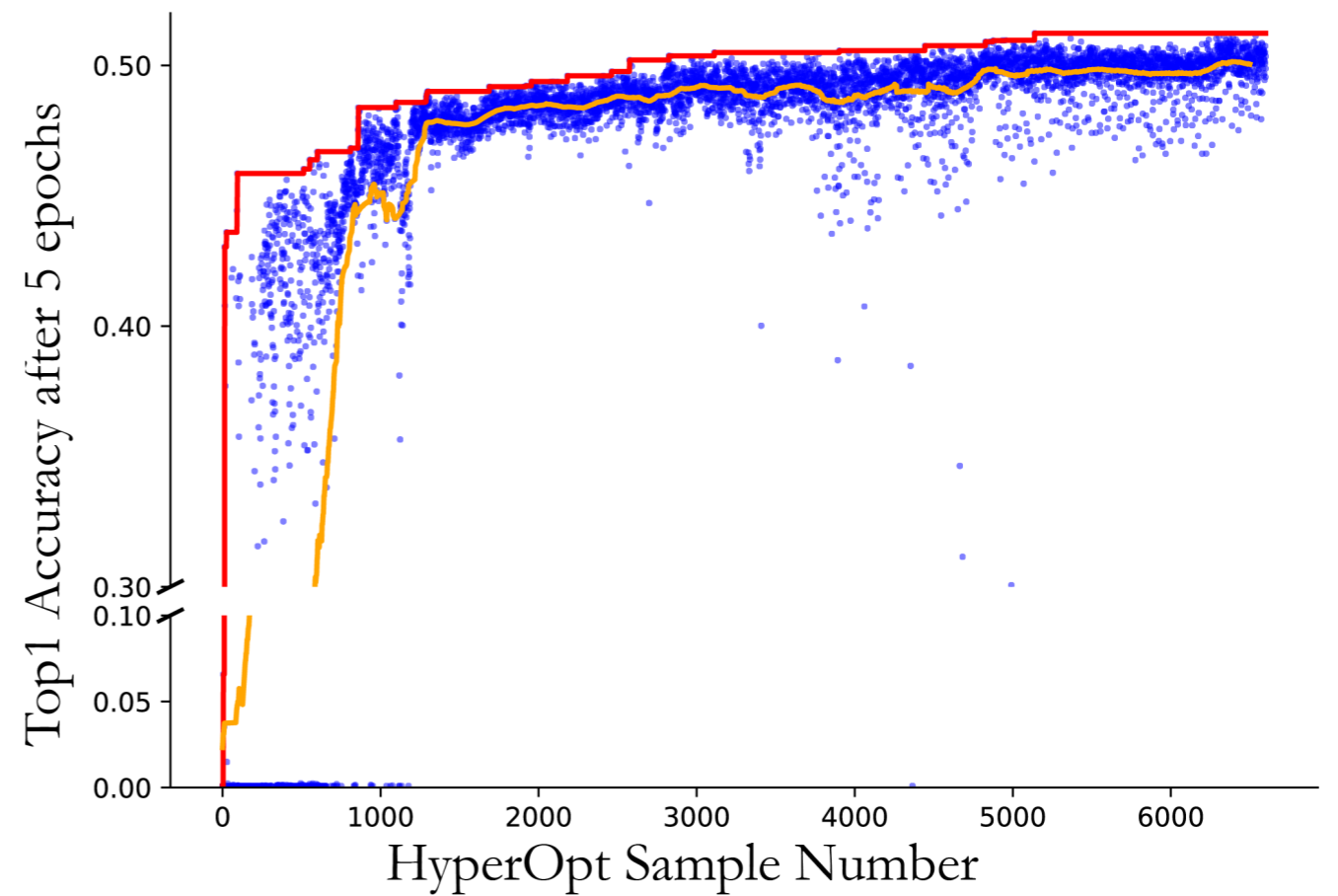
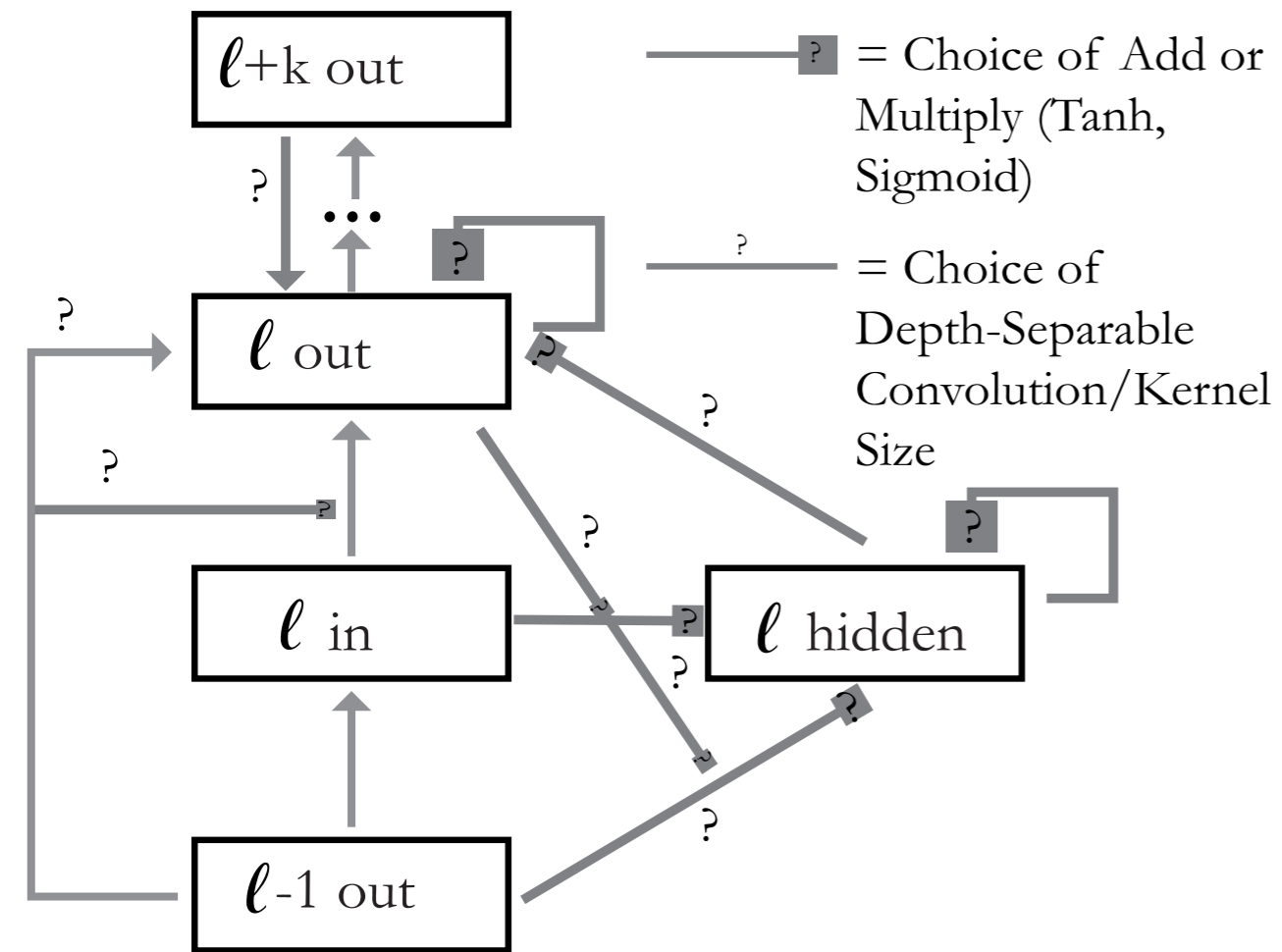
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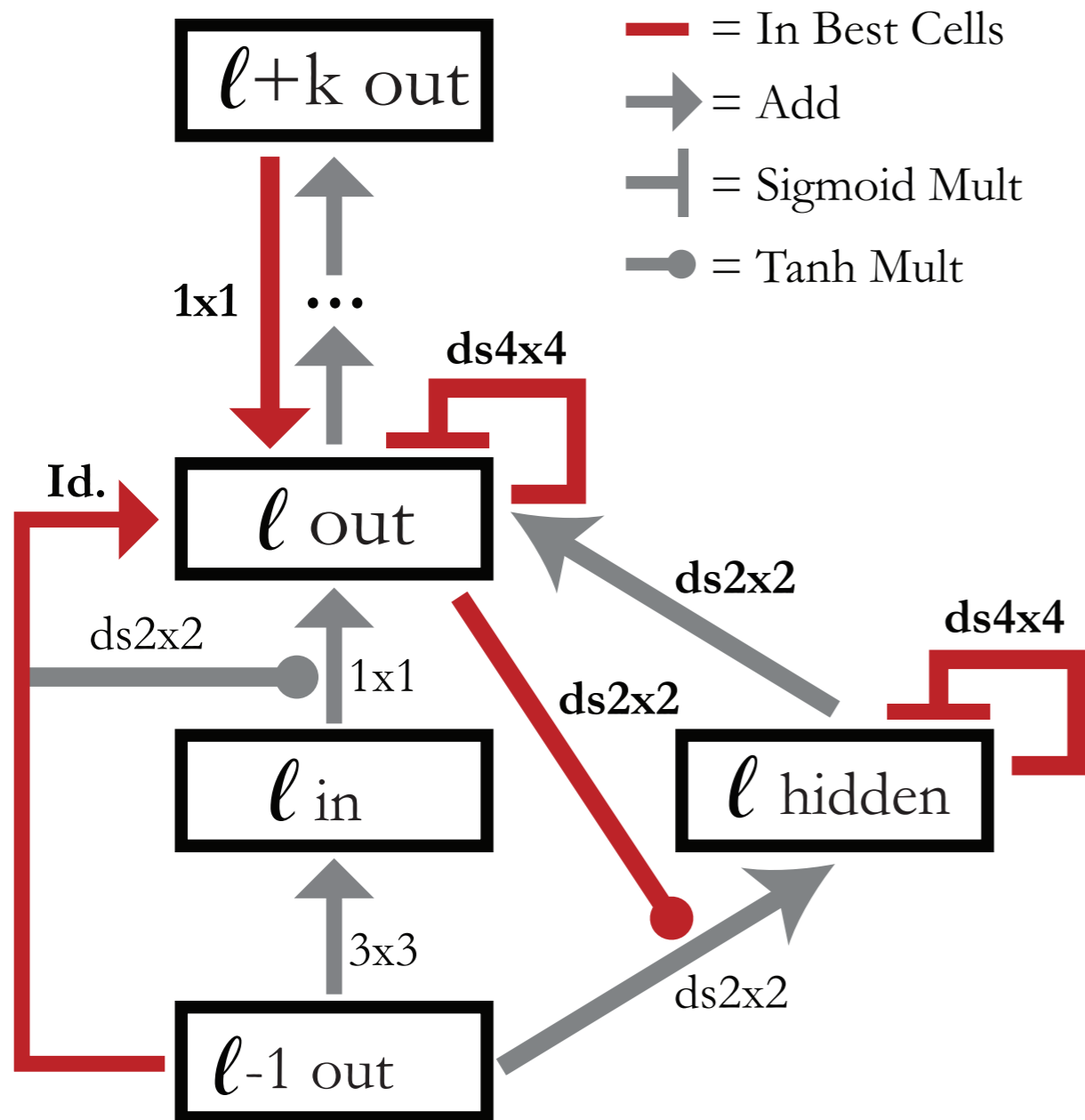
Search Over Local and Global Recurrence



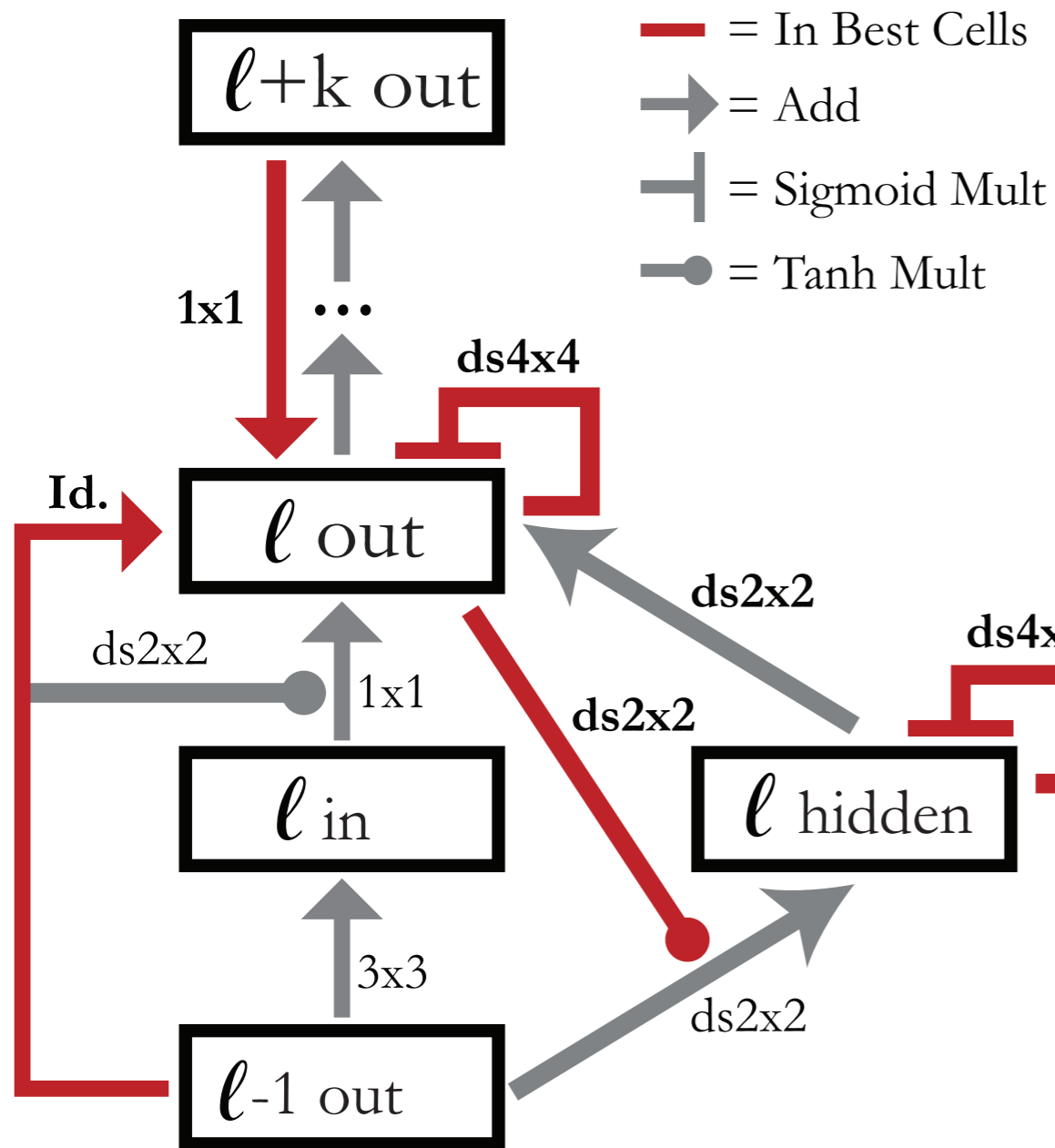
Search Over Local and Global Recurrence



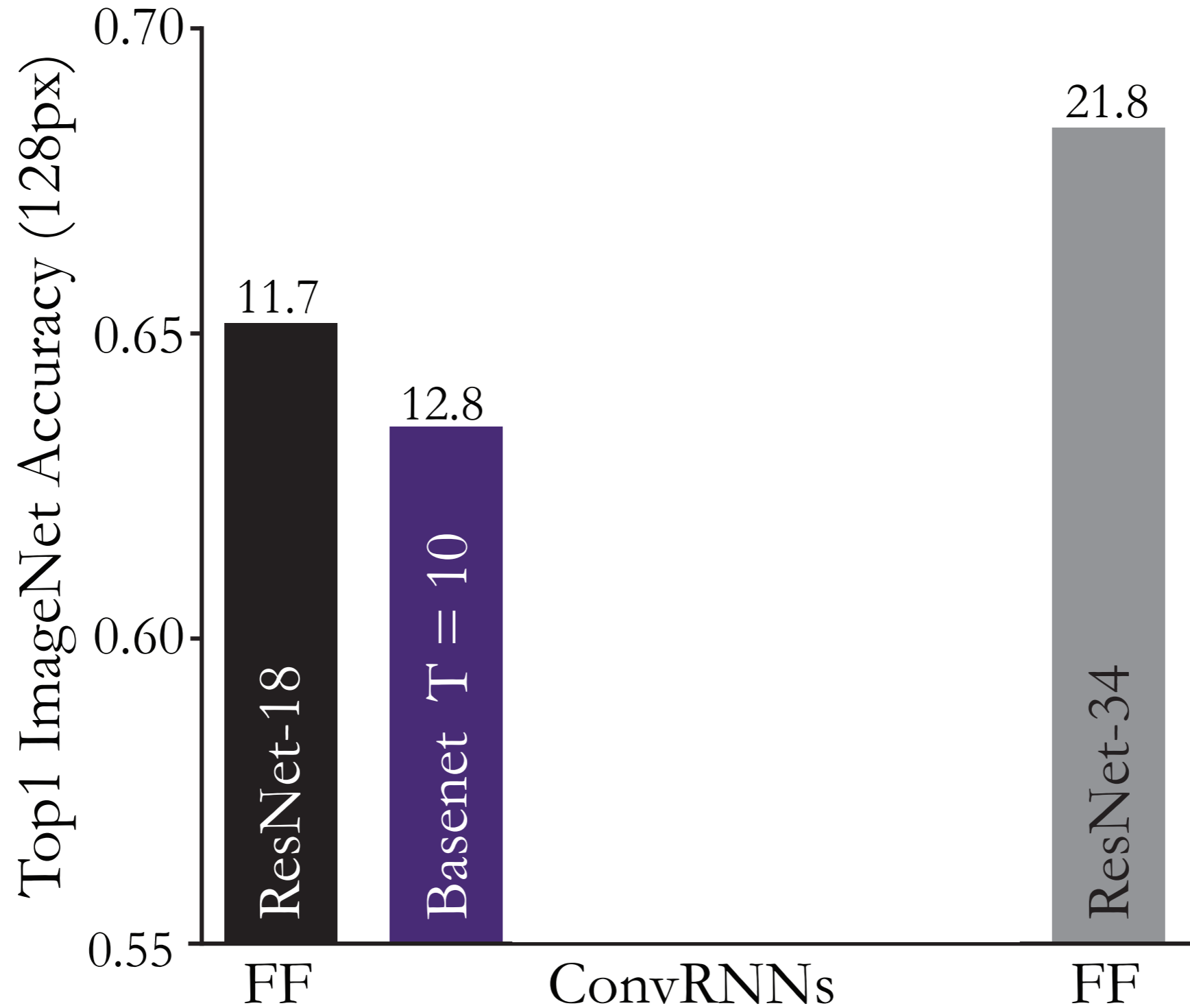
Emergent Local and Global Connectivity Patterns



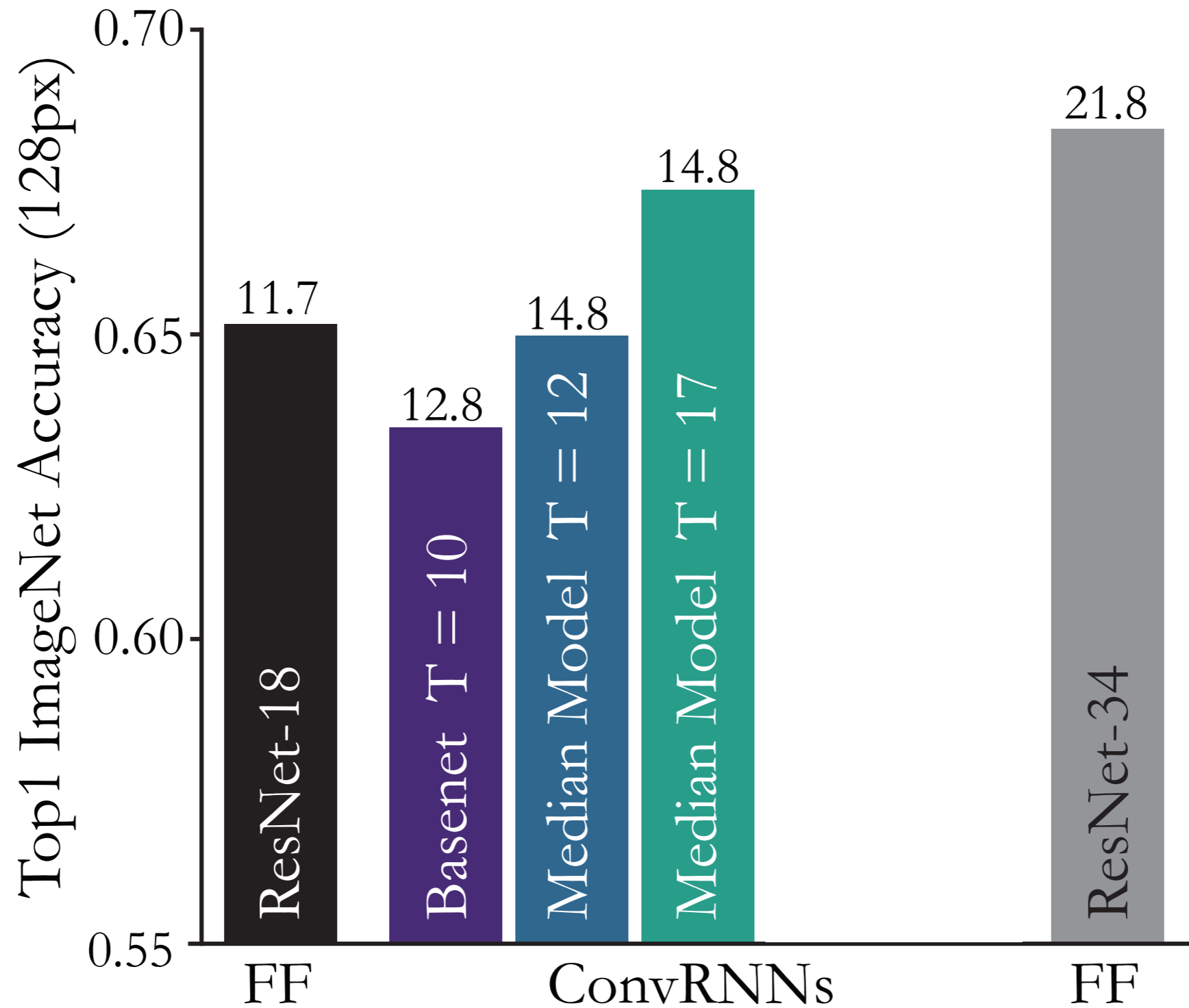
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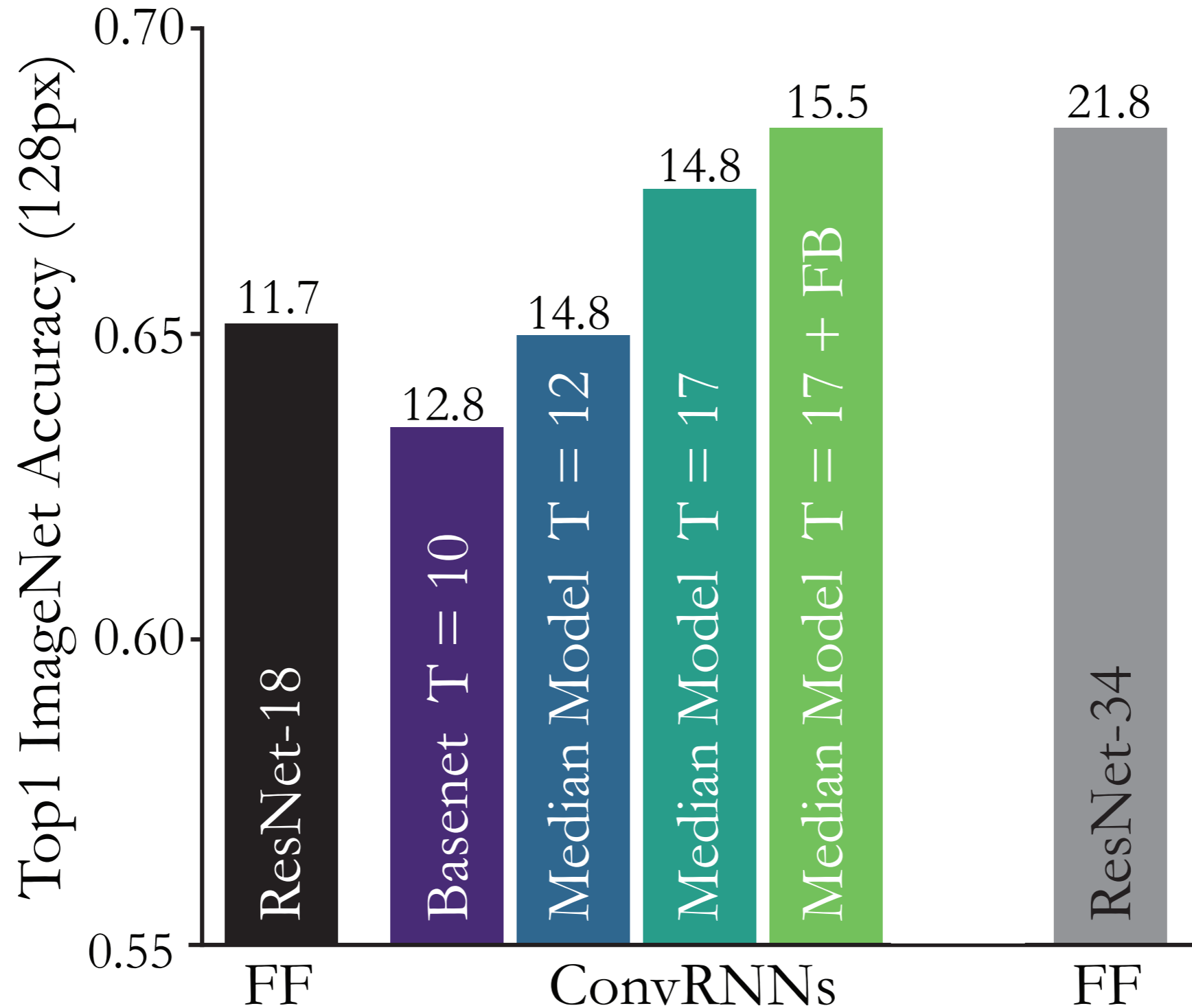


Improving ImageNet Performance with ConvRNNs

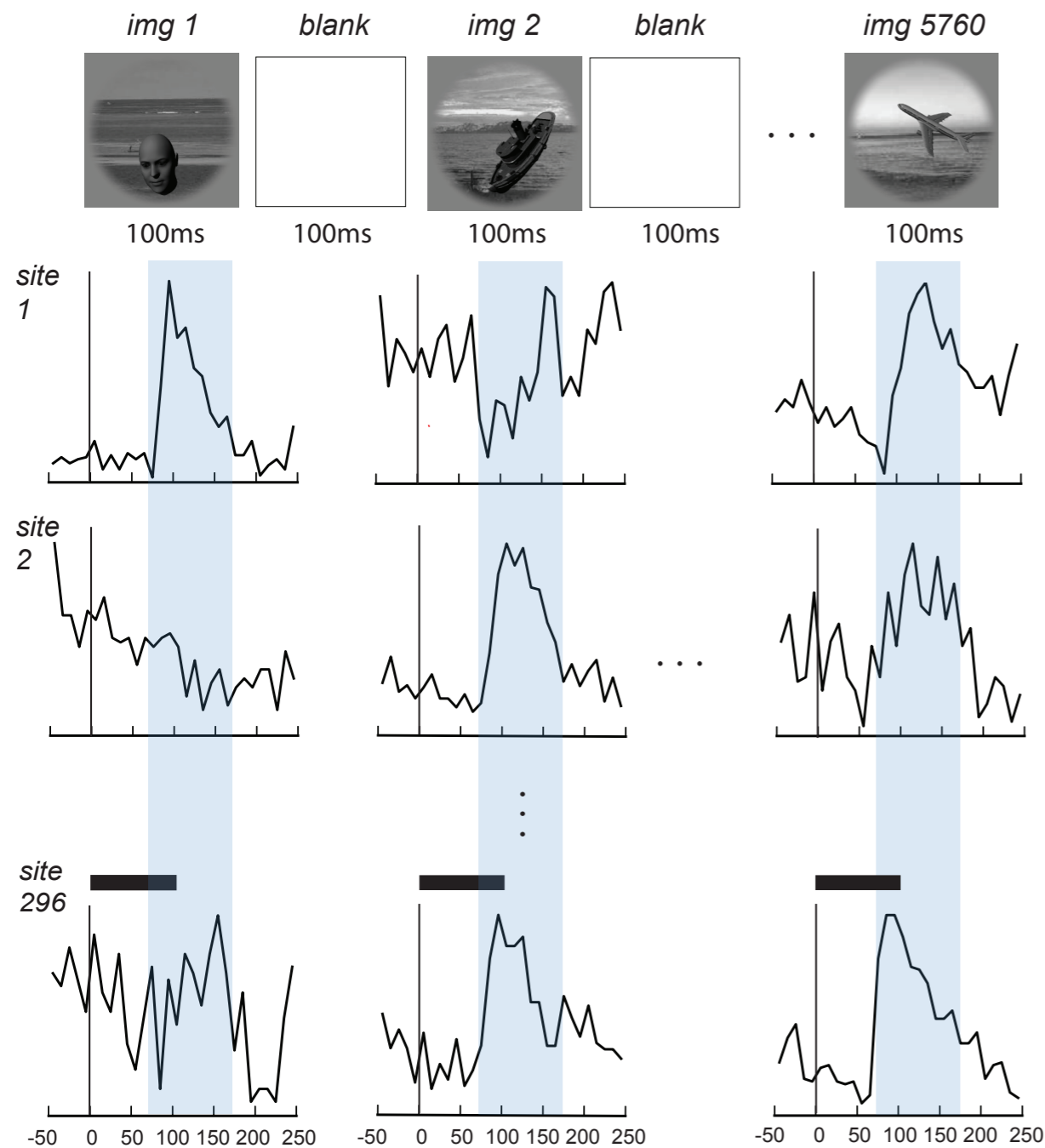


Improving ImageNet Performance with ConvRNNs

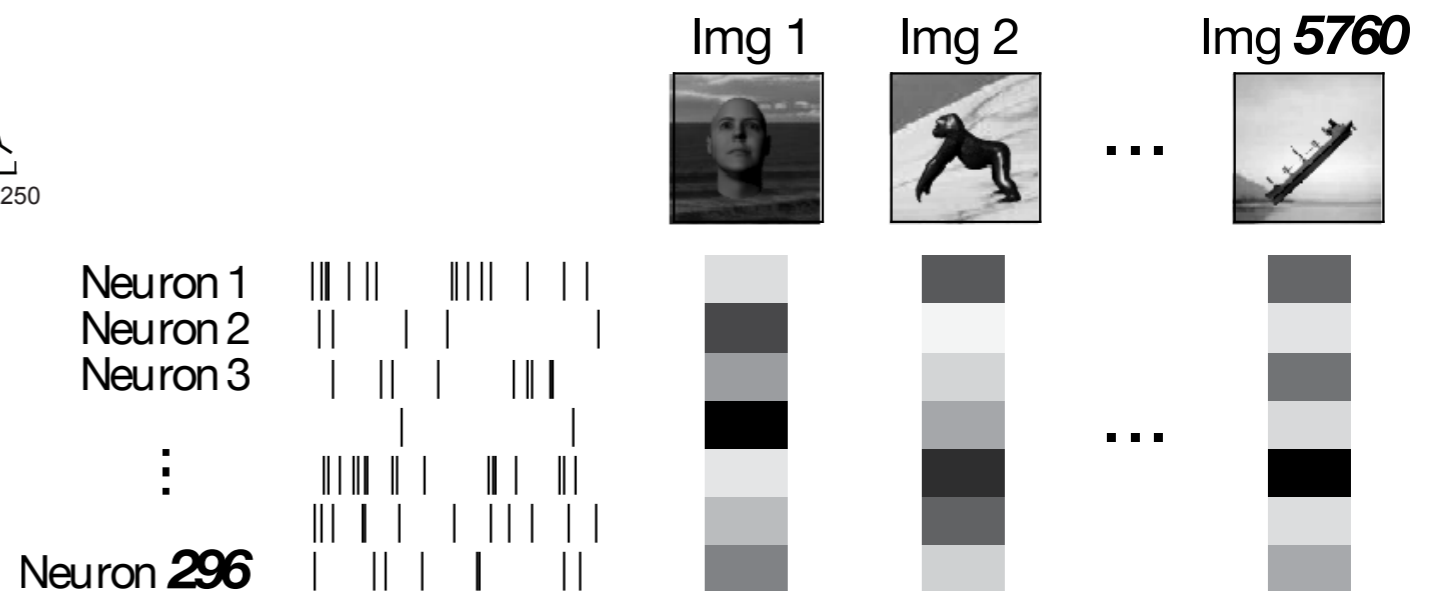
Can Match Performance of Deeper Models
with Both Local and Global Recurrence



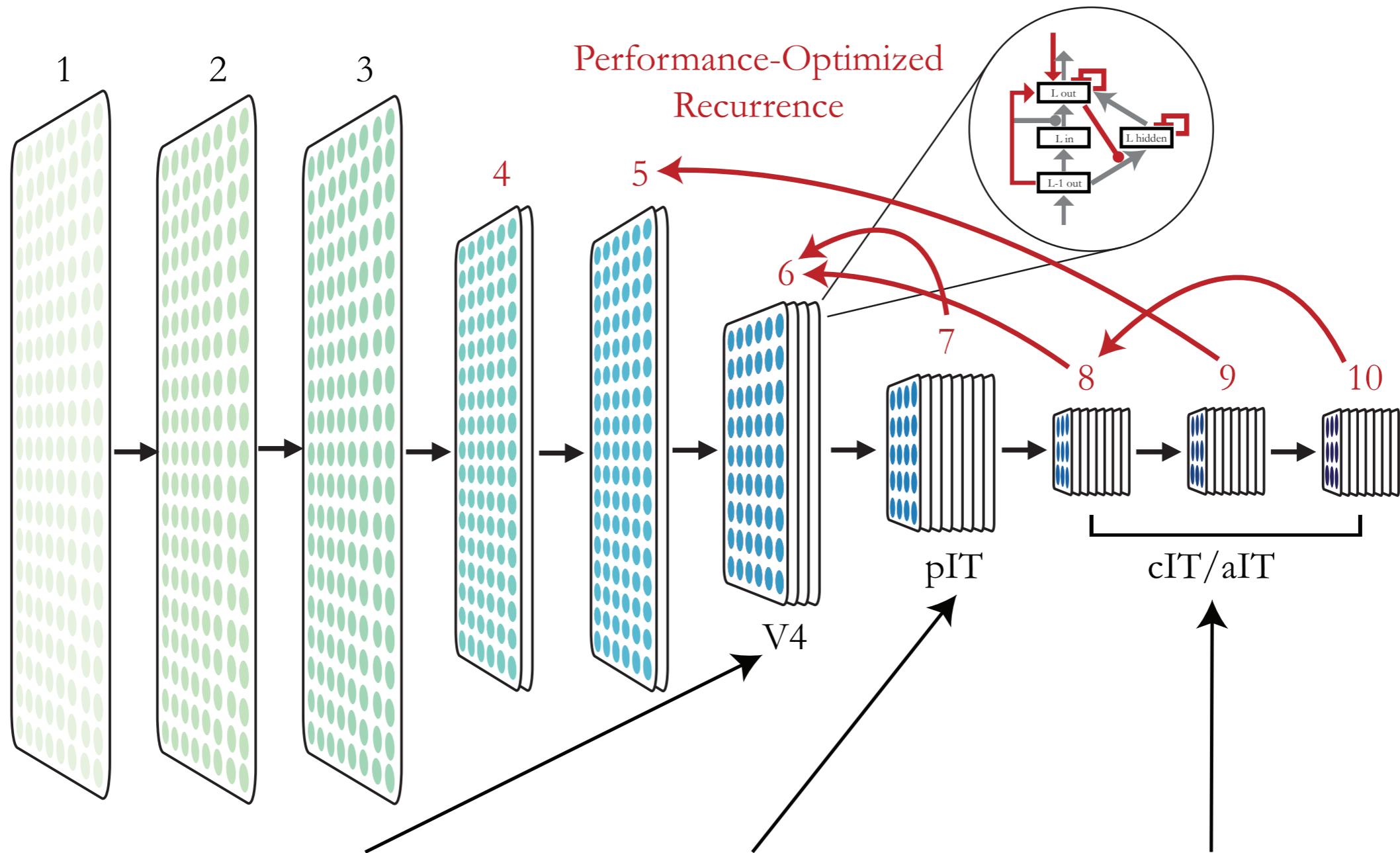
Neural Predictivity with ConvRNNs



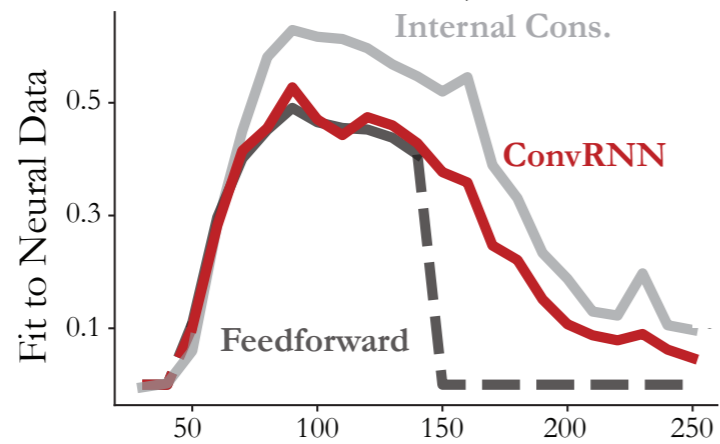
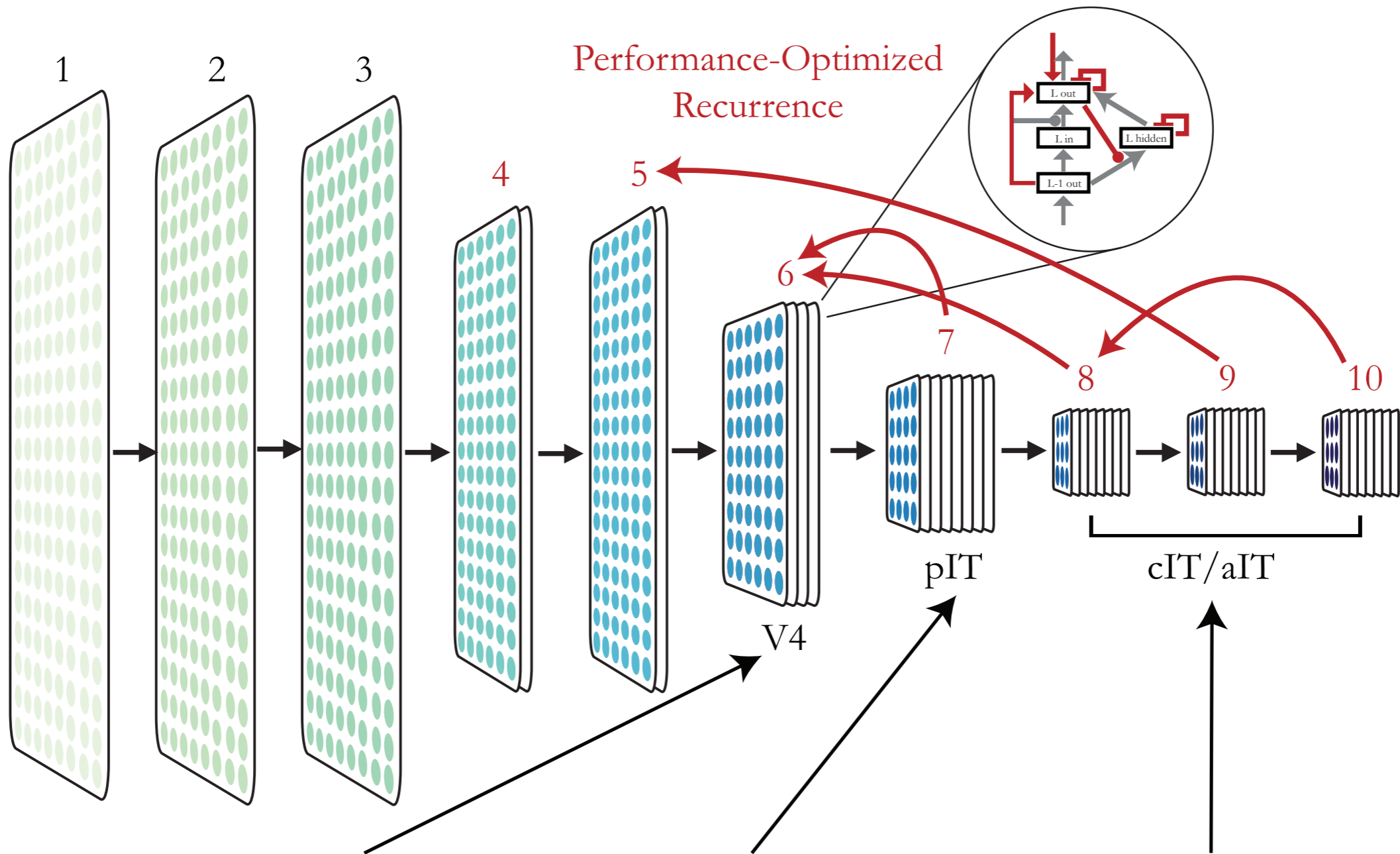
Binned spike counts 70ms-170ms post stimulus presentation



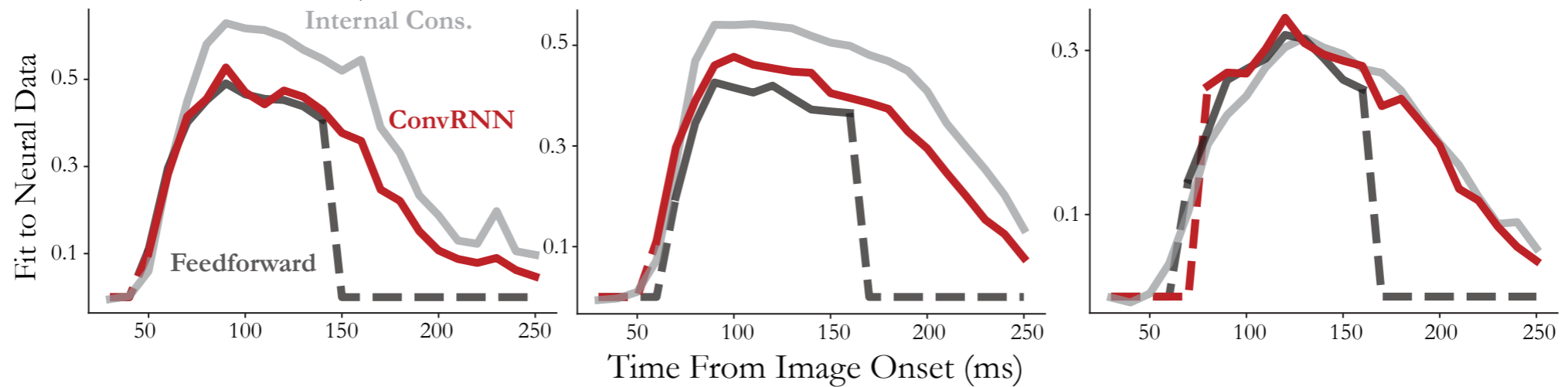
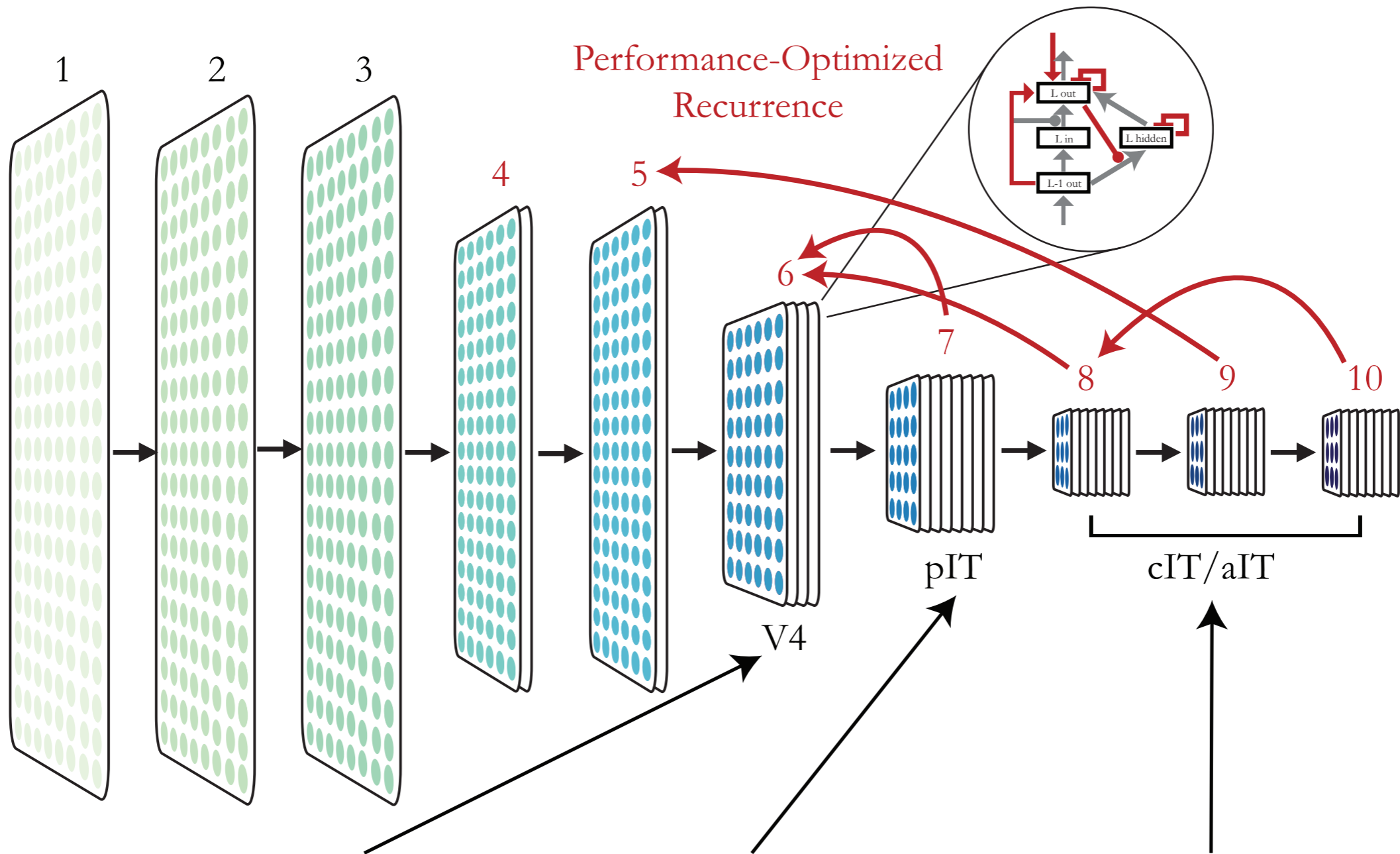
Improved Neural Fit with ConvRNNs



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Improved Neural Fit with ConvRNNs



Conclusion

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- ▶ With proper local recurrence in place, specific patterns of long-range feedback connections further improve performance
- ▶ These performance-optimized dynamics provide strong estimates of neural dynamics in the primate ventral stream over feedforward models
- ▶ Future work will explore the use of dynamic and self-supervised tasks for matching neural responses

Collaborators

Thanks!

Dan Yamins



Dan Bear



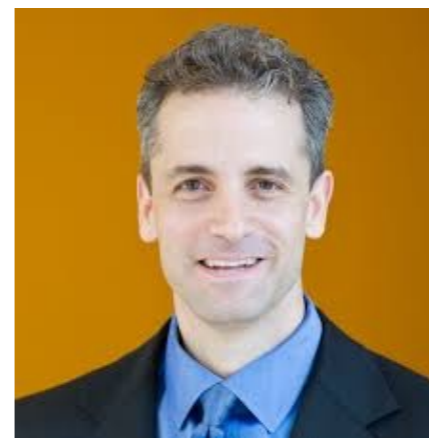
Jonas Kubilius



Surya Ganguli



David Sussillo



Jim DiCarlo