

# Mouse visual cortex as a limited resource system that self-learns an ecologically-general representation

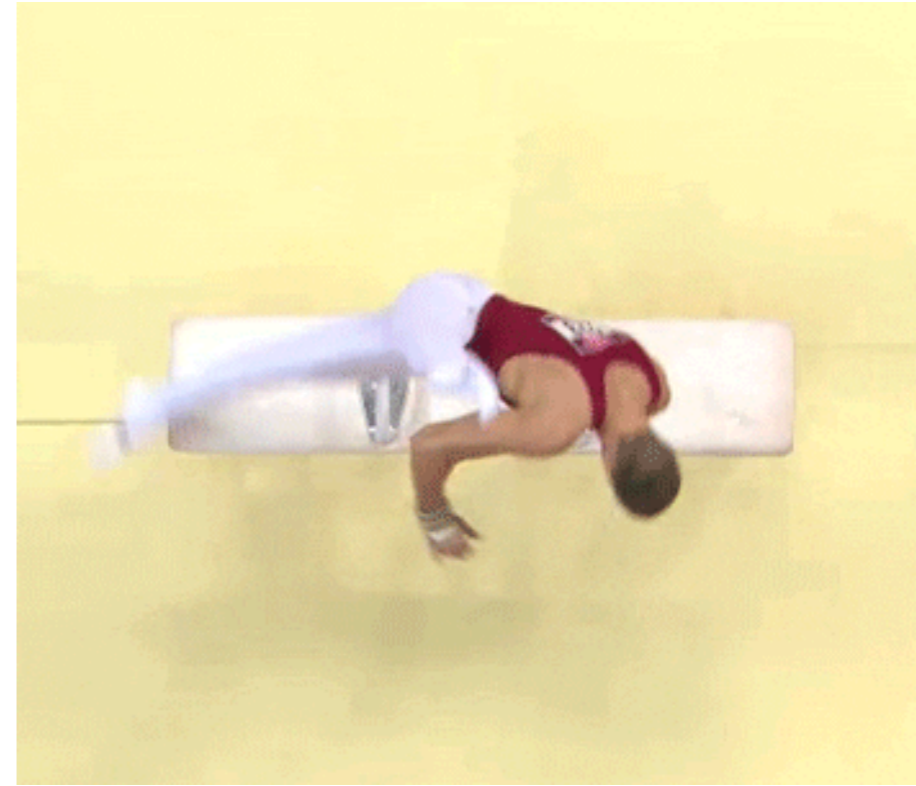
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Aran Nayebi

WWNeuRise

2022.11.02

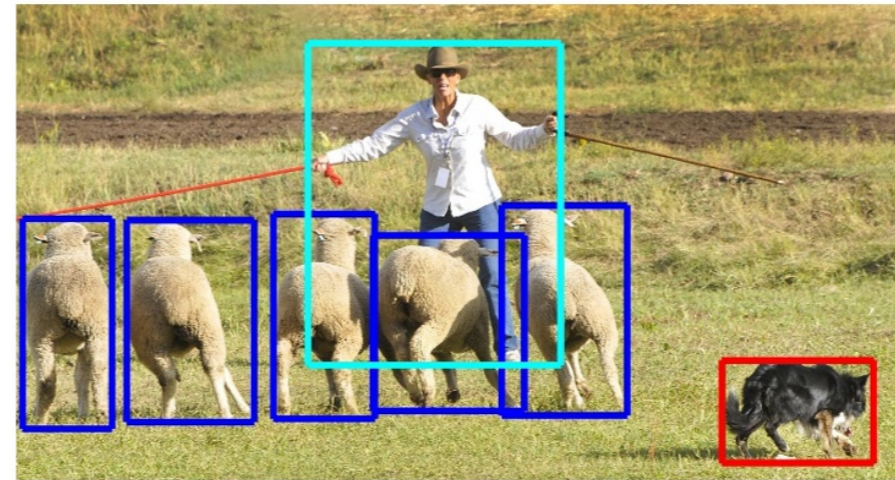
# From Neurons to Behavior



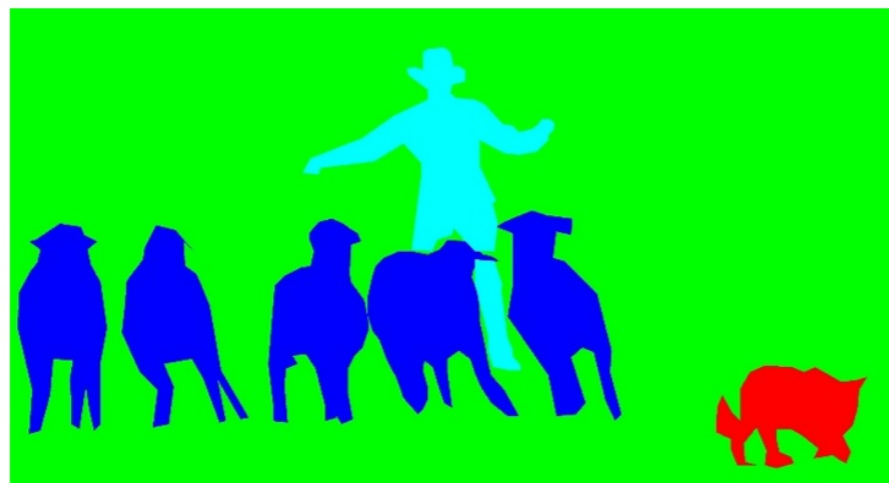
# Classification, Segmentation, Localization, ...



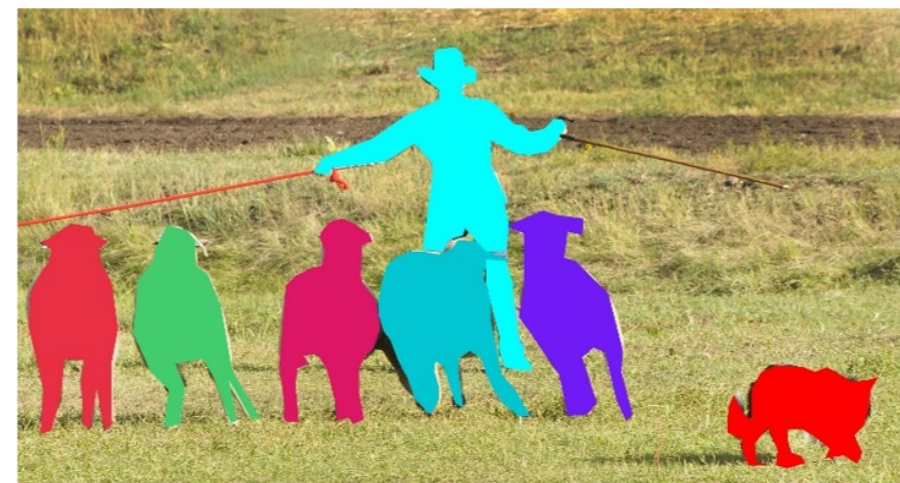
(a) **Image classification**



(b) **Object localization**



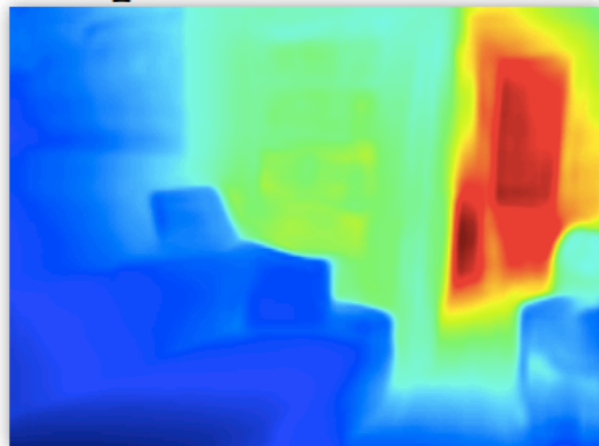
(c) **Semantic segmentation**



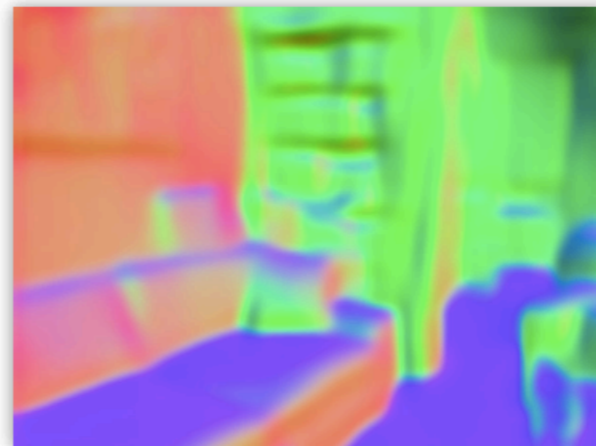
(d) **Instance segmentation**

Lin et al. 2014

Depth



Normals



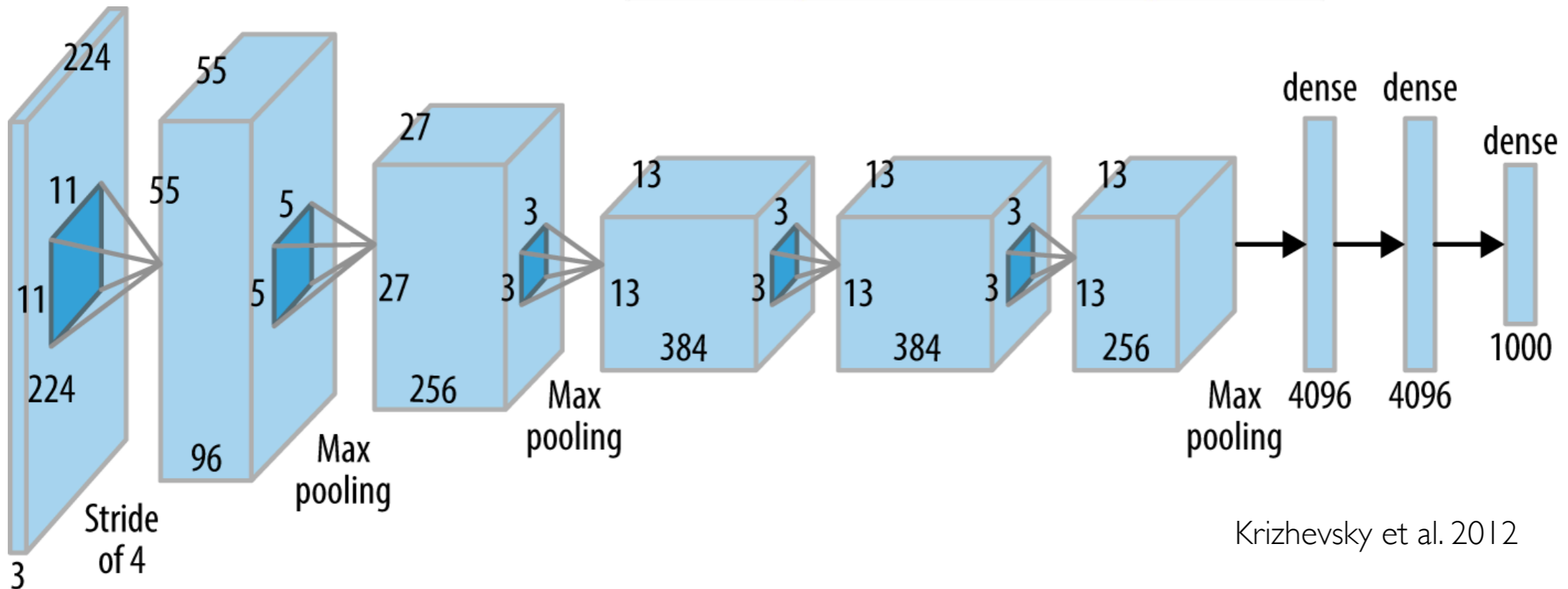
Eigen and Fergus 2015

# Convolutional Neural Networks (CNNs)

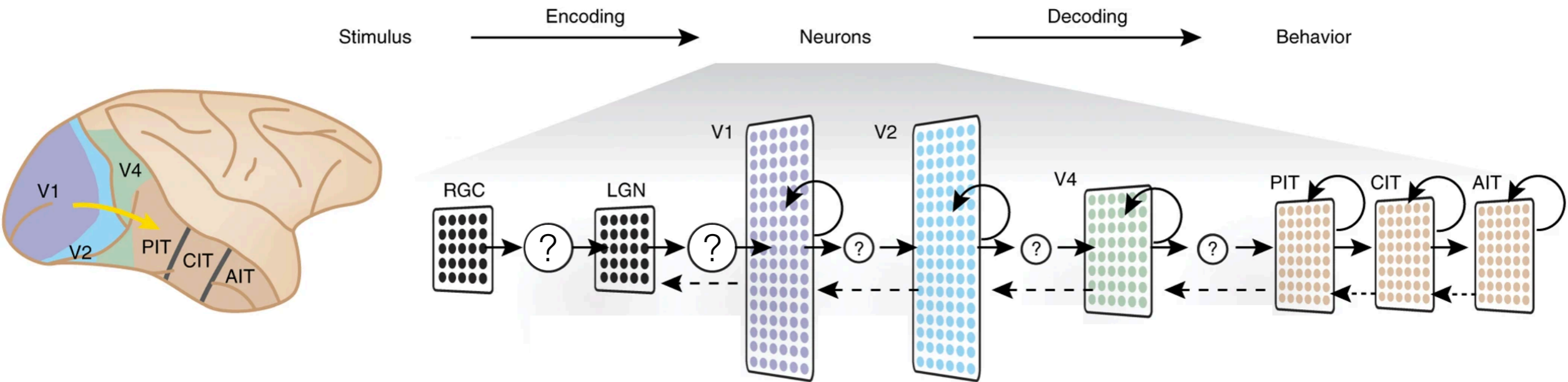
## ImageNet Challenge



- 1,000 object classes (categories).
- Images:
  - 1.2 M train
  - 100k test.



# CNNs as Models of Object Recognition



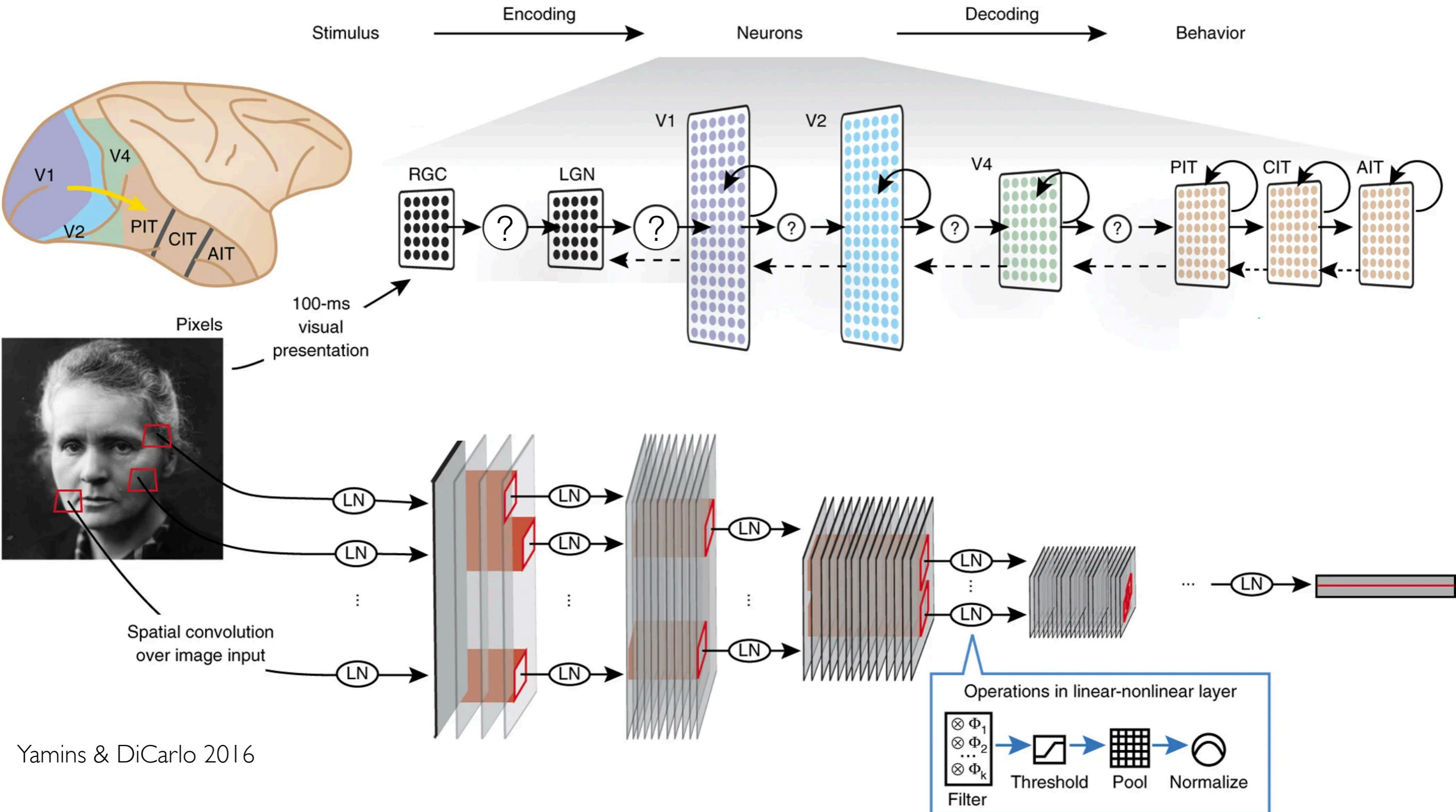
## Convolutional Neural Networks (CNNs)

Fukushima, 1979; Lecun, 1995

CNNs are inspired by visual neuroscience:

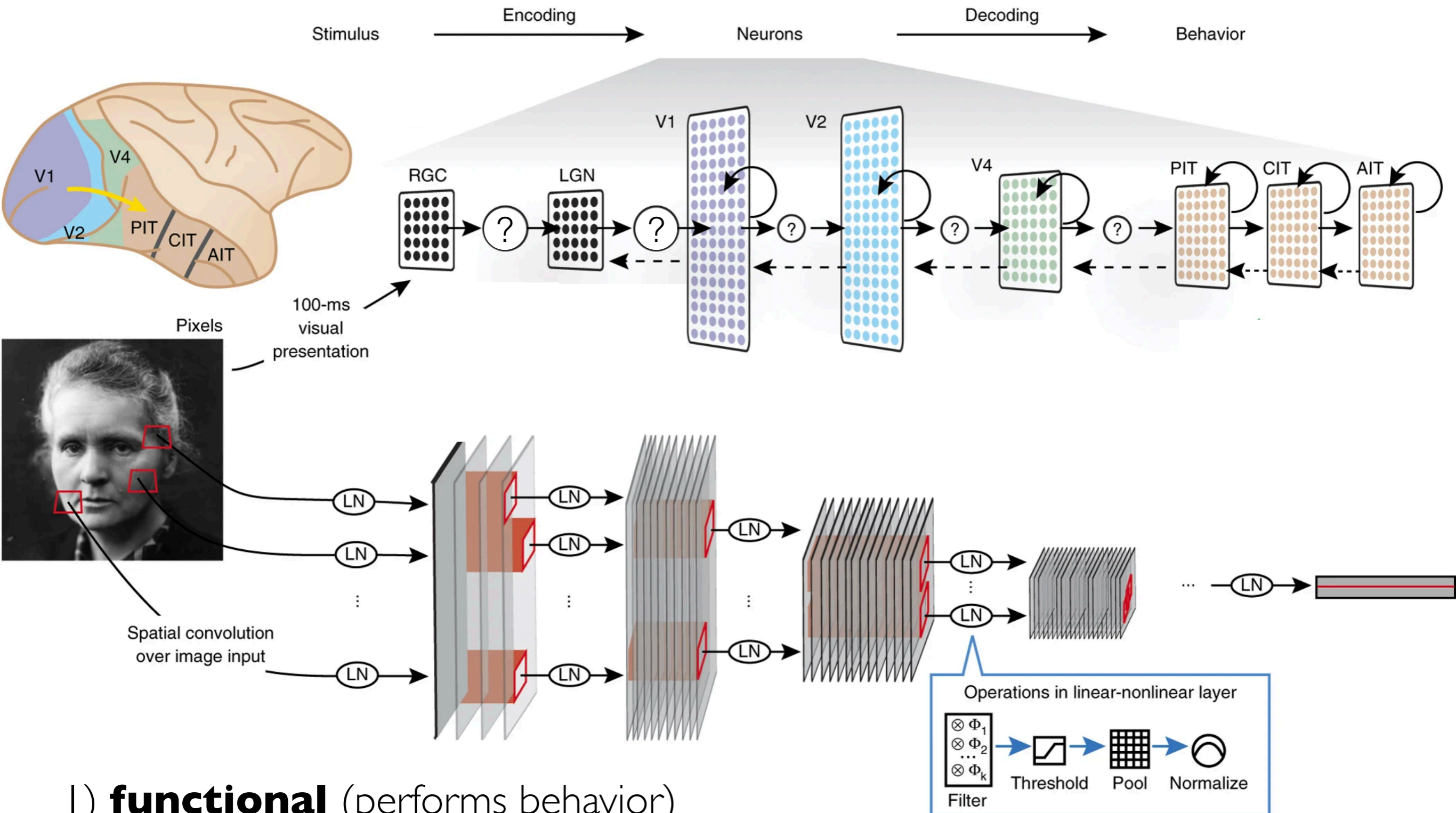
- 1) **hierarchy**
- 2) **retinotopy** (spatially tiled)

# CNNs as Models of Object Recognition



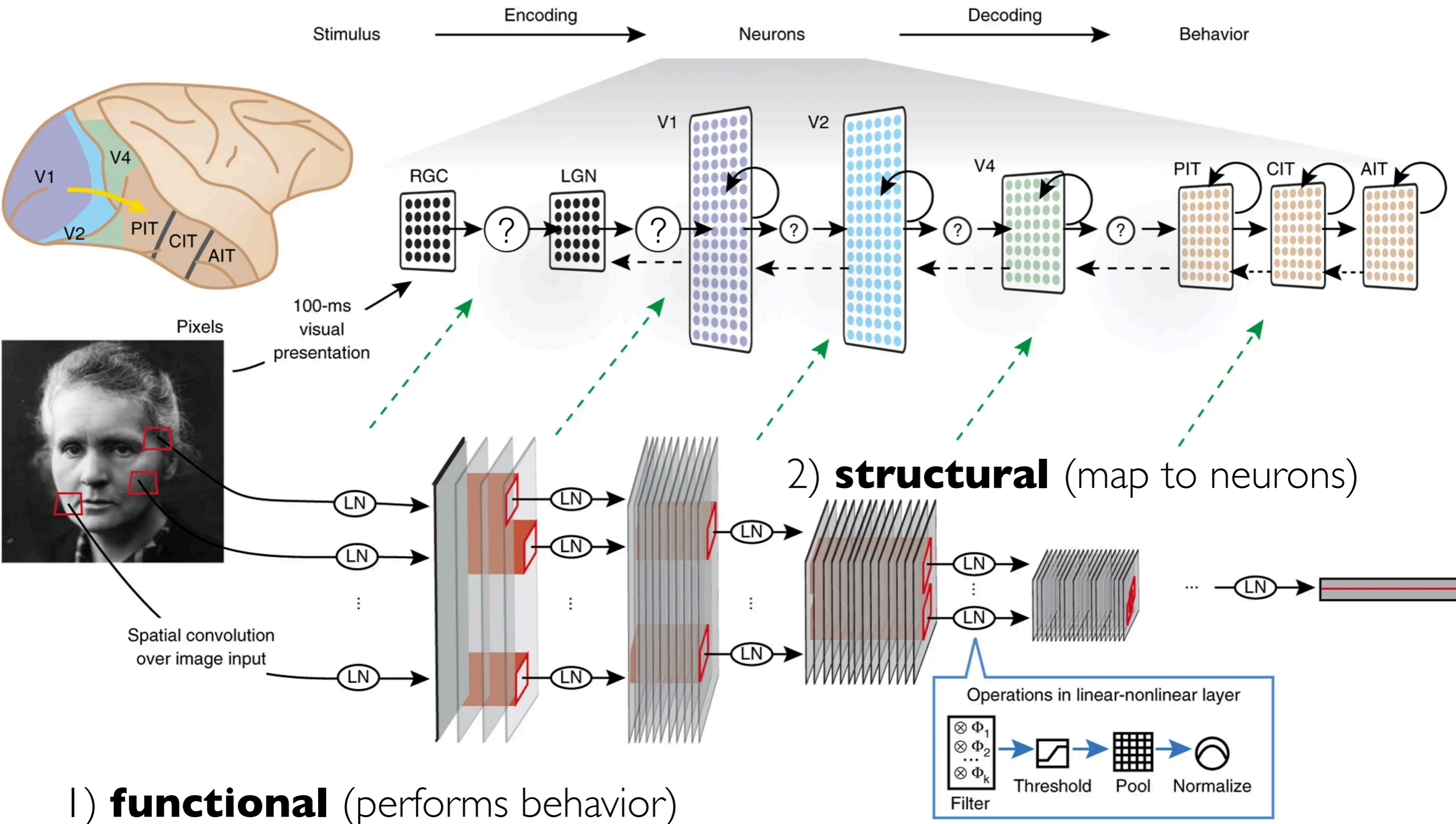
Yamins & DiCarlo 2016

# CNNs as Models of Object Recognition



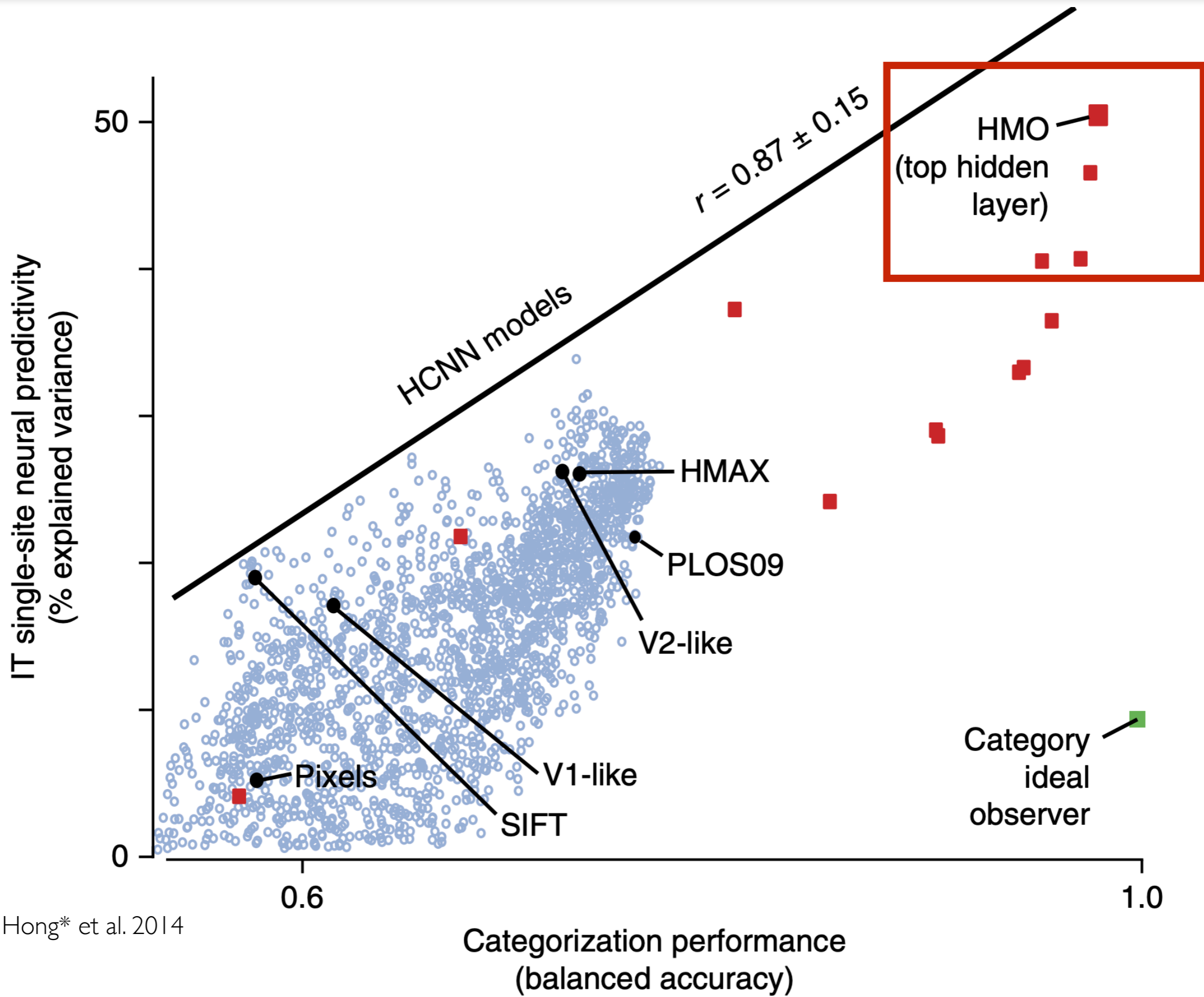
1) **functional** (performs behavior)

# CNNs as Models of Object Recognition

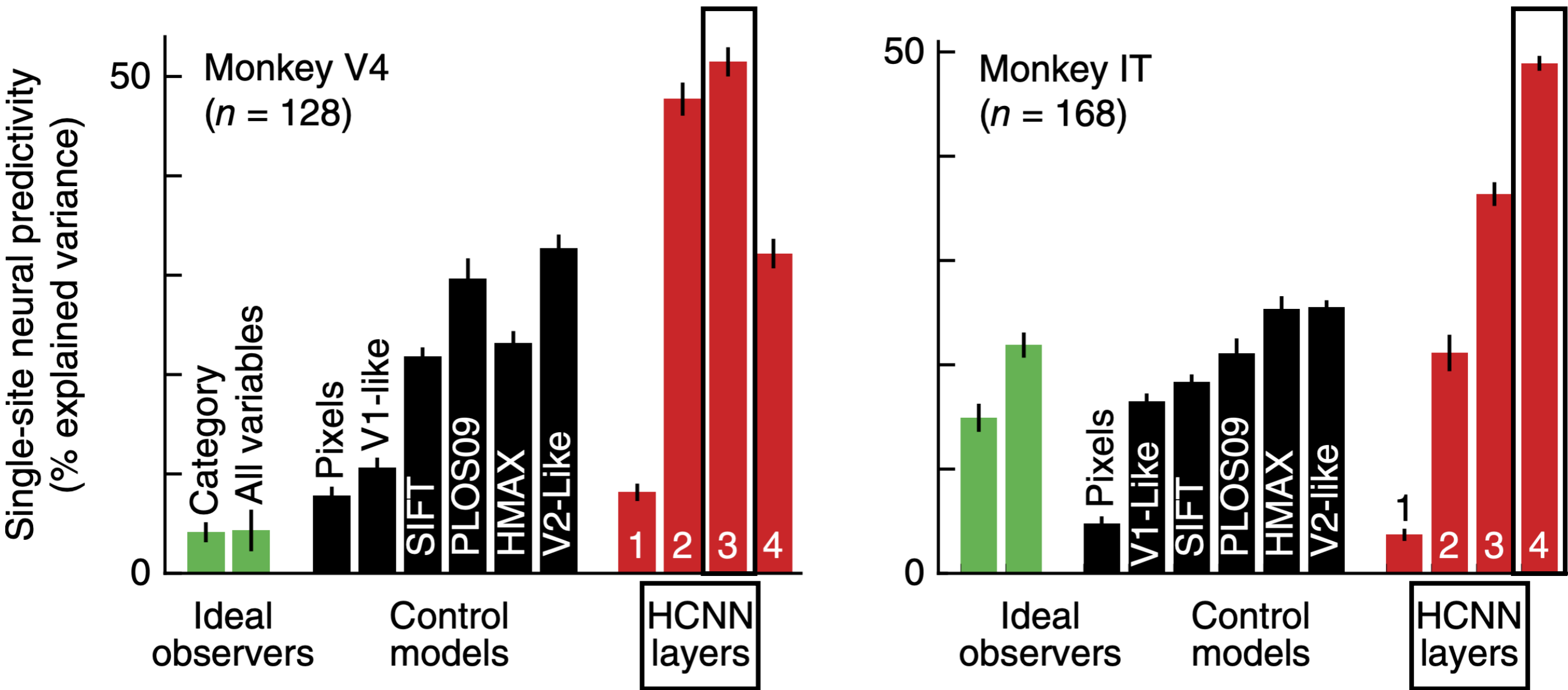




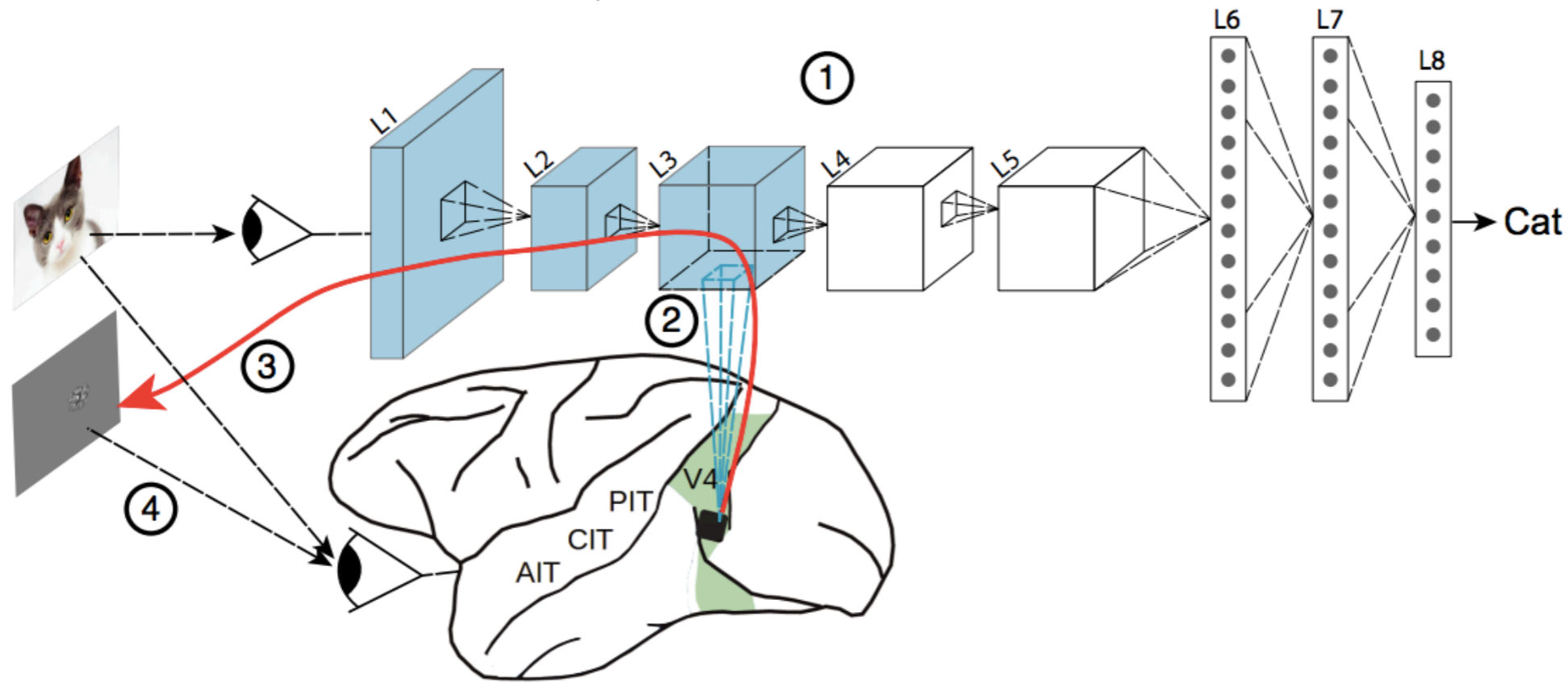
# Categorization performance correlated with neural predictivity



# Hierarchy as a by-product of task optimization

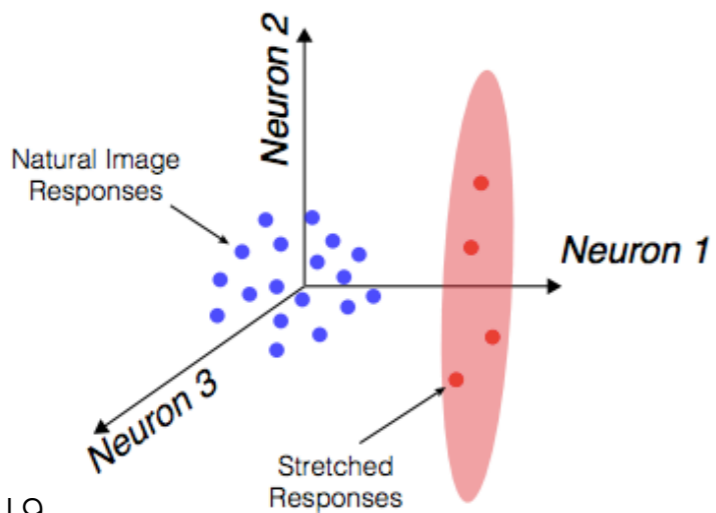
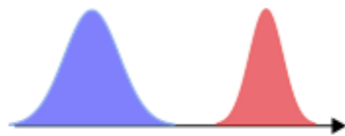


# Neural population control of intermediate areas



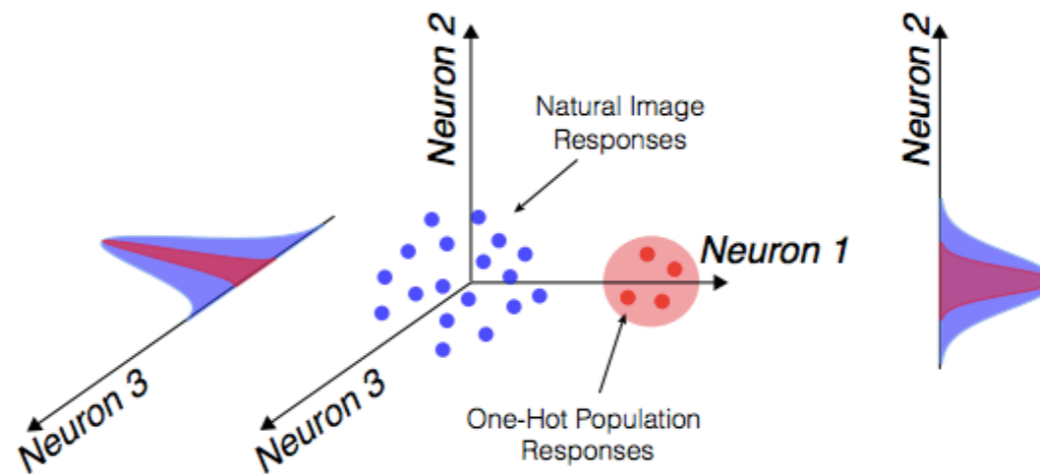
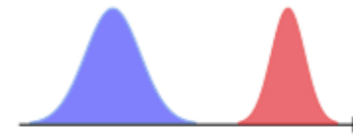
*Maximal Neural Drive (Stretch)*

*Neuron 1 (target) Responses*



*One-Hot-Population Control*

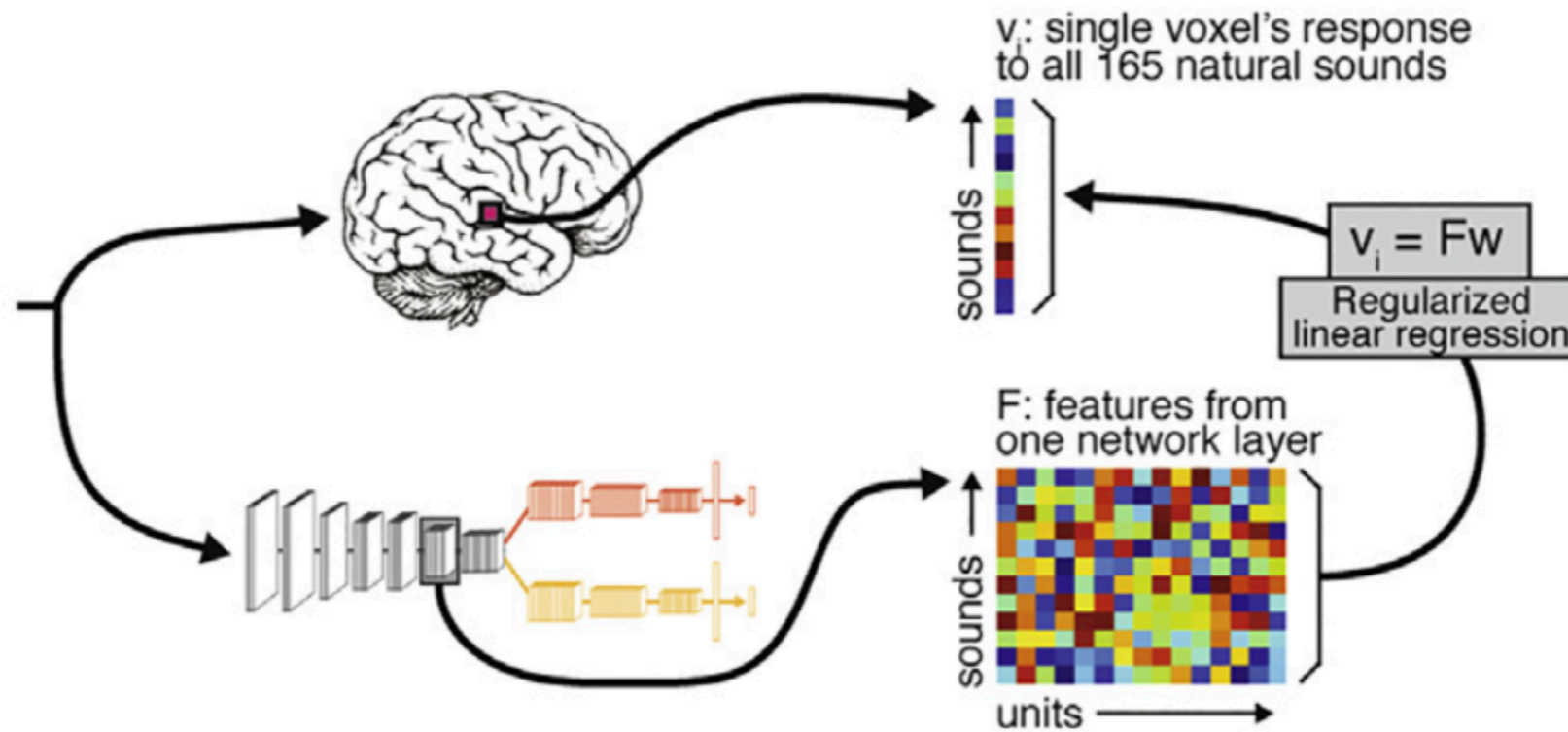
*Neuron 1 (target) Responses*



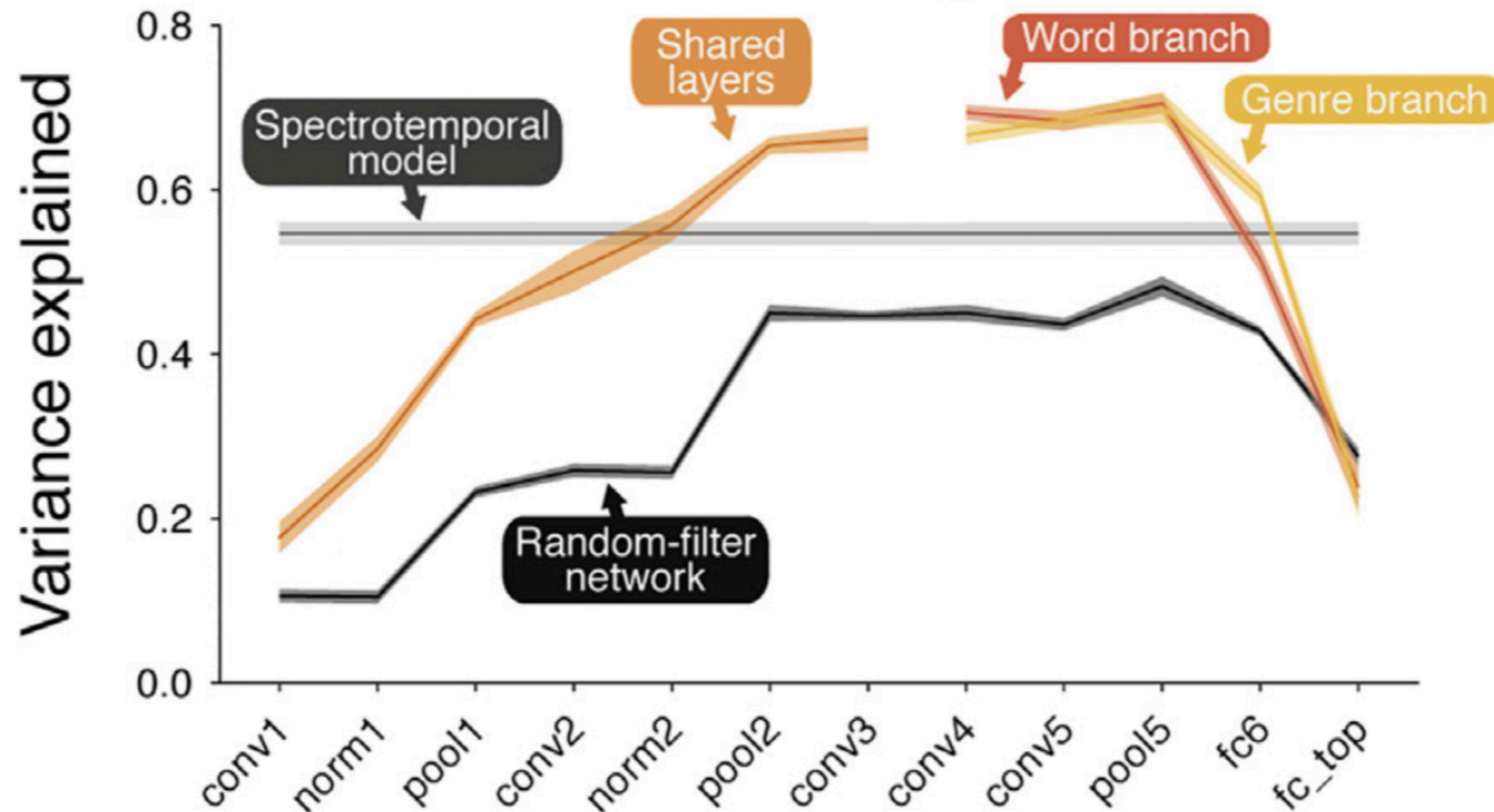
# Not just limited to visual cortex, but also auditory cortex

165 everyday sounds:

person screaming  
velcro  
whistling  
frying pan sizzling  
alarm clock  
cat purring  
guitar riff  
... etc. ...



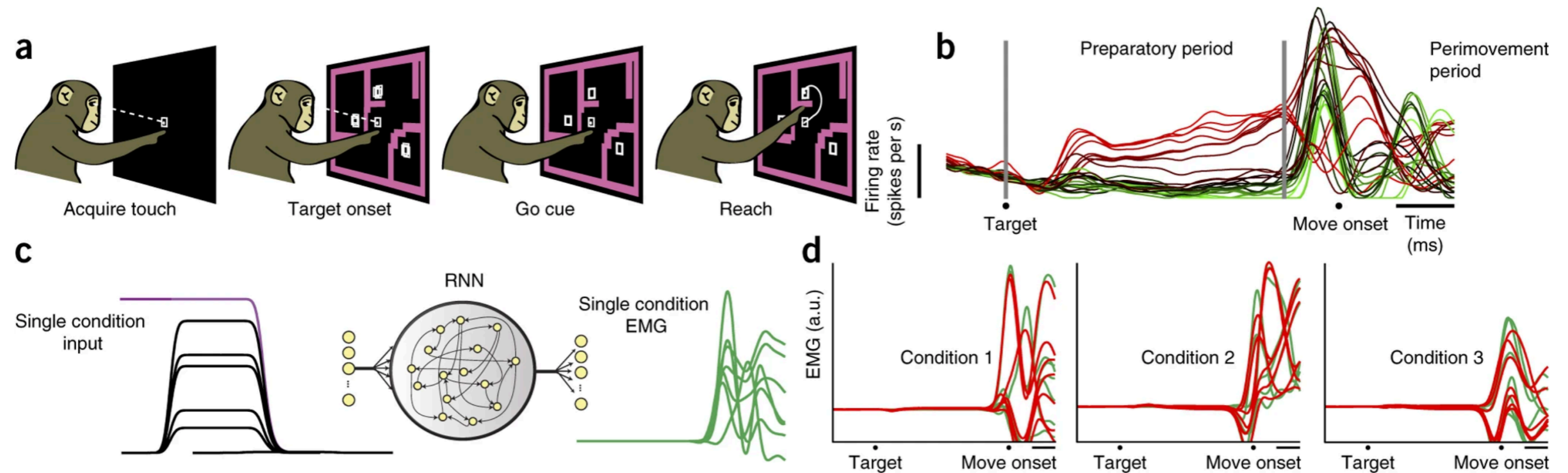
Median variance explained across all of auditory cortex



# Not just sensory, but applicable to motor areas

## A neural network that finds a naturalistic solution for the production of muscle activity

[David Sussillo](#) , [Mark M Churchland](#), [Matthew T Kaufman](#) & [Krishna V Shenoy](#)

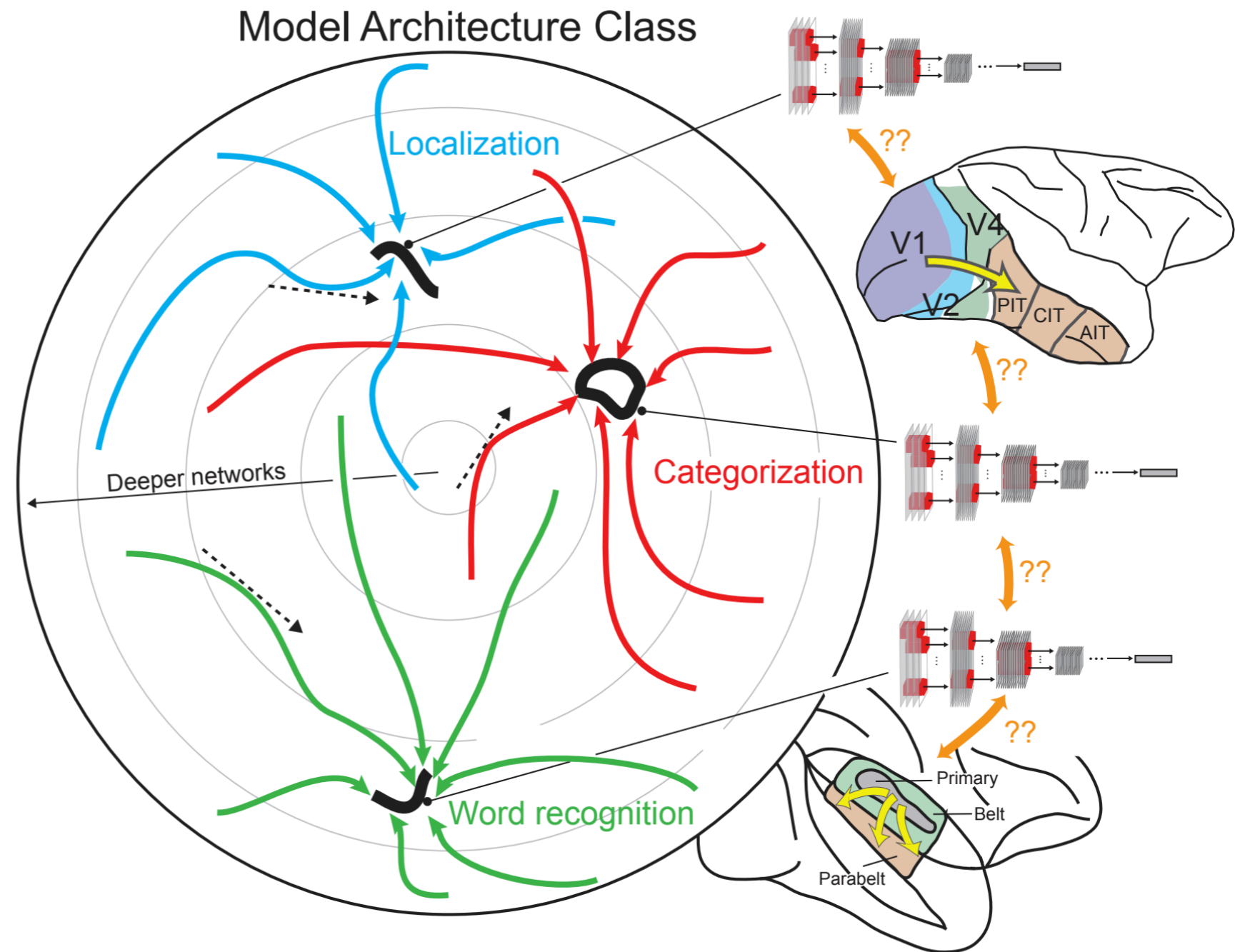


RNN trained to mimic muscle activities (EMG) as a function of condition

# Goal-Driven Modeling (Sensory)

## Sensory:

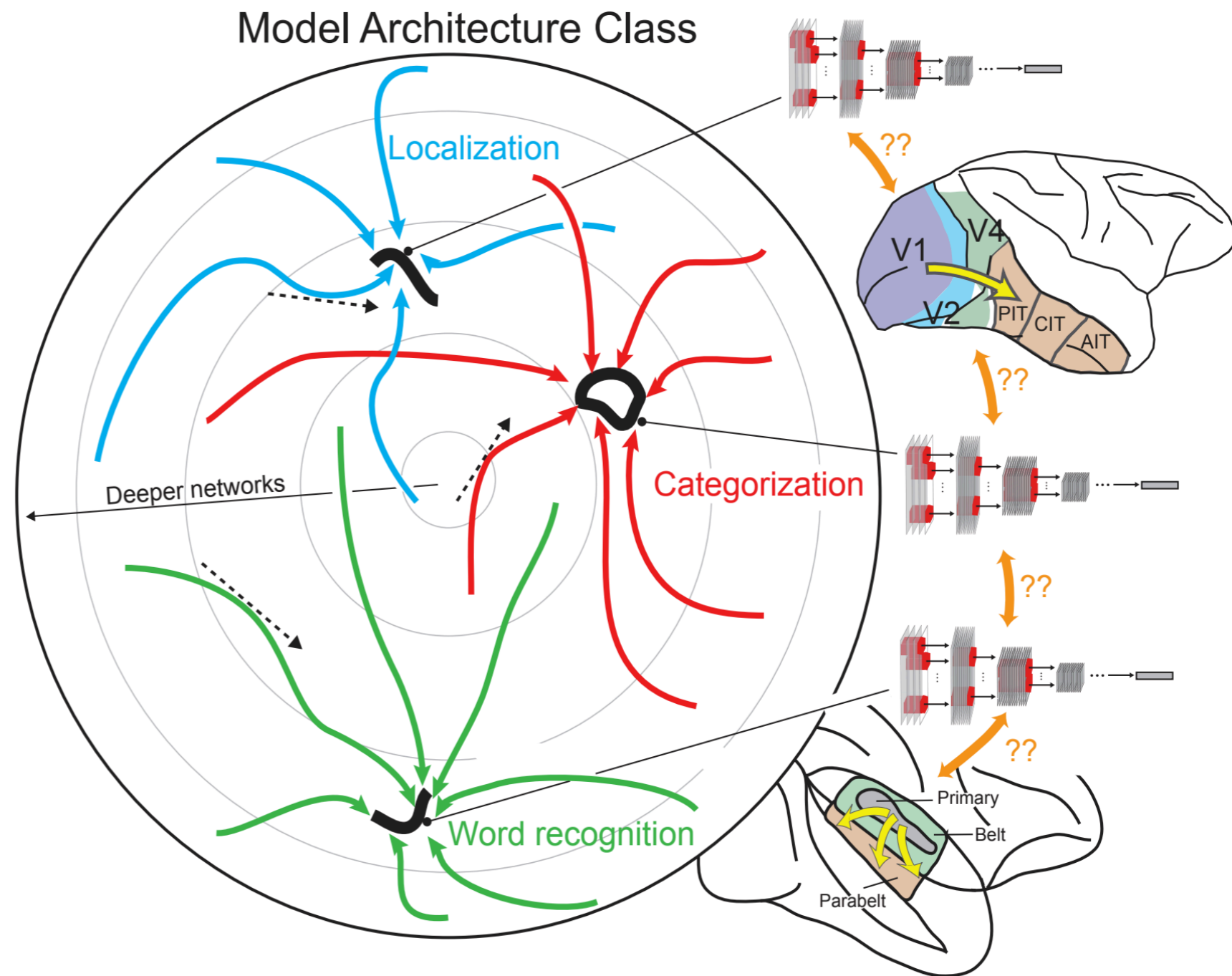
- Formulate comprehensive model class (**CNNs**)
- Choose challenging, ethologically-valid tasks (**categorization**)
- Implement generic learning rules (**gradient descent**)



# Goal-Driven Modeling (Motor)

## Motor

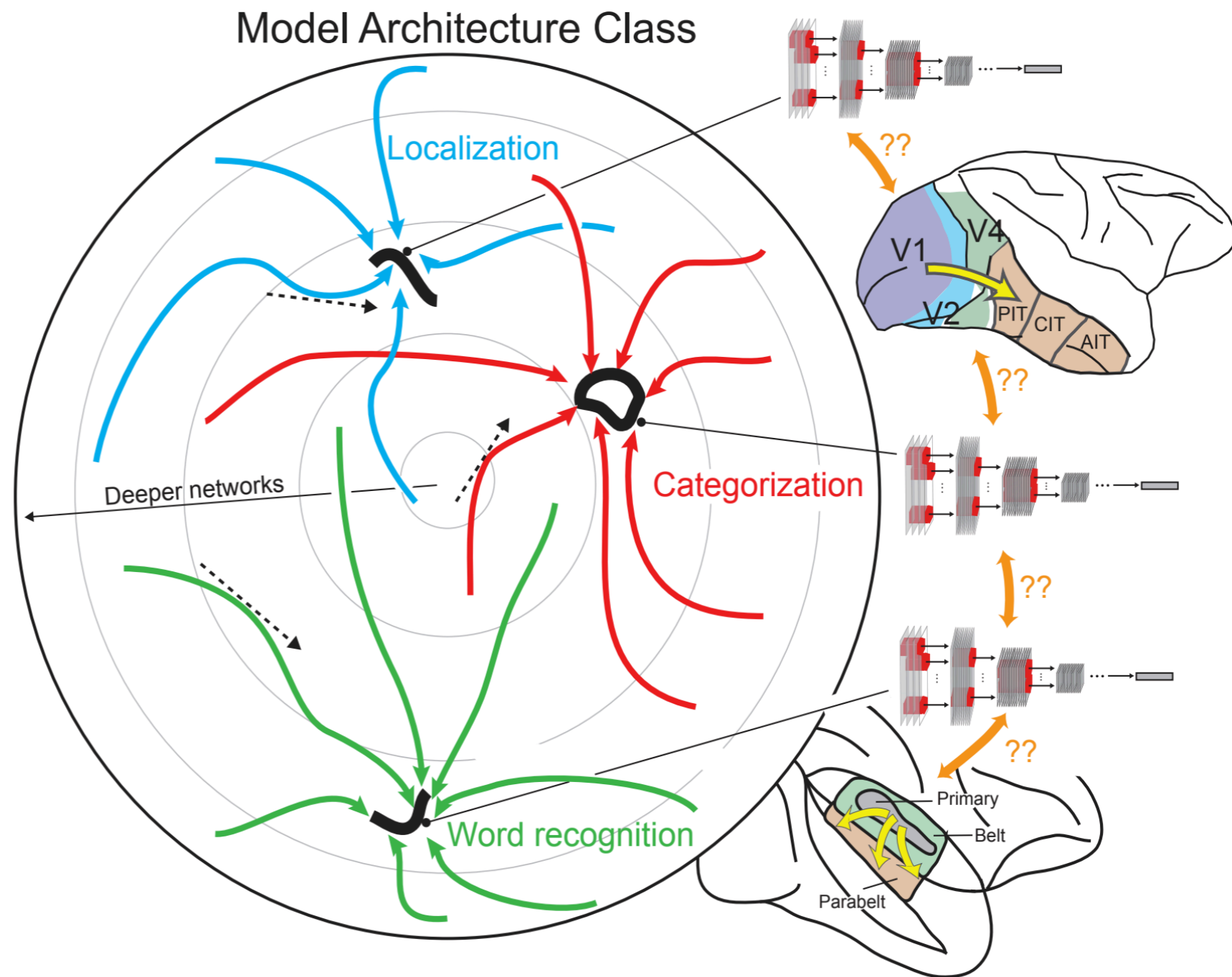
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# Goal-Driven Modeling

## Motor

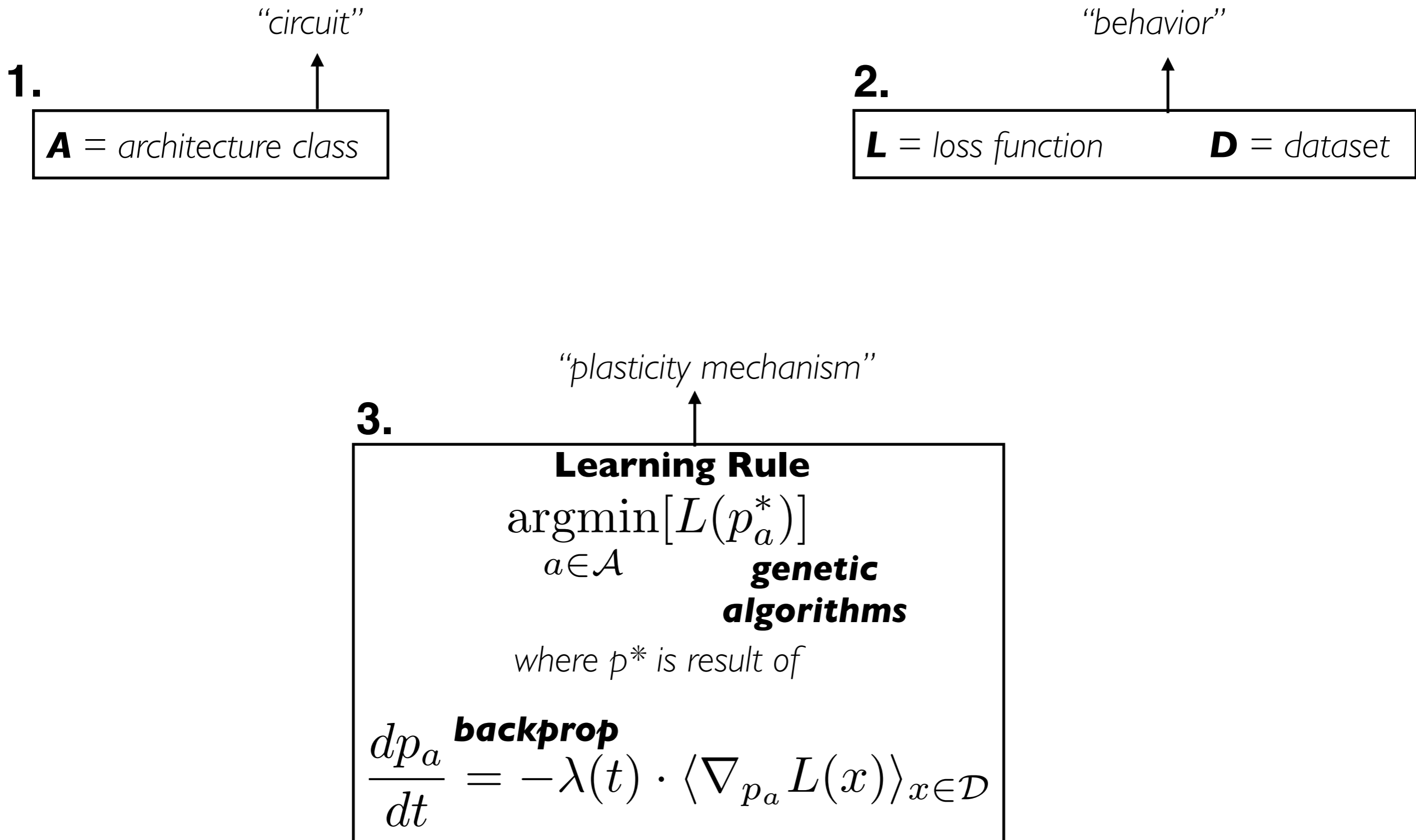
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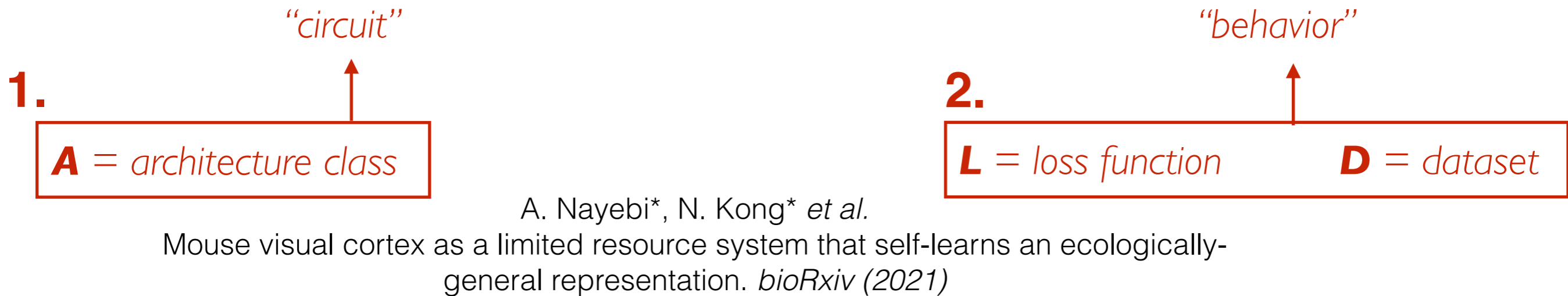
**Similarity between sensory and motor:**  
Goal-driven optimization useful in both



# Goal-Driven Modeling - Three Primary Components



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3. ↑ “plasticity mechanism”

**Learning Rule**

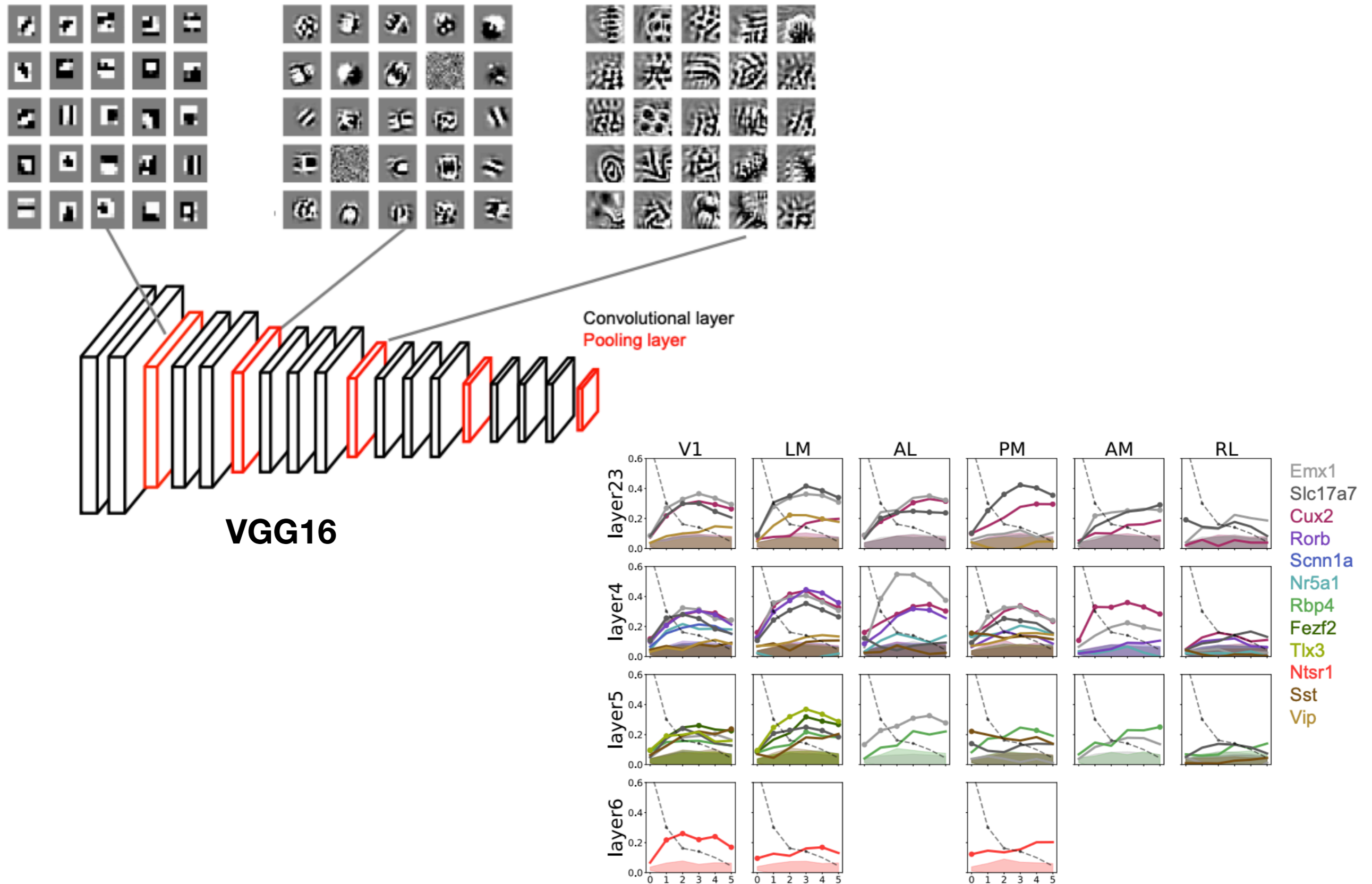
$$\operatorname{argmin}_{a \in \mathcal{A}} [L(p_a^*)]$$

**genetic algorithms**

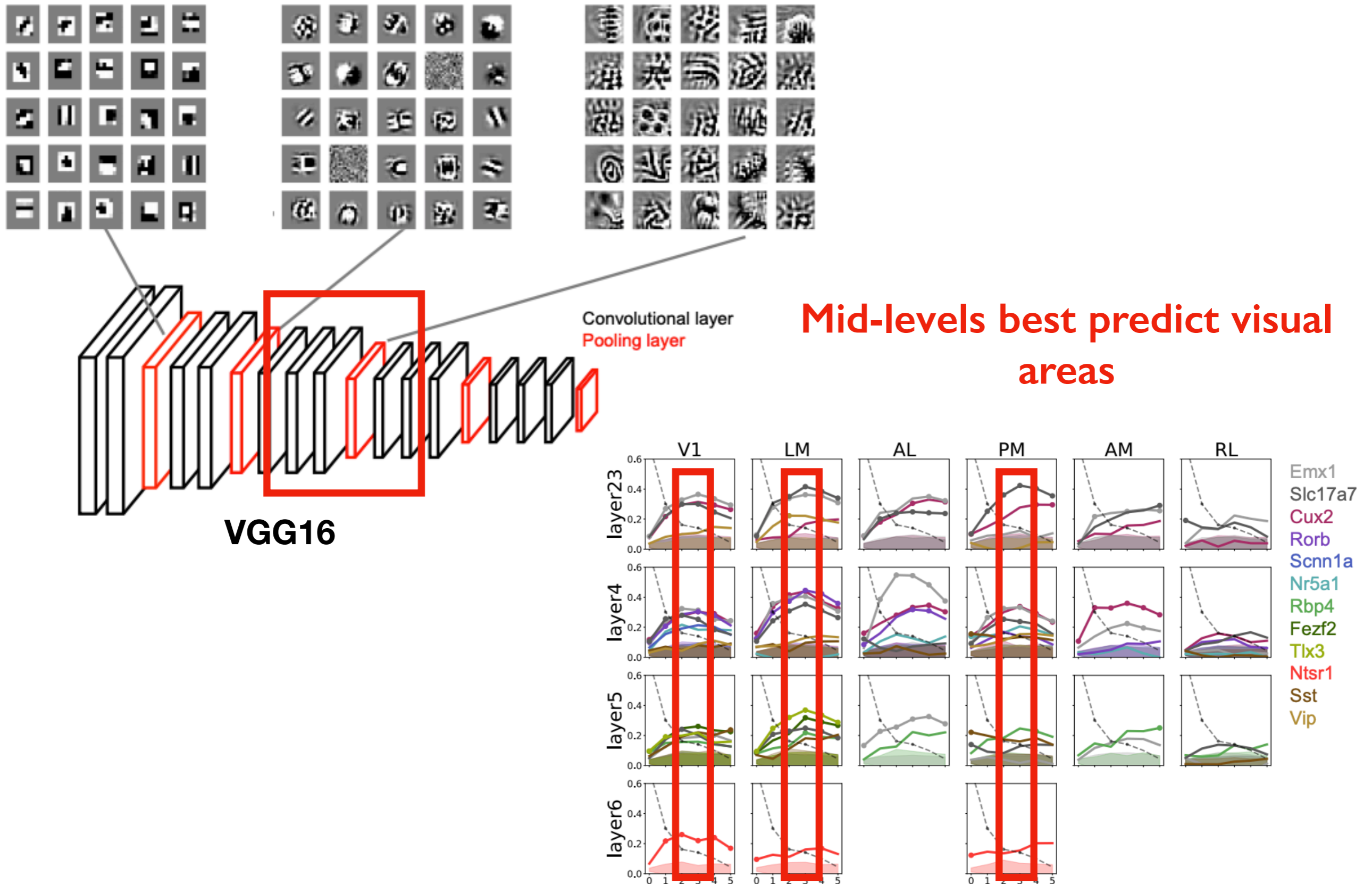
where  $p^*$  is result of

$$\frac{dp_a}{dt} \stackrel{\text{backprop}}{=} -\lambda(t) \cdot \langle \nabla_{p_a} L(x) \rangle_{x \in \mathcal{D}}$$

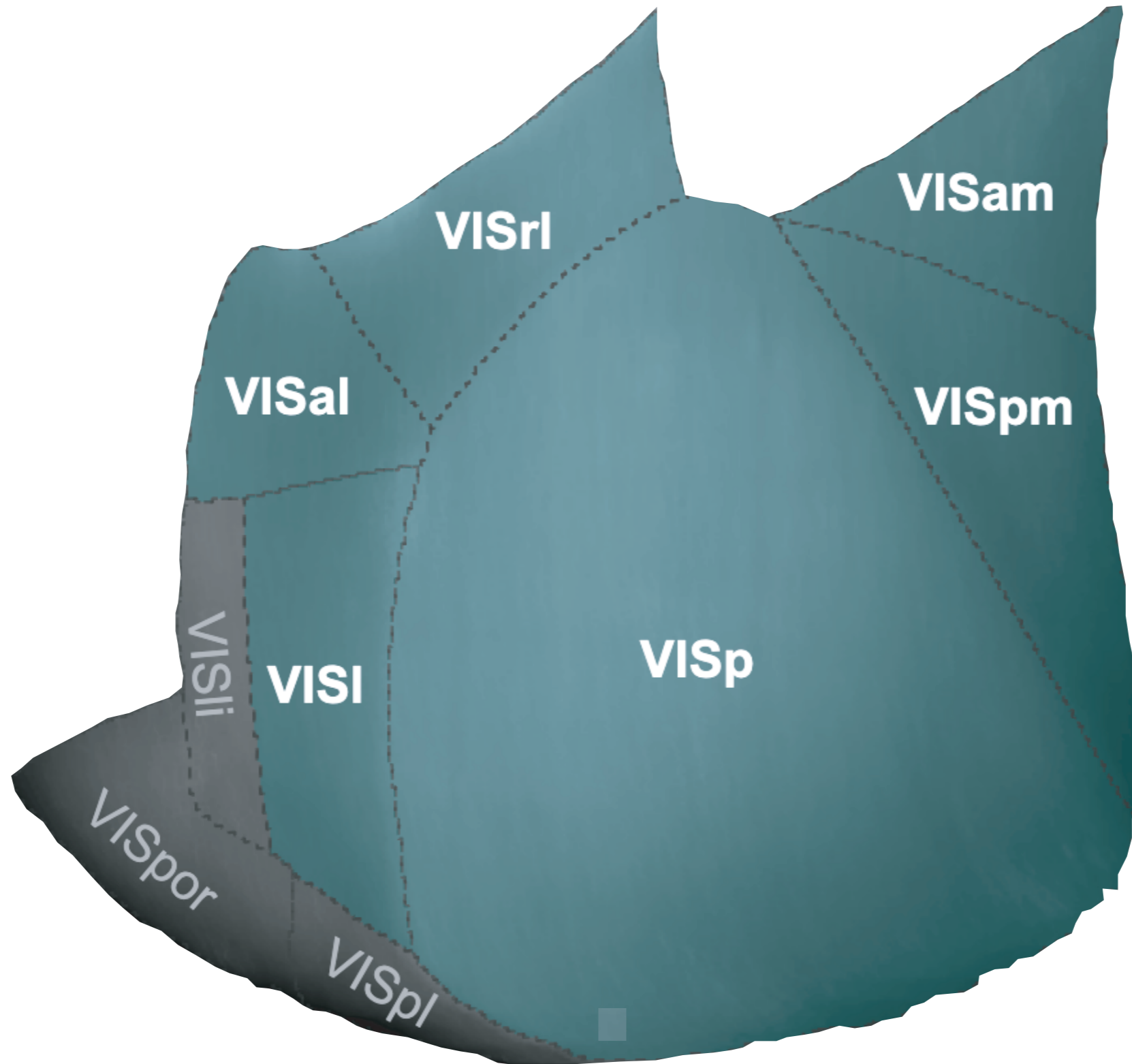
# Deep models suggest mouse vision is representationally deep



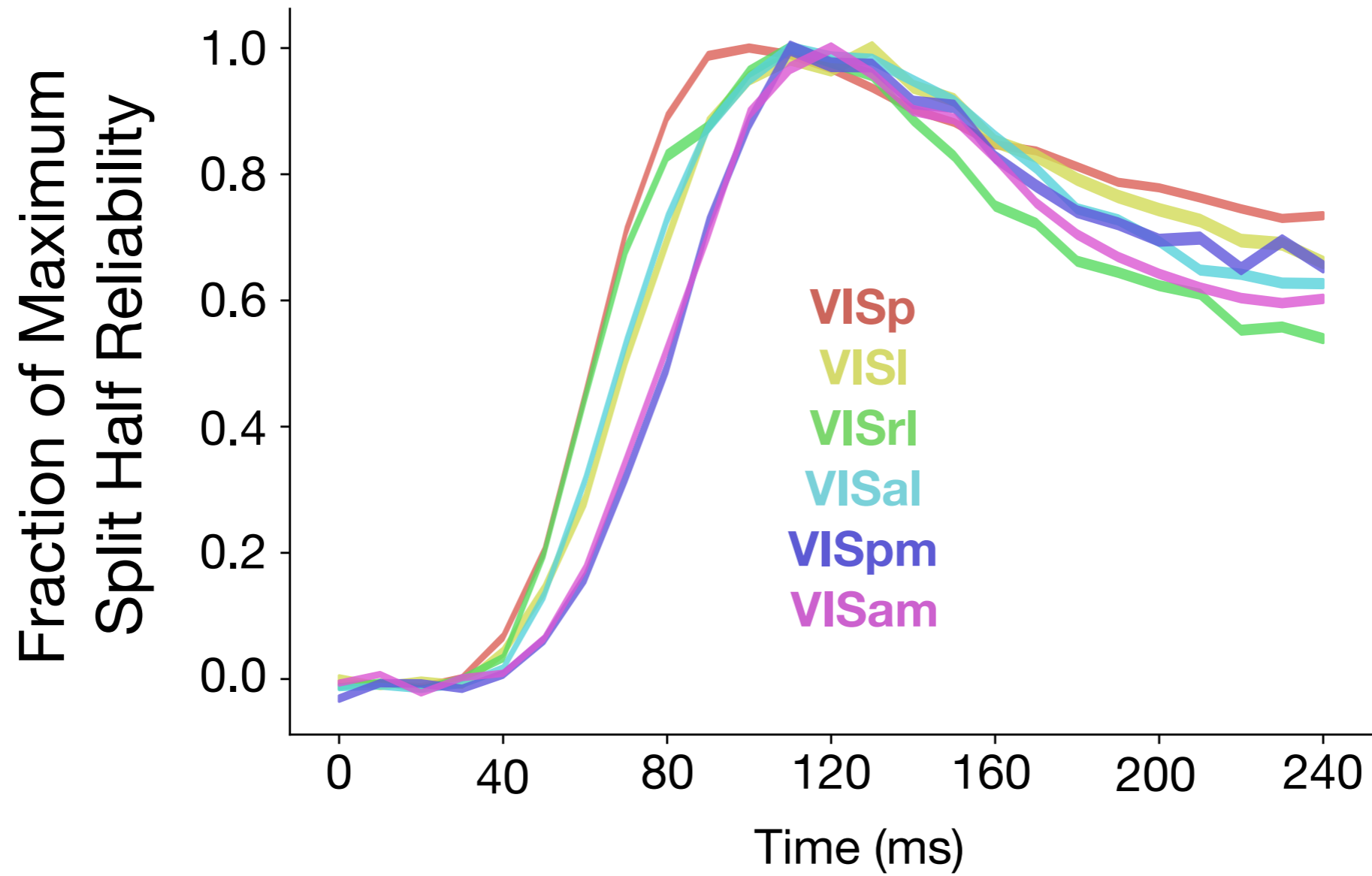
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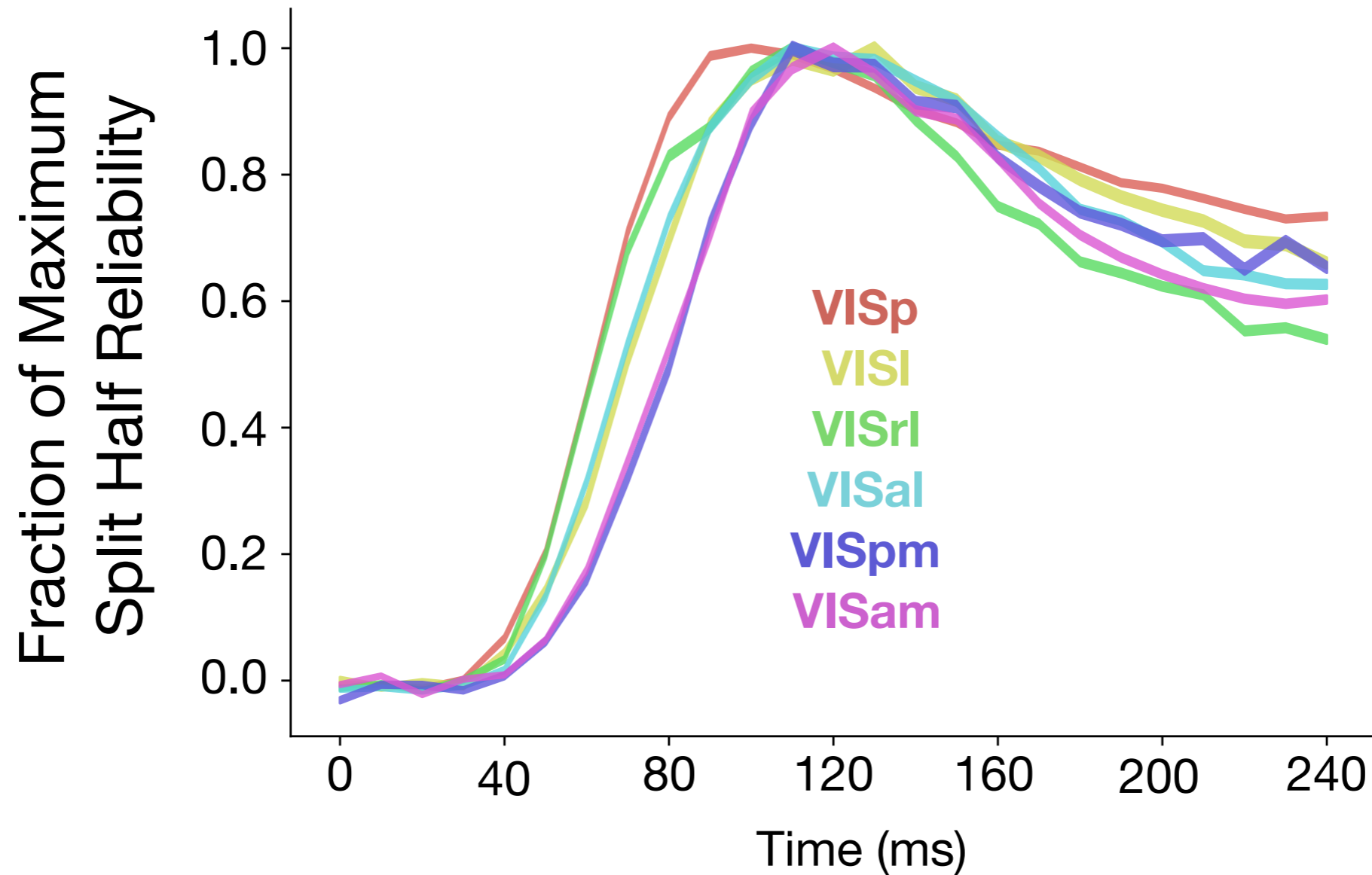
But mouse visual cortex is anatomically shallow!



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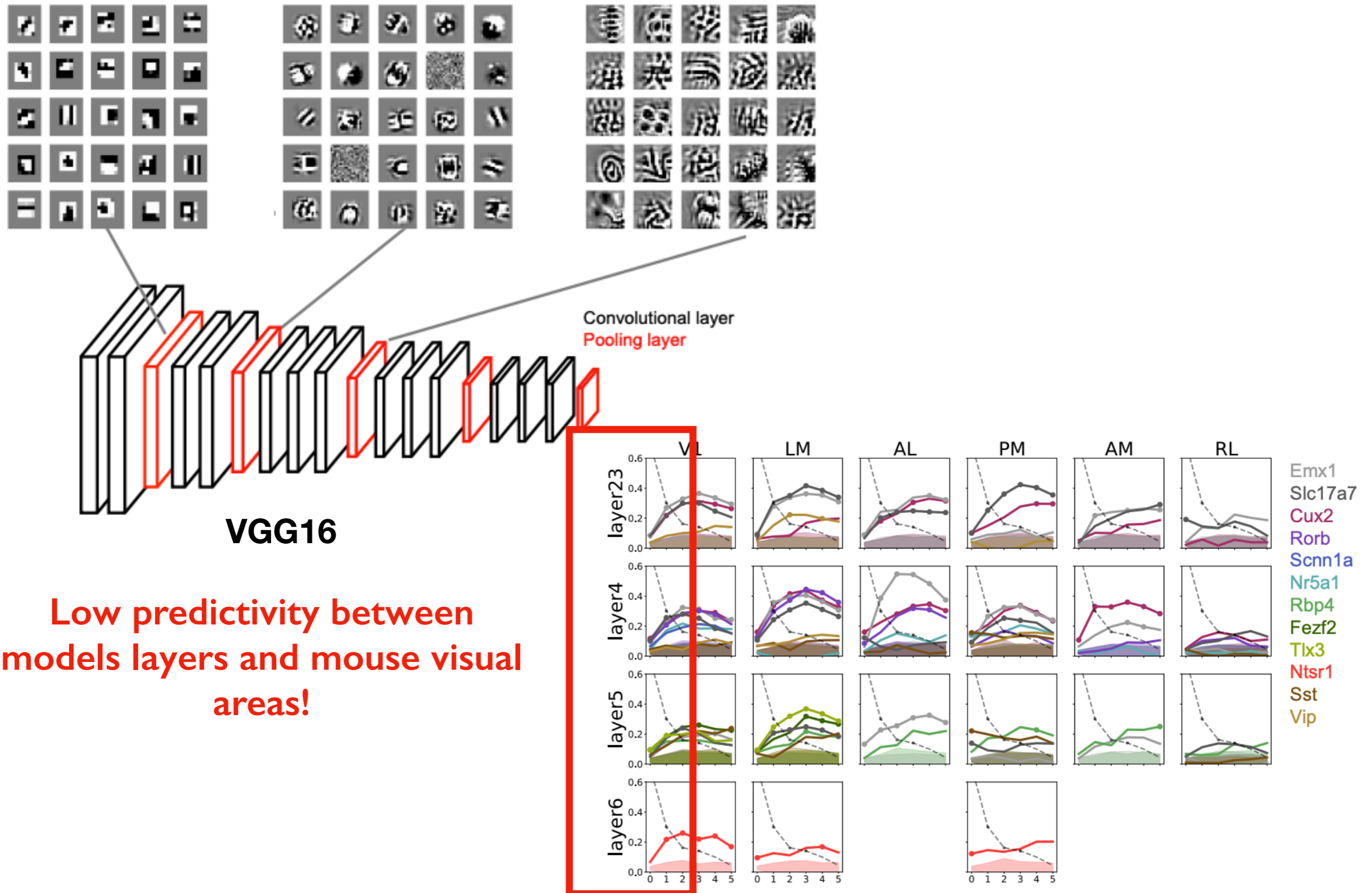


But mouse visual cortex is anatomically shallow!



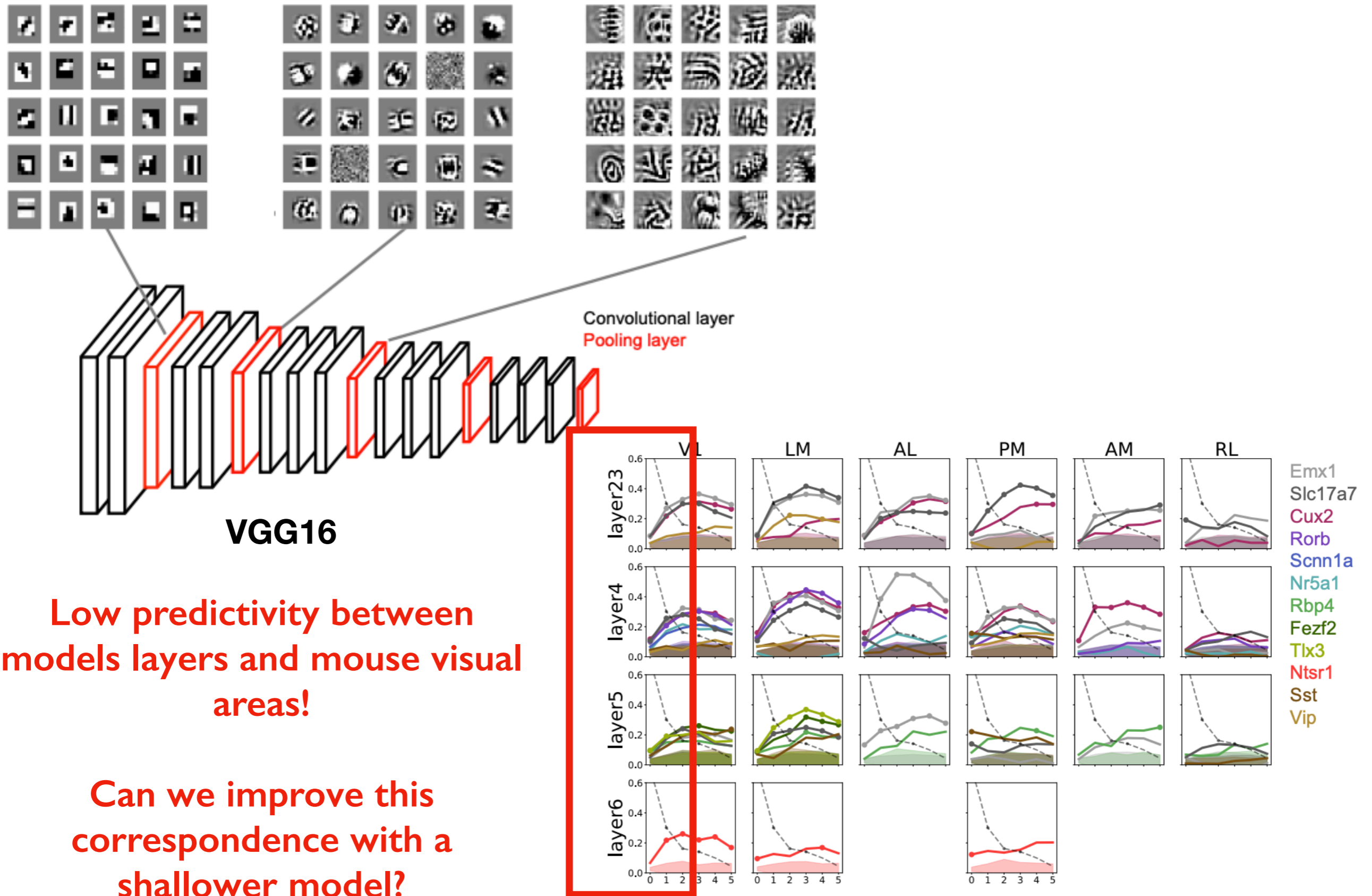
**Suggests roughly 3-4 stages of processing based on reliability timing**

# Deep models are also a poor match to responses





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# Even shallower models?

**Look at neural predictivity across model layer**

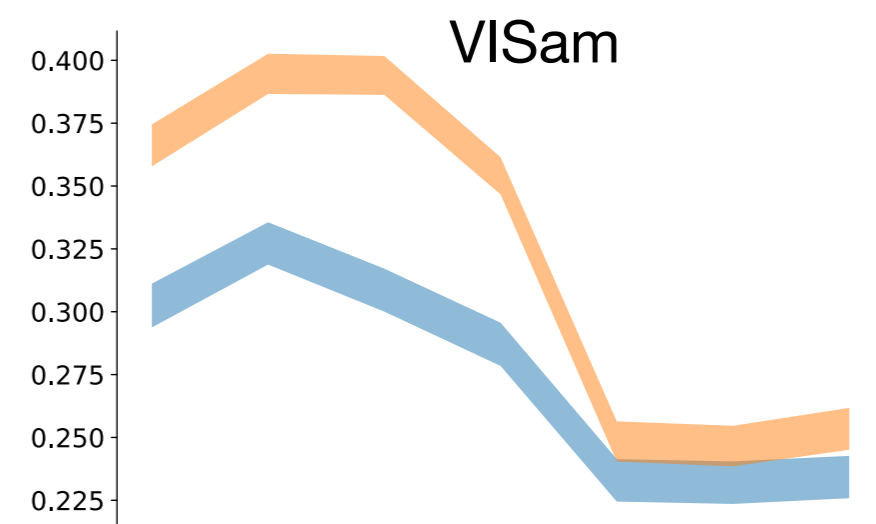
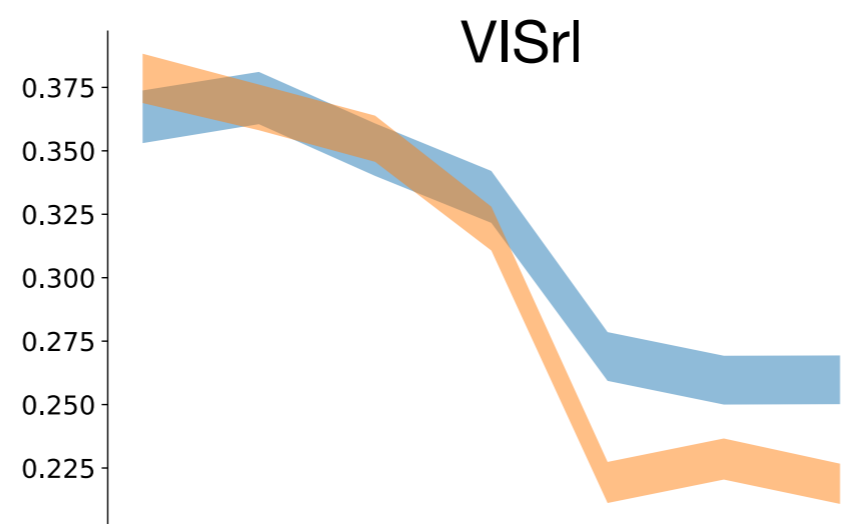
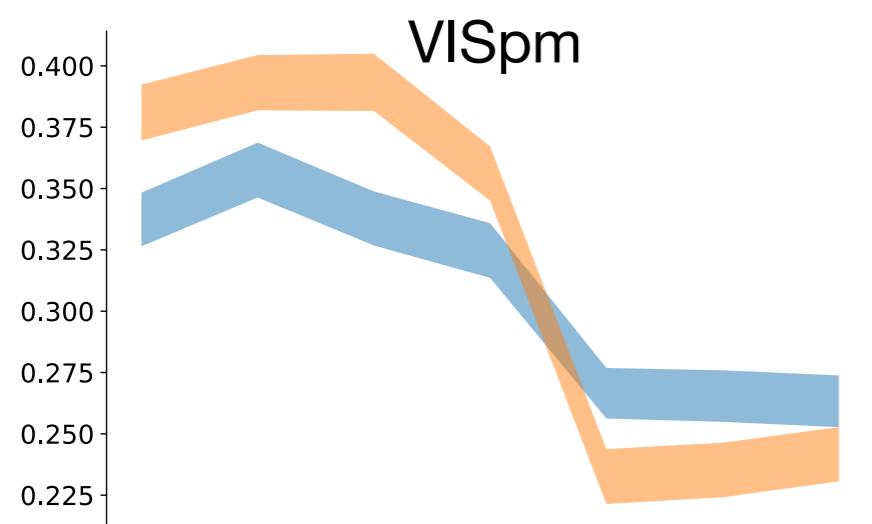
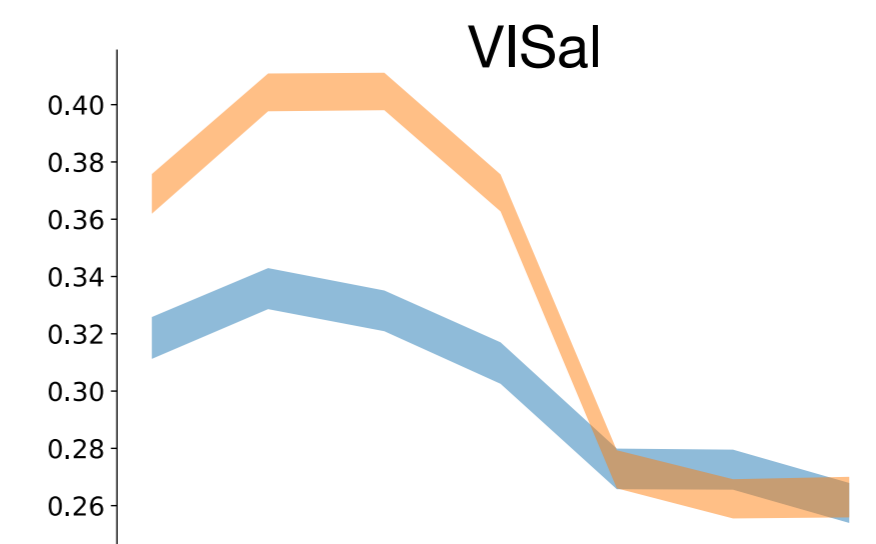
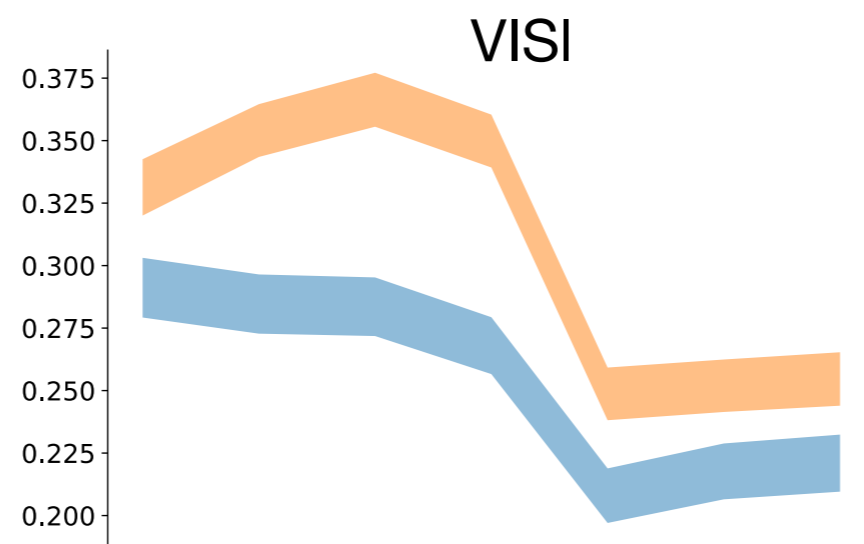
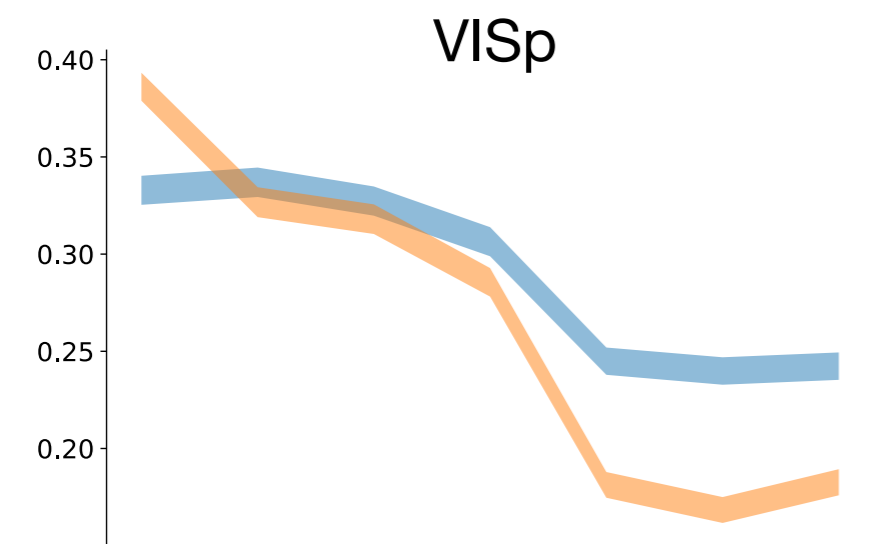
# Even shallower models?

Look at neural predictivity across model layer

Untrained AlexNet

Supervised AlexNet

Noise-Corrected Neural Predictivity (Pearson's R)



Shallow Middle Deep

Model Depth

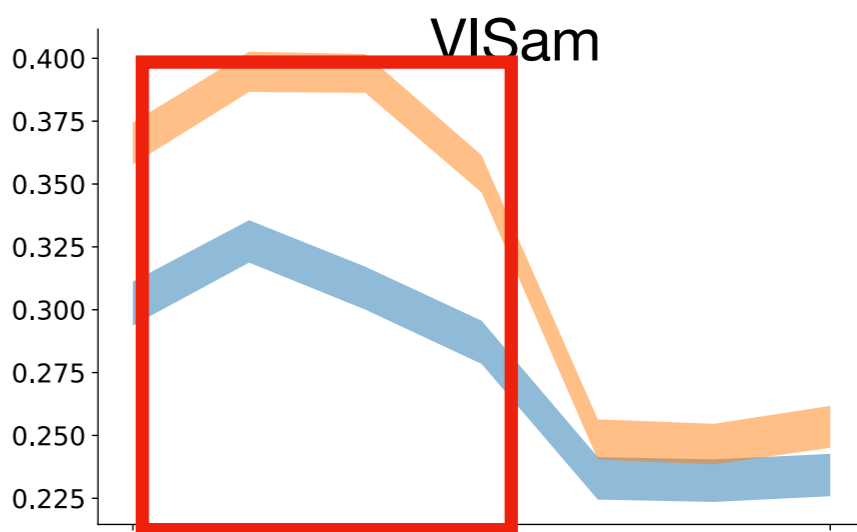
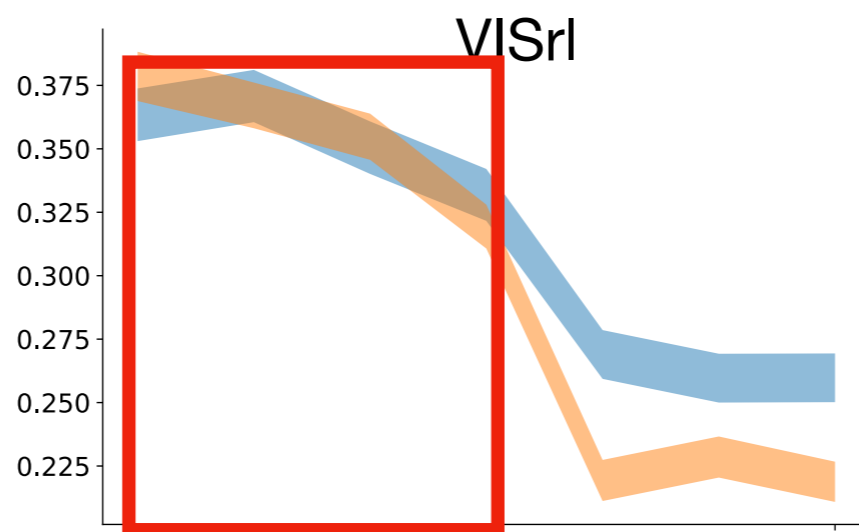
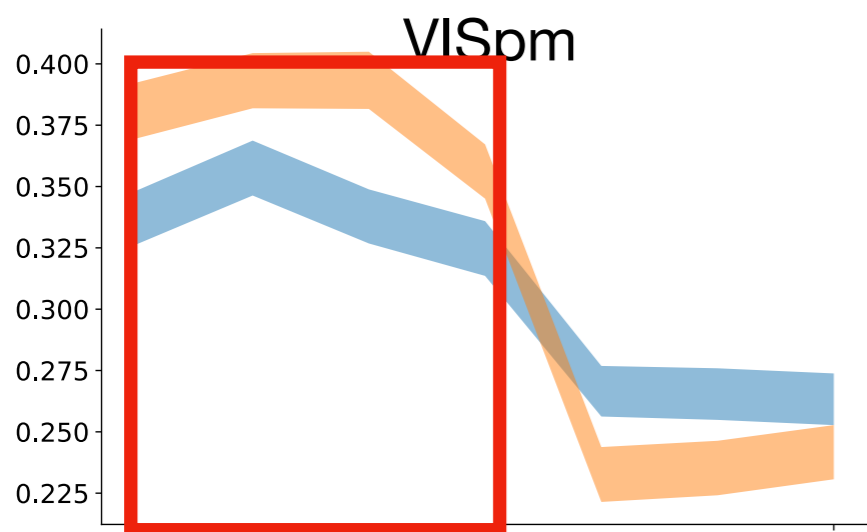
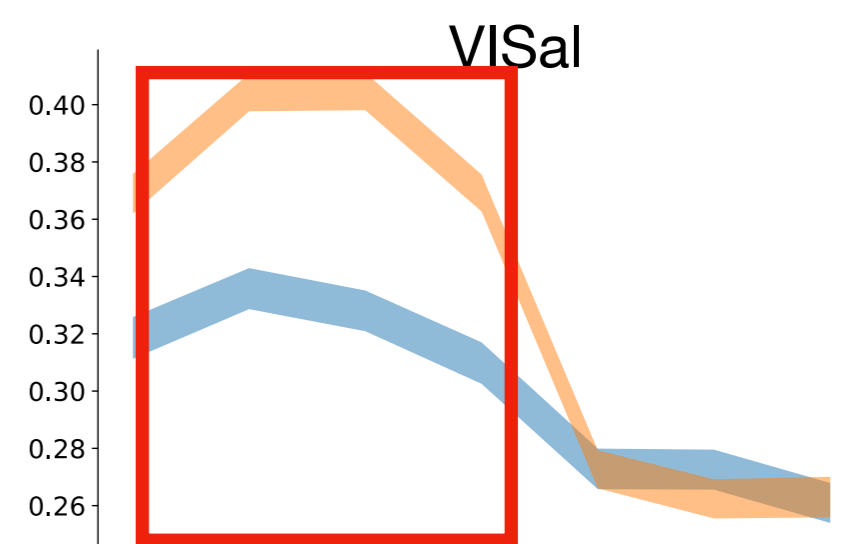
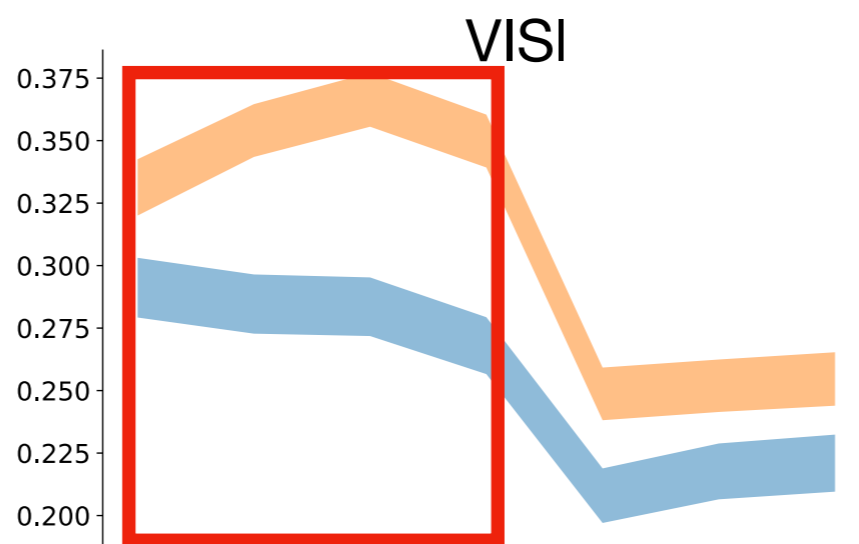
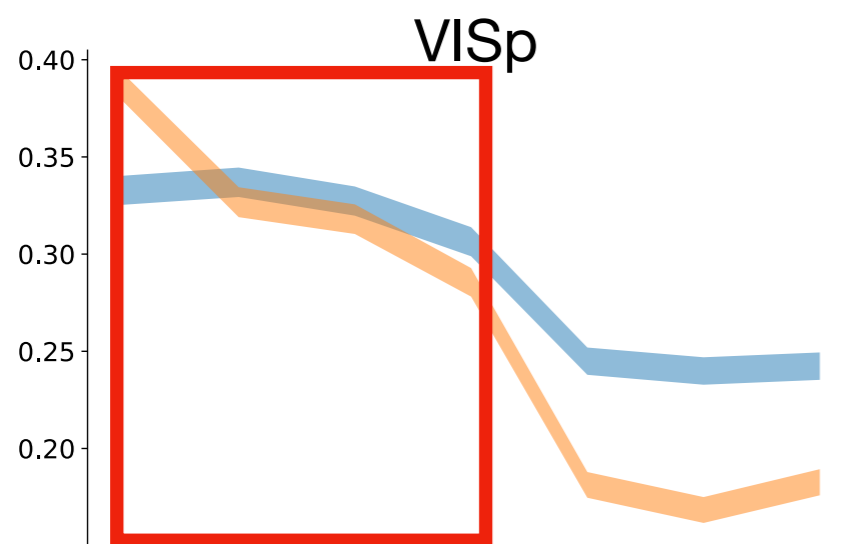
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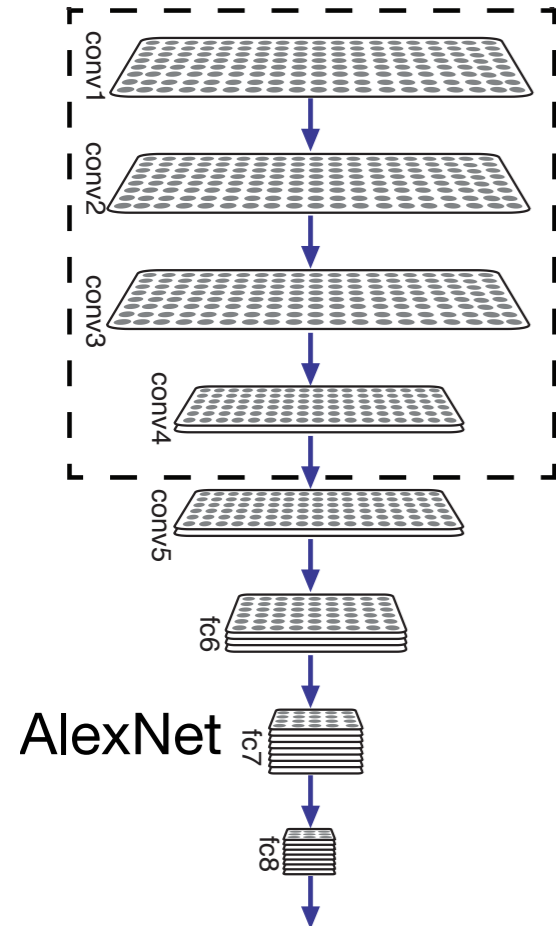
Noise-Corrected Neural Predictivity (Pearson's R)



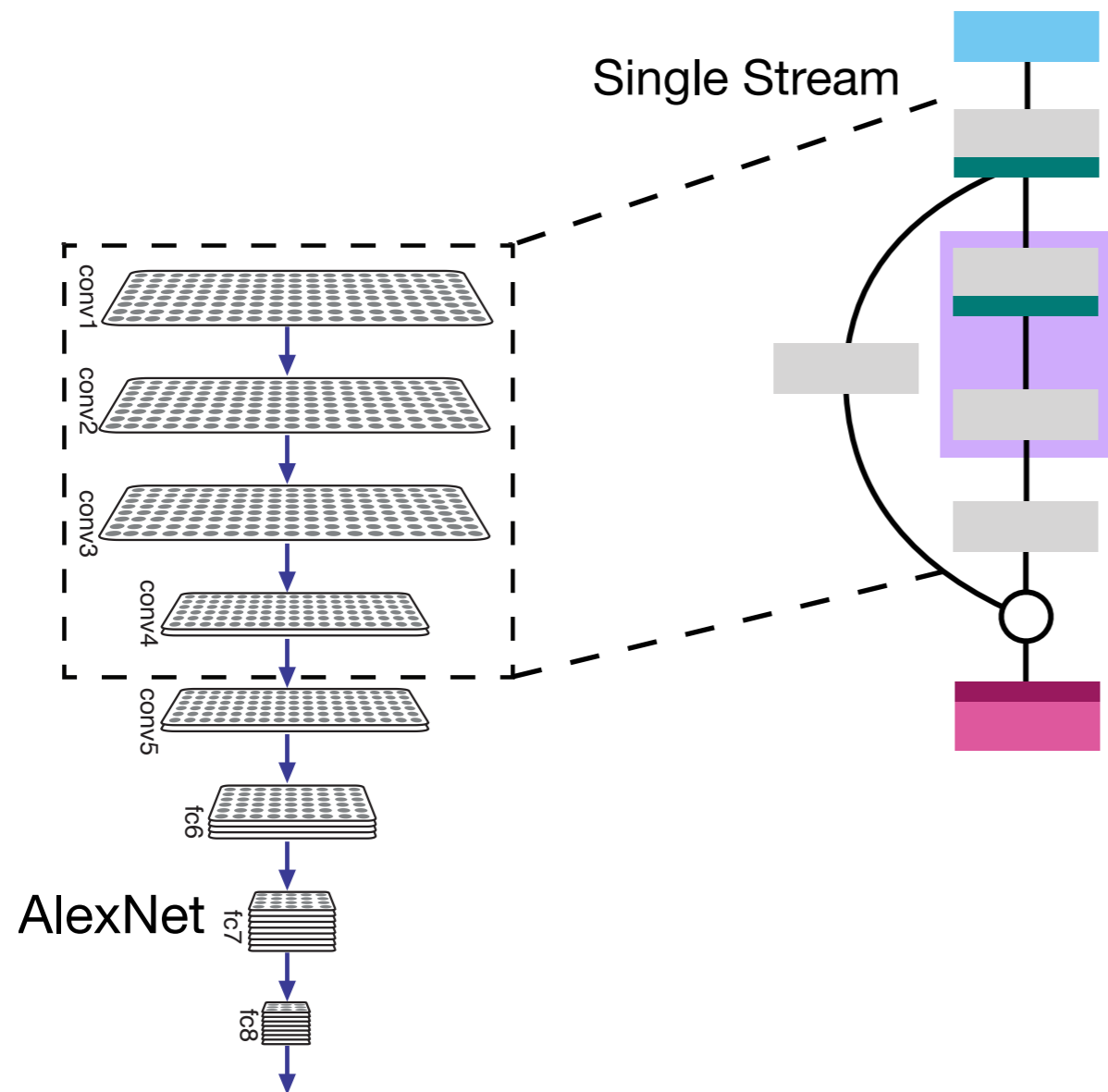
Shallow Middle Deep

Model Depth

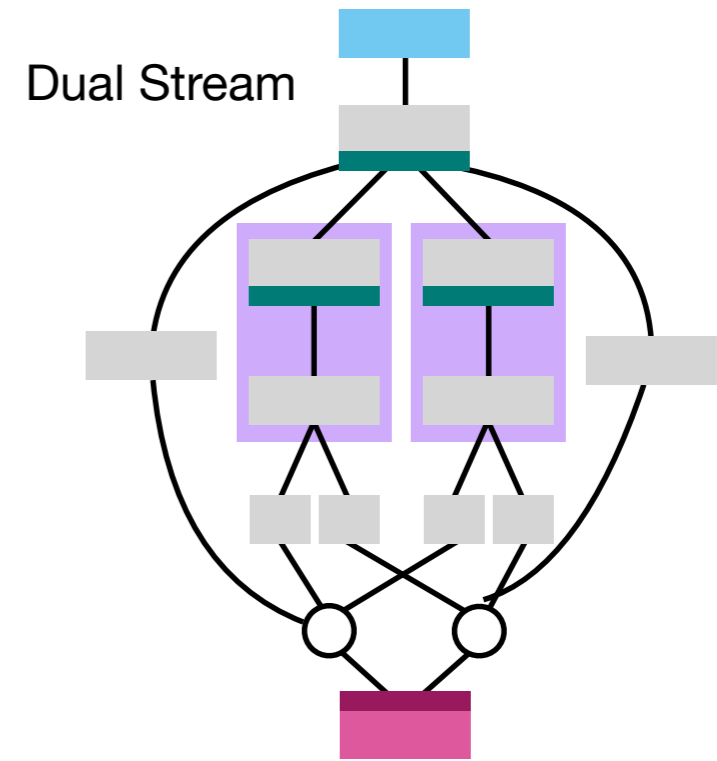
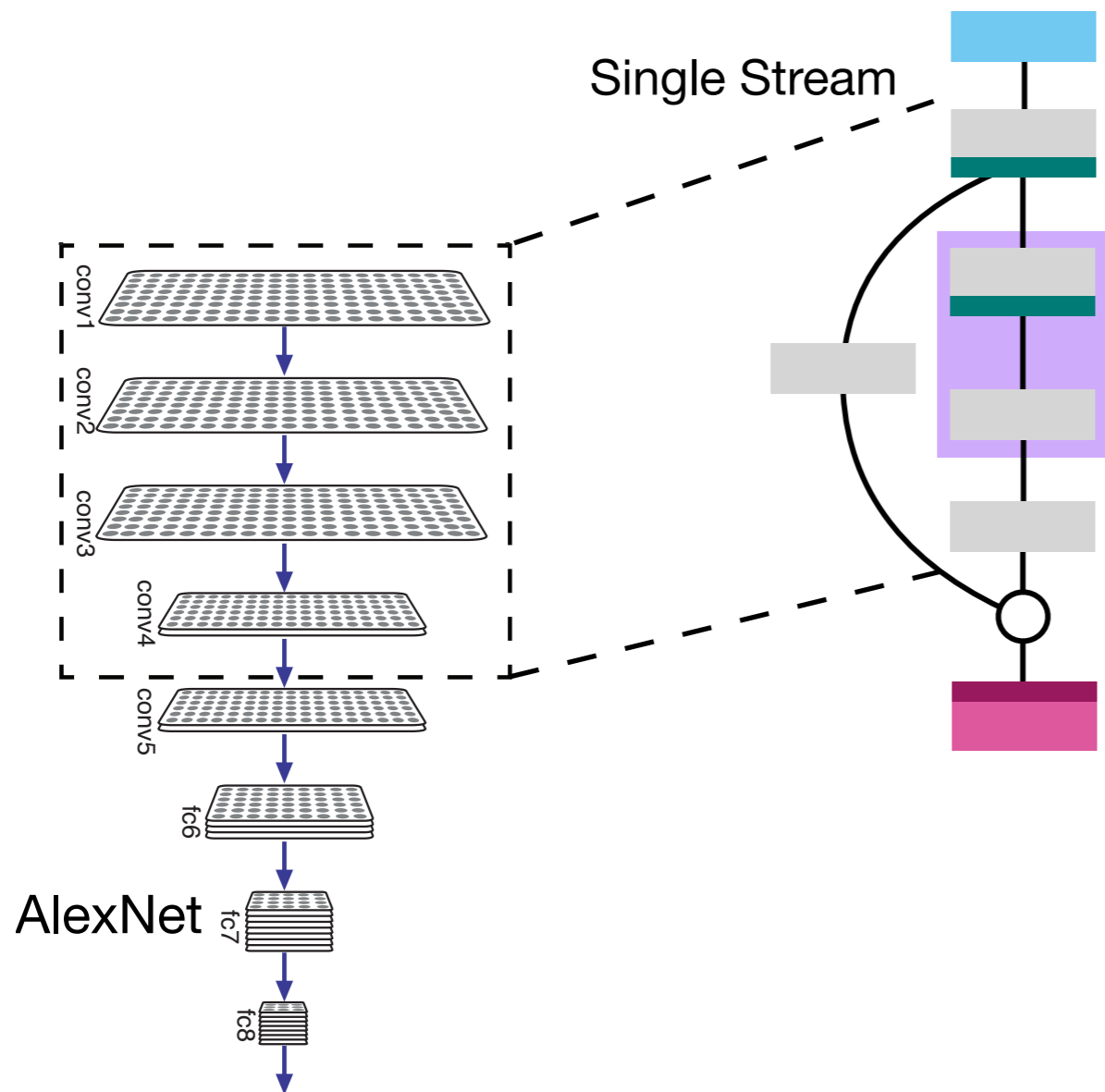
# Even shallower models?



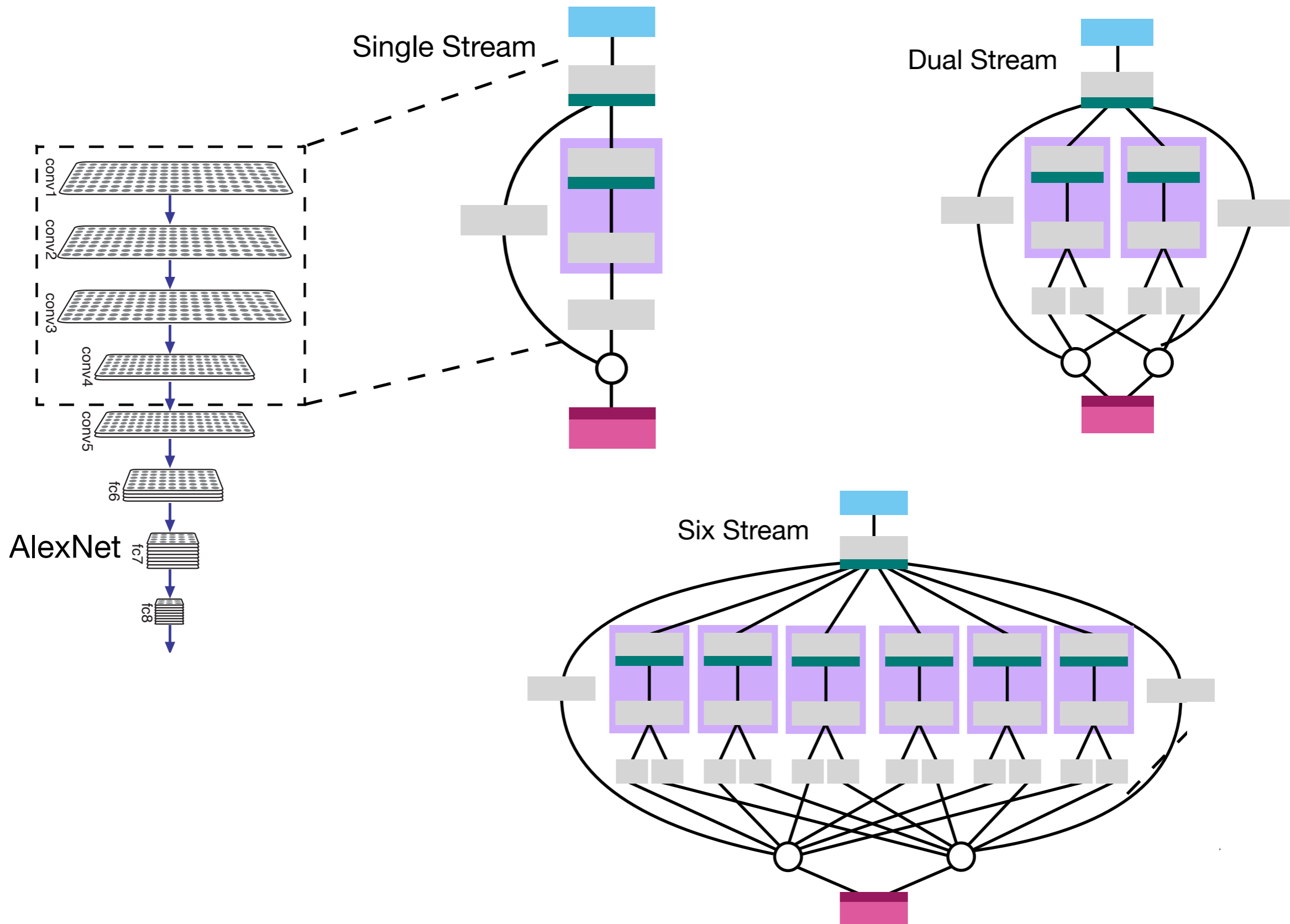
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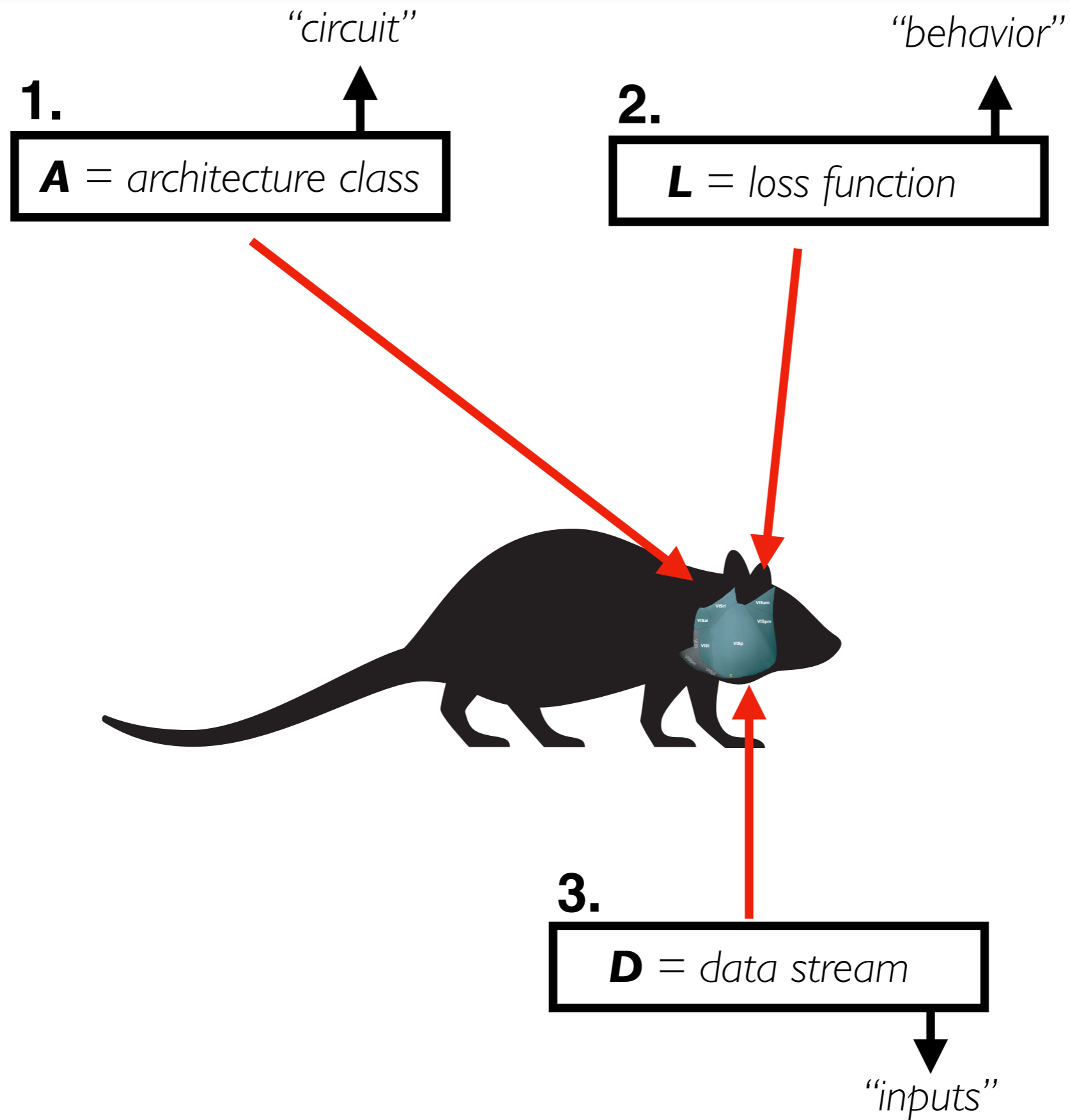


# Even shallower models?

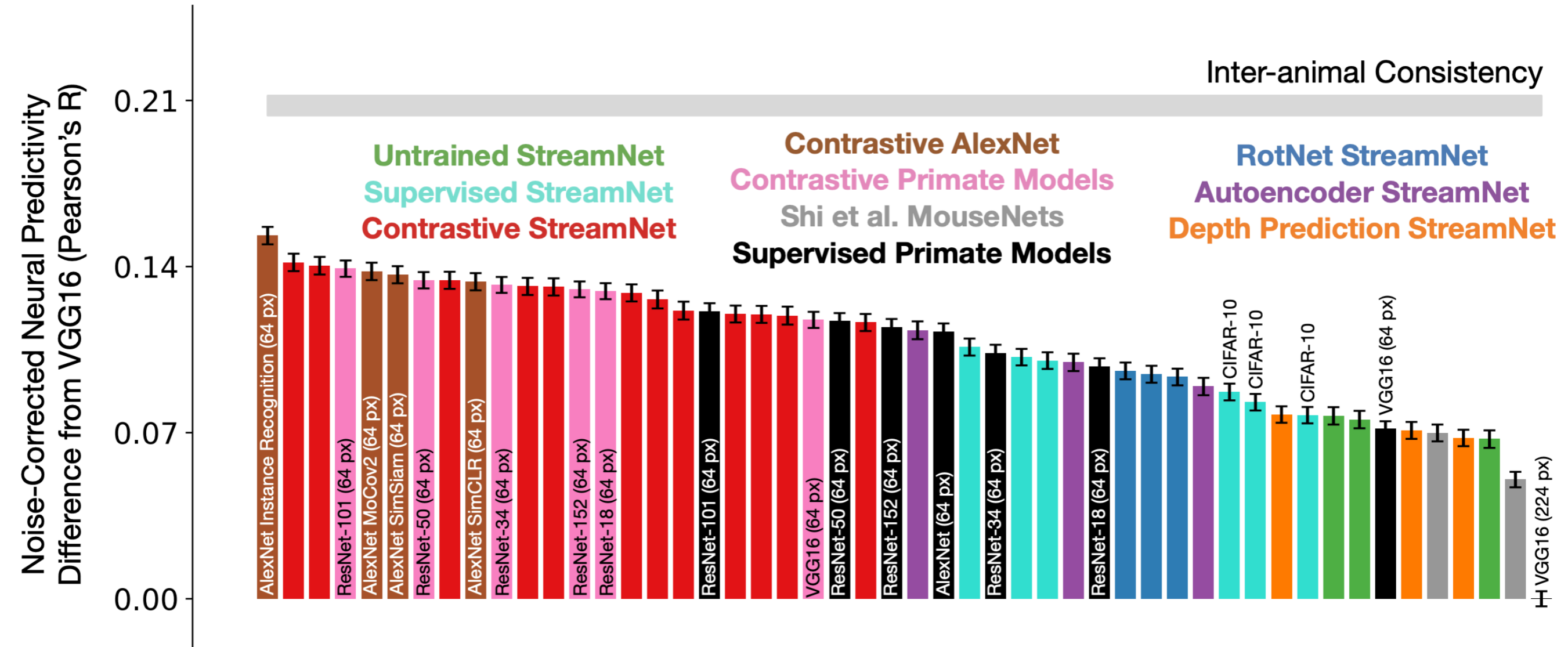




# Putting it all together: Circuit, Behavior, Input

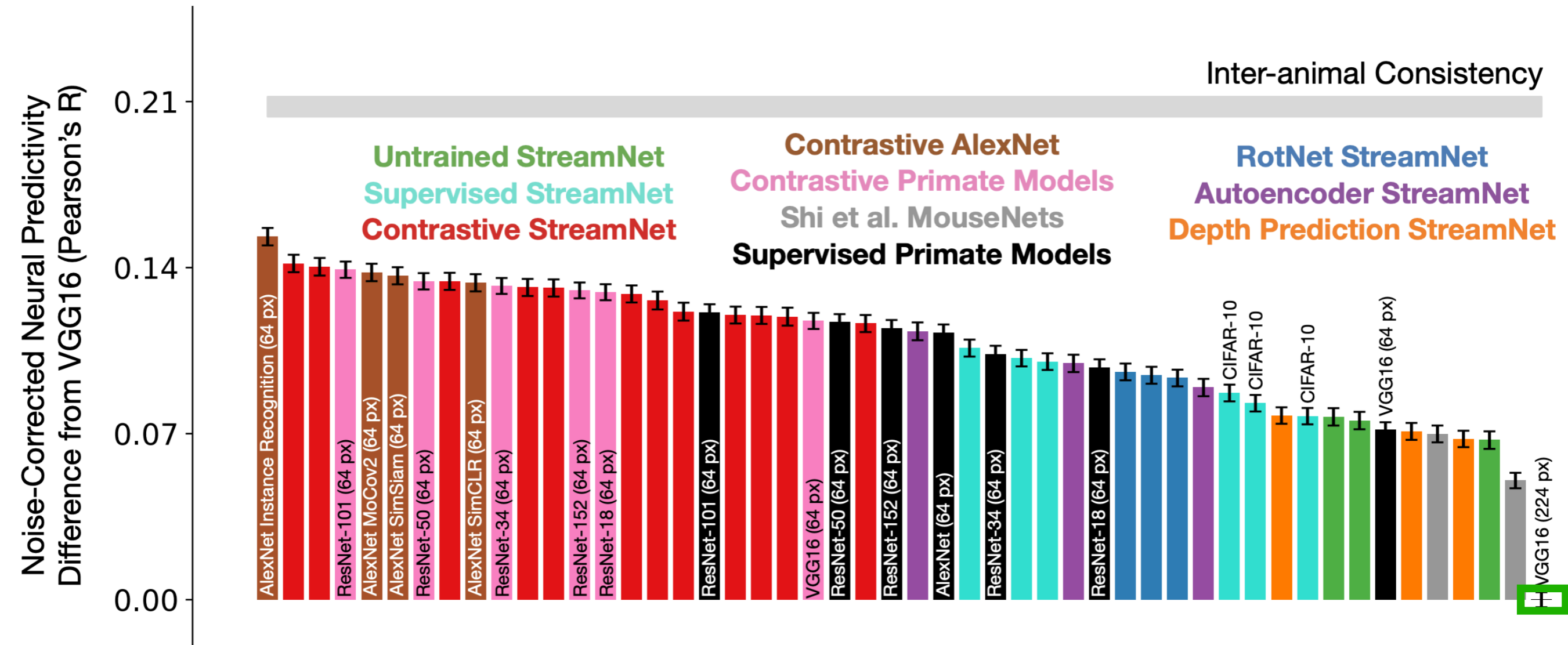


# Substantially improving neural response predictivity of models of mouse visual cortex

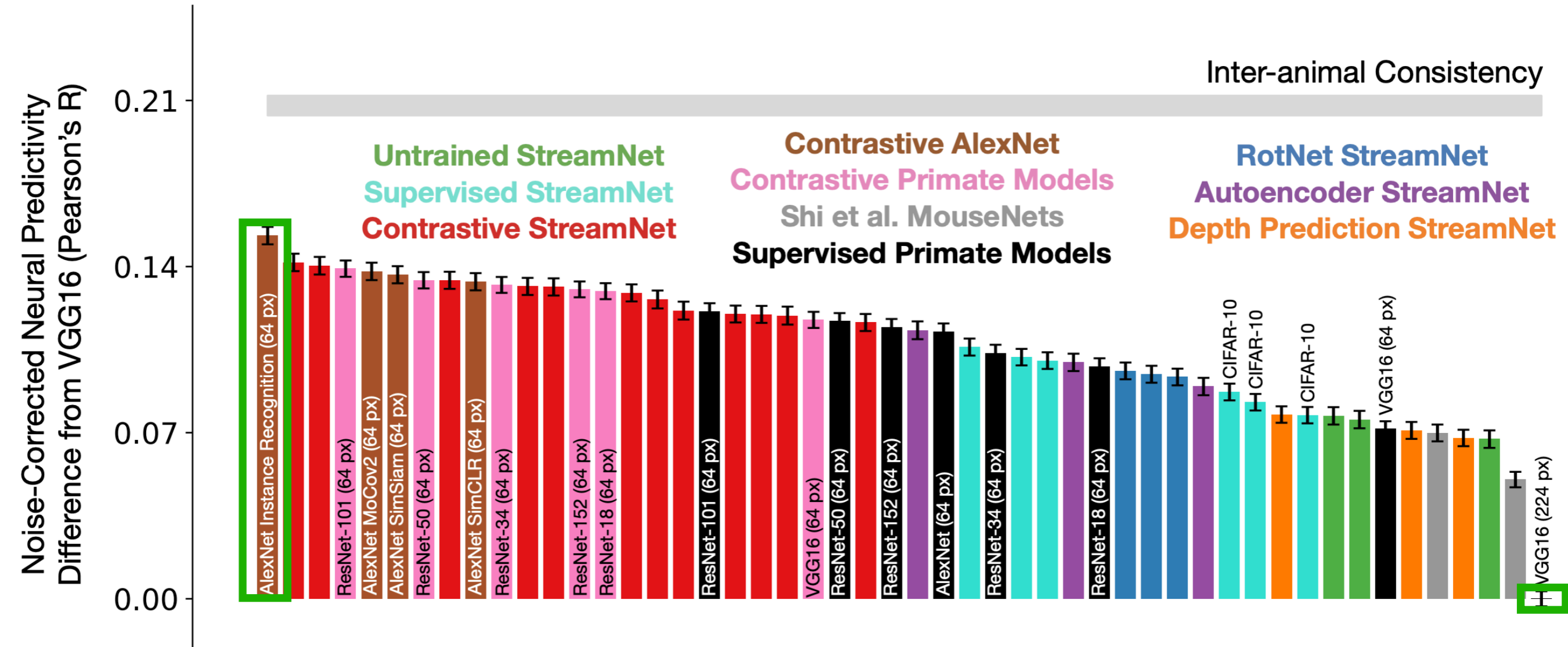


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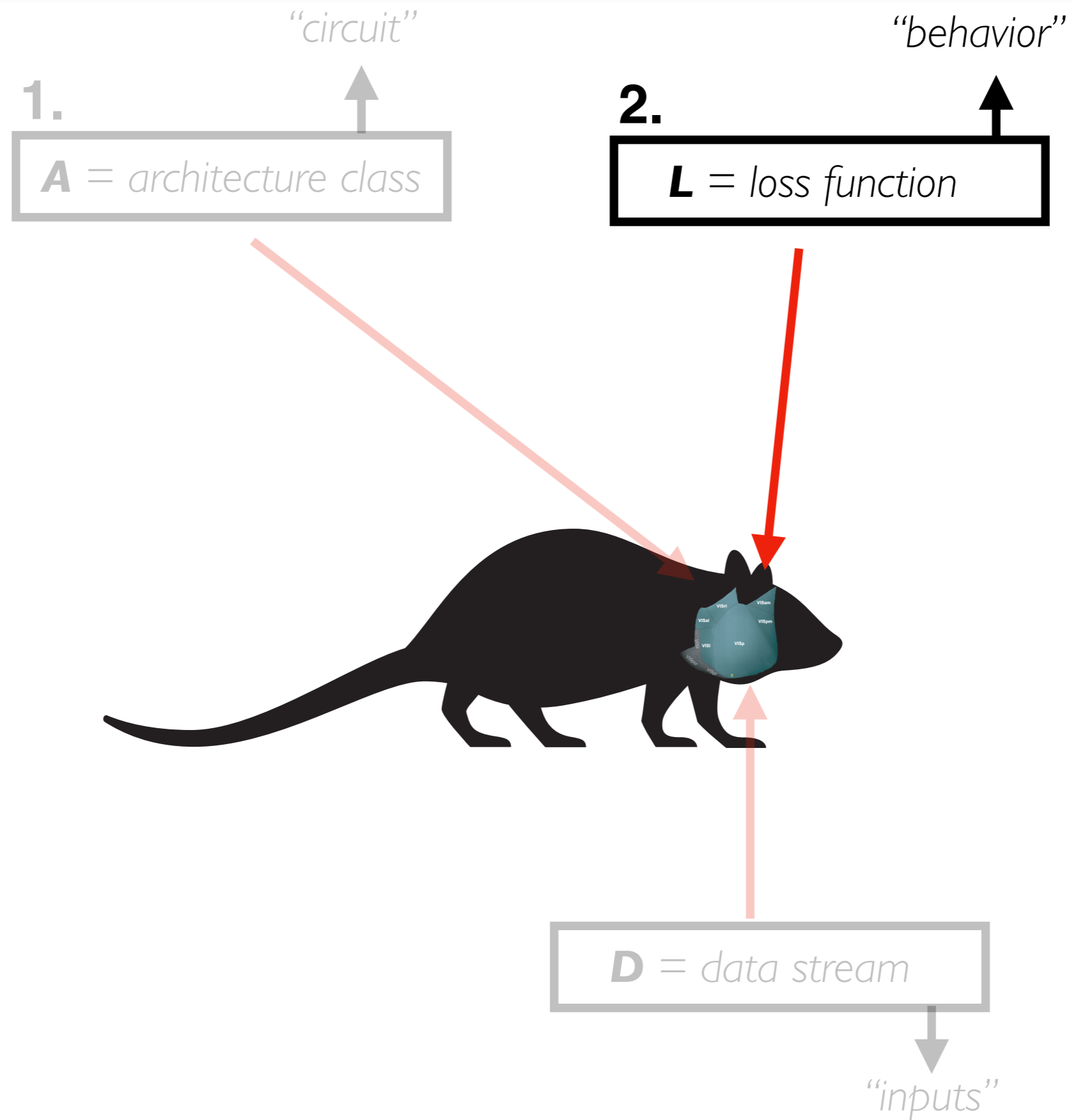
## Previous baseline (deep supervised primate model)



**Previous baseline (deep supervised primate model)**  
**Shallow low resolution unsupervised model**

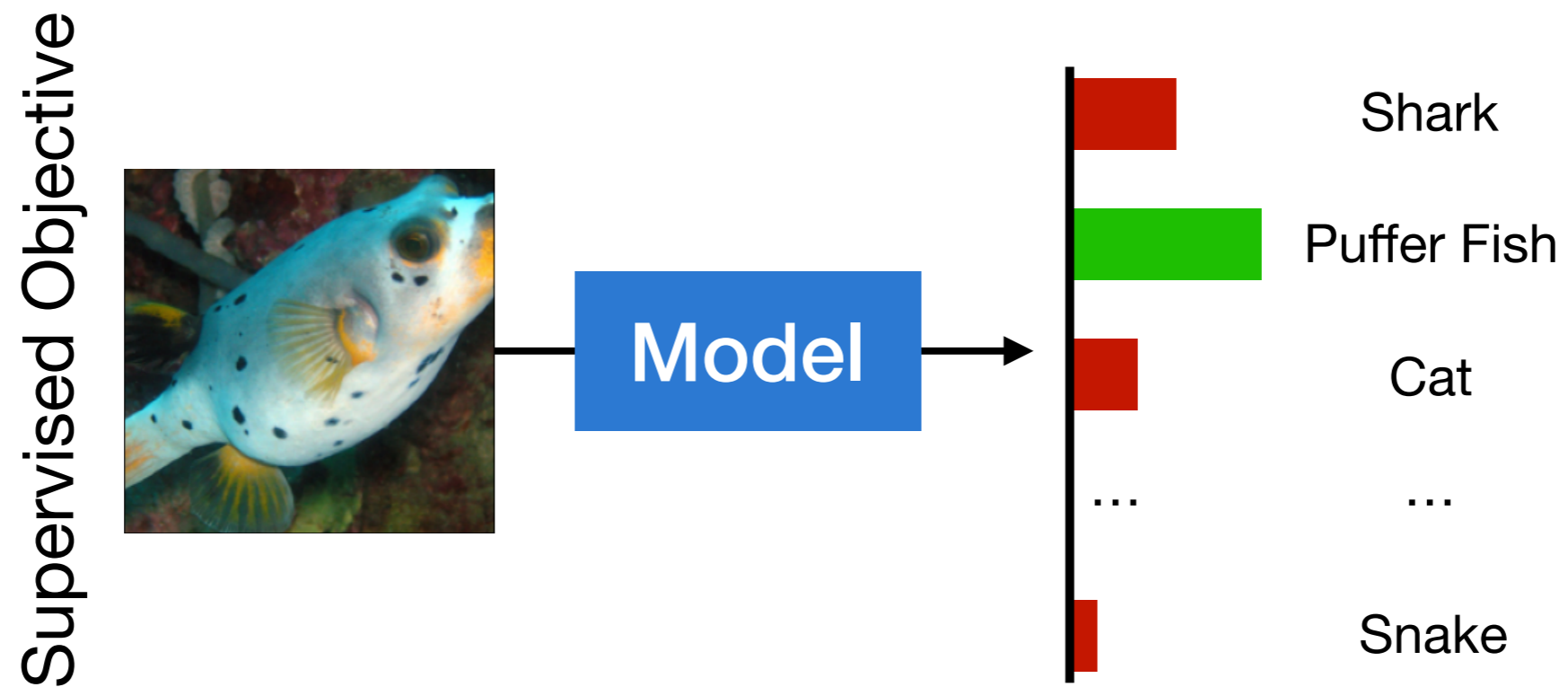


# Distilling Constraints: Behavioral Goals



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**Typical setting: supervision with (1000) category labels**



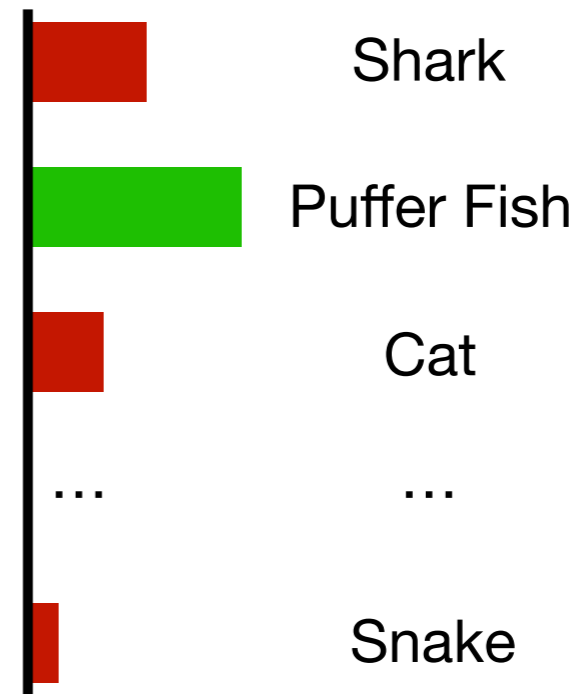
# Distilling Constraints: Behavioral Goals

**Typical setting: supervision with (1000) category labels  
...but is very “unnatural” for mice!**

Supervised Objective



Model



# Distilling Constraints: Behavioral Goals

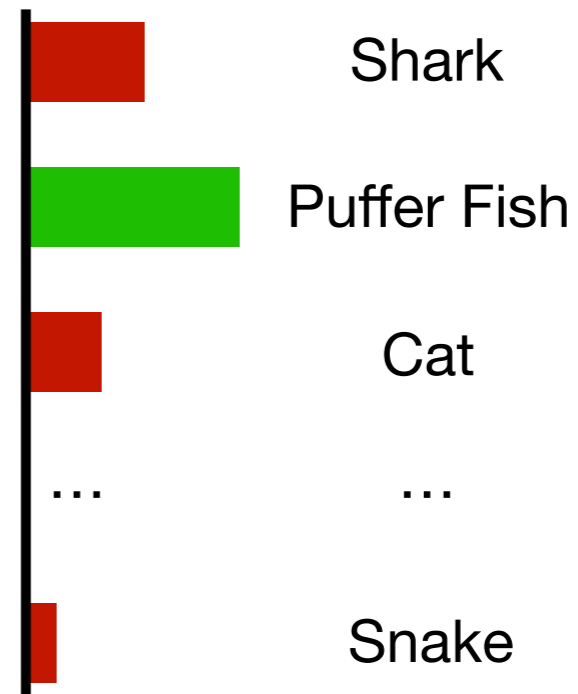
**Typical setting: supervision with (1000) category labels  
...but is very “unnatural” for mice!**

**Both the type and number of categories is unrealistic for mice**

Supervised Objective



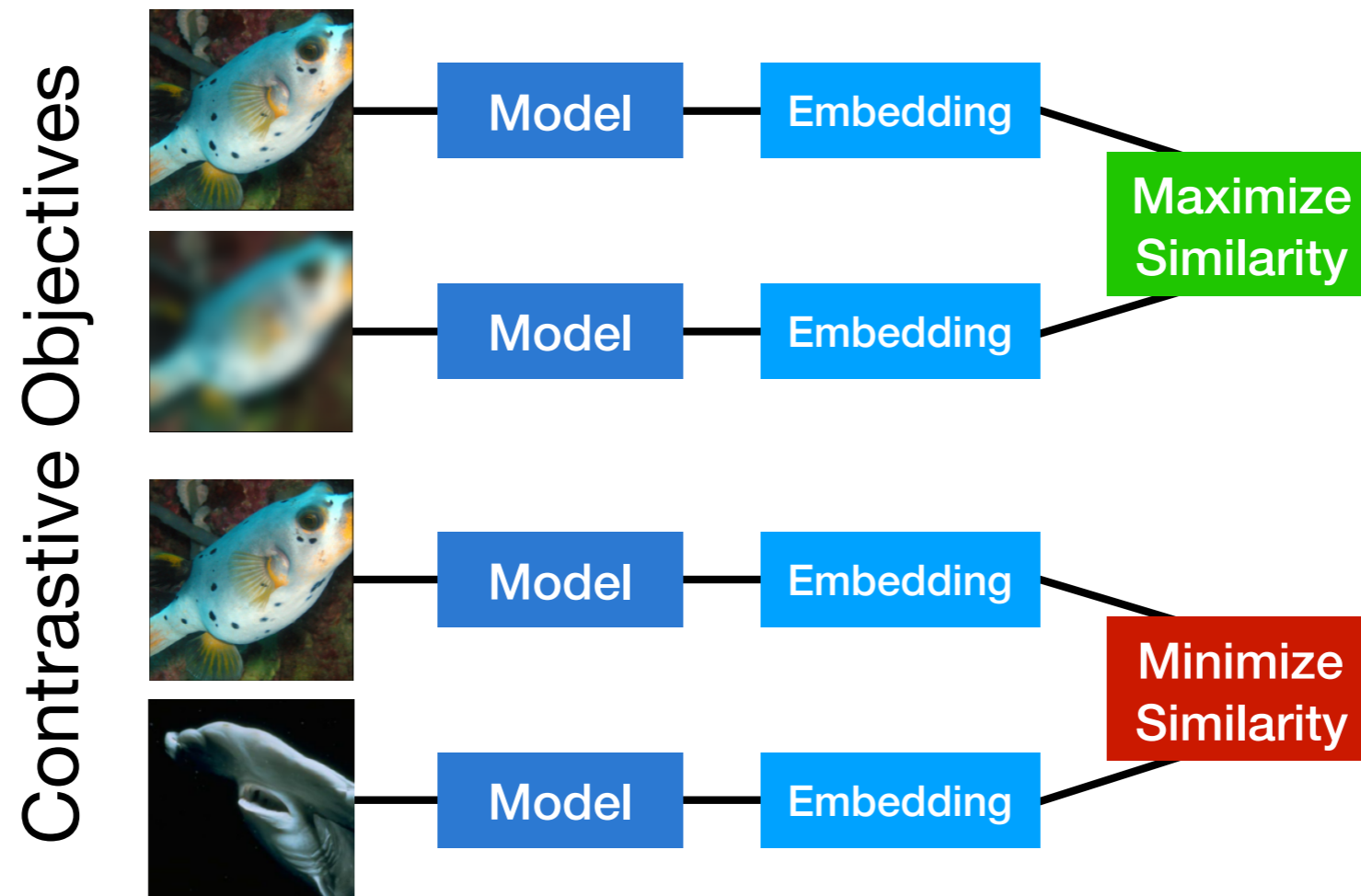
Model



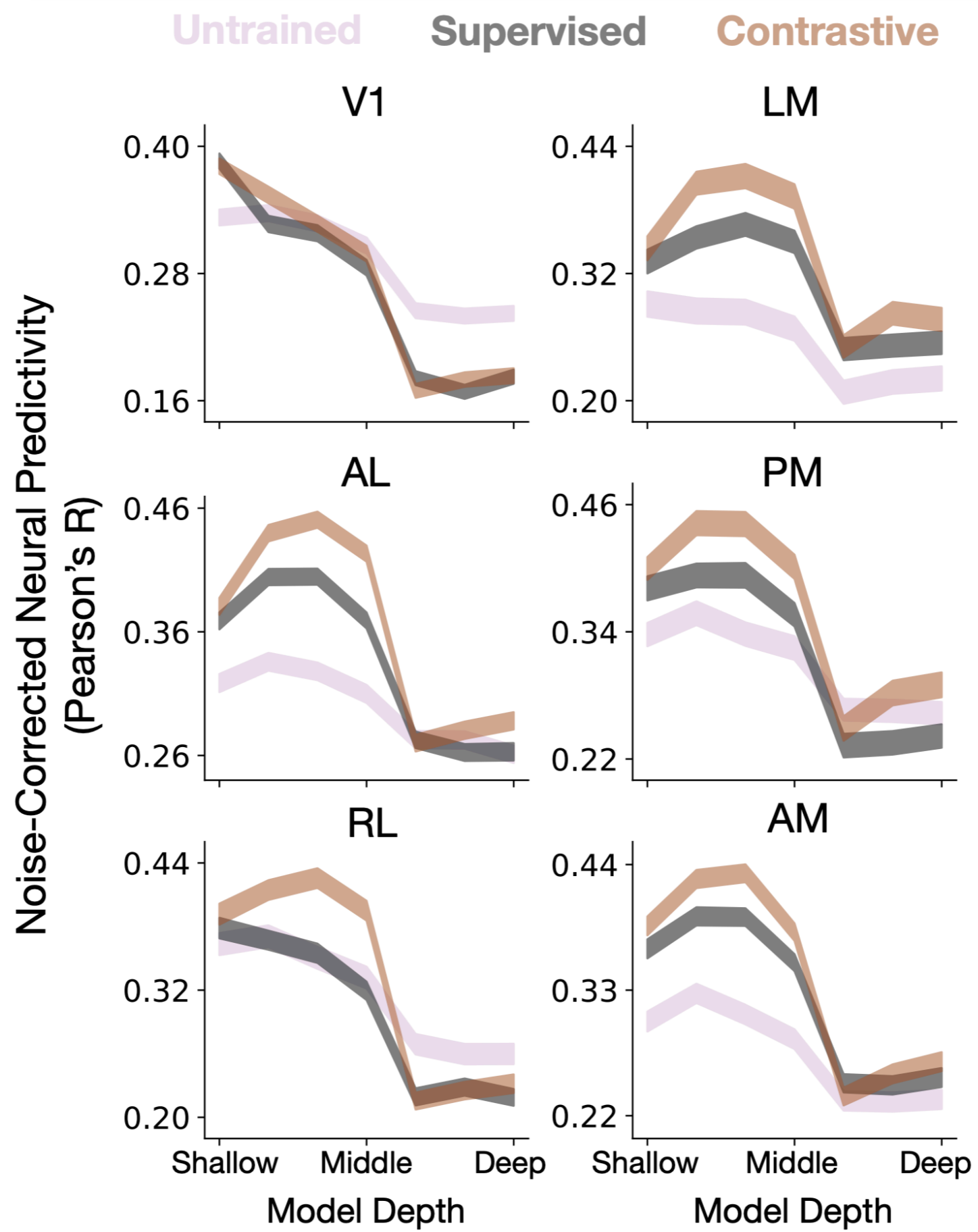


# Distilling Constraints: Behavioral Goals

Consider unsupervised objectives, most notably  
“contrastive” objectives

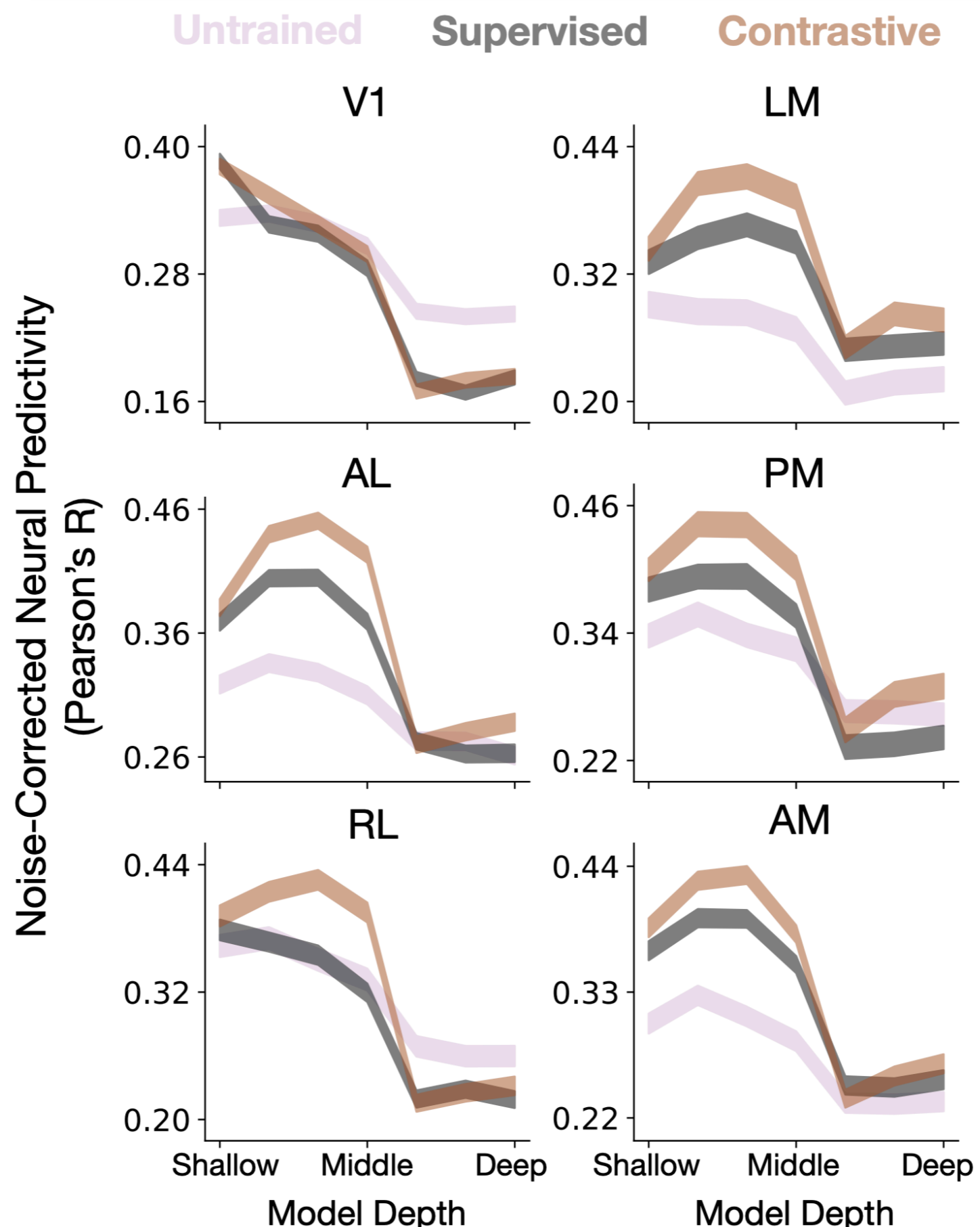


# Distilling Constraints: Behavioral Goals

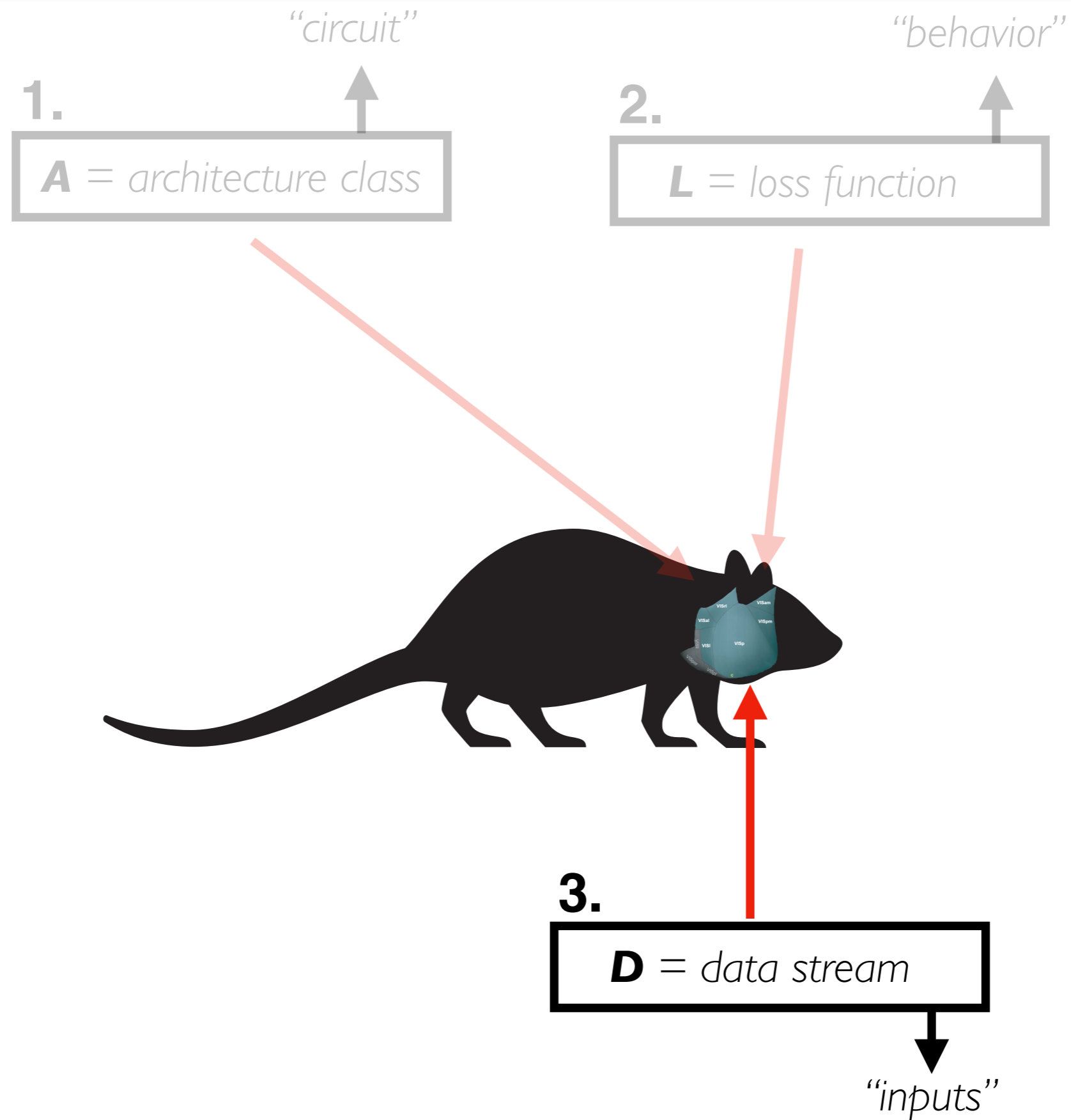


# Distilling Constraints: Behavioral Goals

Using an unsupervised, contrastive objective function improves neural predictivity (architecture & data stream fixed)

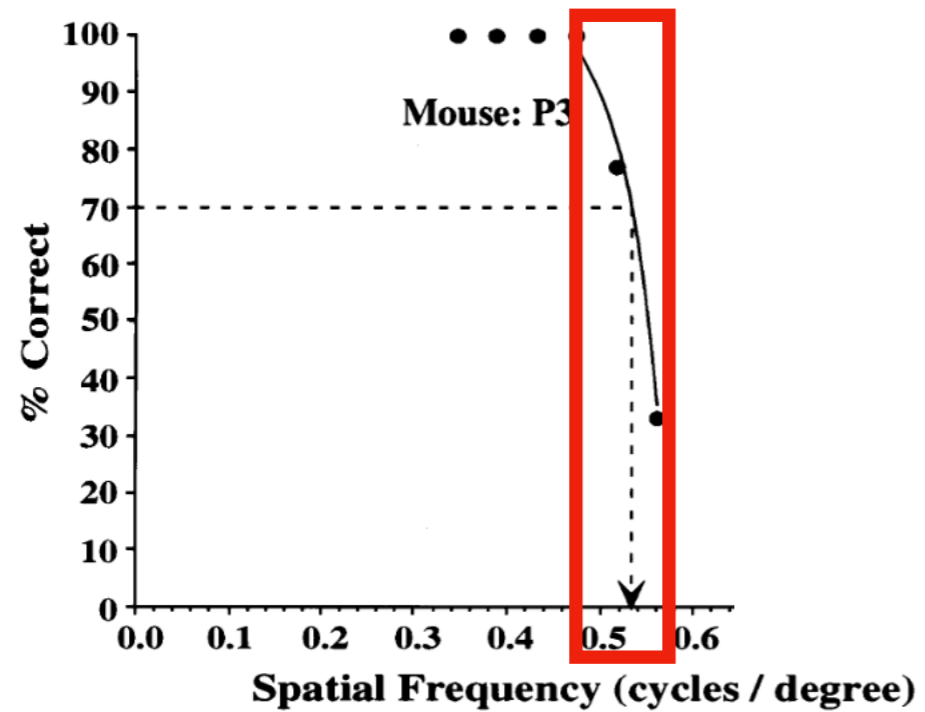


# Distilling Constraints: Inputs

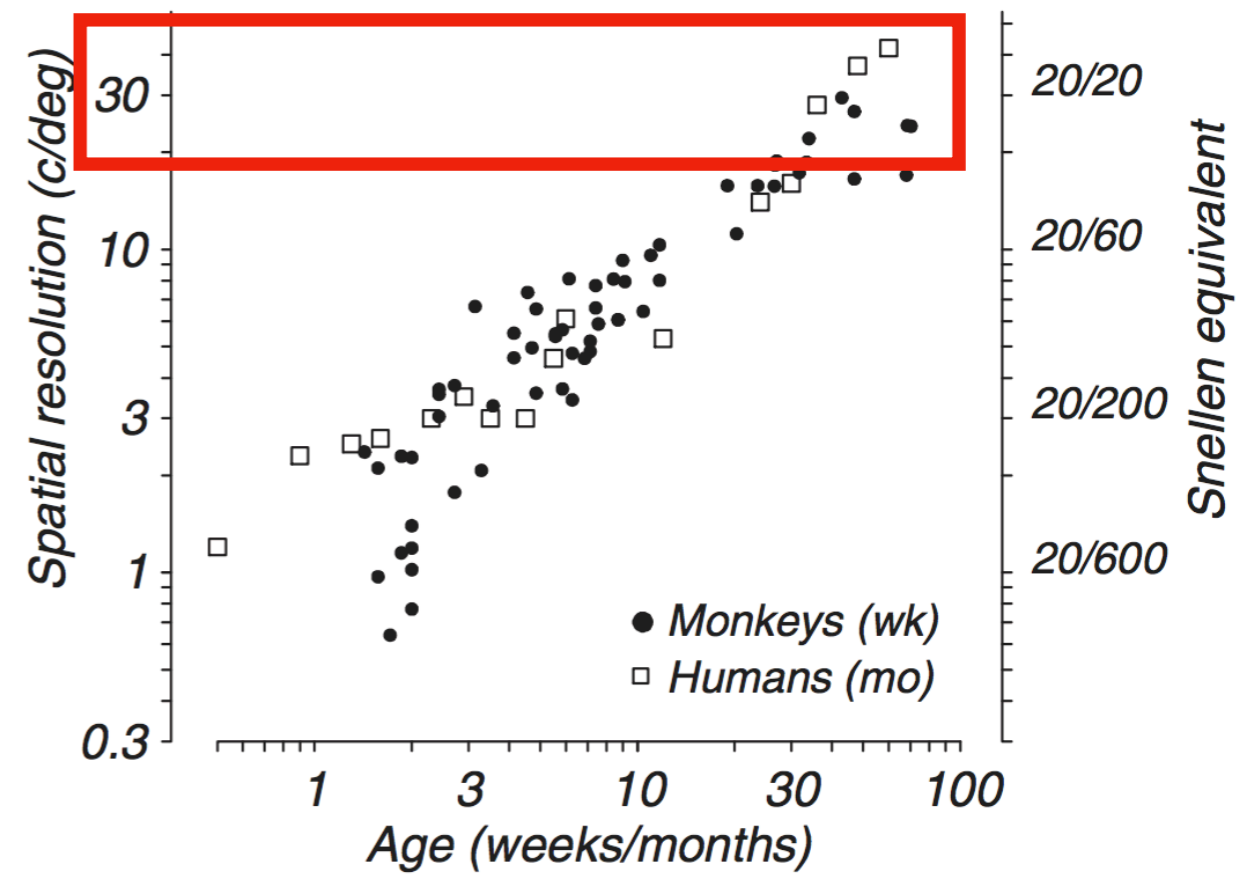


# Distilling Constraints: Inputs

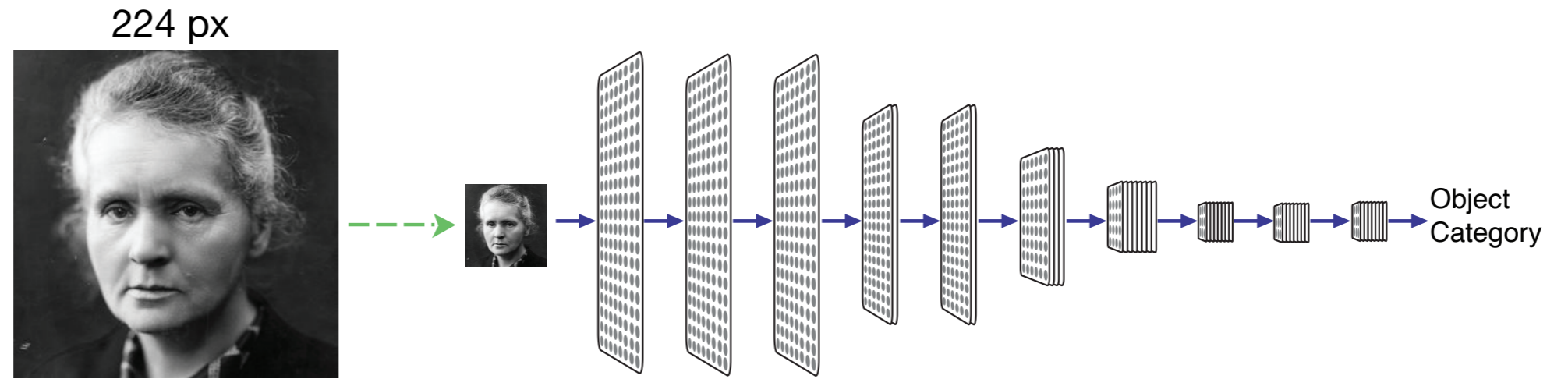
## Mice



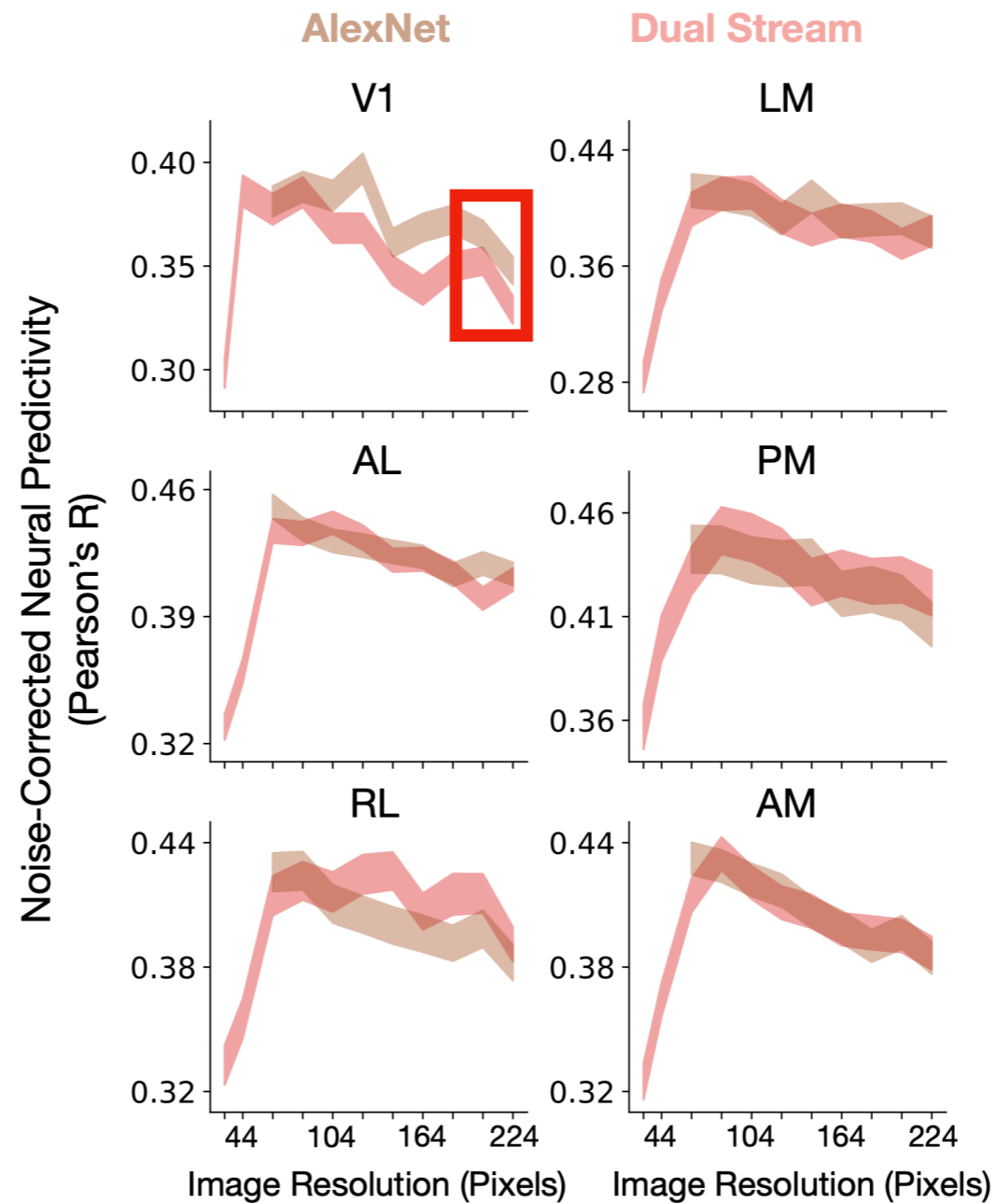
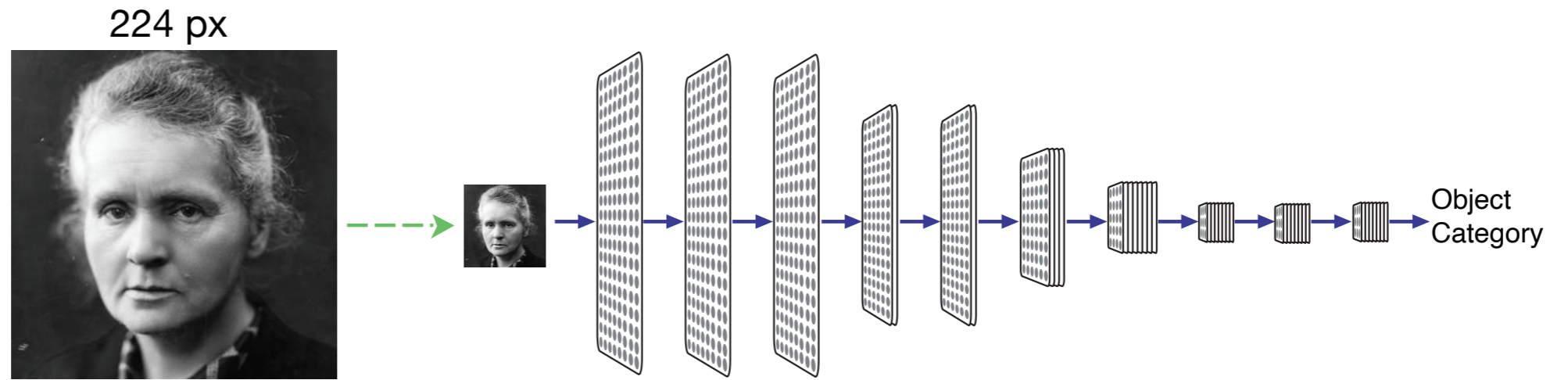
## Primates



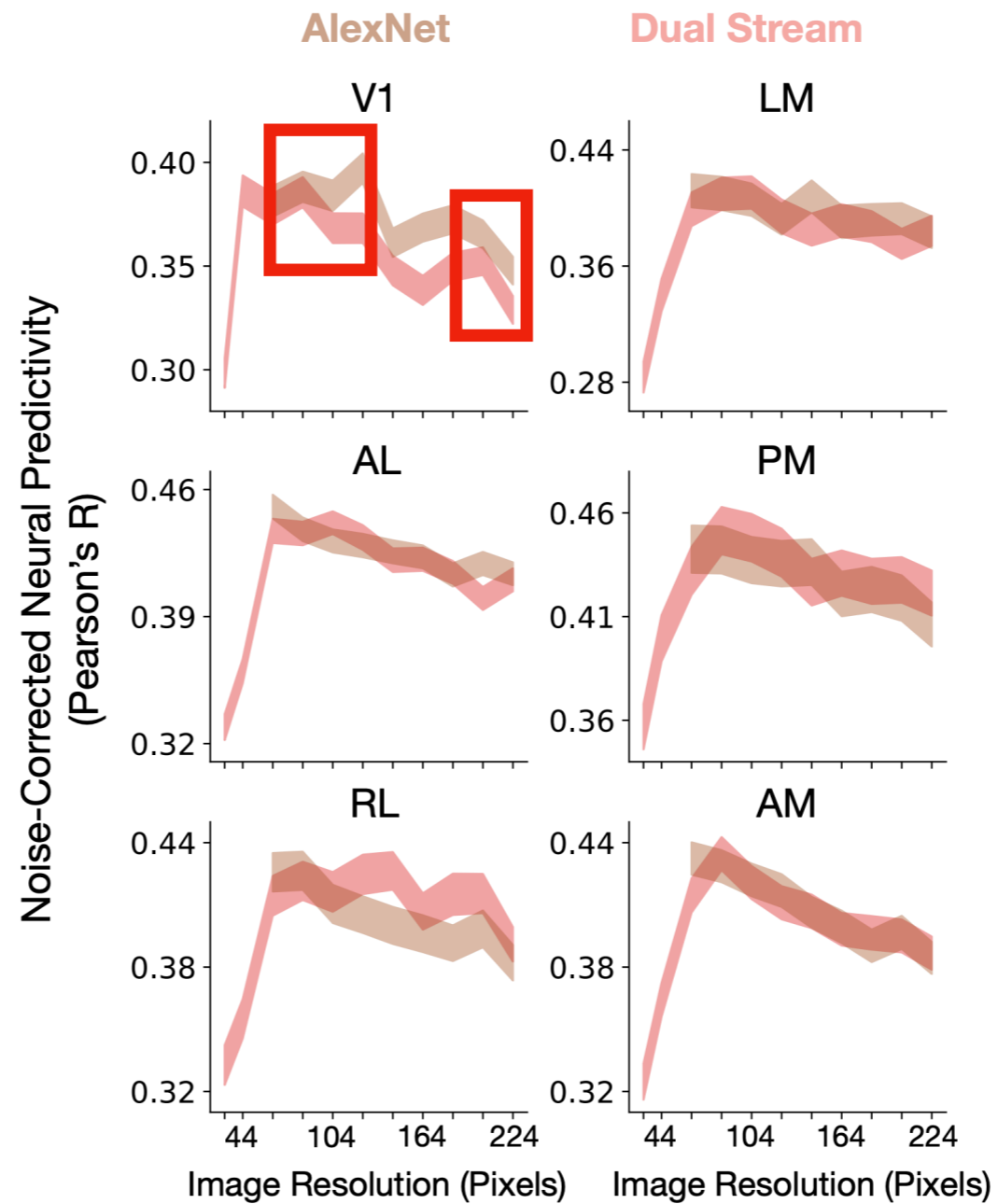
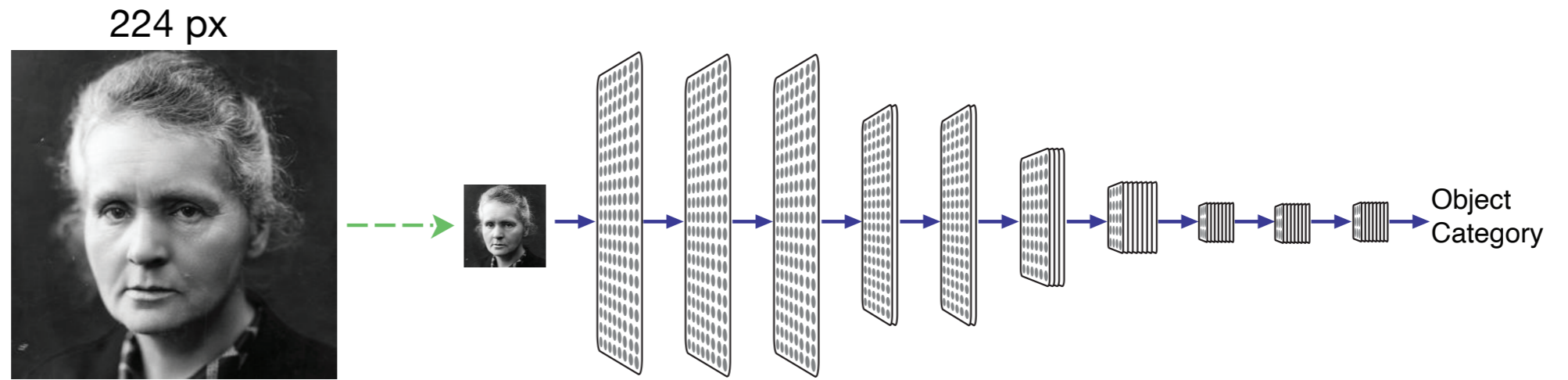
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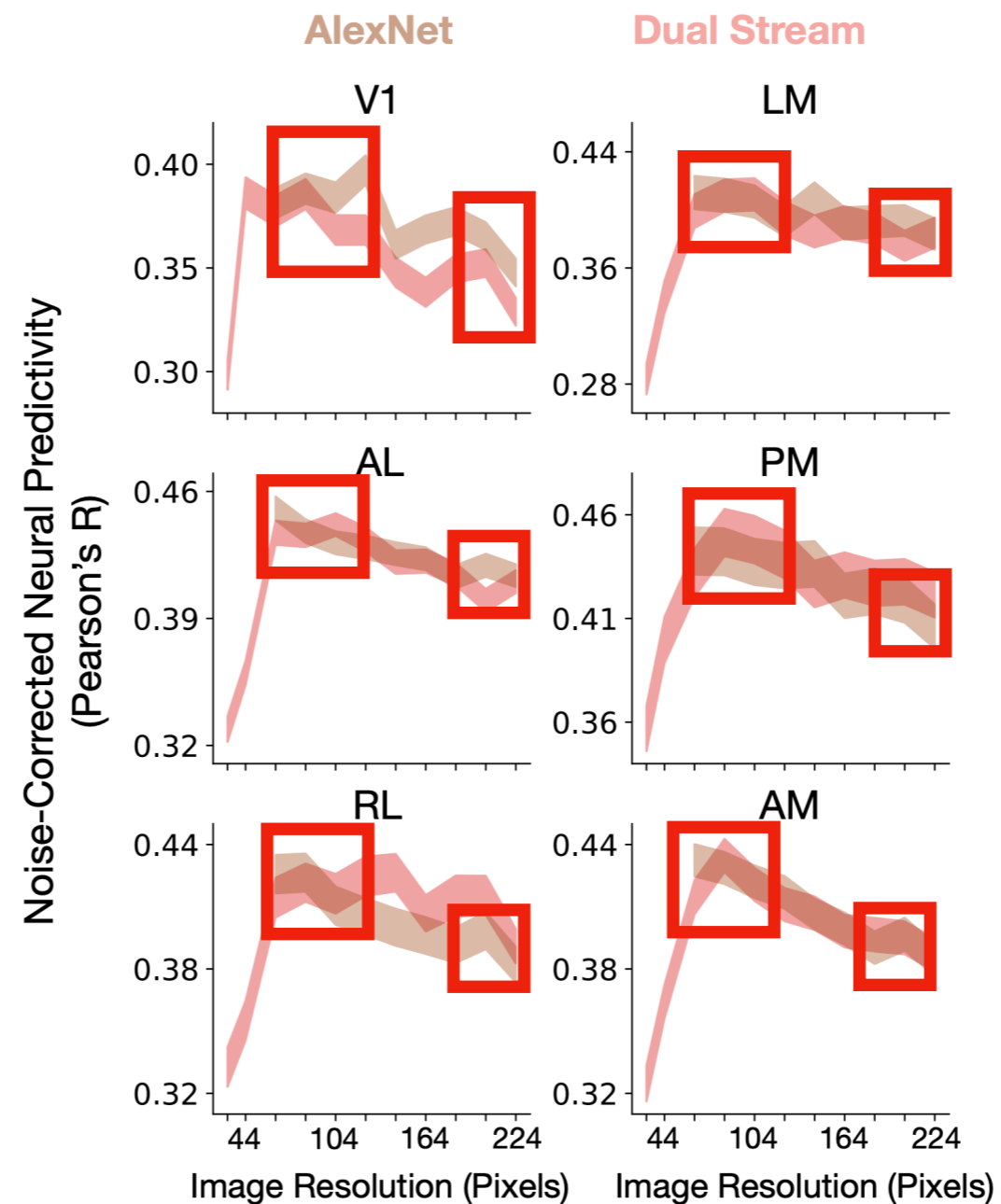
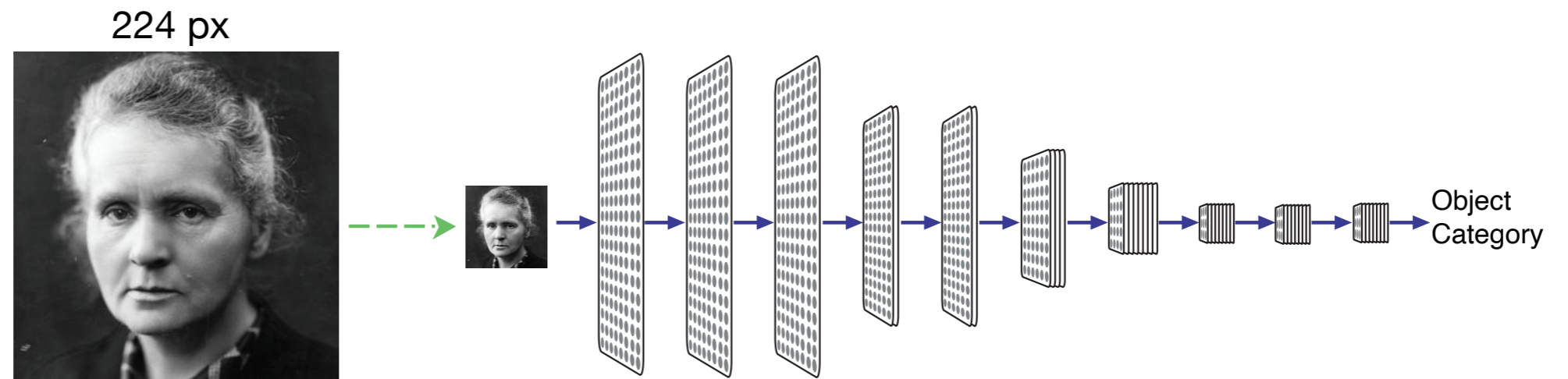


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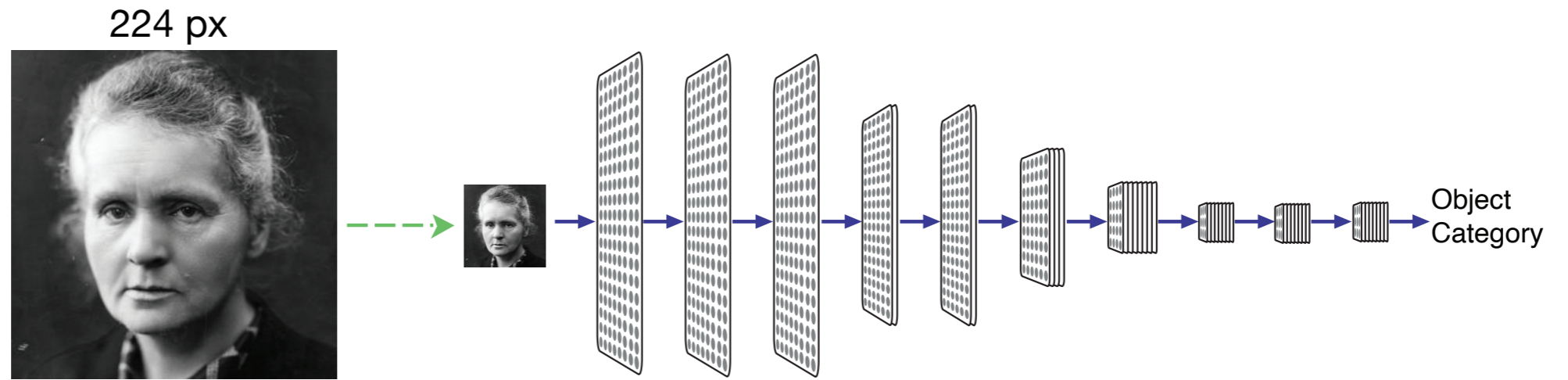




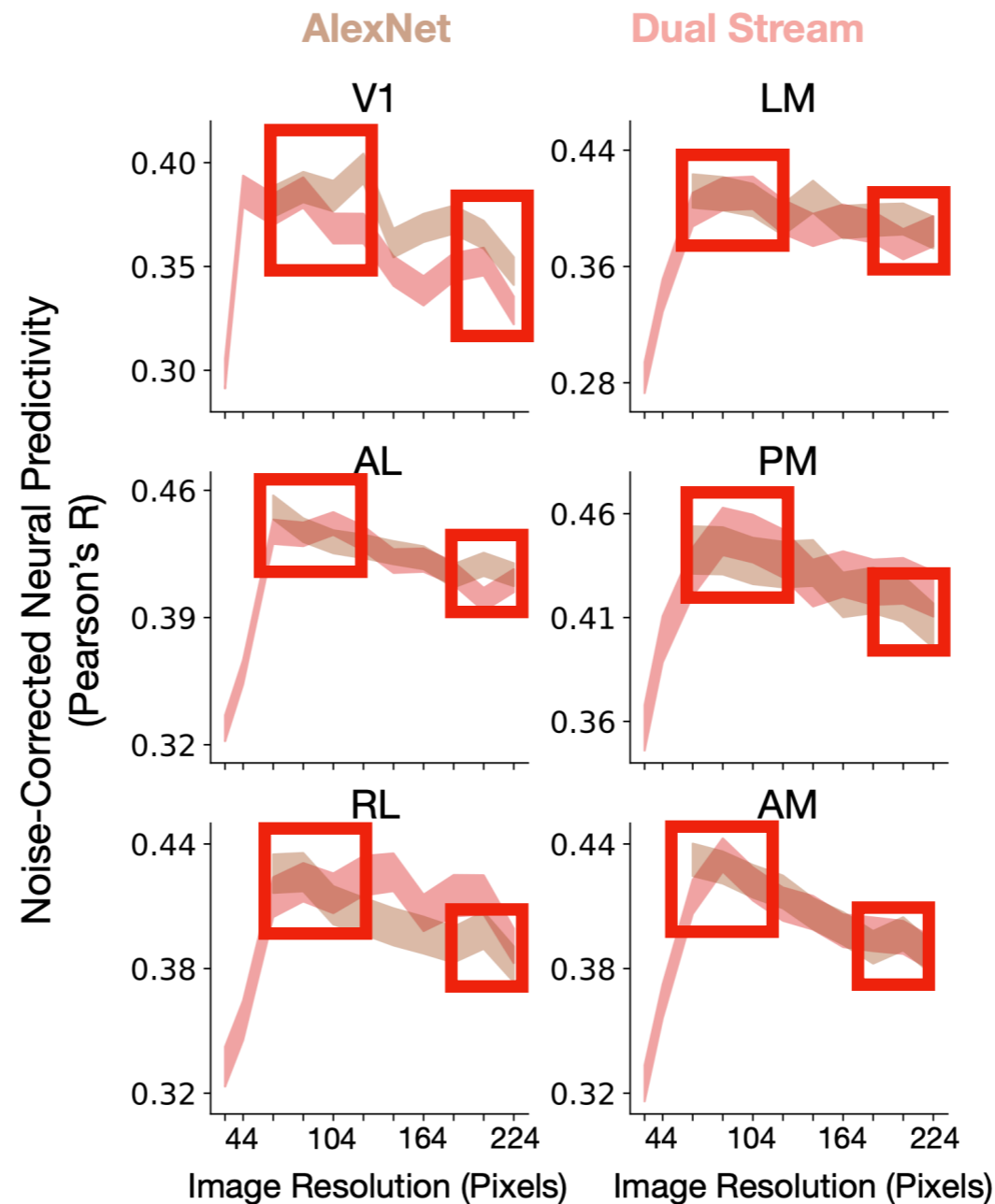
# Distilling Constraints: Inputs



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Reducing image resolution during training improves neural predictivity across visual areas

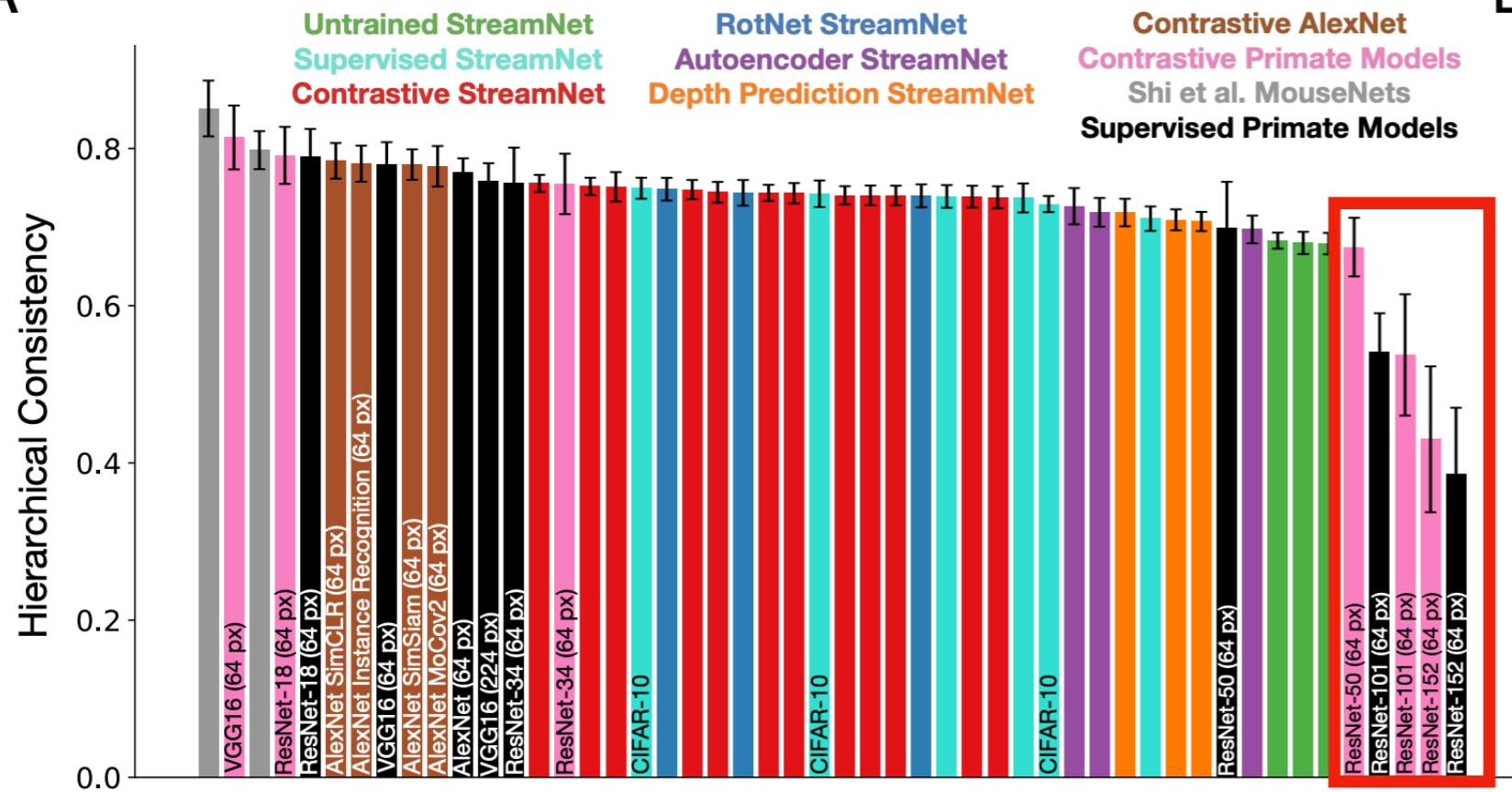




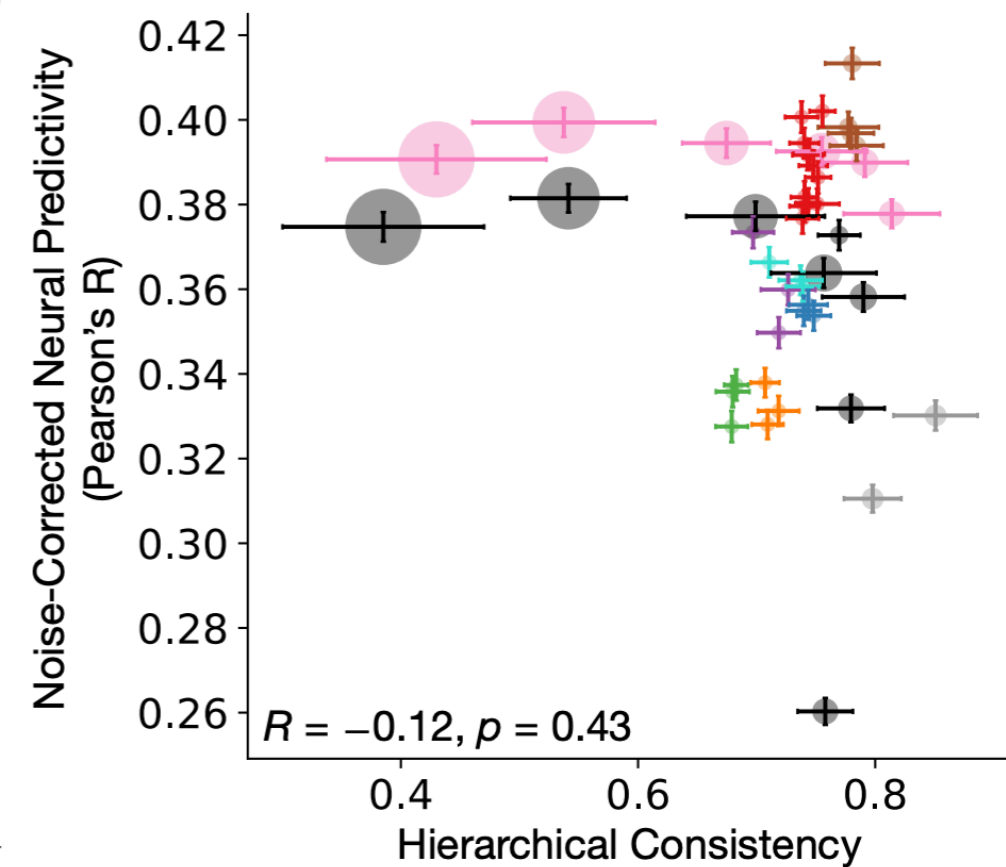
# Quantifying hierarchical consistency of models with functional hierarchy of mouse visual cortex

**Very deep models do not match this metric well (supervised or unsupervised)**

A



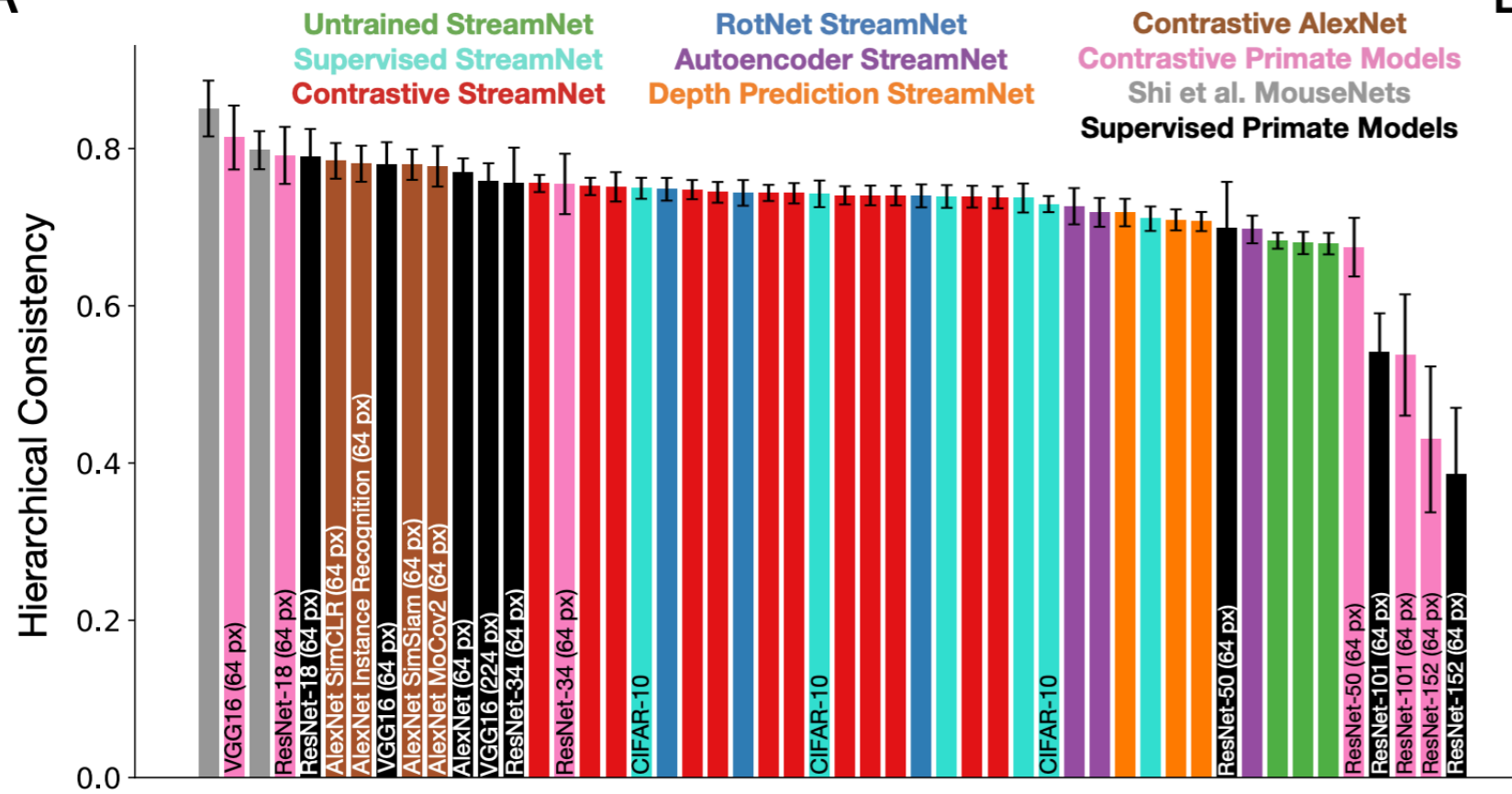
B



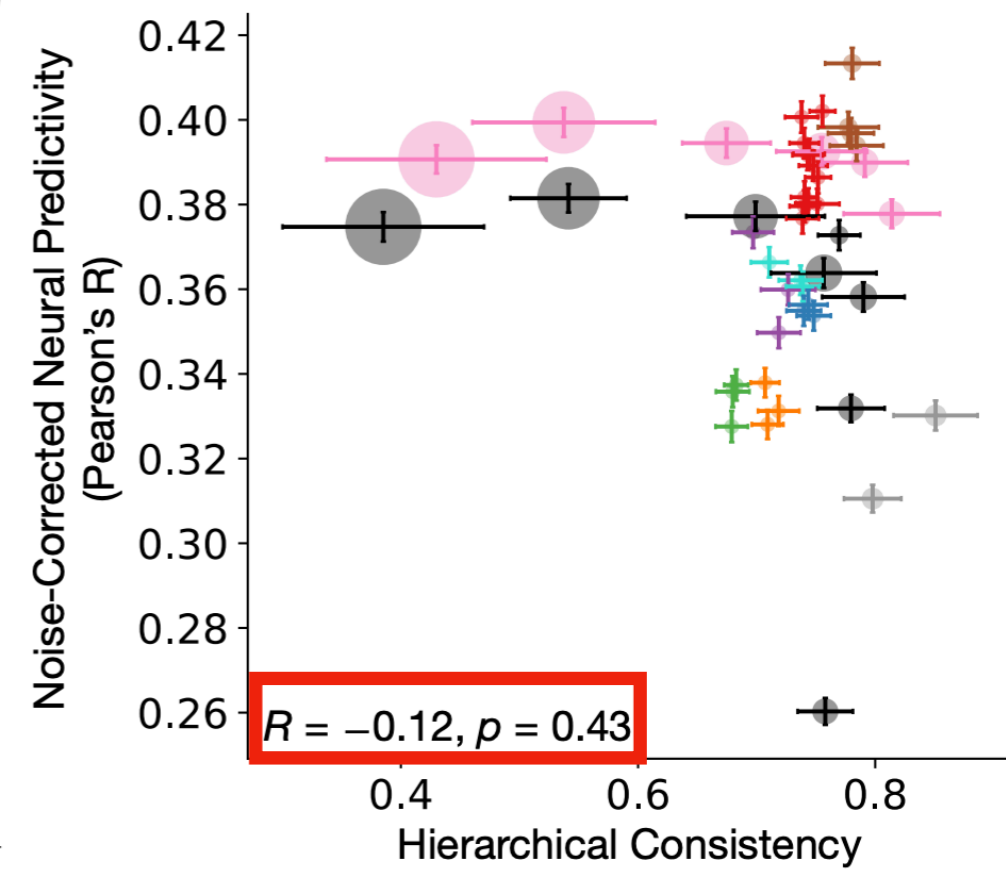
# Quantifying hierarchical consistency of models with functional hierarchy of mouse visual cortex

## The two metrics capture different aspects of the variance

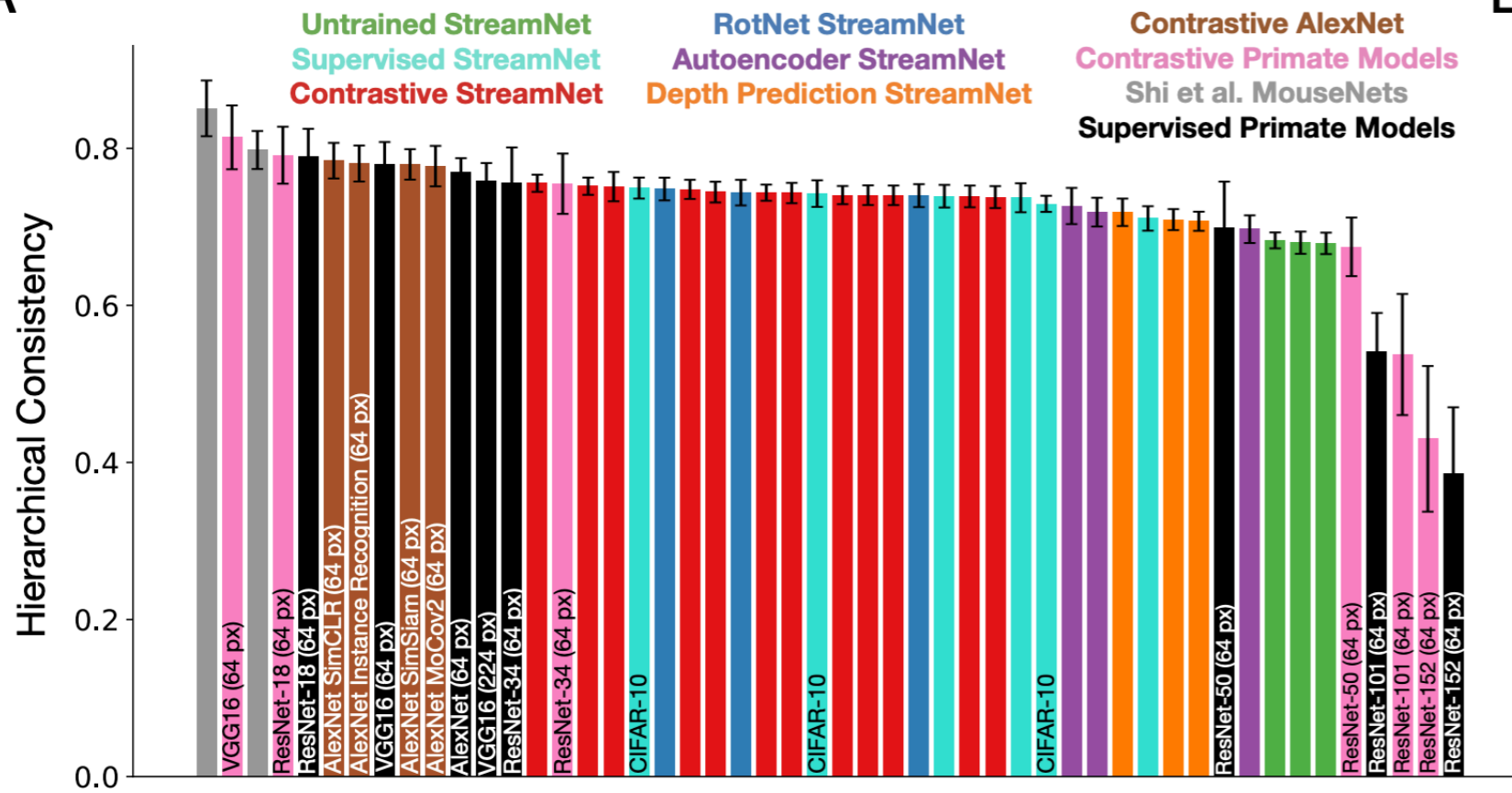
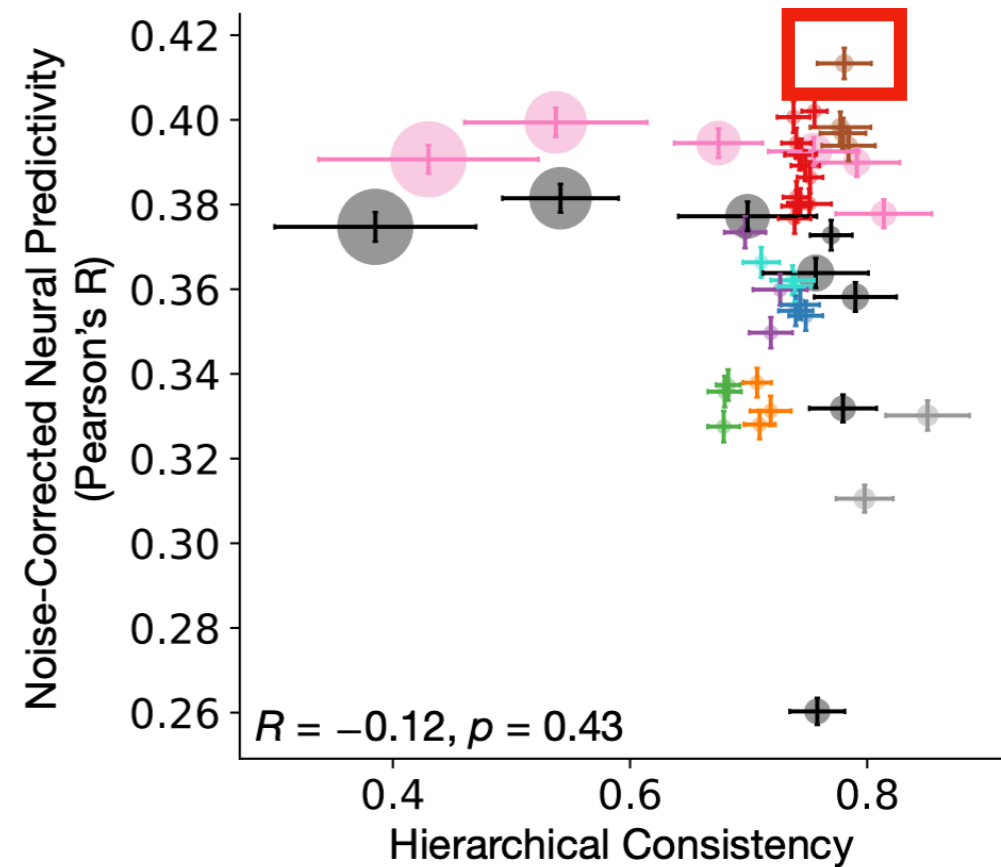
A



B

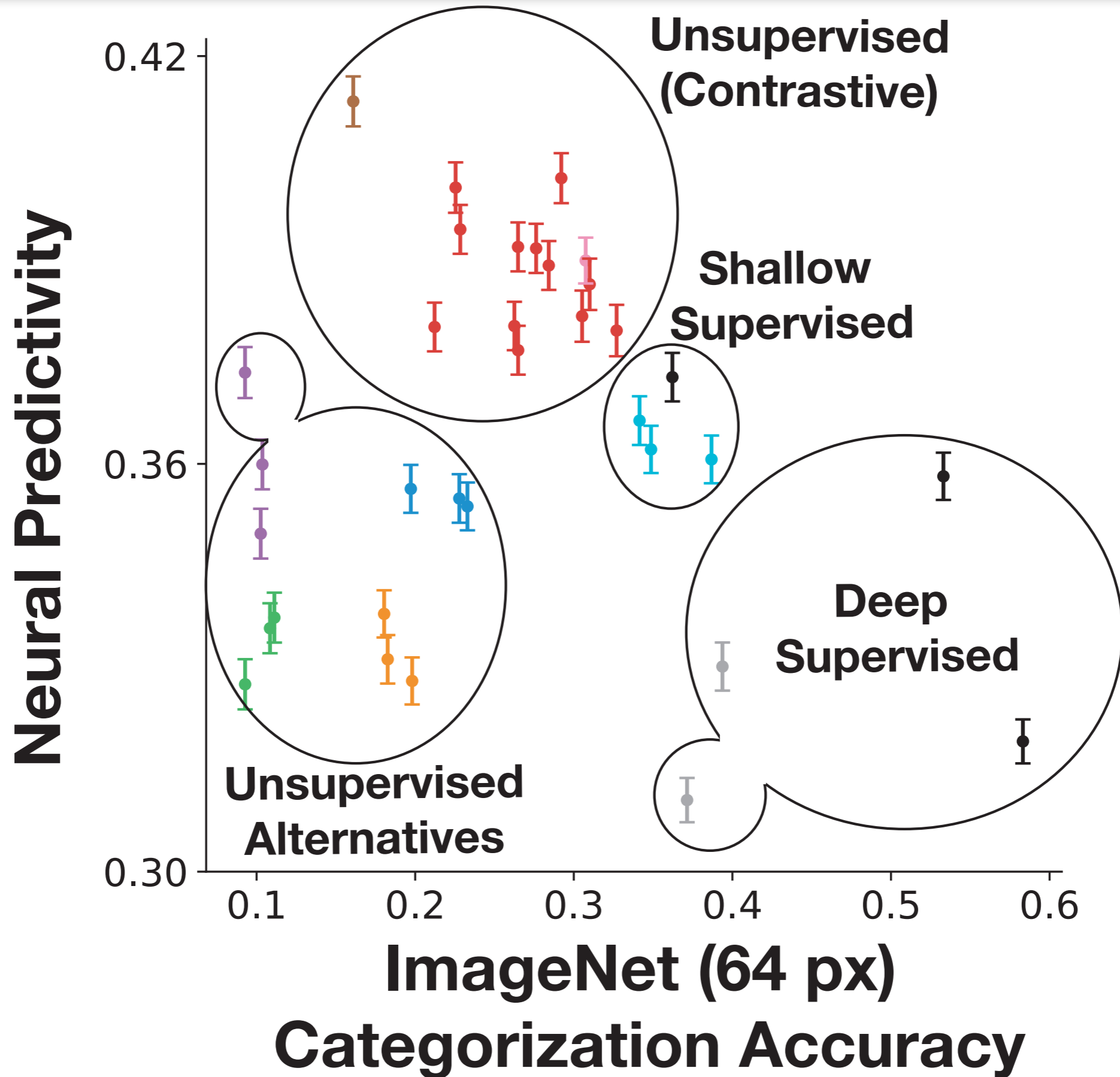


## Contrastive AlexNet appears to be roughly optimal for both

**A****B**

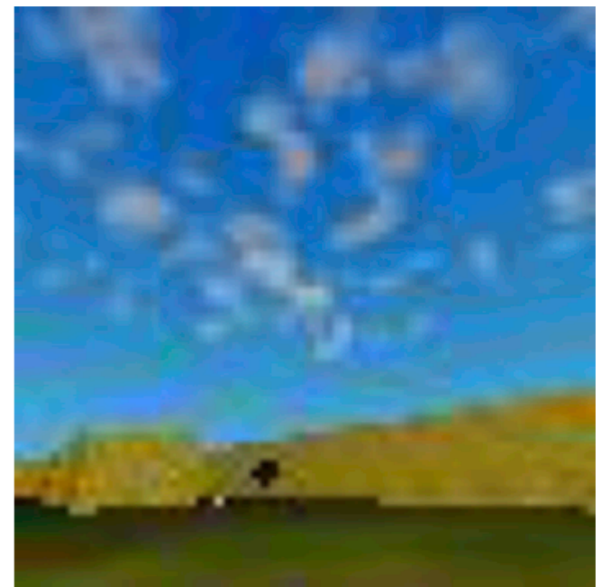
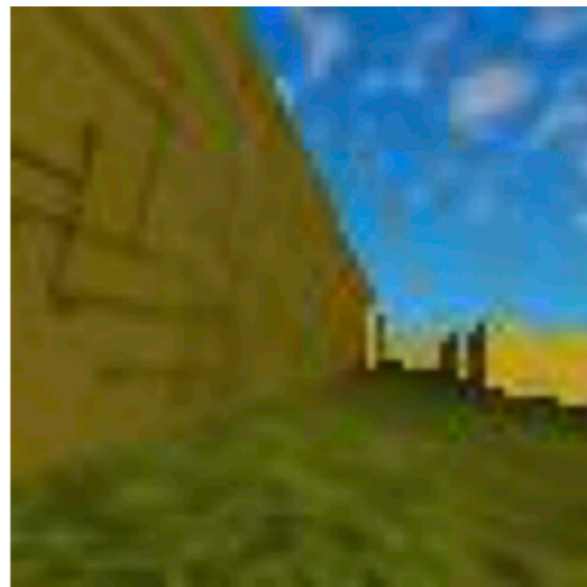
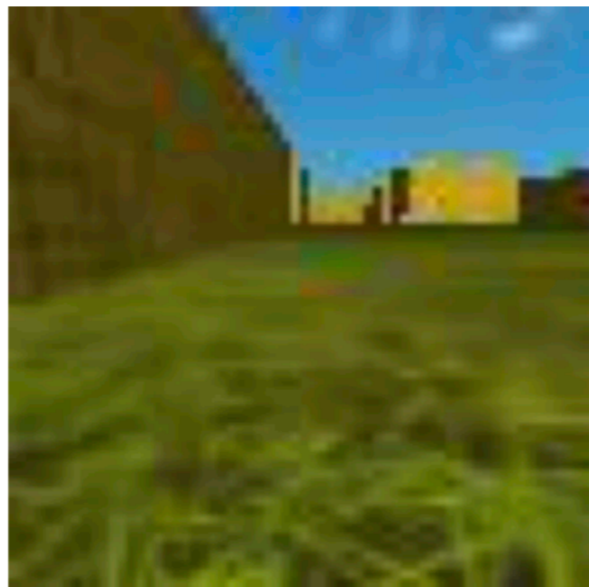
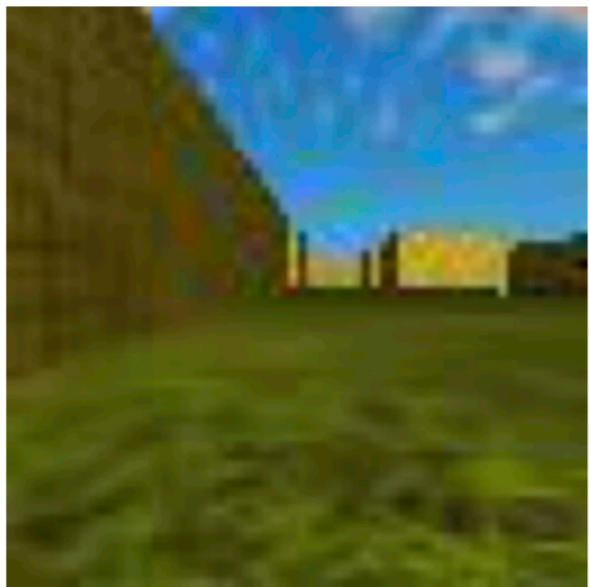
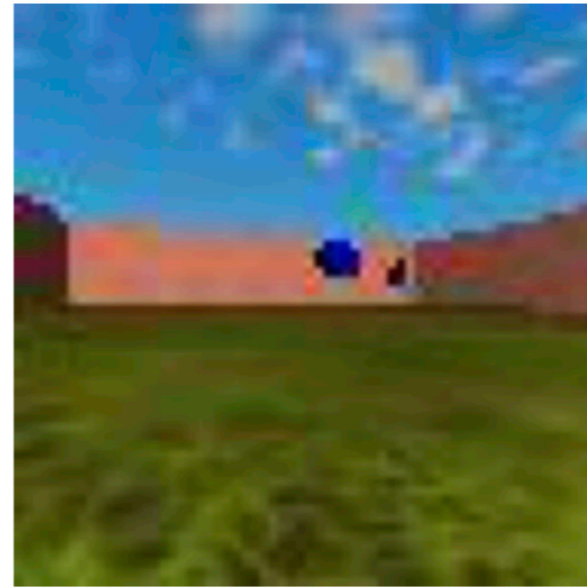
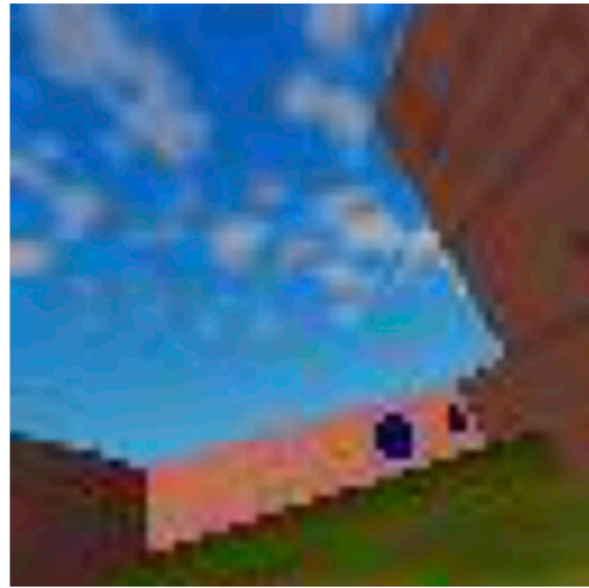
What is the ecological reason for unsupervised nets?

# ImageNet categorization performance not correlated with neural predictivity

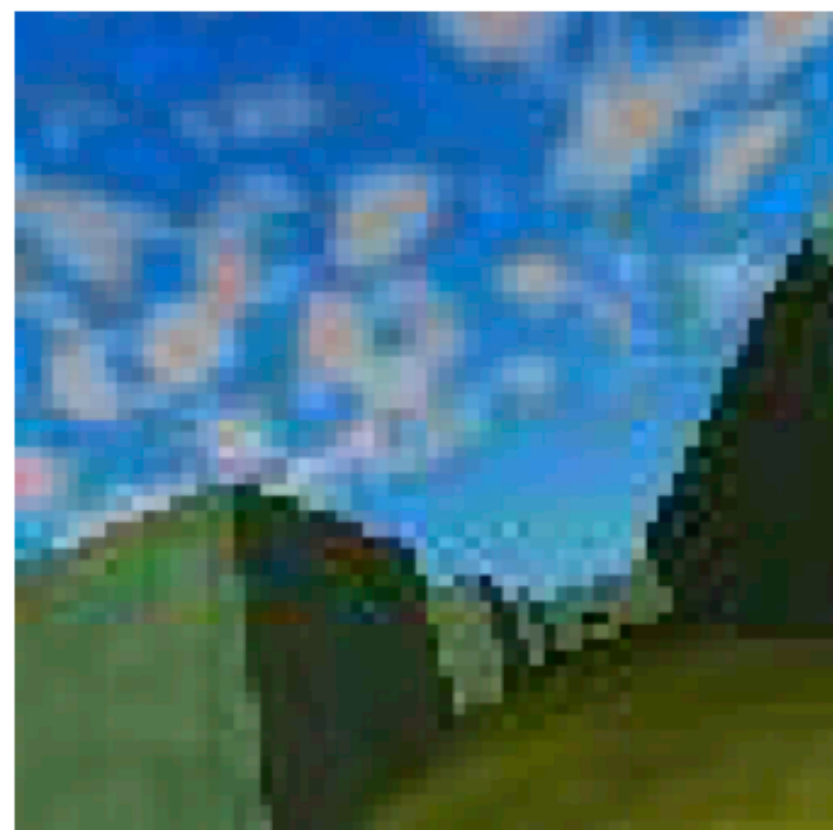




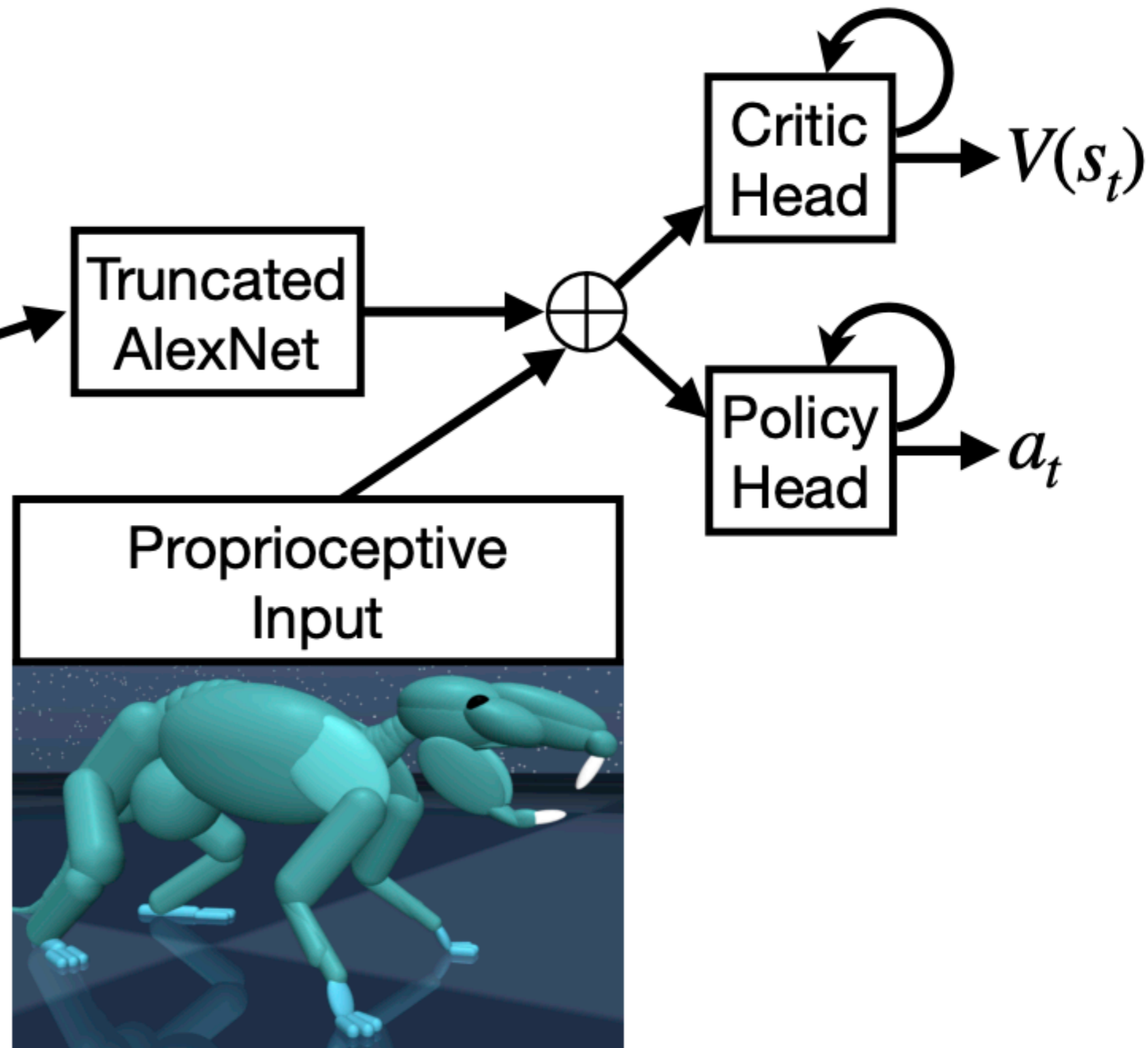
# “Rodent Mazes” environment



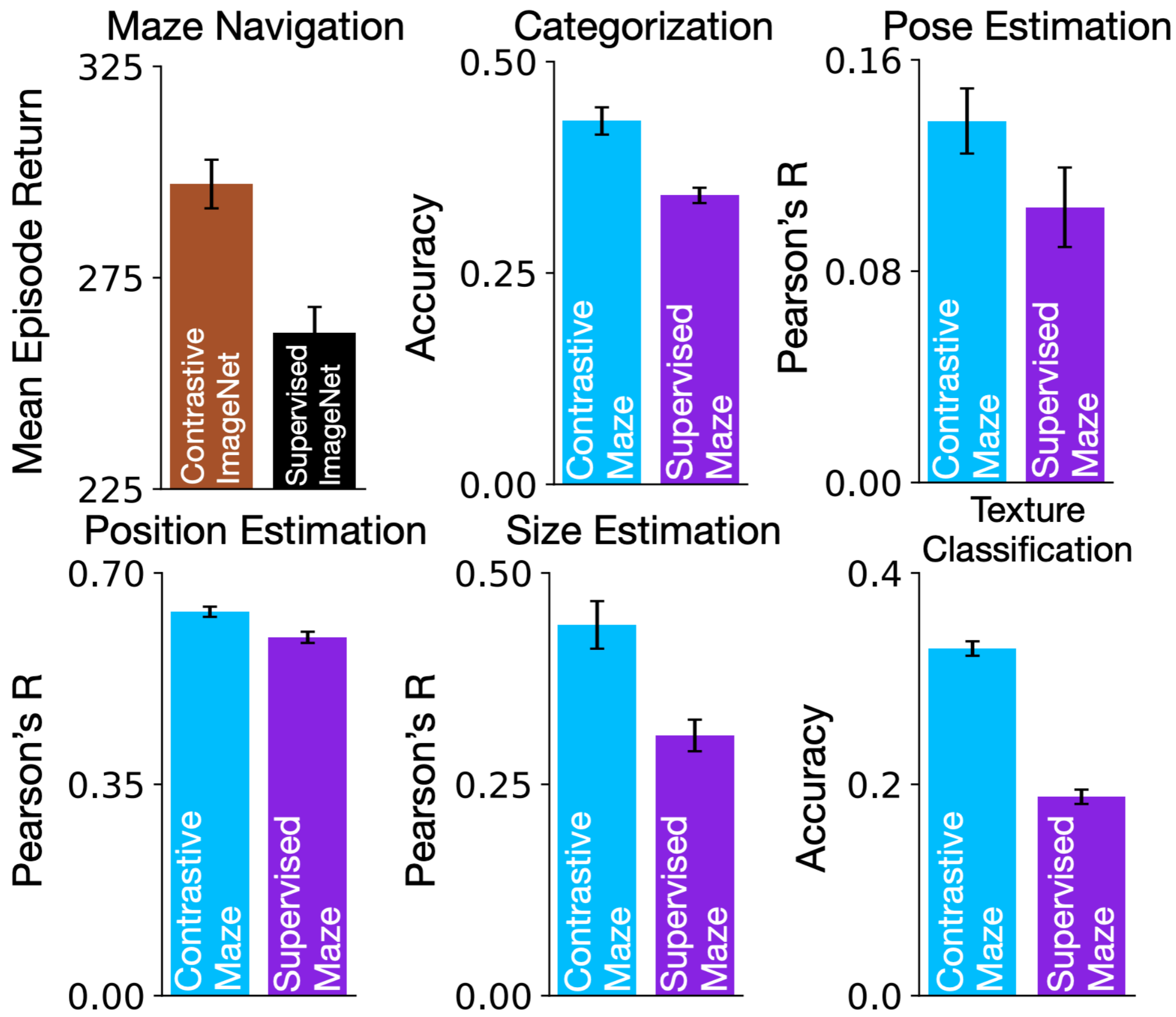
# Schematic of RL Agent



64 px

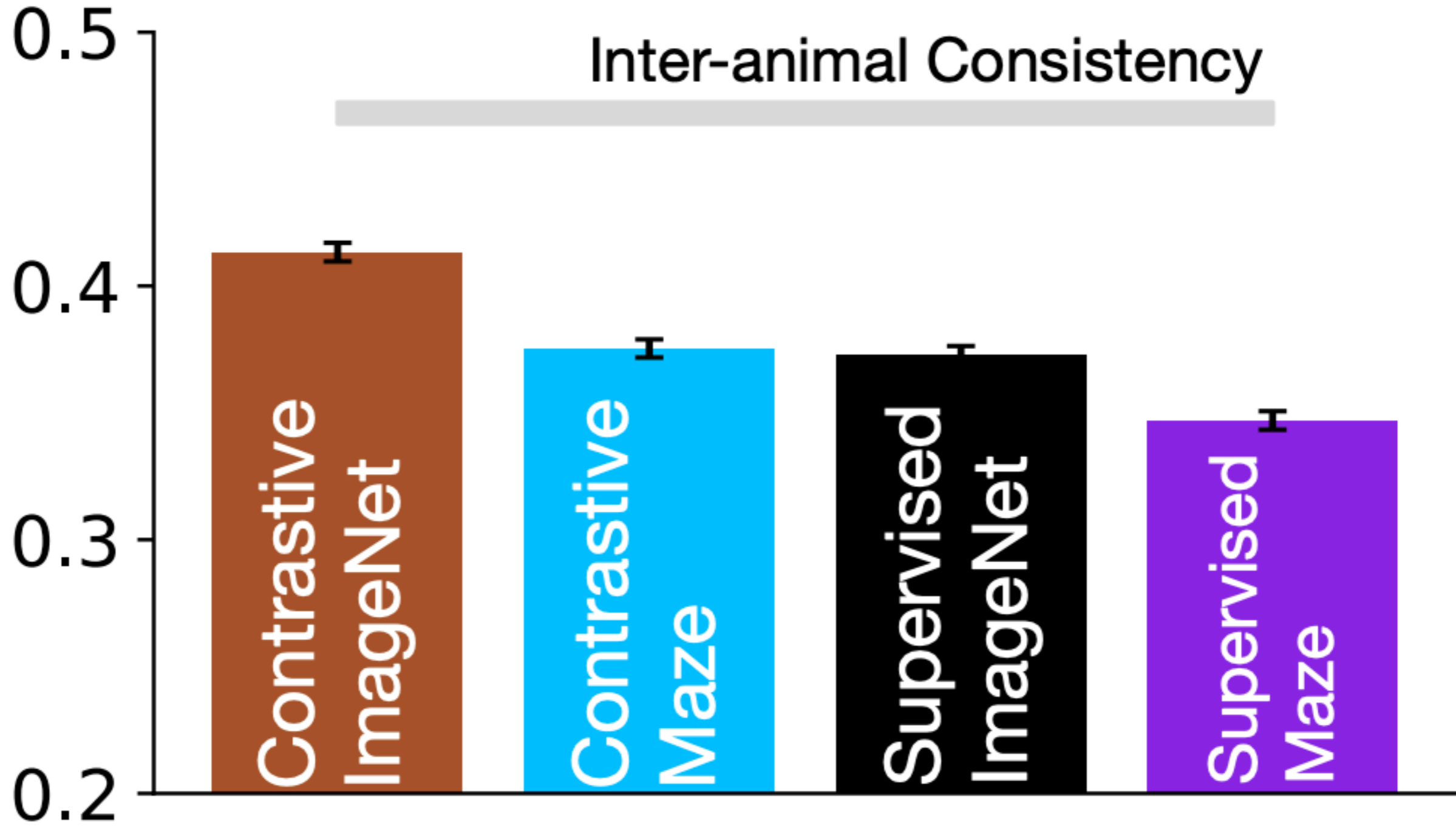


# Contrastive Models yield better transfer performance



Best models that match the neurons have the best transfer

# Noise-Corrected Neural Predictivity (Pearson's R)



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- Mouse visual cortex is a general-purpose machine utilizing its limited resources to perform a variety of visual tasks
- This is all in contrast to the deep, high-resolution, and task-specific visual system of the primate
- Generic nature of the behavior could be used by other sensory systems

# Acknowledgements

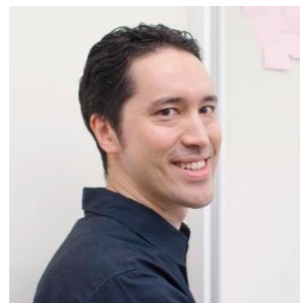
Thanks to my awesome collaborators!



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